



開發人員指南

# Amazon Elastic Compute Cloud



# Amazon Elastic Compute Cloud: 開發人員指南

Copyright © 2026 Amazon Web Services, Inc. and/or its affiliates. All rights reserved.

Amazon 的商標和商業外觀不得用於任何非 Amazon 的產品或服務，也不能以任何可能造成客戶混淆、任何貶低或使 Amazon 名譽受損的方式使用 Amazon 的商標和商業外觀。所有其他非 Amazon 擁有的商標均為其各自擁有者的財產，這些擁有者可能附屬於 Amazon，或與 Amazon 有合作關係，亦或受到 Amazon 贊助。

# Table of Contents

以程式設計方式存取 Amazon EC2 .....	1
服務端點 .....	1
IPv4 端點 .....	2
雙堆疊 (IPv4 和 IPv6) 端點 .....	2
依區域的服務端點 .....	2
指定端點 .....	7
最終一致性 .....	9
冪等性 .....	10
Amazon EC2 中的冪等性 .....	11
RunInstances 等冪性 .....	14
範例 .....	15
等冪請求的重試建議 .....	17
API 請求限流 .....	17
如何套用限流 .....	18
請求字符限制 .....	19
資源字符限制 .....	29
監控 API 限流 .....	30
重試和指數退避 .....	30
請求 提高限制 .....	31
分頁 .....	32
最佳實務 .....	32
常見問題 .....	33
使用 AWS CLI .....	36
進一步了解 AWS CLI .....	36
使用 CloudFormation .....	37
Amazon EC2 和 CloudFormation 範本 .....	37
Amazon EC2 的資源 .....	37
進一步了解 CloudFormation .....	40
使用 AWS SDK .....	42
Amazon EC2 API 的程式碼範例 .....	42
進一步了解 AWS SDKs .....	42
Amazon EC2 的低階 API .....	43
Console-to-Code .....	44
程式碼範例 .....	45

基本概念 .....	52
您好 Amazon EC2 .....	58
了解基本概念 .....	75
動作 .....	320
案例 .....	1201
建置及管理彈性服務 .....	1201
建立具私有子網路和 NAT 閘道的 VPC .....	1369
開始使用 Amazon VPC .....	1386
開始使用 Transit Gateway .....	1402
開始使用 VPC IPAM .....	1410
使用 CloudWatch 監控 API 請求 .....	1421
啟用 Amazon EC2 API 指標 .....	1421
Amazon EC2 API 指標和維度 .....	1422
指標 .....	1422
維度 .....	1423
指標資料保留 .....	1423
監控代表您提出的請求 .....	1423
帳單 .....	1424
使用 Amazon CloudWatch .....	1424
檢視 CloudWatch 指標 .....	1424
建立 CloudWatch 警示 .....	1425
.....	mcdxxvii

# 以程式設計方式存取 Amazon EC2

您可以使用 AWS 管理主控台 或程式設計界面來建立和管理 Amazon EC2 資源。如需有關使用 Amazon EC2 主控台的資訊，請參閱 [《Amazon EC2 使用者指南》](#)。

## 運作方式

- [Amazon EC2 端點](#)
- [最終一致性](#)
- [冪等性](#)
- [請求限流](#)
- [分頁](#)

## 程式設計界面

- [AWS Command Line Interface \(AWS CLI\)](#)
- [AWS CloudFormation](#)
- [AWS SDKs](#)
- [低階 API](#)

## 開始使用

- [程式碼範例](#)
- [Console-to-Code](#)

## 監控

- [AWS CloudTrail](#)
- [監控請求](#)

# Amazon EC2 服務端點

端點是做為 AWS Web 服務進入點的 URL。Amazon EC2 支援下列端點類型：

- [IPv4 端點](#)
- [雙堆疊端點](#) (同時支援 IPv4 和 IPv6)
- [FIPS 端點](#)

當您提出請求時，您可以指定要使用的端點。如果您沒有指定端點，則預設使用 IPv4 端點。若要使用不同的端點類型，您必須在請求中將其指定。如需如何執行此作業的範例，請參閱 [指定端點](#)。如需可用端點的資料表，請參閱 [依區域的服務端點](#)。

## IPv4 端點

IPv4 端點僅支援 IPv4 流量。IPv4 端點適用於所有區域。

如果您指定一般端點、`ec2.amazonaws.com`，我們會使用 `us-east-1` 的端點。若要使用不同的區域，請指定其相關聯的端點。例如，如果您指定 `ec2.us-east-2.amazonaws.com` 做為端點，我們會將您的請求導向 `us-east-2` 端點。

IPv4 端點名稱使用以下命名慣例：

- `service.region.amazonaws.com`

例如，`eu-west-1` 區域的 IPv4 端點名稱是 `ec2.eu-west-1.amazonaws.com`。

## 雙堆疊 (IPv4 和 IPv6) 端點

雙堆疊端點同時支援 IPv4 和 IPv6 流量。當您請求雙堆疊端點時，端點 URL 會解析為 IPv6 或 IPv4 地址，具體視您的網路和用戶端使用的通訊協定而異。

Amazon EC2 僅支援區域雙堆疊端點，這表示您必須將區域指定為端點名稱的一部分。雙堆疊端點名稱使用以下命名慣例：

- `ec2.region.api.aws`

例如，`eu-west-1` 區域的雙堆疊端點名稱是 `ec2.eu-west-1.api.aws`。

## 依區域的服務端點

以下是 Amazon EC2 的服務端點。如需區域的詳細資訊，請參閱《Amazon EC2 使用者指南》中的 [區域和可用區域](#)。

區域名稱	區域	端點	通訊協定
美國東部 (俄亥俄)	us-east-2	ec2.us-east-2.amazonaws.com ec2-fips.us-east-2.amazonaws.com ec2.us-east-2.api.aws	HTTP 和 HTTPS  HTTPS  HTTPS
美國東部 (維吉尼亞 北部)	us-east-1	ec2.us-east-1.amazonaws.com ec2-fips.us-east-1.amazonaws.com ec2.us-east-1.api.aws	HTTP 和 HTTPS  HTTPS  HTTPS
美國西部 (加利佛尼 亞北部)	us-west-1	ec2.us-west-1.amazonaws.com ec2-fips.us-west-1.amazonaws.com ec2.us-west-1.api.aws	HTTP 和 HTTPS  HTTPS  HTTPS
美國西部 (奧勒岡)	us-west-2	ec2.us-west-2.amazonaws.com ec2-fips.us-west-2.amazonaws.com ec2.us-west-2.api.aws	HTTP 和 HTTPS  HTTPS  HTTPS
Africa (Cape Town)	af-south- 1	ec2.af-south-1.amazonaws.com ec2.af-south-1.api.aws	HTTP 和 HTTPS  HTTPS
亞太區域 (香港)	ap-east-1	ec2.ap-east-1.amazonaws.com ec2.ap-east-1.api.aws	HTTP 和 HTTPS  HTTPS

區域名稱	區域	端點	通訊協定
亞太區域 (海德拉巴)	ap-south-2	ec2.ap-south-2.amazonaws.com	HTTPS
亞太區域 (雅加達)	ap-southeast-3	ec2.ap-southeast-3.amazonaws.com	HTTPS
亞太地區 (馬來西亞)	ap-southeast-5	ec2.ap-southeast-5.amazonaws.com	HTTPS
亞太區域 (墨爾本)	ap-southeast-4	ec2.ap-southeast-4.amazonaws.com	HTTPS
亞太區域 (孟買)	ap-south-1	ec2.ap-south-1.amazonaws.com ec2.ap-south-1.api.aws	HTTP 和 HTTPS  HTTPS
亞太區域 (紐西蘭)	ap-southeast-6	ec2.ap-southeast-6.amazonaws.com	HTTPS
亞太區域 (大阪)	ap-northeast-3	ec2.ap-northeast-3.amazonaws.com	HTTP 和 HTTPS
亞太區域 (首爾)	ap-northeast-2	ec2.ap-northeast-2.amazonaws.com ec2.ap-northeast-2.api.aws	HTTP 和 HTTPS  HTTPS
亞太區域 (新加坡)	ap-southeast-1	ec2.ap-southeast-1.amazonaws.com ec2.ap-southeast-1.api.aws	HTTP 和 HTTPS  HTTPS

區域名稱	區域	端點	通訊協定
亞太區域 (雪梨)	ap-southeast-2	ec2.ap-southeast-2.amazonaws.com ec2.ap-southeast-2.api.aws	HTTP 和 HTTPS  HTTPS
亞太區域 (台北)	ap-east-2	ec2.ap-east-2.amazonaws.com	HTTPS
亞太區域 (泰國)	ap-southeast-7	ec2.ap-southeast-7.amazonaws.com	HTTPS
亞太區域 (東京)	ap-northeast-1	ec2.ap-northeast-1.amazonaws.com ec2.ap-northeast-1.api.aws	HTTP 和 HTTPS  HTTPS
加拿大 (中部)	ca-central-1	ec2.ca-central-1.amazonaws.com ec2-fips.ca-central-1.amazonaws.com ec2.ca-central-1.api.aws	HTTP 和 HTTPS  HTTPS  HTTPS
加拿大西部 (卡加利)	ca-west-1	ec2.ca-west-1.amazonaws.com ec2-fips.ca-west-1.amazonaws.com	HTTPS  HTTPS
歐洲 (法蘭克福)	eu-central-1	ec2.eu-central-1.amazonaws.com ec2.eu-central-1.api.aws	HTTP 和 HTTPS  HTTPS
歐洲 (愛爾蘭)	eu-west-1	ec2.eu-west-1.amazonaws.com ec2.eu-west-1.api.aws	HTTP 和 HTTPS  HTTPS

區域名稱	區域	端點	通訊協定
歐洲 (倫敦)	eu-west-2	ec2.eu-west-2.amazonaws.com ec2.eu-west-2.api.aws	HTTP 和 HTTPS HTTPS
歐洲 (米蘭)	eu-south-1	ec2.eu-south-1.amazonaws.com ec2.eu-south-1.api.aws	HTTP 和 HTTPS HTTPS
歐洲 (巴黎)	eu-west-3	ec2.eu-west-3.amazonaws.com ec2.eu-west-3.api.aws	HTTP 和 HTTPS HTTPS
歐洲 (西班牙)	eu-south-2	ec2.eu-south-2.amazonaws.com	HTTPS
歐洲 (斯德哥爾摩)	eu-north-1	ec2.eu-north-1.amazonaws.com ec2.eu-north-1.api.aws	HTTP 和 HTTPS HTTPS
歐洲 (蘇黎世)	eu-central-2	ec2.eu-central-2.amazonaws.com	HTTPS
以色列 (特拉維夫)	il-central-1	ec2.il-central-1.amazonaws.com	HTTPS
墨西哥 (中部)	mx-central-1	ec2.mx-central-1.amazonaws.com	HTTPS
中東 (巴林)	me-south-1	ec2.me-south-1.amazonaws.com ec2.me-south-1.api.aws	HTTP 和 HTTPS HTTPS

區域名稱	區域	端點	通訊協定
中東 (阿拉伯聯合大公國)	me-central-1	ec2.me-central-1.amazonaws.com	HTTPS
南美洲 (聖保羅)	sa-east-1	ec2.sa-east-1.amazonaws.com ec2.sa-east-1.api.aws	HTTP 和 HTTPS HTTPS
AWS GovCloud (美國東部)	us-gov-east-1	ec2.us-gov-east-1.amazonaws.com ec2.us-gov-east-1.api.aws	HTTPS HTTPS
AWS GovCloud (美國西部)	us-gov-west-1	ec2.us-gov-west-1.amazonaws.com ec2.us-gov-west-1.api.aws	HTTPS HTTPS

## 指定端點

本節提供一些在提出請求時如何指定端點的範例。

### AWS CLI

下列範例示範如何使用指定 us-east-2 區域的端點 AWS CLI。

- 雙堆疊

```
aws ec2 describe-regions --region us-east-2 --endpoint-url https://ec2.us-east-2.api.aws
```

- IPv4

```
aws ec2 describe-regions --region us-east-2 --endpoint-url https://ec2.us-east-2.amazonaws.com
```

## AWS SDK for Java 2.x

下列範例示範如何使用 指定 us-east-2 區域的端點 AWS SDK for Java 2.x。

- 雙堆疊

```
Ec2Client client = Ec2Client.builder()
    .region(Region.US_EAST_2)
    .endpointOverride(URI.create("https://ec2.us-east-2.api.aws"))
    .build();
```

- IPv4

```
Ec2Client client = Ec2Client.builder()
    .region(Region.US_EAST_2)
    .endpointOverride(URI.create("https://ec2.us-east-2.amazonaws.com"))
    .build();
```

## AWS SDK for Java 1.x

下列範例示範如何使用 AWS SDK for Java 1.x 指定 eu-west-1 區域的端點。

- 雙堆疊

```
AmazonEC2 s3 = AmazonEC2ClientBuilder.standard()
    .withEndpointConfiguration(new EndpointConfiguration(
        "https://ec2.eu-west-1.api.aws",
        "eu-west-1"))
    .build();
```

- IPv4

```
AmazonEC2 s3 = AmazonEC2ClientBuilder.standard()
    .withEndpointConfiguration(new EndpointConfiguration(
        "https://ec2.eu-west-1.amazonaws.com",
        "eu-west-1"))
    .build();
```

## AWS SDK for Go

下列範例示範如何使用 指定 us-east-1 區域的端點 AWS SDK for Go。

- 雙堆疊

```
sess := session.Must(session.NewSession())
svc := ec2.New(sess, &aws.Config{
    Region: aws.String(endpoints.UsEast1RegionID),
    Endpoint: aws.String("https://ec2.us-east-1.api.aws")
})
```

- IPv4

```
sess := session.Must(session.NewSession())
svc := ec2.New(sess, &aws.Config{
    Region: aws.String(endpoints.UsEast1RegionID),
    Endpoint: aws.String("https://ec2.us-east-1.amazonaws.com")
})
```

## Amazon EC2 API 中的最終一致性

由於支援 API 之系統的分散式性質，Amazon EC2 API 遵循最終一致性模型。這表示您執行會影響 Amazon EC2 資源的 API 命令的結果，可能不會立即顯示給您執行的所有後續命令。在執行緊接先前 API 命令的 API 命令時，應謹記這一點。

最終一致性可能會影響您管理資源的方式。例如，如果您執行命令來建立資源，最終其他命令將可見該資源。這表示，如果您執行命令來修改或描述您剛建立的資源，其 ID 可能尚未在整個系統中傳播，而且您會收到回應資源不存在的錯誤。

若要管理最終一致性，您可以執行下列操作：

- 在執行命令來修改資源之前，請先確認資源的狀態。使用指數退避演算法執行適當的 Describe 命令，以確保您有足夠的時間讓上一個命令透過系統傳播。若要這樣做，請重複執行 Describe 命令，從幾秒鐘的等待時間開始，然後逐漸增加到幾分鐘的等待時間。
- 在後續命令之間增加等待時間，即使 Describe 命令傳回準確的回應。從幾秒鐘的等待時間開始套用指數退避演算法，並逐漸增加到幾分鐘的等待時間。

### 最終一致性錯誤範例

以下是由於最終一致性而可能遇到的錯誤代碼範例。

- InvalidInstanceID.NotFound

如果您成功執行 `RunInstances` 命令，然後立即使用 回應中提供的執行個體 ID 執行另一個命令 `RunInstances`，則可能會傳回 `InvalidInstanceID.NotFound` 錯誤。這並不表示執行個體不存在。

某些可能受影響的特定命令包括：

- `DescribeInstances`：若要確認執行個體的實際狀態，請使用指數退避演算法執行此命令。
- `TerminateInstances`：若要確認執行個體的狀態，請先使用指數退避演算法執行 `DescribeInstances` 命令。

#### Important

如果您在執行後收到 `InvalidInstanceID.NotFound` 錯誤 `TerminateInstances`，這並不表示執行個體已終止或將終止。您的執行個體可能仍在執行中。這就是為什麼首先使用 確認執行個體的狀態很重要 `DescribeInstances`。

- `InvalidGroup.NotFound`

如果您成功執行 `CreateSecurityGroup` 命令，然後立即使用 回應中提供的安全群組 ID 執行另一個命令 `CreateSecurityGroup`，則可能會傳回 `InvalidGroup.NotFound` 錯誤。若要確認安全群組的狀態，請使用指數退避演算法執行 `DescribeSecurityGroups` 命令。

- `InstanceLimitExceeded`

您已請求超過目前執行個體限制允許指定執行個體類型的執行個體數量。如果您快速啟動和終止執行個體，您可能會意外達到此限制，因為終止的執行個體在終止之後會計入執行個體限制一段時間。

## 確保 Amazon EC2 API 請求中的冪等性

當您提出變動的 API 請求時，該請求一般會在操作的非同步工作流程完成之前傳回結果。即使請求已傳回結果，操作還是可能會在完成前就逾時或發生其他伺服器問題。這可能會讓您難以判斷請求是否成功，而且可能導致系統多次重試以確保操作能成功完成。但是，如果原始請求和後續的重試有成功，則操作會完成多次。這表示您可以建立比預期更多的資源。

冪等性可確保 API 請求不會完成超過一次。使用冪等請求時，如果原始請求成功完成，則任何後續的重試都會成功完成，而不必執行任何進一步的動作。不過，結果可能包含更新的資訊，例如目前的建立狀態。

### 目錄

- [Amazon EC2 中的冪等性](#)
- [RunInstances 等冪性](#)
- [範例](#)
- [等冪請求的重試建議](#)

## Amazon EC2 中的冪等性

根據預設，下列 API 動作是等冪的，不需要額外的組態。根據預設，對應的 AWS CLI 命令也支援冪等性。

依預設，無效

- AssociateAddress
- CreateVpnConnection
- DisassociateAddress
- ReplaceNetworkAclAssociation
- TerminateInstances

下列 API 動作可選擇性地使用用戶端字符支援冪等性。對應的 AWS CLI 命令也支援使用用戶端字符的冪等性。用戶端字符是唯一的區分大小寫字串，最多 64 個 ASCII 字元。若要使用其中一個動作提出等冪 API 請求，請在請求中指定用戶端字符。您不應該將相同的用戶端字符用於其他 API 請求。如果您重試使用相同用戶端字符和相同參數成功完成的請求，則重試會成功，而無需執行任何進一步的動作。如果您使用相同的用戶端字符重試成功的請求，但一或多個參數不同，但區域或可用區域除外，則重試會失敗並顯示 `IdempotentParameterMismatch` 錯誤。

使用用戶端字符的等冪

- AllocateHosts
- AllocateIpamPoolCidr
- AssociateClientVpnTargetNetwork
- AssociateIpamResourceDiscovery
- AttachVerifiedAccessTrustProvider
- AuthorizeClientVpnIngress
- CopyFpgaImage

- CopyImage
- CreateCapacityReservation
- CreateCapacityReservationFleet
- CreateClientVpnEndpoint
- CreateClientVpnRoute
- CreateEgressOnlyInternetGateway
- CreateFleet
- CreateFlowLogs
- CreateFpgaImage
- CreateInstanceConnectEndpoint
- CreateIpmam
- CreateIpmamPool
- CreateIpmamResourceDiscovery
- CreateIpmamScope
- CreateLaunchTemplate
- CreateLaunchTemplateVersion
- CreateManagedPrefixList
- CreateNatGateway
- CreateNetworkAcl
- CreateNetworkInsightsAccessScope
- CreateNetworkInsightsPath
- CreateNetworkInterface
- CreateReplaceRootVolumeTask
- CreateReservedInstancesListing
- CreateRouteTable
- CreateTrafficMirrorFilter
- CreateTrafficMirrorFilterRule
- CreateTrafficMirrorSession

- CreateTrafficMirrorTarget
- CreateVerifiedAccessEndpoint
- CreateVerifiedAccessGroup
- CreateVerifiedAccessInstance
- CreateVerifiedAccessTrustProvider
- CreateVolume
- CreateVpcEndpoint
- CreateVpcEndpointConnectionNotification
- CreateVpcEndpointServiceConfiguration
- DeleteVerifiedAccessEndpoint
- DeleteVerifiedAccessGroup
- DeleteVerifiedAccessInstance
- DeleteVerifiedAccessTrustProvider
- DetachVerifiedAccessTrustProvider
- ExportImage
- ImportImage
- ImportSnapshot
- ModifyInstanceCreditSpecification
- ModifyLaunchTemplate
- ModifyReservedInstances
- ModifyVerifiedAccessEndpoint
- ModifyVerifiedAccessEndpointPolicy
- ModifyVerifiedAccessGroup
- ModifyVerifiedAccessGroupPolicy
- ModifyVerifiedAccessInstance
- ModifyVerifiedAccessInstanceLoggingConfiguration
- ModifyVerifiedAccessTrustProvider
- ProvisionIpamPoolCidr
- PurchaseHostReservation

- RequestSpotFleet
- RequestSpotInstances
- RunInstances
- StartNetworkInsightsAccessScopeAnalysis
- StartNetworkInsightsAnalysis

## 冪等性類型

- 區域 – 請求在每個區域中都是冪等的。不過，您可以在不同的區域中使用相同的請求，包括相同的用戶端字符。
- 區域 – 請求在區域中的每個可用區域中都是冪等的。例如，如果您在相同區域中的對的兩個呼叫AllocateHosts中指定相同的用戶端字符，則如果呼叫為 AvailabilityZone 參數指定不同的值，則呼叫會成功。

## RunInstances 冪等性

[RunInstances](#) API 動作同時使用區域和區域冪等性。

使用的冪等性類型取決於您在 RunInstances API 請求中指定可用區域的方式。在下列情況下，請求使用區域冪等性：

- 如果您使用置放資料類型中的 AvailabilityZone 參數明確指定可用區域
- 如果您使用 SubnetId 參數隱含指定可用區域

如果您未明確或隱含指定可用區域，請求會使用區域冪等性。

## 區域冪等性

區域冪等性可確保區域中每個可用區域中的 RunInstances API 請求都冪等。這可確保具有相同用戶端字符的請求只能在區域中的每個可用區域內完成一次。不過，相同的用戶端字符可用於在區域中的其他可用區域中啟動執行個體。

例如，如果您傳送冪等請求來啟動us-east-1a可用區域中的執行個體，然後在us-east-1b可用區域中的請求中使用相同的用戶端字符，我們會在每個可用區域中啟動執行個體。如果一或多個參數不同，則在這些可用區域中具有相同用戶端字符的後續重試會成功傳回，而不會執行任何進一步動作或失敗並發生錯誤IdempotentParameterMismatch。

## 區域冪等性

區域冪等性可確保區域中的 RunInstances API 請求具有冪等性。這可確保具有相同用戶端字符的請求只能在區域內完成一次。不過，具有相同用戶端字符的完全相同請求可用來啟動不同區域中的執行個體。

例如，如果您傳送等冪性請求以在 us-east-1 區域中啟動執行個體，然後在 eu-west-1 區域中的請求中使用相同的用戶端字符，我們會在每個區域中啟動執行個體。如果一或多個參數不同，則在這些區域中使用相同用戶端字符的後續重試會成功傳回，而不會執行任何進一步的動作，或失敗並發生錯誤 `IdempotentParameterMismatch`。

### Tip

如果請求區域中的其中一個可用區域無法使用，則使用區域冪等性的 RunInstances 請求可能會失敗。若要利用 AWS 基礎設施提供的可用區域功能，建議您在啟動執行個體時使用區域冪等性。使用區域冪等性並將可用區域設為目標的 RunInstances 請求成功，即使請求區域中的其他可用區域無法使用。

## 範例

### AWS CLI 命令範例

若要讓 AWS CLI 命令成為等冪，請新增 `--client-token` 選項。

#### 範例 1：冪等性

下列 [allocate-hosts](#) 命令使用冪等性，因為它包含用戶端字符。

```
aws ec2 allocate-hosts --instance-type m5.large --availability-zone eu-west-1a --auto-placement on --quantity 1 --client-token 550e8400-e29b-41d4-a716-446655440000
```

#### 範例 2：run-instances 區域冪等性

下列 [run-instances](#) 命令使用區域冪等性，因為它包含用戶端字符，但不明確或隱含指定可用區域。

```
aws ec2 run-instances --image-id ami-b232d0db --count 1 --key-name my-key-pair --client-token 550e8400-e29b-41d4-a716-446655440000
```

#### 範例 3：run-instances 區域冪等性

下列 [run-instances](#) 命令使用區域冪等性，因為它包含用戶端字符和明確指定的可用區域。

```
aws ec2 run-instances --placement "AvailabilityZone=us-east-1a" --image-id ami-b232d0db --count 1 --key-name my-key-pair --client-token 550e8400-e29b-41d4-a716-446655440000
```

## API 請求範例

若要讓 API 請求具有等冪性，請新增 ClientToken 參數。

### 範例 1：冪等性

下列 [AllocateHosts](#) API 請求使用冪等性，因為它包含用戶端字符。

```
https://ec2.amazonaws.com/?Action=AllocateHosts  
&AvailabilityZone=us-east-1b  
&InstanceType=m5.large  
&Quantity=1  
&AutoPlacement=off  
&ClientToken=550e8400-e29b-41d4-a716-446655440000  
&AUTHPARAMS
```

### 範例 2：RunInstances 區域冪等性

下列 [RunInstances](#) API 請求使用區域冪等性，因為它包含用戶端字符，但不明確或隱含指定可用區域。

```
https://ec2.amazonaws.com/?Action=RunInstances  
&ImageId=ami-3ac33653  
&MaxCount=1  
&MinCount=1  
&KeyName=my-key-pair  
&ClientToken=550e8400-e29b-41d4-a716-446655440000  
&AUTHPARAMS
```

### 範例 3：RunInstances 區域冪等性

下列 [RunInstances](#) API 請求使用區域冪等性，因為它包含用戶端字符和明確指定的可用區域。

```
https://ec2.amazonaws.com/?Action=RunInstances  
&Placement.AvailabilityZone=us-east-1d  
&ImageId=ami-3ac33653  
&MaxCount=1
```

```
&MinCount=1
&KeyName=my-key-pair
&ClientToken=550e8400-e29b-41d4-a716-446655440000
&AUTHPARAMS
```

## 等冪請求的重試建議

下表顯示您可能會從等冪 API 請求得到的一些常見回應，並提供重試建議。

回應	建議	說明
200 (OK)	請勿重試	原始請求已成功完成。任何後續的重試都會成功傳回。
400 系列回應代碼 ( <a href="#">用戶端錯誤</a> )	請勿重試	<p>請求有下列方面的問題：</p> <ul style="list-style-type: none"> <li>其包含無效的參數或參數組合。</li> <li>其使用您沒有許可的動作或資源。</li> <li>其使用處於變更狀態過程的資源。</li> </ul> <p>如果請求涉及處於變更狀態過程的資源，則重試請求有可能會成功。</p>
500 系列回應代碼 ( <a href="#">伺服器錯誤</a> )	重試	錯誤是由 AWS 伺服器端問題造成，通常是暫時性的。請使用適當的退避策略來重複請求。

## Amazon EC2 API 的請求限流

Amazon EC2 會根據區域調節每個 AWS 帳戶的 EC2 API 請求。我們這樣做是為了協助服務的效能，並確保所有 Amazon EC2 客戶的公平使用。調節可確保對 Amazon EC2 API 的請求不超過允許的 API 請求限制上限。API 請求受請求限制的約束，無論其來源是：

- 第三方應用程式

- [命令列工具](#)
- [Amazon EC2 主控台](#)

如果您超過 API 限流限制，您會收到RequestLimitExceeded錯誤碼。

## 目錄

- [如何套用限流](#)
- [請求字符儲存貯體大小和重新填充率](#)
- [資源字符儲存貯體大小和重新填充率](#)
- [監控 API 限流](#)
- [重試和指數退避](#)
- [請求 提高限制](#)

## 如何套用限流

Amazon EC2 使用[字符儲存貯體演算法](#)來實作 API 限流。透過此演算法，您的帳戶會有一個儲存貯體，其中包含特定數量的字符。儲存貯體中的字符數目代表您在任何指定秒的限流限制。

Amazon EC2 實作兩種類型的 API 限流：

### API 限流類型

- [請求率限制](#)
- [資源速率限制](#)

### 請求率限制

使用請求速率限制時，每個 API 都會個別評估，而且您根據每個 API 提出的請求數量受到限流。您提出的每個請求都會從 API 的儲存貯體中移除一個字符。例如，DescribeHosts非變動 API 動作的字符儲存貯體大小為 100 個字符。一秒內最多可以提出 100 個DescribeHosts請求。如果您在一秒內超過 100 個請求，則會對該 API 進行調節，而且該秒內剩餘的請求會失敗，不過，對其他 API 的請求不會受到影響。

儲存貯體會自動以設定的速率重新填充。如果儲存貯體低於容量上限，則每秒會新增一組字符數量，直到達到容量上限為止。如果補充字符送達時儲存貯體已滿，則會捨棄它們。儲存貯體不能保留超過其字符數量上限。例如，DescribeHosts非變動 API 動作的 儲存貯體大小為 100 個字符，而重新填充速率為每秒 20 個字符。如果您在一秒內提出 100 個DescribeHosts請求，儲存貯體會減少為零 (0) 個

字符。然後，儲存貯體每秒會重新填充 20 個字符，直到達到其 100 個字符的最大容量為止。這表示如果在此期間沒有提出任何請求，空儲存貯體會在 5 秒後達到其最大容量。

您不需要等待儲存貯體完全填滿，即可提出 API 請求。您可以使用新增至儲存貯體的重新填充字符。如果您立即使用重新填充字符，則儲存貯體不會達到其容量上限。例如，DescribeHosts 非變動 API 動作的儲存貯體大小為 100 個字符，而重新填充速率為每秒 20 個字符。如果您在一秒內提出 100 個 API 請求以耗盡儲存貯體，則可以使用新增至儲存貯體的重新填充字符，繼續每秒提出 20 個 API 請求。只有在每秒提出少於 20 個 API 請求時，儲存貯體才能重新填充至最大容量。

如需詳細資訊，請參閱[請求字符儲存貯體大小和重新填充率](#)。

## 資源速率限制

如下表所述 TerminateInstances，某些 API 動作，例如 RunInstances 和 `StartInstances`，除了請求速率限制之外，還會使用資源速率限制。這些 API 動作具有單獨的資源字符儲存貯體，根據受請求影響的資源數量耗盡。與請求字符儲存貯體一樣，資源字符儲存貯體具有可讓您爆量的儲存貯體上限，以及可讓您視需要維持穩定請求速率的重新填充速率。如果您超過 API 的特定儲存貯體限制，包括當儲存貯體尚未重新填充以支援下一個 API 請求時，即使您尚未達到總 API 節流限制，API 的動作也會受到限制。

例如，`RunInstances` 的資源字符儲存貯體大小為 1000 個字符，而重新填充速率為每秒兩個字符。因此，您可以使用任意數量的 API 請求，立即啟動 1000 個執行個體，例如 1 個請求的 1000 個執行個體，或 4 個請求的 250 個執行個體。在資源字符儲存貯體為空之後，您可以每秒啟動最多兩個執行個體，針對兩個執行個體使用一個請求，或針對一個執行個體使用兩個請求。

如需詳細資訊，請參閱[資源字符儲存貯體大小和重新填充率](#)。

## 請求字符儲存貯體大小和重新填充率

為了限制請求率，API 動作會分組為下列類別：

- 非變動動作 — 擷取資源相關資料的 API 動作。此類別通常包含所有 Describe\*、Search\*、List\* 和 Get\* API 動作，例如 DescribeRouteTables、SearchTransitGatewayRoutes 和 GetIpamPoolCidrs。這些 API 動作通常具有最高的 API 限流限制。
- 未篩選和未分頁的非變動動作 — 非變動 API 動作的特定子集，在未指定[分頁](#)或[篩選條件](#)的情況下，使用較小的字符儲存貯體中的字符。建議您使用分頁和篩選，以便從標準（大型）字符儲存貯體中扣除字符。
- 變動動作 — 建立、修改或刪除資源的 API 動作。此類別通常包含未分類為非變動動作的所有 API 動作，例如 AllocateHosts、ModifyHosts 和 CreateCapacityReservation。這些動作的限流限制低於非變動 API 動作。

- 資源密集型動作 — 將花費最多時間且耗用最多資源的 API 動作進行轉換。相較於變動動作，這些動作的限流限制甚至更低。它們與其他變動動作分開調節。
- 主控台非變動動作 — 從 Amazon EC2 主控台請求的非變動 API 動作。這些 API 動作會與其他非變動的 API 動作分開調節。
- 未分類的動作 — 這些是接收自己的字符儲存貯體大小和重新填充率的 API 動作，即使根據定義，它們適合其他類別之一。

API 動作類別	動作	儲存貯體容量上限	儲存貯體重新填充率
非變動動作	不包含在另一個類別中的 Search*、Describe* List* 和 Get* API 動作。	100	20
未篩選和未分頁的非變動動作	<ul style="list-style-type: none"> <li>• DescribeInstances</li> <li>• DescribeInstanceStatus</li> <li>• DescribeNetworkInterfaces</li> <li>• DescribeSecurityGroups</li> <li>• DescribeSnapshots</li> <li>•</li> </ul>	50	10

API 動作類別	動作	儲存貯體容量上限	儲存貯體重新填充率
	<code>DescribeSpotInstanceRequests</code> <ul style="list-style-type: none"><li><code>DescribeVolumes</code></li></ul>		
變動動作	所有非資源密集型動作或未分類動作的變動 API 動作。	50	5

API 動作類別	動作	儲存貯體容量上限	儲存貯體重新填充率
資源密集型動作	<ul style="list-style-type: none"> <li>• AcceptVpcPeeringConnection</li> <li>• AuthorizeSecurityGroupIngress</li> <li>• CancelSpotInstanceRequests</li> <li>• CreateKeyPair</li> <li>• CreateVpcPeeringConnection</li> <li>• DeleteVpcPeeringConnection</li> <li>• RejectVpcPeeringConnection</li> <li>• RevokeSecurityGroupIngress</li> <li>• RequestSpotInstances</li> </ul>	50	5

API 動作類別	動作	儲存貯體容量上限	儲存貯體重新填充率
主控台非變動動作	Describe* 、Search*、 List*和 Get* API 動作，由 Amazon EC2 主控台呼叫，但不包含在另一個類別中。	100	10

未分類的動作	儲存貯體容量上限	儲存貯體重新填充率
AcceptVpcEndpointConnections	10	1
AdvertiseByoipCidr	1	0.1
AssignIpv6Addresses	100	5
AssignPrivateIpAddresses	100	5
AssignPrivateNatGatewayAddress	10	1
AssociateCapacityReservationBillingOwner	1	0.5
AssociateEnclaveCertificateIamRole	10	1
AssociateIamInstanceProfile	100	5
AssociateNatGatewayAddress	10	1
AttachVerifiedAccessTrustProvider	10	2
AuthorizeClientVpnIngress	5	2
CancelDeclarativePoliciesReport	1	1

未分類的動作	儲存貯體容量上限	儲存貯體重新填充率
CopyImage	100	1
CreateClientVpnRoute	5	2
CreateCoipCidr	5	1
CreateCoipPool	5	1
CreateDefaultSubnet	1	1
CreateDefaultVpc	1	1
CreateLaunchTemplateVersion	100	5
CreateNatGateway	10	1
CreateNetworkInterface	100	5
CreateRestoreImageTask	50	0.1
CreateSnapshot	100	5
CreateSnapshots	100	5
CreateSpotDatafeedSubscription	50	3
CreateStoreImageTask	50	0.1
CreateSubnetCidrReservation	5	1
CreateTags	100	10
CreateVerifiedAccessEndpoint	20	4
CreateVerifiedAccessGroup	10	2
CreateVerifiedAccessInstance	10	2
CreateVerifiedAccessTrustProvider	10	2

未分類的動作	儲存貯體容量上限	儲存貯體重新填充率
CreateVolume	100	5
CreateVpcEndpoint	4	0.3
CreateVpcEndpointServiceConfiguration	10	1
DeleteClientVpnRoute	5	2
DeleteCoipCidr	5	1
DeleteCoipPool	5	1
DeleteCoipPoolPermission	5	1
DeleteNatGateway	10	1
DeleteNetworkInterface	100	5
DeleteSnapshot	100	5
DeleteSpotDatafeedSubscription	50	3
DeleteSubnetCidrReservation	5	1
DeleteQueuedReservedInstances	5	5
DeleteTags	100	10
DeleteVerifiedAccessEndpoint	20	4
DeleteVerifiedAccessGroup	10	2
DeleteVerifiedAccessInstance	10	2
DeleteVerifiedAccessTrustProvider	10	2
DeleteVolume	100	5
DeleteVpcEndpoints	4	0.3

未分類的動作	儲存貯體容量上限	儲存貯體重新填充率
DeleteVpcEndpointServiceConfigurations	10	1
DeprovisionByoipCidr	1	0.1
DeregisterImage	100	5
DescribeAggregateIdFormat	10	10
DescribeByoipCidrs	1	0.5
DescribeCapacityBlockExtensionOfferings	10	0.15
DescribeCapacityBlockOfferings	10	0.15
DescribeDeclarativePoliciesReports	5	5
DescribeHostReservations	5	2
DescribeHostReservationOfferings	5	2
DescribeIdentityIdFormat	10	10
DescribeIdFormat	10	10
DescribeInstanceTopology	1	1
DescribeMovingAddresses	1	1
DescribePrincipalIdFormat	10	10
DescribeReservedInstancesOfferings	10	10
DescribeSecurityGroupReferences	20	5
DescribeSpotDatafeedSubscription	100	13
DescribeSpotFleetInstances	100	5

未分類的動作	儲存貯體容量上限	儲存貯體重新填充率
DescribeSpotFleetRequestHistory	100	5
DescribeSpotFleetRequests	50	3
DescribeStaleSecurityGroups	20	5
DescribeStoreImageTasks	50	0.5
DescribeVerifiedAccessInstanceLoggingConfigurations	10	2
DetachVerifiedAccessTrustProvider	10	2
DisableFastLaunch	5	2
DisableImageBlockPublicAccess	1	0.1
DisableSnapshotBlockPublicAccess	1	0.1
DisassociateCapacityReservationBillingOwner	1	0.5
DisassociateEnclaveCertificateIamRole	10	1
DisassociateIamInstanceProfile	100	5
DisassociateNatGatewayAddress	10	1
EnableFastLaunch	5	2
EnableImageBlockPublicAccess	1	0.1
EnableSnapshotBlockPublicAccess	1	0.1
GetAssociatedEnclaveCertificateIamRoles	10	1
GetDeclarativePoliciesReportSummary	5	5

未分類的動作	儲存貯體容量上限	儲存貯體重新填充率
GetHostReservationPurchasePreview	5	2
ModifyImageAttribute	100	5
ModifyInstanceMetadataDefaults	2	2
ModifyInstanceMetadataOptions	100	5
ModifyLaunchTemplate	100	5
ModifyNetworkInterfaceAttribute	100	5
ModifySnapshotAttribute	100	5
ModifyVerifiedAccessEndpoint	20	4
ModifyVerifiedAccessEndpointPolicy	20	4
ModifyVerifiedAccessGroup	10	2
ModifyVerifiedAccessGroupPolicy	20	4
ModifyVerifiedAccessInstance	10	2
ModifyVerifiedAccessInstanceLoggingConfiguration	10	2
ModifyVerifiedAccessTrustProvider	10	2
ModifyVpcEndpoint	4	0.3
ModifyVpcEndpointServiceConfiguration	10	1
MoveAddressToVpc	1	1
ProvisionByoipCidr	1	0.1
PurchaseCapacityBlock	10	0.15

未分類的動作	儲存貯體容量上限	儲存貯體重新填充率
PurchaseCapacityBlockExtension	10	0.15
PurchaseHostReservation	5	2
PurchaseReservedInstancesOffering	5	5
RejectVpcEndpointConnections	10	1
RestoreAddressToClassic	1	1
RevokeClientVpnIngress	5	2
RunInstances	5	2
StartDeclarativePoliciesReport	1	1
StartInstances	5	2
TerminateInstances	100	5
UnassignPrivateIpAddresses	100	5
UnassignPrivateNatGatewayAddress	10	1
WithdrawByoipCidr	1	0.1

## 資源字符儲存貯體大小和重新填充率

下表列出使用資源速率限制之 API 動作的資源字符儲存貯體大小和重新填充速率。

API 動作	儲存貯體容量上限	儲存貯體重新填充率
RunInstances	1000	2
TerminateInstances	1000	20
StartInstances	1000	2

API 動作	儲存貯體容量上限	儲存貯體重新填充率
StopInstances	1000	20

## 監控 API 限流

您可以使用 Amazon CloudWatch 來監控 Amazon EC2 API 請求，以及收集和追蹤 API 限流的相關指標。您也可以建立警示，在接近 API 限流限制時提醒您。如需詳細資訊，請參閱[使用 Amazon CloudWatch 監控 Amazon EC2 API 請求 Amazon CloudWatch](#)。

## 重試和指數退避

您的應用程式可能需要重試 API 請求。例如：

- 檢查資源狀態的更新
- 列舉大量資源（例如，所有磁碟區）
- 在請求失敗並出現伺服器錯誤 (5xx) 或限流錯誤後重試請求

不過，對於用戶端錯誤 (4xx)，您必須先修改請求以修正問題，然後再嘗試請求。

### 資源狀態變更

在您開始輪詢以檢查狀態更新之前，請給予可能完成的請求時間。例如，請等待幾分鐘，然後檢查您的執行個體是否處於作用中狀態。當您開始輪詢時，請在連續請求之間使用適當的休眠間隔，以降低 API 請求的速率。為了獲得最佳結果，請使用較長或可變的休眠間隔。

或者，您可以使用 Amazon EventBridge 來通知您一些資源的狀態。例如，您可以使用 EC2 執行個體狀態變更通知事件來通知您執行個體的状态變更。如需詳細資訊，請參閱[使用 EventBridge 自動化 Amazon EC2](#)。

### 重試

當您需要輪詢或重試 API 請求時，我們建議您使用指數退避演算法來計算 API 請求之間的休眠間隔。指數退避的背後概念是，對於連續錯誤回應，讓重試之間的等待時間漸進拉長。您應該實作延遲間隔上限，以及重試次數上限。您也可以使用抖動（隨機延遲）來防止連續的碰撞。如需詳細資訊，請參閱[Timeouts, retries, and backoff with jitter](#)。

每個 AWS SDK 都會實作自動重試邏輯。如需詳細資訊，請參閱 AWS SDKs 和工具參考指南中的[重試行為](#)。

## 請求 提高限制

您可以請求提高的 API 限流限制 AWS 帳戶。

### 建議

- 在單一請求中，請求最多是現有限制的三倍。
- 在增加儲存貯體最大容量之前，優先提高儲存貯體重新填充率。
- 如果請求的儲存貯體重新填充率超過儲存貯體容量上限，請同時增加儲存貯體容量上限。
- 提供需要增加的所有 API 動作。限制會套用至個別 API 動作，而非 API 動作類別。
- 下列 API 動作有請求率和資源率限制：RunInstances、StopInstances、StartInstances和 TerminateInstances。請務必指出應提高哪些限制

### 請求存取此功能

1. 開啟[AWS 支援中心](#)。
2. 選擇建立案例。
3. 選擇 帳戶和帳單。
4. 針對服務，選擇一般資訊和入門。
5. 針對類別，選擇使用 AWS & 服務。
6. 選擇 Next step: Additional information (下一步：其他資訊)。
7. 對於 Subject (主旨)，請輸入 **Request an increase in my Amazon EC2 API throttling limits**。
8. 針對描述，複製下列範本並提供必要資訊。

```
Please increase the API throttling limits for my account.
Related page: https://docs.aws.amazon.com/ec2/latest/devguide/ec2-api-
throttling.html
Description: Brief notes about your use case. If available, include the IDs
of a few Amazon EC2 requests that were throttled.
Time window: One-hour window when peak throttling or usage occurred.
region_1 request rate increases:
  action: new_bucket_maximum_capacity
  action: new_bucket_refill_rate
  action: new_bucket_maximum_capacity|new_bucket_refill_rate
region_1 resource rate increases:
  action: new_bucket_maximum_capacity
```

```

    action: new_bucket_refill_rate
    action: new_bucket_maximum_capacity|new_bucket_refill_rate
region_2 request rate increases:
    action: new_bucket_maximum_capacity
    action: new_bucket_refill_rate
    action: new_bucket_maximum_capacity|new_bucket_refill_rate
region_2 resource rate increases:
    action: new_bucket_maximum_capacity
    action: new_bucket_refill_rate
    action: new_bucket_maximum_capacity|new_bucket_refill_rate

```

9. 選擇下一步驟：立即解決或聯絡我們。
10. 在聯絡我們索引標籤上，選擇您偏好的聯絡語言和聯絡方式。
11. 選擇提交。

## Amazon EC2 API 中的分頁

我們建議您在呼叫時使用分頁描述可能傳回大量結果的動作，例如 DescribeInstances。使用分頁會限制描述呼叫傳回的項目數量，以及呼叫傳回所需的時間。如果您有大量資源，未分頁的呼叫可能會受到調節，並可能會逾時。因此，分頁呼叫的整體延遲比未分頁呼叫更佳，因為分頁呼叫始終成功。

如需更多資訊，請參閱《Amazon EC2 API 參考》中的[分頁](#)。

### 最佳實務

盡可能在描述呼叫中指定資源 IDs 清單。這是描述大量資源最快的方式。請注意，您不應該在單一呼叫中指定超過 1,000 IDs。以下是範例。

```

private List<Reservation> describeMyInstances(List<String> ids){
    if (ids == null || ids.isEmpty()) {
        return ImmutableList.of();
    }

    final DescribeInstancesRequest request = new DescribeInstancesRequest()
        .withInstanceIds(ids);

    return ec2.describeInstances(request).getReservations();
}

```

如果您無法在描述呼叫中指定資源 IDs，我們強烈建議您使用分頁。以下是範例。

```
private List<Reservation> describeMyInstances(final Collection<Filter> filters){
    final DescribeInstancesRequest request = new DescribeInstancesRequest()
        .withFilters(filters)
        .withMaxResults(1000);

    List<Reservation> reservations = new ArrayList<>();
    String nextToken = null;
    do {
        request.setNextToken(nextToken);
        final DescribeInstancesResult response = ec2.describeInstances(request);
        reservations.addAll(response.getReservations());
        nextToken = response.getNextToken();
    } while (nextToken != null);

    return reservations;
}
```

如果您需要重試分頁呼叫，請使用[指數退避與抖動](#)。

## 常見問題

以下是不小心進行未分頁呼叫的程式碼範例。

Example範例問題：傳遞資源 IDs 的空清單

下列程式碼使用 IDs 清單。不過，如果清單是空的，則結果為未分頁的呼叫。

```
private List<Reservation> describeMyInstances(List<String> ids){
    final DescribeInstancesRequest request = new DescribeInstancesRequest()
        .withInstanceIds(ids);

    return ec2.describeInstances(request).getReservations();
}
```

若要修正此問題，請確定清單不是空的，再進行描述呼叫。

```
private List<Reservation> describeMyInstances(List<String> ids){
    if (ids == null || ids.isEmpty()) {
        return ImmutableList.of();
        // OR
        return Lists.newArrayList();
        // OR
    }
}
```

```
        return new ArrayList<>();
    }

    final DescribeInstancesRequest request = new DescribeInstancesRequest()
        .withInstanceIds(ids);

    return ec2.describeInstances(request).getReservations();
}
```

Example範例問題：未設定 MaxResults

下列程式碼會檢查並使用 `nextToken`，但不會設定 `MaxResults`。

```
private List<Reservation> describeMyInstances(final Collection<Filter> filters){
    final DescribeInstancesRequest request = new DescribeInstancesRequest()
        .withFilters(filters);

    List<Reservation> reservations = new ArrayList<>();
    String nextToken = null;
    do {
        request.setNextToken(nextToken);
        final DescribeInstancesResult response = ec2.describeInstances(request);
        reservations.addAll(response.getReservations());
        nextToken = response.getNextToken();
    } while (nextToken != null);

    return reservations;
}
```

若要修正此問題，請新增 `withMaxResults`，如下所示。

```
private List<Reservation> describeMyInstances(final Collection<Filter> filters){
    final DescribeInstancesRequest request = new DescribeInstancesRequest()
        .withFilters(filters)
        .withMaxResults(1000);

    List<Reservation> reservations = new ArrayList<>();
    String nextToken = null;
    do {
        request.setNextToken(nextToken);
        final DescribeInstancesResult response = ec2.describeInstances(request);
        reservations.addAll(response.getReservations());
        nextToken = response.getNextToken();
    }
```

```
    } while (nextToken != null);  
  
    return reservations;  
}
```

## 使用 建立 Amazon EC2 資源 AWS CLI

您可以使用命令列 shell 中的 AWS Command Line Interface (AWS CLI) 來建立和管理 Amazon EC2 資源。AWS CLI 可讓您直接存取 APIs AWS 服務，例如 Amazon EC2。

如需 Amazon EC2 命令的語法和範例，請參閱《AWS CLI 命令參考》中的 [ec2](#)。您也可以可以在 github 上的 [aws-cli/awscli/examples/ec2](https://github.com/aws/awscli/tree/master/examples/ec2) 中找到這些範例。

## 進一步了解 AWS CLI

若要進一步了解 AWS CLI，請參閱下列資源：

- [AWS Command Line Interface](#)
- [AWS Command Line Interface 第 2 版使用者指南](#)
- [AWS Command Line Interface 第 1 版使用者指南](#)

# 使用 建立 Amazon EC2 資源 AWS CloudFormation

Amazon EC2 已與 整合 AWS CloudFormation，這項服務可協助您建立和設定 AWS 資源的模型，以減少建立和管理資源和基礎設施的時間。您可以建立範本來描述您需要 AWS 的資源（例如執行個體和子網路），並為您 CloudFormation 佈建和設定這些資源。

使用時 CloudFormation，您可以重複使用範本，以一致且重複地設定 Amazon EC2 資源。描述您的資源一次，然後在多個 AWS 帳戶和區域中逐一佈建相同的資源。

## Amazon EC2 和 CloudFormation 範本

若要佈建和設定 Amazon EC2 和相關服務的資源，您必須了解 [CloudFormation 範本](#)。範本是以 JSON 或 YAML 格式化的文本檔案。這些範本說明您將在 CloudFormation 堆疊中佈建的資源。如果您不熟悉 JSON 或 YAML，您可以使用 CloudFormation 設計工具來協助您開始使用 CloudFormation 範本。如需詳細資訊，請參閱 AWS CloudFormation 《使用者指南》中的 [什麼是 CloudFormation 設計工具？](#)。

## Amazon EC2 的資源

### 運算資源

- [AWS::EC2::CapacityReservation](#)
- [AWS::EC2::CapacityReservationFleet](#)
- [AWS::EC2::EC2Fleet](#)
- [AWS::EC2::EC2Fleet](#)
- [AWS::EC2::Host](#)
- [AWS::EC2::Instance](#)
- [AWS::EC2::InstanceConnectEndpoint](#)
- [AWS::EC2::LaunchTemplate](#)
- [AWS::EC2::PlacementGroup](#)
- [AWS::EC2::SpotFleet](#)

### 聯網資源

- [AWS::EC2::CarrierGateway](#)

- [AWS::EC2::ClientVpnAuthorizationRule](#)
- [AWS::EC2::ClientVpnEndpoint](#)
- [AWS::EC2::ClientVpnRoute](#)
- [AWS::EC2::ClientVpnTargetNetworkAssociation](#)
- [AWS::EC2::CustomerGateway](#)
- [AWS::EC2::DHCPOptions](#)
- [AWS::EC2::EgressOnlyInternetGateway](#)
- [AWS::EC2::EIP](#)
- [AWS::EC2::EIPAssociation](#)
- [AWS::EC2::FlowLog](#)
- [AWS::EC2::GatewayRouteTableAssociation](#)
- [AWS::EC2::InternetGateway](#)
- [AWS::EC2::IPAM](#)
- [AWS::EC2::IPAMAllocation](#)
- [AWS::EC2::IPAMPool](#)
- [AWS::EC2::IPAMPoolCidr](#)
- [AWS::EC2::IPAMResourceDiscovery](#)
- [AWS::EC2::IPAMResourceDiscoveryAssociation](#)
- [AWS::EC2::IPAMScope](#)
- [AWS::EC2::LocalGatewayRoute](#)
- [AWS::EC2::LocalGatewayRouteTable](#)
- [AWS::EC2::LocalGatewayRouteTableVirtualInterfaceGroupAssociation](#)
- [AWS::EC2::LocalGatewayRouteTableVPCAssociation](#)
- [AWS::EC2::NatGateway](#)
- [AWS::EC2::NetworkInterface](#)
- [AWS::EC2::NetworkInsightsAccessScope](#)
- [AWS::EC2::NetworkInsightsAccessScopeAnalysis](#)
- [AWS::EC2::NetworkInsightsAnalysis](#)
- [AWS::EC2::NetworkInsightsPath](#)
- [AWS::EC2::NetworkInterfaceAttachment](#)

- [AWS::EC2::NetworkInterfacePermission](#)
- [AWS::EC2::NetworkPerformanceMetricSubscription](#)
- [AWS::EC2::PrefixList](#)
- [AWS::EC2::Route](#)
- [AWS::EC2::RouteTable](#)
- [AWS::EC2::Subnet](#)
- [AWS::EC2::SubnetCidrBlock](#)
- [AWS::EC2::SubnetNetworkAclAssociation](#)
- [AWS::EC2::SubnetRouteTableAssociation](#)
- [AWS::EC2::TrafficMirrorFilter](#)
- [AWS::EC2::TrafficMirrorFilterRule](#)
- [AWS::EC2::TrafficMirrorSession](#)
- [AWS::EC2::TrafficMirrorTarget](#)
- [AWS::EC2::TransitGateway](#)
- [AWS::EC2::TransitGatewayAttachment](#)
- [AWS::EC2::TransitGatewayConnect](#)
- [AWS::EC2::TransitGatewayMulticastDomain](#)
- [AWS::EC2::TransitGatewayMulticastDomainAssociation](#)
- [AWS::EC2::TransitGatewayMulticastGroupMember](#)
- [AWS::EC2::TransitGatewayMulticastGroupSource](#)
- [AWS::EC2::TransitGatewayPeeringAttachment](#)
- [AWS::EC2::TransitGatewayRoute](#)
- [AWS::EC2::TransitGatewayRouteTable](#)
- [AWS::EC2::TransitGatewayRouteTableAssociation](#)
- [AWS::EC2::TransitGatewayRouteTablePropagation](#)
- [AWS::EC2::TransitGatewayVpcAttachment](#)
- [AWS::EC2::VPC](#)
- [AWS::EC2::VPCcidrBlock](#)
- [AWS::EC2::VPCDHCPOptionsAssociation](#)
- [AWS::EC2::VPCEndpoint](#)

- [AWS::EC2::VPCEndpointConnectionNotification](#)
- [AWS::EC2::VPCEndpointService](#)
- [AWS::EC2::VPCEndpointServicePermissions](#)
- [AWS::EC2::VPCGatewayAttachment](#)
- [AWS::EC2::VPCPeeringConnection](#)
- [AWS::EC2::VPNConnection](#)
- [AWS::EC2::VPNConnectionRoute](#)
- [AWS::EC2::VPNGateway](#)
- [AWS::EC2::VPNGatewayRoutePropagation](#)

## 安全資源

- [AWS::EC2::KeyPair](#)
- [AWS::EC2::NetworkAcl](#)
- [AWS::EC2::NetworkAclEntry](#)
- [AWS::EC2::SecurityGroup](#)
- [AWS::EC2::SecurityGroupEgress](#)
- [AWS::EC2::SecurityGroupIngress](#)
- [AWS::EC2::VerifiedAccessEndpoint](#)
- [AWS::EC2::VerifiedAccessGroup](#)
- [AWS::EC2::VerifiedAccessInstance](#)
- [AWS::EC2::VerifiedAccessTrustProvider](#)

## 儲存資源

- [AWS::EC2::SnapshotBlockPublicAccess](#)
- [AWS::EC2::Volume](#)
- [AWS::EC2::VolumeAttachment](#)

## 進一步了解 CloudFormation

若要進一步了解 CloudFormation，請參閱下列資源：

- [AWS CloudFormation](#)
- [AWS CloudFormation 使用者指南](#)

# 使用 SDK 建立 Amazon EC2 資源 AWS

AWS 為許多熱門程式設計語言提供軟體開發套件 (SDK)。軟體開發套件提供下列功能，讓開發更有效率：

- 預先建置的元件和程式庫，您可以將這些元件和程式庫納入您的應用程式
- 語言特定的工具，例如編譯器和除錯器
- 服務請求的密碼編譯簽署
- 請求重試
- 錯誤回應處理

## Amazon EC2 API 的程式碼範例

提供的程式碼範例會 AWS 示範如何使用 API 並完成特定任務。如需 Amazon EC2 API 的範例，請參閱 [Amazon EC2 的程式碼範例](#)。如需其他範例，請參閱在 github [上尋找 AWS SDKs](#)或 [aws-doc-sdk-examples](#) 的程式碼範例。 [aws-doc-sdk-examples](#)

## 進一步了解 AWS SDKs

若要進一步了解 AWS SDKs，請參閱下列資源：

- [AWS SDKs和工具參考指南](#)
- [要建置的工具 AWS](#)
- [什麼是 SDK？](#)

# Amazon EC2 的低階 API

Amazon EC2 的低階 API 是 Amazon EC2 的通訊協定層級界面。使用低階 API 時，您必須正確格式化每個 HTTPS 請求，並為每個請求新增有效的數位簽章。如需詳細資訊，請參閱《[Amazon EC2 API 參考](#)》中的[向 Amazon EC2 API 提出請求](#)。Amazon EC2 或者，您可以使用 SDK，該 AWS 軟體開發套件會代表您建構和簽署請求。如需詳細資訊，請參閱[使用 AWS SDK](#)。

Amazon EC2 API 包含多個服務的動作和資料類型。若要檢視每個服務的動作，請參閱《[Amazon EC2 API 參考](#)》中的下列頁面。

- [AWS Client VPN 動作](#)
- [Amazon EBS 動作](#)
- [Amazon EC2 動作](#)
- [AWS Network Manager 動作](#)
- [AWS Nitro Enclaves 動作](#)
- [AWS Outposts 動作](#)
- [AWS PrivateLink 動作](#)
- [資源回收筒動作](#)
- [AWS Site-to-Site VPN動作](#)
- [AWS Transit Gateway 動作](#)
- [AWS Verified Access 動作](#)
- [VM Import/Export 動作](#)
- [Amazon VPC 動作](#)
- [Amazon VPC IPAM 動作](#)
- [AWS Wavelength 動作](#)

## 使用 Console-to-Code 為您的 EC2 主控台動作產生程式碼

該主控台提供建立資源和測試原型的指導路徑。如果您想要大規模建立相同的資源，則需要自動化程式碼。Console-to-Code 是 Amazon Q Developer 的一項功能，可協助您開始使用自動化程式碼。Console-to-Code 會記錄您的主控台動作，包括預設設定和相容的參數。然後它會使用生成式 AI，以您偏好的基礎設施即程式碼 (IaC) 格式，為您想要的動作建議程式碼。由於主控台工作流程會確保您指定的參數值同時有效，因此您使用 Console-to-Code 產生的程式碼具有相容的參數值。您可以使用該程式碼作為起點，然後對其進行自訂以使其針對特定使用案例準備好投入生產。

例如，使用 Console-to-Code，您可以記錄啟動 Amazon EC2 執行個體並選擇以 CloudFormation JSON 格式產生程式碼。然後，您可以複製該程式碼並進行自訂，以便在 CloudFormation 範本中使用。

Console-to-Code 目前可以使用下列語言和格式產生基礎設施即程式碼 (IaC)：

- CDK Java
- CDK Python
- CDK TypeScript
- CloudFormation JSON
- CloudFormation YAML

如需如何使用 Console-to-Code 的詳細資訊和指示，請參閱 [《Amazon Q Developer 使用者指南》中的使用 Amazon Q Developer Console-to-Code 自動化 AWS 服務](#)。

# 使用 AWS SDKs Amazon EC2 程式碼範例

下列程式碼範例示範如何搭配 AWS 軟體開發套件 (SDK) 使用 Amazon EC2。

基本概念是程式碼範例，這些範例說明如何在服務內執行基本操作。

Actions 是大型程式的程式碼摘錄，必須在內容中執行。雖然動作會告訴您如何呼叫個別服務函數，但您可以在其相關情境中查看內容中的動作。

案例是向您展示如何呼叫服務中的多個函數或與其他 AWS 服務組合來完成特定任務的程式碼範例。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 程式碼範例

- [使用 AWS SDKs 的 Amazon EC2 基本範例](#)
  - [您好 Amazon EC2](#)
  - [使用 AWS SDK 了解 Amazon EC2 的基本概念](#)
  - [使用 AWS SDKs 的 Amazon EC2 動作](#)
    - [搭配使用 AcceptVpcPeeringConnection 與 CLI](#)
    - [AllocateAddress 搭配 AWS SDK 或 CLI 使用](#)
    - [搭配使用 AllocateHosts 與 CLI](#)
    - [搭配使用 AssignPrivateIpAddresses 與 CLI](#)
    - [AssociateAddress 搭配 AWS SDK 或 CLI 使用](#)
    - [搭配使用 AssociateDhcpOptions 與 CLI](#)
    - [搭配使用 AssociateRouteTable 與 CLI](#)
    - [搭配使用 AttachInternetGateway 與 CLI](#)
    - [搭配使用 AttachNetworkInterface 與 CLI](#)
    - [搭配使用 AttachVolume 與 CLI](#)
    - [搭配使用 AttachVpnGateway 與 CLI](#)
    - [搭配使用 AuthorizeSecurityGroupEgress 與 CLI](#)
    - [AuthorizeSecurityGroupIngress 搭配 AWS SDK 或 CLI 使用](#)
    - [搭配使用 CancelCapacityReservation 與 CLI](#)
    - [搭配使用 CancelImportTask 與 CLI](#)

- [搭配使用 CancelSpotFleetRequests 與 CLI](#)
- [搭配使用 CancelSpotInstanceRequests 與 CLI](#)
- [搭配使用 ConfirmProductInstance 與 CLI](#)
- [搭配使用 CopyImage 與 CLI](#)
- [搭配使用 CopySnapshot 與 CLI](#)
- [搭配使用 CreateCapacityReservation 與 CLI](#)
- [搭配使用 CreateCustomerGateway 與 CLI](#)
- [搭配使用 CreateDhcpOptions 與 CLI](#)
- [搭配使用 CreateFlowLogs 與 CLI](#)
- [搭配使用 CreateImage 與 CLI](#)
- [搭配使用 CreateInstanceExportTask 與 CLI](#)
- [搭配使用 CreateInternetGateway 與 CLI](#)
- [CreateKeyPair 搭配 AWS SDK 或 CLI 使用](#)
- [CreateLaunchTemplate 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CreateNetworkAcl 與 CLI](#)
- [搭配使用 CreateNetworkAclEntry 與 CLI](#)
- [搭配使用 CreateNetworkInterface 與 CLI](#)
- [搭配使用 CreatePlacementGroup 與 CLI](#)
- [搭配使用 CreateRoute 與 CLI](#)
- [CreateRouteTable 搭配 AWS SDK 或 CLI 使用](#)
- [CreateSecurityGroup 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CreateSnapshot 與 CLI](#)
- [搭配使用 CreateSpotDatafeedSubscription 與 CLI](#)
- [CreateSubnet 搭配 AWS SDK 或 CLI 使用](#)
- [CreateTags 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CreateVolume 與 CLI](#)
- [CreateVpc 搭配 AWS SDK 或 CLI 使用](#)
- [CreateVpcEndpoint 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CreateVpnConnection 與 CLI](#)
- [搭配使用 CreateVpnConnectionRoute 與 CLI](#)

- [搭配使用 CreateVpnGateway 與 CLI](#)
- [搭配使用 DeleteCustomerGateway 與 CLI](#)
- [搭配使用 DeleteDhcpOptions 與 CLI](#)
- [搭配使用 DeleteFlowLogs 與 CLI](#)
- [搭配使用 DeleteInternetGateway 與 CLI](#)
- [DeleteKeyPair 搭配 AWS SDK 或 CLI 使用](#)
- [DeleteLaunchTemplate 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DeleteNetworkAcl 與 CLI](#)
- [搭配使用 DeleteNetworkAclEntry 與 CLI](#)
- [搭配使用 DeleteNetworkInterface 與 CLI](#)
- [搭配使用 DeletePlacementGroup 與 CLI](#)
- [搭配使用 DeleteRoute 與 CLI](#)
- [搭配使用 DeleteRouteTable 與 CLI](#)
- [DeleteSecurityGroup 搭配 AWS SDK 或 CLI 使用](#)
- [DeleteSnapshot 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DeleteSpotDatafeedSubscription 與 CLI](#)
- [搭配使用 DeleteSubnet 與 CLI](#)
- [搭配使用 DeleteTags 與 CLI](#)
- [搭配使用 DeleteVolume 與 CLI](#)
- [DeleteVpc 搭配 AWS SDK 或 CLI 使用](#)
- [DeleteVpcEndpoints 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DeleteVpnConnection 與 CLI](#)
- [搭配使用 DeleteVpnConnectionRoute 與 CLI](#)
- [搭配使用 DeleteVpnGateway 與 CLI](#)
- [搭配使用 DeregisterImage 與 CLI](#)
- [搭配使用 DescribeAccountAttributes 與 CLI](#)
- [DescribeAddresses 搭配 AWS SDK 或 CLI 使用](#)
- [DescribeAvailabilityZones 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeBundleTasks 與 CLI](#)
- [搭配使用 DescribeCapacityReservations 與 CLI](#)

- [搭配使用 DescribeCustomerGateways 與 CLI](#)
- [搭配使用 DescribeDhcpOptions 與 CLI](#)
- [搭配使用 DescribeFlowLogs 與 CLI](#)
- [搭配使用 DescribeHostReservationOfferings 與 CLI](#)
- [搭配使用 DescribeHosts 與 CLI](#)
- [DescribeIamInstanceProfileAssociations 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeIdFormat 與 CLI](#)
- [搭配使用 DescribeIdentityIdFormat 與 CLI](#)
- [搭配使用 DescribeImageAttribute 與 CLI](#)
- [DescribeImages 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeImportImageTasks 與 CLI](#)
- [搭配使用 DescribeImportSnapshotTasks 與 CLI](#)
- [搭配使用 DescribeInstanceAttribute 與 CLI](#)
- [DescribeInstanceStatus 搭配 AWS SDK 或 CLI 使用](#)
- [DescribeInstanceTypes 搭配 AWS SDK 或 CLI 使用](#)
- [DescribeInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeInternetGateways 與 CLI](#)
- [DescribeKeyPairs 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeNetworkAcls 與 CLI](#)
- [搭配使用 DescribeNetworkInterfaceAttribute 與 CLI](#)
- [搭配使用 DescribeNetworkInterfaces 與 CLI](#)
- [搭配使用 DescribePlacementGroups 與 CLI](#)
- [搭配使用 DescribePrefixLists 與 CLI](#)
- [DescribeRegions 搭配 AWS SDK 或 CLI 使用](#)
- [DescribeRouteTables 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeScheduledInstanceAvailability 與 CLI](#)
- [搭配使用 DescribeScheduledInstances 與 CLI](#)
- [DescribeSecurityGroups 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeSnapshotAttribute 與 CLI](#)
- [DescribeSnapshots 搭配 AWS SDK 或 CLI 使用](#)

- [搭配使用 DescribeSpotDatafeedSubscription 與 CLI](#)
- [搭配使用 DescribeSpotFleetInstances 與 CLI](#)
- [搭配使用 DescribeSpotFleetRequestHistory 與 CLI](#)
- [搭配使用 DescribeSpotFleetRequests 與 CLI](#)
- [搭配使用 DescribeSpotInstanceRequests 與 CLI](#)
- [搭配使用 DescribeSpotPriceHistory 與 CLI](#)
- [DescribeSubnets 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeTags 與 CLI](#)
- [搭配使用 DescribeVolumeAttribute 與 CLI](#)
- [搭配使用 DescribeVolumeStatus 與 CLI](#)
- [搭配使用 DescribeVolumes 與 CLI](#)
- [搭配使用 DescribeVpcAttribute 與 CLI](#)
- [搭配使用 DescribeVpcClassicLink 與 CLI](#)
- [搭配使用 DescribeVpcClassicLinkDnsSupport 與 CLI](#)
- [搭配使用 DescribeVpcEndpointServices 與 CLI](#)
- [搭配使用 DescribeVpcEndpoints 與 CLI](#)
- [DescribeVpcs 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeVpnConnections 與 CLI](#)
- [搭配使用 DescribeVpnGateways 與 CLI](#)
- [搭配使用 DetachInternetGateway 與 CLI](#)
- [搭配使用 DetachNetworkInterface 與 CLI](#)
- [搭配使用 DetachVolume 與 CLI](#)
- [搭配使用 DetachVpnGateway 與 CLI](#)
- [搭配使用 DisableVgwRoutePropagation 與 CLI](#)
- [搭配使用 DisableVpcClassicLink 與 CLI](#)
- [搭配使用 DisableVpcClassicLinkDnsSupport 與 CLI](#)
- [DisassociateAddress 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DisassociateRouteTable 與 CLI](#)
- [搭配使用 EnableVgwRoutePropagation 與 CLI](#)
- [搭配使用 EnableVolumelo 與 CLI](#)

- [搭配使用 EnableVpcClassicLink 與 CLI](#)
- [搭配使用 EnableVpcClassicLinkDnsSupport 與 CLI](#)
- [搭配使用 GetConsoleOutput 與 CLI](#)
- [搭配使用 GetHostReservationPurchasePreview 與 CLI](#)
- [GetPasswordData 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 ImportImage 與 CLI](#)
- [搭配使用 ImportKeyPair 與 CLI](#)
- [搭配使用 ImportSnapshot 與 CLI](#)
- [搭配使用 ModifyCapacityReservation 與 CLI](#)
- [搭配使用 ModifyHosts 與 CLI](#)
- [搭配使用 ModifyIdFormat 與 CLI](#)
- [搭配使用 ModifyImageAttribute 與 CLI](#)
- [搭配使用 ModifyInstanceAttribute 與 CLI](#)
- [搭配使用 ModifyInstanceCreditSpecification 與 CLI](#)
- [搭配使用 ModifyNetworkInterfaceAttribute 與 CLI](#)
- [搭配使用 ModifyReservedInstances 與 CLI](#)
- [搭配使用 ModifySnapshotAttribute 與 CLI](#)
- [搭配使用 ModifySpotFleetRequest 與 CLI](#)
- [搭配使用 ModifySubnetAttribute 與 CLI](#)
- [搭配使用 ModifyVolumeAttribute 與 CLI](#)
- [搭配使用 ModifyVpcAttribute 與 CLI](#)
- [MonitorInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 MoveAddressToVpc 與 CLI](#)
- [搭配使用 PurchaseHostReservation 與 CLI](#)
- [搭配使用 PurchaseScheduledInstances 與 CLI](#)
- [RebootInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 RegisterImage 與 CLI](#)
- [搭配使用 RejectVpcPeeringConnection 與 CLI](#)
- [ReleaseAddress 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 ReleaseHosts 與 CLI](#)

- [ReplaceIamInstanceProfileAssociation 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 ReplaceNetworkAclAssociation 與 CLI](#)
- [搭配使用 ReplaceNetworkAclEntry 與 CLI](#)
- [搭配使用 ReplaceRoute 與 CLI](#)
- [搭配使用 ReplaceRouteTableAssociation 與 CLI](#)
- [搭配使用 ReportInstanceStatus 與 CLI](#)
- [搭配使用 RequestSpotFleet 與 CLI](#)
- [搭配使用 RequestSpotInstances 與 CLI](#)
- [搭配使用 ResetImageAttribute 與 CLI](#)
- [搭配使用 ResetInstanceAttribute 與 CLI](#)
- [搭配使用 ResetNetworkInterfaceAttribute 與 CLI](#)
- [搭配使用 ResetSnapshotAttribute 與 CLI](#)
- [搭配使用 RevokeSecurityGroupEgress 與 CLI](#)
- [搭配使用 RevokeSecurityGroupIngress 與 CLI](#)
- [RunInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 RunScheduledInstances 與 CLI](#)
- [StartInstances 搭配 AWS SDK 或 CLI 使用](#)
- [StopInstances 搭配 AWS SDK 或 CLI 使用](#)
- [TerminateInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 UnassignPrivateIpAddresses 與 CLI](#)
- [UnmonitorInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 UpdateSecurityGroupRuleDescriptionsIngress 與 CLI](#)
- [使用 AWS SDKs Amazon EC2 案例](#)
  - [使用 AWS SDK 建置和管理彈性服務](#)
  - [使用 CLI 建立具私有子網路和 NAT 閘道的 VPC](#)
  - [使用 CLI 以開始使用 Amazon VPC](#)
  - [使用 CLI 以開始使用 Transit Gateway](#)
  - [使用 CLI 以開始使用 Amazon VPC IPAM](#)

# 使用 AWS SDKs 的 Amazon EC2 基本範例

下列程式碼範例示範如何搭配 AWS SDK 使用 Amazon Elastic Compute Cloud 的基本功能。

## 範例

- [您好 Amazon EC2](#)
- [使用 AWS SDK 了解 Amazon EC2 的基本概念](#)
- [使用 AWS SDKs 的 Amazon EC2 動作](#)
  - [搭配使用 AcceptVpcPeeringConnection 與 CLI](#)
  - [AllocateAddress 搭配 AWS SDK 或 CLI 使用](#)
  - [搭配使用 AllocateHosts 與 CLI](#)
  - [搭配使用 AssignPrivateIpAddresses 與 CLI](#)
  - [AssociateAddress 搭配 AWS SDK 或 CLI 使用](#)
  - [搭配使用 AssociateDhcpOptions 與 CLI](#)
  - [搭配使用 AssociateRouteTable 與 CLI](#)
  - [搭配使用 AttachInternetGateway 與 CLI](#)
  - [搭配使用 AttachNetworkInterface 與 CLI](#)
  - [搭配使用 AttachVolume 與 CLI](#)
  - [搭配使用 AttachVpnGateway 與 CLI](#)
  - [搭配使用 AuthorizeSecurityGroupEgress 與 CLI](#)
  - [AuthorizeSecurityGroupIngress 搭配 AWS SDK 或 CLI 使用](#)
  - [搭配使用 CancelCapacityReservation 與 CLI](#)
  - [搭配使用 CancelImportTask 與 CLI](#)
  - [搭配使用 CancelSpotFleetRequests 與 CLI](#)
  - [搭配使用 CancelSpotInstanceRequests 與 CLI](#)
  - [搭配使用 ConfirmProductInstance 與 CLI](#)
  - [搭配使用 CopyImage 與 CLI](#)
  - [搭配使用 CopySnapshot 與 CLI](#)
  - [搭配使用 CreateCapacityReservation 與 CLI](#)
  - [搭配使用 CreateCustomerGateway 與 CLI](#)
  - [搭配使用 CreateDhcpOptions 與 CLI](#)

- [搭配使用 CreateFlowLogs 與 CLI](#)
- [搭配使用 CreateImage 與 CLI](#)
- [搭配使用 CreateInstanceExportTask 與 CLI](#)
- [搭配使用 CreateInternetGateway 與 CLI](#)
- [CreateKeyPair 搭配 AWS SDK 或 CLI 使用](#)
- [CreateLaunchTemplate 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CreateNetworkAcl 與 CLI](#)
- [搭配使用 CreateNetworkAclEntry 與 CLI](#)
- [搭配使用 CreateNetworkInterface 與 CLI](#)
- [搭配使用 CreatePlacementGroup 與 CLI](#)
- [搭配使用 CreateRoute 與 CLI](#)
- [CreateRouteTable 搭配 AWS SDK 或 CLI 使用](#)
- [CreateSecurityGroup 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CreateSnapshot 與 CLI](#)
- [搭配使用 CreateSpotDatafeedSubscription 與 CLI](#)
- [CreateSubnet 搭配 AWS SDK 或 CLI 使用](#)
- [CreateTags 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CreateVolume 與 CLI](#)
- [CreateVpc 搭配 AWS SDK 或 CLI 使用](#)
- [CreateVpcEndpoint 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CreateVpnConnection 與 CLI](#)
- [搭配使用 CreateVpnConnectionRoute 與 CLI](#)
- [搭配使用 CreateVpnGateway 與 CLI](#)
- [搭配使用 DeleteCustomerGateway 與 CLI](#)
- [搭配使用 DeleteDhcpOptions 與 CLI](#)
- [搭配使用 DeleteFlowLogs 與 CLI](#)
- [搭配使用 DeleteInternetGateway 與 CLI](#)
- [DeleteKeyPair 搭配 AWS SDK 或 CLI 使用](#)
- [DeleteLaunchTemplate 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DeleteNetworkAcl 與 CLI](#)

- [搭配使用 DeleteNetworkAclEntry 與 CLI](#)
- [搭配使用 DeleteNetworkInterface 與 CLI](#)
- [搭配使用 DeletePlacementGroup 與 CLI](#)
- [搭配使用 DeleteRoute 與 CLI](#)
- [搭配使用 DeleteRouteTable 與 CLI](#)
- [DeleteSecurityGroup 搭配 AWS SDK 或 CLI 使用](#)
- [DeleteSnapshot 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DeleteSpotDatafeedSubscription 與 CLI](#)
- [搭配使用 DeleteSubnet 與 CLI](#)
- [搭配使用 DeleteTags 與 CLI](#)
- [搭配使用 DeleteVolume 與 CLI](#)
- [DeleteVpc 搭配 AWS SDK 或 CLI 使用](#)
- [DeleteVpcEndpoints 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DeleteVpnConnection 與 CLI](#)
- [搭配使用 DeleteVpnConnectionRoute 與 CLI](#)
- [搭配使用 DeleteVpnGateway 與 CLI](#)
- [搭配使用 DeregisterImage 與 CLI](#)
- [搭配使用 DescribeAccountAttributes 與 CLI](#)
- [DescribeAddresses 搭配 AWS SDK 或 CLI 使用](#)
- [DescribeAvailabilityZones 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeBundleTasks 與 CLI](#)
- [搭配使用 DescribeCapacityReservations 與 CLI](#)
- [搭配使用 DescribeCustomerGateways 與 CLI](#)
- [搭配使用 DescribeDhcpOptions 與 CLI](#)
- [搭配使用 DescribeFlowLogs 與 CLI](#)
- [搭配使用 DescribeHostReservationOfferings 與 CLI](#)
- [搭配使用 DescribeHosts 與 CLI](#)
- [DescribeIamInstanceProfileAssociations 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeIdFormat 與 CLI](#)
- [搭配使用 DescribeIdentityIdFormat 與 CLI](#)

- [搭配使用 DescribeImageAttribute 與 CLI](#)
- [DescribeImages 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeImportImageTasks 與 CLI](#)
- [搭配使用 DescribeImportSnapshotTasks 與 CLI](#)
- [搭配使用 DescribeInstanceAttribute 與 CLI](#)
- [DescribeInstanceStatus 搭配 AWS SDK 或 CLI 使用](#)
- [DescribeInstanceTypes 搭配 AWS SDK 或 CLI 使用](#)
- [DescribeInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeInternetGateways 與 CLI](#)
- [DescribeKeyPairs 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeNetworkAcls 與 CLI](#)
- [搭配使用 DescribeNetworkInterfaceAttribute 與 CLI](#)
- [搭配使用 DescribeNetworkInterfaces 與 CLI](#)
- [搭配使用 DescribePlacementGroups 與 CLI](#)
- [搭配使用 DescribePrefixLists 與 CLI](#)
- [DescribeRegions 搭配 AWS SDK 或 CLI 使用](#)
- [DescribeRouteTables 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeScheduledInstanceAvailability 與 CLI](#)
- [搭配使用 DescribeScheduledInstances 與 CLI](#)
- [DescribeSecurityGroups 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeSnapshotAttribute 與 CLI](#)
- [DescribeSnapshots 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeSpotDatafeedSubscription 與 CLI](#)
- [搭配使用 DescribeSpotFleetInstances 與 CLI](#)
- [搭配使用 DescribeSpotFleetRequestHistory 與 CLI](#)
- [搭配使用 DescribeSpotFleetRequests 與 CLI](#)
- [搭配使用 DescribeSpotInstanceRequests 與 CLI](#)
- [搭配使用 DescribeSpotPriceHistory 與 CLI](#)
- [DescribeSubnets 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeTags 與 CLI](#)

- [搭配使用 DescribeVolumeAttribute 與 CLI](#)
- [搭配使用 DescribeVolumeStatus 與 CLI](#)
- [搭配使用 DescribeVolumes 與 CLI](#)
- [搭配使用 DescribeVpcAttribute 與 CLI](#)
- [搭配使用 DescribeVpcClassicLink 與 CLI](#)
- [搭配使用 DescribeVpcClassicLinkDnsSupport 與 CLI](#)
- [搭配使用 DescribeVpcEndpointServices 與 CLI](#)
- [搭配使用 DescribeVpcEndpoints 與 CLI](#)
- [DescribeVpcs 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeVpnConnections 與 CLI](#)
- [搭配使用 DescribeVpnGateways 與 CLI](#)
- [搭配使用 DetachInternetGateway 與 CLI](#)
- [搭配使用 DetachNetworkInterface 與 CLI](#)
- [搭配使用 DetachVolume 與 CLI](#)
- [搭配使用 DetachVpnGateway 與 CLI](#)
- [搭配使用 DisableVgwRoutePropagation 與 CLI](#)
- [搭配使用 DisableVpcClassicLink 與 CLI](#)
- [搭配使用 DisableVpcClassicLinkDnsSupport 與 CLI](#)
- [DisassociateAddress 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DisassociateRouteTable 與 CLI](#)
- [搭配使用 EnableVgwRoutePropagation 與 CLI](#)
- [搭配使用 EnableVolumelo 與 CLI](#)
- [搭配使用 EnableVpcClassicLink 與 CLI](#)
- [搭配使用 EnableVpcClassicLinkDnsSupport 與 CLI](#)
- [搭配使用 GetConsoleOutput 與 CLI](#)
- [搭配使用 GetHostReservationPurchasePreview 與 CLI](#)
- [GetPasswordData 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 ImportImage 與 CLI](#)
- [搭配使用 ImportKeyPair 與 CLI](#)
- [搭配使用 ImportSnapshot 與 CLI](#)

- [搭配使用 ModifyCapacityReservation 與 CLI](#)
- [搭配使用 ModifyHosts 與 CLI](#)
- [搭配使用 ModifyIdFormat 與 CLI](#)
- [搭配使用 ModifyImageAttribute 與 CLI](#)
- [搭配使用 ModifyInstanceAttribute 與 CLI](#)
- [搭配使用 ModifyInstanceCreditSpecification 與 CLI](#)
- [搭配使用 ModifyNetworkInterfaceAttribute 與 CLI](#)
- [搭配使用 ModifyReservedInstances 與 CLI](#)
- [搭配使用 ModifySnapshotAttribute 與 CLI](#)
- [搭配使用 ModifySpotFleetRequest 與 CLI](#)
- [搭配使用 ModifySubnetAttribute 與 CLI](#)
- [搭配使用 ModifyVolumeAttribute 與 CLI](#)
- [搭配使用 ModifyVpcAttribute 與 CLI](#)
- [MonitorInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 MoveAddressToVpc 與 CLI](#)
- [搭配使用 PurchaseHostReservation 與 CLI](#)
- [搭配使用 PurchaseScheduledInstances 與 CLI](#)
- [RebootInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 RegisterImage 與 CLI](#)
- [搭配使用 RejectVpcPeeringConnection 與 CLI](#)
- [ReleaseAddress 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 ReleaseHosts 與 CLI](#)
- [ReplacelamInstanceProfileAssociation 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 ReplaceNetworkAclAssociation 與 CLI](#)
- [搭配使用 ReplaceNetworkAclEntry 與 CLI](#)
- [搭配使用 ReplaceRoute 與 CLI](#)
- [搭配使用 ReplaceRouteTableAssociation 與 CLI](#)
- [搭配使用 ReportInstanceStatus 與 CLI](#)
- [搭配使用 RequestSpotFleet 與 CLI](#)
- [搭配使用 RequestSpotInstances 與 CLI](#)

- [搭配使用 ResetImageAttribute 與 CLI](#)
- [搭配使用 ResetInstanceAttribute 與 CLI](#)
- [搭配使用 ResetNetworkInterfaceAttribute 與 CLI](#)
- [搭配使用 ResetSnapshotAttribute 與 CLI](#)
- [搭配使用 RevokeSecurityGroupEgress 與 CLI](#)
- [搭配使用 RevokeSecurityGroupIngress 與 CLI](#)
- [RunInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 RunScheduledInstances 與 CLI](#)
- [StartInstances 搭配 AWS SDK 或 CLI 使用](#)
- [StopInstances 搭配 AWS SDK 或 CLI 使用](#)
- [TerminateInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 UnassignPrivateIpAddresses 與 CLI](#)
- [UnmonitorInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 UpdateSecurityGroupRuleDescriptionsIngress 與 CLI](#)

## 您好 Amazon EC2

下列程式碼範例示範如何開始使用 Amazon EC2。

### .NET

SDK for .NET (v4)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
namespace EC2Actions;  
  
public class HelloEc2  
{
```

```
/// HelloEc2 lists the existing security groups for the default users.
/// </summary>
/// <param name="args">Command line arguments</param>
/// <returns>Async task.</returns>
static async Task Main(string[] args)
{
    // Set up dependency injection for Amazon Elastic Compute Cloud (Amazon
    EC2).
    using var host =
    Microsoft.Extensions.Hosting.Host.CreateDefaultBuilder(args)
        .ConfigureServices((_, services) =>
            services.AddAWSService<IAmazonEC2>()
                .AddTransient<EC2Wrapper>()
        )
        .Build();

    // Now the client is available for injection.
    var ec2Client = host.Services.GetRequiredService<IAmazonEC2>();

    try
    {
        // Retrieve information for up to 10 Amazon EC2 security groups.
        var request = new DescribeSecurityGroupsRequest { MaxResults = 10 };
        var securityGroups = new List<SecurityGroup>();

        var paginatorForSecurityGroups =
            ec2Client.Paginators.DescribeSecurityGroups(request);

        await foreach (var securityGroup in
            paginatorForSecurityGroups.SecurityGroups)
        {
            securityGroups.Add(securityGroup);
        }

        // Now print the security groups returned by the call to
        // DescribeSecurityGroupsAsync.
        Console.WriteLine("Welcome to the EC2 Hello Service example. " +
            "\nLet's list your Security Groups:");
        securityGroups.ForEach(group =>
        {
            Console.WriteLine(
                $"Security group: {group.GroupName} ID: {group.GroupId}");
        });
    }
}
```

```
        catch (AmazonEC2Exception ex)
        {
            Console.WriteLine($"An Amazon EC2 service error occurred while
listing security groups. {ex.Message}");
        }
        catch (Exception ex)
        {
            Console.WriteLine($"An error occurred while listing security groups.
{ex.Message}");
        }
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DescribeSecurityGroups](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

CMakeLists.txt CMake 檔案的程式碼。

```
# Set the minimum required version of CMake for this project.
cmake_minimum_required(VERSION 3.13)

# Set the AWS service components used by this project.
set(SERVICE_COMPONENTS ec2)

# Set this project's name.
project("hello_ec2")

# Set the C++ standard to use to build this target.
# At least C++ 11 is required for the AWS SDK for C++.
set(CMAKE_CXX_STANDARD 11)
```

```

# Use the MSVC variable to determine if this is a Windows build.
set(WINDOWS_BUILD ${MSVC})

if (WINDOWS_BUILD) # Set the location where CMake can find the installed
  libraries for the AWS SDK.
    string(REPLACE ";" "/aws-cpp-sdk-all;" SYSTEM_MODULE_PATH
      "${CMAKE_SYSTEM_PREFIX_PATH}/aws-cpp-sdk-all")
    list(APPEND CMAKE_PREFIX_PATH ${SYSTEM_MODULE_PATH})
  endif ()

# Find the AWS SDK for C++ package.
find_package(AWSSDK REQUIRED COMPONENTS ${SERVICE_COMPONENTS})

if (WINDOWS_BUILD AND AWSSDK_INSTALL_AS_SHARED_LIBS)
  # Copy relevant AWS SDK for C++ libraries into the current binary directory
  for running and debugging.

  # set(BIN_SUB_DIR "/Debug") # If you are building from the command line, you
  may need to uncomment this
                                # and set the proper subdirectory to the
  executables' location.

  AWSSDK_CPY_DYN_LIBS(SERVICE_COMPONENTS ""
    ${CMAKE_CURRENT_BINARY_DIR}${BIN_SUB_DIR})
endif ()

add_executable(${PROJECT_NAME}
  hello_ec2.cpp)

target_link_libraries(${PROJECT_NAME}
  ${AWSSDK_LINK_LIBRARIES})

```

hello\_ec2.cpp 來源檔案的程式碼。

```

#include <aws/core/Aws.h>
#include <aws/ec2/EC2Client.h>
#include <aws/ec2/model/DescribeInstancesRequest.h>
#include <iomanip>
#include <iostream>

/*

```

```
* A "Hello EC2" starter application which initializes an Amazon Elastic Compute
Cloud (Amazon EC2) client and describes
* the Amazon EC2 instances.
*
* main function
*
* Usage: 'hello_ec2'
*
*/

int main(int argc, char **argv) {
    (void)argc;
    (void)argv;

    Aws::SDKOptions options;
    // Optionally change the log level for debugging.
// options.loggingOptions.logLevel = Utils::Logging::LogLevel::Debug;
    Aws::InitAPI(options); // Should only be called once.
    int result = 0;
    {
        Aws::Client::ClientConfiguration clientConfig;
        // Optional: Set to the AWS Region (overrides config file).
        // clientConfig.region = "us-east-1";

        Aws::EC2::EC2Client ec2Client(clientConfig);
        Aws::EC2::Model::DescribeInstancesRequest request;
        bool header = false;
        bool done = false;
        while (!done) {
            Aws::EC2::Model::DescribeInstancesOutcome outcome =
ec2Client.DescribeInstances(request);
            if (outcome.IsSuccess()) {
                if (!header) {
                    std::cout << std::left <<
                        std::setw(48) << "Name" <<
                        std::setw(20) << "ID" <<
                        std::setw(25) << "Ami" <<
                        std::setw(15) << "Type" <<
                        std::setw(15) << "State" <<
                        std::setw(15) << "Monitoring" << std::endl;
                    header = true;
                }
            }

            const std::vector<Aws::EC2::Model::Reservation> &reservations =
```

```

        outcome.GetResult().GetReservations();

        for (const auto &reservation: reservations) {
            const std::vector<Aws::EC2::Model::Instance> &instances =
                reservation.GetInstances();
            for (const auto &instance: instances) {
                Aws::String instanceStateString =

Aws::EC2::Model::InstanceStateNameMapper::GetNameForInstanceStateName(
                    instance.GetState().GetName());

                Aws::String typeString =

Aws::EC2::Model::InstanceTypeMapper::GetNameForInstanceType(
                    instance.GetInstanceType());

                Aws::String monitorString =

Aws::EC2::Model::MonitoringStateMapper::GetNameForMonitoringState(
                    instance.GetMonitoring().GetState());
                Aws::String name = "Unknown";

                const std::vector<Aws::EC2::Model::Tag> &tags =
instance.GetTags();
                auto nameIter = std::find_if(tags.cbegin(), tags.cend(),
                    [](const
Aws::EC2::Model::Tag &tag) {
                    return tag.GetKey() ==

                    "Name";
                });
                if (nameIter != tags.cend()) {
                    name = nameIter->GetValue();
                }
                std::cout <<
                    std::setw(48) << name <<
                    std::setw(20) << instance.GetInstanceId() <<
                    std::setw(25) << instance.GetImageId() <<
                    std::setw(15) << typeString <<
                    std::setw(15) << instanceStateString <<
                    std::setw(15) << monitorString << std::endl;
            }
        }

        if (!outcome.GetResult().GetNextToken().empty()) {

```

```

        request.SetNextToken(outcome.GetResult().GetNextToken());
    } else {
        done = true;
    }
} else {
    std::cerr << "Failed to describe EC2 instances:" <<
        outcome.GetError().GetMessage() << std::endl;
    result = 1;
    break;
}
}
}

Aws::ShutdownAPI(options); // Should only be called once.
return result;
}

```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [DescribeSecurityGroups](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

/**
 * Asynchronously describes the security groups for the specified group ID.
 *
 * @param groupName the name of the security group to describe
 * @return a {@link CompletableFuture} that represents the asynchronous
operation
 *
 * of describing the security groups. The future will complete with a
 *
 * {@link DescribeSecurityGroupsResponse} object that contains the

```

```
    *           security group information.
    */
    public CompletableFuture<String> describeSecurityGroupArnByNameAsync(String
groupNames) {
        DescribeSecurityGroupsRequest request =
DescribeSecurityGroupsRequest.builder()
            .groupNames(groupNames)
            .build();

        DescribeSecurityGroupsPublisher paginator =
getAsyncClient().describeSecurityGroupsPaginator(request);
        AtomicReference<String> groupIdRef = new AtomicReference<>();
        return paginator.subscribe(response -> {
            response.securityGroups().stream()
                .filter(securityGroup ->
securityGroup.groupName().equals(groupNames))
                .findFirst()
                .ifPresent(securityGroup ->
groupIdRef.set(securityGroup.groupId()));
        }).thenApply(v -> {
            String groupId = groupIdRef.get();
            if (groupId == null) {
                throw new RuntimeException("No security group found with the
name: " + groupNames);
            }
            return groupId;
        }).exceptionally(ex -> {
            logger.info("Failed to describe security group: " + ex.getMessage());
            throw new RuntimeException("Failed to describe security group", ex);
        });
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [DescribeSecurityGroups](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { DescribeSecurityGroupsCommand, EC2Client } from "@aws-sdk/client-ec2";

// Call DescribeSecurityGroups and display the result.
export const main = async () => {
  const client = new EC2Client();
  try {
    const { SecurityGroups } = await client.send(
      new DescribeSecurityGroupsCommand({}),
    );

    const securityGroupList = SecurityGroups.slice(0, 9)
      .map((sg) => ` • ${sg.GroupId}: ${sg.GroupName}`)
      .join("\n");

    console.log(
      "Hello, Amazon EC2! Let's list up to 10 of your security groups:",
    );
    console.log(securityGroupList);
  } catch (err) {
    console.error(err);
  }
};

// Call function if run directly.
import { fileURLToPath } from "node:url";
if (process.argv[1] === fileURLToPath(import.meta.url)) {
  main();
}
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DescribeSecurityGroups](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun describeEC2SecurityGroups(groupId: String) {
    val request =
        DescribeSecurityGroupsRequest {
            groupIds = listOf(groupId)
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val response = ec2.describeSecurityGroups(request)
        response.securityGroups?.forEach { group ->
            println("Found Security Group with id ${group.groupId}, vpc id
                ${group.vpcId} and description ${group.description}")
        }
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [DescribeSecurityGroups](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
def hello_ec2(ec2_client):
    """
    Use the AWS SDK for Python (Boto3) to list the security groups in your
    account.
    This example uses the default settings specified in your shared credentials
    and config files.

    :param ec2_client: A Boto3 EC2 client. This client provides low-level
        access to AWS EC2 services.
    """
    print("Hello, Amazon EC2! Let's list up to 10 of your security groups:")
    try:
        paginator = ec2_client.get_paginator("describe_security_groups")
        response_iterator = paginator.paginate(PaginationConfig={'MaxItems': 10})
    # List only 10 security groups.
        logging.basicConfig(level=logging.INFO) # Enable logging.
        for page in response_iterator:
            for sg in page["SecurityGroups"]:
                logger.info(f"\t{sg['GroupId']}: {sg['GroupName']}")
    except ClientError as err:
        logger.error("Failed to list security groups.")
        if err.response["Error"]["Code"] == "AccessDeniedException":
            logger.error("You do not have permission to list security groups.")
        raise

if __name__ == "__main__":
    hello_ec2(boto3.client("ec2"))
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DescribeSecurityGroups](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
require 'aws-sdk-ec2'
require 'logger'

# EC2Manager is a class responsible for managing EC2 operations
# such as listing all EC2 instances in the current AWS account.
class EC2Manager
  def initialize(client)
    @client = client
    @logger = Logger.new($stdout)
  end

  # Lists and prints all EC2 instances in the current AWS account.
  def list_instances
    @logger.info('Listing instances')

    instances = fetch_instances

    if instances.empty?
      @logger.info('You have no instances')
    else
      print_instances(instances)
    end
  end

  private

  # Fetches all EC2 instances using pagination.
  #
  # @return [Array<Aws::EC2::Types::Instance>] List of EC2 instances.
  def fetch_instances
    paginator = @client.describe_instances
```

```
instances = []

paginator.each_page do |page|
  page.reservations.each do |reservation|
    reservation.instances.each do |instance|
      instances << instance
    end
  end
end

instances

end

# Prints details of the given EC2 instances.
#
# @param instances [Array<Aws::EC2::Types::Instance>] List of EC2 instances to
print.
def print_instances(instances)
  instances.each do |instance|
    @logger.info("Instance ID: #{instance.instance_id}")
    @logger.info("Instance Type: #{instance.instance_type}")
    @logger.info("Public IP: #{instance.public_ip_address}")
    @logger.info("Public DNS Name: #{instance.public_dns_name}")
    @logger.info("\n")
  end
end
end

if $PROGRAM_NAME == __FILE__
  ec2_client = Aws::EC2::Client.new(region: 'us-west-2')
  manager = EC2Manager.new(ec2_client)
  manager.list_instances
end
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Ruby API 參考》中的 [DescribeSecurityGroups](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
async fn show_security_groups(client: &aws_sdk_ec2::Client, group_ids:
Vec<String>) {
    let response = client
        .describe_security_groups()
        .set_group_ids(Some(group_ids))
        .send()
        .await;

    match response {
        Ok(output) => {
            for group in output.security_groups() {
                println!(
                    "Found Security Group {} ({}), vpc id {} and description {}",
                    group.group_name().unwrap_or("unknown"),
                    group.group_id().unwrap_or("id-unknown"),
                    group.vpc_id().unwrap_or("vpcid-unknown"),
                    group.description().unwrap_or("(none)")
                );
            }
        }
        Err(err) => {
            let err = err.into_service_error();
            let meta = err.meta();
            let message = meta.message().unwrap_or("unknown");
            let code = meta.code().unwrap_or("unknown");
            eprintln!("Error listing EC2 Security Groups: ({{code}}) {{message}}");
        }
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [DescribeSecurityGroups](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

#### Package.swift 檔。

```
// swift-tools-version: 5.9
//
// The swift-tools-version declares the minimum version of Swift required to
// build this package.

import PackageDescription

let package = Package(
    name: "hello-ec2",
    // Let Xcode know the minimum Apple platforms supported.
    platforms: [
        .macOS(.v13),
        .iOS(.v15)
    ],
    dependencies: [
        // Dependencies declare other packages that this package depends on.
        .package(
            url: "https://github.com/aws-labs/aws-sdk-swift",
            from: "1.0.0"),
        .package(
            url: "https://github.com/apple/swift-argument-parser.git",
            branch: "main"
        )
    ],
    targets: [
        // Targets are the basic building blocks of a package, defining a module
        // or a test suite.
        // Targets can depend on other targets in this package and products
        // from dependencies.
        .executableTarget(
            name: "hello-ec2",
```

```

        dependencies: [
            .product(name: "AWSEC2", package: "aws-sdk-swift"),
            .product(name: "ArgumentParser", package: "swift-argument-
parser")
        ],
        path: "Sources")
    ]
)

```

entry.swift 檔。

```

// An example that shows how to use the AWS SDK for Swift to perform a simple
// operation using Amazon Elastic Compute Cloud (EC2).
//

import ArgumentParser
import Foundation

import AWSEC2

struct ExampleCommand: ParsableCommand {
    @Option(help: "The AWS Region to run AWS API calls in.")
    var awsRegion = "us-east-1"

    @Option(
        help: ArgumentHelp("The level of logging for the Swift SDK to perform."),
        completion: .list([
            "critical",
            "debug",
            "error",
            "info",
            "notice",
            "trace",
            "warning"
        ])
    )
}

var logLevel: String = "error"

static var configuration = CommandConfiguration(
    commandName: "hello-ec2",
    abstract: ""
)

```

```
    Demonstrates a simple operation using Amazon EC2.
    """
    discussion: """
    An example showing how to make a call to Amazon EC2 using the AWS SDK for
    Swift.
    """
)

/// Return an array of strings giving the names of every security group
/// the user is a member of.
///
/// - Parameter ec2Client: The `EC2Client` to use when calling
///   `describeSecurityGroupsPaginated()`.
///
/// - Returns: An array of strings giving the names of every security
///   group the user is a member of.
func getSecurityGroupNames(ec2Client: EC2Client) async -> [String] {
    let pages = ec2Client.describeSecurityGroupsPaginated(
        input: DescribeSecurityGroupsInput()
    )

    var groupNames: [String] = []

    do {
        for try await page in pages {
            guard let groups = page.securityGroups else {
                print("*** Error: No groups returned.")
                continue
            }

            for group in groups {
                groupNames.append(group.groupName ?? "<unknown>")
            }
        }
    } catch {
        print("*** Error: \(error.localizedDescription)")
    }

    return groupNames
}

/// Called by ``main()`` to run the bulk of the example.
func runAsync() async throws {
```

```
        let ec2Config = try await EC2Client.EC2ClientConfiguration(region:
awsRegion)
        let ec2Client = EC2Client(config: ec2Config)

        let groupNames = await getSecurityGroupNames(ec2Client: ec2Client)

        print("Found \(groupNames.count) security group(s):")

        for group in groupNames {
            print("    \(group)")
        }
    }
}

/// The program's asynchronous entry point.
@main
struct Main {
    static func main() async {
        let args = Array(CommandLine.arguments.dropFirst())

        do {
            let command = try ExampleCommand.parse(args)
            try await command.runAsync()
        } catch {
            ExampleCommand.exit(withError: error)
        }
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [DescribeSecurityGroups](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 使用 AWS SDK 了解 Amazon EC2 的基本概念

下列程式碼範例示範如何：

- 建立金鑰對和安全群組。
- 選取 Amazon Machine Image (AMI) 和相容的執行個體類型，然後建立執行個體。

- 停止並重新啟動執行個體。
- 將彈性 IP 地址與您的執行個體建立關聯。
- 使用 SSH 連線至執行個體，然後清理資源。

## .NET

### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行案例。

```
/// <summary>
/// Show Amazon Elastic Compute Cloud (Amazon EC2) Basics actions.
/// </summary>
public class EC2Basics
{
    public static ILogger<EC2Basics> _logger = null!;
    public static EC2Wrapper _ec2Wrapper = null!;
    public static SsmWrapper _ssmWrapper = null!;
    public static UiMethods _uiMethods = null!;

    public static string associationId = null!;
    public static string allocationId = null!;
    public static string instanceId = null!;
    public static string keyPairName = null!;
    public static string groupName = null!;
    public static string tempFileName = null!;
    public static string secGroupId = null!;
    public static bool isInteractive = true;

    /// <summary>
    /// Perform the actions defined for the Amazon EC2 Basics scenario.
    /// </summary>
    /// <param name="args">Command line arguments.</param>
    /// <returns>A Task object.</returns>
    public static async Task Main(string[] args)
```

```
{
    // Set up dependency injection for Amazon EC2 and Amazon Simple Systems
    // Management (Amazon SSM) Service.
    using var host =
Microsoft.Extensions.Hosting.Host.CreateDefaultBuilder(args)
    .ConfigureServices((_, services) =>
        services.AddAWSService<IAmazonEC2>()
            .AddAWSService<IAmazonSimpleSystemsManagement>()
            .AddTransient<EC2Wrapper>()
            .AddTransient<SsmWrapper>()
        )
    .Build();

    SetUpServices(host);

    var uniqueName = Guid.NewGuid().ToString();
    keyPairName = "mvp-example-key-pair" + uniqueName;
    groupName = "ec2-scenario-group" + uniqueName;
    var groupDescription = "A security group created for the EC2 Basics
scenario.";

    try
    {
        // Start the scenario.
        _uiMethods.DisplayOverview();
        _uiMethods.PressEnter(isInteractive);

        // Create the key pair.
        _uiMethods.DisplayTitle("Create RSA key pair");
        Console.WriteLine("Let's create an RSA key pair that you can be use to
");

        Console.WriteLine("securely connect to your EC2 instance.");
        var keyPair = await _ec2Wrapper.CreateKeyPair(keyPairName);

        // Save key pair information to a temporary file.
        tempFileName = _ec2Wrapper.SaveKeyPair(keyPair);

        Console.WriteLine(
            $"Created the key pair: {keyPair.KeyName} and saved it to:
{tempFileName}");
        string? answer = "";
        if (isInteractive)
        {
            do
```

```
        {
            Console.WriteLine("Would you like to list your existing key
pairs? ");
            answer = Console.ReadLine();
        } while (answer!.ToLower() != "y" && answer.ToLower() != "n");
    }

    if (!isInteractive || answer == "y")
    {
        // List existing key pairs.
        _uiMethods.DisplayTitle("Existing key pairs");

        // Passing an empty string to the DescribeKeyPairs method will
return
        // a list of all existing key pairs.
        var keyPairs = await _ec2Wrapper.DescribeKeyPairs("");
        keyPairs.ForEach(kp =>
        {
            Console.WriteLine(
                $"{kp.KeyName} created at: {kp.CreateTime} Fingerprint:
{kp.KeyFingerprint}");
        });
    }

    _uiMethods.PressEnter(isInteractive);

    // Create the security group.
    Console.WriteLine(
        "Let's create a security group to manage access to your
instance.");
    secGroupId = await _ec2Wrapper.CreateSecurityGroup(groupName,
groupDescription);
    Console.WriteLine(
        "Let's add rules to allow all HTTP and HTTPS inbound traffic and
to allow SSH only from your current IP address.");

    _uiMethods.DisplayTitle("Security group information");
    var secGroups = await _ec2Wrapper.DescribeSecurityGroups(secGroupId);

    Console.WriteLine($"Created security group {groupName} in your
default VPC.");
    secGroups.ForEach(group =>
    {
        _ec2Wrapper.DisplaySecurityGroupInfoAsync(group);
    });
}
```

```
});
_uiMethods.PressEnter(isInteractive);

Console.WriteLine(
    "Now we'll authorize the security group we just created so that
it can");
Console.WriteLine("access the EC2 instances you create.");
await _ec2Wrapper.AuthorizeSecurityGroupIngress(groupName);

secGroups = await _ec2Wrapper.DescribeSecurityGroups(secGroupId);
Console.WriteLine($"Now let's look at the permissions again.");
secGroups.ForEach(group =>
{
    _ec2Wrapper.DisplaySecurityGroupInfoAsync(group);
});
_uiMethods.PressEnter(isInteractive);

// Get list of available Amazon Linux 2 Amazon Machine Images (AMIs).
var parameters =
    await _ssmWrapper.GetParametersByPath(
        "/aws/service/ami-amazon-linux-latest");

List<string> imageIds = parameters.Select(param =>
param.Value).ToList();

var images = await _ec2Wrapper.DescribeImages(imageIds);

var i = 1;
images.ForEach(image =>
{
    Console.WriteLine($"{i++}\t{image.Description}");
});

int choice = 1;
bool validNumber = false;
if (isInteractive)
{
    do
    {
        Console.Write("Please select an image: ");
        var selImage = Console.ReadLine();
        validNumber = int.TryParse(selImage, out choice);
    } while (!validNumber);
}
```

```
var selectedImage = images[choice - 1];

// Display available instance types.
_uiMethods.DisplayTitle("Instance Types");
var instanceTypes =
    await
_ec2Wrapper.DescribeInstanceTypes(selectedImage.Architecture);

i = 1;
instanceTypes.ForEach(instanceType =>
{
    Console.WriteLine($"{i++}\t{instanceType.InstanceType}");
});
if (isInteractive)
{
    do
    {
        Console.Write("Please select an instance type: ");
        var selImage = Console.ReadLine();
        validNumber = int.TryParse(selImage, out choice);
    } while (!validNumber);
}

var selectedInstanceType = instanceTypes[choice - 1].InstanceType;

// Create an EC2 instance.
_uiMethods.DisplayTitle("Creating an EC2 Instance");
instanceId = await _ec2Wrapper.RunInstances(selectedImage.ImageId,
    selectedInstanceType, keyPairName, secGroupId);

_uiMethods.PressEnter(isInteractive);

var instance = await _ec2Wrapper.DescribeInstance(instanceId);
_uiMethods.DisplayTitle("New Instance Information");
_ec2Wrapper.DisplayInstanceInformation(instance);

Console.WriteLine(
    "\nYou can use SSH to connect to your instance. For example:");
Console.WriteLine(
    $"{i}\tssh -i {tempFileName} ec2-user@{instance.PublicIpAddress}");

_uiMethods.PressEnter(isInteractive);
```

```
        Console.WriteLine(
            "Now we'll stop the instance and then start it again to see
            what's changed.");

        await _ec2Wrapper.StopInstances(instanceId);

        Console.WriteLine("Now let's start it up again.");
        await _ec2Wrapper.StartInstances(instanceId);

        Console.WriteLine("\nLet's see what changed.");

        instance = await _ec2Wrapper.DescribeInstance(instanceId);
        _uiMethods.DisplayTitle("New Instance Information");
        _ec2Wrapper.DisplayInstanceInformation(instance);

        Console.WriteLine("\nNotice the change in the SSH information:");
        Console.WriteLine(
            $"{"\tssh -i {tempFileName} ec2-user@{instance.PublicIpAddress}");

        _uiMethods.PressEnter(isInteractive);

        Console.WriteLine(
            "Now we will stop the instance again. Then we will create and
            associate an");
        Console.WriteLine("Elastic IP address to use with our instance.");

        await _ec2Wrapper.StopInstances(instanceId);
        _uiMethods.PressEnter(isInteractive);

        _uiMethods.DisplayTitle("Allocate Elastic IP address");
        Console.WriteLine(
            "You can allocate an Elastic IP address and associate it
            with your instance\nto keep a consistent IP address even when your instance
            restarts.");
        var allocationResponse = await _ec2Wrapper.AllocateAddress();
        allocationId = allocationResponse.AllocationId;
        Console.WriteLine(
            "Now we will associate the Elastic IP address with our
            instance.");
        associationId = await _ec2Wrapper.AssociateAddress(allocationId,
            instanceId);

        // Start the instance again.
        Console.WriteLine("Now let's start the instance again.");
```

```
        await _ec2Wrapper.StartInstances(instanceId);

        Console.WriteLine("\nLet's see what changed.");

        instance = await _ec2Wrapper.DescribeInstance(instanceId);
        _uiMethods.DisplayTitle("Instance information");
        _ec2Wrapper.DisplayInstanceInformation(instance);

        Console.WriteLine("\nHere is the SSH information:");
        Console.WriteLine(
            $"\\tssh -i {tempFileName} ec2-user@{instance.PublicIpAddress}");

        Console.WriteLine("Let's stop and start the instance again.");
        _uiMethods.PressEnter(isInteractive);

        await _ec2Wrapper.StopInstances(instanceId);

        Console.WriteLine("\nThe instance has stopped.");

        Console.WriteLine("Now let's start it up again.");
        await _ec2Wrapper.StartInstances(instanceId);

        instance = await _ec2Wrapper.DescribeInstance(instanceId);
        _uiMethods.DisplayTitle("New Instance Information");
        _ec2Wrapper.DisplayInstanceInformation(instance);
        Console.WriteLine("Note that the IP address did not change this
time.");
        _uiMethods.PressEnter(isInteractive);

        await Cleanup();
    }
    catch (Exception ex)
    {
        _logger.LogError(ex, "There was a problem with the scenario, starting
cleanup.");
        await Cleanup();
    }

    _uiMethods.DisplayTitle("EC2 Basics Scenario completed.");
    _uiMethods.PressEnter(isInteractive);
}

/// <summary>
/// Set up the services and logging.
```

```
/// </summary>
/// <param name="host"></param>
public static void SetUpServices(IHost host)
{
    var loggerFactory = LoggerFactory.Create(builder =>
    {
        builder.AddConsole();
    });
    _logger = new Logger<EC2Basics>(loggerFactory);

    // Now the client is available for injection.
    _ec2Wrapper = host.Services.GetRequiredService<EC2Wrapper>();
    _ssmWrapper = host.Services.GetRequiredService<SsmWrapper>();
    _uiMethods = new UiMethods();
}

/// <summary>
/// Clean up any resources from the scenario.
/// </summary>
/// <returns></returns>
public static async Task Cleanup()
{
    _uiMethods.DisplayTitle("Clean up resources");
    Console.WriteLine("Now let's clean up the resources we created.");

    Console.WriteLine("Disassociate the Elastic IP address and release it.");
    // Disassociate the Elastic IP address.
    await _ec2Wrapper.DisassociateIp(associationId);

    // Delete the Elastic IP address.
    await _ec2Wrapper.ReleaseAddress(allocationId);

    // Terminate the instance.
    Console.WriteLine("Terminating the instance we created.");
    await _ec2Wrapper.TerminateInstances(instanceId);

    // Delete the security group.
    Console.WriteLine($"Deleting the Security Group: {groupName}.");
    await _ec2Wrapper.DeleteSecurityGroup(secGroupId);

    // Delete the RSA key pair.
    Console.WriteLine($"Deleting the key pair: {keyPairName}");
    await _ec2Wrapper.DeleteKeyPair(keyPairName);
}
```

```

        Console.WriteLine("Deleting the temporary file with the key
information.");
        _ec2Wrapper.DeleteTempFile(tempFileName);
        _uiMethods.PressEnter(isInteractive);
    }
}

```

定義包裝 EC2 動作的類別。

```

/// <summary>
/// Methods of this class perform Amazon Elastic Compute Cloud (Amazon EC2).
/// </summary>
public class EC2Wrapper
{
    private readonly IAmazonEC2 _amazonEC2;
    private readonly ILogger<EC2Wrapper> _logger;

    /// <summary>
    /// Constructor for the EC2Wrapper class.
    /// </summary>
    /// <param name="amazonScheduler">The injected EC2 client.</param>
    /// <param name="logger">The injected logger.</param>
    public EC2Wrapper(IAmazonEC2 amazonService, ILogger<EC2Wrapper> logger)
    {
        _amazonEC2 = amazonService;
        _logger = logger;
    }

    /// <summary>
    /// Allocates an Elastic IP address that can be associated with an Amazon EC2
    // instance. By using an Elastic IP address, you can keep the public IP
    address
    // constant even when you restart the associated instance.
    /// </summary>
    /// <returns>The response object for the allocated address.</returns>
    public async Task<AllocateAddressResponse> AllocateAddress()
    {
        var request = new AllocateAddressRequest();

        try
        {
            var response = await _amazonEC2.AllocateAddressAsync(request);

```

```
        Console.WriteLine($"Allocated IP: {response.PublicIp} with allocation
ID {response.AllocationId}.");
        return response;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "AddressLimitExceeded")
        {
            // For more information on Elastic IP address quotas, see:
            // https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/elastic-
ip-addresses-eip.html#using-instance-addressing-limit
            _logger.LogError($"Unable to allocate Elastic IP, address limit
exceeded. {ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError($"An error occurred while allocating Elastic IP.:
{ex.Message}");
        throw;
    }
}

/// <summary>
/// Associates an Elastic IP address with an instance. When this association
is
/// created, the Elastic IP's public IP address is immediately used as the
public
/// IP address of the associated instance.
/// </summary>
/// <param name="allocationId">The allocation Id of an Elastic IP address.</
param>
/// <param name="instanceId">The instance Id of the EC2 instance to
/// associate the address with.</param>
/// <returns>The association Id that represents
/// the association of the Elastic IP address with an instance.</returns>
public async Task<string> AssociateAddress(string allocationId, string
instanceId)
{
    try
    {
        var request = new AssociateAddressRequest
```

```
        {
            AllocationId = allocationId,
            InstanceId = instanceId
        };

        var response = await _amazonEC2.AssociateAddressAsync(request);
        return response.AssociationId;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to associate address.
{ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while associating the Elastic IP.:
{ex.Message}");
        throw;
    }
}

/// <summary>
/// Authorize the local computer ingress to EC2 instances associated
/// with the virtual private cloud (VPC) security group.
/// </summary>
/// <param name="groupName">The name of the security group.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> AuthorizeSecurityGroupIngress(string groupName)
{
    try
    {
        // Get the IP address for the local computer.
        var ipAddress = await GetIpAddress();
        Console.WriteLine($"Your IP address is: {ipAddress}");
        var ipRanges =
            new List<IpRange> { new IpRange { CidrIp = $"{ipAddress}/32" } };
        var permission = new IpPermission
```

```
        {
            Ipv4Ranges = ipRanges,
            IpProtocol = "tcp",
            FromPort = 22,
            ToPort = 22
        };
        var permissions = new List<IpPermission> { permission };
        var response = await _amazonEC2.AuthorizeSecurityGroupIngressAsync(
            new AuthorizeSecurityGroupIngressRequest(groupName,
permissions));
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidPermission.Duplicate")
        {
            _logger.LogError(
                $"The ingress rule already exists. {ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while authorizing ingress.: {ex.Message}");
        throw;
    }
}

/// <summary>
/// Authorize the local computer for ingress to
/// the Amazon EC2 SecurityGroup.
/// </summary>
/// <returns>The IPv4 address of the computer running the scenario.</returns>
private static async Task<string> GetIpAddress()
{
    var httpClient = new HttpClient();
    var ipString = await httpClient.GetStringAsync("https://
checkip.amazonaws.com");

    // The IP address is returned with a new line
    // character on the end. Trim off the whitespace and
    // return the value to the caller.
}
```

```
        return ipString.Trim();
    }

    /// <summary>
    /// Create an Amazon EC2 key pair with a specified name.
    /// </summary>
    /// <param name="keyPairName">The name for the new key pair.</param>
    /// <returns>The Amazon EC2 key pair created.</returns>
    public async Task<KeyPair?> CreateKeyPair(string keyPairName)
    {
        try
        {
            var request = new CreateKeyPairRequest { KeyName = keyPairName, };

            var response = await _amazonEC2.CreateKeyPairAsync(request);

            var kp = response.KeyPair;
            // Return the key pair so it can be saved if needed.

            // Wait until the key pair exists.
            int retries = 5;
            while (retries-- > 0)
            {
                Console.WriteLine($"Checking for new KeyPair {keyPairName}...");
                var keyPairs = await DescribeKeyPairs(keyPairName);
                if (keyPairs.Any())
                {
                    return kp;
                }

                Thread.Sleep(5000);
                retries--;
            }
            _logger.LogError($"Unable to find newly created KeyPair
{keyPairName}.");
            throw new DoesNotExistException("KeyPair not found");
        }
        catch (AmazonEC2Exception ec2Exception)
        {
            if (ec2Exception.ErrorCode == "InvalidKeyPair.Duplicate")
            {
                _logger.LogError(
                    $"A key pair called {keyPairName} already exists.");
            }
        }
    }
}
```

```
        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while creating the key pair.: {ex.Message}");
        throw;
    }
}

/// <summary>
/// Save KeyPair information to a temporary file.
/// </summary>
/// <param name="keyPair">The name of the key pair.</param>
/// <returns>The full path to the temporary file.</returns>
public string SaveKeyPair(KeyPair keyPair)
{
    var tempPath = Path.GetTempPath();
    var tempFileName = $"{tempPath}\\{Path.GetRandomFileName()}";
    var pemFileName = Path.ChangeExtension(tempFileName, "pem");

    // Save the key pair to a file in a temporary folder.
    using var stream = new FileStream(pemFileName, FileMode.Create);
    using var writer = new StreamWriter(stream);
    writer.WriteLine(keyPair.KeyMaterial);

    return pemFileName;
}

/// <summary>
/// Create an Amazon EC2 security group with a specified name and
description.
/// </summary>
/// <param name="groupName">The name for the new security group.</param>
/// <param name="groupDescription">A description of the new security group.</
param>
/// <returns>The group Id of the new security group.</returns>
public async Task<string> CreateSecurityGroup(string groupName, string
groupDescription)
{
    try
    {
        var response = await _amazonEC2.CreateSecurityGroupAsync(
```

```
        new CreateSecurityGroupRequest(groupName, groupDescription));

    // Wait until the security group exists.
    int retries = 5;
    while (retries-- > 0)
    {
        var groups = await DescribeSecurityGroups(response.GroupId);
        if (groups.Any())
        {
            return response.GroupId;
        }

        Thread.Sleep(5000);
        retries--;
    }
    _logger.LogError($"Unable to find newly created group {groupName}.");
    throw new DoesNotExistException("security group not found");
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "ResourceAlreadyExists")
    {
        _logger.LogError(
            $"A security group with the name {groupName} already exists.
{ec2Exception.Message}");
    }
    throw;
}
catch (Exception ex)
{
    _logger.LogError(
        $"An error occurred while creating the security group.:
{ex.Message}");
    throw;
}
}

/// <summary>
/// Create a new Amazon EC2 VPC.
/// </summary>
/// <param name="cidrBlock">The CIDR block for the new security group.</
param>
/// <returns>The VPC Id of the new VPC.</returns>
```

```
public async Task<string?> CreateVPC(string cidrBlock)
{
    try
    {
        var response = await _amazonEC2.CreateVpcAsync(new CreateVpcRequest
        {
            CidrBlock = cidrBlock,
        });

        Vpc vpc = response.Vpc;
        Console.WriteLine($"Created VPC with ID: {vpc.VpcId}.");
        return vpc.VpcId;
    }
    catch (AmazonEC2Exception ex)
    {
        Console.WriteLine($"Couldn't create VPC because: {ex.Message}");
        return null;
    }
}

/// <summary>
/// Delete an Amazon EC2 key pair.
/// </summary>
/// <param name="keyPairName">The name of the key pair to delete.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> DeleteKeyPair(string keyPairName)
{
    try
    {
        await _amazonEC2.DeleteKeyPairAsync(new
DeleteKeyPairRequest(keyPairName)).ConfigureAwait(false);
        return true;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidKeyPair.NotFound")
        {
            _logger.LogError($"KeyPair {keyPairName} does not exist and
cannot be deleted. Please verify the key pair name and try again.");
        }

        return false;
    }
}
```

```
        catch (Exception ex)
        {
            Console.WriteLine($"Couldn't delete the key pair because:
{ex.Message}");
            return false;
        }
    }

    /// <summary>
    /// Delete the temporary file where the key pair information was saved.
    /// </summary>
    /// <param name="tempFileName">The path to the temporary file.</param>
    public void DeleteTempFile(string tempFileName)
    {
        if (File.Exists(tempFileName))
        {
            File.Delete(tempFileName);
        }
    }

    /// <summary>
    /// Delete an Amazon EC2 security group.
    /// </summary>
    /// <param name="groupName">The name of the group to delete.</param>
    /// <returns>A Boolean value indicating the success of the action.</returns>
    public async Task<bool> DeleteSecurityGroup(string groupId)
    {
        try
        {
            var response =
                await _amazonEC2.DeleteSecurityGroupAsync(
                    new DeleteSecurityGroupRequest { GroupId = groupId });
            return response.HttpStatusCode == HttpStatusCode.OK;
        }
        catch (AmazonEC2Exception ec2Exception)
        {
            if (ec2Exception.ErrorCode == "InvalidGroup.NotFound")
            {
                _logger.LogError(
                    $"Security Group {groupId} does not exist and cannot be
deleted. Please verify the ID and try again.");
            }
        }

        return false;
    }
}
```

```
    }
    catch (Exception ex)
    {
        Console.WriteLine($"Couldn't delete the security group because:
{ex.Message}");
        return false;
    }
}

/// <summary>
/// Delete an Amazon EC2 VPC.
/// </summary>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> DeleteVpc(string vpcId)
{
    var request = new DeleteVpcRequest
    {
        VpcId = vpcId,
    };

    var response = await _amazonEC2.DeleteVpcAsync(request);

    return response.HttpStatusCode == System.Net.HttpStatusCode.OK;
}

/// <summary>
/// Get information about existing Amazon EC2 images.
/// </summary>
/// <returns>A list of image information.</returns>
public async Task<List<Image>> DescribeImages(List<string>? imageIds)
{
    var request = new DescribeImagesRequest();
    if (imageIds is not null)
    {
        // If the imageIds list is not null, add the list
        // to the request object.
        request.ImageIds = imageIds;
    }

    var response = await _amazonEC2.DescribeImagesAsync(request);
    return response.Images;
}

/// <summary>
```

```
/// Display the information returned by DescribeImages.
/// </summary>
/// <param name="images">The list of image information to display.</param>
public void DisplayImageInfo(List<Image> images)
{
    images.ForEach(image =>
    {
        Console.WriteLine($"{image.Name} Created on: {image.CreationDate}");
    });
}

/// <summary>
/// Get information about an Amazon EC2 instance.
/// </summary>
/// <param name="instanceId">The instance Id of the EC2 instance.</param>
/// <returns>An EC2 instance.</returns>
public async Task<Instance> DescribeInstance(string instanceId)
{
    var response = await _amazonEC2.DescribeInstancesAsync(
        new DescribeInstancesRequest { InstanceIds = new List<string>
{ instanceId } });
    return response.Reservations[0].Instances[0];
}

/// <summary>
/// Display EC2 instance information.
/// </summary>
/// <param name="instance">The instance Id of the EC2 instance.</param>
public void DisplayInstanceInformation(Instance instance)
{
    Console.WriteLine($"ID: {instance.InstanceId}");
    Console.WriteLine($"Image ID: {instance.ImageId}");
    Console.WriteLine($"{instance.InstanceType}");
    Console.WriteLine($"Key Name: {instance.KeyName}");
    Console.WriteLine($"VPC ID: {instance.VpcId}");
    Console.WriteLine($"Public IP: {instance.PublicIpAddress}");
    Console.WriteLine($"State: {instance.State.Name}");
}

/// <summary>
/// Get information about EC2 instances with a particular state.
/// </summary>
/// <param name="tagName">The name of the tag to filter on.</param>
```

```
/// <param name="tagValue">The value of the tag to look for.</param>
/// <returns>True if successful.</returns>
public async Task<bool> GetInstancesWithState(string state)
{
    try
    {
        // Filters the results of the instance list.
        var filters = new List<Filter>
        {
            new Filter
            {
                Name = $"instance-state-name",
                Values = new List<string> { state, },
            },
        };
        var request = new DescribeInstancesRequest { Filters = filters, };

        Console.WriteLine($"\\nShowing instances with state {state}");
        var paginator = _amazonEC2.Paginators.DescribeInstances(request);

        await foreach (var response in paginator.Responses)
        {
            foreach (var reservation in response.Reservations)
            {
                foreach (var instance in reservation.Instances)
                {
                    Console.Write($"Instance ID: {instance.InstanceId} ");
                    Console.WriteLine($"\\tCurrent State:
{instance.State.Name}");
                }
            }
        }

        return true;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidParameterValue")
        {
            _logger.LogError(
                $"Invalid parameter value for filtering instances.");
        }

        return false;
    }
}
```

```
    }
    catch (Exception ex)
    {
        Console.WriteLine($"Couldn't list instances because: {ex.Message}");
        return false;
    }
}

/// <summary>
/// Describe the instance types available.
/// </summary>
/// <returns>A list of instance type information.</returns>
public async Task<List<InstanceTypeInfo>>
DescribeInstanceTypes(ArchitectureValues architecture)
{
    try
    {
        var request = new DescribeInstanceTypesRequest();

        var filters = new List<Filter>
        {
            new Filter("processor-info.supported-architecture",
                new List<string> { architecture.ToString() })
        };
        filters.Add(new Filter("instance-type", new() { "*.micro",
            "*.small" }));

        request.Filters = filters;
        var instanceTypes = new List<InstanceTypeInfo>();

        var paginator = _amazonEC2.Paginators.DescribeInstanceTypes(request);
        await foreach (var instanceType in paginator.InstanceTypes)
        {
            instanceTypes.Add(instanceType);
        }

        return instanceTypes;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidParameterValue")
        {
            _logger.LogError(
```

```
        $"Parameters are invalid. Ensure architecture and size
strings conform to DescribeInstanceTypes API reference.");
    }

    throw;
}
catch (Exception ex)
{
    Console.WriteLine($"Couldn't delete the security group because:
{ex.Message}");
    throw;
}
}

/// <summary>
/// Get information about an Amazon EC2 key pair.
/// </summary>
/// <param name="keyPairName">The name of the key pair.</param>
/// <returns>A list of key pair information.</returns>
public async Task<List<KeyPairInfo>> DescribeKeyPairs(string keyPairName)
{
    try
    {
        var request = new DescribeKeyPairsRequest();
        if (!string.IsNullOrEmpty(keyPairName))
        {
            request = new DescribeKeyPairsRequest
            {
                KeyNames = new List<string> { keyPairName }
            };
        }

        var response = await _amazonEC2.DescribeKeyPairsAsync(request);
        return response.KeyPairs.ToList();
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidKeyPair.NotFound")
        {
            _logger.LogError(
                $"A key pair called {keyPairName} does not exist.");
        }

        throw;
    }
}
```

```
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while describing the key pair.:
{ex.Message}");
        throw;
    }
}

/// <summary>
/// Retrieve information for one or all Amazon EC2 security group.
/// </summary>
/// <param name="groupId">The optional Id of a specific Amazon EC2 security
group.</param>
/// <returns>A list of security group information.</returns>
public async Task<List<SecurityGroup>> DescribeSecurityGroups(string groupId)
{
    try
    {
        var securityGroups = new List<SecurityGroup>();
        var request = new DescribeSecurityGroupsRequest();

        if (!string.IsNullOrEmpty(groupId))
        {
            var groupIds = new List<string> { groupId };
            request.GroupIds = groupIds;
        }

        var paginatorForSecurityGroups =
            _amazonEC2.Paginators.DescribeSecurityGroups(request);

        await foreach (var securityGroup in
paginatorForSecurityGroups.SecurityGroups)
        {
            securityGroups.Add(securityGroup);
        }

        return securityGroups;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
```

```
        if (ec2Exception.ErrorCode == "InvalidGroup.NotFound")
        {
            _logger.LogError(
                $"A security group {groupId} does not exist.");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            {ex.Message});
        throw;
    }
}

/// <summary>
/// Display the information returned by the call to
/// DescribeSecurityGroupsAsync.
/// </summary>
/// <param name="securityGroup">A list of security group information.</param>
public void DisplaySecurityGroupInfoAsync(SecurityGroup securityGroup)
{
    Console.WriteLine($"{securityGroup.GroupName}");
    Console.WriteLine("Ingress permissions:");
    securityGroup.IpPermissions.ForEach(permission =>
    {
        Console.WriteLine($"  \tFromPort: {permission.FromPort}");
        Console.WriteLine($"  \tIpProtocol: {permission.IpProtocol}");

        Console.WriteLine($"  \tIpv4Ranges: ");
        permission.Ipv4Ranges.ForEach(range =>
        { Console.WriteLine($"  \t{range.CidrIp} "); });

        Console.WriteLine($"  \n\tIpv6Ranges:");
        permission.Ipv6Ranges.ForEach(range =>
        { Console.WriteLine($"  \t{range.CidrIpv6} "); });

        Console.WriteLine($"  \n\tPrefixListIds: ");
        permission.PrefixListIds.ForEach(id => Console.WriteLine($"  \t{id.Id} "));

        Console.WriteLine($"  \n\tTo Port: {permission.ToPort}");
    });
}
```

```
Console.WriteLine("Egress permissions:");
securityGroup.IpPermissionsEgress.ForEach(permission =>
{
    Console.WriteLine($"\\tFromPort: {permission.FromPort}");
    Console.WriteLine($"\\tIpProtocol: {permission.IpProtocol}");

    Console.WriteLine($"\\tIpv4Ranges: ");
    permission.Ipv4Ranges.ForEach(range =>
{ Console.WriteLine($"{range.CidrIp} "); });

    Console.WriteLine($"\\n\\tIpv6Ranges:");
    permission.Ipv6Ranges.ForEach(range =>
{ Console.WriteLine($"{range.CidrIpv6} "); });

    Console.WriteLine($"\\n\\tPrefixListIds: ");
    permission.PrefixListIds.ForEach(id => Console.WriteLine($"{id.Id} "));

    Console.WriteLine($"\\n\\tTo Port: {permission.ToPort}");
});
}

/// <summary>
/// Disassociate an Elastic IP address from an EC2 instance.
/// </summary>
/// <param name="associationId">The association Id.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> DisassociateIp(string associationId)
{
    try
    {
        var response = await _amazonEC2.DisassociateAddressAsync(
            new DisassociateAddressRequest { AssociationId =
associationId });
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidAssociationID.NotFound")
        {
            _logger.LogError(
                $"AssociationId is invalid, unable to disassociate address.
{ec2Exception.Message}");
        }
    }
}
```

```
        return false;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while disassociating the Elastic IP.:
{ex.Message}");
        return false;
    }
}

/// <summary>
/// Reboot a specific EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the instance that will be
rebooted.</param>
/// <returns>Async Task.</returns>
public async Task<bool> RebootInstances(string ec2InstanceId)
{
    try
    {
        var request = new RebootInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId },
        };

        await _amazonEC2.RebootInstancesAsync(request);

        // Wait for the instance to be running.
        Console.WriteLine("Waiting for the instance to start.");
        await WaitForInstanceState(ec2InstanceId, InstanceStateName.Running);

        return true;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId {ec2InstanceId} is invalid, unable to reboot.
{ec2Exception.Message}");
        }
        return false;
    }
}
```

```
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while rebooting the instance
{ec2InstanceId}.: {ex.Message}");
        return false;
    }
}

/// <summary>
/// Release an Elastic IP address. After the Elastic IP address is released,
/// it can no longer be used.
/// </summary>
/// <param name="allocationId">The allocation Id of the Elastic IP address.</
param>
/// <returns>True if successful.</returns>
public async Task<bool> ReleaseAddress(string allocationId)
{
    try
    {
        var request = new ReleaseAddressRequest { AllocationId =
allocationId };

        var response = await _amazonEC2.ReleaseAddressAsync(request);
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidAllocationID.NotFound")
        {
            _logger.LogError(
                $"AllocationId {allocationId} was not found.
{ec2Exception.Message}");
        }

        return false;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while releasing the AllocationId
{allocationId}.: {ex.Message}");
        return false;
    }
}
```

```
    }
}

/// <summary>
/// Create and run an EC2 instance.
/// </summary>
/// <param name="ImageId">The image Id of the image used as a basis for the
/// EC2 instance.</param>
/// <param name="instanceType">The instance type of the EC2 instance to
create.</param>
/// <param name="keyName">The name of the key pair to associate with the
/// instance.</param>
/// <param name="groupId">The Id of the Amazon EC2 security group that will
be
/// allowed to interact with the new EC2 instance.</param>
/// <returns>The instance Id of the new EC2 instance.</returns>
public async Task<string> RunInstances(string imageId, string instanceType,
string keyName, string groupId)
{
    try
    {
        var request = new RunInstancesRequest
        {
            ImageId = imageId,
            InstanceType = instanceType,
            KeyName = keyName,
            MinCount = 1,
            MaxCount = 1,
            SecurityGroupIds = new List<string> { groupId }
        };
        var response = await _amazonEC2.RunInstancesAsync(request);
        var instanceId = response.Reservation.Instances[0].InstanceId;

        Console.WriteLine("Waiting for the instance to start.");
        await WaitForInstanceState(instanceId, InstanceStateName.Running);

        return instanceId;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidGroupId.NotFound")
        {
            _logger.LogError(
                $"GroupId {groupId} was not found. {ec2Exception.Message}");
        }
    }
}
```

```
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError(
        $"An error occurred while running the instance.: {ex.Message}");
    throw;
}
}

/// <summary>
/// Start an EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the Amazon EC2 instance
/// to start.</param>
/// <returns>Async task.</returns>
public async Task StartInstances(string ec2InstanceId)
{
    try
    {
        var request = new StartInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId },
        };

        await _amazonEC2.StartInstancesAsync(request);

        Console.WriteLine("Waiting for instance to start. ");
        await WaitForInstanceState(ec2InstanceId, InstanceStateName.Running);
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to start.
{ec2Exception.Message}");
        }

        throw;
    }
}
```

```
        catch (Exception ex)
        {
            _logger.LogError(
                $"An error occurred while starting the instance.: {ex.Message}");
            throw;
        }
    }

    /// <summary>
    /// Stop an EC2 instance.
    /// </summary>
    /// <param name="ec2InstanceId">The instance Id of the EC2 instance to
    /// stop.</param>
    /// <returns>Async task.</returns>
    public async Task StopInstances(string ec2InstanceId)
    {
        try
        {
            var request = new StopInstancesRequest
            {
                InstanceIds = new List<string> { ec2InstanceId },
            };

            await _amazonEC2.StopInstancesAsync(request);
            Console.WriteLine("Waiting for the instance to stop.");
            await WaitForInstanceState(ec2InstanceId, InstanceStateName.Stopped);

            Console.WriteLine("\nThe instance has stopped.");
        }
        catch (AmazonEC2Exception ec2Exception)
        {
            if (ec2Exception.ErrorCode == "InvalidInstanceId")
            {
                _logger.LogError(
                    $"InstanceId is invalid, unable to stop.
{ec2Exception.Message}");
            }

            throw;
        }
        catch (Exception ex)
        {
            _logger.LogError(
                $"An error occurred while stopping the instance.: {ex.Message}");
        }
    }
}
```

```
        throw;
    }
}

/// <summary>
/// Terminate an EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the EC2 instance
/// to terminate.</param>
/// <returns>Async task.</returns>
public async Task<List<InstanceStateChange>> TerminateInstances(string
ec2InstanceId)
{
    try
    {
        var request = new TerminateInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId }
        };

        var response = await _amazonEC2.TerminateInstancesAsync(request);
        Console.WriteLine("Waiting for the instance to terminate.");
        await WaitForInstanceState(ec2InstanceId,
InstanceStateName.Terminated);

        Console.WriteLine($"\\nThe instance {ec2InstanceId} has been
terminated.");
        return response.TerminatingInstances;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to terminate.
{ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
```

```
        $"An error occurred while terminating the instance.:  
{ex.Message}");  
        throw;  
    }  
}  
  
/// <summary>  
/// Wait until an EC2 instance is in a specified state.  
/// </summary>  
/// <param name="instanceId">The instance Id.</param>  
/// <param name="stateName">The state to wait for.</param>  
/// <returns>A Boolean value indicating the success of the action.</returns>  
public async Task<bool> WaitForInstanceState(string instanceId,  
InstanceStateName stateName)  
{  
    var request = new DescribeInstancesRequest  
{  
        InstanceIds = new List<string> { instanceId }  
    };  
  
    // Wait until the instance is in the specified state.  
    var hasState = false;  
    do  
    {  
        // Wait 5 seconds.  
        Thread.Sleep(5000);  
  
        // Check for the desired state.  
        var response = await _amazonEC2.DescribeInstancesAsync(request);  
        var instance = response.Reservations[0].Instances[0];  
        hasState = instance.State.Name == stateName;  
        Console.WriteLine(". ");  
    } while (!hasState);  
  
    return hasState;  
}  
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的下列主題。
  - [AllocateAddress](#)
  - [AssociateAddress](#)

- [AuthorizeSecurityGroupIngress](#)
- [CreateKeyPair](#)
- [CreateSecurityGroup](#)
- [DeleteKeyPair](#)
- [DeleteSecurityGroup](#)
- [DescribeImages](#)
- [DescribeInstanceTypes](#)
- [DescribeInstances](#)
- [DescribeKeyPairs](#)
- [DescribeSecurityGroups](#)
- [DisassociateAddress](#)
- [ReleaseAddress](#)
- [RunInstances](#)
- [StartInstances](#)
- [StopInstances](#)
- [TerminateInstances](#)
- [UnmonitorInstances](#)

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行互動式案例。

```
#####  
# function get_started_with_ec2_instances  
#  
# Runs an interactive scenario that shows how to get started using EC2 instances.  
#
```

```

# "EC2 access" permissions are needed to run this code.
#
# Returns:
# 0 - If successful.
# 1 - If an error occurred.
#####
function get_started_with_ec2_instances() {
    # Requires version 4 for mapfile.
    local required_version=4.0

    # Get the current Bash version
    # Check if BASH_VERSION is set
    local current_version
    if [[ -n "$BASH_VERSION" ]]; then
        # Convert BASH_VERSION to a number for comparison
        current_version=$BASH_VERSION
    else
        # Get the current Bash version using the bash command
        current_version=$(bash --version | head -n 1 | awk '{ print $4 }')
    fi

    # Convert version strings to numbers for comparison
    local required_version_num current_version_num
    required_version_num=$(echo "$required_version" | awk -F. '{ print ($1 * 10000)
+ ($2 * 100) + $3 }')
    current_version_num=$(echo "$current_version" | awk -F. '{ print ($1 * 10000) +
($2 * 100) + $3 }')

    # Compare versions
    if ((current_version_num < required_version_num)); then
        echo "Error: This script requires Bash version $required_version or higher."
        echo "Your current Bash version is number is $current_version."
        exit 1
    fi

    {
        if [ "$EC2_OPERATIONS_SOURCED" != "True" ]; then

            source ./ec2_operations.sh
        fi
    }

    echo_repeat "*" 88

```

```
echo "Welcome to the Amazon Elastic Compute Cloud (Amazon EC2) get started with
instances demo."
echo_repeat "*" 88
echo

echo "Let's create an RSA key pair that you can be use to securely connect to "
echo "your EC2 instance."

echo -n "Enter a unique name for your key: "
get_input
local key_name
key_name=${get_input_result}

local temp_dir
temp_dir=$(mktemp -d)
local key_file_name="$temp_dir/${key_name}.pem"

if ec2_create_keypair -n "${key_name}" -f "${key_file_name}"; then
    echo "Created a key pair $key_name and saved the private key to
$key_file_name"
    echo
else
    errecho "The key pair failed to create. This demo will exit."
    return 1
fi

chmod 400 "${key_file_name}"

if yes_no_input "Do you want to list some of your key pairs? (y/n) "; then
    local keys_and_fingerprints
    keys_and_fingerprints="$(ec2_describe_key_pairs)" && {
        local image_name_and_id
        while IFS=$'\n' read -r image_name_and_id; do
            local entries
            IFS=$'\t' read -ra entries <<<"$image_name_and_id"
            echo "Found rsa key ${entries[0]} with fingerprint:"
            echo "    ${entries[1]}"
        done <<<"$keys_and_fingerprints"
    }
fi

echo_repeat "*" 88
echo_repeat "*" 88
```

```
echo "Let's create a security group to manage access to your instance."
echo -n "Enter a unique name for your security group: "
get_input
local security_group_name
security_group_name=${get_input_result}
local security_group_id
security_group_id=$(ec2_create_security_group -n "$security_group_name" \
  -d "Security group for EC2 instance") || {
  errecho "The security failed to create. This demo will exit."
  clean_up "$key_name" "$key_file_name"
  return 1
}

echo "Security group created with ID $security_group_id"
echo

local public_ip
public_ip=$(curl -s http://checkip.amazonaws.com)

echo "Let's add a rule to allow SSH only from your current IP address."
echo "Your public IP address is $public_ip"
echo -n "press return to add this rule to your security group."
get_input

if ! ec2_authorize_security_group_ingress -g "$security_group_id" -i
"$public_ip" -p tcp -f 22 -t 22; then
  errecho "The security group rules failed to update. This demo will exit."
  clean_up "$key_name" "$key_file_name" "$security_group_id"
  return 1
fi

echo "Security group rules updated"

local security_group_description
security_group_description="$(ec2_describe_security_groups -g
"${security_group_id}")" || {
  errecho "Failed to describe security groups. This demo will exit."
  clean_up "$key_name" "$key_file_name" "$security_group_id"
  return 1
}

mapfile -t parameters <<<"$security_group_description"
IFS=$'\t' read -ra entries <<<"${parameters[0]}"
```

```

echo "Security group: ${entries[0]}"
echo "    ID: ${entries[1]}"
echo "    VPC: ${entries[2]}"
echo "Inbound permissions:"
IFS=$'\t' read -ra entries <<<"${parameters[1]}"
echo "    IpProtocol: ${entries[0]}"
echo "    FromPort: ${entries[1]}"
echo "    ToPort: ${entries[2]}"
echo "    CidrIp: ${parameters[2]}"

local parameters
parameters="$(ssm_get_parameters_by_path -p "/aws/service/ami-amazon-linux-
latest")" || {
    errecho "Failed to get parameters. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id"
    return 1
}

local image_ids=""
mapfile -t parameters <<<"$parameters"
for image_name_and_id in "${parameters[@]}"; do
    IFS=$'\t' read -ra values <<<"$image_name_and_id"
    if [[ "${values[0]}" == *"amzn2"* ]]; then
        image_ids+="${values[1]} "
    fi
done

local images
images="$(ec2_describe_images -i "$image_ids")" || {
    errecho "Failed to describe images. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id"
    return 1
}

new_line_and_tab_to_list "$images"
local images=("${list_result[@]}")

# Get the size of the array
local images_count=${#images[@]}

if ((images_count == 0)); then
    errecho "No images found. This demo will exit."

```

```

    clean_up "$key_name" "$key_file_name" "$security_group_id"
    return 1
fi

echo_repeat "*" 88
echo_repeat "*" 88

echo "Let's create an instance from an Amazon Linux 2 AMI. Here are some
options:"
for ((i = 0; i < images_count; i += 3)); do
    echo "$(((i / 3) + 1)) - ${images[$i]}"
done

integer_input "Please enter the number of the AMI you want to use: " 1
"$((images_count / 3))"
local choice=${get_input_result}
choice=$((choice - 1) * 3)

echo "Great choice."
echo

local architecture=${images[$((choice + 1))]}
local image_id=${images[$((choice + 2))]}
echo "Here are some instance types that support the ${architecture}
architecture of the image:"
response="$(ec2_describe_instance_types -a "${architecture}" -t
"*micro,*small")" || {
    errecho "Failed to describe instance types. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id"
    return 1
}

local instance_types
mapfile -t instance_types <<<"$response"

# Get the size of the array
local instance_types_count=${#instance_types[@]}

echo "Here are some options:"
for ((i = 0; i < instance_types_count; i++)); do
    echo "$((i + 1)) - ${instance_types[$i]}"
done

integer_input "Which one do you want to use? " 1 "${#instance_types[@]}"

```

```
"
choice=${get_input_result}
local instance_type=${instance_types[$((choice - 1))]}
echo "Another great choice."
echo

echo "Creating your instance and waiting for it to start..."
local instance_id
instance_id=$(ec2_run_instances -i "$image_id" -t "$instance_type" -k
"$key_name" -s "$security_group_id") || {
    errecho "Failed to run instance. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id"
    return 1
}

ec2_wait_for_instance_running -i "$instance_id"
echo "Your instance is ready:"
echo

local instance_details
instance_details="$(ec2_describe_instances -i "${instance_id}")"

echo
print_instance_details "${instance_details}"

local public_ip
public_ip=$(echo "${instance_details}" | awk '{print $6}')
echo
echo "You can use SSH to connect to your instance"
echo "If the connection attempt times out, you might have to manually update
the SSH ingress rule"
echo "for your IP address in the AWS Management Console."
connect_to_instance "$key_file_name" "$public_ip"

echo -n "Press Enter when you're ready to continue the demo: "
get_input

echo_repeat "*" 88
echo_repeat "*" 88

echo "Let's stop and start your instance to see what changes."
echo "Stopping your instance and waiting until it's stopped..."
ec2_stop_instances -i "$instance_id"
ec2_wait_for_instance_stopped -i "$instance_id"
```

```
echo "Your instance is stopped. Restarting..."

ec2_start_instances -i "$instance_id"
ec2_wait_for_instance_running -i "$instance_id"

echo "Your instance is running again."
local instance_details
instance_details="$(ec2_describe_instances -i "${instance_id}")"

print_instance_details "${instance_details}"

public_ip=$(echo "${instance_details}" | awk '{print $6}')

echo "Every time your instance is restarted, its public IP address changes"
connect_to_instance "$key_file_name" "$public_ip"

echo -n "Press Enter when you're ready to continue the demo: "
get_input

echo_repeat "*" 88
echo_repeat "*" 88

echo "You can allocate an Elastic IP address and associate it with your
instance"
echo "to keep a consistent IP address even when your instance restarts."

local result
result=$(ec2_allocate_address -d vpc) || {
    errecho "Failed to allocate an address. This demo will exit."
    clean_up "$key_name" "$key_file_name" "$security_group_id" "$instance_id"
    return 1
}

local elastic_ip allocation_id
elastic_ip=$(echo "$result" | awk '{print $1}')
allocation_id=$(echo "$result" | awk '{print $2}')

echo "Allocated static Elastic IP address: $elastic_ip"

local association_id
association_id=$(ec2_associate_address -i "$instance_id" -a "$allocation_id")
|| {
    errecho "Failed to associate an address. This demo will exit."
```

```
    clean_up "$key_name" "$key_file_name" "$security_group_id" "$instance_id"
"$allocation_id"
    return 1
}

echo "Associated your Elastic IP with your instance."
echo "You can now use SSH to connect to your instance by using the Elastic IP."
connect_to_instance "$key_file_name" "$elastic_ip"

echo -n "Press Enter when you're ready to continue the demo: "
get_input

echo_repeat "*" 88
echo_repeat "*" 88

echo "Let's stop and start your instance to see what changes."
echo "Stopping your instance and waiting until it's stopped..."
ec2_stop_instances -i "$instance_id"
ec2_wait_for_instance_stopped -i "$instance_id"

echo "Your instance is stopped. Restarting..."

ec2_start_instances -i "$instance_id"
ec2_wait_for_instance_running -i "$instance_id"

echo "Your instance is running again."
local instance_details
instance_details="$(ec2_describe_instances -i "${instance_id}")"

print_instance_details "${instance_details}"

echo "Because you have associated an Elastic IP with your instance, you can"
echo "connect by using a consistent IP address after the instance restarts."
connect_to_instance "$key_file_name" "$elastic_ip"

echo -n "Press Enter when you're ready to continue the demo: "
get_input

echo_repeat "*" 88
echo_repeat "*" 88

if yes_no_input "Do you want to delete the resources created in this demo: (y/
n) "; then
    clean_up "$key_name" "$key_file_name" "$security_group_id" "$instance_id" \
```

```

    "$allocation_id" "$association_id"
else
    echo "The following resources were not deleted."
    echo "Key pair: $key_name"
    echo "Key file: $key_file_name"
    echo "Security group: $security_group_id"
    echo "Instance: $instance_id"
    echo "Elastic IP address: $elastic_ip"
fi
}

#####
# function clean_up
#
# This function cleans up the created resources.
# $1 - The name of the ec2 key pair to delete.
# $2 - The name of the key file to delete.
# $3 - The ID of the security group to delete.
# $4 - The ID of the instance to terminate.
# $5 - The ID of the elastic IP address to release.
# $6 - The ID of the elastic IP address to disassociate.
#
# Returns:
# 0 - If successful.
# 1 - If an error occurred.
#####
function clean_up() {
    local result=0
    local key_pair_name=$1
    local key_file_name=$2
    local security_group_id=$3
    local instance_id=$4
    local allocation_id=$5
    local association_id=$6

    if [ -n "$association_id" ]; then
        # bashsupport disable=BP2002
        if (ec2_disassociate_address -a "$association_id"); then
            echo "Disassociated elastic IP address with ID $association_id"
        else
            errecho "The elastic IP address disassociation failed."
            result=1
        fi
    fi
fi

```

```
if [ -n "$allocation_id" ]; then
    # bashsupport disable=BP2002
    if (ec2_release_address -a "$allocation_id"); then
        echo "Released elastic IP address with ID $allocation_id"
    else
        errecho "The elastic IP address release failed."
        result=1
    fi
fi

if [ -n "$instance_id" ]; then
    # bashsupport disable=BP2002
    if (ec2_terminate_instances -i "$instance_id"); then
        echo "Started terminating instance with ID $instance_id"

        ec2_wait_for_instance_terminated -i "$instance_id"
    else
        errecho "The instance terminate failed."
        result=1
    fi
fi

if [ -n "$security_group_id" ]; then
    # bashsupport disable=BP2002
    if (ec2_delete_security_group -i "$security_group_id"); then
        echo "Deleted security group with ID $security_group_id"
    else
        errecho "The security group delete failed."
        result=1
    fi
fi

if [ -n "$key_pair_name" ]; then
    # bashsupport disable=BP2002
    if (ec2_delete_keypair -n "$key_pair_name"); then
        echo "Deleted key pair named $key_pair_name"
    else
        errecho "The key pair delete failed."
        result=1
    fi
fi

if [ -n "$key_file_name" ]; then
```

```
    rm -f "$key_file_name"
fi

return $result
}

#####
# function ssm_get_parameters_by_path
#
# This function retrieves one or more parameters from the AWS Systems Manager
  Parameter Store
# by specifying a parameter path.
#
# Parameters:
#     -p parameter_path - The path of the parameter(s) to retrieve.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ssm_get_parameters_by_path() {
    local parameter_path response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ssm_get_parameters_by_path"
        echo "Retrieves one or more parameters from the AWS Systems Manager Parameter
Store by specifying a parameter path."
        echo "  -p parameter_path - The path of the parameter(s) to retrieve."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "p:h" option; do
        case "${option}" in
            p) parameter_path="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage

```

```

        return 1
        ;;
    esac
done
export OPTIND=1

if [[ -z "$parameter_path" ]]; then
    errecho "ERROR: You must provide a parameter path with the -p parameter."
    usage
    return 1
fi

response=$(aws ssm get-parameters-by-path \
    --path "$parameter_path" \
    --query "Parameters[*].[Name, Value]" \
    --output text) || {
    aws_cli_error_log $?
    errecho "ERROR: AWS reports get-parameters-by-path operation failed.
$response"
    return 1
}

echo "$response"

return 0
}

#####
# function print_instance_details
#
# This function prints the details of an Amazon Elastic Compute Cloud (Amazon
# EC2) instance.
#
# Parameters:
#     instance_details - The instance details in the format "InstanceId ImageId
#     InstanceType KeyName VpcId PublicIpAddress State.Name".
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function print_instance_details() {
    local instance_details="$1"

```

```

if [[ -z "${instance_details}" ]]; then
    echo "Error: Missing required instance details argument."
    return 1
fi

local instance_id image_id instance_type key_name vpc_id public_ip state
instance_id=$(echo "${instance_details}" | awk '{print $1}')
image_id=$(echo "${instance_details}" | awk '{print $2}')
instance_type=$(echo "${instance_details}" | awk '{print $3}')
key_name=$(echo "${instance_details}" | awk '{print $4}')
vpc_id=$(echo "${instance_details}" | awk '{print $5}')
public_ip=$(echo "${instance_details}" | awk '{print $6}')
state=$(echo "${instance_details}" | awk '{print $7}')

echo "    ID: ${instance_id}"
echo "    Image ID: ${image_id}"
echo "    Instance type: ${instance_type}"
echo "    Key name: ${key_name}"
echo "    VPC ID: ${vpc_id}"
echo "    Public IP: ${public_ip}"
echo "    State: ${state}"

return 0
}

#####
# function connect_to_instance
#
# This function displays the public IP address of an Amazon Elastic Compute Cloud
# (Amazon EC2) instance and prompts the user to connect to the instance via SSH.
#
# Parameters:
#     $1 - The name of the key file used to connect to the instance.
#     $2 - The public IP address of the instance.
#
# Returns:
#     None
#####
function connect_to_instance() {
    local key_file_name="$1"
    local public_ip="$2"

    # Validate the input parameters
    if [[ -z "$key_file_name" ]]; then

```

```

    echo "ERROR: You must provide a key file name as the first argument." >&2
    return 1
fi

if [[ -z "$public_ip" ]]; then
    echo "ERROR: You must provide a public IP address as the second argument."
>&2
    return 1
fi

# Display the public IP address and connection command
echo "To connect, run the following command:"
echo "    ssh -i ${key_file_name} ec2-user@${public_ip}"

# Prompt the user to connect to the instance
if yes_no_input "Do you want to connect now? (y/n) "; then
    echo "After you have connected, you can return to this example by typing
'exit'"
    ssh -i "${key_file_name}" ec2-user@"${public_ip}"
fi
}

#####
# function get_input
#
# This function gets user input from the command line.
#
# Outputs:
#   User input to stdout.
#
# Returns:
#   0
#####
function get_input() {

    if [ -z "${mock_input+x}" ]; then
        read -r get_input_result
    else

        if [ "$mock_input_array_index" -lt ${#mock_input_array[@]} ]; then
            get_input_result="${mock_input_array[$mock_input_array_index]}"
            # bashsupport disable=BP2001
            # shellcheck disable=SC2206
            ((mock_input_array_index++))
        fi
    fi
}

```

```

    echo -n "$get_input_result"
else
    echo "MOCK_INPUT_ARRAY has no more elements" 1>&2
    return 1
fi
fi

return 0
}

#####
# function yes_no_input
#
# This function requests a yes/no answer from the user, following to a prompt.
#
# Parameters:
#     $1 - The prompt.
#
# Returns:
#     0 - If yes.
#     1 - If no.
#####
function yes_no_input() {
    if [ -z "$1" ]; then
        echo "Internal error yes_no_input"
        return 1
    fi

    local index=0
    local response="N"
    while [[ $index -lt 10 ]]; do
        index=$((index + 1))
        echo -n "$1"
        if ! get_input; then
            return 1
        fi
        response=$(echo "$get_input_result" | tr '[:upper:]' '[:lower:]')
        if [ "$response" = "y" ] || [ "$response" = "n" ]; then
            break
        else
            echo -e "\nPlease enter or 'y' or 'n'."
        fi
    done
}

```

```
echo

if [ "$response" = "y" ]; then
    return 0
else
    return 1
fi
}

#####
# function integer_input
#
# This function prompts the user to enter an integer within a specified range
# and validates the input.
#
# Parameters:
#     $1 - The prompt message to display to the user.
#     $2 - The minimum value of the accepted range.
#     $3 - The maximum value of the accepted range.
#
# Returns:
#     The valid integer input from the user.
#     If the input is invalid or out of range, the function will continue
#     prompting the user until a valid input is provided.
#####
function integer_input() {
    local prompt="$1"
    local min_value="$2"
    local max_value="$3"
    local input=""

    while true; do
        # Display the prompt message and wait for user input
        echo -n "$prompt"

        if ! get_input; then
            return 1
        fi

        input="$get_input_result"

        # Check if the input is a valid integer
        if [[ "$input" =~ ^-[0-9]+$ ]]; then
            # Check if the input is within the specified range
```

```
    if ((input >= min_value && input <= max_value)); then
        return 0
    else
        echo "Error: Input, $input, must be between $min_value and $max_value."
    fi
else
    echo "Error: Invalid input- $input. Please enter an integer."
fi
done
}
#####
# function new_line_and_tab_to_list
#
# This function takes a string input containing newlines and tabs, and
# converts it into a list (array) of elements.
#
# Parameters:
#     $1 - The input string containing newlines and tabs.
#
# Returns:
#     The resulting list (array) is stored in the global variable
#     'list_result'.
#####
function new_line_and_tab_to_list() {
    local input=$1
    export list_result

    list_result=()
    mapfile -t lines <<<"$input"
    local line
    for line in "${lines[@]"; do
        IFS=$'\t' read -ra parameters <<<"$line"
        list_result+=("${parameters[@]}")
    done
}

#####
# function echo_repeat
#
# This function prints a string 'n' times to stdout.
#
# Parameters:
#     $1 - The string.
#     $2 - Number of times to print the string.
```

```
#
# Outputs:
#   String 'n' times to stdout.
#
# Returns:
#   0
#####
function echo_repeat() {
    local end=$2
    for ((i = 0; i < end; i++)); do
        echo -n "$1"
    done
    echo
}
}
```

此案例中使用的 DynamoDB 函數。

```
#####
# function ec2_create_keypair
#
# This function creates an Amazon Elastic Compute Cloud (Amazon EC2) ED25519 or
# 2048-bit RSA key pair
# and writes it to a file.
#
# Parameters:
#   -n key_pair_name - A key pair name.
#   -f file_path - File to store the key pair.
#
# And:
#   0 - If successful.
#   1 - If it fails.
#####
function ec2_create_keypair() {
    local key_pair_name file_path response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_create_keypair"
        echo "Creates an Amazon Elastic Compute Cloud (Amazon EC2) ED25519 or 2048-
bit RSA key pair"
        echo " and writes it to a file."
    }
}
```

```
    echo " -n key_pair_name - A key pair name."
    echo " -f file_path - File to store the key pair."
    echo ""
}

# Retrieve the calling parameters.
while getopts "n:f:h" option; do
    case "${option}" in
        n) key_pair_name="${OPTARG}" ;;
        f) file_path="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

if [[ -z "$key_pair_name" ]]; then
    errecho "ERROR: You must provide a key name with the -n parameter."
    usage
    return 1
fi

if [[ -z "$file_path" ]]; then
    errecho "ERROR: You must provide a file path with the -f parameter."
    usage
    return 1
fi

response=$(aws ec2 create-key-pair \
    --key-name "$key_pair_name" \
    --query 'KeyMaterial' \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports create-access-key operation failed.$response"
    return 1
}
```

```
if [[ -n "$file_path" ]]; then
    echo "$response" >"$file_path"
fi

return 0
}

#####
# function ec2_describe_key_pairs
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
key pairs.
#
# Parameters:
#     -h - Display help.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_describe_key_pairs() {
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_key_pairs"
        echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2) key
pairs."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "h" option; do
        case "${option}" in
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
}
```

```

    esac
done
export OPTIND=1

local response

response=$(aws ec2 describe-key-pairs \
  --query 'KeyPairs[*].[KeyName, KeyFingerprint]' \
  --output text) || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports describe-key-pairs operation failed.$response"
  return 1
}

echo "$response"

return 0
}

#####
# function ec2_create_security_group
#
# This function creates an Amazon Elastic Compute Cloud (Amazon EC2) security
# group.
#
# Parameters:
#   -n security_group_name - The name of the security group.
#   -d security_group_description - The description of the security group.
#
# Returns:
#   The ID of the created security group, or an error message if the
#   operation fails.
# And:
#   0 - If successful.
#   1 - If it fails.
#
#####
function ec2_create_security_group() {
  local security_group_name security_group_description response

  # Function to display usage information
  function usage() {
    echo "function ec2_create_security_group"
    echo "Creates an Amazon Elastic Compute Cloud (Amazon EC2) security group."
  }
}

```

```
    echo " -n security_group_name - The name of the security group."
    echo " -d security_group_description - The description of the security
group."
    echo ""
}

# Parse the command-line arguments
while getopts "n:d:h" option; do
    case "${option}" in
        n) security_group_name="${OPTARG}" ;;
        d) security_group_description="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$security_group_name" ]]; then
    errecho "ERROR: You must provide a security group name with the -n
parameter."
    return 1
fi

if [[ -z "$security_group_description" ]]; then
    errecho "ERROR: You must provide a security group description with the -d
parameter."
    return 1
fi

# Create the security group
response=$(aws ec2 create-security-group \
    --group-name "$security_group_name" \
    --description "$security_group_description" \
    --query "GroupId" \
    --output text) || {
    aws_cli_error_log ${?}
```

```

    errecho "ERROR: AWS reports create-security-group operation failed."
    errecho "$response"
    return 1
}

echo "$response"
return 0
}

#####
# function ec2_describe_security_groups
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
# security groups.
#
# Parameters:
#     -g security_group_id - The ID of the security group to describe
#     (optional).
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_describe_security_groups() {
    local security_group_id response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_security_groups"
        echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
security groups."
        echo "  -g security_group_id - The ID of the security group to describe
(optional)."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "g:h" option; do
        case "${option}" in
            g) security_group_id="${OPTARG}" ;;
            h)
                usage
                return 0
        esac
    done
}

```

```

        ;;
    \?)
        echo "Invalid parameter"
        usage
        return 1
        ;;
    esac
done
export OPTIND=1

local query="SecurityGroups[*].[GroupName, GroupId, VpcId, IpPermissions[*].
[IpProtocol, FromPort, ToPort, IpRanges[*].CidrIp]]"

if [[ -n "$security_group_id" ]]; then
    response=$(aws ec2 describe-security-groups --group-ids "$security_group_id"
--query "${query}" --output text)
else
    response=$(aws ec2 describe-security-groups --query "${query}" --output text)
fi

local error_code=${?}

if [[ $error_code -ne 0 ]]; then
    aws_cli_error_log $error_code
    errecho "ERROR: AWS reports describe-security-groups operation failed.
$response"
    return 1
fi

echo "$response"

return 0
}

#####
# function ec2_authorize_security_group_ingress
#
# This function authorizes an ingress rule for an Amazon Elastic Compute Cloud
(Amazon EC2) security group.
#
# Parameters:
#     -g security_group_id - The ID of the security group.
#     -i ip_address - The IP address or CIDR block to authorize.
#     -p protocol - The protocol to authorize (e.g., tcp, udp, icmp).

```

```

# -f from_port - The start of the port range to authorize.
# -t to_port - The end of the port range to authorize.
#
# And:
# 0 - If successful.
# 1 - If it fails.
#####
function ec2_authorize_security_group_ingress() {
    local security_group_id ip_address protocol from_port to_port response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_authorize_security_group_ingress"
        echo "Authorizes an ingress rule for an Amazon Elastic Compute Cloud (Amazon
EC2) security group."
        echo " -g security_group_id - The ID of the security group."
        echo " -i ip_address - The IP address or CIDR block to authorize."
        echo " -p protocol - The protocol to authorize (e.g., tcp, udp, icmp)."
        echo " -f from_port - The start of the port range to authorize."
        echo " -t to_port - The end of the port range to authorize."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "g:i:p:f:t:h" option; do
        case "${option}" in
            g) security_group_id="${OPTARG}" ;;
            i) ip_address="${OPTARG}" ;;
            p) protocol="${OPTARG}" ;;
            f) from_port="${OPTARG}" ;;
            t) to_port="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

```

```
if [[ -z "$security_group_id" ]]; then
    errecho "ERROR: You must provide a security group ID with the -g parameter."
    usage
    return 1
fi

if [[ -z "$ip_address" ]]; then
    errecho "ERROR: You must provide an IP address or CIDR block with the -i
parameter."
    usage
    return 1
fi

if [[ -z "$protocol" ]]; then
    errecho "ERROR: You must provide a protocol with the -p parameter."
    usage
    return 1
fi

if [[ -z "$from_port" ]]; then
    errecho "ERROR: You must provide a start port with the -f parameter."
    usage
    return 1
fi

if [[ -z "$to_port" ]]; then
    errecho "ERROR: You must provide an end port with the -t parameter."
    usage
    return 1
fi

response=$(aws ec2 authorize-security-group-ingress \
    --group-id "$security_group_id" \
    --cidr "${ip_address}/32" \
    --protocol "$protocol" \
    --port "$from_port-$to_port" \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports authorize-security-group-ingress operation
failed.$response"
    return 1
}
```

```

return 0
}

#####
# function ec2_describe_images
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
images.
#
# Parameters:
#   -i image_ids - A space-separated list of image IDs (optional).
#   -h - Display help.
#
# And:
#   0 - If successful.
#   1 - If it fails.
#####
function ec2_describe_images() {
    local image_ids response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_images"
        echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
images."
        echo "  -i image_ids - A space-separated list of image IDs (optional)."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
            i) image_ids="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
}

```

```

    esac
done
export OPTIND=1

local aws_cli_args=()

if [[ -n "$image_ids" ]]; then
    # shellcheck disable=SC2206
    aws_cli_args+=("--image-ids" $image_ids)
fi

response=$(aws ec2 describe-images \
    "${aws_cli_args[@]}" \
    --query 'Images[*].[Description,Architecture,ImageId]' \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports describe-images operation failed.$response"
    return 1
}

echo "$response"

return 0
}

#####
# ec2_describe_instance_types
#
# This function describes EC2 instance types filtered by processor architecture
# and optionally by instance type. It takes the following arguments:
#
# -a, --architecture ARCHITECTURE   Specify the processor architecture (e.g.,
# x86_64)
# -t, --type INSTANCE_TYPE           Comma-separated list of instance types (e.g.,
# t2.micro)
# -h, --help                         Show the usage help
#
# The function prints the instance type and supported architecture for each
# matching instance type.
#####
function ec2_describe_instance_types() {
    local architecture=""
    local instance_types=""

```

```
# bashsupport disable=BP5008
function usage() {
    echo "Usage: ec2_describe_instance_types [-a|--architecture ARCHITECTURE] [-t|--type INSTANCE_TYPE] [-h|--help]"
    echo "  -a, --architecture ARCHITECTURE  Specify the processor architecture (e.g., x86_64)"
    echo "  -t, --type INSTANCE_TYPE          Comma-separated list of instance types (e.g., t2.micro)"
    echo "  -h, --help                        Show this help message"
}

while [[ $# -gt 0 ]]; do
    case "$1" in
        -a | --architecture)
            architecture="$2"
            shift 2
            ;;
        -t | --type)
            instance_types="$2"
            shift 2
            ;;
        -h | --help)
            usage
            return 0
            ;;
        *)
            echo "Unknown argument: $1"
            return 1
            ;;
    esac
done

if [[ -z "$architecture" ]]; then
    errecho "Error: Architecture not specified."
    usage
    return 1
fi

if [[ -z "$instance_types" ]]; then
    errecho "Error: Instance type not specified."
    usage
    return 1
fi
```

```

local tmp_json_file="temp_ec2.json"
echo -n '[
  {
    "Name": "processor-info.supported-architecture",
    "Values": [' >"$tmp_json_file"

local items
IFS=', ' read -ra items <<<"$architecture"
local array_size
array_size=${#items[@]}
for i in $(seq 0 $((array_size - 1))); do
  echo -n '""${items[$i]}""' >>"$tmp_json_file"
  if [[ $i -lt $((array_size - 1)) ]]; then
    echo -n ', ' >>"$tmp_json_file"
  fi
done
echo -n ']],
  {
    "Name": "instance-type",
    "Values": [' >>"$tmp_json_file"
IFS=', ' read -ra items <<<"$instance_types"
local array_size
array_size=${#items[@]}
for i in $(seq 0 $((array_size - 1))); do
  echo -n '""${items[$i]}""' >>"$tmp_json_file"
  if [[ $i -lt $((array_size - 1)) ]]; then
    echo -n ', ' >>"$tmp_json_file"
  fi
done

echo -n ']]]' >>"$tmp_json_file"

local response
response=$(aws ec2 describe-instance-types --filters file://"${tmp_json_file}" \
  --query 'InstanceTypes[*].[InstanceType]' --output text)

local error_code=$?

rm "$tmp_json_file"

if [[ $error_code -ne 0 ]]; then
  aws_cli_error_log $error_code
  echo "ERROR: AWS reports describe-instance-types operation failed."
  return 1

```

```

fi

echo "$response"
return 0
}

#####
# function ec2_run_instances
#
# This function launches one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances.
#
# Parameters:
#     -i image_id - The ID of the Amazon Machine Image (AMI) to use.
#     -t instance_type - The instance type to use (e.g., t2.micro).
#     -k key_pair_name - The name of the key pair to use.
#     -s security_group_id - The ID of the security group to use.
#     -c count - The number of instances to launch (default: 1).
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_run_instances() {
    local image_id instance_type key_pair_name security_group_id count response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_run_instances"
        echo "Launches one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo "  -i image_id - The ID of the Amazon Machine Image (AMI) to use."
        echo "  -t instance_type - The instance type to use (e.g., t2.micro)."
        echo "  -k key_pair_name - The name of the key pair to use."
        echo "  -s security_group_id - The ID of the security group to use."
        echo "  -c count - The number of instances to launch (default: 1)."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:t:k:s:c:h" option; do

```

```
case "${option}" in
  i) image_id="${OPTARG}" ;;
  t) instance_type="${OPTARG}" ;;
  k) key_pair_name="${OPTARG}" ;;
  s) security_group_id="${OPTARG}" ;;
  c) count="${OPTARG}" ;;
  h)
    usage
    return 0
    ;;
  \?)
    echo "Invalid parameter"
    usage
    return 1
    ;;
esac
done
export OPTIND=1

if [[ -z "$image_id" ]]; then
  errecho "ERROR: You must provide an Amazon Machine Image (AMI) ID with the -i
parameter."
  usage
  return 1
fi

if [[ -z "$instance_type" ]]; then
  errecho "ERROR: You must provide an instance type with the -t parameter."
  usage
  return 1
fi

if [[ -z "$key_pair_name" ]]; then
  errecho "ERROR: You must provide a key pair name with the -k parameter."
  usage
  return 1
fi

if [[ -z "$security_group_id" ]]; then
  errecho "ERROR: You must provide a security group ID with the -s parameter."
  usage
  return 1
fi
```

```

if [[ -z "$count" ]]; then
    count=1
fi

response=$(aws ec2 run-instances \
    --image-id "$image_id" \
    --instance-type "$instance_type" \
    --key-name "$key_pair_name" \
    --security-group-ids "$security_group_id" \
    --count "$count" \
    --query 'Instances[*].[InstanceId]' \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports run-instances operation failed.$response"
    return 1
}

echo "$response"

return 0
}

#####
# function ec2_describe_instances
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances.
#
# Parameters:
#     -i instance_id - The ID of the instance to describe (optional).
#     -q query - The query to filter the response (optional).
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_describe_instances() {
    local instance_id query response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_instances"
    }

```

```

    echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
    echo "  -i instance_id - The ID of the instance to describe (optional).\"
    echo "  -q query - The query to filter the response (optional).\"
    echo "  -h - Display help.\"
    echo ""
}

# Retrieve the calling parameters.
while getopts "i:q:h" option; do
    case "${option}" in
        i) instance_id="${OPTARG}" ;;
        q) query="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

local aws_cli_args=()

if [[ -n "$instance_id" ]]; then
    # shellcheck disable=SC2206
    aws_cli_args+=("--instance-ids" $instance_id)
fi

local query_arg=""
if [[ -n "$query" ]]; then
    query_arg="--query '$query'"
else
    query_arg="--query Reservations[*].Instances[*].
[InstanceId,ImageId,InstanceType,KeyName,VpcId,PublicIpAddress,State.Name]"
fi

# shellcheck disable=SC2086
response=$(aws ec2 describe-instances \
    "${aws_cli_args[@]}" \

```

```

$query_arg \
--output text) || {
aws_cli_error_log ${?}
errecho "ERROR: AWS reports describe-instances operation failed.$response"
return 1
}

echo "$response"

return 0
}

#####
# function ec2_stop_instances
#
# This function stops one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances.
#
# Parameters:
#     -i instance_id - The ID(s) of the instance(s) to stop (comma-separated).
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_stop_instances() {
    local instance_ids
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_stop_instances"
        echo "Stops one or more Amazon Elastic Compute Cloud (Amazon EC2) instances."
        echo "  -i instance_id - The ID(s) of the instance(s) to stop (comma-
separated)."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
            i) instance_ids="${OPTARG}" ;;

```

```

        h)
        usage
        return 0
        ;;
    \?)
        echo "Invalid parameter"
        usage
        return 1
        ;;
    esac
done
export OPTIND=1

if [[ -z "$instance_ids" ]]; then
    errecho "ERROR: You must provide one or more instance IDs with the -i
parameter."
    usage
    return 1
fi

response=$(aws ec2 stop-instances \
    --instance-ids "${instance_ids}") || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports stop-instances operation failed with $response."
    return 1
}

return 0
}

#####
# function ec2_start_instances
#
# This function starts one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances.
#
# Parameters:
#     -i instance_id - The ID(s) of the instance(s) to start (comma-separated).
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####

```

```
function ec2_start_instances() {
    local instance_ids
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_start_instances"
        echo "Starts one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo "  -i instance_id - The ID(s) of the instance(s) to start (comma-
separated)."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
            i) instance_ids="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    if [[ -z "$instance_ids" ]]; then
        errecho "ERROR: You must provide one or more instance IDs with the -i
parameter."
        usage
        return 1
    fi

    response=$(aws ec2 start-instances \
        --instance-ids "${instance_ids}") || {
        aws_cli_error_log ${?}
        errecho "ERROR: AWS reports start-instances operation failed with $response."
        return 1
    }
}
```

```
}

return 0
}

#####
# function ec2_allocate_address
#
# This function allocates an Elastic IP address for use with Amazon Elastic
# Compute Cloud (Amazon EC2) instances in a specific AWS Region.
#
# Parameters:
#     -d domain - The domain for the Elastic IP address (either 'vpc' or
#     'standard').
#
# Returns:
#     The allocated Elastic IP address, or an error message if the operation
#     fails.
# And:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_allocate_address() {
    local domain response

    # Function to display usage information
    function usage() {
        echo "function ec2_allocate_address"
        echo "Allocates an Elastic IP address for use with Amazon Elastic Compute
        Cloud (Amazon EC2) instances in a specific AWS Region."
        echo " -d domain - The domain for the Elastic IP address (either 'vpc' or
        'standard')."
        echo ""
    }

    # Parse the command-line arguments
    while getopts "d:h" option; do
        case "${option}" in
            d) domain="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
        esac
    done
}
```

```

    \?)
    echo "Invalid parameter"
    usage
    return 1
    ;;
esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$domain" ]]; then
    errecho "ERROR: You must provide a domain with the -d parameter (either 'vpc'
or 'standard')."
    return 1
fi

if [[ "$domain" != "vpc" && "$domain" != "standard" ]]; then
    errecho "ERROR: Invalid domain value. Must be either 'vpc' or 'standard'."
    return 1
fi

# Allocate the Elastic IP address
response=$(aws ec2 allocate-address \
    --domain "$domain" \
    --query "[PublicIp,AllocationId]" \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports allocate-address operation failed."
    errecho "$response"
    return 1
}

echo "$response"
return 0
}

#####
# function ec2_associate_address
#
# This function associates an Elastic IP address with an Amazon Elastic Compute
Cloud (Amazon EC2) instance.
#
# Parameters:

```

```
# -a allocation_id - The allocation ID of the Elastic IP address to
associate.
# -i instance_id - The ID of the EC2 instance to associate the Elastic IP
address with.
#
# Returns:
# 0 - If successful.
# 1 - If it fails.
#
#####
function ec2_associate_address() {
    local allocation_id instance_id response

    # Function to display usage information
    function usage() {
        echo "function ec2_associate_address"
        echo "Associates an Elastic IP address with an Amazon Elastic Compute Cloud
(Amazon EC2) instance."
        echo " -a allocation_id - The allocation ID of the Elastic IP address to
associate."
        echo " -i instance_id - The ID of the EC2 instance to associate the Elastic
IP address with."
        echo ""
    }

    # Parse the command-line arguments
    while getopts "a:i:h" option; do
        case "${option}" in
            a) allocation_id="${OPTARG}" ;;
            i) instance_id="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    # Validate the input parameters
```

```
if [[ -z "$allocation_id" ]]; then
    errecho "ERROR: You must provide an allocation ID with the -a parameter."
    return 1
fi

if [[ -z "$instance_id" ]]; then
    errecho "ERROR: You must provide an instance ID with the -i parameter."
    return 1
fi

# Associate the Elastic IP address
response=$(aws ec2 associate-address \
    --allocation-id "$allocation_id" \
    --instance-id "$instance_id" \
    --query "AssociationId" \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports associate-address operation failed."
    errecho "$response"
    return 1
}

echo "$response"
return 0
}

#####
# function ec2_disassociate_address
#
# This function disassociates an Elastic IP address from an Amazon Elastic
# Compute Cloud (Amazon EC2) instance.
#
# Parameters:
#     -a association_id - The association ID that represents the association of
#     the Elastic IP address with an instance.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_disassociate_address() {
    local association_id response
```

```
# Function to display usage information
function usage() {
    echo "function ec2_disassociate_address"
    echo "Disassociates an Elastic IP address from an Amazon Elastic Compute
Cloud (Amazon EC2) instance."
    echo " -a association_id - The association ID that represents the
association of the Elastic IP address with an instance."
    echo ""
}

# Parse the command-line arguments
while getopts "a:h" option; do
    case "${option}" in
        a) association_id="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$association_id" ]]; then
    errecho "ERROR: You must provide an association ID with the -a parameter."
    return 1
fi

response=$(aws ec2 disassociate-address \
    --association-id "$association_id") || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports disassociate-address operation failed."
    errecho "$response"
    return 1
}

return 0
}
```

```
#####
# function ec2_release_address
#
# This function releases an Elastic IP address from an Amazon Elastic Compute
  Cloud (Amazon EC2) instance.
#
# Parameters:
#   -a allocation_id - The allocation ID of the Elastic IP address to
  release.
#
# Returns:
#   0 - If successful.
#   1 - If it fails.
#
#####
function ec2_release_address() {
  local allocation_id response

  # Function to display usage information
  function usage() {
    echo "function ec2_release_address"
    echo "Releases an Elastic IP address from an Amazon Elastic Compute Cloud
(Amazon EC2) instance."
    echo "  -a allocation_id - The allocation ID of the Elastic IP address to
release."
    echo ""
  }

  # Parse the command-line arguments
  while getopts "a:h" option; do
    case "${option}" in
      a) allocation_id="${OPTARG}" ;;
      h)
        usage
        return 0
        ;;
      \?)
        echo "Invalid parameter"
        usage
        return 1
        ;;
    esac
  done
  export OPTIND=1
}
```

```

# Validate the input parameters
if [[ -z "$allocation_id" ]]; then
    errecho "ERROR: You must provide an allocation ID with the -a parameter."
    return 1
fi

response=$(aws ec2 release-address \
    --allocation-id "$allocation_id") || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports release-address operation failed."
    errecho "$response"
    return 1
}

return 0
}

#####
# function ec2_terminate_instances
#
# This function terminates one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances using the AWS CLI.
#
# Parameters:
#     -i instance_ids - A space-separated list of instance IDs.
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_terminate_instances() {
    local instance_ids response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_terminate_instances"
        echo "Terminates one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo "  -i instance_ids - A space-separated list of instance IDs."
        echo "  -h - Display help."
        echo ""
    }

```

```

}

# Retrieve the calling parameters.
while getopts "i:h" option; do
  case "${option}" in
    i) instance_ids="${OPTARG}" ;;
    h)
      usage
      return 0
      ;;
    \?)
      echo "Invalid parameter"
      usage
      return 1
      ;;
  esac
done
export OPTIND=1

# Check if instance ID is provided
if [[ -z "${instance_ids}" ]]; then
  echo "Error: Missing required instance IDs parameter."
  usage
  return 1
fi

# shellcheck disable=SC2086
response=$(aws ec2 terminate-instances \
  "--instance-ids" $instance_ids \
  "--query 'TerminatingInstances[*].[InstanceId,CurrentState.Name]' \
  "--output text) || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports terminate-instances operation failed.$response"
  return 1
}

return 0
}

#####
# function ec2_delete_security_group
#
# This function deletes an Amazon Elastic Compute Cloud (Amazon EC2) security
group.

```

```
#
# Parameters:
#     -i security_group_id - The ID of the security group to delete.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_delete_security_group() {
    local security_group_id response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_delete_security_group"
        echo "Deletes an Amazon Elastic Compute Cloud (Amazon EC2) security group."
        echo "  -i security_group_id - The ID of the security group to delete."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
            i) security_group_id="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    if [[ -z "$security_group_id" ]]; then
        errecho "ERROR: You must provide a security group ID with the -i parameter."
        usage
        return 1
    fi
}
```

```

response=$(aws ec2 delete-security-group --group-id "$security_group_id" --
output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports delete-security-group operation failed.$response"
    return 1
}

return 0
}

#####
# function ec2_delete_keypair
#
# This function deletes an Amazon EC2 ED25519 or 2048-bit RSA key pair.
#
# Parameters:
#     -n key_pair_name - A key pair name.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_delete_keypair() {
    local key_pair_name response

    local option OPTARG # Required to use getopt command in a function.
    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_delete_keypair"
        echo "Deletes an Amazon EC2 ED25519 or 2048-bit RSA key pair."
        echo "  -n key_pair_name - A key pair name."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "n:h" option; do
        case "${option}" in
            n) key_pair_name="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"

```

```

        usage
        return 1
        ;;
    esac
done
export OPTIND=1

if [[ -z "$key_pair_name" ]]; then
    errecho "ERROR: You must provide a key pair name with the -n parameter."
    usage
    return 1
fi

response=$(aws ec2 delete-key-pair \
    --key-name "$key_pair_name") || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports delete-key-pair operation failed.$response"
    return 1
}

return 0
}

```

此案例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#

```

```
# Returns:
#         0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的下列主題。
  - [AllocateAddress](#)
  - [AssociateAddress](#)
  - [AuthorizeSecurityGroupIngress](#)
  - [CreateKeyPair](#)
  - [CreateSecurityGroup](#)
  - [DeleteKeyPair](#)
  - [DeleteSecurityGroup](#)
  - [DescribeImages](#)
  - [DescribeInstanceTypes](#)
  - [DescribeInstances](#)
  - [DescribeKeyPairs](#)

- [DescribeSecurityGroups](#)
- [DisassociateAddress](#)
- [ReleaseAddress](#)
- [RunInstances](#)
- [StartInstances](#)
- [StopInstances](#)
- [TerminateInstances](#)
- [UnmonitorInstances](#)

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行案例。

```
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
import software.amazon.awssdk.services.ec2.model.CreateKeyPairResponse;
import software.amazon.awssdk.services.ec2.model.DeleteKeyPairResponse;
import software.amazon.awssdk.services.ec2.model.DescribeKeyPairsResponse;
import software.amazon.awssdk.services.ec2.model.DisassociateAddressResponse;
import software.amazon.awssdk.services.ec2.model.Ec2Exception;
import software.amazon.awssdk.services.ec2.model.ReleaseAddressResponse;
import software.amazon.awssdk.services.ssm.model.GetParametersByPathResponse;
import software.amazon.awssdk.services.ssm.model.Parameter;

import java.net.InetAddress;
import java.net.UnknownHostException;
import java.util.List;
import java.util.Scanner;
import java.util.concurrent.CompletableFuture;
import java.util.concurrent.CompletionException;
```

```
/**
 * Before running this Java (v2) code example, set up your development
 * environment, including your credentials.
 *
 * For more information, see the following documentation topic:
 *
 * https://docs.aws.amazon.com/sdk-for-java/latest/developer-guide/get-started.html
 *
 * This Java example performs the following tasks:
 *
 * 1. Creates an RSA key pair and saves the private key data as a .pem file.
 * 2. Lists key pairs.
 * 3. Creates a security group for the default VPC.
 * 4. Displays security group information.
 * 5. Gets a list of Amazon Linux 2 AMIs and selects one.
 * 6. Gets additional information about the image.
 * 7. Gets a list of instance types that are compatible with the selected AMI's
 * architecture.
 * 8. Creates an instance with the key pair, security group, AMI, and an
 * instance type.
 * 9. Displays information about the instance.
 * 10. Stops the instance and waits for it to stop.
 * 11. Starts the instance and waits for it to start.
 * 12. Allocates an Elastic IP address and associates it with the instance.
 * 13. Displays SSH connection info for the instance.
 * 14. Disassociates and deletes the Elastic IP address.
 * 15. Terminates the instance and waits for it to terminate.
 * 16. Deletes the security group.
 * 17. Deletes the key pair.
 */
public class EC2Scenario {

    public static final String DASHES = new String(new char[80]).replace("\0",
    "-");
    private static final Logger logger =
    LoggerFactory.getLogger(EC2Scenario.class);
    public static void main(String[] args) throws InterruptedException,
    UnknownHostException {

        logger.info("""
        Usage:
            <keyName> <fileName> <groupName> <groupDesc>
    """);
    }
}
```

Where:

keyName - A key pair name (for example, TestKeyPair).\s  
fileName - A file name where the key information is written to.\s  
groupName - The name of the security group.\s  
groupDesc - The description of the security group.\s

""");

```
Scanner scanner = new Scanner(System.in);
```

```
EC2Actions ec2Actions = new EC2Actions();
```

```
String keyName = "TestKeyPair7" ;
```

```
String fileName = "ec2Key.pem";
```

```
String groupName = "TestSecGroup7" ;
```

```
String groupDesc = "Test Group" ;
```

```
String vpcId = ec2Actions.describeFirstEC2VpcAsync().join().vpcId();
```

```
InetAddress localAddress = InetAddress.getLocalHost();
```

```
String myIpAddress = localAddress.getHostAddress();
```

```
logger.info("""
```

Amazon Elastic Compute Cloud (EC2) is a web service that provides secure, resizable compute

capacity in the cloud. It allows developers and organizations to easily launch and manage

virtual server instances, known as EC2 instances, to run their applications.

EC2 provides a wide range of instance types, each with different compute, memory,

and storage capabilities, to meet the diverse needs of various workloads. Developers

can choose the appropriate instance type based on their application's requirements,

such as high-performance computing, memory-intensive tasks, or GPU-accelerated workloads.

The `Ec2AsyncClient` interface in the AWS SDK for Java 2.x provides a set of methods to

programmatically interact with the Amazon EC2 service. This allows developers to

automate the provisioning, management, and monitoring of EC2 instances as part of their

application deployment pipelines. With EC2, teams can focus on building and deploying

their applications without having to worry about the underlying infrastructure

required to host and manage physical servers.

This scenario walks you through how to perform key operations for this service.

Let's get started...

```
""");
```

```
waitForInputToContinue(scanner);
```

```
logger.info(DASHES);
```

```
logger.info(DASHES);
```

```
logger.info("1. Create an RSA key pair and save the private key material as a .pem file.");
```

```
logger.info("""
```

```
    An RSA key pair for Amazon EC2 is a security mechanism used to authenticate and secure
```

```
    access to your EC2 instances. It consists of a public key and a private key,
```

```
    which are generated as a pair.
```

```
""");
```

```
waitForInputToContinue(scanner);
```

```
try {
```

```
    CompletableFuture<CreateKeyPairResponse> future =
```

```
ec2Actions.createKeyPairAsync(keyName, fileName);
```

```
    CreateKeyPairResponse response = future.join();
```

```
    logger.info("Key Pair successfully created. Key Fingerprint: " + response.keyFingerprint());
```

```
} catch (RuntimeException rt) {
```

```
    Throwable cause = rt.getCause();
```

```
    if (cause instanceof Ec2Exception ec2Ex) {
```

```
        if (ec2Ex.getMessage().contains("already exists")) {
```

```
            // Key pair already exists.
```

```
            logger.info("The key pair '" + keyName + "' already exists. Moving on...");
```

```
        } else {
```

```
            logger.info("EC2 error occurred: Error message: {}, Error code {}", ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
```

```
            return;
```

```
        }
```

```
    } else {
```

```
        logger.info("An unexpected error occurred: " +
(rt.getMessage()));
        return;
    }
}
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("2. List key pairs.");
waitForInputToContinue(scanner);
try {
    CompletableFuture<DescribeKeyPairsResponse> future =
ec2Actions.describeKeysAsync();
    DescribeKeyPairsResponse keyPairsResponse = future.join();
    keyPairsResponse.keyPairs().forEach(keyPair -> logger.info(
        "Found key pair with name {} and fingerprint {}",
        keyPair.keyName(),
        keyPair.keyFingerprint()));
} catch (RuntimeException rt) {
    Throwable cause = rt.getCause();
    if (cause instanceof Ec2Exception ec2Ex) {
        logger.info("EC2 error occurred: Error message: {}, Error code
{}", ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
        return;
    } else {
        logger.info("An unexpected error occurred: {}", (cause != null ?
cause.getMessage() : rt.getMessage()));
        return;
    }
}
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("3. Create a security group.");
logger.info("""
    An AWS EC2 Security Group is a virtual firewall that controls the
inbound and outbound traffic to an EC2 instance. It acts as a first
line
of defense for your EC2 instances, allowing you to specify the rules
that
govern the network traffic entering and leaving your instances.
```

```
        """);
    waitForInputToContinue(scanner);
    String groupId = "";
    try {
        CompletableFuture<String> future =
ec2Actions.createSecurityGroupAsync(groupName, groupDesc, vpcId, myIpAddress);
        future.join();
        logger.info("Created security group" );

    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            if (ec2Ex.awsErrorDetails().errorMessage().contains("already
exists")) {
                logger.info("The Security Group already exists. Moving
on...");
            } else {
                logger.error("An unexpected error occurred: {}",
ec2Ex.awsErrorDetails().errorMessage());
                return;
            }
        } else {
            logger.error("An unexpected error occurred: {}",
cause.getMessage());
            return;
        }
    }
    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("4. Display security group information for the new security
group.");
    waitForInputToContinue(scanner);
    try {
        CompletableFuture<String> future =
ec2Actions.describeSecurityGroupArnByNameAsync(groupName);
        groupId = future.join();
        logger.info("The security group Id is "+groupId);

    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            String errorCode = ec2Ex.awsErrorDetails().errorCode();
```

```
        if ("InvalidGroup.NotFound".equals(errorCode)) {
            logger.info("Security group '{}' does not exist. Error Code:
{}", groupName, errorCode);
        } else {
            logger.info("EC2 error occurred: Message {}, Error Code: {}",
ec2Ex.getMessage(), errorCode);
        }
    } else {
        logger.info("An unexpected error occurred: {}",
cause.getMessage());
    }
}
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("5. Get a list of Amazon Linux 2 AMIs and select one with
amzn2 in the name.");
logger.info("""
    An Amazon EC2 AMI (Amazon Machine Image) is a pre-configured virtual
machine image that
    serves as a template for launching EC2 instances. It contains all the
necessary software and
    configurations required to run an application or operating system on
an EC2 instance.
    """);
waitForInputToContinue(scanner);
String instanceAMI="";
try {
    CompletableFuture<GetParametersByPathResponse> future =
ec2Actions.getParaValuesAsync();
    GetParametersByPathResponse pathResponse = future.join();
    List<Parameter> parameterList = pathResponse.parameters();
    for (Parameter para : parameterList) {
        if (filterName(para.name())) {
            instanceAMI = para.value();
            break;
        }
    }
} catch (RuntimeException rt) {
    Throwable cause = rt.getCause();
    if (cause instanceof Ec2Exception ec2Ex) {
        logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
    }
}
```

```
        return;
    } else {
        logger.info("An unexpected error occurred: {}",
cause.getMessage());
        return;
    }
}
logger.info("The AMI value with amzn2 is: {}", instanceAMI);
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("6. Get the (Amazon Machine Image) AMI value from the amzn2
image.");
logger.info("""
    An AMI value represents a specific version of a virtual machine (VM)
or server image.
    It uniquely identifies a particular version of an EC2 instance,
including its operating system,
    pre-installed software, and any custom configurations. This allows you
to consistently deploy the same
    VM image across your infrastructure.

    """);
waitForInputToContinue(scanner);
String amiValue;
try {
    CompletableFuture<String> future =
ec2Actions.describeImageAsync(instanceAMI);
    amiValue = future.join();

} catch (CompletionException ce) {
    Throwable cause = ce.getCause();
    if (cause instanceof Ec2Exception) {
        Ec2Exception ec2Ex = (Ec2Exception) cause;
        logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
        return;
    } else {
        logger.info("An unexpected error occurred: {}",
cause.getMessage());
        return;
    }
}
```

```
        waitForInputToContinue(scanner);
        logger.info(DASHES);

        logger.info(DASHES);
        logger.info("7. Retrieves an instance type available in the current AWS
region.");
        waitForInputToContinue(scanner);
        String instanceType;
        try {
            CompletableFuture<String> future =
ec2Actions.getInstanceTypesAsync();
            instanceType = future.join();
            if (!instanceType.isEmpty()) {
                logger.info("Found instance type: " + instanceType);
            } else {
                logger.info("Desired instance type not found.");
            }
        } catch (RuntimeException rt) {
            Throwable cause = rt.getCause();
            if (cause instanceof Ec2Exception ec2Ex) {
                logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
                return;
            } else {
                logger.info("An unexpected error occurred: {}",
cause.getMessage());
                return;
            }
        }
        waitForInputToContinue(scanner);
        logger.info(DASHES);

        logger.info(DASHES);
        logger.info("8. Create an Amazon EC2 instance using the key pair, the
instance type, the security group, and the EC2 AMI value.");
        logger.info("Once the EC2 instance is created, it is placed into a
running state.");
        waitForInputToContinue(scanner);
        String newInstanceId;
        try {
            CompletableFuture<String> future =
ec2Actions.runInstanceAsync(instanceType, keyName, groupName, amiValue);
            newInstanceId = future.join();
        } catch (RuntimeException rt) {
```

```
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception) {
            Ec2Exception ec2Ex = (Ec2Exception) cause;
            switch (ec2Ex.awsErrorDetails().errorCode()) {
                case "InvalidParameterValue":
                    logger.info("EC2 error occurred: Message {}, Error Code:
{}", ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
                    break;
                case "InsufficientInstanceCapacity":
                    // Handle insufficient instance capacity.
                    logger.info("Insufficient instance capacity: {}, {}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
                    break;
                case "InvalidGroup.NotFound":
                    // Handle security group not found.
                    logger.info("Security group not found: {},{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
                    break;
                default:
                    logger.info("EC2 error occurred: {} (Code: {})",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
                    break;
            }
            return;
        } else {
            logger.info("An unexpected error occurred: {}", (cause != null ?
cause.getMessage() : rt.getMessage()));
            return;
        }
    }
    logger.info("The instance Id is " + newInstanceId);
    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("9. Display information about the running instance. ");

    waitForInputToContinue(scanner);
    String publicIp;
    try {
        CompletableFuture<String> future =
ec2Actions.describeEC2InstancesAsync(newInstanceId);
        publicIp = future.join();
        logger.info("EC2 instance public IP {}", publicIp);
    }
```

```
    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        } else {
            logger.info("An unexpected error occurred: {}",
cause.getMessage());
            return;
        }
    }

    }
    logger.info("You can SSH to the instance using this command:");
    logger.info("ssh -i " + fileName + " ec2-user@" + publicIp);
    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("10. Stop the instance using a waiter (this may take a few
mins).");
    // Remove the 2nd one
    waitForInputToContinue(scanner);
    try {
        CompletableFuture<Void> future =
ec2Actions.stopInstanceAsync(newInstanceId);
        future.join();
    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        } else {
            logger.info("An unexpected error occurred: {}",
cause.getMessage());
            return;
        }
    }
    }
    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
```

```
logger.info("11. Start the instance using a waiter (this may take a few
mins).");
try {
    CompletableFuture<Void> future =
ec2Actions.startInstanceAsync(newInstanceId);
    future.join();

} catch (RuntimeException rt) {
    Throwable cause = rt.getCause();
    if (cause instanceof Ec2Exception ec2Ex) {
        // Handle EC2 exceptions.
        logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
        return;
    } else {
        logger.info("An unexpected error occurred: {}",
cause.getMessage());
        return;
    }
}
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("12. Allocate an Elastic IP address and associate it with the
instance.");
logger.info("""
    An Elastic IP address is a static public IP address that you can
associate with your EC2 instance.
    This allows you to have a fixed, predictable IP address that remains
the same even if your instance
    is stopped, terminated, or replaced.
    This is particularly useful for applications or services that need to
be accessed consistently from a
    known IP address.

    An EC2 Allocation ID (also known as a Reserved Instance Allocation
ID) is a unique identifier associated with a Reserved Instance (RI) that you
have purchased in AWS.

    When you purchase a Reserved Instance, AWS assigns a unique
Allocation ID to it.
    This Allocation ID is used to track and identify the specific RI you
have purchased,
```

and it is important for managing and monitoring your Reserved Instances.

```
        """);

        waitForInputToContinue(scanner);
        String allocationId;
        try {
            CompletableFuture<String> future = ec2Actions.allocateAddressAsync();
            allocationId = future.join();
            logger.info("Successfully allocated address with ID: "
+allocationId);
        } catch (RuntimeException rt) {
            Throwable cause = rt.getCause();
            if (cause instanceof Ec2Exception ec2Ex) {
                logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
                return;
            } else {
                logger.info("An unexpected error occurred: {}",
cause.getMessage());
                return;
            }
        }
        logger.info("The allocation Id value is " + allocationId);
        waitForInputToContinue(scanner);
        String associationId;
        try {
            CompletableFuture<String> future =
ec2Actions.associateAddressAsync(newInstanceId, allocationId);
            associationId = future.join();
            logger.info("Successfully associated address with ID: "
+associationId);
        } catch (RuntimeException rt) {
            Throwable cause = rt.getCause();
            if (cause instanceof Ec2Exception ec2Ex) {
                logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
                return;
            } else {
                logger.info("An unexpected error occurred: {}",
cause.getMessage());
                return;
            }
        }
    }
}
```

```
    }
    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("13. Describe the instance again. Note that the public IP
address has changed");
    waitForInputToContinue(scanner);
    try {
        CompletableFuture<String> future =
ec2Actions.describeEC2InstancesAsync(newInstanceId);
        publicIp = future.join();
        logger.info("EC2 instance public IP: " + publicIp);
        logger.info("You can SSH to the instance using this command:");
        logger.info("ssh -i " + fileName + " ec2-user@" + publicIp);
    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
            return;
        } else {
            logger.info("An unexpected error occurred: {}",
cause.getMessage());
            return;
        }
    }
    waitForInputToContinue(scanner);
    logger.info(DASHES);

    logger.info(DASHES);
    logger.info("14. Disassociate and release the Elastic IP address.");
    waitForInputToContinue(scanner);
    try {
        CompletableFuture<DisassociateAddressResponse> future =
ec2Actions.disassociateAddressAsync(associationId);
        future.join();
        logger.info("Address successfully disassociated.");
    } catch (RuntimeException rt) {
        Throwable cause = rt.getCause();
        if (cause instanceof Ec2Exception ec2Ex) {
            // Handle EC2 exceptions.
            logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
```

```
        return;
    } else {
        logger.info("An unexpected error occurred: {}",
cause.getMessage());
        return;
    }
}
waitForInputToContinue(scanner);
try {
    CompletableFuture<ReleaseAddressResponse> future =
ec2Actions.releaseEC2AddressAsync(allocationId);
    future.join(); // Wait for the operation to complete
    logger.info("Elastic IP address successfully released.");
} catch (RuntimeException rte) {
    logger.info("An unexpected error occurred: {}", rte.getMessage());
    return;
}
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("15. Terminate the instance and use a waiter (this may take a
few mins).");
waitForInputToContinue(scanner);
try {
    CompletableFuture<Object> future =
ec2Actions.terminateEC2Async(newInstanceId);
    future.join();
    logger.info("EC2 instance successfully terminated.");
} catch (RuntimeException rt) {
    Throwable cause = rt.getCause();
    if (cause instanceof Ec2Exception ec2Ex) {
        // Handle EC2 exceptions.
        logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
        return;
    } else {
        logger.info("An unexpected error occurred: {}",
cause.getMessage());
        return;
    }
}
logger.info(DASHES);
```

```
logger.info(DASHES);
logger.info("16. Delete the security group.");
waitForInputToContinue(scanner);
try {
    CompletableFuture<Void> future =
ec2Actions.deleteEC2SecGroupAsync(groupId);
    future.join();
    logger.info("Security group successfully deleted.");
} catch (RuntimeException rt) {
    Throwable cause = rt.getCause();
    if (cause instanceof Ec2Exception ec2Ex) {
        logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
        return;
    } else {
        logger.info("An unexpected error occurred: {}",
cause.getMessage());
        return;
    }
}
waitForInputToContinue(scanner);
logger.info(DASHES);

logger.info(DASHES);
logger.info("17. Delete the key.");
waitForInputToContinue(scanner);
try {
    CompletableFuture<DeleteKeyPairResponse> future =
ec2Actions.deleteKeysAsync(keyName);
    future.join();
    logger.info("Successfully deleted key pair named " + keyName);
} catch (RuntimeException rt) {
    Throwable cause = rt.getCause();
    if (cause instanceof Ec2Exception ec2Ex) {
        logger.info("EC2 error occurred: Message {}, Error Code:{}",
ec2Ex.getMessage(), ec2Ex.awsErrorDetails().errorCode());
        return;
    } else {
        logger.info("An unexpected error occurred: {}",
cause.getMessage());
        return;
    }
}
waitForInputToContinue(scanner);
```

```
        logger.info(DASHES);

        logger.info(DASHES);
        logger.info("You successfully completed the Amazon EC2 scenario.");
        logger.info(DASHES);
    }
    public static boolean filterName(String name) {
        String[] parts = name.split("/");
        String myValue = parts[4];
        return myValue.contains("amzn2");
    }

    private static void waitForInputToContinue(Scanner scanner) {
        while (true) {
            logger.info("");
            logger.info("Enter 'c' followed by <ENTER> to continue:");
            String input = scanner.nextLine();

            if (input.trim().equalsIgnoreCase("c")) {
                logger.info("Continuing with the program...");
                logger.info("");
                break;
            } else {
                // Handle invalid input.
                logger.info("Invalid input. Please try again.");
            }
        }
    }
}
```

定義包裝 EC2 動作的類別。

```
import org.slf4j.Logger;
import org.slf4j.LoggerFactory;
import software.amazon.awssdk.core.client.config.ClientOverrideConfiguration;
import software.amazon.awssdk.http.async.SdkAsyncHttpClient;
import software.amazon.awssdk.http.nio.netty.NettyNioAsyncHttpClient;
import software.amazon.awssdk.regions.Region;
import software.amazon.awssdk.services.ec2.Ec2AsyncClient;
import software.amazon.awssdk.services.ec2.model.AllocateAddressRequest;
import software.amazon.awssdk.services.ec2.model.AllocateAddressResponse;
import software.amazon.awssdk.services.ec2.model.AssociateAddressRequest;
```

```
import software.amazon.awssdk.services.ec2.model.AssociateAddressResponse;
import
    software.amazon.awssdk.services.ec2.model.AuthorizeSecurityGroupIngressRequest;
import software.amazon.awssdk.services.ec2.model.CreateKeyPairRequest;
import software.amazon.awssdk.services.ec2.model.CreateKeyPairResponse;
import software.amazon.awssdk.services.ec2.model.CreateSecurityGroupRequest;
import software.amazon.awssdk.services.ec2.model.DeleteKeyPairRequest;
import software.amazon.awssdk.services.ec2.model.DeleteKeyPairResponse;
import software.amazon.awssdk.services.ec2.model.DeleteSecurityGroupRequest;
import software.amazon.awssdk.services.ec2.model.DeleteSecurityGroupResponse;
import software.amazon.awssdk.services.ec2.model.DescribeImagesRequest;
import software.amazon.awssdk.services.ec2.model.DescribeInstanceTypesRequest;
import software.amazon.awssdk.services.ec2.model.DescribeInstanceTypesResponse;
import software.amazon.awssdk.services.ec2.model.DescribeInstancesRequest;
import software.amazon.awssdk.services.ec2.model.DescribeKeyPairsResponse;
import software.amazon.awssdk.services.ec2.model.DescribeSecurityGroupsRequest;
import software.amazon.awssdk.services.ec2.model.DescribeSecurityGroupsResponse;
import software.amazon.awssdk.services.ec2.model.DescribeVpcsRequest;
import software.amazon.awssdk.services.ec2.model.DisassociateAddressRequest;
import software.amazon.awssdk.services.ec2.model.DisassociateAddressResponse;
import software.amazon.awssdk.services.ec2.model.DomainType;
import software.amazon.awssdk.services.ec2.model.Ec2Exception;
import software.amazon.awssdk.services.ec2.model.Filter;
import software.amazon.awssdk.services.ec2.model.InstanceTypeInfo;
import software.amazon.awssdk.services.ec2.model.IpPermission;
import software.amazon.awssdk.services.ec2.model.IpRange;
import software.amazon.awssdk.services.ec2.model.ReleaseAddressRequest;
import software.amazon.awssdk.services.ec2.model.ReleaseAddressResponse;
import software.amazon.awssdk.services.ec2.model.RunInstancesRequest;
import software.amazon.awssdk.services.ec2.model.RunInstancesResponse;
import software.amazon.awssdk.services.ec2.model.StopInstancesRequest;
import software.amazon.awssdk.services.ec2.model.StartInstancesRequest;
import software.amazon.awssdk.services.ec2.model.TerminateInstancesRequest;
import software.amazon.awssdk.services.ec2.model.Vpc;
import software.amazon.awssdk.services.ec2.paginators.DescribeImagesPublisher;
import software.amazon.awssdk.services.ec2.paginators.DescribeInstancesPublisher;
import
    software.amazon.awssdk.services.ec2.paginators.DescribeSecurityGroupsPublisher;
import software.amazon.awssdk.services.ec2.paginators.DescribeVpcsPublisher;
import software.amazon.awssdk.services.ec2.waiters.Ec2AsyncWaiter;
import software.amazon.awssdk.services.ssm.SsmAsyncClient;
import software.amazon.awssdk.services.ssm.model.GetParametersByPathRequest;
import software.amazon.awssdk.services.ssm.model.GetParametersByPathResponse;
import software.amazon.awssdk.services.ec2.model.TerminateInstancesResponse;
```

```
import java.io.BufferedWriter;
import java.io.FileWriter;
import java.io.IOException;
import java.time.Duration;
import java.util.List;
import java.util.concurrent.CompletableFuture;
import java.util.concurrent.CompletionException;
import java.util.concurrent.atomic.AtomicReference;

public class EC2Actions {
    private static final Logger logger =
    LoggerFactory.getLogger(EC2Actions.class);
    private static Ec2AsyncClient ec2AsyncClient;

    /**
     * Retrieves an asynchronous Amazon Elastic Container Registry (ECR) client.
     *
     * @return the configured ECR asynchronous client.
     */
    private static Ec2AsyncClient getAsyncClient() {
        if (ec2AsyncClient == null) {
            /*
             * The `NettyNioAsyncHttpClient` class is part of the AWS SDK for Java,
             * version 2,
             * and it is designed to provide a high-performance, asynchronous HTTP
             * client for interacting with AWS services.
             * It uses the Netty framework to handle the underlying network
             * communication and the Java NIO API to
             * provide a non-blocking, event-driven approach to HTTP requests and
             * responses.
             */
            SdkAsyncHttpClient httpClient = NettyNioAsyncHttpClient.builder()
                .maxConcurrency(50) // Adjust as needed.
                .connectionTimeout(Duration.ofSeconds(60)) // Set the connection
                timeout.

                .readTimeout(Duration.ofSeconds(60)) // Set the read timeout.
                .writeTimeout(Duration.ofSeconds(60)) // Set the write timeout.
                .build();

            ClientOverrideConfiguration overrideConfig =
            ClientOverrideConfiguration.builder()
                .apiCallTimeout(Duration.ofMinutes(2)) // Set the overall API
                call timeout.
        }
    }
}
```

```
        .apiCallAttemptTimeout(Duration.ofSeconds(90)) // Set the
individual call attempt timeout.
        .build();

        ec2AsyncClient = Ec2AsyncClient.builder()
            .region(Region.US_EAST_1)
            .httpClient(httpClient)
            .overrideConfiguration(overrideConfig)
            .build();
    }
    return ec2AsyncClient;
}

/**
 * Deletes a key pair asynchronously.
 *
 * @param keyPair the name of the key pair to delete
 * @return a {@link CompletableFuture} that represents the result of the
asynchronous operation.
 *         The {@link CompletableFuture} will complete with a {@link
DeleteKeyPairResponse} object
 *         that provides the result of the key pair deletion operation.
 */
public CompletableFuture<DeleteKeyPairResponse> deleteKeysAsync(String
keyPair) {
    DeleteKeyPairRequest request = DeleteKeyPairRequest.builder()
        .keyName(keyPair)
        .build();

    // Initiate the asynchronous request to delete the key pair.
    CompletableFuture<DeleteKeyPairResponse> response =
getAsyncClient().deleteKeyPair(request);
    return response.whenComplete((resp, ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to delete key pair: " +
keyPair, ex);
        } else if (resp == null) {
            throw new RuntimeException("No response received for deleting key
pair: " + keyPair);
        }
    });
}

/**
```

```
    * Deletes an EC2 security group asynchronously.
    *
    * @param groupId the ID of the security group to delete
    * @return a CompletableFuture that completes when the security group is
    deleted
    */
    public CompletableFuture<Void> deleteEC2SecGroupAsync(String groupId) {
        DeleteSecurityGroupRequest request = DeleteSecurityGroupRequest.builder()
            .groupId(groupId)
            .build();

        CompletableFuture<DeleteSecurityGroupResponse> response =
            getAsyncClient().deleteSecurityGroup(request);
        return response.whenComplete((resp, ex) -> {
            if (ex != null) {
                throw new RuntimeException("Failed to delete security group with
                Id " + groupId, ex);
            } else if (resp == null) {
                throw new RuntimeException("No response received for deleting
                security group with Id " + groupId);
            }
        }).thenApply(resp -> null);
    }

    /**
     * Terminates an EC2 instance asynchronously and waits for it to reach the
     terminated state.
     *
     * @param instanceId the ID of the EC2 instance to terminate
     * @return a {@link CompletableFuture} that completes when the instance has
     been terminated
     * @throws RuntimeException if there is no response from the AWS SDK or if
     there is a failure during the termination process
     */
    public CompletableFuture<Object> terminateEC2Async(String instanceId) {
        TerminateInstancesRequest terminateRequest =
            TerminateInstancesRequest.builder()
                .instanceIds(instanceId)
                .build();

        CompletableFuture<TerminateInstancesResponse> responseFuture =
            getAsyncClient().terminateInstances(terminateRequest);
        return responseFuture.thenCompose(terminateResponse -> {
            if (terminateResponse == null) {
```

```
        throw new RuntimeException("No response received for terminating
instance " + instanceId);
    }
    System.out.println("Going to terminate an EC2 instance and use a
waiter to wait for it to be in terminated state");
    return getAsyncClient().waiter()
        .waitUntilInstanceTerminated(r -> r.instanceIds(instanceId))
        .thenApply(waiterResponse -> null);
}).exceptionally(throwable -> {
    // Handle any exceptions that occurred during the async call
    throw new RuntimeException("Failed to terminate EC2 instance: " +
throwable.getMessage(), throwable);
});
}

/**
 * Releases an Elastic IP address asynchronously.
 *
 * @param allocId the allocation ID of the Elastic IP address to be released
 * @return a {@link CompletableFuture} representing the asynchronous
operation of releasing the Elastic IP address
 */
public CompletableFuture<ReleaseAddressResponse>
releaseEC2AddressAsync(String allocId) {
    ReleaseAddressRequest request = ReleaseAddressRequest.builder()
        .allocationId(allocId)
        .build();

    CompletableFuture<ReleaseAddressResponse> response =
getAsyncClient().releaseAddress(request);
    response.whenComplete((resp, ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to release Elastic IP
address", ex);
        }
    });

    return response;
}

/**
 * Disassociates an Elastic IP address from an instance asynchronously.
 *
 * @param associationId The ID of the association you want to disassociate.
```

```
    * @return a {@link CompletableFuture} representing the asynchronous
    operation of disassociating the address. The
    *       {@link CompletableFuture} will complete with a {@link
    DisassociateAddressResponse} when the operation is
    *       finished.
    * @throws RuntimeException if the disassociation of the address fails.
    */
    public CompletableFuture<DisassociateAddressResponse>
    disassociateAddressAsync(String associationId) {
        Ec2AsyncClient ec2 = getAsyncClient();
        DisassociateAddressRequest addressRequest =
    DisassociateAddressRequest.builder()
        .associationId(associationId)
        .build();

        // Disassociate the address asynchronously.
        CompletableFuture<DisassociateAddressResponse> response =
    ec2.disassociateAddress(addressRequest);
        response.whenComplete((resp, ex) -> {
            if (ex != null) {
                throw new RuntimeException("Failed to disassociate address", ex);
            }
        });

        return response;
    }

    /**
     * Associates an Elastic IP address with an EC2 instance asynchronously.
     *
     * @param instanceId    the ID of the EC2 instance to associate the Elastic
    IP address with
     * @param allocationId  the allocation ID of the Elastic IP address to
    associate
     * @return a {@link CompletableFuture} that completes with the association ID
    when the operation is successful,
     *         or throws a {@link RuntimeException} if the operation fails
     */
    public CompletableFuture<String> associateAddressAsync(String instanceId,
    String allocationId) {
        AssociateAddressRequest associateRequest =
    AssociateAddressRequest.builder()
        .instanceId(instanceId)
        .allocationId(allocationId)
```

```

        .build();

        CompletableFuture<AssociateAddressResponse> responseFuture =
getAsyncClient().associateAddress(associateRequest);
        return responseFuture.thenApply(response -> {
            if (response.associationId() != null) {
                return response.associationId();
            } else {
                throw new RuntimeException("Association ID is null after
associating address.");
            }
        }).whenComplete((result, ex) -> {
            if (ex != null) {
                throw new RuntimeException("Failed to associate address", ex);
            }
        });
    }

/**
 * Allocates an Elastic IP address asynchronously in the VPC domain.
 *
 * @return a {@link CompletableFuture} containing the allocation ID of the
allocated Elastic IP address
 */
public CompletableFuture<String> allocateAddressAsync() {
    AllocateAddressRequest allocateRequest = AllocateAddressRequest.builder()
        .domain(DomainType.VPC)
        .build();

    CompletableFuture<AllocateAddressResponse> responseFuture =
getAsyncClient().allocateAddress(allocateRequest);
    return
responseFuture.thenApply(AllocateAddressResponse::allocationId).whenComplete((result,
ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to allocate address", ex);
        }
    });
}

/**
 * Asynchronously describes the state of an EC2 instance.
 * The paginator helps you iterate over multiple pages of results.
 *

```

```
    * @param newInstanceId the ID of the EC2 instance to describe
    * @return a {@link CompletableFuture} that, when completed, contains a
    string describing the state of the EC2 instance
    */
    public CompletableFuture<String> describeEC2InstancesAsync(String
newInstanceId) {
        DescribeInstancesRequest request = DescribeInstancesRequest.builder()
            .instanceIds(newInstanceId)
            .build();

        DescribeInstancesPublisher paginator =
getAsyncClient().describeInstancesPaginator(request);
        AtomicReference<String> publicIpAddressRef = new AtomicReference<>();
        return paginator.subscribe(response -> {
            response.reservations().stream()
                .flatMap(reservation -> reservation.instances().stream())
                .filter(instance -> instance.instanceId().equals(newInstanceId))
                .findFirst()
                .ifPresent(instance ->
publicIpAddressRef.set(instance.publicIpAddress()));
        }).thenApply(v -> {
            String publicIpAddress = publicIpAddressRef.get();
            if (publicIpAddress == null) {
                throw new RuntimeException("Instance with ID " + newInstanceId +
" not found.");
            }
            return publicIpAddress;
        }).exceptionally(ex -> {
            logger.info("Failed to describe instances: " + ex.getMessage());
            throw new RuntimeException("Failed to describe instances", ex);
        });
    }

    /**
     * Runs an EC2 instance asynchronously.
     *
     * @param instanceType The instance type to use for the EC2 instance.
     * @param keyName The name of the key pair to associate with the EC2
instance.
     * @param groupName The name of the security group to associate with the EC2
instance.
     * @param amiId The ID of the Amazon Machine Image (AMI) to use for the EC2
instance.
    */
```

```
    * @return A {@link CompletableFuture} that completes with the ID of the
    started EC2 instance.
    * @throws RuntimeException If there is an error running the EC2 instance.
    */
    public CompletableFuture<String> runInstanceAsync(String instanceType, String
    keyName, String groupName, String amiId) {
        RunInstancesRequest runRequest = RunInstancesRequest.builder()
            .instanceType(instanceType)
            .keyName(keyName)
            .securityGroups(groupName)
            .maxCount(1)
            .minCount(1)
            .imageId(amiId)
            .build();

        CompletableFuture<RunInstancesResponse> responseFuture =
    getAsyncClient().runInstances(runRequest);
        return responseFuture.thenCompose(response -> {
            String instanceIdVal = response.instances().get(0).instanceId();
            System.out.println("Going to start an EC2 instance and use a waiter
    to wait for it to be in running state");
            return getAsyncClient().waiter()
                .waitUntilInstanceExists(r -> r.instanceIds(instanceIdVal))
                .thenCompose(waitResponse -> getAsyncClient().waiter()
                    .waitUntilInstanceRunning(r -> r.instanceIds(instanceIdVal))
                    .thenApply(runningResponse -> instanceIdVal));
        }).exceptionally(throwable -> {
            // Handle any exceptions that occurred during the async call
            throw new RuntimeException("Failed to run EC2 instance: " +
    throwable.getMessage(), throwable);
        });
    }

    /**
     * Asynchronously retrieves the instance types available in the current AWS
    region.
     * <p>
     * This method uses the AWS SDK's asynchronous API to fetch the available
    instance types
     * and then processes the response. It logs the memory information, network
    information,
     * and instance type for each instance type returned. Additionally, it
    returns a
```

```
    * {@link CompletableFuture} that resolves to the instance type string for
    the "t2.2xlarge"
    * instance type, if it is found in the response. If the "t2.2xlarge"
    instance type is not
    * found, an empty string is returned.
    * </p>
    *
    * @return a {@link CompletableFuture} that resolves to the instance type
    string for the
    * "t2.2xlarge" instance type, or an empty string if the instance type is not
    found
    */
    public CompletableFuture<String> getInstanceTypesAsync() {
        DescribeInstanceTypesRequest typesRequest =
        DescribeInstanceTypesRequest.builder()
            .maxResults(10)
            .build();

        CompletableFuture<DescribeInstanceTypesResponse> response =
        getAsyncClient().describeInstanceTypes(typesRequest);
        response.whenComplete((resp, ex) -> {
            if (resp != null) {
                List<InstanceTypeInfo> instanceTypes = resp.instanceTypes();
                for (InstanceTypeInfo type : instanceTypes) {
                    logger.info("The memory information of this type is " +
                    type.memoryInfo().sizeInMiB());
                    logger.info("Network information is " +
                    type.networkInfo().toString());
                    logger.info("Instance type is " +
                    type.instanceType().toString());
                }
            } else {
                throw (RuntimeException) ex;
            }
        });

        return response.thenApply(resp -> {
            for (InstanceTypeInfo type : resp.instanceTypes()) {
                String instanceType = type.instanceType().toString();
                if (instanceType.equals("t2.2xlarge")) {
                    return instanceType;
                }
            }
            return "";
        });
    }
}
```

```
    });
}

/**
 * Asynchronously describes an AWS EC2 image with the specified image ID.
 *
 * @param imageId the ID of the image to be described
 * @return a {@link CompletableFuture} that, when completed, contains the ID
of the described image
 * @throws RuntimeException if no images are found with the provided image
ID, or if an error occurs during the AWS API call
 */
public CompletableFuture<String> describeImageAsync(String imageId) {
    DescribeImagesRequest imagesRequest = DescribeImagesRequest.builder()
        .imageIds(imageId)
        .build();

    AtomicReference<String> imageIdRef = new AtomicReference<>();
    DescribeImagesPublisher paginator =
getAsyncClient().describeImagesPaginator(imagesRequest);
    return paginator.subscribe(response -> {
        response.images().stream()
            .filter(image -> image.imageId().equals(imageId))
            .findFirst()
            .ifPresent(image -> {
                logger.info("The description of the image is " +
image.description());
                logger.info("The name of the image is " + image.name());
                imageIdRef.set(image.imageId());
            });
    }).thenApply(v -> {
        String id = imageIdRef.get();
        if (id == null) {
            throw new RuntimeException("No images found with the provided
image ID.");
        }
        return id;
    }).exceptionally(ex -> {
        logger.info("Failed to describe image: " + ex.getMessage());
        throw new RuntimeException("Failed to describe image", ex);
    });
}

/**
```

```
    * Retrieves the parameter values asynchronously using the AWS Systems
    Manager (SSM) API.
    *
    * @return a {@link CompletableFuture} that holds the response from the SSM
    API call to get parameters by path
    */
    public CompletableFuture<GetParametersByPathResponse> getParaValuesAsync() {
        SsmAsyncClient ssmClient = SsmAsyncClient.builder()
            .region(Region.US_EAST_1)
            .build();

        GetParametersByPathRequest parameterRequest =
        GetParametersByPathRequest.builder()
            .path("/aws/service/ami-amazon-linux-latest")
            .build();

        // Create a CompletableFuture to hold the final result.
        CompletableFuture<GetParametersByPathResponse> responseFuture = new
        CompletableFuture<>();
        ssmClient.getParametersByPath(parameterRequest)
            .whenComplete((response, exception) -> {
                if (exception != null) {
                    responseFuture.completeExceptionally(new
        RuntimeException("Failed to get parameters by path", exception));
                } else {
                    responseFuture.complete(response);
                }
            });

        return responseFuture;
    }

    /**
    * Asynchronously describes the security groups for the specified group ID.
    *
    * @param groupName the name of the security group to describe
    * @return a {@link CompletableFuture} that represents the asynchronous
    operation
    *
    * of describing the security groups. The future will complete with a
    * {@link DescribeSecurityGroupsResponse} object that contains the
    * security group information.
    */
```

```

    public CompletableFuture<String> describeSecurityGroupArnByNameAsync(String
groupName) {
        DescribeSecurityGroupsRequest request =
DescribeSecurityGroupsRequest.builder()
            .groupNames(groupName)
            .build();

        DescribeSecurityGroupsPublisher paginator =
getAsyncClient().describeSecurityGroupsPaginator(request);
        AtomicReference<String> groupIdRef = new AtomicReference<>();
        return paginator.subscribe(response -> {
            response.securityGroups().stream()
                .filter(securityGroup ->
securityGroup.groupName().equals(groupName))
                .findFirst()
                .ifPresent(securityGroup ->
groupIdRef.set(securityGroup.groupId()));
        }).thenApply(v -> {
            String groupId = groupIdRef.get();
            if (groupId == null) {
                throw new RuntimeException("No security group found with the
name: " + groupName);
            }
            return groupId;
        }).exceptionally(ex -> {
            logger.info("Failed to describe security group: " + ex.getMessage());
            throw new RuntimeException("Failed to describe security group", ex);
        });
    }

    /**
     * Creates a new security group asynchronously with the specified group name,
description, and VPC ID. It also
     * authorizes inbound traffic on ports 80 and 22 from the specified IP
address.
     *
     * @param groupName    the name of the security group to create
     * @param groupDesc    the description of the security group
     * @param vpcId        the ID of the VPC in which to create the security
group
     * @param myIpAddress  the IP address from which to allow inbound traffic
(e.g., "192.168.1.1/0" to allow traffic from
     *                    any IP address in the 192.168.1.0/24 subnet)

```

```
    * @return a CompletableFuture that, when completed, returns the ID of the
    created security group
    * @throws RuntimeException if there was a failure creating the security
    group or authorizing the inbound traffic
    */
    public CompletableFuture<String> createSecurityGroupAsync(String groupName,
String groupDesc, String vpcId, String myIpAddress) {
        CreateSecurityGroupRequest createRequest =
CreateSecurityGroupRequest.builder()
            .groupName(groupName)
            .description(groupDesc)
            .vpcId(vpcId)
            .build();

        return getAsyncClient().createSecurityGroup(createRequest)
            .thenCompose(createResponse -> {
                String groupId = createResponse.groupId();
                IpRange ipRange = IpRange.builder()
                    .cidrIp(myIpAddress + "/32")
                    .build();

                IpPermission ipPerm = IpPermission.builder()
                    .ipProtocol("tcp")
                    .toPort(80)
                    .fromPort(80)
                    .ipRanges(ipRange)
                    .build();

                IpPermission ipPerm2 = IpPermission.builder()
                    .ipProtocol("tcp")
                    .toPort(22)
                    .fromPort(22)
                    .ipRanges(ipRange)
                    .build();

                AuthorizeSecurityGroupIngressRequest authRequest =
AuthorizeSecurityGroupIngressRequest.builder()
                    .groupName(groupName)
                    .ipPermissions(ipPerm, ipPerm2)
                    .build();

                return
getAsyncClient().authorizeSecurityGroupIngress(authRequest)
                    .thenApply(authResponse -> groupId);
            });
    }
}
```

```
    })
    .whenComplete((result, exception) -> {
        if (exception != null) {
            if (exception instanceof CompletionException &&
exception.getCause() instanceof Ec2Exception) {
                throw (Ec2Exception) exception.getCause();
            } else {
                throw new RuntimeException("Failed to create security
group: " + exception.getMessage(), exception);
            }
        }
    });
}

/**
 * Asynchronously describes the key pairs associated with the current AWS
account.
 *
 * @return a {@link CompletableFuture} containing the {@link
DescribeKeyPairsResponse} object, which provides
 * information about the key pairs.
 */
public CompletableFuture<DescribeKeyPairsResponse> describeKeysAsync() {
    CompletableFuture<DescribeKeyPairsResponse> responseFuture =
getAsyncClient().describeKeyPairs();
    responseFuture.whenComplete((response, exception) -> {
        if (exception != null) {
            throw new RuntimeException("Failed to describe key pairs: " +
exception.getMessage(), exception);
        }
    });

    return responseFuture;
}

/**
 * Creates a new key pair asynchronously.
 *
 * @param keyName the name of the key pair to create
 * @param fileName the name of the file to write the key material to
 * @return a {@link CompletableFuture} that represents the asynchronous
operation
 *
 * of creating the key pair and writing the key material to a file
 */
```

```
public CompletableFuture<CreateKeyPairResponse> createKeyPairAsync(String
keyName, String fileName) {
    CreateKeyPairRequest request = CreateKeyPairRequest.builder()
        .keyName(keyName)
        .build();

    CompletableFuture<CreateKeyPairResponse> responseFuture =
getAsyncClient().createKeyPair(request);
    responseFuture.whenComplete((response, exception) -> {
        if (response != null) {
            try {
                BufferedWriter writer = new BufferedWriter(new
FileWriter(fileName));
                writer.write(response.keyMaterial());
                writer.close();
            } catch (IOException e) {
                throw new RuntimeException("Failed to write key material to
file: " + e.getMessage(), e);
            }
        } else {
            throw new RuntimeException("Failed to create key pair: " +
exception.getMessage(), exception);
        }
    });

    return responseFuture;
}

/**
 * Describes the first default VPC asynchronously and using a paginator.
 *
 * @return a {@link CompletableFuture} that, when completed, contains the
first default VPC found.\
 */
public CompletableFuture<Vpc> describeFirstEC2VpcAsync() {
    Filter myFilter = Filter.builder()
        .name("is-default")
        .values("true")
        .build();

    DescribeVpcsRequest request = DescribeVpcsRequest.builder()
        .filters(myFilter)
        .build();
```

```
DescribeVpcsPublisher paginator =
getAsyncClient().describeVpcsPaginator(request);
AtomicReference<Vpc> vpcRef = new AtomicReference<>();
return paginator.subscribe(response -> {
    response.vpcs().stream()
        .findFirst()
        .ifPresent(vpcRef::set);
}).thenApply(v -> {
    Vpc vpc = vpcRef.get();
    if (vpc == null) {
        throw new RuntimeException("Default VPC not found");
    }
    return vpc;
}).exceptionally(ex -> {
    logger.info("Failed to describe VPCs: " + ex.getMessage());
    throw new RuntimeException("Failed to describe VPCs", ex);
});
}

/**
 * Stops the EC2 instance with the specified ID asynchronously and waits for
the instance to stop.
 *
 * @param instanceId the ID of the EC2 instance to stop
 * @return a {@link CompletableFuture} that completes when the instance has
been stopped, or exceptionally if an error occurs
 */
public CompletableFuture<Void> stopInstanceAsync(String instanceId) {
    StopInstancesRequest stopRequest = StopInstancesRequest.builder()
        .instanceIds(instanceId)
        .build();

    DescribeInstancesRequest describeRequest =
DescribeInstancesRequest.builder()
        .instanceIds(instanceId)
        .build();

    Ec2AsyncWaiter ec2Waiter = Ec2AsyncWaiter.builder()
        .client(getAsyncClient())
        .build();

    CompletableFuture<Void> resultFuture = new CompletableFuture<>();
    logger.info("Stopping instance " + instanceId + " and waiting for it to
stop.");
}
```

```
        getAsyncClient().stopInstances(stopRequest)
            .thenCompose(response -> {
                if (response.stoppingInstances().isEmpty()) {
                    return CompletableFuture.failedFuture(new
RuntimeException("No instances were stopped. Please check the instance ID: " +
instanceId));
                }
                return ec2Waiter.waitUntilInstanceStopped(describeRequest);
            })
            .thenAccept(waiterResponse -> {
                logger.info("Successfully stopped instance " + instanceId);
                resultFuture.complete(null);
            })
            .exceptionally(throwable -> {
                logger.error("Failed to stop instance " + instanceId + ": " +
throwable.getMessage(), throwable);
                resultFuture.completeExceptionally(new RuntimeException("Failed
to stop instance: " + throwable.getMessage(), throwable));
                return null;
            });

        return resultFuture;
    }

    /**
     * Starts an Amazon EC2 instance asynchronously and waits until it is in the
"running" state.
     *
     * @param instanceId the ID of the instance to start
     * @return a {@link CompletableFuture} that completes when the instance has
been started and is in the "running" state, or exceptionally if an error occurs
     */
    public CompletableFuture<Void> startInstanceAsync(String instanceId) {
        StartInstancesRequest startRequest = StartInstancesRequest.builder()
            .instanceIds(instanceId)
            .build();

        Ec2AsyncWaiter ec2Waiter = Ec2AsyncWaiter.builder()
            .client(getAsyncClient())
            .build();

        DescribeInstancesRequest describeRequest =
DescribeInstancesRequest.builder()
            .instanceIds(instanceId)
```

```
        .build());

        logger.info("Starting instance " + instanceId + " and waiting for it to
run.");
        CompletableFuture<Void> resultFuture = new CompletableFuture<>();
        return getAsyncClient().startInstances(startRequest)
            .thenCompose(response ->
                ec2Waiter.waitForInstanceRunning(describeRequest)
            )
            .thenAccept(waiterResponse -> {
                logger.info("Successfully started instance " + instanceId);
                resultFuture.complete(null);
            })
            .exceptionally(throwable -> {
                resultFuture.completeExceptionally(new RuntimeException("Failed
to start instance: " + throwable.getMessage(), throwable));
                return null;
            });
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的下列主題。
  - [AllocateAddress](#)
  - [AssociateAddress](#)
  - [AuthorizeSecurityGroupIngress](#)
  - [CreateKeyPair](#)
  - [CreateSecurityGroup](#)
  - [DeleteKeyPair](#)
  - [DeleteSecurityGroup](#)
  - [DescribeImages](#)
  - [DescribeInstanceTypes](#)
  - [DescribeInstances](#)
  - [DescribeKeyPairs](#)
  - [DescribeSecurityGroups](#)
  - [DisassociateAddress](#)

- [ReleaseAddress](#)
- [RunInstances](#)
- [StartInstances](#)
- [StopInstances](#)
- [TerminateInstances](#)
- [UnmonitorInstances](#)

## JavaScript

適用於 JavaScript (v3) 的 SDK

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

此檔案包含與 EC2 搭配使用的常見動作清單。這些步驟是以情境架構建構而成，可簡化互動式範例的執行。如需完整上下文，請造訪 GitHub 儲存庫。

```
import { tmpdir } from "node:os";
import { writeFile, mkdtemp, rm } from "node:fs/promises";
import { join } from "node:path";
import { get } from "node:http";

import {
  AllocateAddressCommand,
  AssociateAddressCommand,
  AuthorizeSecurityGroupIngressCommand,
  CreateKeyPairCommand,
  CreateSecurityGroupCommand,
  DeleteKeyPairCommand,
  DeleteSecurityGroupCommand,
  DisassociateAddressCommand,
  paginateDescribeImages,
  paginateDescribeInstances,
  paginateDescribeInstanceTypes,
  ReleaseAddressCommand,
  RunInstancesCommand,
```

```
StartInstancesCommand,
StopInstancesCommand,
TerminateInstancesCommand,
waitUntilInstanceStatusOk,
waitUntilInstanceStopped,
waitUntilInstanceTerminated,
} from "@aws-sdk/client-ec2";

import {
  ScenarioAction,
  ScenarioInput,
  ScenarioOutput,
} from "@aws-doc-sdk-examples/lib/scenario/index.js";

import { paginateGetParametersByPath, SSMClient } from "@aws-sdk/client-ssm";

/**
 * @typedef {
 *   ec2Client: import('@aws-sdk/client-ec2').EC2Client,
 *   errors: Error[],
 *   keyPairId?: string,
 *   tmpDirectory?: string,
 *   securityGroupId?: string,
 *   ipAddress?: string,
 *   images?: import('@aws-sdk/client-ec2').Image[],
 *   image?: import('@aws-sdk/client-ec2').Image,
 *   instanceTypes?: import('@aws-sdk/client-ec2').InstanceTypeInfo[],
 *   instanceId?: string,
 *   instanceIpAddress?: string,
 *   allocationId?: string,
 *   allocatedIpAddress?: string,
 *   associationId?: string,
 * } State
 */

/**
 * A skip function provided to the `skipWhen` of a Step when you want
 * to ignore that step if any errors have occurred.
 * @param {State} state
 */
const skipWhenErrors = (state) => state.errors.length > 0;

const MAX_WAITER_TIME_IN_SECONDS = 60 * 8;
```

```
export const confirm = new ScenarioInput("confirmContinue", "Continue?", {
  type: "confirm",
  skipWhen: skipWhenErrors,
});

export const exitOnNoConfirm = new ScenarioAction(
  "exitOnConfirmContinueFalse",
  (** @type { { earlyExit: boolean } & Record<string, any>} */ state) => {
    if (!state[confirm.name]) {
      state.earlyExit = true;
    }
  },
  {
    skipWhen: skipWhenErrors,
  },
);

export const greeting = new ScenarioOutput(
  "greeting",
  `

Welcome to the Amazon EC2 basic usage scenario.

Before you launch an instances, you'll need to provide a few things:
- A key pair - This is for SSH access to your EC2 instance. You only need to
  provide the name.
- A security group - This is used for configuring access to your instance.
  Again, only the name is needed.
- An IP address - Your public IP address will be fetched.
- An Amazon Machine Image (AMI)
- A compatible instance type`,
  { header: true, preformatted: true, skipWhen: skipWhenErrors },
);

export const provideKeyName = new ScenarioInput(
  "keyPairName",
  "Provide a name for a new key pair.",
  { type: "input", default: "ec2-example-key-pair", skipWhen: skipWhenErrors },
);

export const createKeyPair = new ScenarioAction(
  "createKeyPair",
  async (** @type {State} */ state) => {
    try {
```

```
// Create a key pair in Amazon EC2.
const { KeyMaterial, KeyPairId } = await state.ec2Client.send(
  // A unique name for the key pair. Up to 255 ASCII characters.
  new CreateKeyPairCommand({ KeyName: state[provideKeyPairName.name] }),
);

state.keyPairId = KeyPairId;

// Save the private key in a temporary location.
state.tmpDirectory = await mkdtemp(join(tmpdir(), "ec2-scenario-tmp"));
await writeFile(
  `${state.tmpDirectory}/${state[provideKeyPairName.name]}.pem`,
  KeyMaterial,
  {
    mode: 0o400,
  },
);
} catch (caught) {
  if (
    caught instanceof Error &&
    caught.name === "InvalidKeyPair.Duplicate"
  ) {
    caught.message = `${caught.message}. Try another key name.`;
  }

  state.errors.push(caught);
}
},
{ skipWhen: skipWhenErrors },
);

export const logKeyPair = new ScenarioOutput(
  "logKeyPair",
  (/** @type {State} */ state) =>
    `Created the key pair ${state[provideKeyPairName.name]}.\`,
  { skipWhen: skipWhenErrors },
);

export const confirmDeleteKeyPair = new ScenarioInput(
  "confirmDeleteKeyPair",
  "Do you want to delete the key pair?",
  {
    type: "confirm",
    // Don't do anything when a key pair was never created.
  }
);
```

```
    skipWhen: (/** @type {State} */ state) => !state.keyPairId,
  },
);

export const maybeDeleteKeyPair = new ScenarioAction(
  "deleteKeyPair",
  async (/** @type {State} */ state) => {
    try {
      // Delete a key pair by name from EC2
      await state.ec2Client.send(
        new DeleteKeyPairCommand({ KeyName: state[provideKeyPairName.name] }),
      );
    } catch (caught) {
      if (
        caught instanceof Error &&
        // Occurs when a required parameter (e.g. KeyName) is undefined.
        caught.name === "MissingParameter"
      ) {
        caught.message = `${caught.message}. Did you provide the required value?`;
      }
      state.errors.push(caught);
    }
  },
  {
    // Don't do anything when there's no key pair to delete or the user chooses
    // to keep it.
    skipWhen: (/** @type {State} */ state) =>
      !state.keyPairId || !state[confirmDeleteKeyPair.name],
  },
);

export const provideSecurityGroupName = new ScenarioInput(
  "securityGroupName",
  "Provide a name for a new security group.",
  { type: "input", default: "ec2-scenario-sg", skipWhen: skipWhenErrors },
);

export const createSecurityGroup = new ScenarioAction(
  "createSecurityGroup",
  async (/** @type {State} */ state) => {
    try {
      // Create a new security group that will be used to configure ingress/
      egress for
```

```
// an EC2 instance.
const { GroupId } = await state.ec2Client.send(
  new CreateSecurityGroupCommand({
    GroupName: state[provideSecurityGroupName.name],
    Description: "A security group for the Amazon EC2 example.",
  }),
);
state.securityGroupId = GroupId;
} catch (caught) {
  if (caught instanceof Error && caught.name === "InvalidGroup.Duplicate") {
    caught.message = `${caught.message}. Please provide a different name for
your security group.`;
  }

  state.errors.push(caught);
},
{ skipWhen: skipWhenErrors },
);

export const logSecurityGroup = new ScenarioOutput(
  "logSecurityGroup",
  (/** @type {State} */ state) =>
    `Created the security group ${state.securityGroupId}.`,
  { skipWhen: skipWhenErrors },
);

export const confirmDeleteSecurityGroup = new ScenarioInput(
  "confirmDeleteSecurityGroup",
  "Do you want to delete the security group?",
  {
    type: "confirm",
    // Don't do anything when a security group was never created.
    skipWhen: (/** @type {State} */ state) => !state.securityGroupId,
  },
);

export const maybeDeleteSecurityGroup = new ScenarioAction(
  "deleteSecurityGroup",
  async (/** @type {State} */ state) => {
    try {
      // Delete the security group if the 'skipWhen' condition below is not met.
      await state.ec2Client.send(
        new DeleteSecurityGroupCommand({
```

```

        GroupId: state.securityGroupId,
      )),
    );
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidGroupId.Malformed"
    ) {
      caught.message = `${caught.message}. Please provide a valid GroupId.`;
    }
    state.errors.push(caught);
  }
},
{
  // Don't do anything when there's no security group to delete
  // or the user chooses to keep it.
  skipWhen: (/** @type {State} */ state) =>
    !state.securityGroupId || !state[confirmDeleteSecurityGroup.name],
},
);

export const authorizeSecurityGroupIngress = new ScenarioAction(
  "authorizeSecurity",
  async (/** @type {State} */ state) => {
    try {
      // Get the public IP address of the machine running this example.
      const ipAddress = await new Promise((res, rej) => {
        get("http://checkip.amazonaws.com", (response) => {
          let data = "";
          response.on("data", (chunk) => {
            data += chunk;
          });
          response.on("end", () => res(data.trim()));
        }).on("error", (err) => {
          rej(err);
        });
      });
      state.ipAddress = ipAddress;
      // Allow ingress from the IP address above to the security group.
      // This will allow you to SSH into the EC2 instance.
      const command = new AuthorizeSecurityGroupIngressCommand({
        GroupId: state.securityGroupId,
        IpPermissions: [
          {

```

```
        IpProtocol: "tcp",
        FromPort: 22,
        ToPort: 22,
        IpRanges: [{ CidrIp: `${ipAddress}/32` }],
    },
],
});

await state.ec2Client.send(command);
} catch (caught) {
    if (
        caught instanceof Error &&
        caught.name === "InvalidGroupId.Malformed"
    ) {
        caught.message = `${caught.message}. Please provide a valid GroupId.`;
    }

    state.errors.push(caught);
}
},
{ skipWhen: skipWhenErrors },
);

export const logSecurityGroupIngress = new ScenarioOutput(
    "logSecurityGroupIngress",
    (/** @type {State} */ state) =>
        `Allowed SSH access from your public IP: ${state.ipAddress}.`,
    { skipWhen: skipWhenErrors },
);

export const getImages = new ScenarioAction(
    "images",
    async (/** @type {State} */ state) => {
        const AMIs = [];
        // Some AWS services publish information about common artifacts as AWS
        Systems Manager (SSM)
        // public parameters. For example, the Amazon Elastic Compute Cloud (Amazon
        EC2)
        // service publishes information about Amazon Machine Images (AMIs) as public
        parameters.

        // Create the paginator for getting images. Actions that return multiple
        pages of
        // results have paginators to simplify those calls.
```

```
const getParametersByPathPaginator = paginateGetParametersByPath(
  {
    // Not storing this client in state since it's only used once.
    client: new SSMClient({}),
  },
  {
    // The path to the public list of the latest amazon-linux instances.
    Path: "/aws/service/ami-amazon-linux-latest",
  },
);

try {
  for await (const page of getParametersByPathPaginator) {
    for (const param of page.Parameters) {
      // Filter by Amazon Linux 2
      if (param.Name.includes("amzn2")) {
        AMIs.push(param.Value);
      }
    }
  }
} catch (caught) {
  if (caught instanceof Error && caught.name === "InvalidFilterValue") {
    caught.message = `${caught.message} Please provide a valid filter value
for paginateGetParametersByPath.`;
  }
  state.errors.push(caught);
  return;
}

const imageDetails = [];
const describeImagesPaginator = paginateDescribeImages(
  { client: state.ec2Client },
  // The images found from the call to SSM.
  { ImageIds: AMIs },
);

try {
  // Get more details for the images found above.
  for await (const page of describeImagesPaginator) {
    imageDetails.push...(page.Images || []);
  }

  // Store the image details for later use.
  state.images = imageDetails;
}
```

```
    } catch (caught) {
      if (caught instanceof Error && caught.name === "InvalidAMIID.NotFound") {
        caught.message = `${caught.message}. Please provide a valid image id.`;
      }

      state.errors.push(caught);
    }
  },
  { skipWhen: skipWhenErrors },
);

export const provideImage = new ScenarioInput(
  "image",
  "Select one of the following images.",
  {
    type: "select",
    choices: (/** @type { State } */ state) =>
      state.images.map((image) => ({
        name: `${image.Description}`,
        value: image,
      })),
    default: (/** @type { State } */ state) => state.images[0],
    skipWhen: skipWhenErrors,
  },
);

export const getCompatibleInstanceTypes = new ScenarioAction(
  "getCompatibleInstanceTypes",
  async (/** @type {State} */ state) => {
    // Get more details about instance types that match the architecture of
    // the provided image.
    const paginator = paginateDescribeInstanceTypes(
      { client: state.ec2Client, pageSize: 25 },
      {
        Filters: [
          {
            Name: "processor-info.supported-architecture",
            // The value selected from provideImage()
            Values: [state.image.Architecture],
          },
          // Filter for smaller, less expensive, types.
          { Name: "instance-type", Values: ["*.micro", "*.small"] },
        ],
      },
    );
  },
);
```

```
);

const instanceTypes = [];

try {
  for await (const page of paginator) {
    if (page.InstanceTypes.length) {
      instanceTypes.push(...(page.InstanceTypes || []));
    }
  }

  if (!instanceTypes.length) {
    state.errors.push(
      "No instance types matched the instance type filters.",
    );
  }
} catch (caught) {
  if (caught instanceof Error && caught.name === "InvalidParameterValue") {
    caught.message = `${caught.message}. Please check the provided values and
    try again.`;
  }

  state.errors.push(caught);
}

state.instanceTypes = instanceTypes;
},
{ skipWhen: skipWhenErrors },
);

export const provideInstanceType = new ScenarioInput(
  "instanceType",
  "Select an instance type.",
  {
    choices: (/** @type {State} */ state) =>
      state.instanceTypes.map((instanceType) => ({
        name: `${instanceType.InstanceType} - Memory:
        ${instanceType.MemoryInfo.SizeInMiB}`,
        value: instanceType.InstanceType,
      })),
    type: "select",
    default: (/** @type {State} */ state) =>
      state.instanceTypes[0].InstanceType,
    skipWhen: skipWhenErrors,
  }
);
```

```
    },
  );

export const runInstance = new ScenarioAction(
  "runInstance",
  async (** @type { State } */ state) => {
    const { Instances } = await state.ec2Client.send(
      new RunInstancesCommand({
        KeyName: state[provideKeyPairName.name],
        SecurityGroupIds: [state.securityGroupId],
        ImageId: state.image.ImageId,
        InstanceType: state[provideInstanceType.name],
        // Availability Zones have capacity limitations that may impact your
        // ability to launch instances.
        // The `RunInstances` operation will only succeed if it can allocate at
        // least the `MinCount` of instances.
        // However, EC2 will attempt to launch up to the `MaxCount` of instances,
        // even if the full request cannot be satisfied.
        // If you need a specific number of instances, use `MinCount` and
        // `MaxCount` set to the same value.
        // If you want to launch up to a certain number of instances, use
        // `MaxCount` and let EC2 provision as many as possible.
        // If you require a minimum number of instances, but do not want to
        // exceed a maximum, use both `MinCount` and `MaxCount`.
        MinCount: 1,
        MaxCount: 1,
      })),
  );

state.instanceId = Instances[0].InstanceId;

try {
  // Poll `DescribeInstanceStatus` until status is "ok".
  await waitUntilInstanceStatusOk(
    {
      client: state.ec2Client,
      maxWaitTime: MAX_WAITER_TIME_IN_SECONDS,
    },
    { InstanceIds: [Instances[0].InstanceId] },
  );
} catch (caught) {
  if (caught instanceof Error && caught.name === "TimeoutError") {
    caught.message = `${caught.message}. Try increasing the maxWaitTime in
the waiter.`;
  }
}
```

```
    }

    state.errors.push(caught);
  }
},
{ skipWhen: skipWhenErrors },
);

export const logRunInstance = new ScenarioOutput(
  "logRunInstance",
  "The next step is to run your EC2 instance for the first time. This can take a
  few minutes.",
  { header: true, skipWhen: skipWhenErrors },
);

export const describeInstance = new ScenarioAction(
  "describeInstance",
  async (** @type { State } */ state) => {
    /** @type { import("@aws-sdk/client-ec2").Instance[] } */
    const instances = [];

    try {
      const paginator = paginateDescribeInstances(
        {
          client: state.ec2Client,
        },
        {
          // Only get our created instance.
          InstanceIds: [state.instanceId],
        },
      );
    }

    for await (const page of paginator) {
      for (const reservation of page.Reservations) {
        instances.push(...reservation.Instances);
      }
    }
    if (instances.length !== 1) {
      throw new Error(`Instance ${state.instanceId} not found.`);
    }

    // The only info we need is the IP address for SSH purposes.
    state.instanceIpAddress = instances[0].PublicIpAddress;
  } catch (caught) {
```

```
    if (caught instanceof Error && caught.name === "InvalidParameterValue") {
      caught.message = `${caught.message}. Please check provided values and try
again.`;
    }

    state.errors.push(caught);
  }
},
{ skipWhen: skipWhenErrors },
);

export const logSSHConnectionInfo = new ScenarioOutput(
  "logSSHConnectionInfo",
  (/** @type { State } */ state) =>
    `You can now SSH into your instance using the following command:
ssh -i ${state.tmpDirectory}/${state[provideKeyPairName.name]}.pem ec2-user@
${state.instanceIpAddress}`,
  { preformatted: true, skipWhen: skipWhenErrors },
);

export const logStopInstance = new ScenarioOutput(
  "logStopInstance",
  "Stopping your EC2 instance.",
  { skipWhen: skipWhenErrors },
);

export const stopInstance = new ScenarioAction(
  "stopInstance",
  async (/** @type { State } */ state) => {
    try {
      await state.ec2Client.send(
        new StopInstancesCommand({
          InstanceIds: [state.instanceId],
        }),
      );
    };

    await waitUntilInstanceStopped(
      {
        client: state.ec2Client,
        maxWaitTime: MAX_WAITER_TIME_IN_SECONDS,
      },
      { InstanceIds: [state.instanceId] },
    );
  } catch (caught) {
```

```
    if (caught instanceof Error && caught.name === "TimeoutError") {
      caught.message = `${caught.message}. Try increasing the maxWaitTime in
the waiter.`;
    }

    state.errors.push(caught);
  }
},
// Don't try to stop an instance that doesn't exist.
{ skipWhen: (/** @type { State } */ state) => !state.instanceId },
);

export const logIpAddressBehavior = new ScenarioOutput(
  "logIpAddressBehavior",
  [
    "When you run an instance, by default it's assigned an IP address.",
    "That IP address is not static. It will change every time the instance is
restarted.",
    "The next step is to stop and restart your instance to demonstrate this
behavior.",
  ].join(" "),
  { header: true, skipWhen: skipWhenErrors },
);

export const logStartInstance = new ScenarioOutput(
  "logStartInstance",
  (/** @type { State } */ state) => `Starting instance ${state.instanceId}`,
  { skipWhen: skipWhenErrors },
);

export const startInstance = new ScenarioAction(
  "startInstance",
  async (/** @type { State } */ state) => {
    try {
      await state.ec2Client.send(
        new StartInstancesCommand({
          InstanceIds: [state.instanceId],
        }),
      );
    }

    await waitUntilInstanceStatusOk(
      {
        client: state.ec2Client,
        maxWaitTime: MAX_WAITER_TIME_IN_SECONDS,
      }
    );
  }
);
```

```
    },
    { InstanceIds: [state.instanceId] },
  );
} catch (caught) {
  if (caught instanceof Error && caught.name === "TimeoutError") {
    caught.message = `${caught.message}. Try increasing the maxWaitTime in
the waiter.`;
  }

  state.errors.push(caught);
}
},
{ skipWhen: skipWhenErrors },
);

export const logIpAllocation = new ScenarioOutput(
  "logIpAllocation",
  [
    "It is possible to have a static IP address.",
    "To demonstrate this, an IP will be allocated and associated to your EC2
instance.",
  ].join(" "),
  { header: true, skipWhen: skipWhenErrors },
);

export const allocateIp = new ScenarioAction(
  "allocateIp",
  async (** @type { State } */ state) => {
    try {
      // An Elastic IP address is allocated to your AWS account, and is yours
      until you release it.
      const { AllocationId, PublicIp } = await state.ec2Client.send(
        new AllocateAddressCommand({}),
      );
      state.allocationId = AllocationId;
      state.allocatedIpAddress = PublicIp;
    } catch (caught) {
      if (caught instanceof Error && caught.name === "MissingParameter") {
        caught.message = `${caught.message}. Did you provide these values?`;
      }
      state.errors.push(caught);
    }
  },
  { skipWhen: skipWhenErrors },
```

```
);

export const associateIp = new ScenarioAction(
  "associateIp",
  async (** @type { State } */ state) => {
    try {
      // Associate an allocated IP address to an EC2 instance. An IP address can
      be allocated
      // with the AllocateAddress action.
      const { AssociationId } = await state.ec2Client.send(
        new AssociateAddressCommand({
          AllocationId: state.allocationId,
          InstanceId: state.instanceId,
        })),
    );
    state.associationId = AssociationId;
    // Update the IP address that is being tracked to match
    // the one just associated.
    state.instanceIpAddress = state.allocatedIpAddress;
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidAllocationID.NotFound"
    ) {
      caught.message = `${caught.message}. Did you provide the ID of a valid
      Elastic IP address AllocationId?`;
    }
    state.errors.push(caught);
  }
},
{ skipWhen: skipWhenErrors },
);

export const logStaticIpProof = new ScenarioOutput(
  "logStaticIpProof",
  "The IP address should remain the same even after stopping and starting the
  instance.",
  { header: true, skipWhen: skipWhenErrors },
);

export const logCleanUp = new ScenarioOutput(
  "logCleanUp",
  "That's it! You can choose to clean up the resources now, or clean them up on
  your own later.",
```

```
{ header: true, skipWhen: skipWhenErrors },
);

export const confirmDisassociateAddress = new ScenarioInput(
  "confirmDisassociateAddress",
  "Do you want to disassociate and release the static IP address created
  earlier?",
  {
    type: "confirm",
    skipWhen: (/** @type { State } */ state) => !state.associationId,
  },
);

export const maybeDisassociateAddress = new ScenarioAction(
  "maybeDisassociateAddress",
  async (/** @type { State } */ state) => {
    try {
      await state.ec2Client.send(
        new DisassociateAddressCommand({
          AssociationId: state.associationId,
        })),
    );
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidAssociationID.NotFound"
    ) {
      caught.message = `${caught.message}. Please provide a valid association
      ID.`;
    }
    state.errors.push(caught);
  }
},
{
  skipWhen: (/** @type { State } */ state) =>
    !state[confirmDisassociateAddress.name] || !state.associationId,
},
);

export const maybeReleaseAddress = new ScenarioAction(
  "maybeReleaseAddress",
  async (/** @type { State } */ state) => {
    try {
      await state.ec2Client.send(
```

```
        new ReleaseAddressCommand({
            AllocationId: state.allocationId,
        }),
    );
} catch (caught) {
    if (
        caught instanceof Error &&
        caught.name === "InvalidAllocationID.NotFound"
    ) {
        caught.message = `${caught.message}. Please provide a valid
AllocationID.`;
    }
    state.errors.push(caught);
}
},
{
    skipWhen: (/** @type { State } */ state) =>
        !state[confirmDisassociateAddress.name] || !state.allocationId,
},
);

export const confirmTerminateInstance = new ScenarioInput(
    "confirmTerminateInstance",
    "Do you want to terminate the instance?",
    // Don't do anything when an instance was never run.
    {
        skipWhen: (/** @type { State } */ state) => !state.instanceId,
        type: "confirm",
    },
);

export const maybeTerminateInstance = new ScenarioAction(
    "terminateInstance",
    async (/** @type { State } */ state) => {
        try {
            await state.ec2Client.send(
                new TerminateInstancesCommand({
                    InstanceIds: [state.instanceId],
                }),
            );
            await waitUntilInstanceTerminated(
                { client: state.ec2Client },
                { InstanceIds: [state.instanceId] },
            );
        }
    });
```

```
    } catch (caught) {
      if (caught instanceof Error && caught.name === "TimeoutError") {
        caught.message = `${caught.message}. Try increasing the maxWaitTime in
the waiter.`;
      }

      state.errors.push(caught);
    }
  },
  {
    // Don't do anything when there's no instance to terminate or the
    // use chooses not to terminate.
    skipWhen: (/** @type { State } */ state) =>
      !state.instanceId || !state[confirmTerminateInstance.name],
  },
);

export const deleteTemporaryDirectory = new ScenarioAction(
  "deleteTemporaryDirectory",
  async (/** @type { State } */ state) => {
    try {
      await rm(state.tmpDirectory, { recursive: true });
    } catch (caught) {
      state.errors.push(caught);
    }
  },
);

export const logErrors = new ScenarioOutput(
  "logErrors",
  (/** @type {State}*/ state) => {
    const errorList = state.errors
      .map((err) => ` - ${err.name}: ${err.message}`)
      .join("\n");
    return `Scenario errors found:\n${errorList}`;
  },
  {
    preformatted: true,
    header: true,
    // Don't log errors when there aren't any!
    skipWhen: (/** @type {State} */ state) => state.errors.length === 0,
  },
);
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的下列主題。
  - [AllocateAddress](#)
  - [AssociateAddress](#)
  - [AuthorizeSecurityGroupIngress](#)
  - [CreateKeyPair](#)
  - [CreateSecurityGroup](#)
  - [DeleteKeyPair](#)
  - [DeleteSecurityGroup](#)
  - [DescribeImages](#)
  - [DescribeInstanceTypes](#)
  - [DescribeInstances](#)
  - [DescribeKeyPairs](#)
  - [DescribeSecurityGroups](#)
  - [DisassociateAddress](#)
  - [ReleaseAddress](#)
  - [RunInstances](#)
  - [StartInstances](#)
  - [StopInstances](#)
  - [TerminateInstances](#)
  - [UnmonitorInstances](#)

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
Before running this Kotlin code example, set up your development environment,
including your credentials.

For more information, see the following documentation topic:
https://docs.aws.amazon.com/sdk-for-kotlin/latest/developer-guide/setup.html

This Kotlin example performs the following tasks:

1. Creates an RSA key pair and saves the private key data as a .pem file.
2. Lists key pairs.
3. Creates a security group for the default VPC.
4. Displays security group information.
5. Gets a list of Amazon Linux 2 AMIs and selects one.
6. Gets more information about the image.
7. Gets a list of instance types that are compatible with the selected AMI's
architecture.
8. Creates an instance with the key pair, security group, AMI, and an instance
type.
9. Displays information about the instance.
10. Stops the instance and waits for it to stop.
11. Starts the instance and waits for it to start.
12. Allocates an Elastic IP address and associates it with the instance.
13. Displays SSH connection info for the instance.
14. Disassociates and deletes the Elastic IP address.
15. Terminates the instance.
16. Deletes the security group.
17. Deletes the key pair.
*/

val DASHES = String(CharArray(80)).replace("\u0000", "-")

suspend fun main(args: Array<String>) {
    val usage = """
        Usage:
            <keyName> <fileName> <groupName> <groupDesc> <vpcId> <myIpAddress>

        Where:
            keyName - A key pair name (for example, TestKeyPair).
            fileName - A file name where the key information is written to.
            groupName - The name of the security group.
            groupDesc - The description of the security group.
    """
}
```

vpcId - A VPC ID. You can get this value from the AWS Management Console.

    myIpAddress - The IP address of your development machine.

"""

```
    if (args.size != 6) {
        println(usage)
        exitProcess(0)
    }

    val keyName = args[0]
    val fileName = args[1]
    val groupName = args[2]
    val groupDesc = args[3]
    val vpcId = args[4]
    val myIpAddress = args[5]
    var newInstanceId: String? = ""

    println(DASHES)
    println("Welcome to the Amazon EC2 example scenario.")
    println(DASHES)

    println(DASHES)
    println("1. Create an RSA key pair and save the private key material as
a .pem file.")
    createKeyPairSc(keyName, fileName)
    println(DASHES)

    println(DASHES)
    println("2. List key pairs.")
    describeEC2KeysSc()
    println(DASHES)

    println(DASHES)
    println("3. Create a security group.")
    val groupId = createEC2SecurityGroupSc(groupName, groupDesc, vpcId,
myIpAddress)
    println(DASHES)

    println(DASHES)
    println("4. Display security group info for the newly created security
group.")
    describeSecurityGroupsSc(groupId.toString())
```

```
println(DASHES)

println(DASHES)
println("5. Get a list of Amazon Linux 2 AMIs and select one with amzn2 in
the name.")
val instanceId = getParaValuesSc()
if (instanceId == "") {
    println("The instance Id value isn't valid.")
    exitProcess(0)
}
println("The instance Id is $instanceId.")
println(DASHES)

println(DASHES)
println("6. Get more information about an amzn2 image and return the AMI
value.")
val amiValue = instanceId?.let { describeImageSc(it) }
if (instanceId == "") {
    println("The instance Id value is invalid.")
    exitProcess(0)
}
println("The AMI value is $amiValue.")
println(DASHES)

println(DASHES)
println("7. Get a list of instance types.")
val instanceType = getInstanceTypesSc()
println(DASHES)

println(DASHES)
println("8. Create an instance.")
if (amiValue != null) {
    newInstanceId = runInstanceSc(instanceType, keyName, groupName, amiValue)
    println("The instance Id is $newInstanceId")
}
println(DASHES)

println(DASHES)
println("9. Display information about the running instance. ")
var ipAddress = describeEC2InstancesSc(newInstanceId)
println("You can SSH to the instance using this command:")
println("ssh -i " + fileName + "ec2-user@" + ipAddress)
println(DASHES)
```

```
println(DASHES)
println("10. Stop the instance.")
if (newInstanceId != null) {
    stopInstanceSc(newInstanceId)
}
println(DASHES)

println(DASHES)
println("11. Start the instance.")
if (newInstanceId != null) {
    startInstanceSc(newInstanceId)
}
ipAddress = describeEC2InstancesSc(newInstanceId)
println("You can SSH to the instance using this command:")
println("ssh -i " + fileName + "ec2-user@" + ipAddress)
println(DASHES)

println(DASHES)
println("12. Allocate an Elastic IP address and associate it with the
instance.")
val allocationId = allocateAddressSc()
println("The allocation Id value is $allocationId")
val associationId = associateAddressSc(newInstanceId, allocationId)
println("The associate Id value is $associationId")
println(DASHES)

println(DASHES)
println("13. Describe the instance again.")
ipAddress = describeEC2InstancesSc(newInstanceId)
println("You can SSH to the instance using this command:")
println("ssh -i " + fileName + "ec2-user@" + ipAddress)
println(DASHES)

println(DASHES)
println("14. Disassociate and release the Elastic IP address.")
disassociateAddressSc(associationId)
releaseEC2AddressSc(allocationId)
println(DASHES)

println(DASHES)
println("15. Terminate the instance and use a waiter.")
if (newInstanceId != null) {
    terminateEC2Sc(newInstanceId)
}
```

```
println(DASHES)

println(DASHES)
println("16. Delete the security group.")
if (groupId != null) {
    deleteEC2SecGroupSc(groupId)
}
println(DASHES)

println(DASHES)
println("17. Delete the key pair.")
deleteKeysSc(keyName)
println(DASHES)

println(DASHES)
println("You successfully completed the Amazon EC2 scenario.")
println(DASHES)
}

suspend fun deleteKeysSc(keyPair: String) {
    val request =
        DeleteKeyPairRequest {
            keyName = keyPair
        }
    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        ec2.deleteKeyPair(request)
        println("Successfully deleted key pair named $keyPair")
    }
}

suspend fun deleteEC2SecGroupSc(groupIdVal: String) {
    val request =
        DeleteSecurityGroupRequest {
            groupId = groupIdVal
        }
    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        ec2.deleteSecurityGroup(request)
        println("Successfully deleted security group with Id $groupIdVal")
    }
}

suspend fun terminateEC2Sc(instanceIdVal: String) {
    val ti =
        TerminateInstancesRequest {
```

```
        instanceIds = listOf(instanceIdVal)
    }
    println("Wait for the instance to terminate. This will take a few minutes.")
    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        ec2.terminateInstances(ti)
        ec2.waitForInstanceTerminated {
            // suspend call
            instanceIds = listOf(instanceIdVal)
        }
        println("$instanceIdVal is terminated!")
    }
}

suspend fun releaseEC2AddressSc(allocId: String?) {
    val request =
        ReleaseAddressRequest {
            allocationId = allocId
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        ec2.releaseAddress(request)
        println("Successfully released Elastic IP address $allocId")
    }
}

suspend fun disassociateAddressSc(associationIdVal: String?) {
    val addressRequest =
        DisassociateAddressRequest {
            associationId = associationIdVal
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        ec2.disassociateAddress(addressRequest)
        println("You successfully disassociated the address!")
    }
}

suspend fun associateAddressSc(
    instanceIdVal: String?,
    allocationIdVal: String?,
): String? {
    val associateRequest =
        AssociateAddressRequest {
            instanceId = instanceIdVal
            allocationId = allocationIdVal
        }
}
```

```
    }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val associateResponse = ec2.associateAddress(associateRequest)
        return associateResponse.associationId
    }
}

suspend fun allocateAddressSc(): String? {
    val allocateRequest =
        AllocateAddressRequest {
            domain = DomainType.Vpc
        }
    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val allocateResponse = ec2.allocateAddress(allocateRequest)
        return allocateResponse.allocationId
    }
}

suspend fun startInstanceSc(instanceId: String) {
    val request =
        StartInstancesRequest {
            instanceIds = listOf(instanceId)
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        ec2.startInstances(request)
        println("Waiting until instance $instanceId starts. This will take a few
minutes.")
        ec2.waitUntilInstanceRunning {
            // suspend call
            instanceIds = listOf(instanceId)
        }
        println("Successfully started instance $instanceId")
    }
}

suspend fun stopInstanceSc(instanceId: String) {
    val request =
        StopInstancesRequest {
            instanceIds = listOf(instanceId)
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
```

```

        ec2.stopInstances(request)
        println("Waiting until instance $instanceId stops. This will take a few
minutes.")
        ec2.waitUntilInstanceStopped {
            // suspend call
            instanceIds = listOf(instanceId)
        }
        println("Successfully stopped instance $instanceId")
    }
}

suspend fun describeEC2InstancesSc(newInstanceId: String?): String {
    var pubAddress = ""
    var isRunning = false
    val request =
        DescribeInstancesRequest {
            instanceIds = listOf(newInstanceId.toString())
        }

    while (!isRunning) {
        Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
            val response = ec2.describeInstances(request)
            val state =
                response.reservations
                    ?.get(0)
                    ?.instances
                    ?.get(0)
                    ?.state
                    ?.name
                    ?.value
            if (state != null) {
                if (state.compareTo("running") == 0) {
                    println("Image id is
${response.reservations!!.get(0).instances?.get(0)?.imageId}")
                    println("Instance type is
${response.reservations!!.get(0).instances?.get(0)?.instanceType}")
                    println("Instance state is
${response.reservations!!.get(0).instances?.get(0)?.state}")
                    pubAddress =
                        response.reservations!!
                            .get(0)
                            .instances
                            ?.get(0)
                            ?.publicIpAddress
                }
            }
        }
    }
}

```

```
        .toString()
        println("Instance address is $pubAddress")
        isRunning = true
    }
}
}
return pubAddress
}

suspend fun runInstanceSc(
    instanceTypeVal: String,
    keyNameVal: String,
    groupNameVal: String,
    amiIdVal: String,
): String {
    val runRequest =
        RunInstancesRequest {
            instanceType = InstanceType.fromValue(instanceTypeVal)
            keyName = keyNameVal
            securityGroups = listOf(groupNameVal)
            maxCount = 1
            minCount = 1
            imageId = amiIdVal
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val response = ec2.runInstances(runRequest)
        val instanceId = response.instances?.get(0)?.instanceId
        println("Successfully started EC2 Instance $instanceId based on AMI
$amiIdVal")
        return instanceId.toString()
    }
}

// Get a list of instance types.
suspend fun getInstanceTypesSc(): String {
    var instanceType = ""
    val filterObs = ArrayList<Filter>()
    val filter =
        Filter {
            name = "processor-info.supported-architecture"
            values = listOf("arm64")
        }
}
```

```
filterObs.add(filter)
val typesRequest =
    DescribeInstanceTypesRequest {
        filters = filterObs
        maxResults = 10
    }
Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
    val response = ec2.describeInstanceTypes(typesRequest)
    response.instanceTypes?.forEach { type ->
        println("The memory information of this type is
${type.memoryInfo?.sizeInMib}")
        println("Maximum number of network cards is
${type.networkInfo?.maximumNetworkCards}")
        instanceType = type.instanceType.toString()
    }
    return instanceType
}

// Display the Description field that corresponds to the instance Id value.
suspend fun describeImageSc(instanceId: String): String? {
    val imagesRequest =
        DescribeImagesRequest {
            imageIds = listOf(instanceId)
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val response = ec2.describeImages(imagesRequest)
        println("The description of the first image is
${response.images?.get(0)?.description}")
        println("The name of the first image is
${response.images?.get(0)?.name}")

        // Return the image Id value.
        return response.images?.get(0)?.imageId
    }
}

// Get the Id value of an instance with amzn2 in the name.
suspend fun getParaValuesSc(): String? {
    val parameterRequest =
        GetParametersByPathRequest {
            path = "/aws/service/ami-amazon-linux-latest"
```

```
    }

    SsmClient.fromEnvironment { region = "us-west-2" }.use { ssmClient ->
        val response = ssmClient.getParametersByPath(parameterRequest)
        response.parameters?.forEach { para ->
            println("The name of the para is: ${para.name}")
            println("The type of the para is: ${para.type}")
            println("")
            if (para.name?.let { filterName(it) } == true) {
                return para.value
            }
        }
    }
    return ""
}

fun filterName(name: String): Boolean {
    val parts = name.split("/").toTypedArray()
    val myValue = parts[4]
    return myValue.contains("amzn2")
}

suspend fun describeSecurityGroupsSc(groupId: String) {
    val request =
        DescribeSecurityGroupsRequest {
            groupIds = listOf(groupId)
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val response = ec2.describeSecurityGroups(request)
        for (group in response.securityGroups!!) {
            println("Found Security Group with id " + group.groupId.toString() +
                " and group VPC " + group.vpcId)
        }
    }
}

suspend fun createEC2SecurityGroupSc(
    groupNameVal: String?,
    groupDescVal: String?,
    vpcIdVal: String?,
    myIpAddress: String?,
): String? {
    val request =
```

```
    CreateSecurityGroupRequest {
        groupName = groupNameVal
        description = groupDescVal
        vpcId = vpcIdVal
    }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val resp = ec2.createSecurityGroup(request)
        val ipRange =
            IpRange {
                cidrIp = "$myIpAddress/0"
            }

        val ipPerm =
            IpPermission {
                ipProtocol = "tcp"
                toPort = 80
                fromPort = 80
                ipRanges = listOf(ipRange)
            }

        val ipPerm2 =
            IpPermission {
                ipProtocol = "tcp"
                toPort = 22
                fromPort = 22
                ipRanges = listOf(ipRange)
            }

        val authRequest =
            AuthorizeSecurityGroupIngressRequest {
                groupName = groupNameVal
                ipPermissions = listOf(ipPerm, ipPerm2)
            }
        ec2.authorizeSecurityGroupIngress(authRequest)
        println("Successfully added ingress policy to Security Group
        $groupNameVal")
        return resp.groupId
    }
}

suspend fun describeEC2KeysSc() {
    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val response = ec2.describeKeyPairs(DescribeKeyPairsRequest {})
    }
}
```

```
        response.keyPairs?.forEach { keyPair ->
            println("Found key pair with name ${keyPair.keyName} and fingerprint
${ keyPair.keyFingerprint}")
        }
    }
}

suspend fun createKeyPairSc(
    keyNameVal: String,
    fileNameVal: String,
) {
    val request =
        CreateKeyPairRequest {
            keyName = keyNameVal
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val response = ec2.createKeyPair(request)
        val content = response.keyMaterial
        if (content != null) {
            File(fileNameVal).writeText(content)
        }
        println("Successfully created key pair named $keyNameVal")
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Kotlin API 參考》中的下列主題。
  - [AllocateAddress](#)
  - [AssociateAddress](#)
  - [AuthorizeSecurityGroupIngress](#)
  - [CreateKeyPair](#)
  - [CreateSecurityGroup](#)
  - [DeleteKeyPair](#)
  - [DeleteSecurityGroup](#)
  - [DescribeImages](#)
  - [DescribeInstanceTypes](#)
  - [DescribeInstances](#)
  - [DescribeKeyPairs](#)

- [DescribeSecurityGroups](#)
- [DisassociateAddress](#)
- [ReleaseAddress](#)
- [RunInstances](#)
- [StartInstances](#)
- [StopInstances](#)
- [TerminateInstances](#)
- [UnmonitorInstances](#)

## Python

適用於 Python 的 SDK (Boto3)

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行互動式案例。

```
class EC2InstanceScenario:
    """
    A scenario that demonstrates how to use Boto3 to manage Amazon EC2 resources.
    Covers creating a key pair, security group, launching an instance,
    associating
    an Elastic IP, and cleaning up resources.
    """

    def __init__(
        self,
        inst_wrapper: EC2InstanceWrapper,
        key_wrapper: KeyPairWrapper,
        sg_wrapper: SecurityGroupWrapper,
        eip_wrapper: ElasticIpWrapper,
        ssm_client: boto3.client,
        remote_exec: bool = False,
    ):
        """
```

Initializes the EC2InstanceScenario with the necessary AWS service wrappers.

```

:param inst_wrapper: Wrapper for EC2 instance operations.
:param key_wrapper: Wrapper for key pair operations.
:param sg_wrapper: Wrapper for security group operations.
:param eip_wrapper: Wrapper for Elastic IP operations.
:param ssm_client: Boto3 client for accessing SSM to retrieve AMIs.
:param remote_exec: Flag to indicate if the scenario is running in a
remote execution
                                environment. Defaults to False. If True, the script
won't prompt
                                for user interaction.
"""
self.inst_wrapper = inst_wrapper
self.key_wrapper = key_wrapper
self.sg_wrapper = sg_wrapper
self.eip_wrapper = eip_wrapper
self.ssm_client = ssm_client
self.remote_exec = remote_exec

def create_and_list_key_pairs(self) -> None:
    """
    Creates an RSA key pair for SSH access to the EC2 instance and lists
    available key pairs.
    """
    console.print("***Step 1: Create a Secure Key Pair**", style="bold cyan")
    console.print(
        "Let's create a secure RSA key pair for connecting to your EC2
instance."
    )
    key_name = f"MyUniqueKeyPair-{uuid.uuid4().hex[:8]}"
    console.print(f"- **Key Pair Name**: {key_name}")

    # Create the key pair and simulate the process with a progress bar.
    with alive_bar(1, title="Creating Key Pair") as bar:
        self.key_wrapper.create(key_name)
        time.sleep(0.4) # Simulate the delay in key creation
        bar()

    console.print(f"- **Private Key Saved to**:"
{self.key_wrapper.key_file_path}\n")

    # List key pairs (simulated) and show a progress bar.

```

```
list_keys = True
if list_keys:
    console.print("- Listing your key pairs...")
    start_time = time.time()
    with alive_bar(100, title="Listing Key Pairs") as bar:
        while time.time() - start_time < 2:
            time.sleep(0.2)
            bar(10)
        self.key_wrapper.list(5)
    if time.time() - start_time > 2:
        console.print(
            "Taking longer than expected! Please wait...",
            style="bold yellow",
        )

def create_security_group(self) -> None:
    """
    Creates a security group that controls access to the EC2 instance and
    adds a rule
    to allow SSH access from the user's current public IP address.
    """
    console.print("***Step 2: Create a Security Group***", style="bold cyan")
    console.print(
        "Security groups manage access to your instance. Let's create one."
    )
    sg_name = f"MySecurityGroup-{uuid.uuid4().hex[:8]}"
    console.print(f"- **Security Group Name**: {sg_name}")

    # Create the security group and simulate the process with a progress bar.
    with alive_bar(1, title="Creating Security Group") as bar:
        self.sg_wrapper.create(
            sg_name, "Security group for example: get started with
instances."
        )
        time.sleep(0.5)
        bar()

    console.print(f"- **Security Group ID**:
{self.sg_wrapper.security_group}\n")

    # Get the current public IP to set up SSH access.
    ip_response = urllib.request.urlopen("http://checkip.amazonaws.com")
    current_ip_address = ip_response.read().decode("utf-8").strip()
    console.print(
```

```

        "Let's add a rule to allow SSH only from your current IP address."
    )
    console.print(f"- **Your Public IP Address**: {current_ip_address}")
    console.print("- Automatically adding SSH rule...")

    # Update security group rules to allow SSH and simulate with a progress
bar.
    with alive_bar(1, title="Updating Security Group Rules") as bar:
        response = self.sg_wrapper.authorize_ingress(current_ip_address)
        time.sleep(0.4)
        if response and response.get("Return"):
            console.print("- **Security Group Rules Updated**.")
        else:
            console.print(
                "- **Error**: Couldn't update security group rules.",
                style="bold red",
            )
        bar()

    self.sg_wrapper.describe(self.sg_wrapper.security_group)

def create_instance(self) -> None:
    """
    Launches an EC2 instance using an Amazon Linux 2 AMI and the created key
pair
and security group. Displays instance details and SSH connection
information.
    """
    # Retrieve Amazon Linux 2 AMIs from SSM.
    ami_paginator = self.ssm_client.get_paginator("get_parameters_by_path")
    ami_options = []
    for page in ami_paginator.paginate(Path="/aws/service/ami-amazon-linux-
latest"):
        ami_options += page["Parameters"]
    amzn2_images = self.inst_wrapper.get_images(
        [opt["Value"] for opt in ami_options if "amzn2" in opt["Name"]]
    )
    console.print("\n**Step 3: Launch Your Instance**", style="bold cyan")
    console.print(
        "Let's create an instance from an Amazon Linux 2 AMI. Here are some
options:"
    )
    image_choice = 0

```

```
        console.print(f"- Selected AMI: {amzn2_images[image_choice]
['ImageId']}\n")

        # Display instance types compatible with the selected AMI
        inst_types = self.inst_wrapper.get_instance_types(
            amzn2_images[image_choice]["Architecture"]
        )
        inst_type_choice = 0
        console.print(
            f"- Selected instance type: {inst_types[inst_type_choice]
['InstanceType']}\n"
        )

        console.print("Creating your instance and waiting for it to start...")
        with alive_bar(1, title="Creating Instance") as bar:
            self.inst_wrapper.create(
                amzn2_images[image_choice]["ImageId"],
                inst_types[inst_type_choice]["InstanceType"],
                self.key_wrapper.key_pair["KeyName"],
                [self.sg_wrapper.security_group],
            )
            time.sleep(21)
            bar()

        console.print(f"Success! Your instance is ready!\n", style="bold
green")
        self.inst_wrapper.display()

        console.print(
            "You can use SSH to connect to your instance. "
            "If the connection attempt times out, you might have to manually
update "
            "the SSH ingress rule for your IP address in the AWS Management
Console."
        )
        self._display_ssh_info()

    def _display_ssh_info(self) -> None:
        """
        Displays SSH connection information for the user to connect to the EC2
instance.
        Handles the case where the instance does or does not have an associated
public IP address.
        """
```

```
    if (
        not self.eip_wrapper.elastic_ips
        or not self.eip_wrapper.elastic_ips[0].allocation_id
    ):
        if self.inst_wrapper.instances:
            instance = self.inst_wrapper.instances[0]
            instance_id = instance["InstanceId"]

            waiter =
self.inst_wrapper.ec2_client.get_waiter("instance_running")
            console.print(
                "Waiting for the instance to be in a running state with a
public IP...",
                style="bold cyan",
            )

            with alive_bar(1, title="Waiting for Instance to Start") as bar:
                waiter.wait(InstanceIds=[instance_id])
                time.sleep(20)
                bar()

            instance = self.inst_wrapper.ec2_client.describe_instances(
                InstanceIds=[instance_id]
            )["Reservations"][0]["Instances"][0]

            public_ip = instance.get("PublicIpAddress")
            if public_ip:
                console.print(
                    "\nTo connect via SSH, open another command prompt and
run the following command:",
                    style="bold cyan",
                )
                console.print(
                    f"\tssh -i {self.key_wrapper.key_file_path} ec2-
user@{public_ip}"
                )
            else:
                console.print(
                    "Instance does not have a public IP address assigned.",
                    style="bold red",
                )
        else:
            console.print(
                "No instance available to retrieve public IP address.",
```

```
                style="bold red",
            )
        else:
            elastic_ip = self.eip_wrapper.elastic_ips[0]
            elastic_ip_address = elastic_ip.public_ip
            console.print(
                f"\tssh -i {self.key_wrapper.key_file_path} ec2-
user@{elastic_ip_address}"
            )

        if not self.remote_exec:
            console.print("\nOpen a new terminal tab to try the above SSH
command.")
            input("Press Enter to continue...")

    def associate_elastic_ip(self) -> None:
        """
        Allocates an Elastic IP address and associates it with the EC2 instance.
        Displays the Elastic IP address and SSH connection information.
        """
        console.print("\n**Step 4: Allocate an Elastic IP Address**", style="bold
cyan")
        console.print(
            "You can allocate an Elastic IP address and associate it with your
instance\n"
            "to keep a consistent IP address even when your instance restarts."
        )

        with alive_bar(1, title="Allocating Elastic IP") as bar:
            elastic_ip = self.eip_wrapper.allocate()
            time.sleep(0.5)
            bar()

        console.print(
            f"- **Allocated Static Elastic IP Address**: {elastic_ip.public_ip}."
        )

        with alive_bar(1, title="Associating Elastic IP") as bar:
            self.eip_wrapper.associate(
                elastic_ip.allocation_id, self.inst_wrapper.instances[0]
["InstanceId"]
            )
            time.sleep(2)
            bar()
```

```
        console.print(f"- **Associated Elastic IP with Your Instance**.")
        console.print(
            "You can now use SSH to connect to your instance by using the Elastic
IP."
        )
        self._display_ssh_info()

    def stop_and_start_instance(self) -> None:
        """
        Stops and restarts the EC2 instance. Displays instance state and explains
change
changes that occur when the instance is restarted, such as the potential
change
in the public IP address unless an Elastic IP is associated.
        """
        console.print("\n**Step 5: Stop and Start Your Instance**", style="bold
cyan")
        console.print("Let's stop and start your instance to see what changes.")
        console.print("- **Stopping your instance and waiting until it's
stopped...**")

        with alive_bar(1, title="Stopping Instance") as bar:
            self.inst_wrapper.stop()
            time.sleep(360)
            bar()

        console.print("- **Your instance is stopped. Restarting...**")

        with alive_bar(1, title="Starting Instance") as bar:
            self.inst_wrapper.start()
            time.sleep(20)
            bar()

        console.print("**Your instance is running.**", style="bold green")
        self.inst_wrapper.display()

        elastic_ip = (
            self.eip_wrapper.elastic_ips[0] if self.eip_wrapper.elastic_ips else
None
        )

        if elastic_ip is None or elastic_ip.allocation_id is None:
            console.print(
```

```
        "- Note: Every time your instance is restarted, its public IP
address changes."
    )
    else:
        console.print(
            f"Because you have associated an Elastic IP with your instance,
you can \n"
            f"connect by using a consistent IP address after the instance
restarts: {elastic_ip.public_ip}"
        )

        self._display_ssh_info()

    def cleanup(self) -> None:
        """
        Cleans up all the resources created during the scenario, including
disassociating
        and releasing the Elastic IP, terminating the instance, deleting the
security
        group, and deleting the key pair.
        """
        console.print("\nStep 6: Clean Up Resources", style="bold cyan")
        console.print("Cleaning up resources:")

        for elastic_ip in self.eip_wrapper.elastic_ips:
            console.print(f"- Elastic IP: {elastic_ip.public_ip}")

            with alive_bar(1, title="Disassociating Elastic IP") as bar:
                self.eip_wrapper.disassociate(elastic_ip.allocation_id)
                time.sleep(2)
                bar()

            console.print("\t- Disassociated Elastic IP from the Instance")

            with alive_bar(1, title="Releasing Elastic IP") as bar:
                self.eip_wrapper.release(elastic_ip.allocation_id)
                time.sleep(1)
                bar()

            console.print("\t- Released Elastic IP")

        console.print(f"- Instance: {self.inst_wrapper.instances[0]
['InstanceId']}")
```

```
with alive_bar(1, title="Terminating Instance") as bar:
    self.inst_wrapper.terminate()
    time.sleep(380)
    bar()

console.print("\t- **Terminated Instance**")

console.print(f"- **Security Group**: {self.sg_wrapper.security_group}")

with alive_bar(1, title="Deleting Security Group") as bar:
    self.sg_wrapper.delete(self.sg_wrapper.security_group)
    time.sleep(1)
    bar()

console.print("\t- **Deleted Security Group**")

console.print(f"- **Key Pair**: {self.key_wrapper.key_pair['KeyName']}")

with alive_bar(1, title="Deleting Key Pair") as bar:
    self.key_wrapper.delete(self.key_wrapper.key_pair["KeyName"])
    time.sleep(0.4)
    bar()

console.print("\t- **Deleted Key Pair**")

def run_scenario(self) -> None:
    """
    Executes the entire EC2 instance scenario: creates key pairs, security
    groups,
    launches an instance, associates an Elastic IP, and cleans up all
    resources.
    """
    logging.basicConfig(level=logging.INFO, format="%(levelname)s:
%(message)s")

    console.print("-" * 88)
    console.print(
        "Welcome to the Amazon Elastic Compute Cloud (Amazon EC2) get started
with instances demo.",
        style="bold magenta",
    )
    console.print("-" * 88)

    self.create_and_list_key_pairs()
```

```

        self.create_security_group()
        self.create_instance()
        self.stop_and_start_instance()
        self.associate_elastic_ip()
        self.stop_and_start_instance()
        self.cleanup()

        console.print("\nThanks for watching!", style="bold green")
        console.print("-" * 88)

if __name__ == "__main__":
    try:
        scenario = EC2InstanceScenario(
            EC2InstanceWrapper.from_client(),
            KeyPairWrapper.from_client(),
            SecurityGroupWrapper.from_client(),
            ElasticIpWrapper.from_client(),
            boto3.client("ssm"),
        )
        scenario.run_scenario()
    except Exception:
        logging.exception("Something went wrong with the demo.")

```

定義包裝金鑰對動作的類別。

```

class KeyPairWrapper:
    """
    Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) key pair actions.
    This class provides methods to create, list, and delete EC2 key pairs.
    """

    def __init__(
        self,
        ec2_client: boto3.client,
        key_file_dir: Union[tempfile.TemporaryDirectory, str],
        key_pair: Optional[dict] = None,
    ):
        """
        Initializes the KeyPairWrapper with the specified EC2 client, key file
        directory,
        and an optional key pair.

```

```

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
        access to AWS EC2 services.
        :param key_file_dir: The folder where the private key information is
stored.
        This should be a secure folder.
        :param key_pair: A dictionary representing the Boto3 KeyPair object.
        This is a high-level object that wraps key pair actions.
Optional.
    """
    self.ec2_client = ec2_client
    self.key_pair = key_pair
    self.key_file_path: Optional[str] = None
    self.key_file_dir = key_file_dir

    @classmethod
    def from_client(cls) -> "KeyPairWrapper":
        """
        Class method to create an instance of KeyPairWrapper using a new EC2
client
and a temporary directory for storing key files.

        :return: An instance of KeyPairWrapper.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client, tempfile.TemporaryDirectory())

    def create(self, key_name: str) -> dict:
        """
        Creates a key pair that can be used to securely connect to an EC2
instance.
        The returned key pair contains private key information that cannot be
retrieved
again. The private key data is stored as a .pem file.

        :param key_name: The name of the key pair to create.
        :return: A dictionary representing the Boto3 KeyPair object that
represents the newly created key pair.
        :raises ClientError: If there is an error in creating the key pair, for
example, if a key pair with the same name already exists.
        """
        try:

```

```
        response = self.ec2_client.create_key_pair(KeyName=key_name)
        self.key_pair = response
        self.key_file_path = os.path.join(
            self.key_file_dir.name, f"{self.key_pair['KeyName']}.pem"
        )
        with open(self.key_file_path, "w") as key_file:
            key_file.write(self.key_pair["KeyMaterial"])
    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidKeyPair.Duplicate":
            logger.error(
                f"A key pair called {key_name} already exists. "
                "Please choose a different name for your key pair "
                "or delete the existing key pair before creating."
            )
            raise
        else:
            return self.key_pair

def list(self, limit: Optional[int] = None) -> None:
    """
    Displays a list of key pairs for the current account.

    WARNING: Results are not paginated.

    :param limit: The maximum number of key pairs to list. If not specified,
                  all key pairs will be listed.
    :raises ClientError: If there is an error in listing the key pairs.
    """
    try:
        response = self.ec2_client.describe_key_pairs()
        key_pairs = response.get("KeyPairs", [])

        if limit:
            key_pairs = key_pairs[:limit]

        for key_pair in key_pairs:
            logger.info(
                f"Found {key_pair['KeyType']} key '{key_pair['KeyName']}'
with fingerprint:"
            )
            logger.info(f"\t{key_pair['KeyFingerprint']}")
    except ClientError as err:
        logger.error(f"Failed to list key pairs: {str(err)}")
```

```

        raise

def delete(self, key_name: str) -> bool:
    """
    Deletes a key pair by its name.

    :param key_name: The name of the key pair to delete.
    :return: A boolean indicating whether the deletion was successful.
    :raises ClientError: If there is an error in deleting the key pair, for
example,
                                if the key pair does not exist.
    """
    try:
        self.ec2_client.delete_key_pair(KeyName=key_name)
        logger.info(f"Successfully deleted key pair: {key_name}")
        self.key_pair = None
        return True
    except self.ec2_client.exceptions.ClientError as err:
        logger.error(f"Deletion failed for key pair: {key_name}")
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidKeyPair.NotFound":
            logger.error(
                f"The key pair '{key_name}' does not exist and cannot be
deleted. "
                "Please verify the key pair name and try again."
            )
        raise

```

定義包裝安全群組動作的類別。

```

class SecurityGroupWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) security group
actions."""

    def __init__(self, ec2_client: boto3.client, security_group: Optional[str] =
None):
        """

```

```

        Initializes the SecurityGroupWrapper with an EC2 client and an optional
        security group ID.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                            access to AWS EC2 services.
        :param security_group: The ID of a security group to manage. This is a
high-level identifier
                            that represents the security group.
        """
        self.ec2_client = ec2_client
        self.security_group = security_group

    @classmethod
    def from_client(cls) -> "SecurityGroupWrapper":
        """
        Creates a SecurityGroupWrapper instance with a default EC2 client.

        :return: An instance of SecurityGroupWrapper initialized with the default
EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def create(self, group_name: str, group_description: str) -> str:
        """
        Creates a security group in the default virtual private cloud (VPC) of
the current account.

        :param group_name: The name of the security group to create.
        :param group_description: The description of the security group to
create.
        :return: The ID of the newly created security group.
        :raise Handles AWS SDK service-level ClientError, with special handling
for ResourceAlreadyExists
        """
        try:
            response = self.ec2_client.create_security_group(
                GroupName=group_name, Description=group_description
            )
            self.security_group = response["GroupId"]
        except ClientError as err:
            if err.response["Error"]["Code"] == "ResourceAlreadyExists":

```

```
        logger.error(
            f"Security group '{group_name}' already exists. Please choose
a different name."
        )
        raise
    else:
        return self.security_group

def authorize_ingress(self, ssh_ingress_ip: str) -> Optional[Dict[str, Any]]:
    """
    Adds a rule to the security group to allow access to SSH.

    :param ssh_ingress_ip: The IP address that is granted inbound access to
connect
                           to port 22 over TCP, used for SSH.
    :return: The response to the authorization request. The 'Return' field of
the
            response indicates whether the request succeeded or failed, or
None if no security group is set.
    :raise: Handles AWS SDK service-level ClientError, with special handling
for ResourceAlreadyExists
    """
    if self.security_group is None:
        logger.info("No security group to update.")
        return None

    try:
        ip_permissions = [
            {
                # SSH ingress open to only the specified IP address.
                "IpProtocol": "tcp",
                "FromPort": 22,
                "ToPort": 22,
                "IpRanges": [{"CidrIp": f"{ssh_ingress_ip}/32"}],
            }
        ]
        response = self.ec2_client.authorize_security_group_ingress(
            GroupId=self.security_group, IpPermissions=ip_permissions
        )
    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidPermission.Duplicate":
            logger.error(
```

```

        f"The SSH ingress rule for IP {ssh_ingress_ip} already
exists"
        f"in security group '{self.security_group}'."
    )
    raise
else:
    return response

def describe(self, security_group_id: Optional[str] = None) -> bool:
    """
    Displays information about the specified security group or all security
    groups if no ID is provided.

    :param security_group_id: The ID of the security group to describe.
        If None, an open search is performed to
    describe all security groups.
    :returns: True if the description is successful.
    :raises ClientError: If there is an error describing the security
    group(s), such as an invalid security group ID.
    """
    try:
        paginator = self.ec2_client.get_paginator("describe_security_groups")

        if security_group_id is None:
            # If no ID is provided, return all security groups.
            page_iterator = paginator.paginate()
        else:
            page_iterator = paginator.paginate(GroupIds=[security_group_id])

        for page in page_iterator:
            for security_group in page["SecurityGroups"]:
                print(f"Security group: {security_group['GroupName']}")
                print(f"\tID: {security_group['GroupId']}")
                print(f"\tVPC: {security_group['VpcId']}")
                if security_group["IpPermissions"]:
                    print("Inbound permissions:")
                    pp(security_group["IpPermissions"])

        return True
    except ClientError as err:
        logger.error("Failed to describe security group(s).")
        if err.response["Error"]["Code"] == "InvalidGroup.NotFound":
            logger.error(

```

```
        f"Security group {security_group_id} does not exist "  
        f"because the specified security group ID was not found."  
    )  
    raise  
  
def delete(self, security_group_id: str) -> bool:  
    """  
    Deletes the specified security group.  
  
    :param security_group_id: The ID of the security group to delete.  
    Required.  
  
    :returns: True if the deletion is successful.  
    :raises ClientError: If the security group cannot be deleted due to an  
    AWS service error.  
    """  
    try:  
        self.ec2_client.delete_security_group(GroupId=security_group_id)  
        logger.info(f"Successfully deleted security group  
{security_group_id}")  
        return True  
    except ClientError as err:  
        logger.error(f"Deletion failed for security group  
{security_group_id}")  
        error_code = err.response["Error"]["Code"]  
  
        if error_code == "InvalidGroup.NotFound":  
            logger.error(  
                f"Security group '{security_group_id}' cannot be deleted  
because it does not exist."  
            )  
        elif error_code == "DependencyViolation":  
            logger.error(  
                f"Security group '{security_group_id}' cannot be deleted  
because it is still in use."  
                " Verify that it is:"  
                "\n\t- Detached from resources"  
                "\n\t- Removed from references in other groups"  
                "\n\t- Removed from VPC's as a default group"  
            )  
        raise
```

定義包裝執行個體動作的類別。

```
class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

    def __init__(
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
    ) -> None:
        """
        Initializes the EC2InstanceWrapper with an EC2 client and optional
        instances.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param instances: A list of dictionaries representing Boto3 Instance
        objects. These are high-level objects that
                           wrap instance actions.
        """
        self.ec2_client = ec2_client
        self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
        """
        Creates an EC2InstanceWrapper instance with a default EC2 client.

        :return: An instance of EC2InstanceWrapper initialized with the default
        EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def create(
        self,
        image_id: str,
        instance_type: str,
        key_pair_name: str,
```

```

        security_group_ids: Optional[List[str]] = None,
    ) -> List[Dict[str, Any]]:
        """
        Creates a new EC2 instance in the default VPC of the current account.

        The instance starts immediately after it is created.

        :param image_id: The ID of the Amazon Machine Image (AMI) to use for the
        instance.
        :param instance_type: The type of instance to create, such as 't2.micro'.
        :param key_pair_name: The name of the key pair to use for SSH access.
        :param security_group_ids: A list of security group IDs to associate with
        the instance.
                                If not specified, the default security group
        of the VPC is used.
        :return: A list of dictionaries representing Boto3 Instance objects
        representing the newly created instances.
        """
        try:
            instance_params = {
                "ImageId": image_id,
                "InstanceType": instance_type,
                "KeyName": key_pair_name,
            }
            if security_group_ids is not None:
                instance_params["SecurityGroupIds"] = security_group_ids

            response = self.ec2_client.run_instances(
                **instance_params, MinCount=1, MaxCount=1
            )
            instance = response["Instances"][0]
            self.instances.append(instance)
            waiter = self.ec2_client.get_waiter("instance_running")
            waiter.wait(InstanceIds=[instance["InstanceId"]])
        except ClientError as err:
            params_str = "\n\t".join(
                f"{key}: {value}" for key, value in instance_params.items()
            )
            logger.error(
                f"Failed to complete instance creation request.\nRequest details:
{params_str}"
            )
            error_code = err.response["Error"]["Code"]
            if error_code == "InstanceLimitExceeded":

```

```
        logger.error(
            (
                f"Insufficient capacity for instance type
'{instance_type}'. "
                "Terminate unused instances or contact AWS Support for a
limit increase."
            )
        )
        if error_code == "InsufficientInstanceCapacity":
            logger.error(
                (
                    f"Insufficient capacity for instance type
'{instance_type}'. "
                    "Select a different instance type or launch in a
different availability zone."
                )
            )
            raise
        return self.instances

def display(self, state_filter: Optional[str] = "running") -> None:
    """
    Displays information about instances, filtering by the specified state.

    :param state_filter: The instance state to include in the output. Only
instances in this state
                        will be displayed. Default is 'running'. Example
states: 'running', 'stopped'.
    """
    if not self.instances:
        logger.info("No instances to display.")
        return

    instance_ids = [instance["InstanceId"] for instance in self.instances]
    paginator = self.ec2_client.get_paginator("describe_instances")
    page_iterator = paginator.paginate(InstanceIds=instance_ids)

    try:
        for page in page_iterator:
            for reservation in page["Reservations"]:
                for instance in reservation["Instances"]:
                    instance_state = instance["State"]["Name"]
```

```

        # Apply the state filter (default is 'running')
        if state_filter and instance_state != state_filter:
            continue # Skip this instance if it doesn't match
the filter

        # Create a formatted string with instance details
        instance_info = (
            f"• ID: {instance['InstanceId']}\n"
            f"• Image ID: {instance['ImageId']}\n"
            f"• Instance type: {instance['InstanceType']}\n"
            f"• Key name: {instance['KeyName']}\n"
            f"• VPC ID: {instance['VpcId']}\n"
            f"• Public IP: {instance.get('PublicIpAddress', 'N/A')}\n"
            f"• State: {instance_state}"
        )
        print(instance_info)

    except ClientError as err:
        logger.error(
            f"Failed to display instance(s). : {' '.join(map(str,
instance_ids))}"
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidInstanceID.NotFound":
            logger.error(
                "One or more instance IDs do not exist. "
                "Please verify the instance IDs and try again."
            )
            raise

def terminate(self) -> None:
    """
    Terminates instances and waits for them to reach the terminated state.
    """
    if not self.instances:
        logger.info("No instances to terminate.")
        return

    instance_ids = [instance["InstanceId"] for instance in self.instances]
    try:
        self.ec2_client.terminate_instances(InstanceIds=instance_ids)
        waiter = self.ec2_client.get_waiter("instance_terminated")

```

```
        waiter.wait(InstanceIds=instance_ids)
        self.instances.clear()
        for instance_id in instance_ids:
            print(f"• Instance ID: {instance_id}\n" f"• Action: Terminated")

except ClientError as err:
    logger.error(
        f"Failed instance termination details:\n\t{str(self.instances)}"
    )
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidInstanceID.NotFound":
        logger.error(
            "One or more instance IDs do not exist. "
            "Please verify the instance IDs and try again."
        )
    raise

def start(self) -> Optional[Dict[str, Any]]:
    """
    Starts instances and waits for them to be in a running state.

    :return: The response to the start request.
    """
    if not self.instances:
        logger.info("No instances to start.")
        return None

    instance_ids = [instance["InstanceId"] for instance in self.instances]
    try:
        start_response =
self.ec2_client.start_instances(InstanceIds=instance_ids)
        waiter = self.ec2_client.get_waiter("instance_running")
        waiter.wait(InstanceIds=instance_ids)
        return start_response
    except ClientError as err:
        logger.error(
            f"Failed to start instance(s): {' '.join(map(str,
instance_ids))}"
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "IncorrectInstanceState":
            logger.error(
```

```

        "Couldn't start instance(s) because they are in an incorrect
state. "
        "Ensure the instances are in a stopped state before starting
them."
    )
    raise

def stop(self) -> Optional[Dict[str, Any]]:
    """
    Stops instances and waits for them to be in a stopped state.

    :return: The response to the stop request, or None if there are no
instances to stop.
    """
    if not self.instances:
        logger.info("No instances to stop.")
        return None

    instance_ids = [instance["InstanceId"] for instance in self.instances]
    try:
        # Attempt to stop the instances
        stop_response =
self.ec2_client.stop_instances(InstanceIds=instance_ids)
        waiter = self.ec2_client.get_waiter("instance_stopped")
        waiter.wait(InstanceIds=instance_ids)
    except ClientError as err:
        logger.error(
            f"Failed to stop instance(s): {' '.join(map(str, instance_ids))}"
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "IncorrectInstanceState":
            logger.error(
                "Couldn't stop instance(s) because they are in an incorrect
state. "
                "Ensure the instances are in a running state before stopping
them."
            )
            raise
    return stop_response

def get_images(self, image_ids: List[str]) -> List[Dict[str, Any]]:
    """

```

```

Gets information about Amazon Machine Images (AMIs) from a list of AMI
IDs.

:param image_ids: The list of AMI IDs to look up.
:return: A list of dictionaries representing the requested AMIs.
"""
try:
    response = self.ec2_client.describe_images(ImageIds=image_ids)
    images = response["Images"]
except ClientError as err:
    logger.error(f"Failed to stop AMI(s): {','.join(map(str,
image_ids))}")
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidAMIID.NotFound":
        logger.error("One or more of the AMI IDs does not exist.")
    raise
return images

def get_instance_types(
    self, architecture: str = "x86_64", sizes: List[str] = ["*.micro",
"*.small"]
) -> List[Dict[str, Any]]:
    """
    Gets instance types that support the specified architecture and size.
    See https://docs.aws.amazon.com/AWSEC2/latest/APIReference/
API\_DescribeInstanceTypes.html
    for a list of allowable parameters.

    :param architecture: The architecture supported by instance types.
    Default: 'x86_64'.
    :param sizes: The size of instance types. Default: '*.micro', '*.small',
    :return: A list of dictionaries representing instance types that support
    the specified architecture and size.
    """
    try:
        inst_types = []
        paginator = self.ec2_client.get_paginator("describe_instance_types")
        for page in paginator.paginate(
            Filters=[
                {
                    "Name": "processor-info.supported-architecture",
                    "Values": [architecture],
                },
            ],

```

```

        {"Name": "instance-type", "Values": sizes},
    ]
):
    inst_types += page["InstanceTypes"]
except ClientError as err:
    logger.error(
        f"Failed to get instance types: {architecture},
{'.'.join(map(str, sizes))}"
    )
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidParameterValue":
        logger.error(
            "Parameters are invalid. "
            "Ensure architecture and size strings conform to
DescribeInstanceTypes API reference."
        )
        raise
    else:
        return inst_types

```

定義包裝彈性 IP 動作的類別。

```

class ElasticIpWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Elastic IP address
    actions using the client interface."""

    class ElasticIp:
        """Represents an Elastic IP and its associated instance."""

        def __init__(
            self, allocation_id: str, public_ip: str, instance_id: Optional[str]
            = None
        ) -> None:
            """
            Initializes the ElasticIp object.

            :param allocation_id: The allocation ID of the Elastic IP.
            :param public_ip: The public IP address of the Elastic IP.
            :param instance_id: The ID of the associated EC2 instance, if any.

```

```
        """
        self.allocation_id = allocation_id
        self.public_ip = public_ip
        self.instance_id = instance_id

def __init__(self, ec2_client: Any) -> None:
    """
    Initializes the ElasticIpWrapper with an EC2 client.

    :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                        access to AWS EC2 services.
    """
    self.ec2_client = ec2_client
    self.elastic_ips: List[ElasticIpWrapper.ElasticIp] = []

    @classmethod
    def from_client(cls) -> "ElasticIpWrapper":
        """
        Creates an ElasticIpWrapper instance with a default EC2 client.

        :return: An instance of ElasticIpWrapper initialized with the default EC2
client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def allocate(self) -> "ElasticIpWrapper.ElasticIp":
        """
        Allocates an Elastic IP address that can be associated with an Amazon EC2
address
instance. By using an Elastic IP address, you can keep the public IP
constant even when you restart the associated instance.

        :return: The ElasticIp object for the newly created Elastic IP address.
        :raises ClientError: If the allocation fails, such as reaching the
maximum limit of Elastic IPs.
        """
        try:
            response = self.ec2_client.allocate_address(Domain="vpc")
            elastic_ip = self.ElasticIp(
                allocation_id=response["AllocationId"],
public_ip=response["PublicIp"]
```

```
        )
        self.elastic_ips.append(elastic_ip)
    except ClientError as err:
        if err.response["Error"]["Code"] == "AddressLimitExceeded":
            logger.error(
                "Max IP's reached. Release unused addresses or contact AWS
Support for an increase."
            )
            raise err
    return elastic_ip

def associate(
    self, allocation_id: str, instance_id: str
) -> Union[Dict[str, Any], None]:
    """
    Associates an Elastic IP address with an instance. When this association
is
    created, the Elastic IP's public IP address is immediately used as the
public
    IP address of the associated instance.

    :param allocation_id: The allocation ID of the Elastic IP.
    :param instance_id: The ID of the Amazon EC2 instance.
    :return: A response that contains the ID of the association, or None if
no Elastic IP is found.
    :raises ClientError: If the association fails, such as when the instance
ID is not found.
    """
    elastic_ip = self.get_elastic_ip_by_allocation(self.elastic_ips,
allocation_id)
    if elastic_ip is None:
        logger.info(f"No Elastic IP found with allocation ID
{allocation_id}.")
        return None

    try:
        response = self.ec2_client.associate_address(
            AllocationId=allocation_id, InstanceId=instance_id
        )
        elastic_ip.instance_id = (
            instance_id # Track the instance associated with this Elastic
IP.
        )
```

```
except ClientError as err:
    if err.response["Error"]["Code"] == "InvalidInstanceID.NotFound":
        logger.error(
            f"Failed to associate Elastic IP {allocation_id} with
{instance_id} "
            "because the specified instance ID does not exist or has not
propagated fully. "
            "Verify the instance ID and try again, or wait a few moments
before attempting to "
            "associate the Elastic IP address."
        )
        raise
    return response

def disassociate(self, allocation_id: str) -> None:
    """
    Removes an association between an Elastic IP address and an instance.
    When the
    association is removed, the instance is assigned a new public IP address.

    :param allocation_id: The allocation ID of the Elastic IP to
disassociate.
    :raises ClientError: If the disassociation fails, such as when the
association ID is not found.
    """
    elastic_ip = self.get_elastic_ip_by_allocation(self.elastic_ips,
allocation_id)
    if elastic_ip is None or elastic_ip.instance_id is None:
        logger.info(
            f"No association found for Elastic IP with allocation ID
{allocation_id}."
        )
        return

    try:
        # Retrieve the association ID before disassociating
        response =
self.ec2_client.describe_addresses(AllocationIds=[allocation_id])
        association_id = response["Addresses"][0].get("AssociationId")

        if association_id:

self.ec2_client.disassociate_address(AssociationId=association_id)
```

```
        elastic_ip.instance_id = None # Remove the instance association
    else:
        logger.info(
            f"No Association ID found for Elastic IP with allocation ID
{allocation_id}."
        )

    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidAssociationID.NotFound":
            logger.error(
                f"Failed to disassociate Elastic IP {allocation_id} "
                "because the specified association ID for the Elastic IP
address was not found. "
                "Verify the association ID and ensure the Elastic IP is
currently associated with a "
                "resource before attempting to disassociate it."
            )
            raise

def release(self, allocation_id: str) -> None:
    """
    Releases an Elastic IP address. After the Elastic IP address is released,
    it can no longer be used.

    :param allocation_id: The allocation ID of the Elastic IP to release.
    :raises ClientError: If the release fails, such as when the Elastic IP
address is not found.
    """
    elastic_ip = self.get_elastic_ip_by_allocation(self.elastic_ips,
allocation_id)
    if elastic_ip is None:
        logger.info(f"No Elastic IP found with allocation ID
{allocation_id}.")
        return

    try:
        self.ec2_client.release_address(AllocationId=allocation_id)
        self.elastic_ips.remove(elastic_ip) # Remove the Elastic IP from the
list
    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidAddress.NotFound":
            logger.error(
                f"Failed to release Elastic IP address {allocation_id} "
```

```
        "because it could not be found. Verify the Elastic IP address
    "
        "and ensure it is allocated to your account in the correct
region "
        "before attempting to release it."
    )
    raise

    @staticmethod
    def get_elastic_ip_by_allocation(
        elastic_ips: List["ElasticIpWrapper.ElasticIp"], allocation_id: str
    ) -> Optional["ElasticIpWrapper.ElasticIp"]:
        """
        Retrieves an Elastic IP object by its allocation ID from a given list of
        Elastic IPs.

        :param elastic_ips: A list of ElasticIp objects.
        :param allocation_id: The allocation ID of the Elastic IP to retrieve.
        :return: The ElasticIp object associated with the allocation ID, or None
        if not found.
        """
        return next(
            (ip for ip in elastic_ips if ip.allocation_id == allocation_id), None
        )
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的下列主題。
  - [AllocateAddress](#)
  - [AssociateAddress](#)
  - [AuthorizeSecurityGroupIngress](#)
  - [CreateKeyPair](#)
  - [CreateSecurityGroup](#)
  - [DeleteKeyPair](#)
  - [DeleteSecurityGroup](#)
  - [DescribeImages](#)

- [DescribeInstanceTypes](#)
- [DescribeInstances](#)
- [DescribeKeyPairs](#)
- [DescribeSecurityGroups](#)
- [DisassociateAddress](#)
- [ReleaseAddress](#)
- [RunInstances](#)
- [StartInstances](#)
- [StopInstances](#)
- [TerminateInstances](#)
- [UnmonitorInstances](#)

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

EC2InstanceScenario 實作包含執行整個範例的邏輯。

```
#!/ Scenario that uses the AWS SDK for Rust (the SDK) with Amazon Elastic Compute
Cloud
#!/ (Amazon EC2) to do the following:
#!/
#!/ * Create a key pair that is used to secure SSH communication between your
computer and
#!/ an EC2 instance.
#!/ * Create a security group that acts as a virtual firewall for your EC2
instances to
#!/ control incoming and outgoing traffic.
#!/ * Find an Amazon Machine Image (AMI) and a compatible instance type.
```

```
#!/ * Create an instance that is created from the instance type and AMI you
select, and
#!/ is configured to use the security group and key pair created in this
example.
#!/ * Stop and restart the instance.
#!/ * Create an Elastic IP address and associate it as a consistent IP address
for your instance.
#!/ * Connect to your instance with SSH, using both its public IP address and
your Elastic IP
#!/ address.
#!/ * Clean up all of the resources created by this example.

use std::net::Ipv4Addr;

use crate::{
    ec2::{EC2Error, EC2},
    getting_started::{key_pair::KeyPairManager, util::Util},
    ssm::SSM,
};
use aws_sdk_ssm::types::Parameter;

use super::{
    elastic_ip::ElasticIpManager, instance::InstanceManager,
    security_group::SecurityGroupManager,
    util::ScenarioImage,
};

pub struct Ec2InstanceScenario {
    ec2: EC2,
    ssm: SSM,
    util: Util,
    key_pair_manager: KeyPairManager,
    security_group_manager: SecurityGroupManager,
    instance_manager: InstanceManager,
    elastic_ip_manager: ElasticIpManager,
}

impl Ec2InstanceScenario {
    pub fn new(ec2: EC2, ssm: SSM, util: Util) -> Self {
        Ec2InstanceScenario {
            ec2,
            ssm,
            util,
            key_pair_manager: Default::default(),
        }
    }
}
```

```

        security_group_manager: Default::default(),
        instance_manager: Default::default(),
        elastic_ip_manager: Default::default(),
    }
}

pub async fn run(&mut self) -> Result<(), EC2Error> {
    self.create_and_list_key_pairs().await?;
    self.create_security_group().await?;
    self.create_instance().await?;
    self.stop_and_start_instance().await?;
    self.associate_elastic_ip().await?;
    self.stop_and_start_instance().await?;
    Ok(())
}

/// 1. Creates an RSA key pair and saves its private key data as a .pem file
in secure
///     temporary storage. The private key data is deleted after the example
completes.
/// 2. Optionally, lists the first five key pairs for the current account.
pub async fn create_and_list_key_pairs(&mut self) -> Result<(), EC2Error> {
    println!( "Let's create an RSA key pair that you can be use to securely
connect to your EC2 instance.");

    let key_name = self.util.prompt_key_name()?;

    self.key_pair_manager
        .create(&self.ec2, &self.util, key_name)
        .await?;

    println!(
        "Created a key pair {} and saved the private key to {:?}.",
        self.key_pair_manager
            .key_pair()
            .key_name()
            .ok_or_else(|| EC2Error::new("No key name after creating key")),
        self.key_pair_manager
            .key_file_path()
            .ok_or_else(|| EC2Error::new("No key file after creating key"))
    );

    if self.util.should_list_key_pairs()? {
        for pair in self.key_pair_manager.list(&self.ec2).await? {

```

```

        println!(
            "Found {:?} key {} with fingerprint:\t{:?}",
            pair.key_type(),
            pair.key_name().unwrap_or("Unknown"),
            pair.key_fingerprint()
        );
    }
}

Ok(())
}

/// 1. Creates a security group for the default VPC.
/// 2. Adds an inbound rule to allow SSH. The SSH rule allows only
///     inbound traffic from the current computer's public IPv4 address.
/// 3. Displays information about the security group.
///
/// This function uses <http://checkip.amazonaws.com> to get the current
public IP
/// address of the computer that is running the example. This method works in
most
/// cases. However, depending on how your computer connects to the internet,
you
/// might have to manually add your public IP address to the security group
by using
/// the AWS Management Console.
pub async fn create_security_group(&mut self) -> Result<(), EC2Error> {
    println!("Let's create a security group to manage access to your
instance.");
    let group_name = self.util.prompt_security_group_name()?;

    self.security_group_manager
        .create(
            &self.ec2,
            &group_name,
            "Security group for example: get started with instances.",
        )
        .await?;

    println!(
        "Created security group {} in your default VPC {}.",
        self.security_group_manager.group_name(),
        self.security_group_manager
            .vpc_id()
    );
}

```

```

        .unwrap_or("(unknown vpc)")
    );

    let check_ip = self.util.do_get("https://checkip.amazonaws.com").await?;
    let current_ip_address: Ipv4Addr = check_ip.trim().parse().map_err(|e| {
        EC2Error::new(format!(
            "Failed to convert response {} to IP Address: {e:?}",
            check_ip
        ))
    })?;

    println!("Your public IP address seems to be {current_ip_address}");
    if self.util.should_add_to_security_group() {
        match self
            .security_group_manager
            .authorize_ingress(&self.ec2, current_ip_address)
            .await
        {
            Ok(_) => println!("Security group rules updated"),
            Err(err) => eprintln!("Couldn't update security group rules:
{err:?}"),
        }
    }
    println!("{}", self.security_group_manager);

    Ok(())
}

/// 1. Gets a list of Amazon Linux 2 AMIs from AWS Systems Manager.
Specifying the
///     '/aws/service/ami-amazon-linux-latest' path returns only the latest
AMIs.
/// 2. Gets and displays information about the available AMIs and lets you
select one.
/// 3. Gets a list of instance types that are compatible with the selected
AMI and
///     lets you select one.
/// 4. Creates an instance with the previously created key pair and security
group,
///     and the selected AMI and instance type.
/// 5. Waits for the instance to be running and then displays its
information.
pub async fn create_instance(&mut self) -> Result<(), EC2Error> {
    let ami = self.find_image().await?;

```

```
let instance_types = self
    .ec2
    .list_instance_types(&ami.0)
    .await
    .map_err(|e| e.add_message("Could not find instance types"))?;
println!(
    "There are several instance types that support the {} architecture of
the image.",
    ami.0
    .architecture
    .as_ref()
    .ok_or_else(|| EC2Error::new(format!("Missing architecture in
{:?}", ami.0)))?
);
let instance_type = self.util.select_instance_type(instance_types)?;

println!("Creating your instance and waiting for it to start...");
self.instance_manager
    .create(
        &self.ec2,
        ami.0
            .image_id()
            .ok_or_else(|| EC2Error::new("Could not find image ID"))?,
        instance_type,
        self.key_pair_manager.key_pair(),
        self.security_group_manager
            .security_group()
            .map(|sg| vec![sg])
            .ok_or_else(|| EC2Error::new("Could not find security
group"))?,
    )
    .await
    .map_err(|e| e.add_message("Scenario failed to create instance"))?;

while let Err(err) = self
    .ec2
    .wait_for_instance_ready(self.instance_manager.instance_id(), None)
    .await
{
    println!("{}", err);
    if !self.util.should_continue_waiting() {
        return Err(err);
    }
}
```

```

    }

    println!("Your instance is ready:\n{}", self.instance_manager);

    self.display_ssh_info();

    Ok(())
}

async fn find_image(&mut self) -> Result<ScenarioImage, EC2Error> {
    let params: Vec<Parameter> = self
        .ssm
        .list_path("/aws/service/ami-amazon-linux-latest")
        .await
        .map_err(|e| e.add_message("Could not find parameters for available
images"))?
        .into_iter()
        .filter(|param| param.name().is_some_and(|name|
name.contains("amzn2")))
        .collect();
    let amzn2_images: Vec<ScenarioImage> = self
        .ec2
        .list_images(params)
        .await
        .map_err(|e| e.add_message("Could not find images"))?
        .into_iter()
        .map(ScenarioImage::from)
        .collect();
    println!("We will now create an instance from an Amazon Linux 2 AMI");
    let ami = self.util.select_scenario_image(amzn2_images)?;
    Ok(ami)
}

// 1. Stops the instance and waits for it to stop.
// 2. Starts the instance and waits for it to start.
// 3. Displays information about the instance.
// 4. Displays an SSH connection string. When an Elastic IP address is
associated
//    with the instance, the IP address stays consistent when the instance
stops
//    and starts.
pub async fn stop_and_start_instance(&self) -> Result<(), EC2Error> {
    println!("Let's stop and start your instance to see what changes.");
    println!("Stopping your instance and waiting until it's stopped...");
}

```

```

self.instance_manager.stop(&self.ec2).await?;
println!("Your instance is stopped. Restarting...");
self.instance_manager.start(&self.ec2).await?;
println!("Your instance is running.");
println!("{}", self.instance_manager);
if self.elastic_ip_manager.public_ip() == "0.0.0.0" {
    println!("Every time your instance is restarted, its public IP
address changes.");
} else {
    println!(
        "Because you have associated an Elastic IP with your instance,
you can connect by using a consistent IP address after the instance restarts."
    );
}
self.display_ssh_info();
Ok(())
}

/// 1. Allocates an Elastic IP address and associates it with the instance.
/// 2. Displays an SSH connection string that uses the Elastic IP address.
async fn associate_elastic_ip(&mut self) -> Result<(), EC2Error> {
    self.elastic_ip_manager.allocate(&self.ec2).await?;
    println!(
        "Allocated static Elastic IP address: {}",
        self.elastic_ip_manager.public_ip()
    );

    self.elastic_ip_manager
        .associate(&self.ec2, self.instance_manager.instance_id())
        .await?;
    println!("Associated your Elastic IP with your instance.");
    println!("You can now use SSH to connect to your instance by using the
Elastic IP.");
    self.display_ssh_info();
    Ok(())
}

/// Displays an SSH connection string that can be used to connect to a
running
/// instance.
fn display_ssh_info(&self) {
    let ip_addr = if self.elastic_ip_manager.has_allocation() {
        self.elastic_ip_manager.public_ip()
    } else {

```

```

        self.instance_manager.instance_ip()
    };
    let key_file_path = self.key_pair_manager.key_file_path().unwrap();
    println!("To connect, open another command prompt and run the following
command:");
    println!("\nssh -i {} ec2-user@{ip_addr}\n", key_file_path.display());
    let _ = self.util.enter_to_continue();
}

/// 1. Disassociate and delete the previously created Elastic IP.
/// 2. Terminate the previously created instance.
/// 3. Delete the previously created security group.
/// 4. Delete the previously created key pair.
pub async fn clean_up(self) {
    println!("Let's clean everything up. This example created these
resources:");
    println!(
        "\tKey pair: {}",
        self.key_pair_manager
            .key_pair()
            .key_name()
            .unwrap_or("(unknown key pair)")
    );
    println!(
        "\tSecurity group: {}",
        self.security_group_manager.group_name()
    );
    println!(
        "\tInstance: {}",
        self.instance_manager.instance_display_name()
    );
    if self.util.should_clean_resources() {
        if let Err(err) = self.elastic_ip_manager.remove(&self.ec2).await {
            eprintln!("{err}")
        }
        if let Err(err) = self.instance_manager.delete(&self.ec2).await {
            eprintln!("{err}")
        }
        if let Err(err) = self.security_group_manager.delete(&self.ec2).await
{
            eprintln!("{err}");
        }
        if let Err(err) = self.key_pair_manager.delete(&self.ec2,
&self.util).await {

```

```

        eprintln!("{err}");
    }
    } else {
        println!("Ok, not cleaning up any resources!");
    }
}
}

pub async fn run(mut scenario: Ec2InstanceScenario) {
    println!
    ("-----");
    println!(
        "Welcome to the Amazon Elastic Compute Cloud (Amazon EC2) get started
        with instances demo."
    );
    println!
    ("-----");

    if let Err(err) = scenario.run().await {
        eprintln!("There was an error running the scenario: {err}")
    }

    println!
    ("-----");

    scenario.clean_up().await;

    println!("Thanks for running!");
    println!
    ("-----");
}

```

EC2Impl 結構用作測試的自動模擬點，其函式會包裝 EC2 SDK 呼叫。

```

use std::{net::Ipv4Addr, time::Duration};

use aws_sdk_ec2::{
    client::Waiters,
    error::ProvideErrorMetadata,
    operation::{

```

```

        allocate_address::AllocateAddressOutput,
    associate_address::AssociateAddressOutput,
    },
    types::{
        DomainType, Filter, Image, Instance, InstanceType, IpPermission, IpRange,
        KeyPairInfo,
        SecurityGroup, Tag,
    },
    Client as EC2Client,
};
use aws_sdk_ssm::types::Parameter;
use aws_smithy_runtime_api::client::waiters::error::WaiterError;

#[cfg(test)]
use mockall::automock;

#[cfg(not(test))]
pub use EC2Impl as EC2;

#[cfg(test)]
pub use MockEC2Impl as EC2;

#[derive(Clone)]
pub struct EC2Impl {
    pub client: EC2Client,
}

#[cfg_attr(test, automock)]
impl EC2Impl {
    pub fn new(client: EC2Client) -> Self {
        EC2Impl { client }
    }

    pub async fn create_key_pair(&self, name: String) -> Result<(KeyPairInfo,
String), EC2Error> {
        tracing::info!("Creating key pair {name}");
        let output = self.client.create_key_pair().key_name(name).send().await?;
        let info = KeyPairInfo::builder()
            .set_key_name(output.key_name)
            .set_key_fingerprint(output.key_fingerprint)
            .set_key_pair_id(output.key_pair_id)
            .build();
        let material = output
            .key_material

```

```
        .ok_or_else(|| EC2Error::new("Create Key Pair has no key
material"))?);
        Ok((info, material))
    }

    pub async fn list_key_pair(&self) -> Result<Vec<KeyPairInfo>, EC2Error> {
        let output = self.client.describe_key_pairs().send().await?;
        Ok(output.key_pairs.unwrap_or_default())
    }

    pub async fn delete_key_pair(&self, key_name: &str) -> Result<(), EC2Error> {
        let key_name: String = key_name.into();
        tracing::info!("Deleting key pair {key_name}");
        self.client
            .delete_key_pair()
            .key_name(key_name)
            .send()
            .await?;
        Ok(())
    }

    pub async fn create_security_group(
        &self,
        name: &str,
        description: &str,
    ) -> Result<SecurityGroup, EC2Error> {
        tracing::info!("Creating security group {name}");
        let create_output = self
            .client
            .create_security_group()
            .group_name(name)
            .description(description)
            .send()
            .await
            .map_err(EC2Error::from)?;

        let group_id = create_output
            .group_id
            .ok_or_else(|| EC2Error::new("Missing security group id after
creation"))?;

        let group = self
            .describe_security_group(&group_id)
            .await?
```

```
        .ok_or_else(|| {
            EC2Error::new(format!("Could not find security group with id
{group_id}"))
        })?;

        tracing::info!("Created security group {name} as {group_id}");

        Ok(group)
    }

    /// Find a single security group, by ID. Returns Err if multiple groups are
    found.
    pub async fn describe_security_group(
        &self,
        group_id: &str,
    ) -> Result<Option<SecurityGroup>, EC2Error> {
        let group_id: String = group_id.into();
        let describe_output = self
            .client
            .describe_security_groups()
            .group_ids(&group_id)
            .send()
            .await?;

        let mut groups = describe_output.security_groups.unwrap_or_default();

        match groups.len() {
            0 => Ok(None),
            1 => Ok(Some(groups.remove(0))),
            _ => Err(EC2Error::new(format!(
                "Expected single group for {group_id}"
            ))),
        }
    }

    /// Add an ingress rule to a security group explicitly allowing IPv4 address
    /// as {ip}/32 over TCP port 22.
    pub async fn authorize_security_group_ssh_ingress(
        &self,
        group_id: &str,
        ingress_ips: Vec<Ipv4Addr>,
    ) -> Result<(), EC2Error> {
        tracing::info!("Authorizing ingress for security group {group_id}");
        self.client
```

```

        .authorize_security_group_ingress()
        .group_id(group_id)
        .set_ip_permissions(Some(
            ingress_ips
                .into_iter()
                .map(|ip| {
                    IpPermission::builder()
                        .ip_protocol("tcp")
                        .from_port(22)
                        .to_port(22)
                        .ip_ranges(IpRange::builder().cidr_ip(format!(
("{{ip}}/32"))).build())
                            .build()
                })
            .collect(),
        ))
        .send()
        .await?;
    Ok(())
}

pub async fn delete_security_group(&self, group_id: &str) -> Result<(),
EC2Error> {
    tracing::info!("Deleting security group {group_id}");
    self.client
        .delete_security_group()
        .group_id(group_id)
        .send()
        .await?;
    Ok(())
}

pub async fn list_images(&self, ids: Vec<Parameter>) -> Result<Vec<Image>,
EC2Error> {
    let image_ids = ids.into_iter().filter_map(|p| p.value).collect();
    let output = self
        .client
        .describe_images()
        .set_image_ids(Some(image_ids))
        .send()
        .await?;

    let images = output.images.unwrap_or_default();
    if images.is_empty() {

```

```
        Err(EC2Error::new("No images for selected AMIs"))
    } else {
        Ok(images)
    }
}

/// List instance types that match an image's architecture and are free tier
eligible.
pub async fn list_instance_types(&self, image: &Image) ->
Result<Vec<InstanceType>, EC2Error> {
    let architecture = format!(
        "{}",
        image.architecture().ok_or_else(|| EC2Error::new(format!(
            "Image {:?} does not have a listed architecture",
            image.image_id()
        )))?
    );
    let free_tier_eligible_filter = Filter::builder()
        .name("free-tier-eligible")
        .values("false")
        .build();
    let supported_architecture_filter = Filter::builder()
        .name("processor-info.supported-architecture")
        .values(architecture)
        .build();
    let response = self
        .client
        .describe_instance_types()
        .filters(free_tier_eligible_filter)
        .filters(supported_architecture_filter)
        .send()
        .await?;

    Ok(response
        .instance_types
        .unwrap_or_default()
        .into_iter()
        .filter_map(|iti| iti.instance_type)
        .collect())
}

pub async fn create_instance<'a>(
    &self,
    image_id: &'a str,
```

```
instance_type: InstanceType,
key_pair: &'a KeyPairInfo,
security_groups: Vec<&'a SecurityGroup>,
) -> Result<String, EC2Error> {
    let run_instances = self
        .client
        .run_instances()
        .image_id(image_id)
        .instance_type(instance_type)
        .key_name(
            key_pair
                .key_name()
                .ok_or_else(|| EC2Error::new("Missing key name when launching
instance"))?),
        )
        .set_security_group_ids(Some(
            security_groups
                .iter()
                .filter_map(|sg| sg.group_id.clone())
                .collect(),
        ))
        .min_count(1)
        .max_count(1)
        .send()
        .await?;

    if run_instances.instances().is_empty() {
        return Err(EC2Error::new("Failed to create instance"));
    }

    let instance_id = run_instances.instances()[0].instance_id().unwrap();
    let response = self
        .client
        .create_tags()
        .resources(instance_id)
        .tags(
            Tag::builder()
                .key("Name")
                .value("From SDK Examples")
                .build(),
        )
        .send()
        .await;
```

```
    match response {
      Ok(_) => tracing::info!("Created {instance_id} and applied tags."),
      Err(err) => {
        tracing::info!("Error applying tags to {instance_id}: {err:?}");
        return Err(err.into());
      }
    }

    tracing::info!("Instance is created.");

    Ok(instance_id.to_string())
  }

  /// Wait for an instance to be ready and status ok (default wait 60 seconds)
  pub async fn wait_for_instance_ready(
    &self,
    instance_id: &str,
    duration: Option<Duration>,
  ) -> Result<(), EC2Error> {
    self.client
      .wait_until_instance_status_ok()
      .instance_ids(instance_id)
      .wait(duration.unwrap_or(Duration::from_secs(60)))
      .await
      .map_err(|err| match err {
        WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
          "Exceeded max time ({})s waiting for instance to start.",
          exceeded.max_wait().as_secs()
        )),
        _ => EC2Error::from(err),
      })?;
    Ok(())
  }

  pub async fn describe_instance(&self, instance_id: &str) -> Result<Instance,
  EC2Error> {
    let response = self
      .client
      .describe_instances()
      .instance_ids(instance_id)
      .send()
      .await?;

    let instance = response
```

```
        .reservations()
        .first()
        .ok_or_else(|| EC2Error::new(format!("No instance reservations for
{instance_id}")))?
        .instances()
        .first()
        .ok_or_else(|| {
            EC2Error::new(format!("No instances in reservation for
{instance_id}"))
        })?;

        Ok(instance.clone())
    }

    pub async fn start_instance(&self, instance_id: &str) -> Result<(), EC2Error>
    {
        tracing::info!("Starting instance {instance_id}");

        self.client
            .start_instances()
            .instance_ids(instance_id)
            .send()
            .await?;

        tracing::info!("Started instance.");

        Ok(())
    }

    pub async fn stop_instance(&self, instance_id: &str) -> Result<(), EC2Error>
    {
        tracing::info!("Stopping instance {instance_id}");

        self.client
            .stop_instances()
            .instance_ids(instance_id)
            .send()
            .await?;

        self.wait_for_instance_stopped(instance_id, None).await?;

        tracing::info!("Stopped instance.");

        Ok(())
    }
}
```

```
}

pub async fn reboot_instance(&self, instance_id: &str) -> Result<(),
EC2Error> {
    tracing::info!("Rebooting instance {instance_id}");

    self.client
        .reboot_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    Ok(())
}

pub async fn wait_for_instance_stopped(
    &self,
    instance_id: &str,
    duration: Option<Duration>,
) -> Result<(), EC2Error> {
    self.client
        .wait_until_instance_stopped()
        .instance_ids(instance_id)
        .wait(duration.unwrap_or(Duration::from_secs(60)))
        .await
        .map_err(|err| match err {
            WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
                "Exceeded max time ({}s) waiting for instance to stop.",
                exceeded.max_wait().as_secs(),
            )),
            _ => EC2Error::from(err),
        })?;
    Ok(())
}

pub async fn delete_instance(&self, instance_id: &str) -> Result<(),
EC2Error> {
    tracing::info!("Deleting instance with id {instance_id}");
    self.stop_instance(instance_id).await?;
    self.client
        .terminate_instances()
        .instance_ids(instance_id)
        .send()
        .await?;
}
```

```
        self.wait_for_instance_terminated(instance_id).await?;
        tracing::info!("Terminated instance with id {instance_id}");
        Ok(())
    }

    async fn wait_for_instance_terminated(&self, instance_id: &str) -> Result<(),
    EC2Error> {
        self.client
            .wait_until_instance_terminated()
            .instance_ids(instance_id)
            .wait(Duration::from_secs(60))
            .await
            .map_err(|err| match err {
                WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
                    "Exceeded max time ({}s) waiting for instance to terminate.",
                    exceeded.max_wait().as_secs(),
                )),
                _ => EC2Error::from(err),
            })?;
        Ok(())
    }

    pub async fn allocate_ip_address(&self) -> Result<AllocateAddressOutput,
    EC2Error> {
        self.client
            .allocate_address()
            .domain(DomainType::Vpc)
            .send()
            .await
            .map_err(EC2Error::from)
    }

    pub async fn deallocate_ip_address(&self, allocation_id: &str) -> Result<(),
    EC2Error> {
        self.client
            .release_address()
            .allocation_id(allocation_id)
            .send()
            .await?;
        Ok(())
    }

    pub async fn associate_ip_address(
        &self,
```

```

        allocation_id: &str,
        instance_id: &str,
    ) -> Result<AssociateAddressOutput, EC2Error> {
        let response = self
            .client
            .associate_address()
            .allocation_id(allocation_id)
            .instance_id(instance_id)
            .send()
            .await?;
        Ok(response)
    }

    pub async fn disassociate_ip_address(&self, association_id: &str) ->
Result<(), EC2Error> {
        self.client
            .disassociate_address()
            .association_id(association_id)
            .send()
            .await?;
        Ok(())
    }
}

#[derive(Debug)]
pub struct EC2Error(String);
impl EC2Error {
    pub fn new(value: impl Into<String>) -> Self {
        EC2Error(value.into())
    }

    pub fn add_message(self, message: impl Into<String>) -> Self {
        EC2Error(format!("{}", message.into(), self.0))
    }
}

impl<T: ProvideErrorMetadata> From<T> for EC2Error {
    fn from(value: T) -> Self {
        EC2Error(format!(
            "{}: {}",
            value
                .code()
                .map(String::from)
                .unwrap_or("unknown code".into()),

```

```

        value
            .message()
            .map(String::from)
            .unwrap_or("missing reason".into()),
    ))
}
}

impl std::error::Error for EC2Error {}

impl std::fmt::Display for EC2Error {
    fn fmt(&self, f: &mut std::fmt::Formatter<'_>) -> std::fmt::Result {
        write!(f, "{}", self.0)
    }
}
}

```

SSM 結構用作測試的自動模擬點，其函式會包裝 SSM SDK 呼叫。

```

use aws_sdk_ssm::{types::Parameter, Client};
use aws_smithy_async::future::pagination_stream::TryFlatMap;

use crate::ec2::EC2Error;

#[cfg(test)]
use mockall::automock;

#[cfg(not(test))]
pub use SSMImpl as SSM;

#[cfg(test)]
pub use MockSSMImpl as SSM;

pub struct SSMImpl {
    inner: Client,
}

#[cfg_attr(test, automock)]
impl SSMImpl {
    pub fn new(inner: Client) -> Self {
        SSMImpl { inner }
    }
}

```

```

pub async fn list_path(&self, path: &str) -> Result<Vec<Parameter>, EC2Error>
{
    let maybe_params: Vec<Result<Parameter, _>> = TryFlatMap::new(
        self.inner
            .get_parameters_by_path()
            .path(path)
            .into_paginator()
            .send(),
    )
    .flat_map(|item| item.parameters.unwrap_or_default())
    .collect()
    .await;
    // Fail on the first error
    let params = maybe_params
        .into_iter()
        .collect:::<Result<Vec<Parameter>, _>>()?;
    Ok(params)
}
}

```

此案例使用數個 "Manager" 樣式的結構，處理在整個案例中建立和刪除的資源存取。

```

use aws_sdk_ec2::operation::{
    allocate_address::AllocateAddressOutput,
    associate_address::AssociateAddressOutput,
};

use crate::ec2::{EC2Error, EC2};

/// ElasticIpManager tracks the lifecycle of a public IP address, including its
/// allocation from the global pool and association with a specific instance.
#[derive(Debug, Default)]
pub struct ElasticIpManager {
    elastic_ip: Option<AllocateAddressOutput>,
    association: Option<AssociateAddressOutput>,
}

impl ElasticIpManager {
    pub fn has_allocation(&self) -> bool {
        self.elastic_ip.is_some()
    }
}

```

```
    }

    pub fn public_ip(&self) -> &str {
        if let Some(allocation) = &self.elastic_ip {
            if let Some(addr) = allocation.public_ip() {
                return addr;
            }
        }
        "0.0.0.0"
    }

    pub async fn allocate(&mut self, ec2: &EC2) -> Result<(), EC2Error> {
        let allocation = ec2.allocate_ip_address().await?;
        self.elastic_ip = Some(allocation);
        Ok(())
    }

    pub async fn associate(&mut self, ec2: &EC2, instance_id: &str) -> Result<(),
    EC2Error> {
        if let Some(allocation) = &self.elastic_ip {
            if let Some(allocation_id) = allocation.allocation_id() {
                let association = ec2.associate_ip_address(allocation_id,
instance_id).await?;
                self.association = Some(association);
                return Ok(());
            }
        }
        Err(EC2Error::new("No ip address allocation to associate"))
    }

    pub async fn remove(mut self, ec2: &EC2) -> Result<(), EC2Error> {
        if let Some(association) = &self.association {
            if let Some(association_id) = association.association_id() {
                ec2.disassociate_ip_address(association_id).await?;
            }
        }
        self.association = None;
        if let Some(allocation) = &self.elastic_ip {
            if let Some(allocation_id) = allocation.allocation_id() {
                ec2.deallocate_ip_address(allocation_id).await?;
            }
        }
        self.elastic_ip = None;
        Ok(())
    }
}
```

```
    }
}

use std::fmt::Display;

use aws_sdk_ec2::types::{Instance, InstanceType, KeyPairInfo, SecurityGroup};

use crate::ec2::{EC2Error, EC2};

/// InstanceManager wraps the lifecycle of an EC2 Instance.
#[derive(Debug, Default)]
pub struct InstanceManager {
    instance: Option<Instance>,
}

impl InstanceManager {
    pub fn instance_id(&self) -> &str {
        if let Some(instance) = &self.instance {
            if let Some(id) = instance.instance_id() {
                return id;
            }
        }
        "Unknown"
    }

    pub fn instance_name(&self) -> &str {
        if let Some(instance) = &self.instance {
            if let Some(tag) = instance.tags().iter().find(|e| e.key() ==
Some("Name")) {
                if let Some(value) = tag.value() {
                    return value;
                }
            }
        }
        "Unknown"
    }

    pub fn instance_ip(&self) -> &str {
        if let Some(instance) = &self.instance {
            if let Some(public_ip_address) = instance.public_ip_address() {
                return public_ip_address;
            }
        }
    }
}
```

```
    "0.0.0.0"
  }

pub fn instance_display_name(&self) -> String {
    format!("{}", self.instance_name(), self.instance_id())
}

/// Create an EC2 instance with the given ID on a given type, using a
/// generated KeyPair and applying a list of security groups.
pub async fn create(
    &mut self,
    ec2: &EC2,
    image_id: &str,
    instance_type: InstanceType,
    key_pair: &KeyPairInfo,
    security_groups: Vec<&SecurityGroup>,
) -> Result<(), EC2Error> {
    let instance_id = ec2
        .create_instance(image_id, instance_type, key_pair, security_groups)
        .await?;
    let instance = ec2.describe_instance(&instance_id).await?;
    self.instance = Some(instance);
    Ok(())
}

/// Start the managed EC2 instance, if present.
pub async fn start(&self, ec2: &EC2) -> Result<(), EC2Error> {
    if self.instance.is_some() {
        ec2.start_instance(self.instance_id()).await?;
    }
    Ok(())
}

/// Stop the managed EC2 instance, if present.
pub async fn stop(&self, ec2: &EC2) -> Result<(), EC2Error> {
    if self.instance.is_some() {
        ec2.stop_instance(self.instance_id()).await?;
    }
    Ok(())
}

pub async fn reboot(&self, ec2: &EC2) -> Result<(), EC2Error> {
    if self.instance.is_some() {
        ec2.reboot_instance(self.instance_id()).await?;
    }
}
```

```

        ec2.wait_for_instance_stopped(self.instance_id(), None)
            .await?;
        ec2.wait_for_instance_ready(self.instance_id(), None)
            .await?;
    }
    Ok(())
}

/// Terminate and delete the managed EC2 instance, if present.
pub async fn delete(self, ec2: &EC2) -> Result<(), EC2Error> {
    if self.instance.is_some() {
        ec2.delete_instance(self.instance_id()).await?;
    }
    Ok(())
}

impl Display for InstanceManager {
    fn fmt(&self, f: &mut std::fmt::Formatter<'_>) -> std::fmt::Result {
        if let Some(instance) = &self.instance {
            writeln!(f, "\tID: {}",
instance.instance_id().unwrap_or("(Unknown)"));
            writeln!(
                f,
                "\tImage ID: {}",
                instance.image_id().unwrap_or("(Unknown)")
            )?;
            writeln!(
                f,
                "\tInstance type: {}",
                instance
                    .instance_type()
                    .map(|it| format!("{it}"))
                    .unwrap_or("(Unknown)".to_string())
            )?;
            writeln!(
                f,
                "\tKey name: {}",
                instance.key_name().unwrap_or("(Unknown)")
            )?;
            writeln!(f, "\tVPC ID: {}",
instance.vpc_id().unwrap_or("(Unknown)"));
            writeln!(
                f,

```

```

        "\tPublic IP: {}",
        instance.public_ip_address().unwrap_or("(Unknown)")
    )?;
    let instance_state = instance
        .state
        .as_ref()
        .map(|is| {
            is.name()
                .map(|isn| format!("{isn}"))
                .unwrap_or("(Unknown)".to_string())
        })
        .unwrap_or("(Unknown)".to_string());
    writeln!(f, "\tState: {instance_state}")?;
} else {
    writeln!(f, "\tNo loaded instance")?;
}
Ok(())
}
}

use std::{env, path::PathBuf};

use aws_sdk_ec2::types::KeyPairInfo;

use crate::ec2::{EC2Error, EC2};

use super::util::Util;

/// KeyPairManager tracks a KeyPairInfo and the path the private key has been
/// written to, if it's been created.
#[derive(Debug)]
pub struct KeyPairManager {
    key_pair: KeyPairInfo,
    key_file_path: Option<PathBuf>,
    key_file_dir: PathBuf,
}

impl KeyPairManager {
    pub fn new() -> Self {
        Self::default()
    }

    pub fn key_pair(&self) -> &KeyPairInfo {

```

```

        &self.key_pair
    }

    pub fn key_file_path(&self) -> Option<&PathBuf> {
        self.key_file_path.as_ref()
    }

    pub fn key_file_dir(&self) -> &PathBuf {
        &self.key_file_dir
    }

    /// Creates a key pair that can be used to securely connect to an EC2
    instance.
    /// The returned key pair contains private key information that cannot be
    retrieved
    /// again. The private key data is stored as a .pem file.
    ///
    /// :param key_name: The name of the key pair to create.
    pub async fn create(
        &mut self,
        ec2: &EC2,
        util: &Util,
        key_name: String,
    ) -> Result<KeyPairInfo, EC2Error> {
        let (key_pair, material) =
ec2.create_key_pair(key_name.clone()).await.map_err(|e| {
            self.key_pair =
KeyPairInfo::builder().key_name(key_name.clone()).build();
            e.add_message(format!("Couldn't create key {key_name}"))
        })?;

        let path = self.key_file_dir.join(format!("{key_name}.pem"));

        // Save the key_pair information immediately, so it can get cleaned up if
        write_secure fails.
        self.key_file_path = Some(path.clone());
        self.key_pair = key_pair.clone();

        util.write_secure(&key_name, &path, material)?;

        Ok(key_pair)
    }

    pub async fn delete(self, ec2: &EC2, util: &Util) -> Result<(), EC2Error> {

```

```

        if let Some(key_name) = self.key_pair.key_name() {
            ec2.delete_key_pair(key_name).await?;
            if let Some(key_path) = self.key_file_path() {
                if let Err(err) = util.remove(key_path) {
                    eprintln!("Failed to remove {key_path:?} ({err:?})");
                }
            }
        }
        Ok(())
    }

    pub async fn list(&self, ec2: &EC2) -> Result<Vec<KeyPairInfo>, EC2Error> {
        ec2.list_key_pair().await
    }
}

impl Default for KeyPairManager {
    fn default() -> Self {
        KeyPairManager {
            key_pair: KeyPairInfo::builder().build(),
            key_file_path: Default::default(),
            key_file_dir: env::temp_dir(),
        }
    }
}

use std::net::Ipv4Addr;

use aws_sdk_ec2::types::SecurityGroup;

use crate::ec2::{EC2Error, EC2};

/// SecurityGroupManager tracks the lifecycle of a SecurityGroup for an instance,
/// including adding a rule to allow SSH from a public IP address.
#[derive(Debug, Default)]
pub struct SecurityGroupManager {
    group_name: String,
    group_description: String,
    security_group: Option<SecurityGroup>,
}

impl SecurityGroupManager {
    pub async fn create(

```

```
&mut self,
ec2: &EC2,
group_name: &str,
group_description: &str,
) -> Result<(), EC2Error> {
    self.group_name = group_name.into();
    self.group_description = group_description.into();

    self.security_group = Some(
        ec2.create_security_group(group_name, group_description)
            .await
            .map_err(|e| e.add_message("Couldn't create security group"))?,
    );

    Ok(())
}

pub async fn authorize_ingress(&self, ec2: &EC2, ip_address: Ipv4Addr) ->
Result<(), EC2Error> {
    if let Some(sg) = &self.security_group {
        ec2.authorize_security_group_ssh_ingress(
            sg.group_id()
                .ok_or_else(|| EC2Error::new("Missing security group ID"))?,
            vec![ip_address],
        )
        .await?;
    }

    Ok(())
}

pub async fn delete(self, ec2: &EC2) -> Result<(), EC2Error> {
    if let Some(sg) = &self.security_group {
        ec2.delete_security_group(
            sg.group_id()
                .ok_or_else(|| EC2Error::new("Missing security group ID"))?,
        )
        .await?;
    }

    Ok(())
}

pub fn group_name(&self) -> &str {
```

```

        &self.group_name
    }

    pub fn vpc_id(&self) -> Option<&str> {
        self.security_group.as_ref().and_then(|sg| sg.vpc_id())
    }

    pub fn security_group(&self) -> Option<&SecurityGroup> {
        self.security_group.as_ref()
    }
}

impl std::fmt::Display for SecurityGroupManager {
    fn fmt(&self, f: &mut std::fmt::Formatter<'_>) -> std::fmt::Result {
        match &self.security_group {
            Some(sg) => {
                writeln!(
                    f,
                    "Security group: {}",
                    sg.group_name().unwrap_or("unknown group")
                )?;
                writeln!(f, "\tID: {}", sg.group_id().unwrap_or("unknown group
id"))?;
                writeln!(f, "\tVPC: {}", sg.vpc_id().unwrap_or("unknown group
vpc"))?;
                if !sg.ip_permissions().is_empty() {
                    writeln!(f, "\tInbound Permissions:");
                    for permission in sg.ip_permissions() {
                        writeln!(f, "\t\t{permission:?}");
                    }
                }
                Ok(())
            }
            None => writeln!(f, "No security group loaded."),
        }
    }
}
}

```

案例的主要進入點。

```
use ec2_code_examples::{
```

```
    ec2::EC2,
    getting_started::{
        scenario::{run, Ec2InstanceScenario},
        util::UtilImpl,
    },
    ssm::SSM,
};

#[tokio::main]
async fn main() {
    tracing_subscriber::fmt::init();
    let sdk_config = aws_config::load_from_env().await;
    let ec2 = EC2::new(aws_sdk_ec2::Client::new(&sdk_config));
    let ssm = SSM::new(aws_sdk_ssm::Client::new(&sdk_config));
    let util = UtilImpl {};
    let scenario = Ec2InstanceScenario::new(ec2, ssm, util);
    run(scenario).await;
}
```

- 如需 API 詳細資訊，請參閱 AWS SDK for Rust API reference 中的下列主題。
  - [AllocateAddress](#)
  - [AssociateAddress](#)
  - [AuthorizeSecurityGroupIngress](#)
  - [CreateKeyPair](#)
  - [CreateSecurityGroup](#)
  - [DeleteKeyPair](#)
  - [DeleteSecurityGroup](#)
  - [DescribeImages](#)
  - [DescribeInstanceTypes](#)
  - [DescribeInstances](#)
  - [DescribeKeyPairs](#)
  - [DescribeSecurityGroups](#)
  - [DisassociateAddress](#)
  - [ReleaseAddress](#)
  - [RunInstances](#)
  - [StartInstances](#)

- [StopInstances](#)
- [TerminateInstances](#)
- [UnmonitorInstances](#)

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

### Package.swift 檔。

```
// swift-tools-version: 5.9
//
// The swift-tools-version declares the minimum version of Swift required to
// build this package.

import PackageDescription

let package = Package(
    name: "ec2-scenario",
    // Let Xcode know the minimum Apple platforms supported.
    platforms: [
        .macOS(.v13),
        .iOS(.v15)
    ],
    dependencies: [
        // Dependencies declare other packages that this package depends on.
        .package(
            url: "https://github.com/aws-labs/aws-sdk-swift",
            from: "1.4.0"),
        .package(
            url: "https://github.com/apple/swift-argument-parser.git",
            branch: "main"
        )
    ],
    targets: [
```

```

    // Targets are the basic building blocks of a package, defining a module
    // or a test suite.
    // Targets can depend on other targets in this package and products
    // from dependencies.
    .executableTarget(
        name: "ec2-scenario",
        dependencies: [
            .product(name: "AWSEC2", package: "aws-sdk-swift"),
            .product(name: "AWSSSM", package: "aws-sdk-swift"),
            .product(name: "ArgumentParser", package: "swift-argument-
parser")
        ],
        path: "Sources")
    ]
)

```

entry.swift 檔。

```

// An example that shows how to use the AWS SDK for Swift to perform a variety
// of operations using Amazon Elastic Compute Cloud (EC2).
//

import ArgumentParser
import Foundation
import AWSEC2

// Allow waiters to be used.

import class SmithyWaitersAPI.Waiter
import struct SmithyWaitersAPI.WaiterOptions

import AWSSSM

struct ExampleCommand: ParsableCommand {
    @Option(help: "The AWS Region to run AWS API calls in.")
    var awsRegion = "us-east-1"

    @Option(
        help: ArgumentHelp("The level of logging for the Swift SDK to perform."),
        completion: .list([
            "critical",

```

```
        "debug",
        "error",
        "info",
        "notice",
        "trace",
        "warning"
    ])
)
var logLevel: String = "error"

static var configuration = CommandConfiguration(
    commandName: "ec2-scenario",
    abstract: ""
    Performs various operations to demonstrate the use of Amazon EC2 using
the
    AWS SDK for Swift.
    "",
    discussion: ""
    ""
)

/// Called by ``main()`` to run the bulk of the example.
func runAsync() async throws {
    let ssmConfig = try await SSMClient.SSMClientConfiguration(region:
awsRegion)
    let ssmClient = SSMClient(config: ssmConfig)

    let ec2Config = try await EC2Client.EC2ClientConfiguration(region:
awsRegion)
    let ec2Client = EC2Client(config: ec2Config)

    let example = Example(ec2Client: ec2Client, ssmClient: ssmClient)

    await example.run()
}

class Example {
    let ec2Client: EC2Client
    let ssmClient: SSMClient

    // Storage for AWS EC2 properties.

    var keyName: String? = nil
```

```
var securityGroupId: String? = nil
var instanceId: String? = nil
var allocationId: String? = nil
var associationId: String? = nil

init(ec2Client: EC2Client, ssmClient: SSMClient) {
    self.ec2Client = ec2Client
    self.ssmClient = ssmClient
}

/// The example's main body.
func run() async {
    //=====
    // 1. Create an RSA key pair, saving the private key as a `.pem` file.
    //    Create a `defer` block that will delete the private key when the
    //    program exits.
    //=====

    print("Creating an RSA key pair...")

    keyName = self.tempName(prefix: "ExampleKeyName")
    let keyUrl = await self.createKeyPair(name: keyName!)

    guard let keyUrl else {
        print("*** Failed to create the key pair!")
        return
    }

    print("Created the private key at: \(keyUrl.absoluteString)")

    // Schedule deleting the private key file to occur automatically when
    // the program exits, no matter how it exits.

    defer {
        do {
            try FileManager.default.removeItem(at: keyUrl)
        } catch {
            print("*** Failed to delete the private key at
\((keyUrl.absoluteString)")
        }
    }

    //=====
    // 2. List the key pairs by calling `DescribeKeyPairs`.

```

```
//=====

print("Describing available key pairs...")
await self.describeKeyPairs()

//=====
// 3. Create a security group for the default VPC, and add an inbound
// rule to allow SSH from the current computer's public IPv4
// address.
//=====

print("Creating the security group...")

let secGroupName = self.tempName(prefix: "ExampleSecurityGroup")
let ipAddress = self.getMyIPAddress()

guard let ipAddress else {
    print("*** Unable to get the device's IP address.")
    return
}

print("IP address is: \(ipAddress)")

securityGroupId = await self.createSecurityGroup(
    name: secGroupName,
    description: "An example security group created using the AWS SDK for
Swift"
)

if securityGroupId == nil {
    await cleanUp()
    return
}

print("Created security group: \(securityGroupId ?? "<unknown>")")

if !(await self.authorizeSecurityGroupIngress(groupId: securityGroupId!,
ipAddress: ipAddress)) {
    await cleanUp()
    return
}

//=====
// 4. Display security group information for the new security group
```

```
//    using DescribeSecurityGroups.
//=====

if !(await self.describeSecurityGroups(groupId: securityGroupId!)) {
    await cleanUp()
    return
}

//=====
// 5. Get a list of Amazon Linux 2023 AMIs and pick one (SSM is the
//    best practice), using path and then filter the list after the
//    fact to include "al2023" in the Name field
//    (ssm.GetParametersByPath). Paginate to get all images.
//=====

print("Searching available images for Amazon Linux 2023 images...")

let options = await self.findAMIsMatchingFilter("al2023")

//=====
// 6. The information in the AMI options isn't great, so make a list
//    of the image IDs (the "Value" field in the AMI options) and get
//    more information about them from EC2. Display the Description
//    field and select one of them (DescribeImages with ImageIds
//    filter).
//=====

print("Images matching Amazon Linux 2023:")

var imageIds: [String] = []
for option in options {
    guard let id = option.value else {
        continue
    }
    imageIds.append(id)
}

let images = await self.describeImages(imageIds)

// This is where you would normally let the user choose which AMI to
// use. However, for this example, we're just going to use the first
// one, whatever it is.

let chosenImage = images[0]
```

```
//=====
// 7. Get a list of instance types that are compatible with the
//     selected AMI's architecture (such as "x86_64") and are either
//     small or micro. Select one (DescribeInstanceTypes).
//=====

print("Getting the instance types compatible with the selected image...")

guard let arch = chosenImage.architecture else {
    print("*** The selected image doesn't have a valid architecture.")
    await cleanUp()
    return
}

let imageTypes = await self.getMatchingInstanceTypes(architecture: arch)

for type in imageTypes {
    guard let instanceType = type.instanceType else {
        continue
    }
    print("    \(instanceType.rawValue)")
}

// This example selects the first returned instance type. A real-world
// application would probably ask the user to select one here.

let chosenInstanceType = imageTypes[0]

//=====
// 8. Create an instance with the key pair, security group, AMI, and
//     instance type (RunInstances).
//=====

print("Creating an instance...")

guard let imageId = chosenImage.imageId else {
    print("*** Cannot start image without a valid image ID.")
    await cleanUp()
    return
}

guard let instanceType = chosenInstanceType.instanceType else {
    print("*** Unable to start image without a valid image type.")
    await cleanUp()
}
```

```
        return
    }

    let instance = await self.runInstance(
        imageId: imageId,
        instanceType: instanceType,
        keyPairName: keyName!,
        securityGroups: [securityGroupId!]
    )

    guard let instance else {
        await cleanUp()
        return
    }

    instanceId = instance.instanceId
    if instanceId == nil {
        print("*** Instance is missing an ID. Canceling.")
        await cleanUp()
        return
    }

    //=====
    // 9. Wait for the instance to be ready and then display its
    //    information (DescribeInstances).
    //=====

    print("Waiting a few seconds to let the instance come up...")

    do {
        try await Task.sleep(for: .seconds(20))
    } catch {
        print("*** Error pausing the task.")
    }
    print("Success! Your new instance is ready:")

    //=====
    // 10. Display SSH connection info for the instance.
    //=====

    var runningInstance = await self.describeInstance(instanceId:
instanceId!)
```

```

        if (runningInstance != nil) && (runningInstance!.publicIpAddress != nil)
    {
        print("\nYou can SSH to this instance using the following command:")
        print("ssh -i \$(keyUrl.path) ec2-user@
\$(runningInstance!.publicIpAddress!)")
    }

    //=====
    // 11. Stop the instance and wait for it to stop (StopInstances).
    //=====

    print("Stopping the instance...")

    if !(await self.stopInstance(instanceId: instanceId!, waitUntilStopped:
true)) {
        await cleanUp()
        return
    }

    //=====
    // 12. Start the instance and wait for it to start (StartInstances).
    //=====

    print("Starting the instance again...")

    if !(await self.startInstance(instanceId: instanceId!, waitUntilStarted:
true)) {
        await cleanUp()
        return
    }

    //=====
    // 13. Display SSH connection info for the instance. Note that it's
    //     changed.
    //=====

    runningInstance = await self.describeInstance(instanceId: instanceId!)
    if (runningInstance != nil) && (runningInstance!.publicIpAddress != nil)
    {
        print("\nYou can SSH to this instance using the following command.")
        print("This is probably different from when the instance was running
before.")
        print("ssh -i \$(keyUrl.path) ec2-user@
\$(runningInstance!.publicIpAddress!)")
    }

```

```
    }

    //=====
    // 14. Allocate an elastic IP and associate it with the instance
    //      (AllocateAddress and AssociateAddress).
    //=====

    allocationId = await self.allocateAddress()

    if allocationId == nil {
        await cleanUp()
        return
    }

    associationId = await self.associateAddress(instanceId: instanceId!,
allocationId: allocationId)

    if associationId == nil {
        await cleanUp()
        return
    }

    //=====
    // 15. Display SSH connection info for the connection. Note that the
    //      public IP is now the Elastic IP, which stays constant.
    //=====

    runningInstance = await self.describeInstance(instanceId: instanceId!)
    if (runningInstance != nil) && (runningInstance!.publicIpAddress != nil)
{
        print("\nYou can SSH to this instance using the following command.")
        print("This has changed again, and is now the Elastic IP.")
        print("ssh -i \$(keyUrl.path) ec2-user@
\$(runningInstance!.publicIpAddress!)")
    }

    //=====
    // Handle all cleanup tasks
    //=====

    await cleanUp()
}

/// Clean up by discarding and closing down all allocated EC2 items:
```

```
///
/// * Elastic IP allocation and association
/// * Terminate the instance
/// * Delete the security group
/// * Delete the key pair
func cleanUp() async {
    //=====
    // 16. Disassociate and delete the Elastic IP (DisassociateAddress and
    //     ReleaseAddress).
    //=====

    if associationId != nil {
        await self.disassociateAddress(associationId: associationId!)
    }

    if allocationId != nil {
        await self.releaseAddress(allocationId: allocationId!)
    }

    //=====
    // 17. Terminate the instance and wait for it to terminate
    //     (TerminateInstances).
    //=====

    if instanceId != nil {
        print("Terminating the instance...")
        _ = await self.terminateInstance(instanceId: instanceId!,
waitUntilTerminated: true)
    }

    //=====
    // 18. Delete the security group (DeleteSecurityGroup).
    //=====

    if securityGroupId != nil {
        print("Deleting the security group...")
        _ = await self.deleteSecurityGroup(groupId: securityGroupId!)
    }

    //=====
    // 19. Delete the key pair (DeleteKeyPair).
    //=====

    if keyName != nil {
```

```
        print("Deleting the key pair...")
        _ = await self.deleteKeyPair(keyPair: keyName!)
    }
}

/// Create a new RSA key pair and save the private key to a randomly-named
/// file in the temporary directory.
///
/// - Parameter name: The name of the key pair to create.
///
/// - Returns: The URL of the newly created `.pem` file or `nil` if unable
/// to create the key pair.
func createKeyPair(name: String) async -> URL? {
    do {
        let output = try await ec2Client.createKeyPair(
            input: CreateKeyPairInput(
                keyName: name
            )
        )

        guard let keyMaterial = output.keyMaterial else {
            return nil
        }

        // Build the URL of the temporary private key file.

        let fileURL = URL.temporaryDirectory
            .appendingPathComponent(name)
            .appendingPathExtension("pem")

        do {
            try keyMaterial.write(to: fileURL, atomically: true, encoding:
String.Encoding.utf8)
            return fileURL
        } catch {
            print("*** Failed to write the private key.")
            return nil
        }
    } catch {
        print("*** Unable to create the key pair.")
        return nil
    }
}
```

```
/// Describe the key pairs associated with the user by outputting each key
/// pair's name and fingerprint.
func describeKeyPairs() async {
    do {
        let output = try await ec2Client.describeKeyPairs(
            input: DescribeKeyPairsInput()
        )

        guard let keyPairs = output.keyPairs else {
            print("*** No key pairs list available.")
            return
        }

        for keyPair in keyPairs {
            print(keyPair.keyName ?? "<unknown>", ":",
keyPair.keyFingerprint ?? "<unknown>")
        }
    } catch {
        print("*** Error: Unable to obtain a key pair list.")
    }
}

/// Delete an EC2 key pair.
///
/// - Parameter keyPair: The name of the key pair to delete.
///
/// - Returns: `true` if the key pair is deleted successfully; otherwise
/// `false`.
func deleteKeyPair(keyPair: String) async -> Bool {
    do {
        _ = try await ec2Client.deleteKeyPair(
            input: DeleteKeyPairInput(
                keyName: keyPair
            )
        )

        return true
    } catch {
        print("*** Error deleting the key pair:
\\(error.localizedDescription)")
        return false
    }
}
}
```

```
/// Return a list of AMI names that contain the specified string.
///
/// - Parameter filter: A string that must be contained in all returned
///   AMI names.
///
/// - Returns: An array of the parameters matching the specified substring.
func findAMIsMatchingFilter(_ filter: String) async ->
[SSMClientTypes.Parameter] {
    var parameterList: [SSMClientTypes.Parameter] = []
    var matchingAMIs: [SSMClientTypes.Parameter] = []

    do {
        let pages = ssmClient.getParametersByPathPaginated(
            input: GetParametersByPathInput(
                path: "/aws/service/ami-amazon-linux-latest"
            )
        )

        for try await page in pages {
            guard let parameters = page.parameters else {
                return matchingAMIs
            }

            for parameter in parameters {
                parameterList.append(parameter)
            }
        }

        print("Found \(parameterList.count) images total:")
        for parameter in parameterList {
            guard let name = parameter.name else {
                continue
            }
            print("    \(name)")

            if name.contains(filter) {
                matchingAMIs.append(parameter)
            }
        }
    } catch {
        return matchingAMIs
    }

    return matchingAMIs
}
```

```
}

/// Return a list of instance types matching the specified architecture
/// and instance sizes.
///
/// - Parameters:
///   - architecture: The architecture of the instance types to return, as
///     a member of `EC2ClientTypes.ArchitectureValues`.
///   - sizes: An array of one or more strings identifying sizes of
///     instance type to accept.
///
/// - Returns: An array of `EC2ClientTypes.InstanceTypeInfo` records
///   describing the instance types matching the given requirements.
func getMatchingInstanceTypes(architecture: EC2ClientTypes.ArchitectureValues
= EC2ClientTypes.ArchitectureValues.x8664,
    sizes: [String] = ["*.micro", "*.small"]) async
-> [EC2ClientTypes.InstanceTypeInfo] {
    var instanceTypes: [EC2ClientTypes.InstanceTypeInfo] = []

    let archFilter = EC2ClientTypes.Filter(
        name: "processor-info.supported-architecture",
        values: [architecture.rawValue]
    )
    let sizeFilter = EC2ClientTypes.Filter(
        name: "instance-type",
        values: sizes
    )

    do {
        let pages = ec2Client.describeInstanceTypesPaginated(
            input: DescribeInstanceTypesInput(
                filters: [archFilter, sizeFilter]
            )
        )

        for try await page in pages {
            guard let types = page.instanceTypes else {
                return []
            }

            instanceTypes += types
        }
    } catch {
        print("*** Error getting image types: \(error.localizedDescription)")
    }
}
```

```
        return []
    }

    return instanceTypes
}

/// Get the latest information about the specified instance and output it
/// to the screen, returning the instance details to the caller.
///
/// - Parameters:
///   - instanceId: The ID of the instance to provide details about.
///   - stateFilter: The state to require the instance to be in.
///
/// - Returns: The instance's details as an `EC2ClientTypes.Instance` object.
func describeInstance(instanceId: String,
                      stateFilter: EC2ClientTypes.InstanceStateName? =
EC2ClientTypes.InstanceStateName.running) async
    -> EC2ClientTypes.Instance? {
    do {
        let pages = ec2Client.describeInstancesPaginated(
            input: DescribeInstancesInput(
                instanceIds: [instanceId]
            )
        )

        for try await page in pages {
            guard let reservations = page.reservations else {
                continue
            }

            for reservation in reservations {
                guard let instances = reservation.instances else {
                    continue
                }

                for instance in instances {
                    guard let state = instance.state else {
                        print("*** Instance is missing its state...")
                        continue
                    }
                    let instanceState = state.name

                    if stateFilter != nil && (instanceState != stateFilter) {
                        continue
                    }
                }
            }
        }
    }
}
```

```

        }

        let instanceTypeName: String
        if instance.instanceType == nil {
            instanceTypeName = "<N/A>"
        } else {
            instanceTypeName = instance.instanceType?.rawValue ??
"<N/A>"
        }

        let instanceStateName: String
        if instanceState == nil {
            instanceStateName = "<N/A>"
        } else {
            instanceStateName = instanceState?.rawValue ?? "<N/
A>"
        }

        print("""
Instance: \(instance.instanceId ?? "<N/A>")
    • Image ID: \(instance.imageId ?? "<N/A>")
    • Instance type: \(instanceTypeName)
    • Key name: \(instance.keyName ?? "<N/A>")
    • VPC ID: \(instance.vpcId ?? "<N/A>")
    • Public IP: \(instance.publicIpAddress ?? "N/A")
    • State: \(instanceStateName)

""")

        return instance
    }
}
} catch {
    print("*** Error retrieving instance information to display:
\(error.localizedDescription)")
    return nil
}

return nil
}

/// Stop the specified instance.
///
/// - Parameters:

```

```
/// - instanceId: The ID of the instance to stop.
/// - waitUntilStopped: If `true`, execution waits until the instance
///   has stopped. Otherwise, execution continues and the instance stops
///   asynchronously.
///
/// - Returns: `true` if the image is successfully stopped (or is left to
///   stop asynchronously). `false` if the instance doesn't stop.
func stopInstance(instanceId: String, waitUntilStopped: Bool = false) async -
> Bool {
    let instanceList = [instanceId]

    do {
        _ = try await ec2Client.stopInstances(
            input: StopInstancesInput(
                instanceIds: instanceList
            )
        )

        if waitUntilStopped {
            print("Waiting for the instance to stop. Please be patient!")

            let waitOptions = WaiterOptions(maxWaitTime: 600)
            let output = try await ec2Client.waitUntilInstanceStopped(
                options: waitOptions,
                input: DescribeInstancesInput(
                    instanceIds: instanceList
                )
            )

            switch output.result {
            case .success:
                return true
            case .failure:
                return false
            }
        } else {
            return true
        }
    } catch {
        print("*** Unable to stop the instance:
\\(error.localizedDescription)")
        return false
    }
}
```

```
/// Start the specified instance.
///
/// - Parameters:
///   - instanceId: The ID of the instance to start.
///   - waitUntilStarted: If `true`, execution waits until the instance
///     has started. Otherwise, execution continues and the instance starts
///     asynchronously.
///
/// - Returns: `true` if the image is successfully started (or is left to
///   start asynchronously). `false` if the instance doesn't start.
func startInstance(instanceId: String, waitUntilStarted: Bool = false) async
-> Bool {
    let instanceList = [instanceId]

    do {
        _ = try await ec2Client.startInstances(
            input: StartInstancesInput(
                instanceIds: instanceList
            )
        )

        if waitUntilStarted {
            print("Waiting for the instance to start...")

            let waitOptions = WaiterOptions(maxWaitTime: 60.0)
            let output = try await ec2Client.waitUntilInstanceRunning(
                options: waitOptions,
                input: DescribeInstancesInput(
                    instanceIds: instanceList
                )
            )
            switch output.result {
            case .success:
                return true
            case .failure:
                return false
            }
        } else {
            return true
        }
    } catch {
        print("*** Unable to start the instance:
        \(\error.localizedDescription)")
    }
}
```

```
        return false
    }
}

/// Terminate the specified instance.
///
/// - Parameters:
///   - instanceId: The instance to terminate.
///   - waitUntilTerminated: Whether or not to wait until the instance is
///     terminated before returning.
///
/// - Returns: `true` if terminated successfully. `false` if not or if an
///   error occurs.
func terminateInstance(instanceId: String, waitUntilTerminated: Bool = false)
async -> Bool {
    let instanceList = [instanceId]

    do {
        _ = try await ec2Client.terminateInstances(
            input: TerminateInstancesInput(
                instanceIds: instanceList
            )
        )

        if waitUntilTerminated {
            print("Waiting for the instance to terminate...")

            let waitOptions = WaiterOptions(maxWaitTime: 600.0)
            let output = try await ec2Client.waitUntilInstanceTerminated(
                options: waitOptions,
                input: DescribeInstancesInput(
                    instanceIds: instanceList
                )
            )

            switch output.result {
            case .success:
                return true
            case .failure:
                return false
            }
        } else {
            return true
        }
    }
}
```

```
    } catch {
      print("*** Unable to terminate the instance:
\\(error.localizedDescription)")
      return false
    }
  }

  /// Return an array of `EC2ClientTypes.Image` objects describing all of
  /// the images in the specified array.
  ///
  /// - Parameter idList: A list of image ID strings indicating the images
  ///   to return details about.
  ///
  /// - Returns: An array of the images.
  func describeImages(_ idList: [String]) async -> [EC2ClientTypes.Image] {
    do {
      let output = try await ec2Client.describeImages(
        input: DescribeImagesInput(
          imageIds: idList
        )
      )

      guard let images = output.images else {
        print("*** No images found.")
        return []
      }

      for image in images {
        guard let id = image.imageId else {
          continue
        }
        print("  \\(id): \\(image.description ?? "<no description>")")
      }

      return images
    } catch {
      print("*** Error getting image descriptions:
\\(error.localizedDescription)")
      return []
    }
  }

  /// Create and return a new EC2 instance.
  ///
```

```
/// - Parameters:
/// - imageId: The image ID of the AMI to use when creating the instance.
/// - instanceType: The type of instance to create.
/// - keyPairName: The RSA key pair's name to use to secure the instance.
/// - securityGroups: The security group or groups to add the instance
///   to.
///
/// - Returns: The EC2 instance as an `EC2ClientTypes.Instance` object.
func runInstance(imageId: String, instanceType: EC2ClientTypes.InstanceType,
                 keyPairName: String, securityGroups: [String]?) async ->
EC2ClientTypes.Instance? {
    do {
        let output = try await ec2Client.runInstances(
            input: RunInstancesInput(
                imageId: imageId,
                instanceType: instanceType,
                keyName: keyPairName,
                maxCount: 1,
                minCount: 1,
                securityGroupIds: securityGroups
            )
        )

        guard let instances = output.instances else {
            print("*** Unable to create the instance.")
            return nil
        }

        return instances[0]
    } catch {
        print("*** Error creating the instance:
\\(error.localizedDescription)")
        return nil
    }
}

/// Return the device's external IP address.
///
/// - Returns: A string containing the device's IP address.
func getMyIPAddress() -> String? {
    guard let url = URL(string: "http://checkip.amazonaws.com") else {
        print("Couldn't create the URL")
        return nil
    }
}
```

```
    do {
        print("Getting the IP address...")
        return try String(contentsOf: url, encoding:
String.Encoding.utf8).trim()
    } catch {
        print("*** Unable to get your public IP address.")
        return nil
    }
}

/// Create a new security group.
///
/// - Parameters:
///   - groupName: The name of the group to create.
///   - groupDescription: A description of the new security group.
///
/// - Returns: The ID string of the new security group.
func createSecurityGroup(name groupName: String, description
groupDescription: String) async -> String? {
    do {
        let output = try await ec2Client.createSecurityGroup(
            input: CreateSecurityGroupInput(
                description: groupDescription,
                groupName: groupName
            )
        )

        return output.groupId
    } catch {
        print("*** Error creating the security group:
\\(error.localizedDescription)")
        return nil
    }
}

/// Authorize ingress of connections for the security group.
///
/// - Parameters:
///   - groupId: The group ID of the security group to authorize access for.
///   - ipAddress: The IP address of the device to grant access to.
///
/// - Returns: `true` if access is successfully granted; otherwise `false`.
```

```
func authorizeSecurityGroupIngress(groupId: String, ipAddress: String) async
-> Bool {
    let ipRange = EC2ClientTypes.IpRange(cidrIp: "\(ipAddress)/0")
    let httpPermission = EC2ClientTypes.IpPermission(
        fromPort: 80,
        ipProtocol: "tcp",
        ipRanges: [ipRange],
        toPort: 80
    )

    let sshPermission = EC2ClientTypes.IpPermission(
        fromPort: 22,
        ipProtocol: "tcp",
        ipRanges: [ipRange],
        toPort: 22
    )

    do {
        _ = try await ec2Client.authorizeSecurityGroupIngress(
            input: AuthorizeSecurityGroupIngressInput(
                groupId: groupId,
                ipPermissions: [httpPermission, sshPermission]
            )
        )

        return true
    } catch {
        print("*** Error authorizing ingress for the security group:
\\(error.localizedDescription)")
        return false
    }
}

func describeSecurityGroups(groupId: String) async -> Bool {
    do {
        let output = try await ec2Client.describeSecurityGroups(
            input: DescribeSecurityGroupsInput(
                groupIds: [groupId]
            )
        )

        guard let securityGroups = output.securityGroups else {
            print("No security groups found.")
            return true
        }
    }
}
```

```
    }

    for group in securityGroups {
        print("Group \(${group.groupId} ?? "<unknown>") found with VPC
\(${group.vpcId} ?? "<unknown>")")
    }
    return true
} catch {
    print("*** Error getting security group details:
\(${error.localizedDescription}")
    return false
}
}

/// Delete a security group.
///
/// - Parameter groupId: The ID of the security group to delete.
///
/// - Returns: `true` on successful deletion; `false` on error.
func deleteSecurityGroup(groupId: String) async -> Bool {
    do {
        _ = try await ec2Client.deleteSecurityGroup(
            input: DeleteSecurityGroupInput(
                groupId: groupId
            )
        )

        return true
    } catch {
        print("*** Error deleting the security group:
\(${error.localizedDescription}")
        return false
    }
}

/// Allocate an Elastic IP address.
///
/// - Returns: A string containing the ID of the Elastic IP.
func allocateAddress() async -> String? {
    do {
        let output = try await ec2Client.allocateAddress(
            input: AllocateAddressInput(
                domain: EC2ClientTypes.DomainType.vpc
            )
        )
    }
}
```

```
    )

    guard let allocationId = output.allocationId else {
        return nil
    }

    return allocationId
} catch {
    print("*** Unable to allocate the IP address:
\\(error.localizedDescription)")
    return nil
}
}

/// Associate the specified allocated Elastic IP to a given instance.
///
/// - Parameters:
///   - instanceId: The instance to associate the Elastic IP with.
///   - allocationId: The ID of the allocated Elastic IP to associate with
///     the instance.
///
/// - Returns: The association ID of the association.
func associateAddress(instanceId: String?, allocationId: String?) async ->
String? {
    do {
        let output = try await ec2Client.associateAddress(
            input: AssociateAddressInput(
                allocationId: allocationId,
                instanceId: instanceId
            )
        )

        return output.associationId
    } catch {
        print("*** Unable to associate the IP address:
\\(error.localizedDescription)")
        return nil
    }
}

/// Disassociate an Elastic IP.
///
/// - Parameter associationId: The ID of the association to end.
func disassociateAddress(associationId: String?) async {
```

```
    do {
        _ = try await ec2Client.disassociateAddress(
            input: DisassociateAddressInput(
                associationId: associationId
            )
        )
    } catch {
        print("*** Unable to disassociate the IP address:
\\(error.localizedDescription)")
    }
}

/// Release an allocated Elastic IP.
///
/// - Parameter allocationId: The allocation ID of the Elastic IP to
///   release.
func releaseAddress(allocationId: String?) async {
    do {
        _ = try await ec2Client.releaseAddress(
            input: ReleaseAddressInput(
                allocationId: allocationId
            )
        )
    } catch {
        print("*** Unable to release the IP address:
\\(error.localizedDescription)")
    }
}

/// Generate and return a unique file name that begins with the specified
/// string.
///
/// - Parameters:
///   - prefix: Text to use at the beginning of the returned name.
///
/// - Returns: A string containing a unique filename that begins with the
///   specified `prefix`.
///
/// The returned name uses a random number between 1 million and 1 billion to
/// provide reasonable certainty of uniqueness for the purposes of this
/// example.
func tempName(prefix: String) -> String {
    return "\\(prefix)-\\(Int.random(in: 1000000..<1000000000))"
}
```

```
}

/// The program's asynchronous entry point.
@main
struct Main {
    static func main() async {
        let args = Array(CommandLine.arguments.dropFirst())

        do {
            let command = try ExampleCommand.parse(args)
            try await command.runAsync()
        } catch {
            ExampleCommand.exit(withError: error)
        }
    }
}
```

- 如需 API 詳細資訊，請參閱適用於 Swift 的 AWS SDK API 參考中的下列主題。

- [AllocateAddress](#)
- [AssociateAddress](#)
- [AuthorizeSecurityGroupIngress](#)
- [CreateKeyPair](#)
- [CreateSecurityGroup](#)
- [DeleteKeyPair](#)
- [DeleteSecurityGroup](#)
- [DescribeImages](#)
- [DescribeInstanceTypes](#)
- [DescribeInstances](#)
- [DescribeKeyPairs](#)
- [DescribeSecurityGroups](#)
- [DisassociateAddress](#)
- [ReleaseAddress](#)
- [RunInstances](#)
- [StartInstances](#)

- [TerminateInstances](#)
- [UnmonitorInstances](#)

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 使用 AWS SDKs 的 Amazon EC2 動作

下列程式碼範例示範如何使用 AWS SDKs 執行個別 Amazon EC2 動作。每個範例均包含 GitHub 的連結，您可以在連結中找到設定和執行程式碼的相關說明。

這些摘錄會呼叫 Amazon EC2 API，是必須在內容中執行之大型程式的程式碼摘錄。您可以在 [使用 AWS SDKs Amazon EC2 案例](#) 中查看內容中的動作。

下列範例僅包含最常使用的動作。如需完整清單，請參閱《[Amazon Elastic Compute Cloud API 參考](#)》。

### 範例

- [搭配使用 AcceptVpcPeeringConnection 與 CLI](#)
- [AllocateAddress 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 AllocateHosts 與 CLI](#)
- [搭配使用 AssignPrivateIpAddresses 與 CLI](#)
- [AssociateAddress 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 AssociateDhcpOptions 與 CLI](#)
- [搭配使用 AssociateRouteTable 與 CLI](#)
- [搭配使用 AttachInternetGateway 與 CLI](#)
- [搭配使用 AttachNetworkInterface 與 CLI](#)
- [搭配使用 AttachVolume 與 CLI](#)
- [搭配使用 AttachVpnGateway 與 CLI](#)
- [搭配使用 AuthorizeSecurityGroupEgress 與 CLI](#)
- [AuthorizeSecurityGroupIngress 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CancelCapacityReservation 與 CLI](#)
- [搭配使用 CancelImportTask 與 CLI](#)

- [搭配使用 CancelSpotFleetRequests 與 CLI](#)
- [搭配使用 CancelSpotInstanceRequests 與 CLI](#)
- [搭配使用 ConfirmProductInstance 與 CLI](#)
- [搭配使用 CopyImage 與 CLI](#)
- [搭配使用 CopySnapshot 與 CLI](#)
- [搭配使用 CreateCapacityReservation 與 CLI](#)
- [搭配使用 CreateCustomerGateway 與 CLI](#)
- [搭配使用 CreateDhcpOptions 與 CLI](#)
- [搭配使用 CreateFlowLogs 與 CLI](#)
- [搭配使用 CreateImage 與 CLI](#)
- [搭配使用 CreateInstanceExportTask 與 CLI](#)
- [搭配使用 CreateInternetGateway 與 CLI](#)
- [CreateKeyPair 搭配 AWS SDK 或 CLI 使用](#)
- [CreateLaunchTemplate 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CreateNetworkAcl 與 CLI](#)
- [搭配使用 CreateNetworkAclEntry 與 CLI](#)
- [搭配使用 CreateNetworkInterface 與 CLI](#)
- [搭配使用 CreatePlacementGroup 與 CLI](#)
- [搭配使用 CreateRoute 與 CLI](#)
- [CreateRouteTable 搭配 AWS SDK 或 CLI 使用](#)
- [CreateSecurityGroup 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CreateSnapshot 與 CLI](#)
- [搭配使用 CreateSpotDatafeedSubscription 與 CLI](#)
- [CreateSubnet 搭配 AWS SDK 或 CLI 使用](#)
- [CreateTags 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CreateVolume 與 CLI](#)
- [CreateVpc 搭配 AWS SDK 或 CLI 使用](#)
- [CreateVpcEndpoint 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 CreateVpnConnection 與 CLI](#)

- [搭配使用 CreateVpnConnectionRoute 與 CLI](#)
- [搭配使用 CreateVpnGateway 與 CLI](#)
- [搭配使用 DeleteCustomerGateway 與 CLI](#)
- [搭配使用 DeleteDhcpOptions 與 CLI](#)
- [搭配使用 DeleteFlowLogs 與 CLI](#)
- [搭配使用 DeleteInternetGateway 與 CLI](#)
- [DeleteKeyPair 搭配 AWS SDK 或 CLI 使用](#)
- [DeleteLaunchTemplate 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DeleteNetworkAcl 與 CLI](#)
- [搭配使用 DeleteNetworkAclEntry 與 CLI](#)
- [搭配使用 DeleteNetworkInterface 與 CLI](#)
- [搭配使用 DeletePlacementGroup 與 CLI](#)
- [搭配使用 DeleteRoute 與 CLI](#)
- [搭配使用 DeleteRouteTable 與 CLI](#)
- [DeleteSecurityGroup 搭配 AWS SDK 或 CLI 使用](#)
- [DeleteSnapshot 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DeleteSpotDatafeedSubscription 與 CLI](#)
- [搭配使用 DeleteSubnet 與 CLI](#)
- [搭配使用 DeleteTags 與 CLI](#)
- [搭配使用 DeleteVolume 與 CLI](#)
- [DeleteVpc 搭配 AWS SDK 或 CLI 使用](#)
- [DeleteVpcEndpoints 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DeleteVpnConnection 與 CLI](#)
- [搭配使用 DeleteVpnConnectionRoute 與 CLI](#)
- [搭配使用 DeleteVpnGateway 與 CLI](#)
- [搭配使用 DeregisterImage 與 CLI](#)
- [搭配使用 DescribeAccountAttributes 與 CLI](#)
- [DescribeAddresses 搭配 AWS SDK 或 CLI 使用](#)
- [DescribeAvailabilityZones 搭配 AWS SDK 或 CLI 使用](#)

- [搭配使用 DescribeBundleTasks 與 CLI](#)
- [搭配使用 DescribeCapacityReservations 與 CLI](#)
- [搭配使用 DescribeCustomerGateways 與 CLI](#)
- [搭配使用 DescribeDhcpOptions 與 CLI](#)
- [搭配使用 DescribeFlowLogs 與 CLI](#)
- [搭配使用 DescribeHostReservationOfferings 與 CLI](#)
- [搭配使用 DescribeHosts 與 CLI](#)
- [DescribeIamInstanceProfileAssociations 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeIdFormat 與 CLI](#)
- [搭配使用 DescribeIdentityIdFormat 與 CLI](#)
- [搭配使用 DescribeImageAttribute 與 CLI](#)
- [DescribeImages 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeImportImageTasks 與 CLI](#)
- [搭配使用 DescribeImportSnapshotTasks 與 CLI](#)
- [搭配使用 DescribeInstanceAttribute 與 CLI](#)
- [DescribeInstanceStatus 搭配 AWS SDK 或 CLI 使用](#)
- [DescribeInstanceTypes 搭配 AWS SDK 或 CLI 使用](#)
- [DescribeInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeInternetGateways 與 CLI](#)
- [DescribeKeyPairs 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeNetworkAcls 與 CLI](#)
- [搭配使用 DescribeNetworkInterfaceAttribute 與 CLI](#)
- [搭配使用 DescribeNetworkInterfaces 與 CLI](#)
- [搭配使用 DescribePlacementGroups 與 CLI](#)
- [搭配使用 DescribePrefixLists 與 CLI](#)
- [DescribeRegions 搭配 AWS SDK 或 CLI 使用](#)
- [DescribeRouteTables 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeScheduledInstanceAvailability 與 CLI](#)
- [搭配使用 DescribeScheduledInstances 與 CLI](#)

- [DescribeSecurityGroups 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeSnapshotAttribute 與 CLI](#)
- [DescribeSnapshots 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeSpotDatafeedSubscription 與 CLI](#)
- [搭配使用 DescribeSpotFleetInstances 與 CLI](#)
- [搭配使用 DescribeSpotFleetRequestHistory 與 CLI](#)
- [搭配使用 DescribeSpotFleetRequests 與 CLI](#)
- [搭配使用 DescribeSpotInstanceRequests 與 CLI](#)
- [搭配使用 DescribeSpotPriceHistory 與 CLI](#)
- [DescribeSubnets 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeTags 與 CLI](#)
- [搭配使用 DescribeVolumeAttribute 與 CLI](#)
- [搭配使用 DescribeVolumeStatus 與 CLI](#)
- [搭配使用 DescribeVolumes 與 CLI](#)
- [搭配使用 DescribeVpcAttribute 與 CLI](#)
- [搭配使用 DescribeVpcClassicLink 與 CLI](#)
- [搭配使用 DescribeVpcClassicLinkDnsSupport 與 CLI](#)
- [搭配使用 DescribeVpcEndpointServices 與 CLI](#)
- [搭配使用 DescribeVpcEndpoints 與 CLI](#)
- [DescribeVpcs 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DescribeVpnConnections 與 CLI](#)
- [搭配使用 DescribeVpnGateways 與 CLI](#)
- [搭配使用 DetachInternetGateway 與 CLI](#)
- [搭配使用 DetachNetworkInterface 與 CLI](#)
- [搭配使用 DetachVolume 與 CLI](#)
- [搭配使用 DetachVpnGateway 與 CLI](#)
- [搭配使用 DisableVgwRoutePropagation 與 CLI](#)
- [搭配使用 DisableVpcClassicLink 與 CLI](#)
- [搭配使用 DisableVpcClassicLinkDnsSupport 與 CLI](#)

- [DisassociateAddress 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 DisassociateRouteTable 與 CLI](#)
- [搭配使用 EnableVgwRoutePropagation 與 CLI](#)
- [搭配使用 EnableVolumelo 與 CLI](#)
- [搭配使用 EnableVpcClassicLink 與 CLI](#)
- [搭配使用 EnableVpcClassicLinkDnsSupport 與 CLI](#)
- [搭配使用 GetConsoleOutput 與 CLI](#)
- [搭配使用 GetHostReservationPurchasePreview 與 CLI](#)
- [GetPasswordData 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 ImportImage 與 CLI](#)
- [搭配使用 ImportKeyPair 與 CLI](#)
- [搭配使用 ImportSnapshot 與 CLI](#)
- [搭配使用 ModifyCapacityReservation 與 CLI](#)
- [搭配使用 ModifyHosts 與 CLI](#)
- [搭配使用 ModifyIdFormat 與 CLI](#)
- [搭配使用 ModifyImageAttribute 與 CLI](#)
- [搭配使用 ModifyInstanceAttribute 與 CLI](#)
- [搭配使用 ModifyInstanceCreditSpecification 與 CLI](#)
- [搭配使用 ModifyNetworkInterfaceAttribute 與 CLI](#)
- [搭配使用 ModifyReservedInstances 與 CLI](#)
- [搭配使用 ModifySnapshotAttribute 與 CLI](#)
- [搭配使用 ModifySpotFleetRequest 與 CLI](#)
- [搭配使用 ModifySubnetAttribute 與 CLI](#)
- [搭配使用 ModifyVolumeAttribute 與 CLI](#)
- [搭配使用 ModifyVpcAttribute 與 CLI](#)
- [MonitorInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 MoveAddressToVpc 與 CLI](#)
- [搭配使用 PurchaseHostReservation 與 CLI](#)
- [搭配使用 PurchaseScheduledInstances 與 CLI](#)
- [RebootInstances 搭配 AWS SDK 或 CLI 使用](#)

- [搭配使用 RegisterImage 與 CLI](#)
- [搭配使用 RejectVpcPeeringConnection 與 CLI](#)
- [ReleaseAddress 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 ReleaseHosts 與 CLI](#)
- [ReplacelamInstanceProfileAssociation 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 ReplaceNetworkAclAssociation 與 CLI](#)
- [搭配使用 ReplaceNetworkAclEntry 與 CLI](#)
- [搭配使用 ReplaceRoute 與 CLI](#)
- [搭配使用 ReplaceRouteTableAssociation 與 CLI](#)
- [搭配使用 ReportInstanceStatus 與 CLI](#)
- [搭配使用 RequestSpotFleet 與 CLI](#)
- [搭配使用 RequestSpotInstances 與 CLI](#)
- [搭配使用 ResetImageAttribute 與 CLI](#)
- [搭配使用 ResetInstanceAttribute 與 CLI](#)
- [搭配使用 ResetNetworkInterfaceAttribute 與 CLI](#)
- [搭配使用 ResetSnapshotAttribute 與 CLI](#)
- [搭配使用 RevokeSecurityGroupEgress 與 CLI](#)
- [搭配使用 RevokeSecurityGroupIngress 與 CLI](#)
- [RunInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 RunScheduledInstances 與 CLI](#)
- [StartInstances 搭配 AWS SDK 或 CLI 使用](#)
- [StopInstances 搭配 AWS SDK 或 CLI 使用](#)
- [TerminateInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 UnassignPrivateIpAddresses 與 CLI](#)
- [UnmonitorInstances 搭配 AWS SDK 或 CLI 使用](#)
- [搭配使用 UpdateSecurityGroupRuleDescriptionsIngress 與 CLI](#)

## 搭配使用 **AcceptVpcPeeringConnection** 與 CLI

下列程式碼範例示範如何使用 `AcceptVpcPeeringConnection`。

## CLI

### AWS CLI

#### 接受 VPC 對等互連

此範例接受指定的 VPC 對等互連請求。

命令：

```
aws ec2 accept-vpc-peering-connection --vpc-peering-connection-id pcx-1a2b3c4d
```

輸出：

```
{
  "VpcPeeringConnection": {
    "Status": {
      "Message": "Provisioning",
      "Code": "provisioning"
    },
    "Tags": [],
    "AccepterVpcInfo": {
      "OwnerId": "444455556666",
      "VpcId": "vpc-44455566",
      "CidrBlock": "10.0.1.0/28"
    },
    "VpcPeeringConnectionId": "pcx-1a2b3c4d",
    "RequesterVpcInfo": {
      "OwnerId": "444455556666",
      "VpcId": "vpc-111abc45",
      "CidrBlock": "10.0.0.0/28"
    }
  }
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AcceptVpcPeeringConnection](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會核准請求的 VpcPeeringConnectionId pcx-1dfad234b56ff78be

```
Approve-EC2VpcPeeringConnection -VpcPeeringConnectionId pcx-1dfad234b56ff78be
```

輸出：

```
AcceptorVpcInfo      : Amazon.EC2.Model.VpcPeeringConnectionVpcInfo
ExpirationTime       : 1/1/0001 12:00:00 AM
RequesterVpcInfo     : Amazon.EC2.Model.VpcPeeringConnectionVpcInfo
Status               : Amazon.EC2.Model.VpcPeeringConnectionStateReason
Tags                 : {}
VpcPeeringConnectionId : pcx-1dfad234b56ff78be
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AcceptVpcPeeringConnection](#)。

## Tools for PowerShell V5

範例 1：此範例會核准請求的 VpcPeeringConnectionId pcx-1dfad234b56ff78be

```
Approve-EC2VpcPeeringConnection -VpcPeeringConnectionId pcx-1dfad234b56ff78be
```

輸出：

```
AcceptorVpcInfo      : Amazon.EC2.Model.VpcPeeringConnectionVpcInfo
ExpirationTime       : 1/1/0001 12:00:00 AM
RequesterVpcInfo     : Amazon.EC2.Model.VpcPeeringConnectionVpcInfo
Status               : Amazon.EC2.Model.VpcPeeringConnectionStateReason
Tags                 : {}
VpcPeeringConnectionId : pcx-1dfad234b56ff78be
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AcceptVpcPeeringConnection](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## AllocateAddress 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 AllocateAddress。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)
- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

## .NET

### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Allocates an Elastic IP address that can be associated with an Amazon EC2
/// instance. By using an Elastic IP address, you can keep the public IP
address
// constant even when you restart the associated instance.
/// </summary>
/// <returns>The response object for the allocated address.</returns>
public async Task<AllocateAddressResponse> AllocateAddress()
{
    var request = new AllocateAddressRequest();

    try
    {
        var response = await _amazonEC2.AllocateAddressAsync(request);
        Console.WriteLine($"Allocated IP: {response.PublicIp} with allocation
ID {response.AllocationId}.");
        return response;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "AddressLimitExceeded")
        {
            // For more information on Elastic IP address quotas, see:
            // https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/elastic-
ip-addresses-eip.html#using-instance-addressing-limit
            _logger.LogError($"Unable to allocate Elastic IP, address limit
exceeded. {ec2Exception.Message}");
        }
    }
}
```

```

        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError($"An error occurred while allocating Elastic IP.:
{ex.Message}");
        throw;
    }
}
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [AllocateAddress](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

#####
# function ec2_allocate_address
#
# This function allocates an Elastic IP address for use with Amazon Elastic
# Compute Cloud (Amazon EC2) instances in a specific AWS Region.
#
# Parameters:
#     -d domain - The domain for the Elastic IP address (either 'vpc' or
#     'standard').
#
# Returns:
#     The allocated Elastic IP address, or an error message if the operation
#     fails.
# And:
#     0 - If successful.
#     1 - If it fails.
#

```

```
#####  
function ec2_allocate_address() {  
    local domain response  
  
    # Function to display usage information  
    function usage() {  
        echo "function ec2_allocate_address"  
        echo "Allocates an Elastic IP address for use with Amazon Elastic Compute  
Cloud (Amazon EC2) instances in a specific AWS Region."  
        echo " -d domain - The domain for the Elastic IP address (either 'vpc' or  
'standard')." "  
        echo ""  
    }  
  
    # Parse the command-line arguments  
    while getopts "d:h" option; do  
        case "${option}" in  
            d) domain="${OPTARG}" ;;  
            h)  
                usage  
                return 0  
                ;;  
            \?)  
                echo "Invalid parameter"  
                usage  
                return 1  
                ;;  
        esac  
    done  
    export OPTIND=1  
  
    # Validate the input parameters  
    if [[ -z "$domain" ]]; then  
        errecho "ERROR: You must provide a domain with the -d parameter (either 'vpc'  
or 'standard')." "  
        return 1  
    fi  
  
    if [[ "$domain" != "vpc" && "$domain" != "standard" ]]; then  
        errecho "ERROR: Invalid domain value. Must be either 'vpc' or 'standard'."  
        return 1  
    fi  
  
    # Allocate the Elastic IP address
```

```

response=$(aws ec2 allocate-address \
  --domain "$domain" \
  --query "[PublicIp,AllocationId]" \
  --output text) || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports allocate-address operation failed."
  errecho "$response"
  return 1
}

echo "$response"
return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
  printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
  local err_code=$1
  errecho "Error code : $err_code"
  if [ "$err_code" == 1 ]; then
    errecho " One or more S3 transfers failed."
  fi
}

```

```
elif [ "$err_code" == 2 ]; then
    errecho " Command line failed to parse."
elif [ "$err_code" == 130 ]; then
    errecho " Process received SIGINT."
elif [ "$err_code" == 252 ]; then
    errecho " Command syntax invalid."
elif [ "$err_code" == 253 ]; then
    errecho " The system environment or configuration was invalid."
elif [ "$err_code" == 254 ]; then
    errecho " The service returned an error."
elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
fi

return 0
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AllocateAddress](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
//! Allocate an Elastic IP address and associate it with an Amazon Elastic
Compute Cloud
//! (Amazon EC2) instance.
/*!
 \param instanceID: An EC2 instance ID.
 \param[out] publicIPAddress: String to return the public IP address.
 \param[out] allocationID: String to return the allocation ID.
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
*/
bool AwsDoc::EC2::allocateAndAssociateAddress(const Aws::String &instanceId,
    Aws::String &publicIPAddress,
```

```
        Aws::String &allocationID,
        const
    Aws::Client::ClientConfiguration &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::AllocateAddressRequest request;
    request.SetDomain(Aws::EC2::Model::DomainType::vpc);

    const Aws::EC2::Model::AllocateAddressOutcome outcome =
        ec2Client.AllocateAddress(request);
    if (!outcome.IsSuccess()) {
        std::cerr << "Failed to allocate Elastic IP address:" <<
            outcome.GetError().GetMessage() << std::endl;
        return false;
    }
    const Aws::EC2::Model::AllocateAddressResponse &response =
    outcome.GetResult();
    allocationID = response.GetAllocationId();
    publicIPAddress = response.GetPublicIp();

    return true;
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [AllocateAddress](#)。

## CLI

### AWS CLI

範例 1：從 Amazon 的地址集區配置彈性 IP 位址

以下 `allocate-address` 範例會配置彈性 IP 位址。Amazon EC2 會從 Amazon 的地址集區中選取地址。

```
aws ec2 allocate-address
```

輸出：

```
{
  "PublicIp": "70.224.234.241",
```

```
"AllocationId": "eipalloc-01435ba59eEXAMPLE",  
"PublicIpv4Pool": "amazon",  
"NetworkBorderGroup": "us-west-2",  
"Domain": "vpc"  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[彈性 IP 位址](#)。

### 範例 2：配置彈性 IP 位址並將其與網路邊界群組建立關聯

下列 `allocate-address` 範例會配置彈性 IP 位址，並將其與指定的網路邊界群組建立關聯。

```
aws ec2 allocate-address \  
  --network-border-group us-west-2-lax-1
```

輸出：

```
{  
  "PublicIp": "70.224.234.241",  
  "AllocationId": "eipalloc-e03dd489ceEXAMPLE",  
  "PublicIpv4Pool": "amazon",  
  "NetworkBorderGroup": "us-west-2-lax-1",  
  "Domain": "vpc"  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[彈性 IP 地址](#)。

### 範例 3：從您擁有的地址集區配置彈性 IP 位址

以下 `allocate-address` 範例會從您已用於 Amazon Web Services 帳戶的地址集區配置彈性 IP 位址。Amazon EC2 會從此地址集區中選取地址。

```
aws ec2 allocate-address \  
  --public-ipv4-pool ipv4pool-ec2-1234567890abcdef0
```

輸出：

```
{  
  "AllocationId": "eipalloc-02463d08ceEXAMPLE",  
  "NetworkBorderGroup": "us-west-2",  
  "CustomerOwnedIp": "18.218.95.81",  
}
```

```
"CustomerOwnedIpv4Pool": "ipv4pool-ec2-1234567890abcdef0",
"Domain": "vpc"
"NetworkBorderGroup": "us-west-2",
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[彈性 IP 位址](#)。

#### 範例 4：從 IPAM 集區配置彈性 IP 位址

下列 `allocate-address` 範例從 Amazon VPC IP 位址管理器 (IPAM) 集區配置特定的 /32 彈性 IP 位址。

```
aws ec2 allocate-address \
  --region us-east-1 \
  --ipam-pool-id ipam-pool-1234567890abcdef0 \
  --address 192.0.2.0
```

輸出：

```
{
  "PublicIp": "192.0.2.0",
  "AllocationId": "eipalloc-abcdef01234567890",
  "PublicIpv4Pool": "ipam-pool-1234567890abcdef0",
  "NetworkBorderGroup": "us-east-1",
  "Domain": "vpc"
}
```

如需詳細資訊，請參閱「Amazon VPC IPAM 使用者指南」中的[從 IPAM 集區配置循序彈性 IP 位址](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AllocateAddress](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

/**
 * Allocates an Elastic IP address asynchronously in the VPC domain.
 *
 * @return a {@link CompletableFuture} containing the allocation ID of the
allocated Elastic IP address
 */
public CompletableFuture<String> allocateAddressAsync() {
    AllocateAddressRequest allocateRequest = AllocateAddressRequest.builder()
        .domain(DomainType.VPC)
        .build();

    CompletableFuture<AllocateAddressResponse> responseFuture =
getAsyncClient().allocateAddress(allocateRequest);
    return
responseFuture.thenApply(AllocateAddressResponse::allocationId).whenComplete((result,
ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to allocate address", ex);
        }
    });
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [AllocateAddress](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

import { AllocateAddressCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Allocates an Elastic IP address to your AWS account.
 */

```

```
export const main = async () => {
  const client = new EC2Client({});
  const command = new AllocateAddressCommand({});

  try {
    const { AllocationId, PublicIp } = await client.send(command);
    console.log("A new IP address has been allocated to your account:");
    console.log(`ID: ${AllocationId} Public IP: ${PublicIp}`);
    console.log(
      "You can view your IP addresses in the AWS Management Console for Amazon
      EC2. Look under Network & Security > Elastic IPs",
    );
  } catch (caught) {
    if (caught instanceof Error && caught.name === "MissingParameter") {
      console.warn(`${caught.message}. Did you provide these values?`);
    } else {
      throw caught;
    }
  }
};
import { fileURLToPath } from "node:url";
// Call function if run directly.
if (process.argv[1] === fileURLToPath(import.meta.url)) {
  main();
}
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [AllocateAddress](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun getAllocateAddress(instanceIdVal: String?): String? {
```

```

val allocateRequest =
    AllocateAddressRequest {
        domain = DomainType.Vpc
    }

Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
    val allocateResponse = ec2.allocateAddress(allocateRequest)
    val allocationIdVal = allocateResponse.allocationId

    val request =
        AssociateAddressRequest {
            instanceId = instanceIdVal
            allocationId = allocationIdVal
        }

    val associateResponse = ec2.associateAddress(request)
    return associateResponse.associationId
}
}

```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [AllocateAddress](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會配置要與 VPC 中的執行個體搭配使用的彈性 IP 位址。

```
New-EC2Address -Domain Vpc
```

輸出：

AllocationId	Domain	PublicIp
-----	-----	-----
eipalloc-12345678	vpc	198.51.100.2

範例 2：此範例會配置彈性 IP 位址，以與 EC2-Classic 中的執行個體搭配使用。

```
New-EC2Address
```

輸出：

AllocationId	Domain	PublicIp
-----	-----	-----
	standard	203.0.113.17

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AllocateAddress](#)。

## Tools for PowerShell V5

範例 1：此範例會配置要與 VPC 中的執行個體搭配使用的彈性 IP 位址。

```
New-EC2Address -Domain Vpc
```

輸出：

AllocationId	Domain	PublicIp
-----	-----	-----
eipalloc-12345678	vpc	198.51.100.2

範例 2：此範例會配置彈性 IP 位址，以與 EC2-Classic 中的執行個體搭配使用。

```
New-EC2Address
```

輸出：

AllocationId	Domain	PublicIp
-----	-----	-----
	standard	203.0.113.17

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AllocateAddress](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

class ElasticIpWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Elastic IP address
    actions using the client interface."""

    class ElasticIp:
        """Represents an Elastic IP and its associated instance."""

        def __init__(
            self, allocation_id: str, public_ip: str, instance_id: Optional[str]
            = None
        ) -> None:
            """
            Initializes the ElasticIp object.

            :param allocation_id: The allocation ID of the Elastic IP.
            :param public_ip: The public IP address of the Elastic IP.
            :param instance_id: The ID of the associated EC2 instance, if any.
            """
            self.allocation_id = allocation_id
            self.public_ip = public_ip
            self.instance_id = instance_id

        def __init__(self, ec2_client: Any) -> None:
            """
            Initializes the ElasticIpWrapper with an EC2 client.

            :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
            level
                access to AWS EC2 services.
            """
            self.ec2_client = ec2_client
            self.elastic_ips: List[ElasticIpWrapper.ElasticIp] = []

        @classmethod
        def from_client(cls) -> "ElasticIpWrapper":
            """
            Creates an ElasticIpWrapper instance with a default EC2 client.

            :return: An instance of ElasticIpWrapper initialized with the default EC2
            client.
            """
            ec2_client = boto3.client("ec2")
            return cls(ec2_client)

```

```
def allocate(self) -> "ElasticIpWrapper.ElasticIp":
    """
    Allocates an Elastic IP address that can be associated with an Amazon EC2
    instance. By using an Elastic IP address, you can keep the public IP
    address
    constant even when you restart the associated instance.

    :return: The ElasticIp object for the newly created Elastic IP address.
    :raises ClientError: If the allocation fails, such as reaching the
    maximum limit of Elastic IPs.
    """
    try:
        response = self.ec2_client.allocate_address(Domain="vpc")
        elastic_ip = self.ElasticIp(
            allocation_id=response["AllocationId"],
            public_ip=response["PublicIp"]
        )
        self.elastic_ips.append(elastic_ip)
    except ClientError as err:
        if err.response["Error"]["Code"] == "AddressLimitExceeded":
            logger.error(
                "Max IP's reached. Release unused addresses or contact AWS
                Support for an increase."
            )
            raise err
    return elastic_ip
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [AllocateAddress](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
# Creates an Elastic IP address in Amazon Virtual Private Cloud (Amazon VPC).
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @return [String] The allocation ID corresponding to the Elastic IP address.
# @example
#   puts allocate_elastic_ip_address(Aws::EC2::Client.new(region: 'us-west-2'))
def allocate_elastic_ip_address(ec2_client)
  response = ec2_client.allocate_address(domain: 'vpc')
  response.allocation_id
rescue StandardError => e
  puts "Error allocating Elastic IP address: #{e.message}"
  'Error'
end
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Ruby API 參考》中的 [AllocateAddress](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn allocate_ip_address(&self) -> Result<AllocateAddressOutput,
EC2Error> {
    self.client
```

```
.allocate_address()
.domain(DomainType::Vpc)
.send()
.await
.map_err(EC2Error::from)
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [AllocateAddress](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.
    oo_result = lo_ec2->allocateaddress( iv_domain = 'vpc' ). " oo_result
is returned for testing purposes. "
    MESSAGE 'Allocated an Elastic IP address.' TYPE 'I'.
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
    MESSAGE lv_error TYPE 'E'.
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [AllocateAddress](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2

/// Allocate an Elastic IP address.
///
/// - Returns: A string containing the ID of the Elastic IP.
func allocateAddress() async -> String? {
    do {
        let output = try await ec2Client.allocateAddress(
            input: AllocateAddressInput(
                domain: EC2ClientTypes.DomainType.vpc
            )
        )

        guard let allocationId = output.allocationId else {
            return nil
        }

        return allocationId
    } catch {
        print("*** Unable to allocate the IP address:
\\(error.localizedDescription)")
        return nil
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [AllocateAddress](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `AllocateHosts` 與 CLI

下列程式碼範例示範如何使用 `AllocateHosts`。

### CLI

#### AWS CLI

##### 範例 1：配置專用主機

下列 `allocate-hosts` 範例會在 `eu-west-1a` 可用區域中配置單一專用主機，您可以在其上啟動 `m5.large` 執行個體。根據預設，專用主機僅接受目標執行個體啟動，且不支援主機復原。

```
aws ec2 allocate-hosts \  
  --instance-type m5.large \  
  --availability-zone eu-west-1a \  
  --quantity 1
```

輸出：

```
{  
  "HostIds": [  
    "h-07879acf49EXAMPLE"  
  ]  
}
```

##### 範例 2：配置已啟用自動置放和主機復原的專用主機

下列 `allocate-hosts` 範例會在啟用自動置放和主機復原的 `eu-west-1a` 可用區域中配置單一專用主機。

```
aws ec2 allocate-hosts \  
  --instance-type m5.large \  
  --availability-zone eu-west-1a \  
  --auto-placement on \  
  --host-recovery on \  
  --quantity 1
```

輸出：

```
{
  "HostIds": [
    "h-07879acf49EXAMPLE"
  ]
}
```

### 範例 3：使用標籤配置專用主機

下列 `allocate-hosts` 範例會配置單一專用主機，並使用名為 `purpose` 值為 `production` 的索引鍵來套用標籤。

```
aws ec2 allocate-hosts \
  --instance-type m5.large \
  --availability-zone eu-west-1a \
  --quantity 1 \
  --tag-specifications 'ResourceType=dedicated-
host,Tags={Key=purpose,Value=production}'
```

輸出：

```
{
  "HostIds": [
    "h-07879acf49EXAMPLE"
  ]
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[配置專用主機](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的[AllocateHosts](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將給定執行個體類型和可用區域的專用主機，配置給您的帳戶

```
New-EC2Host -AutoPlacement on -AvailabilityZone eu-west-1b -InstanceType
m4.xlarge -Quantity 1
```

輸出：

```
h-01e23f4cd567890f3
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AllocateHosts](#)。

## Tools for PowerShell V5

範例 1：此範例會將給定執行個體類型和可用區域的專用主機，配置給您的帳戶

```
New-EC2Host -AutoPlacement on -AvailabilityZone eu-west-1b -InstanceType  
m4.xlarge -Quantity 1
```

輸出：

```
h-01e23f4cd567890f3
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AllocateHosts](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `AssignPrivateIpAddresses` 與 CLI

下列程式碼範例示範如何使用 `AssignPrivateIpAddresses`。

### CLI

#### AWS CLI

將特定次要私有 IP 位址指派給網路介面

此範例將指定的次要私有 IP 位址，指派給指定的網路介面。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 assign-private-ip-addresses --network-interface-id eni-e5aa89a3 --  
private-ip-addresses 10.0.0.82
```

將 Amazon EC2 選取的次要私有 IP 位址，指派給網路介面

此範例會指派兩個次要私有 IP 位址給指定的網路介面。Amazon EC2 會自動從與網路介面相關聯的子網路 CIDR 區塊範圍中的可用 IP 位址，指派這些 IP 位址。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 assign-private-ip-addresses --network-interface-id eni-e5aa89a3 --secondary-private-ip-address-count 2
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AssignPrivateIpAddresses](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將指定的次要私有 IP 位址，指派給指定的網路介面。

```
Register-EC2PrivateIpAddress -NetworkInterfaceId eni-1a2b3c4d -PrivateIpAddress 10.0.0.82
```

範例 2：此範例會建立兩個次要私有 IP 位址，並將其指派給指定的網路介面。

```
Register-EC2PrivateIpAddress -NetworkInterfaceId eni-1a2b3c4d -SecondaryPrivateIpAddressCount 2
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AssignPrivateIpAddresses](#)。

### Tools for PowerShell V5

範例 1：此範例會將指定的次要私有 IP 位址，指派給指定的網路介面。

```
Register-EC2PrivateIpAddress -NetworkInterfaceId eni-1a2b3c4d -PrivateIpAddress 10.0.0.82
```

範例 2：此範例會建立兩個次要私有 IP 位址，並將其指派給指定的網路介面。

```
Register-EC2PrivateIpAddress -NetworkInterfaceId eni-1a2b3c4d -SecondaryPrivateIpAddressCount 2
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AssignPrivateIpAddresses](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## AssociateAddress 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 AssociateAddress。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)

.NET

SDK for .NET

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Associates an Elastic IP address with an instance. When this association
is
/// created, the Elastic IP's public IP address is immediately used as the
public
/// IP address of the associated instance.
/// </summary>
/// <param name="allocationId">The allocation Id of an Elastic IP address.</
param>
/// <param name="instanceId">The instance Id of the EC2 instance to
/// associate the address with.</param>
/// <returns>The association Id that represents
/// the association of the Elastic IP address with an instance.</returns>
public async Task<string> AssociateAddress(string allocationId, string
instanceId)
```

```
{
    try
    {
        var request = new AssociateAddressRequest
        {
            AllocationId = allocationId,
            InstanceId = instanceId
        };

        var response = await _amazonEC2.AssociateAddressAsync(request);
        return response.AssociationId;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to associate address.
{ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while associating the Elastic IP.:
{ex.Message}");
        throw;
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [AssociateAddress](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_associate_address
#
# This function associates an Elastic IP address with an Amazon Elastic Compute
# Cloud (Amazon EC2) instance.
#
# Parameters:
#     -a allocation_id - The allocation ID of the Elastic IP address to
#     associate.
#     -i instance_id - The ID of the EC2 instance to associate the Elastic IP
#     address with.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_associate_address() {
    local allocation_id instance_id response

    # Function to display usage information
    function usage() {
        echo "function ec2_associate_address"
        echo "Associates an Elastic IP address with an Amazon Elastic Compute Cloud
        (Amazon EC2) instance."
        echo "  -a allocation_id - The allocation ID of the Elastic IP address to
        associate."
        echo "  -i instance_id - The ID of the EC2 instance to associate the Elastic
        IP address with."
        echo ""
    }
}
```

```
# Parse the command-line arguments
while getopts "a:i:h" option; do
  case "${option}" in
    a) allocation_id="${OPTARG}" ;;
    i) instance_id="${OPTARG}" ;;
    h)
      usage
      return 0
      ;;
    \?)
      echo "Invalid parameter"
      usage
      return 1
      ;;
  esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$allocation_id" ]]; then
  errecho "ERROR: You must provide an allocation ID with the -a parameter."
  return 1
fi

if [[ -z "$instance_id" ]]; then
  errecho "ERROR: You must provide an instance ID with the -i parameter."
  return 1
fi

# Associate the Elastic IP address
response=$(aws ec2 associate-address \
  --allocation-id "$allocation_id" \
  --instance-id "$instance_id" \
  --query "AssociationId" \
  --output text) || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports associate-address operation failed."
  errecho "$response"
  return 1
}

echo "$response"
return 0
}
```

此範例中使用的公用程式函數。

```
#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi
}
```

```
    return 0;
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AssociateAddress](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
Aws::EC2::EC2Client ec2Client(clientConfiguration);

//! Associate an Elastic IP address with an EC2 instance.
/*!
 \param instanceId: An EC2 instance ID.
 \param allocationId: An Elastic IP allocation ID.
 \param[out] associationID: String to receive the association ID.
 \param clientConfiguration: AWS client configuration.
 \return bool: True if the address was associated with the instance; otherwise,
 false.
 */
bool AwsDoc::EC2::associateAddress(const Aws::String &instanceId, const
    Aws::String &allocationId,
                                   Aws::String &associationID,
                                   const Aws::Client::ClientConfiguration
    &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::AssociateAddressRequest request;
    request.SetInstanceId(instanceId);
    request.SetAllocationId(allocationId);

    Aws::EC2::Model::AssociateAddressOutcome outcome =
    ec2Client.AssociateAddress(request);
```

```
if (!outcome.IsSuccess()) {
    std::cerr << "Failed to associate address " << allocationId <<
        " with instance " << instanceId << ": " <<
        outcome.GetError().GetMessage() << std::endl;
} else {
    std::cout << "Successfully associated address " << allocationId <<
        " with instance " << instanceId << std::endl;
    associationID = outcome.GetResult().GetAssociationId();
}

return outcome.IsSuccess();
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [AssociateAddress](#)。

## CLI

### AWS CLI

#### 範例 1：建立彈性 IP 位址與執行個體的關聯

下列 `associate-address` 範例會為彈性 IP 位址與指定的 EC2 執行個體建立關聯。

```
aws ec2 associate-address \  
  --instance-id i-0b263919b6498b123 \  
  --allocation-id eipalloc-64d5890a
```

輸出：

```
{  
  "AssociationId": "eipassoc-2bebb745"  
}
```

#### 範例 2：建立彈性 IP 位址與網路介面的關聯

下列 `associate-address` 範例會為指定的彈性 IP 位址與指定的網路介面建立關聯。

```
aws ec2 associate-address  
  --allocation-id eipalloc-64d5890a \  
  --interface-id eni-01234567890123456789012345678901
```

```
--network-interface-id eni-1a2b3c4d
```

輸出：

```
{  
  "AssociationId": "eipassoc-2bebb745"  
}
```

範例 3：建立彈性 IP 位址與私有 IP 位址的關聯

下列 `associate-address` 範例會為指定的彈性 IP 位址與指定網路介面中指定的私有 IP 位址建立關聯。

```
aws ec2 associate-address \  
  --allocation-id eipalloc-64d5890a \  
  --network-interface-id eni-1a2b3c4d \  
  --private-ip-address 10.0.0.85
```

輸出：

```
{  
  "AssociationId": "eipassoc-2bebb745"  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[彈性 IP 位址](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AssociateAddress](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
```

```
* Associates an Elastic IP address with an EC2 instance asynchronously.
*
* @param instanceId    the ID of the EC2 instance to associate the Elastic
IP address with
* @param allocationId  the allocation ID of the Elastic IP address to
associate
* @return a {@link CompletableFuture} that completes with the association ID
when the operation is successful,
*         or throws a {@link RuntimeException} if the operation fails
*/
public CompletableFuture<String> associateAddressAsync(String instanceId,
String allocationId) {
    AssociateAddressRequest associateRequest =
AssociateAddressRequest.builder()
        .instanceId(instanceId)
        .allocationId(allocationId)
        .build();

    CompletableFuture<AssociateAddressResponse> responseFuture =
getAsyncClient().associateAddress(associateRequest);
    return responseFuture.thenApply(response -> {
        if (response.associationId() != null) {
            return response.associationId();
        } else {
            throw new RuntimeException("Association ID is null after
associating address.");
        }
    }).whenComplete((result, ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to associate address", ex);
        }
    });
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [AssociateAddress](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { AssociateAddressCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Associates an Elastic IP address, or carrier IP address (for instances that
 * are in subnets in Wavelength Zones)
 * with an instance or a network interface.
 * @param {{ instanceId: string, allocationId: string }} options
 */
export const main = async ({ instanceId, allocationId }) => {
  const client = new EC2Client({});
  const command = new AssociateAddressCommand({
    // You need to allocate an Elastic IP address before associating it with an
    // instance.
    // You can do that with the AllocateAddressCommand.
    AllocationId: allocationId,
    // You need to create an EC2 instance before an IP address can be associated
    // with it.
    // You can do that with the RunInstancesCommand.
    InstanceId: instanceId,
  });

  try {
    const { AssociationId } = await client.send(command);
    console.log(
      `Address with allocation ID ${allocationId} is now associated with instance
      ${instanceId}.`,
      `The association ID is ${AssociationId}.`,
    );
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidAllocationID.NotFound"
    )

```

```
    ) {
        console.warn(
            `${caught.message}. Did you provide the ID of a valid Elastic IP address
AllocationId?`,
        );
    } else {
        throw caught;
    }
}
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [AssociateAddress](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun associateAddressSc(
    instanceIdVal: String?,
    allocationIdVal: String?,
): String? {
    val associateRequest =
        AssociateAddressRequest {
            instanceId = instanceIdVal
            allocationId = allocationIdVal
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val associateResponse = ec2.associateAddress(associateRequest)
        return associateResponse.associationId
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [AssociateAddress](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將指定的彈性 IP 位址，與 VPC 中指定的執行個體相關聯。

```
C:\> Register-EC2Address -InstanceId i-12345678 -AllocationId eipalloc-12345678
```

輸出：

```
eipassoc-12345678
```

範例 2：此範例會將指定的彈性 IP 位址，與 EC2-Classic 中指定的執行個體相關聯。

```
C:\> Register-EC2Address -InstanceId i-12345678 -PublicIp 203.0.113.17
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AssociateAddress](#)。

### Tools for PowerShell V5

範例 1：此範例會將指定的彈性 IP 位址，與 VPC 中指定的執行個體相關聯。

```
C:\> Register-EC2Address -InstanceId i-12345678 -AllocationId eipalloc-12345678
```

輸出：

```
eipassoc-12345678
```

範例 2：此範例會將指定的彈性 IP 位址，與 EC2-Classic 中指定的執行個體相關聯。

```
C:\> Register-EC2Address -InstanceId i-12345678 -PublicIp 203.0.113.17
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AssociateAddress](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class ElasticIpWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Elastic IP address
    actions using the client interface."""

    class ElasticIp:
        """Represents an Elastic IP and its associated instance."""

        def __init__(
            self, allocation_id: str, public_ip: str, instance_id: Optional[str]
            = None
        ) -> None:
            """
            Initializes the ElasticIp object.

            :param allocation_id: The allocation ID of the Elastic IP.
            :param public_ip: The public IP address of the Elastic IP.
            :param instance_id: The ID of the associated EC2 instance, if any.
            """
            self.allocation_id = allocation_id
            self.public_ip = public_ip
            self.instance_id = instance_id

        def __init__(self, ec2_client: Any) -> None:
            """
            Initializes the ElasticIpWrapper with an EC2 client.

            :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
            level
                                access to AWS EC2 services.
            """
            self.ec2_client = ec2_client
            self.elastic_ips: List[ElasticIpWrapper.ElasticIp] = []
```

```
@classmethod
def from_client(cls) -> "ElasticIpWrapper":
    """
    Creates an ElasticIpWrapper instance with a default EC2 client.

    :return: An instance of ElasticIpWrapper initialized with the default EC2
client.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client)

def associate(
    self, allocation_id: str, instance_id: str
) -> Union[Dict[str, Any], None]:
    """
    Associates an Elastic IP address with an instance. When this association
is
    created, the Elastic IP's public IP address is immediately used as the
public
    IP address of the associated instance.

    :param allocation_id: The allocation ID of the Elastic IP.
    :param instance_id: The ID of the Amazon EC2 instance.
    :return: A response that contains the ID of the association, or None if
no Elastic IP is found.
    :raises ClientError: If the association fails, such as when the instance
ID is not found.
    """
    elastic_ip = self.get_elastic_ip_by_allocation(self.elastic_ips,
allocation_id)
    if elastic_ip is None:
        logger.info(f"No Elastic IP found with allocation ID
{allocation_id}.")
        return None

    try:
        response = self.ec2_client.associate_address(
            AllocationId=allocation_id, InstanceId=instance_id
        )
        elastic_ip.instance_id = (
            instance_id # Track the instance associated with this Elastic
IP.
```

```
    )
    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidInstanceID.NotFound":
            logger.error(
                f"Failed to associate Elastic IP {allocation_id} with
{instance_id} "
                "because the specified instance ID does not exist or has not
propagated fully. "
                "Verify the instance ID and try again, or wait a few moments
before attempting to "
                "associate the Elastic IP address."
            )
        raise
    return response
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [AssociateAddress](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
# Associates an Elastic IP address with an Amazon Elastic Compute Cloud
# (Amazon EC2) instance.
#
# Prerequisites:
#
# - The allocation ID corresponding to the Elastic IP address.
# - The Amazon EC2 instance.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param allocation_id [String] The ID of the allocation corresponding to
#   the Elastic IP address.
```

```

# @param instance_id [String] The ID of the instance.
# @return [String] The association ID corresponding to the association of the
#   Elastic IP address to the instance.
# @example
#   puts allocate_elastic_ip_address(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'eipalloc-04452e528a66279EX',
#     'i-033c48ef067af3dEX')
def associate_elastic_ip_address_with_instance(
  ec2_client,
  allocation_id,
  instance_id
)
  response = ec2_client.associate_address(
    allocation_id: allocation_id,
    instance_id: instance_id
  )
  response.association_id
rescue StandardError => e
  puts "Error associating Elastic IP address with instance: #{e.message}"
  'Error'
end

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Ruby API 參考》中的 [AssociateAddress](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

pub async fn associate_ip_address(
  &self,
  allocation_id: &str,
  instance_id: &str,
) -> Result<AssociateAddressOutput, EC2Error> {

```

```

    let response = self
      .client
      .associate_address()
      .allocation_id(allocation_id)
      .instance_id(instance_id)
      .send()
      .await?;
    Ok(response)
  }

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [AssociateAddress](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

TRY.
    oo_result = lo_ec2->associateaddress(                                " oo_result
is returned for testing purposes. "
    iv_allocationid = iv_allocation_id
    iv_instanceid = iv_instance_id ).
    MESSAGE 'Associated an Elastic IP address with an EC2 instance.' TYPE
'I'.
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
    MESSAGE lv_error TYPE 'E'.
ENDTRY.

```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [AssociateAddress](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2

/// Associate the specified allocated Elastic IP to a given instance.
///
/// - Parameters:
///   - instanceId: The instance to associate the Elastic IP with.
///   - allocationId: The ID of the allocated Elastic IP to associate with
///     the instance.
///
/// - Returns: The association ID of the association.
func associateAddress(instanceId: String?, allocationId: String?) async ->
String? {
    do {
        let output = try await ec2Client.associateAddress(
            input: AssociateAddressInput(
                allocationId: allocationId,
                instanceId: instanceId
            )
        )

        return output.associationId
    } catch {
        print("*** Unable to associate the IP address:
\\(error.localizedDescription)")
        return nil
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [AssociateAddress](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `AssociateDhcpOptions` 與 CLI

下列程式碼範例示範如何使用 `AssociateDhcpOptions`。

### CLI

#### AWS CLI

為 DHCP 選項集與 VPC 建立關聯

此範例會為指定的 DHCP 選項集與指定的 VPC 建立關聯。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 associate-dhcp-options --dhcp-options-id dopt-d9070ebb --vpc-id vpc-a01106c2
```

為預設的 DHCP 選項集與 VPC 建立關聯

此範例會為預設的 DHCP 選項集與指定的 VPC 建立關聯。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 associate-dhcp-options --dhcp-options-id default --vpc-id vpc-a01106c2
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AssociateDhcpOptions](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會將指定的 DHCP 選項集，與指定的 VPC 相關聯。

```
Register-EC2DhcpOption -DhcpOptionsId dopt-1a2b3c4d -VpcId vpc-12345678
```

範例 2：此範例會將預設 DHCP 選項集，與指定的 VPC 相關聯。

```
Register-EC2DhcpOption -DhcpOptionsId default -VpcId vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AssociateDhcpOptions](#)。

## Tools for PowerShell V5

範例 1：此範例會將指定的 DHCP 選項集，與指定的 VPC 相關聯。

```
Register-EC2DhcpOption -DhcpOptionsId dopt-1a2b3c4d -VpcId vpc-12345678
```

範例 2：此範例會將預設 DHCP 選項集，與指定的 VPC 相關聯。

```
Register-EC2DhcpOption -DhcpOptionsId default -VpcId vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AssociateDhcpOptions](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **AssociateRouteTable** 與 CLI

下列程式碼範例示範如何使用 `AssociateRouteTable`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

## CLI

### AWS CLI

為路由表與子網路建立關聯

此範例會為指定的路由表與指定的子網路建立關聯。

命令：

```
aws ec2 associate-route-table --route-table-id rtb-22574640 --subnet-id subnet-9d4a7b6c
```

輸出：

```
{  
  "AssociationId": "rtbassoc-781d0d1a"  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AssociateRouteTable](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將指定的路由表，與指定的子網路相關聯。

```
Register-EC2RouteTable -RouteTableId rtb-1a2b3c4d -SubnetId subnet-1a2b3c4d
```

輸出：

```
rtbassoc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AssociateRouteTable](#)。

### Tools for PowerShell V5

範例 1：此範例會將指定的路由表，與指定的子網路相關聯。

```
Register-EC2RouteTable -RouteTableId rtb-1a2b3c4d -SubnetId subnet-1a2b3c4d
```

輸出：

```
rtbassoc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AssociateRouteTable](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `AttachInternetGateway` 與 CLI

下列程式碼範例示範如何使用 `AttachInternetGateway`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

### CLI

#### AWS CLI

將網際網路閘道連接至 VPC

下列 `attach-internet-gateway` 範例會將指定的網際網路閘道，連接至特定的 VPC。

```
aws ec2 attach-internet-gateway \  
  --internet-gateway-id igw-0d0fb496b3EXAMPLE \  
  --vpc-id vpc-0a60eb65b4EXAMPLE
```

此命令不會產生輸出。

如需詳細資訊，請參閱《Amazon VPC 使用者指南》中的 [網際網路閘道](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AttachInternetGateway](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會將指定的網際網路閘道，連接到指定的 VPC。

```
Add-EC2InternetGateway -InternetGatewayId igw-1a2b3c4d -VpcId vpc-12345678
```

範例 2：此範例會建立 VPC 和網際網路閘道，然後將網際網路閘道連接至 VPC。

```
$vpc = New-EC2Vpc -CidrBlock 10.0.0.0/16
```

```
New-EC2InternetGateway | Add-EC2InternetGateway -VpcId $vpc.VpcId
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AttachInternetGateway](#)。

## Tools for PowerShell V5

範例 1：此範例會將指定的網際網路閘道，連接到指定的 VPC。

```
Add-EC2InternetGateway -InternetGatewayId igw-1a2b3c4d -VpcId vpc-12345678
```

範例 2：此範例會建立 VPC 和網際網路閘道，然後將網際網路閘道連接至 VPC。

```
$vpc = New-EC2Vpc -CidrBlock 10.0.0.0/16  
New-EC2InternetGateway | Add-EC2InternetGateway -VpcId $vpc.VpcId
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AttachInternetGateway](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **AttachNetworkInterface** 與 CLI

下列程式碼範例示範如何使用 `AttachNetworkInterface`。

### CLI

#### AWS CLI

範例 1：將網路介面連接到執行個體

下列 `attach-network-interface` 範例會將指定的網路介面，連接至指定的執行個體。

```
aws ec2 attach-network-interface \  
  --network-interface-id eni-0dc56a8d4640ad10a \  
  --instance-id i-1234567890abcdef0 \  
  --device-index 1
```

輸出：

```
{
```

```
"AttachmentId": "eni-attach-01a8fc87363f07cf9"
}
```

如需詳細，請參閱《Amazon EC2 使用者指南》中的[彈性網絡介面](#)。

範例 2：將網路介面連接至具有多張網路卡的執行個體

下列 `attach-network-interface` 範例會將指定的網路介面，連接到指定的執行個體和網路卡。

```
aws ec2 attach-network-interface \
  --network-interface-id eni-07483b1897541ad83 \
  --instance-id i-01234567890abcdef \
  --network-card-index 1 \
  --device-index 1
```

輸出：

```
{
  "AttachmentId": "eni-attach-0fbd7ee87a88cd06c"
}
```

如需詳細，請參閱《Amazon EC2 使用者指南》中的[彈性網絡介面](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AttachNetworkInterface](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將指定的網路介面連接到指定的執行個體。

```
Add-EC2NetworkInterface -NetworkInterfaceId eni-12345678 -InstanceId i-1a2b3c4d -
DeviceIndex 1
```

輸出：

```
eni-attach-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AttachNetworkInterface](#)。

## Tools for PowerShell V5

範例 1：此範例會將指定的網路介面連接到指定的執行個體。

```
Add-EC2NetworkInterface -NetworkInterfaceId eni-12345678 -InstanceId i-1a2b3c4d -
DeviceIndex 1
```

輸出：

```
eni-attach-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AttachNetworkInterface](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **AttachVolume** 與 CLI

下列程式碼範例示範如何使用 `AttachVolume`。

### CLI

#### AWS CLI

將磁碟區連接至執行個體

此範例命令會將磁碟區 (`vol-1234567890abcdef0`) 連接至執行個體 (`i-01474ef662b89480`) 做為 `/dev/sdf`。

命令：

```
aws ec2 attach-volume --volume-id vol-1234567890abcdef0 --instance-
id i-01474ef662b89480 --device /dev/sdf
```

輸出：

```
{
  "AttachTime": "YYYY-MM-DDTHH:MM:SS.000Z",
  "InstanceId": "i-01474ef662b89480",
  "VolumeId": "vol-1234567890abcdef0",
  "State": "attaching",
```

```
"Device": "/dev/sdf"  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AttachVolume](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將指定的磁碟區連接至指定的執行個體，並使用指定的裝置名稱將其公開。

```
Add-EC2Volume -VolumeId vol-12345678 -InstanceId i-1a2b3c4d -Device /dev/sdh
```

輸出：

```
AttachTime      : 12/22/2015 1:53:58 AM  
DeleteOnTermination : False  
Device          : /dev/sdh  
InstanceId      : i-1a2b3c4d  
State          : attaching  
VolumeId       : vol-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AttachVolume](#)。

### Tools for PowerShell V5

範例 1：此範例會將指定的磁碟區連接至指定的執行個體，並使用指定的裝置名稱將其公開。

```
Add-EC2Volume -VolumeId vol-12345678 -InstanceId i-1a2b3c4d -Device /dev/sdh
```

輸出：

```
AttachTime      : 12/22/2015 1:53:58 AM  
DeleteOnTermination : False  
Device          : /dev/sdh  
InstanceId      : i-1a2b3c4d  
State          : attaching  
VolumeId       : vol-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AttachVolume](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `AttachVpnGateway` 與 CLI

下列程式碼範例示範如何使用 `AttachVpnGateway`。

### CLI

#### AWS CLI

將虛擬私有閘道連接到 VPC

下列 `attach-vpn-gateway` 範例會將指定的虛擬私有閘道連接至指定的 VPC。

```
aws ec2 attach-vpn-gateway \  
  --vpn-gateway-id vgw-9a4cacf3 \  
  --vpc-id vpc-a01106c2
```

輸出：

```
{  
  "VpcAttachment": {  
    "State": "attaching",  
    "VpcId": "vpc-a01106c2"  
  }  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AttachVpnGateway](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會將指定的虛擬私有閘道，連接至指定的 VPC。

```
Add-EC2VpnGateway -VpnGatewayId vgw-1a2b3c4d -VpcId vpc-12345678
```

輸出：

State	VpcId
-------	-------

```
-----
attaching    vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AttachVpnGateway](#)。

## Tools for PowerShell V5

範例 1：此範例會將指定的虛擬私有閘道，連接至指定的 VPC。

```
Add-EC2VpnGateway -VpnGatewayId vgw-1a2b3c4d -VpcId vpc-12345678
```

輸出：

```
State      VpcId
-----
attaching  vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AttachVpnGateway](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `AuthorizeSecurityGroupEgress` 與 CLI

下列程式碼範例示範如何使用 `AuthorizeSecurityGroupEgress`。

### CLI

#### AWS CLI

範例 1：新增允許輸出流量至特定位址範圍的規則

下列 `authorize-security-group-egress` 範例新增規則，授予 TCP 連接埠 80 上指定之位址範圍的存取權。

```
aws ec2 authorize-security-group-egress \
  --group-id sg-1234567890abcdef0 \
  --ip-permissions
  'IpProtocol=tcp,FromPort=80,ToPort=80,IpRanges=[{CidrIp=10.0.0.0/16}]'
```

輸出：

```
{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupRuleId": "sgr-0b15794cdb17bf29c",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": true,
      "IpProtocol": "tcp",
      "FromPort": 80,
      "ToPort": 80,
      "CidrIpv4": "10.0.0.0/16"
    }
  ]
}
```

範例 2：新增允許輸出流量至特定安全群組的規則

下列 `authorize-security-group-egress` 範例新增規則，授予 TCP 連接埠 80 上指定之安全群組的存取權。

```
aws ec2 authorize-security-group-egress \
  --group-id sg-1234567890abcdef0 \
  --ip-permissions
  'IpProtocol=tcp,FromPort=80,ToPort=80,UserIdGroupPairs=[{GroupId=sg-0aad1c26bbeec5c22}]'
```

輸出：

```
{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupRuleId": "sgr-0b5dd815afcea9cc3",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": true,
      "IpProtocol": "tcp",
      "FromPort": 80,
      "ToPort": 80,
      "ReferencedGroupInfo": {
```

```

        "GroupId": "sg-0aad1c26bbeec5c22",
        "UserId": "123456789012"
    }
}
]
}

```

如需詳細資訊，請參閱《Amazon VPC 使用者指南》中的[安全群組](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AuthorizeSecurityGroupEgress](#)。

## PowerShell

### Tools for PowerShell V4

**範例 1：**此範例定義 EC2-VPC 指定安全群組的傳出規則。此規則會授予 TCP 連接埠 80 上指定 IP 位址範圍的存取權。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```

$ip = @{ IpProtocol="tcp"; FromPort="80"; ToPort="80";
  IpRanges="203.0.113.0/24" }
Grant-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission $ip

```

**範例 2：**使用 PowerShell 版本 2 時，必須使用 New-Object 建立 IpPermission 物件。

```

$ip = New-Object Amazon.EC2.Model.IpPermission
$ip.IpProtocol = "tcp"
$ip.FromPort = 80
$ip.ToPort = 80
$ip.IpRanges.Add("203.0.113.0/24")

Grant-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission $ip

```

**範例 3：**此範例會授予 TCP 連接埠 80 上指定之來源安全群組的存取權。

```

$ug = New-Object Amazon.EC2.Model.UserIdGroupPair
$ug.GroupId = "sg-1a2b3c4d"
$ug.UserId = "123456789012"

Grant-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission
  @( @{ IpProtocol="tcp"; FromPort="80"; ToPort="80"; UserIdGroupPairs=$ug } )

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AuthorizeSecurityGroupEgress](#)。

## Tools for PowerShell V5

範例 1：此範例定義 EC2-VPC 指定安全群組的傳出規則。此規則會授予 TCP 連接埠 80 上指定 IP 位址範圍的存取權。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
$ip = @{ IpProtocol="tcp"; FromPort="80"; ToPort="80";  
  IpRanges="203.0.113.0/24" }  
Grant-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission $ip
```

範例 2：使用 PowerShell 版本 2 時，必須使用 New-Object 建立 IpPermission 物件。

```
$ip = New-Object Amazon.EC2.Model.IpPermission  
$ip.IpProtocol = "tcp"  
$ip.FromPort = 80  
$ip.ToPort = 80  
$ip.IpRanges.Add("203.0.113.0/24")  
  
Grant-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission $ip
```

範例 3：此範例會授予 TCP 連接埠 80 上指定之來源安全群組的存取權。

```
$ug = New-Object Amazon.EC2.Model.UserIdGroupPair  
$ug.GroupId = "sg-1a2b3c4d"  
$ug.UserId = "123456789012"  
  
Grant-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission  
@ ( @{ IpProtocol="tcp"; FromPort="80"; ToPort="80"; UserIdGroupPairs=$ug } )
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AuthorizeSecurityGroupEgress](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## AuthorizeSecurityGroupIngress 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 AuthorizeSecurityGroupIngress。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)
- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

## .NET

### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Authorize the local computer ingress to EC2 instances associated
/// with the virtual private cloud (VPC) security group.
/// </summary>
/// <param name="groupName">The name of the security group.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> AuthorizeSecurityGroupIngress(string groupName)
{
    try
    {
        // Get the IP address for the local computer.
        var ipAddress = await GetIpAddress();
        Console.WriteLine($"Your IP address is: {ipAddress}");
        var ipRanges =
            new List<IpRange> { new IpRange { CidrIp = $"{ipAddress}/32" } };
        var permission = new IpPermission
        {
            Ipv4Ranges = ipRanges,
            IpProtocol = "tcp",
            FromPort = 22,
            ToPort = 22
        };
        var permissions = new List<IpPermission> { permission };
        var response = await _amazonEC2.AuthorizeSecurityGroupIngressAsync(
```

```
        new AuthorizeSecurityGroupIngressRequest(groupName,
permissions));
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidPermission.Duplicate")
        {
            _logger.LogError(
                $"The ingress rule already exists. {ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while authorizing ingress.: {ex.Message}");
        throw;
    }
}

/// <summary>
/// Authorize the local computer for ingress to
/// the Amazon EC2 SecurityGroup.
/// </summary>
/// <returns>The IPv4 address of the computer running the scenario.</returns>
private static async Task<string> GetIpAddress()
{
    var httpClient = new HttpClient();
    var ipString = await httpClient.GetStringAsync("https://
checkip.amazonaws.com");

    // The IP address is returned with a new line
    // character on the end. Trim off the whitespace and
    // return the value to the caller.
    return ipString.Trim();
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [AuthorizeSecurityGroupIngress](#)。

## Bash

## AWS CLI 使用 Bash 指令碼

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_authorize_security_group_ingress
#
# This function authorizes an ingress rule for an Amazon Elastic Compute Cloud
  (Amazon EC2) security group.
#
# Parameters:
#   -g security_group_id - The ID of the security group.
#   -i ip_address - The IP address or CIDR block to authorize.
#   -p protocol - The protocol to authorize (e.g., tcp, udp, icmp).
#   -f from_port - The start of the port range to authorize.
#   -t to_port - The end of the port range to authorize.
#
# And:
#   0 - If successful.
#   1 - If it fails.
#####
function ec2_authorize_security_group_ingress() {
    local security_group_id ip_address protocol from_port to_port response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_authorize_security_group_ingress"
        echo "Authorizes an ingress rule for an Amazon Elastic Compute Cloud (Amazon
        EC2) security group."
        echo "  -g security_group_id - The ID of the security group."
        echo "  -i ip_address - The IP address or CIDR block to authorize."
        echo "  -p protocol - The protocol to authorize (e.g., tcp, udp, icmp)."
        echo "  -f from_port - The start of the port range to authorize."
        echo "  -t to_port - The end of the port range to authorize."
        echo ""
    }
}
```

```
}

# Retrieve the calling parameters.
while getopts "g:i:p:f:t:h" option; do
  case "${option}" in
    g) security_group_id="${OPTARG}" ;;
    i) ip_address="${OPTARG}" ;;
    p) protocol="${OPTARG}" ;;
    f) from_port="${OPTARG}" ;;
    t) to_port="${OPTARG}" ;;
    h)
      usage
      return 0
      ;;
    \?)
      echo "Invalid parameter"
      usage
      return 1
      ;;
  esac
done
export OPTIND=1

if [[ -z "$security_group_id" ]]; then
  errecho "ERROR: You must provide a security group ID with the -g parameter."
  usage
  return 1
fi

if [[ -z "$ip_address" ]]; then
  errecho "ERROR: You must provide an IP address or CIDR block with the -i
parameter."
  usage
  return 1
fi

if [[ -z "$protocol" ]]; then
  errecho "ERROR: You must provide a protocol with the -p parameter."
  usage
  return 1
fi

if [[ -z "$from_port" ]]; then
  errecho "ERROR: You must provide a start port with the -f parameter."
```

```

usage
return 1
fi

if [[ -z "$to_port" ]]; then
    errecho "ERROR: You must provide an end port with the -t parameter."
    usage
    return 1
fi

response=$(aws ec2 authorize-security-group-ingress \
    --group-id "$security_group_id" \
    --cidr "${ip_address}/32" \
    --protocol "$protocol" \
    --port "$from_port-$to_port" \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports authorize-security-group-ingress operation
failed.$response"
    return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:

```

```

#      $1 - The error code returned by the AWS CLI.
#
# Returns:
#      0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AuthorizeSecurityGroupIngress](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

#!/ Authorize ingress to an Amazon Elastic Compute Cloud (Amazon EC2) group.

```

```

/ * !
  \param groupID: The EC2 group ID.
  \param clientConfiguration: The ClientConfiguration object.
  \return bool: True if the operation was successful, false otherwise.
  * /
bool
AwsDoc::EC2::authorizeSecurityGroupIngress(const Aws::String &groupID,
                                           const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::AuthorizeSecurityGroupIngressRequest
authorizeSecurityGroupIngressRequest;
    authorizeSecurityGroupIngressRequest.SetGroupId(groupID);
    buildSampleIngressRule(authorizeSecurityGroupIngressRequest);

    Aws::EC2::Model::AuthorizeSecurityGroupIngressOutcome
authorizeSecurityGroupIngressOutcome =

ec2Client.AuthorizeSecurityGroupIngress(authorizeSecurityGroupIngressRequest);

    if (authorizeSecurityGroupIngressOutcome.IsSuccess()) {
        std::cout << "Successfully authorized security group ingress." <<
std::endl;
    } else {
        std::cerr << "Error authorizing security group ingress: "
<< authorizeSecurityGroupIngressOutcome.GetError().GetMessage()
<< std::endl;
    }

    return authorizeSecurityGroupIngressOutcome.IsSuccess();
}

```

用於建置輸入規則的公用程式函數。

```

//! Build a sample ingress rule.
/ * !
  \param authorize_request: An 'AuthorizeSecurityGroupIngressRequest' instance.
  \return void:
  * /
void buildSampleIngressRule(
    Aws::EC2::Model::AuthorizeSecurityGroupIngressRequest &authorize_request)
{

```

```
Aws::String ingressIPRange = "203.0.113.0/24"; // Configure this for your
allowed IP range.
Aws::EC2::Model::IpRange ip_range;
ip_range.SetCidrIp(ingressIPRange);

Aws::EC2::Model::IpPermission permission1;
permission1.SetIpProtocol("tcp");
permission1.SetToPort(80);
permission1.SetFromPort(80);
permission1.AddIpRanges(ip_range);

authorize_request.AddIpPermissions(permission1);

Aws::EC2::Model::IpPermission permission2;
permission2.SetIpProtocol("tcp");
permission2.SetToPort(22);
permission2.SetFromPort(22);
permission2.AddIpRanges(ip_range);

authorize_request.AddIpPermissions(permission2);
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [AuthorizeSecurityGroupIngress](#)。

## CLI

### AWS CLI

範例 1：新增規則，以允許傳入 SSH 流量

以下 `authorize-security-group-ingress` 範例會新增規則，以允許 TCP 連接埠 22 (SSH) 上的傳入流量。

```
aws ec2 authorize-security-group-ingress \
  --group-id sg-1234567890abcdef0 \
  --protocol tcp \
  --port 22 \
  --cidr 203.0.113.0/24
```

輸出：

```
{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupRuleId": "sgr-01afa97ef3e1bedfc",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "tcp",
      "FromPort": 22,
      "ToPort": 22,
      "CidrIpv4": "203.0.113.0/24"
    }
  ]
}
```

範例 2：新增規則，以允許來自其他安全群組的傳入 HTTP 流量

下列 `authorize-security-group-ingress` 範例會新增規則，以允許 TCP 連接埠 80 上來自來源安全群組 `sg-1a2b3c4d` 的傳入存取。來源群組必須在相同 VPC 或對等 VPC 中 (需要 VPC 對等互連)。傳入流量會根據與來源安全群組相關聯之執行個體的私有 IP 位址允許 (而非公有 IP 位址或彈性 IP 位址)。

```
aws ec2 authorize-security-group-ingress \
  --group-id sg-1234567890abcdef0 \
  --protocol tcp \
  --port 80 \
  --source-group sg-1a2b3c4d
```

輸出：

```
{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupRuleId": "sgr-01f4be99110f638a7",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "tcp",
      "FromPort": 80,
      "ToPort": 80,
    }
  ]
}
```

```

        "ReferencedGroupInfo": {
            "GroupId": "sg-1a2b3c4d",
            "UserId": "123456789012"
        }
    ]
}

```

### 範例 3：在相同的呼叫中新增多個規則

下列 `authorize-security-group-ingress` 範例會使用 `ip-permissions` 參數來新增兩個傳入規則；一個規則可在 TCP 連接埠 3389 (RDP) 上啟用傳入存取，另一個規則可啟用 Ping/ICMP。

```

aws ec2 authorize-security-group-ingress \
  --group-id sg-1234567890abcdef0 \
  --ip-permissions
'IpProtocol=tcp,FromPort=3389,ToPort=3389,IpRanges=[{CidrIp=172.31.0.0/16}]'
'IpProtocol=icmp,FromPort=-1,ToPort=-1,IpRanges=[{CidrIp=172.31.0.0/16}]'

```

輸出：

```

{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupRuleId": "sgr-00e06e5d3690f29f3",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "tcp",
      "FromPort": 3389,
      "ToPort": 3389,
      "CidrIpv4": "172.31.0.0/16"
    },
    {
      "SecurityGroupRuleId": "sgr-0a133dd4493944b87",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "tcp",
      "FromPort": -1,

```

```

        "ToPort": -1,
        "CidrIpv4": "172.31.0.0/16"
    }
]
}

```

#### 範例 4：為 ICMP 流量新增規則

下列 `authorize-security-group-ingress` 範例會使用 `ip-permissions` 參數來新增傳入規則，以允許來自任何地方的 ICMP 訊息 Destination Unreachable: Fragmentation Needed and Don't Fragment was Set (類型 3，代碼 4)。

```

aws ec2 authorize-security-group-ingress \
  --group-id sg-1234567890abcdef0 \
  --ip-permissions
  'IpProtocol=icmp,FromPort=3,ToPort=4,IpRanges=[{CidrIp=0.0.0.0/0}]'

```

輸出：

```

{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupRuleId": "sgr-0de3811019069b787",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "icmp",
      "FromPort": 3,
      "ToPort": 4,
      "CidrIpv4": "0.0.0.0/0"
    }
  ]
}

```

#### 範例 5：為 IPv6 流量新增規則

下列 `authorize-security-group-ingress` 範例會使用 `ip-permissions` 參數新增傳入規則，以允許來自 IPv6 範圍 `2001:db8:1234:1a00::/64` 的 SSH 存取 (連接埠 22)。

```

aws ec2 authorize-security-group-ingress \
  --group-id sg-1234567890abcdef0 \

```

**--ip-permissions**

```
'IpProtocol=tcp,FromPort=22,ToPort=22,Ipv6Ranges=[{CidrIpv6=2001:db8:1234:1a00::/64}]'
```

輸出：

```
{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupId": "sgr-0455bc68b60805563",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "tcp",
      "FromPort": 22,
      "ToPort": 22,
      "CidrIpv6": "2001:db8:1234:1a00::/64"
    }
  ]
}
```

範例 6：為 ICMPv6 流量新增規則

下列 `authorize-security-group-ingress` 範例會使用 `ip-permissions` 參數來新增傳入規則，以允許來自任何地方的 ICMPv6 流量。

```
aws ec2 authorize-security-group-ingress \
  --group-id sg-1234567890abcdef0 \
  --ip-permissions 'IpProtocol=icmpv6,Ipv6Ranges=[{CidrIpv6=::/0}]'
```

輸出：

```
{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupId": "sgr-04b612d9363ab6327",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "icmpv6",
      "FromPort": -1,

```

```

        "ToPort": -1,
        "CidrIpv6": "::/0"
    }
]
}

```

### 範例 7：新增具有描述的規則

下列 `authorize-security-group-ingress` 範例會使用 `ip-permissions` 參數來新增傳入規則，以允許來自指定 IPv4 地址範圍的 RDP 流量。此規則提供描述，可於稍後協助識別。

```

aws ec2 authorize-security-group-ingress \
  --group-id sg-1234567890abcdef0 \
  --ip-permissions
  'IpProtocol=tcp,FromPort=3389,ToPort=3389,IpRanges=[{CidrIp=203.0.113.0/24,Description='
  office'}]'
```

輸出：

```

{
  "Return": true,
  "SecurityGroupRules": [
    {
      "SecurityGroupRuleId": "sgr-0397bbcc01e974db3",
      "GroupId": "sg-1234567890abcdef0",
      "GroupOwnerId": "123456789012",
      "IsEgress": false,
      "IpProtocol": "tcp",
      "FromPort": 3389,
      "ToPort": 3389,
      "CidrIpv4": "203.0.113.0/24",
      "Description": "RDP access from NY office"
    }
  ]
}

```

### 範例 8：新增使用字首清單的傳入規則

下列 `authorize-security-group-ingress` 範例會使用 `ip-permissions` 參數來新增傳入規則，以允許指定字首清單中 CIDR 範圍適用的所有流量。

```

aws ec2 authorize-security-group-ingress \
```

```
--group-id sg-04a351bfe432d4e71 \  
--ip-permissions  
'IpProtocol=all,PrefixListIds=[{PrefixListId=pl-002dc3ec097de1514}]'
```

輸出：

```
{  
  "Return": true,  
  "SecurityGroupRules": [  
    {  
      "SecurityGroupId": "sgr-09c74b32f677c6c7c",  
      "GroupId": "sg-1234567890abcdef0",  
      "GroupOwnerId": "123456789012",  
      "IsEgress": false,  
      "IpProtocol": "-1",  
      "FromPort": -1,  
      "ToPort": -1,  
      "PrefixListId": "pl-0721453c7ac4ec009"  
    }  
  ]  
}
```

如需詳細資訊，請參閱《Amazon VPC 使用者指南》中的[安全群組](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [AuthorizeSecurityGroupIngress](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**  
 * Creates a new security group asynchronously with the specified group name,  
 * description, and VPC ID. It also  
 * authorizes inbound traffic on ports 80 and 22 from the specified IP  
 * address.  
 */
```

```

    * @param groupName    the name of the security group to create
    * @param groupDesc    the description of the security group
    * @param vpcId        the ID of the VPC in which to create the security
group
    * @param myIpAddress  the IP address from which to allow inbound traffic
(e.g., "192.168.1.1/0" to allow traffic from
    *                      any IP address in the 192.168.1.0/24 subnet)
    * @return a CompletableFuture that, when completed, returns the ID of the
created security group
    * @throws RuntimeException if there was a failure creating the security
group or authorizing the inbound traffic
    */
    public CompletableFuture<String> createSecurityGroupAsync(String groupName,
String groupDesc, String vpcId, String myIpAddress) {
        CreateSecurityGroupRequest createRequest =
CreateSecurityGroupRequest.builder()
            .groupName(groupName)
            .description(groupDesc)
            .vpcId(vpcId)
            .build();

        return getAsyncClient().createSecurityGroup(createRequest)
            .thenCompose(createResponse -> {
                String groupId = createResponse.groupId();
                IpRange ipRange = IpRange.builder()
                    .cidrIp(myIpAddress + "/32")
                    .build();

                IpPermission ipPerm = IpPermission.builder()
                    .ipProtocol("tcp")
                    .toPort(80)
                    .fromPort(80)
                    .ipRanges(ipRange)
                    .build();

                IpPermission ipPerm2 = IpPermission.builder()
                    .ipProtocol("tcp")
                    .toPort(22)
                    .fromPort(22)
                    .ipRanges(ipRange)
                    .build();

                AuthorizeSecurityGroupIngressRequest authRequest =
AuthorizeSecurityGroupIngressRequest.builder()

```

```

        .groupName(groupName)
        .ipPermissions(ipPerm, ipPerm2)
        .build();

        return
getAsyncClient().authorizeSecurityGroupIngress(authRequest)
        .thenApply(authResponse -> groupId);
    })
    .whenComplete((result, exception) -> {
        if (exception != null) {
            if (exception instanceof CompletionException &&
exception.getCause() instanceof Ec2Exception) {
                throw (Ec2Exception) exception.getCause();
            } else {
                throw new RuntimeException("Failed to create security
group: " + exception.getMessage(), exception);
            }
        }
    });
}
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [AuthorizeSecurityGroupIngress](#)。

## JavaScript

適用於 JavaScript (v3) 的 SDK

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

import {
    AuthorizeSecurityGroupIngressCommand,
    EC2Client,
} from "@aws-sdk/client-ec2";

/**

```

```
* Adds the specified inbound (ingress) rules to a security group.
* @param {{ groupId: string, ipAddress: string }} options
*/
export const main = async ({ groupId, ipAddress }) => {
  const client = new EC2Client({});
  const command = new AuthorizeSecurityGroupIngressCommand({
    // Use a group ID from the AWS console or
    // the DescribeSecurityGroupsCommand.
    GroupId: groupId,
    IpPermissions: [
      {
        IpProtocol: "tcp",
        FromPort: 22,
        ToPort: 22,
        // The IP address to authorize.
        // For more information on this notation, see
        // https://en.wikipedia.org/wiki/Classless_Inter-
Domain_Routing#CIDR_notation
        IpRanges: [{ CidrIp: `${ipAddress}/32` }],
      },
    ],
  });

  try {
    const { SecurityGroupRules } = await client.send(command);
    console.log(JSON.stringify(SecurityGroupRules, null, 2));
  } catch (caught) {
    if (caught instanceof Error && caught.name === "InvalidGroupId.Malformed") {
      console.warn(`${caught.message}. Please provide a valid GroupId.`);
    } else {
      throw caught;
    }
  }
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [AuthorizeSecurityGroupIngress](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun createEC2SecurityGroupSc(
    groupNameVal: String?,
    groupDescVal: String?,
    vpcIdVal: String?,
    myIpAddress: String?,
): String? {
    val request =
        CreateSecurityGroupRequest {
            groupName = groupNameVal
            description = groupDescVal
            vpcId = vpcIdVal
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val resp = ec2.createSecurityGroup(request)
        val ipRange =
            IpRange {
                cidrIp = "$myIpAddress/0"
            }

        val ipPerm =
            IpPermission {
                ipProtocol = "tcp"
                toPort = 80
                fromPort = 80
                ipRanges = listOf(ipRange)
            }

        val ipPerm2 =
            IpPermission {
                ipProtocol = "tcp"
                toPort = 22
            }
    }
```

```

        fromPort = 22
        ipRanges = listOf(ipRange)
    }

    val authRequest =
        AuthorizeSecurityGroupIngressRequest {
            groupName = groupNameVal
            ipPermissions = listOf(ipPerm, ipPerm2)
        }
    ec2.authorizeSecurityGroupIngress(authRequest)
    println("Successfully added ingress policy to Security Group
    $groupNameVal")
    return resp.groupId
}
}

```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [AuthorizeSecurityGroupIngress](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例定義 EC2-VPC 安全群組的傳入規則。這些規則會授予 SSH (連接埠 22) 和 RDC (連接埠 3389) 特定 IP 位址的存取權。請注意，您必須使用安全群組 ID 而非安全性群組名稱，來識別 EC2-VPC 的安全群組。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```

$ip1 = @{ IpProtocol="tcp"; FromPort="22"; ToPort="22";
  IpRanges="203.0.113.25/32" }
$ip2 = @{ IpProtocol="tcp"; FromPort="3389"; ToPort="3389";
  IpRanges="203.0.113.25/32" }

Grant-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission @( $ip1, $ip2 )

```

範例 2：使用 PowerShell 版本 2 時，必須使用 New-Object 建立 IpPermission 物件。

```

$ip1 = New-Object Amazon.EC2.Model.IpPermission
$ip1.IpProtocol = "tcp"
$ip1.FromPort = 22
$ip1.ToPort = 22
$ip1.IpRanges.Add("203.0.113.25/32")

```

```

$ip2 = new-object Amazon.EC2.Model.IpPermission
$ip2.IpProtocol = "tcp"
$ip2.FromPort = 3389
$ip2.ToPort = 3389
$ip2.IpRanges.Add("203.0.113.25/32")

Grant-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission @( $ip1, $ip2 )

```

範例 3：此範例定義 EC2-Classic 安全群組的傳入規則。這些規則會授予 SSH (連接埠 22) 和 RDC (連接埠 3389) 特定 IP 位址的存取權。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```

$ip1 = @{ IpProtocol="tcp"; FromPort="22"; ToPort="22";
  IpRanges="203.0.113.25/32" }
$ip2 = @{ IpProtocol="tcp"; FromPort="3389"; ToPort="3389";
  IpRanges="203.0.113.25/32" }

Grant-EC2SecurityGroupIngress -GroupName "my-security-group" -IpPermission
@( $ip1, $ip2 )

```

範例 4：使用 PowerShell 版本 2 時，必須使用 New-Object 建立 IpPermission 物件。

```

$ip1 = New-Object Amazon.EC2.Model.IpPermission
$ip1.IpProtocol = "tcp"
$ip1.FromPort = 22
$ip1.ToPort = 22
$ip1.IpRanges.Add("203.0.113.25/32")

$ip2 = new-object Amazon.EC2.Model.IpPermission
$ip2.IpProtocol = "tcp"
$ip2.FromPort = 3389
$ip2.ToPort = 3389
$ip2.IpRanges.Add("203.0.113.25/32")

Grant-EC2SecurityGroupIngress -GroupName "my-security-group" -IpPermission
@( $ip1, $ip2 )

```

範例 5：此範例會將來自指定來源安全群組 (sg-1a2b3c4d) 的 TCP 連接埠 8081 存取權，授予指定的安全群組 (sg-12345678)。

```

$sug = New-Object Amazon.EC2.Model.UserIdGroupPair

```

```
$ug.GroupId = "sg-1a2b3c4d"
$ug.UserId = "123456789012"

Grant-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission
@( @{ IpProtocol="tcp"; FromPort="8081"; ToPort="8081"; UserIdGroupPairs=$ug } )
```

範例 6：此範例會將 CIDR 5.5.5.5/32 新增至安全群組 sg-1234abcd 的傳入規則，以描述 TCP 連接埠 22 流量。

```
$IpRange = New-Object -TypeName Amazon.EC2.Model.IpRange
$IpRange.CidrIp = "5.5.5.5/32"
$IpRange.Description = "SSH from Office"
$IpPermission = New-Object Amazon.EC2.Model.IpPermission
$IpPermission.IpProtocol = "tcp"
$IpPermission.ToPort = 22
$IpPermission.FromPort = 22
$IpPermission.Ipv4Ranges = $IpRange
Grant-EC2SecurityGroupIngress -GroupId sg-1234abcd -IpPermission $IpPermission
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [AuthorizeSecurityGroupIngress](#)。

## Tools for PowerShell V5

範例 1：此範例定義 EC2-VPC 安全群組的傳入規則。這些規則會授予 SSH (連接埠 22) 和 RDC (連接埠 3389) 特定 IP 位址的存取權。請注意，您必須使用安全群組 ID 而非安全性群組名稱，來識別 EC2-VPC 的安全群組。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
$ip1 = @{ IpProtocol="tcp"; FromPort="22"; ToPort="22";
  IpRanges="203.0.113.25/32" }
$ip2 = @{ IpProtocol="tcp"; FromPort="3389"; ToPort="3389";
  IpRanges="203.0.113.25/32" }

Grant-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission @( $ip1, $ip2 )
```

範例 2：使用 PowerShell 版本 2 時，必須使用 New-Object 建立 IpPermission 物件。

```
$ip1 = New-Object Amazon.EC2.Model.IpPermission
$ip1.IpProtocol = "tcp"
$ip1.FromPort = 22
$ip1.ToPort = 22
$ip1.IpRanges.Add("203.0.113.25/32")
```

```

$ip2 = new-object Amazon.EC2.Model.IpPermission
$ip2.IpProtocol = "tcp"
$ip2.FromPort = 3389
$ip2.ToPort = 3389
$ip2.IpRanges.Add("203.0.113.25/32")

Grant-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission @( $ip1, $ip2 )

```

範例 3：此範例定義 EC2-Classic 安全群組的傳入規則。這些規則會授予 SSH (連接埠 22) 和 RDC (連接埠 3389) 特定 IP 位址的存取權。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```

$ip1 = @{ IpProtocol="tcp"; FromPort="22"; ToPort="22";
  IpRanges="203.0.113.25/32" }
$ip2 = @{ IpProtocol="tcp"; FromPort="3389"; ToPort="3389";
  IpRanges="203.0.113.25/32" }

Grant-EC2SecurityGroupIngress -GroupName "my-security-group" -IpPermission
@( $ip1, $ip2 )

```

範例 4：使用 PowerShell 版本 2 時，必須使用 New-Object 建立 IpPermission 物件。

```

$ip1 = New-Object Amazon.EC2.Model.IpPermission
$ip1.IpProtocol = "tcp"
$ip1.FromPort = 22
$ip1.ToPort = 22
$ip1.IpRanges.Add("203.0.113.25/32")

$ip2 = new-object Amazon.EC2.Model.IpPermission
$ip2.IpProtocol = "tcp"
$ip2.FromPort = 3389
$ip2.ToPort = 3389
$ip2.IpRanges.Add("203.0.113.25/32")

Grant-EC2SecurityGroupIngress -GroupName "my-security-group" -IpPermission
@( $ip1, $ip2 )

```

範例 5：此範例會將來自指定來源安全群組 (sg-1a2b3c4d) 的 TCP 連接埠 8081 存取權，授予指定的安全群組 (sg-12345678)。

```

$ug = New-Object Amazon.EC2.Model.UserIdGroupPair

```

```
$ug.GroupId = "sg-1a2b3c4d"
$ug.UserId = "123456789012"

Grant-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission
@( @{ IpProtocol="tcp"; FromPort="8081"; ToPort="8081"; UserIdGroupPairs=$ug } )
```

範例 6：此範例會將 CIDR 5.5.5.5/32 新增至安全群組 sg-1234abcd 的傳入規則，以描述 TCP 連接埠 22 流量。

```
$IpRange = New-Object -TypeName Amazon.EC2.Model.IpRange
$IpRange.CidrIp = "5.5.5.5/32"
$IpRange.Description = "SSH from Office"
$IpPermission = New-Object Amazon.EC2.Model.IpPermission
$IpPermission.IpProtocol = "tcp"
$IpPermission.ToPort = 22
$IpPermission.FromPort = 22
$IpPermission.Ipv4Ranges = $IpRange
Grant-EC2SecurityGroupIngress -GroupId sg-1234abcd -IpPermission $IpPermission
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [AuthorizeSecurityGroupIngress](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class SecurityGroupWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) security group
    actions."""

    def __init__(self, ec2_client: boto3.client, security_group: Optional[str] =
    None):
        """
        Initializes the SecurityGroupWrapper with an EC2 client and an optional
        security group ID.
```

```

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
        access to AWS EC2 services.
        :param security_group: The ID of a security group to manage. This is a
high-level identifier
        that represents the security group.
        """
        self.ec2_client = ec2_client
        self.security_group = security_group

    @classmethod
    def from_client(cls) -> "SecurityGroupWrapper":
        """
        Creates a SecurityGroupWrapper instance with a default EC2 client.

        :return: An instance of SecurityGroupWrapper initialized with the default
EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def authorize_ingress(self, ssh_ingress_ip: str) -> Optional[Dict[str, Any]]:
        """
        Adds a rule to the security group to allow access to SSH.

        :param ssh_ingress_ip: The IP address that is granted inbound access to
connect
        to port 22 over TCP, used for SSH.
        :return: The response to the authorization request. The 'Return' field of
the
        response indicates whether the request succeeded or failed, or
None if no security group is set.
        :raise Handles AWS SDK service-level ClientError, with special handling
for ResourceAlreadyExists
        """
        if self.security_group is None:
            logger.info("No security group to update.")
            return None

        try:
            ip_permissions = [
                {

```

```

        # SSH ingress open to only the specified IP address.
        "IpProtocol": "tcp",
        "FromPort": 22,
        "ToPort": 22,
        "IpRanges": [{"CidrIp": f"{ssh_ingress_ip}/32"}],
    }
]
response = self.ec2_client.authorize_security_group_ingress(
    GroupId=self.security_group, IpPermissions=ip_permissions
)
except ClientError as err:
    if err.response["Error"]["Code"] == "InvalidPermission.Duplicate":
        logger.error(
            f"The SSH ingress rule for IP {ssh_ingress_ip} already
exists"
            f"in security group '{self.security_group}'."
        )
        raise
    else:
        return response

```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [AuthorizeSecurityGroupIngress](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

/// Add an ingress rule to a security group explicitly allowing IPv4 address
/// as {ip}/32 over TCP port 22.
pub async fn authorize_security_group_ssh_ingress(
    &self,
    group_id: &str,

```

```

    ingress_ips: Vec<Ipv4Addr>,
) -> Result<(), EC2Error> {
    tracing::info!("Authorizing ingress for security group {group_id}");
    self.client
        .authorize_security_group_ingress()
        .group_id(group_id)
        .set_ip_permissions(Some(
            ingress_ips
                .into_iter()
                .map(|ip| {
                    IpPermission::builder()
                        .ip_protocol("tcp")
                        .from_port(22)
                        .to_port(22)
                        .ip_ranges(IpRange::builder().cidr_ip(format!(
                            "{ip}/32")).build())
                        .build()
                })
                .collect(),
        ))
        .send()
        .await?;
    Ok(())
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [AuthorizeSecurityGroupIngress](#)。

## SAP ABAP

適用於 SAP ABAP 的開發套件

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

" Create IP permissions for SSH access (port 22)
" iv_cidr_ip = '192.0.2.0/24'

```

```

DATA lt_ip_permissions TYPE /aws1/cl_ec2ippermission=>tt_ippermissionlist.
DATA(lo_ip_permission) = NEW /aws1/cl_ec2ippermission(
  iv_ipprotocol = 'tcp'
  iv_fromport = 22
  iv_toport = 22
  it_ipranges = VALUE /aws1/cl_ec2iprange=>tt_iprangelist(
    ( NEW /aws1/cl_ec2iprange( iv_cidrip = iv_cidr_ip ) )
  )
).
APPEND lo_ip_permission TO lt_ip_permissions.

TRY.
  oo_result = lo_ec2->authsecuritygroupingress(          " oo_result is
returned for testing purposes. "
  iv_groupid = iv_group_id
  it_ippermissions = lt_ip_permissions ).
  MESSAGE 'Authorized ingress rule for security group.' TYPE 'I'.
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
  DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
  MESSAGE lv_error TYPE 'E'.
ENDTRY.

```

- 如需 API 詳細資訊，請參閱《適用於 AWS SAP ABAP 的 SDK API 參考》中的 [AuthorizeSecurityGroupIngress](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

import AWSEC2

/// Authorize ingress of connections for the security group.
///

```

```
/// - Parameters:
/// - groupId: The group ID of the security group to authorize access for.
/// - ipAddress: The IP address of the device to grant access to.
///
/// - Returns: `true` if access is successfully granted; otherwise `false`.
func authorizeSecurityGroupIngress(groupId: String, ipAddress: String) async
-> Bool {
    let ipRange = EC2ClientTypes.IpRange(cidrIp: "\\(ipAddress)/0")
    let httpPermission = EC2ClientTypes.IpPermission(
        fromPort: 80,
        ipProtocol: "tcp",
        ipRanges: [ipRange],
        toPort: 80
    )

    let sshPermission = EC2ClientTypes.IpPermission(
        fromPort: 22,
        ipProtocol: "tcp",
        ipRanges: [ipRange],
        toPort: 22
    )

    do {
        _ = try await ec2Client.authorizeSecurityGroupIngress(
            input: AuthorizeSecurityGroupIngressInput(
                groupId: groupId,
                ipPermissions: [httpPermission, sshPermission]
            )
        )

        return true
    } catch {
        print("*** Error authorizing ingress for the security group:
\\(error.localizedDescription)")
        return false
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [AuthorizeSecurityGroupIngress](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CancelCapacityReservation` 與 CLI

下列程式碼範例示範如何使用 `CancelCapacityReservation`。

### CLI

#### AWS CLI

##### 取消容量保留

下列 `cancel-capacity-reservation` 範例會取消指定的容量保留。

```
aws ec2 cancel-capacity-reservation \  
  --capacity-reservation-id cr-1234abcd56EXAMPLE
```

輸出：

```
{  
  "Return": true  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的 [容量保留機群](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CancelCapacityReservation](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會取消容量保留 `cr-0c1f2345db6f7cdba`

```
Remove-EC2CapacityReservation -CapacityReservationId cr-0c1f2345db6f7cdba
```

輸出：

```
Confirm  
Are you sure you want to perform this action?  
Performing the operation "Remove-EC2CapacityReservation  
(CancelCapacityReservation)" on target "cr-0c1f2345db6f7cdba".
```

```
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"): y
True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CancelCapacityReservation](#)。

## Tools for PowerShell V5

範例 1：此範例會取消容量保留 cr-0c1f2345db6f7cdba

```
Remove-EC2CapacityReservation -CapacityReservationId cr-0c1f2345db6f7cdba
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing the operation "Remove-EC2CapacityReservation
(CancelCapacityReservation)" on target "cr-0c1f2345db6f7cdba".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"): y
True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CancelCapacityReservation](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **CancelImportTask** 與 CLI

下列程式碼範例示範如何使用 `CancelImportTask`。

### CLI

#### AWS CLI

取消匯入作業

下列 `cancel-import-task` 範例會取消指定的匯入映像任務。

```
aws ec2 cancel-import-task \
```

```
--import-task-id import-ami-1234567890abcdef0
```

輸出：

```
{
  "ImportTaskId": "import-ami-1234567890abcdef0",
  "PreviousState": "active",
  "State": "deleting"
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CancelImportTask](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會取消指定的匯入任務 (快照或映像匯入)。如有必要，可以使用 **CancelReason** 參數提供原因。

```
Stop-EC2ImportTask -ImportTaskId import-ami-abcdefgh
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CancelImportTask](#)。

### Tools for PowerShell V5

範例 1：此範例會取消指定的匯入任務 (快照或映像匯入)。如有必要，可以使用 **CancelReason** 參數提供原因。

```
Stop-EC2ImportTask -ImportTaskId import-ami-abcdefgh
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CancelImportTask](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **CancelSpotFleetRequests** 與 CLI

下列程式碼範例示範如何使用 `CancelSpotFleetRequests`。

## CLI

## AWS CLI

範例 1：取消 Spot 機群請求，並終止相關聯的執行個體

下列 `cancel-spot-fleet-requests` 範例會取消 Spot 機群請求，並終止相關聯的隨需執行個體和 Spot 執行個體。

```
aws ec2 cancel-spot-fleet-requests \  
  --spot-fleet-request-ids sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE \  
  --terminate-instances
```

輸出：

```
{  
  "SuccessfulFleetRequests": [  
    {  
      "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE",  
      "CurrentSpotFleetRequestState": "cancelled_terminating",  
      "PreviousSpotFleetRequestState": "active"  
    }  
  ],  
  "UnsuccessfulFleetRequests": []  
}
```

範例 2：取消 Spot 機群請求，無需終止相關聯的執行個體

下列 `cancel-spot-fleet-requests` 範例會取消 Spot 機群請求，無需終止相關聯的隨需執行個體和 Spot 執行個體。

```
aws ec2 cancel-spot-fleet-requests \  
  --spot-fleet-request-ids sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE \  
  --no-terminate-instances
```

輸出：

```
{  
  "SuccessfulFleetRequests": [  
    {
```

```
        "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE",
        "CurrentSpotFleetRequestState": "cancelled_running",
        "PreviousSpotFleetRequestState": "active"
    }
],
"UnsuccessfulFleetRequests": []
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[取消 Spot 機群請求](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的[CancelSpotFleetRequests](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會取消指定的 Spot 機群請求，並終止相關聯的 Spot 執行個體。

```
Stop-EC2SpotFleetRequest -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -TerminateInstance $true
```

範例 2：此範例會取消指定的 Spot 機群請求，但不會終止相關聯的 Spot 執行個體。

```
Stop-EC2SpotFleetRequest -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -TerminateInstance $false
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的[CancelSpotFleetRequests](#)。

### Tools for PowerShell V5

範例 1：此範例會取消指定的 Spot 機群請求，並終止相關聯的 Spot 執行個體。

```
Stop-EC2SpotFleetRequest -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -TerminateInstance $true
```

範例 2：此範例會取消指定的 Spot 機群請求，但不會終止相關聯的 Spot 執行個體。

```
Stop-EC2SpotFleetRequest -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -TerminateInstance $false
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CancelSpotFleetRequests](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CancelSpotInstanceRequests` 與 CLI

下列程式碼範例示範如何使用 `CancelSpotInstanceRequests`。

### CLI

#### AWS CLI

取消 Spot 執行個體請求

此範例命令會取消 Spot 執行個體請求。

命令：

```
aws ec2 cancel-spot-instance-requests --spot-instance-request-ids sir-08b93456
```

輸出：

```
{
  "CancelledSpotInstanceRequests": [
    {
      "State": "cancelled",
      "SpotInstanceRequestId": "sir-08b93456"
    }
  ]
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CancelSpotInstanceRequests](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會取消指定的 Spot 執行個體請求。

```
Stop-EC2SpotInstanceRequest -SpotInstanceRequestId sir-12345678
```

輸出：

```
SpotInstanceRequestId    State
-----
sir-12345678             cancelled
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CancelSpotInstanceRequests](#)。

## Tools for PowerShell V5

範例 1：此範例會取消指定的 Spot 執行個體請求。

```
Stop-EC2SpotInstanceRequest -SpotInstanceRequestId sir-12345678
```

輸出：

```
SpotInstanceRequestId    State
-----
sir-12345678             cancelled
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CancelSpotInstanceRequests](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **ConfirmProductInstance** 與 CLI

下列程式碼範例示範如何使用 `ConfirmProductInstance`。

### CLI

#### AWS CLI

##### 確認產品執行個體

此範例會判斷指定的產品代碼，是否與指定的執行個體相關聯。

命令：

```
aws ec2 confirm-product-instance --product-code 774F4FF8 --instance-id i-1234567890abcdef0
```

輸出：

```
{  
  "OwnerId": "123456789012"  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ConfirmProductInstance](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會判斷指定的產品程式碼，是否與指定的執行個體相關聯。

```
Confirm-EC2ProductInstance -ProductCode 774F4FF8 -InstanceId i-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ConfirmProductInstance](#)。

### Tools for PowerShell V5

範例 1：此範例會判斷指定的產品程式碼，是否與指定的執行個體相關聯。

```
Confirm-EC2ProductInstance -ProductCode 774F4FF8 -InstanceId i-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ConfirmProductInstance](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **CopyImage** 與 CLI

下列程式碼範例示範如何使用 CopyImage。

## CLI

## AWS CLI

## 範例 1：將 AMI 複製到另一個區域

下列 `copy-image` 範例命令會將指定的 AMI 從 `us-west-2` 區域複製到 `us-east-1` 區域，並新增簡短描述。

```
aws ec2 copy-image \  
  --region us-east-1 \  
  --name ami-name \  
  --source-region us-west-2 \  
  --source-image-id ami-066877671789bd71b \  
  --description "This is my copied image."
```

輸出：

```
{  
  "ImageId": "ami-0123456789abcdefg"  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[複製 AMI](#)。

## 範例 2：將 AMI 複製到另一個區域，並加密備份快照

下列 `copy-image` 命令會將指定的 AMI 從 `us-west-2` 區域複製到目前區域，並使用指定的 KMS 金鑰加密備份快照。

```
aws ec2 copy-image \  
  --source-region us-west-2 \  
  --name ami-name \  
  --source-image-id ami-066877671789bd71b \  
  --encrypted \  
  --kms-key-id alias/my-kms-key
```

輸出：

```
{  
  "ImageId": "ami-0123456789abcdefg"  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[複製 AMI](#)。

範例 3：複製 AMI 時包含使用者定義的 AMI 標籤

下列 `copy-image` 命令使用 `--copy-image-tags` 參數，在複製 AMI 時複製使用者定義的 AMI 標籤。

```
aws ec2 copy-image \  
  --region us-east-1 \  
  --name ami-name \  
  --source-region us-west-2 \  
  --source-image-id ami-066877671789bd71b \  
  --description "This is my copied image." \  
  --copy-image-tags
```

輸出：

```
{  
  "ImageId": "ami-0123456789abcdefg"  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[複製 AMI](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的[CopyImage](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將「歐盟 (愛爾蘭)」區域中指定的 AMI，複製到「美國西部 (奧勒岡)」區域。如果未指定 `-Region`，則會將目前的預設區域用作目的地區域。

```
Copy-EC2Image -SourceRegion eu-west-1 -SourceImageId ami-12345678 -Region us-west-2 -Name "Copy of ami-12345678"
```

輸出：

```
ami-87654321
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的[CopyImage](#)。

## Tools for PowerShell V5

範例 1：此範例會將「歐盟 (愛爾蘭)」區域中指定的 AMI，複製到「美國西部 (奧勒岡)」區域。如果未指定 `-Region`，則會將目前的預設區域用作目的地區域。

```
Copy-EC2Image -SourceRegion eu-west-1 -SourceImageId ami-12345678 -Region us-west-2 -Name "Copy of ami-12345678"
```

輸出：

```
ami-87654321
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CopyImage](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 CopySnapshot 與 CLI

下列程式碼範例示範如何使用 CopySnapshot。

CLI

### AWS CLI

範例 1：將快照複製到另一個區域

下列 `copy-snapshot` 範例命令會將指定的快照從 `us-west-2` 區域複製到 `us-east-1` 區域，並新增簡短描述。

```
aws ec2 copy-snapshot \  
  --region us-east-1 \  
  --source-region us-west-2 \  
  --source-snapshot-id snap-066877671789bd71b \  
  --description 'This is my copied snapshot.'
```

輸出：

```
{
```

```
"SnapshotId": "snap-066877671789bd71b"
}
```

### 範例 2：複製未加密快照，並加密新快照

下列 `copy-snapshot` 命令會將指定的未加密快照從 `us-west-2` 區域複製到目前區域，並使用指定的 KMS 金鑰加密新的快照。

```
aws ec2 copy-snapshot \  
  --source-region us-west-2 \  
  --source-snapshot-id snap-066877671789bd71b \  
  --encrypted \  
  --kms-key-id alias/my-kms-key
```

輸出：

```
{  
  "SnapshotId": "snap-066877671789bd71b"  
}
```

如需詳細資訊，請參閱《Amazon EBS 使用者指南》中的[複製 Amazon EBS 快照](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的[CopySnapshot](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將指定的快照從「歐盟 (愛爾蘭)」區域，複製到「美國西部 (奧勒岡)」區域。

```
Copy-EC2Snapshot -SourceRegion eu-west-1 -SourceSnapshotId snap-12345678 -Region  
us-west-2
```

範例 2：如果您設定預設區域，並省略區域參數，預設目的地區域即為預設區域。

```
Set-DefaultAWSRegion us-west-2  
Copy-EC2Snapshot -SourceRegion eu-west-1 -SourceSnapshotId snap-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的[CopySnapshot](#)。

## Tools for PowerShell V5

範例 1：此範例會將指定的快照從「歐盟 (愛爾蘭)」區域，複製到「美國西部 (奧勒岡)」區域。

```
Copy-EC2Snapshot -SourceRegion eu-west-1 -SourceSnapshotId snap-12345678 -Region us-west-2
```

範例 2：如果您設定預設區域，並省略區域參數，預設目的地區域即為預設區域。

```
Set-DefaultAWSRegion us-west-2  
Copy-EC2Snapshot -SourceRegion eu-west-1 -SourceSnapshotId snap-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CopySnapshot](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **CreateCapacityReservation** 與 CLI

下列程式碼範例示範如何使用 `CreateCapacityReservation`。

### CLI

#### AWS CLI

範例 1：建立容量保留

下列 `create-capacity-reservation` 範例會在 `eu-west-1a` 可用區域中建立容量保留，您可以在其中啟動三個執行 Linux/Unix 作業系統的 `t2.medium` 執行個體。根據預設，容量保留是使用開啟的執行個體比對條件建立的，且不支援暫時性儲存，並且會維持作用中狀態，直到手動取消為止。

```
aws ec2 create-capacity-reservation \  
  --availability-zone eu-west-1a \  
  --instance-type t2.medium \  
  --instance-platform Linux/UNIX \  
  --instance-count 3
```

輸出：

```
{
  "CapacityReservation": {
    "CapacityReservationId": "cr-1234abcd56EXAMPLE ",
    "EndDateType": "unlimited",
    "AvailabilityZone": "eu-west-1a",
    "InstanceMatchCriteria": "open",
    "EphemeralStorage": false,
    "CreateDate": "2019-08-16T09:27:35.000Z",
    "AvailableInstanceCount": 3,
    "InstancePlatform": "Linux/UNIX",
    "TotalInstanceCount": 3,
    "State": "active",
    "Tenancy": "default",
    "EbsOptimized": false,
    "InstanceType": "t2.medium"
  }
}
```

## 範例 2：建立會在指定日期/時間自動結束的容量保留

下列 `create-capacity-reservation` 範例會在 `eu-west-1a` 可用區域中建立容量保留，您可以在其中啟動三個執行 Linux/Unix 作業系統的 `m5.large` 執行個體。此容量保留會在 08/31/2019 的 23:59:59 自動結束。

```
aws ec2 create-capacity-reservation \
  --availability-zone eu-west-1a \
  --instance-type m5.large \
  --instance-platform Linux/UNIX \
  --instance-count 3 \
  --end-date-type limited \
  --end-date 2019-08-31T23:59:59Z
```

輸出：

```
{
  "CapacityReservation": {
    "CapacityReservationId": "cr-1234abcd56EXAMPLE ",
    "EndDateType": "limited",
    "AvailabilityZone": "eu-west-1a",
    "EndDate": "2019-08-31T23:59:59.000Z",
    "InstanceMatchCriteria": "open",
    "EphemeralStorage": false,
```

```

    "CreateDate": "2019-08-16T10:15:53.000Z",
    "AvailableInstanceCount": 3,
    "InstancePlatform": "Linux/UNIX",
    "TotalInstanceCount": 3,
    "State": "active",
    "Tenancy": "default",
    "EbsOptimized": false,
    "InstanceType": "m5.large"
  }
}

```

### 範例 3：建立只接受目標執行個體啟動的容量保留

下列 `create-capacity-reservation` 範例會建立只接受目標執行個體啟動的容量保留。

```

aws ec2 create-capacity-reservation \
  --availability-zone eu-west-1a \
  --instance-type m5.large \
  --instance-platform Linux/UNIX \
  --instance-count 3 \
  --instance-match-criteria targeted

```

輸出：

```

{
  "CapacityReservation": {
    "CapacityReservationId": "cr-1234abcd56EXAMPLE ",
    "EndDateType": "unlimited",
    "AvailabilityZone": "eu-west-1a",
    "InstanceMatchCriteria": "targeted",
    "EphemeralStorage": false,
    "CreateDate": "2019-08-16T10:21:57.000Z",
    "AvailableInstanceCount": 3,
    "InstancePlatform": "Linux/UNIX",
    "TotalInstanceCount": 3,
    "State": "active",
    "Tenancy": "default",
    "EbsOptimized": false,
    "InstanceType": "m5.large"
  }
}

```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[建立容量保留](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateCapacityReservation](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會使用指定的屬性建立新的容量保留。

```
Add-EC2CapacityReservation -InstanceType m4.xlarge -InstanceCount 2 -
AvailabilityZone eu-west-1b -EbsOptimized True -InstancePlatform Windows
```

輸出：

```
AvailabilityZone      : eu-west-1b
AvailableInstanceCount : 2
CapacityReservationId : cr-0c1f2345db6f7cdba
CreateDate            : 3/28/2019 9:29:41 AM
EbsOptimized         : True
EndDate              : 1/1/0001 12:00:00 AM
EndDateType          : unlimited
EphemeralStorage     : False
InstanceMatchCriteria : open
InstancePlatform     : Windows
InstanceType         : m4.xlarge
State                : active
Tags                 : {}
Tenancy              : default
TotalInstanceCount   : 2
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateCapacityReservation](#)。

### Tools for PowerShell V5

範例 1：此範例會使用指定的屬性建立新的容量保留。

```
Add-EC2CapacityReservation -InstanceType m4.xlarge -InstanceCount 2 -
AvailabilityZone eu-west-1b -EbsOptimized True -InstancePlatform Windows
```

輸出：

```
AvailabilityZone      : eu-west-1b
```

```
AvailableInstanceCount : 2
CapacityReservationId   : cr-0c1f2345db6f7cdba
CreateDate               : 3/28/2019 9:29:41 AM
EbsOptimized            : True
EndDate                 : 1/1/0001 12:00:00 AM
EndDateType              : unlimited
EphemeralStorage        : False
InstanceMatchCriteria   : open
InstancePlatform        : Windows
InstanceType             : m4.xlarge
State                   : active
Tags                    : {}
Tenancy                  : default
TotalInstanceCount      : 2
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateCapacityReservation](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateCustomerGateway` 與 CLI

下列程式碼範例示範如何使用 `CreateCustomerGateway`。

### CLI

#### AWS CLI

##### 建立客戶閘道

此範例會建立具有其外部介面之指定 IP 位址的客戶閘道。

命令：

```
aws ec2 create-customer-gateway --type ipsec.1 --public-ip 12.1.2.3 --bgp-  
asn 65534
```

輸出：

```
{
  "CustomerGateway": {
```

```
    "CustomerGatewayId": "cgw-0e11f167",
    "IpAddress": "12.1.2.3",
    "State": "available",
    "Type": "ipsec.1",
    "BgpAsn": "65534"
  }
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateCustomerGateway](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會建立指定的客戶閘道。

```
New-EC2CustomerGateway -Type ipsec.1 -PublicIp 203.0.113.12 -BgpAsn 65534
```

輸出：

```
BgpAsn           : 65534
CustomerGatewayId : cgw-1a2b3c4d
IpAddress        : 203.0.113.12
State            : available
Tags             : {}
Type             : ipsec.1
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateCustomerGateway](#)。

### Tools for PowerShell V5

範例 1：此範例會建立指定的客戶閘道。

```
New-EC2CustomerGateway -Type ipsec.1 -PublicIp 203.0.113.12 -BgpAsn 65534
```

輸出：

```
BgpAsn           : 65534
CustomerGatewayId : cgw-1a2b3c4d
IpAddress        : 203.0.113.12
```

```
State      : available
Tags       : {}
Type       : ipsec.1
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateCustomerGateway](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateDhcpOptions` 與 CLI

下列程式碼範例示範如何使用 `CreateDhcpOptions`。

### CLI

#### AWS CLI

##### 建立 DHCP 選項集

下列 `create-dhcp-options` 範例會建立一組 DHCP 選項，可用於指定網域名稱、網域名稱伺服器及 NetBIOS 節點類型。

```
aws ec2 create-dhcp-options \
  --dhcp-configuration \
    "Key=domain-name-servers,Values=10.2.5.1,10.2.5.2" \
    "Key=domain-name,Values=example.com" \
    "Key=netbios-node-type,Values=2"
```

輸出：

```
{
  "DhcpOptions": {
    "DhcpConfigurations": [
      {
        "Key": "domain-name",
        "Values": [
          {
            "Value": "example.com"
          }
        ]
      }
    ]
  }
}
```

```

    },
    {
      "Key": "domain-name-servers",
      "Values": [
        {
          "Value": "10.2.5.1"
        },
        {
          "Value": "10.2.5.2"
        }
      ]
    },
    {
      "Key": "netbios-node-type",
      "Values": [
        {
          "Value": "2"
        }
      ]
    }
  ],
  "DhcpOptionsId": "dopt-06d52773eff4c55f3"
}
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateDhcpOptions](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會建立指定的 DHCP 選項集。此範例使用的語法需要 PowerShell 版本 3 或更新版本。

```

$options = @( @{{Key="domain-name";Values=@("abc.local")}}, @{{Key="domain-name-servers";Values=@("10.0.0.101","10.0.0.102")}})
New-EC2DhcpOption -DhcpConfiguration $options

```

輸出：

DhcpConfigurations	DhcpOptionsId	Tags
-----	-----	----

```
{domain-name, domain-name-servers}    dopt-1a2b3c4d    {}
```

範例 2：使用 PowerShell 版本 2 時，您必須使用 New-Object 建立每一個 DHCP 選項。

```
$option1 = New-Object Amazon.EC2.Model.DhcpConfiguration
$option1.Key = "domain-name"
$option1.Values = "abc.local"

$option2 = New-Object Amazon.EC2.Model.DhcpConfiguration
$option2.Key = "domain-name-servers"
$option2.Values = @"10.0.0.101","10.0.0.102"@

New-EC2DhcpOption -DhcpConfiguration @($option1, $option2)
```

輸出：

```
DhcpConfigurations          DhcpOptionsId    Tags
-----
{domain-name, domain-name-servers}    dopt-2a3b4c5d    {}
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateDhcpOptions](#)。

## Tools for PowerShell V5

範例 1：此範例會建立指定的 DHCP 選項集。此範例使用的語法需要 PowerShell 版本 3 或更新版本。

```
$options = @( @{Key="domain-name";Values=@"abc.local"} , @{Key="domain-name-servers";Values=@"10.0.0.101","10.0.0.102"} )
New-EC2DhcpOption -DhcpConfiguration $options
```

輸出：

```
DhcpConfigurations          DhcpOptionsId    Tags
-----
{domain-name, domain-name-servers}    dopt-1a2b3c4d    {}
```

範例 2：使用 PowerShell 版本 2 時，您必須使用 New-Object 建立每一個 DHCP 選項。

```
$option1 = New-Object Amazon.EC2.Model.DhcpConfiguration
$option1.Key = "domain-name"
```

```
$option1.Values = "abc.local"

$option2 = New-Object Amazon.EC2.Model.DhcpConfiguration
$option2.Key = "domain-name-servers"
$option2.Values = @("10.0.0.101", "10.0.0.102")

New-EC2DhcpOption -DhcpConfiguration @($option1, $option2)
```

輸出：

DhcpConfigurations	DhcpOptionsId	Tags
-----	-----	----
{domain-name, domain-name-servers}	dopt-2a3b4c5d	{}

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateDhcpOptions](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **CreateFlowLogs** 與 CLI

下列程式碼範例示範如何使用 CreateFlowLogs。

CLI

AWS CLI

範例 1：建立流程日誌

下列 create-flow-logs 範例建立的流程日誌，可擷取所指定網路介面的所有遭拒流量。流量日誌會使用指定 IAM 角色中的權限，交付至 CloudWatch Logs 中的日誌群組。

```
aws ec2 create-flow-logs \
  --resource-type NetworkInterface \
  --resource-ids eni-11223344556677889 \
  --traffic-type REJECT \
  --log-group-name my-flow-logs \
  --deliver-logs-permission-arn arn:aws:iam::123456789101:role/publishFlowLogs
```

輸出：

```
{
  "ClientToken": "so0eNA2uSHUNlHI0S2cJ305GuIX1CezaRdGtexample",
  "FlowLogIds": [
    "fl-12345678901234567"
  ],
  "Unsuccessful": []
}
```

如需詳細資訊，請參閱「Amazon VPC 使用者指南」中的 [VPC 流程日誌](#)。

### 範例 2：使用自訂格式建立流程日誌

下列 create-flow-logs 範例建立的流程日誌，會擷取所指定 VPC 的所有流量，並將流程日誌交付給 Amazon S3 儲存貯體。--log-format 參數會指定流量日誌記錄的自訂格式。在 Windows 上執行此命令，將單引號 (') 改為雙引號 (")。

```
aws ec2 create-flow-logs \
  --resource-type VPC \
  --resource-ids vpc-00112233344556677 \
  --traffic-type ALL \
  --log-destination-type s3 \
  --log-destination arn:aws:s3:::flow-log-bucket/my-custom-flow-logs/ \
  --log-format '${version} ${vpc-id} ${subnet-id} ${instance-id} ${srcaddr}
  ${dstaddr} ${srcport} ${dstport} ${protocol} ${tcp-flags} ${type} ${pkt-srcaddr}
  ${pkt-dstaddr}'
```

如需詳細資訊，請參閱「Amazon VPC 使用者指南」中的 [VPC 流程日誌](#)。

### 範例 3：建立具有一分鐘最大彙總間隔的流程日誌

下列 create-flow-logs 範例建立的流程日誌，會擷取所指定 VPC 的所有流量，並將流程日誌交付給 Amazon S3 儲存貯體。--max-aggregation-interval 參數指定最大彙總間隔為 60 秒 (1 分鐘)。

```
aws ec2 create-flow-logs \
  --resource-type VPC \
  --resource-ids vpc-00112233344556677 \
  --traffic-type ALL \
  --log-destination-type s3 \
  --log-destination arn:aws:s3:::flow-log-bucket/my-custom-flow-logs/ \
  --max-aggregation-interval 60
```

如需詳細資訊，請參閱「Amazon VPC 使用者指南」中的 [VPC 流程日誌](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateFlowLogs](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會使用 'Admin' 角色的權限，為子網路 subnet-1d234567 建立 EC2 流程日誌，並將其傳送至名為 'subnet1-log' 的 cloud-watch-log，以用於所有 'REJECT' 流量

```
New-EC2FlowLog -ResourceId "subnet-1d234567" -LogDestinationType cloud-watch-logs -LogGroupName subnet1-log -TrafficType "REJECT" -ResourceType Subnet -DeliverLogsPermissionArn "arn:aws:iam::98765432109:role/Admin"
```

輸出：

ClientToken	FlowLogIds	Unsuccessful
m1VN2cxP3iB4qo//VUK15EU6cF7gQL0xcqNefvjeTGw=	{f1-012fc34eed5678c9d}	{}

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateFlowLogs](#)。

### Tools for PowerShell V5

範例 1：此範例會使用 'Admin' 角色的權限，為子網路 subnet-1d234567 建立 EC2 流程日誌，並將其傳送至名為 'subnet1-log' 的 cloud-watch-log，以用於所有 'REJECT' 流量

```
New-EC2FlowLog -ResourceId "subnet-1d234567" -LogDestinationType cloud-watch-logs -LogGroupName subnet1-log -TrafficType "REJECT" -ResourceType Subnet -DeliverLogsPermissionArn "arn:aws:iam::98765432109:role/Admin"
```

輸出：

ClientToken	FlowLogIds	Unsuccessful
m1VN2cxP3iB4qo//VUK15EU6cF7gQL0xcqNefvjeTGw=	{f1-012fc34eed5678c9d}	{}

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateFlowLogs](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateImage` 與 CLI

下列程式碼範例示範如何使用 `CreateImage`。

### CLI

#### AWS CLI

範例 1：從 Amazon EBS 支援的執行個體建立 AMI

下列 `create-image` 範例會從指定的執行個體建立 AMI。

```
aws ec2 create-image \  
  --instance-id i-1234567890abcdef0 \  
  --name "My server" \  
  --description "An AMI for my server"
```

輸出：

```
{  
  "ImageId": "ami-abcdef01234567890"  
}
```

如需有關為 AMI 指定區塊裝置映射的詳細資訊，請參閱《Amazon EC2 使用者指南》的 [指定 AMI 的區塊型儲存設備映射](#)。

範例 2：從 Amazon EBS 支援的執行個體建立 AMI，不重新啟動

下列 `create-image` 範例會建立 AMI 並設定 `--no-reboot` 參數，讓執行個體不會在建立映像之前重新啟動。

```
aws ec2 create-image \  
  --instance-id i-1234567890abcdef0 \  
  --name "My server" \  
  --no-reboot
```

輸出：

```
{
```

```
"ImageId": "ami-abcdef01234567890"  
}
```

如需有關為 AMI 指定區塊裝置映射的詳細資訊，請參閱《Amazon EC2 使用者指南》的[指定 AMI 的區塊型儲存設備映射](#)。

範例 3：在建立時標記 AMI 和快照

下列 `create-image` 範例會建立 AMI，並使用相同的標籤 `cost-center=cc123` 標記 AMI 和快照

```
aws ec2 create-image \  
  --instance-id i-1234567890abcdef0 \  
  --name "My server" \  
  --tag-specifications "ResourceType=image,Tags=[{Key=cost-center,Value=cc123}]" "ResourceType=snapshot,Tags=[{Key=cost-center,Value=cc123}]"
```

輸出：

```
{  
  "ImageId": "ami-abcdef01234567890"  
}
```

如需有關在建立時標記資源的詳細資訊，請參閱《Amazon EC2 使用者指南》中的[在建立資源時新增標籤](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateImage](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會從指定的執行個體建立具有指定名稱和描述的 AMI。Amazon EC2 會嘗試在建立映像之前徹底關閉執行個體，並在完成時重新啟動執行個體。

```
New-EC2Image -InstanceId i-12345678 -Name "my-web-server" -Description "My web server AMI"
```

範例 2：此範例會從指定的執行個體建立具有指定名稱和描述的 AMI。Amazon EC2 在未關閉和重新啟動執行個體的情況下建立映像；因此，無法保證所建立映像上的檔案系統完整性。

```
New-EC2Image -InstanceId i-12345678 -Name "my-web-server" -Description "My web server AMI" -NoReboot $true
```

範例 3：此範例會建立具有三個磁碟區的 AMI。第一個磁碟區是以 Amazon EBS 快照為基礎。第二個磁碟區是空的 100 GiB Amazon EBS 磁碟區。第三個磁碟區是執行個體儲存體磁碟區。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
$ebsBlock1 = @{{SnapshotId="snap-1a2b3c4d"}}
$ebsBlock2 = @{{VolumeSize=100}}

New-EC2Image -InstanceId i-12345678 -Name "my-web-server" -Description
  "My web server AMI" -BlockDeviceMapping @( @{{DeviceName="/dev/sdf";Ebs=
  $ebsBlock1}}, @{{DeviceName="/dev/sdg";Ebs=$ebsBlock2}}, @{{DeviceName="/dev/
  sdc";VirtualName="ephemeral0"}})
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateImage](#)。

## Tools for PowerShell V5

範例 1：此範例會從指定的執行個體建立具有指定名稱和描述的 AMI。Amazon EC2 會嘗試在建立映像之前徹底關閉執行個體，並在完成時重新啟動執行個體。

```
New-EC2Image -InstanceId i-12345678 -Name "my-web-server" -Description "My web server AMI"
```

範例 2：此範例會從指定的執行個體建立具有指定名稱和描述的 AMI。Amazon EC2 在未關閉和重新啟動執行個體的情況下建立映像；因此，無法保證所建立映像上的檔案系統完整性。

```
New-EC2Image -InstanceId i-12345678 -Name "my-web-server" -Description "My web server AMI" -NoReboot $true
```

範例 3：此範例會建立具有三個磁碟區的 AMI。第一個磁碟區是以 Amazon EBS 快照為基礎。第二個磁碟區是空的 100 GiB Amazon EBS 磁碟區。第三個磁碟區是執行個體儲存體磁碟區。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
$ebsBlock1 = @{{SnapshotId="snap-1a2b3c4d"}}
$ebsBlock2 = @{{VolumeSize=100}}

New-EC2Image -InstanceId i-12345678 -Name "my-web-server" -Description
  "My web server AMI" -BlockDeviceMapping @( @{{DeviceName="/dev/sdf";Ebs=
```

```
$ebsBlock1}, @{{DeviceName="/dev/sdg";Ebs=$ebsBlock2}, @{{DeviceName="/dev/sdc";VirtualName="ephemeral0"}})
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateImage](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateInstanceExportTask` 與 CLI

下列程式碼範例示範如何使用 `CreateInstanceExportTask`。

### CLI

#### AWS CLI

##### 匯出執行個體

此範例命令會建立任務，將執行個體 `i-1234567890abcdef0` 匯出至 Amazon S3 儲存貯體 `myexportbucket`。

命令：

```
aws ec2 create-instance-export-task --description "RHEL5 instance" --instance-id i-1234567890abcdef0 --target-environment vmware --export-to-s3-task DiskImageFormat=vmdk,ContainerFormat=ova,S3Bucket=myexportbucket,S3Prefix=RHEL5
```

輸出：

```
{
  "ExportTask": {
    "State": "active",
    "InstanceExportDetails": {
      "InstanceId": "i-1234567890abcdef0",
      "TargetEnvironment": "vmware"
    },
    "ExportToS3Task": {
      "S3Bucket": "myexportbucket",
      "S3Key": "RHEL5export-i-fh8sjjsq.ova",
      "DiskImageFormat": "vmdk",
      "ContainerFormat": "ova"
    }
  }
}
```

```

    },
    "Description": "RHEL5 instance",
    "ExportTaskId": "export-i-fh8sjjsq"
  }
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateInstanceExportTask](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將已停止的執行個體 **i-0800b00a00EXAMPLE** 當成虛擬硬碟 (VHD)，匯出至 S3 儲存貯體 **testbucket-export-instances-2019**。目標環境為 **Microsoft**，並新增區域參數，因為執行個體位於 **us-east-1** 區域，而使用者的預設 AWS 區域不是 **us-east-1**。若要取得匯出任務的狀態，請從此命令的結果複製 **ExportTaskId** 值，然後執行 **Get-EC2ExportTask -ExportTaskId export\_task\_ID\_from\_results**。

```

New-EC2InstanceExportTask -InstanceId i-0800b00a00EXAMPLE -
ExportToS3Task_DiskImageFormat VHD -ExportToS3Task_S3Bucket "amzn-s3-demo-bucket"
-TargetEnvironment Microsoft -Region us-east-1

```

輸出：

```

Description           :
ExportTaskId          : export-i-077c73108aEXAMPLE
ExportToS3Task        : Amazon.EC2.Model.ExportToS3Task
InstanceExportDetails : Amazon.EC2.Model.InstanceExportDetails
State                 : active
StatusMessage         :

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateInstanceExportTask](#)。

### Tools for PowerShell V5

範例 1：此範例會將已停止的執行個體 **i-0800b00a00EXAMPLE** 當成虛擬硬碟 (VHD)，匯出至 S3 儲存貯體 **testbucket-export-instances-2019**。目標環境為 **Microsoft**，並新增區域參數，因為執行個體位於 **us-east-1** 區域，而使用者的預設 AWS 區域不是 **us-east-1**。若要取得匯出任務的狀態，請從此命令的結果複製 **ExportTaskId** 值，然後執行 **Get-EC2ExportTask -ExportTaskId export\_task\_ID\_from\_results**。

```
New-EC2InstanceExportTask -InstanceId i-0800b00a00EXAMPLE -
ExportToS3Task_DiskImageFormat VHD -ExportToS3Task_S3Bucket "amzn-s3-demo-bucket"
-TargetEnvironment Microsoft -Region us-east-1
```

輸出：

```
Description      :
ExportTaskId     : export-i-077c73108aEXAMPLE
ExportToS3Task   : Amazon.EC2.Model.ExportToS3Task
InstanceExportDetails : Amazon.EC2.Model.InstanceExportDetails
State           : active
StatusMessage    :
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateInstanceExportTask](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateInternetGateway` 與 CLI

下列程式碼範例示範如何使用 `CreateInternetGateway`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

## CLI

### AWS CLI

#### 建立網際網路閘道

以下 `create-internet-gateway` 範例會建立具有標籤 `Name=my-igw` 的網際網路閘道。

```
aws ec2 create-internet-gateway \
    --tag-specifications ResourceType=internet-gateway,Tags=[{Key=Name,Value=my-igw}]
```

輸出：

```
{
  "InternetGateway": {
    "Attachments": [],
    "InternetGatewayId": "igw-0d0fb496b3994d755",
    "OwnerId": "123456789012",
    "Tags": [
      {
        "Key": "Name",
        "Value": "my-igw"
      }
    ]
  }
}
```

如需詳細資訊，請參閱《Amazon VPC 使用者指南》中的[網際網路閘道](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateInternetGateway](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會建立網際網路閘道。

```
New-EC2InternetGateway
```

輸出：

Attachments	InternetGatewayId	Tags
-----	-----	----
{}	igw-1a2b3c4d	{}

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateInternetGateway](#)。

### Tools for PowerShell V5

範例 1：此範例會建立網際網路閘道。

```
New-EC2InternetGateway
```

輸出：

```
Attachments      InternetGatewayId  Tags
-----
{}                igw-1a2b3c4d      {}
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateInternetGateway](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## CreateKeyPair 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 CreateKeyPair。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)
- [開始使用 Amazon VPC](#)

.NET

SDK for .NET

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Create an Amazon EC2 key pair with a specified name.
/// </summary>
/// <param name="keyPairName">The name for the new key pair.</param>
/// <returns>The Amazon EC2 key pair created.</returns>
public async Task<KeyPair?> CreateKeyPair(string keyPairName)
{
    try
```

```
{
    var request = new CreateKeyPairRequest { KeyName = keyPairName, };

    var response = await _amazonEC2.CreateKeyPairAsync(request);

    var kp = response.KeyPair;
    // Return the key pair so it can be saved if needed.

    // Wait until the key pair exists.
    int retries = 5;
    while (retries-- > 0)
    {
        Console.WriteLine($"Checking for new KeyPair {keyPairName}...");
        var keyPairs = await DescribeKeyPairs(keyPairName);
        if (keyPairs.Any())
        {
            return kp;
        }

        Thread.Sleep(5000);
        retries--;
    }
    _logger.LogError($"Unable to find newly created KeyPair
{keyPairName}.");
    throw new DoesNotExistException("KeyPair not found");
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidKeyPair.Duplicate")
    {
        _logger.LogError(
            $"A key pair called {keyPairName} already exists.");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError(
        $"An error occurred while creating the key pair.: {ex.Message}");
    throw;
}
}
```

```

    /// <summary>
    /// Save KeyPair information to a temporary file.
    /// </summary>
    /// <param name="keyPair">The name of the key pair.</param>
    /// <returns>The full path to the temporary file.</returns>
    public string SaveKeyPair(KeyPair keyPair)
    {
        var tempPath = Path.GetTempPath();
        var tempFileName = $"{tempPath}\\{Path.GetRandomFileName()}";
        var pemFileName = Path.ChangeExtension(tempFileName, "pem");

        // Save the key pair to a file in a temporary folder.
        using var stream = new FileStream(pemFileName, FileMode.Create);
        using var writer = new StreamWriter(stream);
        writer.WriteLine(keyPair.KeyMaterial);

        return pemFileName;
    }

```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [CreateKeyPair](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

#####
# function ec2_create_keypair
#
# This function creates an Amazon Elastic Compute Cloud (Amazon EC2) ED25519 or
# 2048-bit RSA key pair
# and writes it to a file.
#
# Parameters:
#     -n key_pair_name - A key pair name.
#     -f file_path - File to store the key pair.

```

```

#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_create_keypair() {
    local key_pair_name file_path response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_create_keypair"
        echo "Creates an Amazon Elastic Compute Cloud (Amazon EC2) ED25519 or 2048-
bit RSA key pair"
        echo " and writes it to a file."
        echo "  -n key_pair_name - A key pair name."
        echo "  -f file_path - File to store the key pair."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "n:f:h" option; do
        case "${option}" in
            n) key_pair_name="${OPTARG}" ;;
            f) file_path="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    if [[ -z "$key_pair_name" ]]; then
        errecho "ERROR: You must provide a key name with the -n parameter."
        usage
        return 1
    fi
}

```

```

if [[ -z "$file_path" ]]; then
    errecho "ERROR: You must provide a file path with the -f parameter."
    usage
    return 1
fi

response=$(aws ec2 create-key-pair \
    --key-name "$key_pair_name" \
    --query 'KeyMaterial' \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports create-access-key operation failed.$response"
    return 1
}

if [[ -n "$file_path" ]]; then
    echo "$response" >"$file_path"
fi

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:

```

```
#          0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateKeyPair](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Create an Amazon Elastic Compute Cloud (Amazon EC2) instance key pair.
/*!
\param keyPairName: A name for a key pair.
```

```

    \param keyFilePath: File path where the credentials are stored. Ignored if it
    is an empty string;
    \param clientConfiguration: AWS client configuration.
    \return bool: Function succeeded.
    */
bool AwsDoc::EC2::createKeyPair(const Aws::String &keyPairName, const Aws::String
&keyFilePath,
                                const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::CreateKeyPairRequest request;
    request.SetKeyName(keyPairName);

    Aws::EC2::Model::CreateKeyPairOutcome outcome =
ec2Client.CreateKeyPair(request);
    if (!outcome.IsSuccess()) {
        std::cerr << "Failed to create key pair - " << keyPairName << ". " <<
            outcome.GetError().GetMessage() << std::endl;
    } else {
        std::cout << "Successfully created key pair named " <<
            keyPairName << std::endl;
        if (!keyFilePath.empty()) {
            std::ofstream keyFile(keyFilePath.c_str());
            keyFile << outcome.GetResult().GetKeyMaterial();
            keyFile.close();
            std::cout << "Keys written to the file " <<
                keyFilePath << std::endl;
        }
    }

    return outcome.IsSuccess();
}

```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [CreateKeyPair](#)。

## CLI

### AWS CLI

#### 建立一組金鑰對

此範例會建立名為 `MyKeyPair` 的金鑰對。

命令：

```
aws ec2 create-key-pair --key-name MyKeyPair
```

輸出是 ASCII 版本的私有金鑰和金鑰指紋。您需要將金鑰儲存到檔案。

如需詳細資訊，請參閱《AWS 命令行介面使用者指南》中的「使用金鑰對」。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateKeyPair](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Creates a new key pair asynchronously.
 *
 * @param keyName the name of the key pair to create
 * @param fileName the name of the file to write the key material to
 * @return a {@link CompletableFuture} that represents the asynchronous
 * operation
 *         of creating the key pair and writing the key material to a file
 */
public CompletableFuture<CreateKeyPairResponse> createKeyPairAsync(String
keyName, String fileName) {
    CreateKeyPairRequest request = CreateKeyPairRequest.builder()
        .keyName(keyName)
        .build();

    CompletableFuture<CreateKeyPairResponse> responseFuture =
getAsyncClient().createKeyPair(request);
    responseFuture.whenComplete((response, exception) -> {
        if (response != null) {
            try {
```

```
        BufferedWriter writer = new BufferedWriter(new
FileWriter(fileName));
        writer.write(response.keyMaterial());
        writer.close();
    } catch (IOException e) {
        throw new RuntimeException("Failed to write key material to
file: " + e.getMessage(), e);
    }
    } else {
        throw new RuntimeException("Failed to create key pair: " +
exception.getMessage(), exception);
    }
});

return responseFuture;
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [CreateKeyPair](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { CreateKeyPairCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Creates an ED25519 or 2048-bit RSA key pair with the specified name and in the
 * specified PEM or PPK format.
 * Amazon EC2 stores the public key and displays the private key for you to save
 * to a file.
 * @param {{ keyName: string }} options
 */
export const main = async ({ keyName }) => {
  const client = new EC2Client({});
  const command = new CreateKeyPairCommand({
```

```
        KeyName: keyName,
    });

    try {
        const { KeyMaterial, KeyName } = await client.send(command);
        console.log(KeyName);
        console.log(KeyMaterial);
    } catch (caught) {
        if (caught instanceof Error && caught.name === "InvalidKeyPair.Duplicate") {
            console.warn(`${caught.message}. Try another key name.`);
        } else {
            throw caught;
        }
    }
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [CreateKeyPair](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun createEC2KeyPair(keyNameVal: String) {
    val request =
        CreateKeyPairRequest {
            keyName = keyNameVal
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val response = ec2.createKeyPair(request)
        println("The key ID is ${response.keyPairId}")
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [CreateKeyPair](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會建立金鑰對，並在具有指定名稱的檔案中，擷取 PEM 編碼的 RSA 私有金鑰。當您使用 PowerShell 時，編碼必須設定為 `ascii`，才能產生有效的金鑰。如需詳細資訊，請參閱《AWS 命令列界面使用者指南》中的建立、顯示和刪除 Amazon EC2 金鑰對 (<https://docs.aws.amazon.com/cli/latest/userguide/cli-services-ec2-keypairs.html> : //)。

```
(New-EC2KeyPair -KeyName "my-key-pair").KeyMaterial | Out-File -Encoding ascii -  
FilePath C:\path\my-key-pair.pem
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateKeyPair](#)。

### Tools for PowerShell V5

範例 1：此範例會建立金鑰對，並在具有指定名稱的檔案中，擷取 PEM 編碼的 RSA 私有金鑰。當您使用 PowerShell 時，編碼必須設定為 `ascii`，才能產生有效的金鑰。如需詳細資訊，請參閱《AWS 命令列界面使用者指南》中的建立、顯示和刪除 Amazon EC2 金鑰對 (<https://docs.aws.amazon.com/cli/latest/userguide/cli-services-ec2-keypairs.html> : //)。

```
(New-EC2KeyPair -KeyName "my-key-pair").KeyMaterial | Out-File -Encoding ascii -  
FilePath C:\path\my-key-pair.pem
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateKeyPair](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class KeyPairWrapper:
    """
    Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) key pair actions.
    This class provides methods to create, list, and delete EC2 key pairs.
    """

    def __init__(
        self,
        ec2_client: boto3.client,
        key_file_dir: Union[tempfile.TemporaryDirectory, str],
        key_pair: Optional[dict] = None,
    ):
        """
        Initializes the KeyPairWrapper with the specified EC2 client, key file
        directory,
        and an optional key pair.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
            access to AWS EC2 services.
        :param key_file_dir: The folder where the private key information is
        stored.
            This should be a secure folder.
        :param key_pair: A dictionary representing the Boto3 KeyPair object.
            This is a high-level object that wraps key pair actions.
        Optional.
        """
        self.ec2_client = ec2_client
        self.key_pair = key_pair
        self.key_file_path: Optional[str] = None
        self.key_file_dir = key_file_dir
```

```
@classmethod
def from_client(cls) -> "KeyPairWrapper":
    """
    Class method to create an instance of KeyPairWrapper using a new EC2
client
and a temporary directory for storing key files.

:return: An instance of KeyPairWrapper.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client, tempfile.TemporaryDirectory())

def create(self, key_name: str) -> dict:
    """
    Creates a key pair that can be used to securely connect to an EC2
instance.
    The returned key pair contains private key information that cannot be
retrieved
again. The private key data is stored as a .pem file.

:param key_name: The name of the key pair to create.
:return: A dictionary representing the Boto3 KeyPair object that
represents the newly created key pair.
:raises ClientError: If there is an error in creating the key pair, for
example, if a key pair with the same name already exists.
    """
    try:
        response = self.ec2_client.create_key_pair(KeyName=key_name)
        self.key_pair = response
        self.key_file_path = os.path.join(
            self.key_file_dir.name, f"{self.key_pair['KeyName']}.pem"
        )
        with open(self.key_file_path, "w") as key_file:
            key_file.write(self.key_pair["KeyMaterial"])
    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidKeyPair.Duplicate":
            logger.error(
                f"A key pair called {key_name} already exists. "
                "Please choose a different name for your key pair "
                "or delete the existing key pair before creating."
            )
        raise
    else:
```

```
return self.key_pair
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [CreateKeyPair](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
# This code example does the following:
# 1. Creates a key pair in Amazon Elastic Compute Cloud (Amazon EC2).
# 2. Displays information about available key pairs.
# 3. Deletes the key pair.

require 'aws-sdk-ec2'

# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param key_pair_name [String] The name for the key pair and private
#   key file.
# @return [Boolean] true if the key pair and private key file were
#   created; otherwise, false.
# @example
#   exit 1 unless key_pair_created?(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'my-key-pair'
#   )
def key_pair_created?(ec2_client, key_pair_name)
  key_pair = ec2_client.create_key_pair(key_name: key_pair_name)
  puts "Created key pair '#{key_pair.key_name}' with fingerprint " \
    "'#{key_pair.key_fingerprint}' and ID '#{key_pair.key_pair_id}'."
  filename = File.join(Dir.home, "#{key_pair_name}.pem")
  File.open(filename, 'w') { |file| file.write(key_pair.key_material) }
```

```
puts "Private key file saved locally as '#{filename}'."
true
rescue Aws::EC2::Errors::InvalidKeyPairDuplicate
  puts "Error creating key pair: a key pair named '#{key_pair_name}' " \
    'already exists.'
  false
rescue StandardError => e
  puts "Error creating key pair or saving private key file: #{e.message}"
  false
end

# Displays information about available key pairs in
# Amazon Elastic Compute Cloud (Amazon EC2).
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @example
#   describe_key_pairs(Aws::EC2::Client.new(region: 'us-west-2'))
def describe_key_pairs(ec2_client)
  result = ec2_client.describe_key_pairs
  if result.key_pairs.count.zero?
    puts 'No key pairs found.'
  else
    puts 'Key pair names:'
    result.key_pairs.each do |key_pair|
      puts key_pair.key_name
    end
  end
end
rescue StandardError => e
  puts "Error getting information about key pairs: #{e.message}"
end

# Deletes a key pair in Amazon Elastic Compute Cloud (Amazon EC2).
#
# Prerequisites:
#
# - The key pair to delete.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param key_pair_name [String] The name of the key pair to delete.
# @return [Boolean] true if the key pair was deleted; otherwise, false.
# @example
#   exit 1 unless key_pair_deleted?(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'my-key-pair'
```

```
# )
def key_pair_deleted?(ec2_client, key_pair_name)
  ec2_client.delete_key_pair(key_name: key_pair_name)
  true
rescue StandardError => e
  puts "Error deleting key pair: #{e.message}"
  false
end

# Example usage:
def run_me
  key_pair_name = ''
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage: ruby ec2-ruby-example-key-pairs.rb KEY_PAIR_NAME REGION'
    puts 'Example: ruby ec2-ruby-example-key-pairs.rb my-key-pair us-west-2'
    exit 1
  # If no values are specified at the command prompt, use these default values.
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  elsif ARGV.count.zero?
    key_pair_name = 'my-key-pair'
    region = 'us-west-2'
  # Otherwise, use the values as specified at the command prompt.
  else
    key_pair_name = ARGV[0]
    region = ARGV[1]
  end

  ec2_client = Aws::EC2::Client.new(region: region)

  puts 'Displaying existing key pair names before creating this key pair...'
  describe_key_pairs(ec2_client)

  puts '-' * 10
  puts 'Creating key pair...'
  unless key_pair_created?(ec2_client, key_pair_name)
    puts 'Stopping program.'
    exit 1
  end

  puts '-' * 10
  puts 'Displaying existing key pair names after creating this key pair...'
  describe_key_pairs(ec2_client)
```

```
puts '-' * 10
puts 'Deleting key pair...'
unless key_pair_deleted?(ec2_client, key_pair_name)
  puts 'Stopping program. You must delete the key pair yourself.'
  exit 1
end
puts 'Key pair deleted.'

puts '-' * 10
puts 'Now that the key pair is deleted, ' \
  'also deleting the related private key pair file...'
filename = File.join(Dir.home, "#{key_pair_name}.pem")
File.delete(filename)
if File.exist?(filename)
  puts "Could not delete file at '#{filename}'. You must delete it yourself."
else
  puts 'File deleted.'
end

puts '-' * 10
puts 'Displaying existing key pair names after deleting this key pair...'
describe_key_pairs(ec2_client)
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Ruby API 參考》中的 [CreateKeyPair](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

Rust 實作會呼叫 EC2 用戶端的 `create_key_pair`，並擷取傳回的資料。

```

pub async fn create_key_pair(&self, name: String) -> Result<(KeyPairInfo,
String), EC2Error> {
    tracing::info!("Creating key pair {name}");
    let output = self.client.create_key_pair().key_name(name).send().await?;
    let info = KeyPairInfo::builder()
        .set_key_name(output.key_name)
        .set_key_fingerprint(output.key_fingerprint)
        .set_key_pair_id(output.key_pair_id)
        .build();
    let material = output
        .key_material
        .ok_or_else(|| EC2Error::new("Create Key Pair has no key
material"))?;
    Ok((info, material))
}

```

一種會呼叫 `create_key impl`，並安全地儲存 PEM 私有金鑰的函數。

```

/// Creates a key pair that can be used to securely connect to an EC2
instance.
/// The returned key pair contains private key information that cannot be
retrieved
/// again. The private key data is stored as a .pem file.
///
/// :param key_name: The name of the key pair to create.
pub async fn create(
    &mut self,
    ec2: &EC2,
    util: &Util,
    key_name: String,
) -> Result<KeyPairInfo, EC2Error> {
    let (key_pair, material) =
ec2.create_key_pair(key_name.clone()).await.map_err(|e| {
        self.key_pair =
KeyPairInfo::builder().key_name(key_name.clone()).build();
        e.add_message(format!("Couldn't create key {key_name}"))
    })?;

    let path = self.key_file_dir.join(format!("{key_name}.pem"));

    // Save the key_pair information immediately, so it can get cleaned up if
write_secure fails.

```

```

self.key_file_path = Some(path.clone());
self.key_pair = key_pair.clone();

util.write_secure(&key_name, &path, material)?;

Ok(key_pair)
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [CreateKeyPair](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

TRY.
  oo_result = lo_ec2->createkeypair( iv_keyname = iv_key_name ).
  " oo_result is returned for testing purposes. "
  MESSAGE 'Amazon EC2 key pair created.' TYPE 'I'.
  CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
  DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
  MESSAGE lv_error TYPE 'E'.
ENDTRY.

```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [CreateKeyPair](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2

/// Create a new RSA key pair and save the private key to a randomly-named
/// file in the temporary directory.
///
/// - Parameter name: The name of the key pair to create.
///
/// - Returns: The URL of the newly created `.pem` file or `nil` if unable
///   to create the key pair.
func createKeyPair(name: String) async -> URL? {
    do {
        let output = try await ec2Client.createKeyPair(
            input: CreateKeyPairInput(
                keyName: name
            )
        )

        guard let keyMaterial = output.keyMaterial else {
            return nil
        }

        // Build the URL of the temporary private key file.

        let fileURL = URL.temporaryDirectory
            .appendingPathComponent(name)
            .appendingPathExtension("pem")

        do {
            try keyMaterial.write(to: fileURL, atomically: true, encoding:
String.Encoding.utf8)
            return fileURL
        } catch {
```

```
        print("*** Failed to write the private key.")
        return nil
    }
} catch {
    print("*** Unable to create the key pair.")
    return nil
}
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [CreateKeyPair](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## CreateLaunchTemplate 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 CreateLaunchTemplate。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)
- [建立具私有子網路和 NAT 閘道的 VPC](#)

.NET

SDK for .NET

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Creates an Amazon EC2 launch template to use with Amazon EC2 Auto
Scaling.
/// The launch template specifies a Bash script in its user data field that
runs after
```

```

    /// the instance is started. This script installs the Python packages and
    starts a Python
    /// web server on the instance.
    /// </summary>
    /// <param name="startupScriptPath">The path to a Bash script file that is
    run.</param>
    /// <param name="instancePolicyPath">The path to a permissions policy to
    create and attach to the profile.</param>
    /// <returns>The template object.</returns>
    public async Task<Amazon.EC2.Model.LaunchTemplate> CreateTemplate(string
    startupScriptPath, string instancePolicyPath)
    {
        try
        {
            await CreateKeyPair(_keyPairName);
            await CreateInstanceProfileWithName(_instancePolicyName,
            _instanceRoleName,
                _instanceProfileName, instancePolicyPath);

            var startServerText = await File.ReadAllTextAsync(startupScriptPath);
            var plainTextBytes =
            System.Text.Encoding.UTF8.GetBytes(startServerText);

            var amiLatest = await _amazonSsm.GetParameterAsync(
                new GetParameterRequest() { Name = _amiParam });
            var amiId = amiLatest.Parameter.Value;
            var launchTemplateResponse = await
            _amazonEc2.CreateLaunchTemplateAsync(
                new CreateLaunchTemplateRequest()
                {
                    LaunchTemplateName = _launchTemplateName,
                    LaunchTemplateData = new RequestLaunchTemplateData()
                    {
                        InstanceType = _instanceType,
                        ImageId = amiId,
                        IamInstanceProfile =
                            new
            LaunchTemplateIamInstanceProfileSpecificationRequest()
                            {
                                Name = _instanceProfileName
                            },
                        KeyName = _keyPairName,
                        UserData = System.Convert.ToBase64String(plainTextBytes)
                    }
                }
            );
        }
        catch { }
    }
}

```

```

        }
    });
    return launchTemplateResponse.LaunchTemplate;
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode ==
"InvalidLaunchTemplateName.AlreadyExistsException")
    {
        _logger.LogError($"Could not create the template, the name
{_launchTemplateName} already exists. " +
                        $"Please try again with a unique name.");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError($"An error occurred while creating the template.:
{ex.Message}");
    throw;
}
}
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [CreateLaunchTemplate](#)。

## CLI

### AWS CLI

#### 範例 1：建立啟動範本

以下 `create-launch-template` 範例會建立啟動範本，而此範本可指定執行個體啟動所在的子網路、將公有 IP 位址和 IPv6 位址指派給執行個體，並為執行個體建立標籤。

```

aws ec2 create-launch-template \
  --launch-template-name TemplateForWebServer \
  --version-description WebVersion1 \
  --launch-template-data '{"NetworkInterfaces":
[{"AssociatePublicIpAddress":true,"DeviceIndex":0,"Ipv6AddressCount":1,"SubnetId":"subnet
[{"ResourceType":"instance","Tags":[{"Key":"purpose","Value":"webserver"}]}]}'

```

輸出：

```
{
  "LaunchTemplate": {
    "LatestVersionNumber": 1,
    "LaunchTemplateId": "lt-01238c059e3466abc",
    "LaunchTemplateName": "TemplateForWebServer",
    "DefaultVersionNumber": 1,
    "CreatedBy": "arn:aws:iam::123456789012:user/Bob",
    "CreateTime": "2019-01-27T09:13:24.000Z"
  }
}
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的「從啟動範本啟動執行個體」。如需有關引用 JSON 格式參數的詳細資訊，請參閱《AWS 命令行介面使用者指南》中的「引用字串」。

範例 2：為 Amazon EC2 Auto Scaling 建立啟動範本

以下 `create-launch-template` 範例會建立具備多個標籤和區塊型裝置映射的啟動範本，以指定執行個體啟動時的額外 EBS 磁碟區。請為 `Groups`，即對應至 Auto Scaling 群組在其中啟動執行個體的 VPC 安全群組指定數值。將 VPC 和子網路指定為 Auto Scaling 群組的屬性。

```
aws ec2 create-launch-template \
  --launch-template-name TemplateForAutoScaling \
  --version-description AutoScalingVersion1 \
  --launch-template-data '{"NetworkInterfaces":
    [{"DeviceIndex":0,"AssociatePublicIpAddress":true,"Groups":
      [{"sg-7c227019,sg-903004f8"},"DeleteOnTermination":true}],"ImageId":"ami-
      b42209de","InstanceType":"m4.large","TagSpecifications":
      [{"ResourceType":"instance","Tags":[{"Key":"environment","Value":"production"},
        {"Key":"purpose","Value":"webserver"}]},{"ResourceType":"volume","Tags":
        [{"Key":"environment","Value":"production"}, {"Key":"cost-
          center","Value":"cc123"}]}],"BlockDeviceMappings":[{"DeviceName":"/dev/
          sda1","Ebs":{"VolumeSize":100}}]}' --region us-east-1
```

輸出：

```
{
  "LaunchTemplate": {
    "LatestVersionNumber": 1,
    "LaunchTemplateId": "lt-0123c79c33a54e0abc",
```

```

    "LaunchTemplateName": "TemplateForAutoScaling",
    "DefaultVersionNumber": 1,
    "CreatedBy": "arn:aws:iam::123456789012:user/Bob",
    "CreateTime": "2019-04-30T18:16:06.000Z"
  }
}

```

如需詳細資訊，請參閱《Amazon EC2 Auto Scaling 使用者指南》中的「建立 Auto Scaling 群組的啟動範本」。如需有關引用 JSON 格式參數的詳細資訊，請參閱《AWS 命令行介面使用者指南》中的「引用字串」。

### 範例 3：建立指定 EBS 磁碟區加密的啟動範本

下列 `create-launch-template` 範例會建立啟動範本，其中包含從未加密快照中建立的已加密 EBS 磁碟區。此範本也會在建立期間標記磁碟區。如果預設為停用加密，則您必須指定 `Encrypted` 選項，如下列範例所示。如果您使用 `KmsKeyId` 選項來指定客戶受管的 CMK，即使預設為啟用加密，您也必須指定 `Encrypted` 選項。

```

aws ec2 create-launch-template \
  --launch-template-name TemplateForEncryption \
  --launch-template-data file://config.json

```

config.json 的內容：

```

{
  "BlockDeviceMappings": [
    {
      "DeviceName": "/dev/sda1",
      "Ebs": {
        "VolumeType": "gp2",
        "DeleteOnTermination": true,
        "SnapshotId": "snap-066877671789bd71b",
        "Encrypted": true,
        "KmsKeyId": "arn:aws:kms:us-east-1:012345678910:key/abcd1234-
a123-456a-a12b-a123b4cd56ef"
      }
    }
  ],
  "ImageId": "ami-00068cd7555f543d5",
  "InstanceType": "c5.large",
  "TagSpecifications": [
    {

```

```

        "ResourceType": "volume",
        "Tags": [
            {
                "Key": "encrypted",
                "Value": "yes"
            }
        ]
    }
]
}

```

輸出：

```

{
  "LaunchTemplate": {
    "LatestVersionNumber": 1,
    "LaunchTemplateId": "lt-0d5bd51bcf8530abc",
    "LaunchTemplateName": "TemplateForEncryption",
    "DefaultVersionNumber": 1,
    "CreatedBy": "arn:aws:iam::123456789012:user/Bob",
    "CreateTime": "2020-01-07T19:08:36.000Z"
  }
}

```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的「從快照還原 Amazon EBS 磁碟區」和「預設加密」。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateLaunchTemplate](#)。

## JavaScript

適用於 JavaScript (v3) 的 SDK

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

const ssmClient = new SSMClient({});
const { Parameter } = await ssmClient.send(

```

```

    new GetParameterCommand({
      Name: "/aws/service/ami-amazon-linux-latest/amzn2-ami-hvm-x86_64-gp2",
    }),
  );
const ec2Client = new EC2Client({});
await ec2Client.send(
  new CreateLaunchTemplateCommand({
    LaunchTemplateName: NAMES.launchTemplateName,
    LaunchTemplateData: {
      InstanceType: "t3.micro",
      ImageId: Parameter.Value,
      IamInstanceProfile: { Name: NAMES.instanceProfileName },
      UserData: readFileSync(
        join(RESOURCES_PATH, "server_startup_script.sh"),
      ).toString("base64"),
      KeyName: NAMES.keyPairName,
    },
  }),
);

```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [CreateLaunchTemplate](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

此範例會建立一個啟動範本，其中包含可授予執行個體特定許可的執行個體設定檔，以及在執行個體啟動後在其上執行的使用者資料 Bash 指令碼。

```

class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

```

```
def __init__(
    self,
    resource_prefix: str,
    inst_type: str,
    ami_param: str,
    autoscaling_client: boto3.client,
    ec2_client: boto3.client,
    ssm_client: boto3.client,
    iam_client: boto3.client,
):
    """
    Initializes the AutoScaler class with the necessary parameters.

    :param resource_prefix: The prefix for naming AWS resources that are
    created by this class.
    :param inst_type: The type of EC2 instance to create, such as t3.micro.
    :param ami_param: The Systems Manager parameter used to look up the AMI
    that is created.
    :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
    :param ec2_client: A Boto3 EC2 client.
    :param ssm_client: A Boto3 Systems Manager client.
    :param iam_client: A Boto3 IAM client.
    """
    self.inst_type = inst_type
    self.ami_param = ami_param
    self.autoscaling_client = autoscaling_client
    self.ec2_client = ec2_client
    self.ssm_client = ssm_client
    self.iam_client = iam_client
    sts_client = boto3.client("sts")
    self.account_id = sts_client.get_caller_identity()["Account"]

    self.key_pair_name = f"{resource_prefix}-key-pair"
    self.launch_template_name = f"{resource_prefix}-template-"
    self.group_name = f"{resource_prefix}-group"

    # Happy path
    self.instance_policy_name = f"{resource_prefix}-pol"
    self.instance_role_name = f"{resource_prefix}-role"
    self.instance_profile_name = f"{resource_prefix}-prof"

    # Failure mode
    self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
    self.bad_creds_role_name = f"{resource_prefix}-bc-role"
```

```

self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def create_template(
    self, server_startup_script_file: str, instance_policy_file: str
) -> Dict[str, Any]:
    """
    Creates an Amazon EC2 launch template to use with Amazon EC2 Auto
    Scaling. The
    launch template specifies a Bash script in its user data field that runs
    after
    the instance is started. This script installs Python packages and starts
    a
    Python web server on the instance.

    :param server_startup_script_file: The path to a Bash script file that is
    run
                                     when an instance starts.
    :param instance_policy_file: The path to a file that defines a
    permissions policy
                                to create and attach to the instance
    profile.
    :return: Information about the newly created template.
    """
    template = {}
    try:
        # Create key pair and instance profile
        self.create_key_pair(self.key_pair_name)
        self.create_instance_profile(
            instance_policy_file,
            self.instance_policy_name,
            self.instance_role_name,
            self.instance_profile_name,
        )

        # Read the startup script
        with open(server_startup_script_file) as file:
            start_server_script = file.read()

        # Get the latest AMI ID
        ami_latest = self.ssm_client.get_parameter(Name=self.ami_param)
        ami_id = ami_latest["Parameter"]["Value"]

        # Create the launch template

```

```
lt_response = self.ec2_client.create_launch_template(
    LaunchTemplateName=self.launch_template_name,
    LaunchTemplateData={
        "InstanceType": self.inst_type,
        "ImageId": ami_id,
        "IamInstanceProfile": {"Name": self.instance_profile_name},
        "UserData": base64.b64encode(
            start_server_script.encode(encoding="utf-8")
        ).decode(encoding="utf-8"),
        "KeyName": self.key_pair_name,
    },
)
template = lt_response["LaunchTemplate"]
log.info(
    f"Created launch template {self.launch_template_name} for AMI
    {ami_id} on {self.inst_type}."
)
except ClientError as err:
    log.error(f"Failed to create launch template
    {self.launch_template_name}.")
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidLaunchTemplateName.AlreadyExistsException":
        log.info(
            f"Launch template {self.launch_template_name} already exists,
            nothing to do."
        )
    log.error(f"Full error:\n\t{err}")
return template
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [CreateLaunchTemplate](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateNetworkAcl` 與 CLI

下列程式碼範例示範如何使用 `CreateNetworkAcl`。

## CLI

## AWS CLI

## 建立網路 ACL

此範例會建立指定之 VPC 的網路 ACL。

命令：

```
aws ec2 create-network-acl --vpc-id vpc-a01106c2
```

輸出：

```
{
  "NetworkAcl": {
    "Associations": [],
    "NetworkAclId": "acl-5fb85d36",
    "VpcId": "vpc-a01106c2",
    "Tags": [],
    "Entries": [
      {
        "CidrBlock": "0.0.0.0/0",
        "RuleNumber": 32767,
        "Protocol": "-1",
        "Egress": true,
        "RuleAction": "deny"
      },
      {
        "CidrBlock": "0.0.0.0/0",
        "RuleNumber": 32767,
        "Protocol": "-1",
        "Egress": false,
        "RuleAction": "deny"
      }
    ],
    "IsDefault": false
  }
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateNetworkAcl](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會為指定的 VPC 建立網路 ACL。

```
New-EC2NetworkAcl -VpcId vpc-12345678
```

輸出：

```
Associations : {}
Entries      : {Amazon.EC2.Model.NetworkAclEntry,
               Amazon.EC2.Model.NetworkAclEntry}
IsDefault    : False
NetworkAclId : acl-12345678
Tags         : {}
VpcId        : vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateNetworkAcl](#)。

### Tools for PowerShell V5

範例 1：此範例會為指定的 VPC 建立網路 ACL。

```
New-EC2NetworkAcl -VpcId vpc-12345678
```

輸出：

```
Associations : {}
Entries      : {Amazon.EC2.Model.NetworkAclEntry,
               Amazon.EC2.Model.NetworkAclEntry}
IsDefault    : False
NetworkAclId : acl-12345678
Tags         : {}
VpcId        : vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateNetworkAcl](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateNetworkAclEntry` 與 CLI

下列程式碼範例示範如何使用 `CreateNetworkAclEntry`。

### CLI

#### AWS CLI

##### 建立網路 ACL 輸入項

此範例會為指定的網路 ACL 建立輸入項。此規則允許將流量從 UDP 連接埠 53 (DNS) 上的任何 IPv4 位址 (0.0.0.0/0)，傳入任何相關聯的子網路。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 create-network-acl-entry --network-acl-id acl-5fb85d36 --ingress --rule-number 100 --protocol udp --port-range From=53,To=53 --cidr-block 0.0.0.0/0 --rule-action allow
```

此範例會為指定的網路 ACL 建立規則，允許從 TCP 連接埠 80 (HTTP) 上的任何 IPv6 位址 (::/0) 傳入流量。

命令：

```
aws ec2 create-network-acl-entry --network-acl-id acl-5fb85d36 --ingress --rule-number 120 --protocol tcp --port-range From=80,To=80 --ipv6-cidr-block ::/0 --rule-action allow
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateNetworkAclEntry](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會為指定的網路 ACL 建立項目。此規則允許來自 UDP 連接埠 53 (DNS) 上任何位置 (0.0.0.0/0) 的傳入流量，傳入任何相關聯的子網路。

```
New-EC2NetworkAclEntry -NetworkAclId acl-12345678 -Egress $false -RuleNumber 100 -Protocol 17 -PortRange_From 53 -PortRange_To 53 -CidrBlock 0.0.0.0/0 -RuleAction allow
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateNetworkAclEntry](#)。

## Tools for PowerShell V5

範例 1：此範例會為指定的網路 ACL 建立項目。此規則允許來自 UDP 連接埠 53 (DNS) 上任何位置 (0.0.0.0/0) 的傳入流量，傳入任何相關聯的子網路。

```
New-EC2NetworkAclEntry -NetworkAclId acl-12345678 -Egress $false -RuleNumber 100 -Protocol 17 -PortRange_From 53 -PortRange_To 53 -CidrBlock 0.0.0.0/0 -RuleAction allow
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateNetworkAclEntry](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateNetworkInterface` 與 CLI

下列程式碼範例示範如何使用 `CreateNetworkInterface`。

### CLI

#### AWS CLI

範例 1：指定網路介面的 IPv4 位址

下列 `create-network-interface` 範例會為具有指定之主要 IPv4 位址的指定子網路，建立網路介面。

```
aws ec2 create-network-interface \  
  --subnet-id subnet-00a24d0d67acf6333 \  
  --description "my network interface" \  
  --groups sg-09dfba7ed20cda78b \  
  --private-ip-address 10.0.8.17
```

輸出：

```
{
  "NetworkInterface": {
    "AvailabilityZone": "us-west-2a",
    "Description": "my network interface",
    "Groups": [
      {
        "GroupName": "my-security-group",
        "GroupId": "sg-09dfba7ed20cda78b"
      }
    ],
    "InterfaceType": "interface",
    "Ipv6Addresses": [],
    "MacAddress": "06:6a:0f:9a:49:37",
    "NetworkInterfaceId": "eni-0492b355f0cf3b3f8",
    "OwnerId": "123456789012",
    "PrivateDnsName": "ip-10-0-8-18.us-west-2.compute.internal",
    "PrivateIpAddress": "10.0.8.17",
    "PrivateIpAddresses": [
      {
        "Primary": true,
        "PrivateDnsName": "ip-10-0-8-17.us-west-2.compute.internal",
        "PrivateIpAddress": "10.0.8.17"
      }
    ],
    "RequesterId": "AIDA4Z3Y7GSXTMEXAMPLE",
    "RequesterManaged": false,
    "SourceDestCheck": true,
    "Status": "pending",
    "SubnetId": "subnet-00a24d0d67acf6333",
    "TagSet": [],
    "VpcId": "vpc-02723a0feeeb9d57b"
  }
}
```

## 範例 2：使用 IPv4 位址和 IPv6 位址建立網路介面

下列 `create-network-interface` 範例會使用 Amazon EC2 選取的 IPv4 位址和 IPv6 位址，為指定的子網路建立網路介面。

```
aws ec2 create-network-interface \
  --subnet-id subnet-00a24d0d67acf6333 \
  --description "my dual stack network interface" \
  --ipv6-address-count 1 \
```

```
--groups sg-09dfba7ed20cda78b
```

輸出：

```
{
  "NetworkInterface": {
    "AvailabilityZone": "us-west-2a",
    "Description": "my dual stack network interface",
    "Groups": [
      {
        "GroupName": "my-security-group",
        "GroupId": "sg-09dfba7ed20cda78b"
      }
    ],
    "InterfaceType": "interface",
    "Ipv6Addresses": [
      {
        "Ipv6Address": "2600:1f13:cfe:3650:a1dc:237c:393a:4ba7",
        "IsPrimaryIpv6": false
      }
    ],
    "MacAddress": "06:b8:68:d2:b2:2d",
    "NetworkInterfaceId": "eni-05da417453f9a84bf",
    "OwnerId": "123456789012",
    "PrivateDnsName": "ip-10-0-8-18.us-west-2.compute.internal",
    "PrivateIpAddress": "10.0.8.18",
    "PrivateIpAddresses": [
      {
        "Primary": true,
        "PrivateDnsName": "ip-10-0-8-18.us-west-2.compute.internal",
        "PrivateIpAddress": "10.0.8.18"
      }
    ],
    "RequesterId": "AIDA4Z3Y7GSXTMEXAMPLE",
    "RequesterManaged": false,
    "SourceDestCheck": true,
    "Status": "pending",
    "SubnetId": "subnet-00a24d0d67acf6333",
    "TagSet": [],
    "VpcId": "vpc-02723a0feeeb9d57b",
    "Ipv6Address": "2600:1f13:cfe:3650:a1dc:237c:393a:4ba7"
  }
}
```

### 範例 3：使用連線追蹤組態選項建立網路介面

下列 `create-network-interface` 範例會建立網路介面，並設定閒置連線追蹤逾時。

```
aws ec2 create-network-interface \  
  --subnet-id subnet-00a24d0d67acf6333 \  
  --groups sg-02e57dbcf0331c1b \  
  --connection-tracking-specification TcpEstablishedTimeout=86400,UdpTimeout=60
```

輸出：

```
{  
  "NetworkInterface": {  
    "AvailabilityZone": "us-west-2a",  
    "ConnectionTrackingConfiguration": {  
      "TcpEstablishedTimeout": 86400,  
      "UdpTimeout": 60  
    },  
    "Description": "",  
    "Groups": [  
      {  
        "GroupName": "my-security-group",  
        "GroupId": "sg-02e57dbcf0331c1b"  
      }  
    ],  
    "InterfaceType": "interface",  
    "Ipv6Addresses": [],  
    "MacAddress": "06:4c:53:de:6d:91",  
    "NetworkInterfaceId": "eni-0c133586e08903d0b",  
    "OwnerId": "123456789012",  
    "PrivateDnsName": "ip-10-0-8-94.us-west-2.compute.internal",  
    "PrivateIpAddress": "10.0.8.94",  
    "PrivateIpAddresses": [  
      {  
        "Primary": true,  
        "PrivateDnsName": "ip-10-0-8-94.us-west-2.compute.internal",  
        "PrivateIpAddress": "10.0.8.94"  
      }  
    ],  
    "RequesterId": "AIDA4Z3Y7GSXTMEXAMPLE",  
    "RequesterManaged": false,  
    "SourceDestCheck": true,  
    "Status": "pending",
```

```

    "SubnetId": "subnet-00a24d0d67acf6333",
    "TagSet": [],
    "VpcId": "vpc-02723a0feeeb9d57b"
  }
}

```

#### 範例 4：建立 Elastic Fabric Adapter

以下 `create-network-interface` 範例會建立 EFA。

```

aws ec2 create-network-interface \
  --interface-type efa \
  --subnet-id subnet-00a24d0d67acf6333 \
  --description "my efa" \
  --groups sg-02e57dbcfe0331c1b

```

輸出：

```

{
  "NetworkInterface": {
    "AvailabilityZone": "us-west-2a",
    "Description": "my efa",
    "Groups": [
      {
        "GroupName": "my-efa-sg",
        "GroupId": "sg-02e57dbcfe0331c1b"
      }
    ],
    "InterfaceType": "efa",
    "Ipv6Addresses": [],
    "MacAddress": "06:d7:a4:f7:4d:57",
    "NetworkInterfaceId": "eni-034acc2885e862b65",
    "OwnerId": "123456789012",
    "PrivateDnsName": "ip-10-0-8-180.us-west-2.compute.internal",
    "PrivateIpAddress": "10.0.8.180",
    "PrivateIpAddresses": [
      {
        "Primary": true,
        "PrivateDnsName": "ip-10-0-8-180.us-west-2.compute.internal",
        "PrivateIpAddress": "10.0.8.180"
      }
    ],
    "RequesterId": "AIDA4Z3Y7GSXTMEXAMPLE",
  }
}

```

```

    "RequesterManaged": false,
    "SourceDestCheck": true,
    "Status": "pending",
    "SubnetId": "subnet-00a24d0d67acf6333",
    "TagSet": [],
    "VpcId": "vpc-02723a0feeeb9d57b"
  }
}

```

如需詳細，請參閱《Amazon EC2 使用者指南》中的[彈性網絡介面](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateNetworkInterface](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會建立指定的網路介面。

```

New-EC2NetworkInterface -SubnetId subnet-1a2b3c4d -Description "my network
interface" -Group sg-12345678 -PrivateIpAddress 10.0.0.17

```

輸出：

```

Association           :
Attachment            :
AvailabilityZone      : us-west-2c
Description           : my network interface
Groups                : {my-security-group}
MacAddress            : 0a:72:bc:1a:cd:7f
NetworkInterfaceId   : eni-12345678
OwnerId               : 123456789012
PrivateDnsName        : ip-10-0-0-17.us-west-2.compute.internal
PrivateIpAddress      : 10.0.0.17
PrivateIpAddresses    : {}
RequesterId           :
RequesterManaged     : False
SourceDestCheck       : True
Status                : pending
SubnetId              : subnet-1a2b3c4d
TagSet                : {}
VpcId                 : vpc-12345678

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateNetworkInterface](#)。

## Tools for PowerShell V5

範例 1：此範例會建立指定的網路介面。

```
New-EC2NetworkInterface -SubnetId subnet-1a2b3c4d -Description "my network interface" -Group sg-12345678 -PrivateIpAddress 10.0.0.17
```

輸出：

```
Association      :
Attachment       :
AvailabilityZone  : us-west-2c
Description      : my network interface
Groups           : {my-security-group}
MacAddress       : 0a:72:bc:1a:cd:7f
NetworkInterfaceId : eni-12345678
OwnerId          : 123456789012
PrivateDnsName   : ip-10-0-0-17.us-west-2.compute.internal
PrivateIpAddress : 10.0.0.17
PrivateIpAddresses : {}
RequesterId      :
RequesterManaged : False
SourceDestCheck  : True
Status           : pending
SubnetId         : subnet-1a2b3c4d
TagSet           : {}
VpcId            : vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateNetworkInterface](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **CreatePlacementGroup** 與 CLI

下列程式碼範例示範如何使用 `CreatePlacementGroup`。

## CLI

### AWS CLI

#### 建立置放群組

此範例命令會建立具有指定名稱的置放群組。

命令：

```
aws ec2 create-placement-group --group-name my-cluster --strategy cluster
```

#### 建立分區放置群組

此範例命令會建立名為 HDFS-Group-A 的分區放置群組，其中包含五個分區。

命令：

```
aws ec2 create-placement-group --group-name HDFS-Group-A --strategy partition --  
partition-count 5
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreatePlacementGroup](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會建立具有指定名稱的置放群組。

```
New-EC2PlacementGroup -GroupName my-placement-group -Strategy cluster
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreatePlacementGroup](#)。

### Tools for PowerShell V5

範例 1：此範例會建立具有指定名稱的置放群組。

```
New-EC2PlacementGroup -GroupName my-placement-group -Strategy cluster
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreatePlacementGroup](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateRoute` 與 CLI

下列程式碼範例示範如何使用 `CreateRoute`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)
- [開始使用 Transit Gateway](#)

## CLI

### AWS CLI

#### 建立路由

此範例會建立指定路由表的路由。路由符合所有 IPv4 流量 (`0.0.0.0/0`)，並將其路由至指定的網際網路閘道。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 create-route --route-table-id rtb-22574640 --destination-cidr-block 0.0.0.0/0 --gateway-id igw-c0a643a9
```

此範例命令會在路由表 `rtb-g8ff4ea2` 中建立路由。路由符合 IPv4 CIDR 區塊 `10.0.0.0/16` 的流量，並將其路由至 VPC 對等互連 `pcx-111aaa22`。此路由可讓流量導向至 VPC 對等互連中的對等 VPC。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 create-route --route-table-id rtb-g8ff4ea2 --destination-cidr-block 10.0.0.0/16 --vpc-peering-connection-id pcx-1a2b3c4d
```

此範例會在指定的路由表中建立符合所有 IPv6 流量 (::/0) 的路由，並將其路由至指定的輸出限定網際網路閘道。

命令：

```
aws ec2 create-route --route-table-id rtb-dce620b8 --destination-ipv6-cidr-block ::/0 --egress-only-internet-gateway-id eigw-01eadbd45ecd7943f
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateRoute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會為指定的路由表建立指定的路由。路由符合所有流量，並將其傳送至指定的網際網路閘道。

```
New-EC2Route -RouteTableId rtb-1a2b3c4d -DestinationCidrBlock 0.0.0.0/0 - GatewayId igw-1a2b3c4d
```

輸出：

```
True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateRoute](#)。

### Tools for PowerShell V5

範例 1：此範例會為指定的路由表建立指定的路由。路由符合所有流量，並將其傳送至指定的網際網路閘道。

```
New-EC2Route -RouteTableId rtb-1a2b3c4d -DestinationCidrBlock 0.0.0.0/0 - GatewayId igw-1a2b3c4d
```

輸出：

```
True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateRoute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## CreateRouteTable 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 CreateRouteTable。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

### CLI

#### AWS CLI

##### 建立路由表

此範例會建立指定 VPC 的路由表。

命令：

```
aws ec2 create-route-table --vpc-id vpc-a01106c2
```

輸出：

```
{
  "RouteTable": {
    "Associations": [],
    "RouteTableId": "rtb-22574640",
    "VpcId": "vpc-a01106c2",
    "PropagatingVgws": [],
    "Tags": [],
    "Routes": [
      {
        "GatewayId": "local",
        "DestinationCidrBlock": "10.0.0.0/16",
```

```
        "State": "active"
      }
    ]
  }
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateRouteTable](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會為指定的 VPC 建立路由表。

```
New-EC2RouteTable -VpcId vpc-12345678
```

輸出：

```
Associations      : {}
PropagatingVgws   : {}
Routes            : {}
RouteTableId      : rtb-1a2b3c4d
Tags              : {}
VpcId             : vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateRouteTable](#)。

### Tools for PowerShell V5

範例 1：此範例會為指定的 VPC 建立路由表。

```
New-EC2RouteTable -VpcId vpc-12345678
```

輸出：

```
Associations      : {}
PropagatingVgws   : {}
Routes            : {}
RouteTableId      : rtb-1a2b3c4d
Tags              : {}
```

```
VpcId           : vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateRouteTable](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
require 'aws-sdk-ec2'

# Prerequisites:
#
# - A VPC in Amazon VPC.
# - A subnet in that VPC.
# - A gateway attached to that subnet.
#
# @param ec2_resource [Aws::EC2::Resource] An initialized
#   Amazon Elastic Compute Cloud (Amazon EC2) resource object.
# @param vpc_id [String] The ID of the VPC for the route table.
# @param subnet_id [String] The ID of the subnet for the route table.
# @param gateway_id [String] The ID of the gateway for the route.
# @param destination_cidr_block [String] The destination CIDR block
#   for the route.
# @param tag_key [String] The key portion of the tag for the route table.
# @param tag_value [String] The value portion of the tag for the route table.
# @return [Boolean] true if the route table was created and associated;
#   otherwise, false.
# @example
#   exit 1 unless route_table_created_and_associated?(
#     Aws::EC2::Resource.new(region: 'us-west-2'),
#     'vpc-0b6f769731EXAMPLE',
#     'subnet-03d9303b57EXAMPLE',
#     'igw-06ca90c011EXAMPLE',
#     '0.0.0.0/0',
```

```
# 'my-key',
# 'my-value'
# )
def route_table_created_and_associated?(
  ec2_resource,
  vpc_id,
  subnet_id,
  gateway_id,
  destination_cidr_block,
  tag_key,
  tag_value
)
  route_table = ec2_resource.create_route_table(vpc_id: vpc_id)
  puts "Created route table with ID '#{route_table.id}'."
  route_table.create_tags(
    tags: [
      {
        key: tag_key,
        value: tag_value
      }
    ]
  )
  puts 'Added tags to route table.'
  route_table.create_route(
    destination_cidr_block: destination_cidr_block,
    gateway_id: gateway_id
  )
  puts 'Created route with destination CIDR block ' \
    "'#{destination_cidr_block}' and associated with gateway " \
    "with ID '#{gateway_id}'."
  route_table.associate_with_subnet(subnet_id: subnet_id)
  puts "Associated route table with subnet with ID '#{subnet_id}'."
  true
rescue StandardError => e
  puts "Error creating or associating route table: #{e.message}"
  puts 'If the route table was created but not associated, you should ' \
    'clean up by deleting the route table.'
  false
end

# Example usage:
def run_me
  vpc_id = ''
  subnet_id = ''
```

```
gateway_id = ''
destination_cidr_block = ''
tag_key = ''
tag_value = ''
region = ''
# Print usage information and then stop.
if ARGV[0] == '--help' || ARGV[0] == '-h'
  puts 'Usage: ruby ec2-ruby-example-create-route-table.rb ' \
    'VPC_ID SUBNET_ID GATEWAY_ID DESTINATION_CIDR_BLOCK ' \
    'TAG_KEY TAG_VALUE REGION'
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  puts 'Example: ruby ec2-ruby-example-create-route-table.rb ' \
    'vpc-0b6f769731EXAMPLE subnet-03d9303b57EXAMPLE igw-06ca90c011EXAMPLE ' \
    "'0.0.0.0/0' my-key my-value us-west-2"
  exit 1
# If no values are specified at the command prompt, use these default values.
elsif ARGV.count.zero?
  vpc_id = 'vpc-0b6f769731EXAMPLE'
  subnet_id = 'subnet-03d9303b57EXAMPLE'
  gateway_id = 'igw-06ca90c011EXAMPLE'
  destination_cidr_block = '0.0.0.0/0'
  tag_key = 'my-key'
  tag_value = 'my-value'
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  region = 'us-west-2'
# Otherwise, use the values as specified at the command prompt.
else
  vpc_id = ARGV[0]
  subnet_id = ARGV[1]
  gateway_id = ARGV[2]
  destination_cidr_block = ARGV[3]
  tag_key = ARGV[4]
  tag_value = ARGV[5]
  region = ARGV[6]
end

ec2_resource = Aws::EC2::Resource.new(region: region)

if route_table_created_and_associated?(
  ec2_resource,
  vpc_id,
  subnet_id,
  gateway_id,
  destination_cidr_block,
```

```
    tag_key,  
    tag_value  
  )  
  puts 'Route table created and associated.'  
else  
  puts 'Route table not created or not associated.'  
end  
end  
  
run_me if $PROGRAM_NAME == __FILE__
```

- 如需 API 詳細資訊，請參閱 AWS SDK for Ruby API 參考中的 [CreateRouteTable](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## CreateSecurityGroup 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 CreateSecurityGroup。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)
- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

.NET

SDK for .NET

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
```

```
    /// Create an Amazon EC2 security group with a specified name and
description.
    /// </summary>
    /// <param name="groupName">The name for the new security group.</param>
    /// <param name="groupDescription">A description of the new security group.</
param>
    /// <returns>The group Id of the new security group.</returns>
    public async Task<string> CreateSecurityGroup(string groupName, string
groupDescription)
    {
        try
        {
            var response = await _amazonEC2.CreateSecurityGroupAsync(
                new CreateSecurityGroupRequest(groupName, groupDescription));

            // Wait until the security group exists.
            int retries = 5;
            while (retries-- > 0)
            {
                var groups = await DescribeSecurityGroups(response.GroupId);
                if (groups.Any())
                {
                    return response.GroupId;
                }

                Thread.Sleep(5000);
                retries--;
            }
            _logger.LogError($"Unable to find newly created group {groupName}.");
            throw new DoesNotExistException("security group not found");
        }
        catch (AmazonEC2Exception ec2Exception)
        {
            if (ec2Exception.ErrorCode == "ResourceAlreadyExists")
            {
                _logger.LogError(
                    $"A security group with the name {groupName} already exists.
{ec2Exception.Message}");
            }
            throw;
        }
        catch (Exception ex)
        {
            _logger.LogError(
```

```

        $"An error occurred while creating the security group.:
{ex.Message}");
        throw;
    }
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [CreateSecurityGroup](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

#####
# function ec2_create_security_group
#
# This function creates an Amazon Elastic Compute Cloud (Amazon EC2) security
# group.
#
# Parameters:
#     -n security_group_name - The name of the security group.
#     -d security_group_description - The description of the security group.
#
# Returns:
#     The ID of the created security group, or an error message if the
#     operation fails.
# And:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_create_security_group() {
    local security_group_name security_group_description response

    # Function to display usage information

```

```
function usage() {
    echo "function ec2_create_security_group"
    echo "Creates an Amazon Elastic Compute Cloud (Amazon EC2) security group."
    echo "  -n security_group_name - The name of the security group."
    echo "  -d security_group_description - The description of the security
group."
    echo ""
}

# Parse the command-line arguments
while getopts "n:d:h" option; do
    case "${option}" in
        n) security_group_name="${OPTARG}" ;;
        d) security_group_description="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$security_group_name" ]]; then
    errecho "ERROR: You must provide a security group name with the -n
parameter."
    return 1
fi

if [[ -z "$security_group_description" ]]; then
    errecho "ERROR: You must provide a security group description with the -d
parameter."
    return 1
fi

# Create the security group
response=$(aws ec2 create-security-group \
    --group-name "$security_group_name" \
    --description "$security_group_description" \
```

```

--query "GroupId" \
--output text) || {
aws_cli_error_log ${?}
errecho "ERROR: AWS reports create-security-group operation failed."
errecho "$response"
return 1
}

echo "$response"
return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    }
}

```

```

elif [ "$err_code" == 130 ]; then
    errecho " Process received SIGINT."
elif [ "$err_code" == 252 ]; then
    errecho " Command syntax invalid."
elif [ "$err_code" == 253 ]; then
    errecho " The system environment or configuration was invalid."
elif [ "$err_code" == 254 ]; then
    errecho " The service returned an error."
elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
fi

return 0
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateSecurityGroup](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

//! Create a security group.
/*!
    \param groupName: A security group name.
    \param description: A description.
    \param vpcID: A virtual private cloud (VPC) ID.
    \param[out] groupIDResult: A string to receive the group ID.
    \param clientConfiguration: AWS client configuration.
    \return bool: Function succeeded.
*/
bool AwsDoc::EC2::createSecurityGroup(const Aws::String &groupName,
                                     const Aws::String &description,
                                     const Aws::String &vpcID,
                                     Aws::String &groupIDResult,

```

```
const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::CreateSecurityGroupRequest request;

    request.SetGroupName(groupName);
    request.SetDescription(description);
    request.SetVpcId(vpcID);

    const Aws::EC2::Model::CreateSecurityGroupOutcome outcome =
        ec2Client.CreateSecurityGroup(request);

    if (!outcome.IsSuccess()) {
        std::cerr << "Failed to create security group:" <<
            outcome.GetError().GetMessage() << std::endl;
        return false;
    }

    std::cout << "Successfully created security group named " << groupName <<
        std::endl;

    groupIDResult = outcome.GetResult().GetGroupId();

    return true;
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [CreateSecurityGroup](#)。

## CLI

### AWS CLI

為 EC2-Classical 建立安全群組

此範例會建立名為 MySecurityGroup 的安全群組。

命令：

```
aws ec2 create-security-group --group-name MySecurityGroup --description "My security group"
```

輸出：

```
{  
  "GroupId": "sg-903004f8"  
}
```

為 EC2-VPC 建立安全群組

此範例會為指定 VPC 建立名為 MySecurityGroup 的安全群組。

命令：

```
aws ec2 create-security-group --group-name MySecurityGroup --description "My security group" --vpc-id vpc-1a2b3c4d
```

輸出：

```
{  
  "GroupId": "sg-903004f8"  
}
```

如需詳細資訊，請參閱《AWS 命令行介面使用者指南》中的「使用安全群組」。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateSecurityGroup](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
```

```
* Creates a new security group asynchronously with the specified group name,
description, and VPC ID. It also
* authorizes inbound traffic on ports 80 and 22 from the specified IP
address.
*
* @param groupName    the name of the security group to create
* @param groupDesc    the description of the security group
* @param vpcId        the ID of the VPC in which to create the security
group
* @param myIpAddress  the IP address from which to allow inbound traffic
(e.g., "192.168.1.1/0" to allow traffic from
*                      any IP address in the 192.168.1.0/24 subnet)
* @return a CompletableFuture that, when completed, returns the ID of the
created security group
* @throws RuntimeException if there was a failure creating the security
group or authorizing the inbound traffic
*/
public CompletableFuture<String> createSecurityGroupAsync(String groupName,
String groupDesc, String vpcId, String myIpAddress) {
    CreateSecurityGroupRequest createRequest =
CreateSecurityGroupRequest.builder()
        .groupName(groupName)
        .description(groupDesc)
        .vpcId(vpcId)
        .build();

    return getAsyncClient().createSecurityGroup(createRequest)
        .thenCompose(createResponse -> {
            String groupId = createResponse.groupId();
            IpRange ipRange = IpRange.builder()
                .cidrIp(myIpAddress + "/32")
                .build();

            IpPermission ipPerm = IpPermission.builder()
                .ipProtocol("tcp")
                .toPort(80)
                .fromPort(80)
                .ipRanges(ipRange)
                .build();

            IpPermission ipPerm2 = IpPermission.builder()
                .ipProtocol("tcp")
                .toPort(22)
                .fromPort(22)
```

```
        .ipRanges(ipRange)
        .build();

        AuthorizeSecurityGroupIngressRequest authRequest =
AuthorizeSecurityGroupIngressRequest.builder()
        .groupName(groupName)
        .ipPermissions(ipPerm, ipPerm2)
        .build();

        return
getAsyncClient().authorizeSecurityGroupIngress(authRequest)
        .thenApply(authResponse -> groupId);
    })
    .whenComplete((result, exception) -> {
        if (exception != null) {
            if (exception instanceof CompletionException &&
exception.getCause() instanceof Ec2Exception) {
                throw (Ec2Exception) exception.getCause();
            } else {
                throw new RuntimeException("Failed to create security
group: " + exception.getMessage(), exception);
            }
        }
    });
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [CreateSecurityGroup](#)。

## JavaScript

適用於 JavaScript (v3) 的 SDK

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { CreateSecurityGroupCommand, EC2Client } from "@aws-sdk/client-ec2";
```

```
/**
 * Creates a security group.
 * @param {{ groupName: string, description: string }} options
 */
export const main = async ({ groupName, description }) => {
  const client = new EC2Client({});
  const command = new CreateSecurityGroupCommand({
    // Up to 255 characters in length. Cannot start with sg-.
    GroupName: groupName,
    // Up to 255 characters in length.
    Description: description,
  });

  try {
    const { GroupId } = await client.send(command);
    console.log(GroupId);
  } catch (caught) {
    if (caught instanceof Error && caught.name === "InvalidParameterValue") {
      console.warn(`${caught.message}.`);
    } else {
      throw caught;
    }
  }
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [CreateSecurityGroup](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun createEC2SecurityGroup(
```

```
    groupNameVal: String?,
    groupDescVal: String?,
    vpcIdVal: String?,
): String? {
    val request =
        CreateSecurityGroupRequest {
            groupName = groupNameVal
            description = groupDescVal
            vpcId = vpcIdVal
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val resp = ec2.createSecurityGroup(request)
        val ipRange =
            IpRange {
                cidrIp = "0.0.0.0/0"
            }

        val ipPerm =
            IpPermission {
                ipProtocol = "tcp"
                toPort = 80
                fromPort = 80
                ipRanges = listOf(ipRange)
            }

        val ipPerm2 =
            IpPermission {
                ipProtocol = "tcp"
                toPort = 22
                fromPort = 22
                ipRanges = listOf(ipRange)
            }

        val authRequest =
            AuthorizeSecurityGroupIngressRequest {
                groupName = groupNameVal
                ipPermissions = listOf(ipPerm, ipPerm2)
            }
        ec2.authorizeSecurityGroupIngress(authRequest)
        println("Successfully added ingress policy to Security Group
$groupNameVal")
        return resp.groupId
    }
}
```

```
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [CreateSecurityGroup](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會指定的 VPC 建立安全群組。

```
New-EC2SecurityGroup -GroupName my-security-group -Description "my security group" -VpcId vpc-12345678
```

輸出：

```
sg-12345678
```

範例 2：此範例會建立 EC2-Classical 的安全群組。

```
New-EC2SecurityGroup -GroupName my-security-group -Description "my security group"
```

輸出：

```
sg-45678901
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateSecurityGroup](#)。

### Tools for PowerShell V5

範例 1：此範例會指定的 VPC 建立安全群組。

```
New-EC2SecurityGroup -GroupName my-security-group -Description "my security group" -VpcId vpc-12345678
```

輸出：

```
sg-12345678
```

範例 2：此範例會建立 EC2-Classical 的安全群組。

```
New-EC2SecurityGroup -GroupName my-security-group -Description "my security group"
```

輸出：

```
sg-45678901
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateSecurityGroup](#)。

## Python

適用於 Python 的 SDK (Boto3)

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class SecurityGroupWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) security group
    actions."""

    def __init__(self, ec2_client: boto3.client, security_group: Optional[str] =
    None):
        """
        Initializes the SecurityGroupWrapper with an EC2 client and an optional
        security group ID.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param security_group: The ID of a security group to manage. This is a
        high-level identifier
                           that represents the security group.
```

```
    """
    self.ec2_client = ec2_client
    self.security_group = security_group

    @classmethod
    def from_client(cls) -> "SecurityGroupWrapper":
        """
        Creates a SecurityGroupWrapper instance with a default EC2 client.

        :return: An instance of SecurityGroupWrapper initialized with the default
        EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def create(self, group_name: str, group_description: str) -> str:
        """
        Creates a security group in the default virtual private cloud (VPC) of
        the current account.

        :param group_name: The name of the security group to create.
        :param group_description: The description of the security group to
        create.
        :return: The ID of the newly created security group.
        :raise Handles AWS SDK service-level ClientError, with special handling
        for ResourceAlreadyExists
        """
        try:
            response = self.ec2_client.create_security_group(
                GroupName=group_name, Description=group_description
            )
            self.security_group = response["GroupId"]
        except ClientError as err:
            if err.response["Error"]["Code"] == "ResourceAlreadyExists":
                logger.error(
                    f"Security group '{group_name}' already exists. Please choose
                    a different name."
                )
                raise
            else:
                return self.security_group
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [CreateSecurityGroup](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
# This code example does the following:
# 1. Creates an Amazon Elastic Compute Cloud (Amazon EC2) security group.
# 2. Adds inbound rules to the security group.
# 3. Displays information about available security groups.
# 4. Deletes the security group.

require 'aws-sdk-ec2'

# Creates an Amazon Elastic Compute Cloud (Amazon EC2) security group.
#
# Prerequisites:
#
# - A VPC in Amazon Virtual Private Cloud (Amazon VPC).
#
# @param ec2_client [Aws::EC2::Client] An initialized
#   Amazon EC2 client.
# @param group_name [String] A name for the security group.
# @param description [String] A description for the security group.
# @param vpc_id [String] The ID of the VPC for the security group.
# @return [String] The ID of security group that was created.
# @example
#   puts create_security_group(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'my-security-group',
#     'This is my security group.',
```

```
# 'vpc-6713dfEX'
# )
def create_security_group(ec2_client, group_name, description, vpc_id)
  security_group = ec2_client.create_security_group(
    group_name: group_name,
    description: description,
    vpc_id: vpc_id
  )
  puts "Created security group '#{group_name}' with ID " \
    "'#{security_group.group_id}' in VPC with ID '#{vpc_id}'."
  security_group.group_id
rescue StandardError => e
  puts "Error creating security group: #{e.message}"
  'Error'
end

# Adds an inbound rule to an Amazon Elastic Compute Cloud (Amazon EC2)
# security group.
#
# Prerequisites:
#
# - The security group.
#
# @param ec2_client [Aws::EC2::Client] An initialized Amazon EC2 client.
# @param security_group_id [String] The ID of the security group.
# @param ip_protocol [String] The network protocol for the inbound rule.
# @param from_port [String] The originating port for the inbound rule.
# @param to_port [String] The destination port for the inbound rule.
# @param cidr_ip_range [String] The CIDR IP range for the inbound rule.
# @return
# @example
#   exit 1 unless security_group_ingress_authorized?(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'sg-030a858e078f1b9EX',
#     'tcp',
#     '80',
#     '80',
#     '0.0.0.0/0'
#   )
def security_group_ingress_authorized?(
  ec2_client, security_group_id, ip_protocol, from_port, to_port, cidr_ip_range
)
  ec2_client.authorize_security_group_ingress(
    group_id: security_group_id,
```

```

    ip_permissions: [
      {
        ip_protocol: ip_protocol,
        from_port: from_port,
        to_port: to_port,
        ip_ranges: [
          {
            cidr_ip: cidr_ip_range
          }
        ]
      }
    ]
  )
  puts "Added inbound rule to security group '#{security_group_id}' for protocol
" \
    "'#{ip_protocol}' from port '#{from_port}' to port '#{to_port}' " \
    "with CIDR IP range '#{cidr_ip_range}'."
  true
rescue StandardError => e
  puts "Error adding inbound rule to security group: #{e.message}"
  false
end

# Refactored method to simplify complexity for describing security group
permissions
def format_port_information(perm)
  from_port_str = perm.from_port == '-1' || perm.from_port == -1 ? 'All' :
perm.from_port.to_s
  to_port_str = perm.to_port == '-1' || perm.to_port == -1 ? 'All' :
perm.to_port.to_s
  { from_port: from_port_str, to_port: to_port_str }
end

# Displays information about a security group's IP permissions set in
# Amazon Elastic Compute Cloud (Amazon EC2).
def describe_security_group_permissions(perm)
  ports = format_port_information(perm)

  print " Protocol: #{perm.ip_protocol == '-1' ? 'All' : perm.ip_protocol}"
  print ", From: #{ports[:from_port]}, To: #{ports[:to_port]}"

  print ", CIDR IPv6: #{perm.ipv_6_ranges[0].cidr_ipv_6}" if perm.key?
(:ipv_6_ranges) && perm.ipv_6_ranges.count.positive?

```

```
print ", CIDR IPv4: #{perm.ip_ranges[0].cidr_ip}" if perm.key?(:ip_ranges) &&
perm.ip_ranges.count.positive?
print "\n"
end

# Displays information about available security groups in
# Amazon Elastic Compute Cloud (Amazon EC2).
def describe_security_groups(ec2_client)
  response = ec2_client.describe_security_groups

  if response.security_groups.count.positive?
    response.security_groups.each do |sg|
      display_group_details(sg)
    end
  else
    puts 'No security groups found.'
  end
rescue StandardError => e
  puts "Error getting information about security groups: #{e.message}"
end

# Helper method to display the details of security groups
def display_group_details(sg)
  puts '-' * (sg.group_name.length + 13)
  puts "Name:          #{sg.group_name}"
  puts "Description:  #{sg.description}"
  puts "Group ID:     #{sg.group_id}"
  puts "Owner ID:    #{sg.owner_id}"
  puts "VPC ID:      #{sg.vpc_id}"

  display_group_tags(sg.tags) if sg.tags.count.positive?
  display_group_permissions(sg)
end

def display_group_tags(tags)
  puts 'Tags:'
  tags.each do |tag|
    puts "  Key: #{tag.key}, Value: #{tag.value}"
  end
end

def display_group_permissions(sg)
  if sg.ip_permissions.count.positive?
    puts 'Inbound rules:'
  end
end
```

```
    sg.ip_permissions.each do |p|
      describe_security_group_permissions(p)
    end
  end

  return if sg.ip_permissions_egress.empty?

  puts 'Outbound rules:'
  sg.ip_permissions_egress.each do |p|
    describe_security_group_permissions(p)
  end
end

# Deletes an Amazon Elastic Compute Cloud (Amazon EC2)
# security group.
def security_group_deleted?(ec2_client, security_group_id)
  ec2_client.delete_security_group(group_id: security_group_id)
  puts "Deleted security group '#{security_group_id}'."
  true
rescue StandardError => e
  puts "Error deleting security group: #{e.message}"
  false
end

# Example usage with refactored run_me to reduce complexity
def run_me
  group_name, description, vpc_id, ip_protocol_http, from_port_http,
  to_port_http, \
  cidr_ip_range_http, ip_protocol_ssh, from_port_ssh, to_port_ssh, \
  cidr_ip_range_ssh, region = process_arguments
  ec2_client = Aws::EC2::Client.new(region: region)

  security_group_id = attempt_create_security_group(ec2_client, group_name,
  description, vpc_id)
  security_group_exists = security_group_id != 'Error'

  if security_group_exists
    add_inbound_rules(ec2_client, security_group_id, ip_protocol_http,
  from_port_http, to_port_http, cidr_ip_range_http)
    add_inbound_rules(ec2_client, security_group_id, ip_protocol_ssh,
  from_port_ssh, to_port_ssh, cidr_ip_range_ssh)
  end

  describe_security_groups(ec2_client)
```

```
    attempt_delete_security_group(ec2_client, security_group_id) if
    security_group_exists
end

def process_arguments
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    display_help
    exit 1
  elsif ARGV.count.zero?
    default_values
  else
    ARGV
  end
end

def attempt_create_security_group(ec2_client, group_name, description, vpc_id)
  puts 'Attempting to create security group...'
  security_group_id = create_security_group(ec2_client, group_name, description,
  vpc_id)
  puts 'Could not create security group. Skipping this step.' if
  security_group_id == 'Error'
  security_group_id
end

def add_inbound_rules(ec2_client, security_group_id, ip_protocol, from_port,
  to_port, cidr_ip_range)
  puts 'Attempting to add inbound rules to security group...'
  return if security_group_ingress_authorized?(ec2_client, security_group_id,
  ip_protocol, from_port, to_port,
  cidr_ip_range)

  puts 'Could not add inbound rule to security group. Skipping this step.'
end

def attempt_delete_security_group(ec2_client, security_group_id)
  puts "\nAttempting to delete security group..."
  return if security_group_deleted?(ec2_client, security_group_id)

  puts 'Could not delete security group. You must delete it yourself.'
end

def display_help
  puts 'Usage:  ruby ec2-ruby-example-security-group.rb ' \
  'GROUP_NAME DESCRIPTION VPC_ID IP_PROTOCOL_1 FROM_PORT_1 TO_PORT_1 ' \
```

```

    'CIDR_IP_RANGE_1 IP_PROTOCOL_2 FROM_PORT_2 TO_PORT_2 ' \
    'CIDR_IP_RANGE_2 REGION'
puts 'Example: ruby ec2-ruby-example-security-group.rb ' \
    "my-security-group 'This is my security group.' vpc-6713dfEX " \
    "tcp 80 80 '0.0.0.0/0' tcp 22 22 '0.0.0.0/0' us-west-2"
end

def default_values
  [
    'my-security-group', 'This is my security group.', 'vpc-6713dfEX', 'tcp',
    '80', '80',
    '0.0.0.0/0', 'tcp', '22', '22', '0.0.0.0/0', 'us-west-2'
  ]
end

run_me if $PROGRAM_NAME == __FILE__

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Ruby API 參考》中的 [CreateSecurityGroup](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

pub async fn create_security_group(
    &self,
    name: &str,
    description: &str,
) -> Result<SecurityGroup, EC2Error> {
    tracing::info!("Creating security group {name}");
    let create_output = self
        .client
        .create_security_group()
        .group_name(name)
        .description(description)
        .send()

```

```

        .await
        .map_err(EC2Error::from)?;

    let group_id = create_output
        .group_id
        .ok_or_else(|| EC2Error::new("Missing security group id after
creation"))?;

    let group = self
        .describe_security_group(&group_id)
        .await?
        .ok_or_else(|| {
            EC2Error::new(format!("Could not find security group with id
{group_id}"))
        })?;

    tracing::info!("Created security group {name} as {group_id}");

    Ok(group)
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [CreateSecurityGroup](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

TRY.
    oo_result = lo_ec2->createsecuritygroup(                " oo_result is
returned for testing purposes. "
    iv_description = 'Security group example'
    iv_groupname = iv_security_group_name
    iv_vpcid = iv_vpc_id ).
    MESSAGE 'Security group created.' TYPE 'I'.
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).

```

```
DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
MESSAGE lv_error TYPE 'E'.
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [CreateSecurityGroup](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2

/// Create a new security group.
///
/// - Parameters:
///   - groupName: The name of the group to create.
///   - groupDescription: A description of the new security group.
///
/// - Returns: The ID string of the new security group.
func createSecurityGroup(name groupName: String, description
groupDescription: String) async -> String? {
    do {
        let output = try await ec2Client.createSecurityGroup(
            input: CreateSecurityGroupInput(
                description: groupDescription,
                groupName: groupName
            )
        )

        return output.groupId
    } catch {
```

```
        print("*** Error creating the security group:
\\(error.localizedDescription)")
        return nil
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [CreateSecurityGroup](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateSnapshot` 與 CLI

下列程式碼範例示範如何使用 `CreateSnapshot`。

### CLI

#### AWS CLI

##### 建立快照

此範例命令會建立磁碟區 ID 為 `vol-1234567890abcdef0` 的磁碟區快照，以及識別快照的簡短描述。

命令：

```
aws ec2 create-snapshot --volume-id vol-1234567890abcdef0 --description "This is my root volume snapshot"
```

輸出：

```
{
  "Description": "This is my root volume snapshot",
  "Tags": [],
  "Encrypted": false,
  "VolumeId": "vol-1234567890abcdef0",
  "State": "pending",
  "VolumeSize": 8,
```

```
"StartTime": "2018-02-28T21:06:01.000Z",
"Progress": "",
"OwnerId": "012345678910",
"SnapshotId": "snap-066877671789bd71b"
}
```

## 使用標籤建立快照

此範例命令會建立快照並套用兩個標籤：purpose=prod and costcenter=123。

命令：

```
aws ec2 create-snapshot --volume-id vol-1234567890abcdef0
--description 'Prod backup' --tag-specifications
'ResourceType=snapshot, Tags=[{Key=purpose, Value=prod},
{Key=costcenter, Value=123}]'
```

輸出：

```
{
  "Description": "Prod backup",
  "Tags": [
    {
      "Value": "prod",
      "Key": "purpose"
    },
    {
      "Value": "123",
      "Key": "costcenter"
    }
  ],
  "Encrypted": false,
  "VolumeId": "vol-1234567890abcdef0",
  "State": "pending",
  "VolumeSize": 8,
  "StartTime": "2018-02-28T21:06:06.000Z",
  "Progress": "",
  "OwnerId": "012345678910",
  "SnapshotId": "snap-09ed24a70bc19bbe4"
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateSnapshot](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會建立指定磁碟區的快照。

```
New-EC2Snapshot -VolumeId vol-12345678 -Description "This is a test"
```

輸出：

```
DataEncryptionKeyId :  
Description          : This is a test  
Encrypted            : False  
KmsKeyId             :  
OwnerAlias           :  
OwnerId              : 123456789012  
Progress             :  
SnapshotId           : snap-12345678  
StartTime            : 12/22/2015 1:28:42 AM  
State                : pending  
StateMessage         :  
Tags                 : {}  
VolumeId             : vol-12345678  
VolumeSize           : 20
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateSnapshot](#)。

### Tools for PowerShell V5

範例 1：此範例會建立指定磁碟區的快照。

```
New-EC2Snapshot -VolumeId vol-12345678 -Description "This is a test"
```

輸出：

```
DataEncryptionKeyId :  
Description          : This is a test  
Encrypted            : False  
KmsKeyId             :  
OwnerAlias           :  
OwnerId              : 123456789012
```

```
Progress      :
SnapshotId   : snap-12345678
StartTime    : 12/22/2015 1:28:42 AM
State        : pending
StateMessage  :
Tags         : {}
VolumeId     : vol-12345678
VolumeSize   : 20
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateSnapshot](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateSpotDatafeedSubscription` 與 CLI

下列程式碼範例示範如何使用 `CreateSpotDatafeedSubscription`。

### CLI

#### AWS CLI

建立 Spot 執行個體資料饋送

下列 `create-spot-datafeed-subscription` 範例會建立 Spot 執行個體資料饋送。

```
aws ec2 create-spot-datafeed-subscription \
  --bucket amzn-s3-demo-bucket \
  --prefix spot-data-feed
```

輸出：

```
{
  "SpotDatafeedSubscription": {
    "Bucket": "amzn-s3-demo-bucket",
    "OwnerId": "123456789012",
    "Prefix": "spot-data-feed",
    "State": "Active"
  }
}
```

資料饋送會存放在您指定的 Amazon S3 儲存貯體中。此資料饋送的檔案名稱具有以下格式。

```
amzn-s3-demo-bucket.s3.amazonaws.com/spot-data-feed/123456789012.YYYY-MM-DD-HH.n.abcd1234.gz
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的 [Spot 執行個體資料饋送](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateSpotDatafeedSubscription](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會建立 Spot 執行個體資料饋送。

```
New-EC2SpotDatafeedSubscription -Bucket amzn-s3-demo-bucket -Prefix spotdata
```

輸出：

```
Bucket : amzn-s3-demo-bucket
Fault  :
OwnerId : 123456789012
Prefix  : spotdata
State   : Active
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateSpotDatafeedSubscription](#)。

### Tools for PowerShell V5

範例 1：此範例會建立 Spot 執行個體資料饋送。

```
New-EC2SpotDatafeedSubscription -Bucket amzn-s3-demo-bucket -Prefix spotdata
```

輸出：

```
Bucket : amzn-s3-demo-bucket
Fault  :
OwnerId : 123456789012
Prefix  : spotdata
State   : Active
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateSpotDatafeedSubscription](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## CreateSubnet 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 CreateSubnet。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)
- [開始使用 Transit Gateway](#)

## CLI

### AWS CLI

範例 1：建立僅具有 IPv4 CIDR 區塊的子網路

以下 create-subnet 範例會在指定 VPC 內建立具有指定 IPv4 CIDR 區塊的子網路。

```
aws ec2 create-subnet \  
  --vpc-id vpc-081ec835f3EXAMPLE \  
  --cidr-block 10.0.0.0/24 \  
  --tag-specifications ResourceType=subnet,Tags=[{Key=Name,Value=my-ipv4-only-subnet}]
```

輸出：

```
{  
  "Subnet": {  
    "AvailabilityZone": "us-west-2a",  
    "AvailabilityZoneId": "usw2-az2",  
    "AvailableIpAddressCount": 251,  
    "CidrBlock": "10.0.0.0/24",  
    "DefaultForAz": false,  
    "MapPublicIpOnLaunch": false,
```

```

    "State": "available",
    "SubnetId": "subnet-0e99b93155EXAMPLE",
    "VpcId": "vpc-081ec835f3EXAMPLE",
    "OwnerId": "123456789012",
    "AssignIpv6AddressOnCreation": false,
    "Ipv6CidrBlockAssociationSet": [],
    "Tags": [
      {
        "Key": "Name",
        "Value": "my-ipv4-only-subnet"
      }
    ],
    "SubnetArn": "arn:aws:ec2:us-west-2:123456789012:subnet/
subnet-0e99b93155EXAMPLE"
  }
}

```

## 範例 2：建立具有 IPv4 和 IPv6 CIDR 區塊的子網路

以下 `create-subnet` 範例會在指定 VPC 內建立具有指定 IPv4 和 IPv6 CIDR 區塊的子網路。

```

aws ec2 create-subnet \
  --vpc-id vpc-081ec835f3EXAMPLE \
  --cidr-block 10.0.0.0/24 \
  --ipv6-cidr-block 2600:1f16:cfe:3660::/64 \
  --tag-specifications ResourceType=subnet,Tags=[{Key=Name,Value=my-ipv4-ipv6-
subnet}]

```

輸出：

```

{
  "Subnet": {
    "AvailabilityZone": "us-west-2a",
    "AvailabilityZoneId": "usw2-az2",
    "AvailableIpAddressCount": 251,
    "CidrBlock": "10.0.0.0/24",
    "DefaultForAz": false,
    "MapPublicIpOnLaunch": false,
    "State": "available",
    "SubnetId": "subnet-0736441d38EXAMPLE",
    "VpcId": "vpc-081ec835f3EXAMPLE",
    "OwnerId": "123456789012",
    "AssignIpv6AddressOnCreation": false,

```

```

    "Ipv6CidrBlockAssociationSet": [
      {
        "AssociationId": "subnet-cidr-assoc-06c5f904499fcc623",
        "Ipv6CidrBlock": "2600:1f13:cfe:3660::/64",
        "Ipv6CidrBlockState": {
          "State": "associating"
        }
      }
    ],
    "Tags": [
      {
        "Key": "Name",
        "Value": "my-ipv4-ipv6-subnet"
      }
    ],
    "SubnetArn": "arn:aws:ec2:us-west-2:123456789012:subnet/
subnet-0736441d38EXAMPLE"
  }
}

```

### 範例 3：建立僅具有 IPv6 CIDR 區塊的子網路

以下 `create-subnet` 範例會在指定 VPC 內建立具有指定 IPv6 CIDR 區塊的子網路。

```

aws ec2 create-subnet \
  --vpc-id vpc-081ec835f3EXAMPLE \
  --ipv6-native \
  --ipv6-cidr-block 2600:1f16:115:200::/64 \
  --tag-specifications ResourceType=subnet,Tags=[{Key=Name,Value=my-ipv6-only-
subnet}]

```

輸出：

```

{
  "Subnet": {
    "AvailabilityZone": "us-west-2a",
    "AvailabilityZoneId": "usw2-az2",
    "AvailableIpAddressCount": 0,
    "DefaultForAz": false,
    "MapPublicIpOnLaunch": false,
    "State": "available",
    "SubnetId": "subnet-03f720e7deEXAMPLE",
    "VpcId": "vpc-081ec835f3EXAMPLE",
  }
}

```

```
"OwnerId": "123456789012",
"AssignIpv6AddressOnCreation": true,
"Ipv6CidrBlockAssociationSet": [
  {
    "AssociationId": "subnet-cidr-assoc-01ef639edde556709",
    "Ipv6CidrBlock": "2600:1f13:cfe:3660::/64",
    "Ipv6CidrBlockState": {
      "State": "associating"
    }
  }
],
"Tags": [
  {
    "Key": "Name",
    "Value": "my-ipv6-only-subnet"
  }
],
"SubnetArn": "arn:aws:ec2:us-west-2:123456789012:subnet/
subnet-03f720e7deEXAMPLE"
}
```

如需詳細資訊，請參閱《Amazon VPC 使用者指南》中的 [VPC 和子網路](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateSubnet](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會建立具有指定 CIDR 的子網路。

```
New-EC2Subnet -VpcId vpc-12345678 -CidrBlock 10.0.0.0/24
```

輸出：

```
AvailabilityZone      : us-west-2c
AvailableIpAddressCount : 251
CidrBlock             : 10.0.0.0/24
DefaultForAz         : False
MapPublicIpOnLaunch  : False
State                 : pending
SubnetId              : subnet-1a2b3c4d
```

```
Tag           : {}  
VpcId        : vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateSubnet](#)。

## Tools for PowerShell V5

範例 1：此範例會建立具有指定 CIDR 的子網路。

```
New-EC2Subnet -VpcId vpc-12345678 -CidrBlock 10.0.0.0/24
```

輸出：

```
AvailabilityZone      : us-west-2c  
AvailableIpAddressCount : 251  
CidrBlock             : 10.0.0.0/24  
DefaultForAz         : False  
MapPublicIpOnLaunch  : False  
State                 : pending  
SubnetId              : subnet-1a2b3c4d  
Tag                   : {}  
VpcId                 : vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateSubnet](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
require 'aws-sdk-ec2'  
  
# Creates a subnet within a virtual private cloud (VPC) in
```

```
# Amazon Virtual Private Cloud (Amazon VPC) and then tags
# the subnet.
#
# Prerequisites:
#
# - A VPC in Amazon VPC.
#
# @param ec2_resource [Aws::EC2::Resource] An initialized
#   Amazon Elastic Compute Cloud (Amazon EC2) resource object.
# @param vpc_id [String] The ID of the VPC for the subnet.
# @param cidr_block [String] The IPv4 CIDR block for the subnet.
# @param availability_zone [String] The ID of the Availability Zone
#   for the subnet.
# @param tag_key [String] The key portion of the tag for the subnet.
# @param tag_value [String] The value portion of the tag for the subnet.
# @return [Boolean] true if the subnet was created and tagged;
#   otherwise, false.
# @example
#   exit 1 unless subnet_created_and_tagged?(
#     Aws::EC2::Resource.new(region: 'us-west-2'),
#     'vpc-6713dfEX',
#     '10.0.0.0/24',
#     'us-west-2a',
#     'my-key',
#     'my-value'
#   )
def subnet_created_and_tagged?(
  ec2_resource,
  vpc_id,
  cidr_block,
  availability_zone,
  tag_key,
  tag_value
)
  subnet = ec2_resource.create_subnet(
    vpc_id: vpc_id,
    cidr_block: cidr_block,
    availability_zone: availability_zone
  )
  subnet.create_tags(
    tags: [
      {
        key: tag_key,
        value: tag_value
      }
    ]
  )
end
```

```

    }
  ]
)
puts "Subnet created with ID '#{subnet.id}' in VPC with ID '#{vpc_id}' " \
    "and CIDR block '#{cidr_block}' in availability zone " \
    "'#{availability_zone}' and tagged with key '#{tag_key}' and " \
    "value '#{tag_value}'."
true
rescue StandardError => e
  puts "Error creating or tagging subnet: #{e.message}"
  false
end

# Example usage:
def run_me
  vpc_id = ''
  cidr_block = ''
  availability_zone = ''
  tag_key = ''
  tag_value = ''
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage:  ruby ec2-ruby-example-create-subnet.rb ' \
        'VPC_ID CIDR_BLOCK AVAILABILITY_ZONE TAG_KEY TAG_VALUE REGION'
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
    puts 'Example: ruby ec2-ruby-example-create-subnet.rb ' \
        'vpc-6713dfEX 10.0.0.0/24 us-west-2a my-key my-value us-west-2'
    exit 1
  # If no values are specified at the command prompt, use these default values.
  elsif ARGV.count.zero?
    vpc_id = 'vpc-6713dfEX'
    cidr_block = '10.0.0.0/24'
    availability_zone = 'us-west-2a'
    tag_key = 'my-key'
    tag_value = 'my-value'
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
    region = 'us-west-2'
  # Otherwise, use the values as specified at the command prompt.
  else
    vpc_id = ARGV[0]
    cidr_block = ARGV[1]
    availability_zone = ARGV[2]
    tag_key = ARGV[3]

```

```
    tag_value = ARGV[4]
    region = ARGV[5]
end

ec2_resource = Aws::EC2::Resource.new(region: region)

if subnet_created_and_tagged?(
  ec2_resource,
  vpc_id,
  cidr_block,
  availability_zone,
  tag_key,
  tag_value
)
  puts 'Subnet created and tagged.'
else
  puts 'Subnet not created or not tagged.'
end
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需 API 詳細資訊，請參閱 AWS SDK for Ruby API 參考中的 [CreateSubnet](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## CreateTags 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 CreateTags。

C++

SDK for C++

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

//! Add or overwrite only the specified tags for the specified Amazon Elastic
Compute Cloud (Amazon EC2) resource or resources.
/*!
  \param resources: The resources for the tags.
  \param tags: Vector of tags.
  \param clientConfiguration: AWS client configuration.
  \return bool: Function succeeded.
 */
bool AwsDoc::EC2::createTags(const Aws::Vector<Aws::String> &resources,
                             const Aws::Vector<Aws::EC2::Model::Tag> &tags,
                             const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::CreateTagsRequest createTagsRequest;
    createTagsRequest.SetResources(resources);
    createTagsRequest.SetTags(tags);

    Aws::EC2::Model::CreateTagsOutcome outcome =
ec2Client.CreateTags(createTagsRequest);

    if (outcome.IsSuccess()) {
        std::cout << "Successfully created tags for resources" << std::endl;
    } else {
        std::cerr << "Failed to create tags for resources, " <<
outcome.GetError().GetMessage() << std::endl;
    }

    return outcome.IsSuccess();
}

```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [CreateTags](#)。

## CLI

### AWS CLI

#### 範例 1：將標籤新增至資源

以下 `create-tags` 範例會將標籤 `Stack=production` 新增至指定的映像，或覆寫 AMI 的現有標籤，其中標籤金鑰為 `Stack`。

```
aws ec2 create-tags \  
  --resources ami-1234567890abcdef0 \  
  --tags Key=Stack,Value=production
```

此命令不會產生輸出。

### 範例 2：將標籤新增至多個資源

下列 create-tags 範例會為 AMI 和執行個體新增 (或覆寫) 兩個標籤。其中一個標籤具有索引鍵 (webserver)，但沒有值 (值會設定為空白字串)。另一個標籤則有一個索引鍵 (stack) 和一個值 (Production)。

```
aws ec2 create-tags \  
  --resources ami-1a2b3c4d i-1234567890abcdef0 \  
  --tags Key=webserver,Value= Key=stack,Value=Production
```

此命令不會產生輸出。

### 範例 3：新增包含特殊字元的標籤

下列 create-tags 範例為執行個體新增標籤 [Group]=test。中括號 ([ 和 ]) 是特殊字元，必須將其逸出。下列範例也會使用每個環境適用的行接續字元。

如果您使用 Windows，請以雙引號 (") 括住具有特殊字元的元素，然後在每個雙引號字元前面加上反斜線 (\)，如下所示。

```
aws ec2 create-tags ^  
  --resources i-1234567890abcdef0 ^  
  --tags Key="\[Group]",Value=test
```

如果您使用 Windows PowerShell，請以雙引號 (") 括住具有特殊字元的元素，在每個雙引號字元前面加上反斜線 (\)，然後用單引號 (') 括住整個索引鍵和值結構，如下所示。

```
aws ec2 create-tags `  
  --resources i-1234567890abcdef0 `  
  --tags 'Key="\[Group]",Value=test'
```

如果您是使用 Linux 或 OS X，請以雙引號 (") 括住具有特殊字元的值，然後使用單引號 (') 括住整個索引鍵和值結構，如下所示。

```
aws ec2 create-tags \  
  --resources i-1234567890abcdef0 \  
  --tags 'Key="[Group]",Value=test'
```

如需更多詳細資訊，請參閱《Amazon EC2 使用者指南》中的[標記您的 Amazon EC2 資源](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的[CreateTags](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將單一標籤新增至指定的資源。標籤索引鍵為 'myTag'，標籤值為 'myTagValue'。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
New-EC2Tag -Resource i-12345678 -Tag @{ Key="myTag"; Value="myTagValue" }
```

範例 2：此範例會更新或新增指定的標籤至指定的資源。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
New-EC2Tag -Resource i-12345678 -Tag @( @{ Key="myTag"; Value="newTagValue" },  
  @{ Key="test"; Value="anotherTagValue" } )
```

範例 3：使用 PowerShell 版本 2 時，必須使用 New-Object 為 Tag 參數建立標籤。

```
$tag = New-Object Amazon.EC2.Model.Tag  
$tag.Key = "myTag"  
$tag.Value = "myTagValue"  
  
New-EC2Tag -Resource i-12345678 -Tag $tag
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的[CreateTags](#)。

### Tools for PowerShell V5

範例 1：此範例會將單一標籤新增至指定的資源。標籤索引鍵為 'myTag'，標籤值為 'myTagValue'。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
New-EC2Tag -Resource i-12345678 -Tag @{ Key="myTag"; Value="myTagValue" }
```

範例 2：此範例會更新或新增指定的標籤至指定的資源。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
New-EC2Tag -Resource i-12345678 -Tag @( @{ Key="myTag"; Value="newTagValue" },
@{ Key="test"; Value="anotherTagValue" } )
```

範例 3：使用 PowerShell 版本 2 時，必須使用 New-Object 來建立 Tag 參數的標籤。

```
$tag = New-Object Amazon.EC2.Model.Tag
$tag.Key = "myTag"
$tag.Value = "myTagValue"

New-EC2Tag -Resource i-12345678 -Tag $tag
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateTags](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

此範例會在建立執行個體後套用名稱標籤。

```
pub async fn create_instance<'a>(
    &self,
    image_id: &'a str,
    instance_type: InstanceType,
    key_pair: &'a KeyPairInfo,
    security_groups: Vec<&'a SecurityGroup>,
) -> Result<String, EC2Error> {
    let run_instances = self
        .client
        .run_instances()
        .image_id(image_id)
        .instance_type(instance_type)
```

```
        .key_name(
            key_pair
                .key_name()
                .ok_or_else(|| EC2Error::new("Missing key name when launching
instance"))?),
        )
        .set_security_group_ids(Some(
            security_groups
                .iter()
                .filter_map(|sg| sg.group_id.clone())
                .collect(),
        ))
        .min_count(1)
        .max_count(1)
        .send()
        .await?;

if run_instances.instances().is_empty() {
    return Err(EC2Error::new("Failed to create instance"));
}

let instance_id = run_instances.instances()[0].instance_id().unwrap();
let response = self
    .client
    .create_tags()
    .resources(instance_id)
    .tags(
        Tag::builder()
            .key("Name")
            .value("From SDK Examples")
            .build(),
    )
    .send()
    .await;

match response {
    Ok(_) => tracing::info!("Created {instance_id} and applied tags."),
    Err(err) => {
        tracing::info!("Error applying tags to {instance_id}: {err:?}");
        return Err(err.into());
    }
}

tracing::info!("Instance is created.");
```

```
Ok(instance_id.to_string())
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [CreateTags](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **CreateVolume** 與 CLI

下列程式碼範例示範如何使用 CreateVolume。

### CLI

#### AWS CLI

建立空的一般用途 SSD (gp2) 磁碟區

下列 create-volume 範例會在指定的可用區域中，建立 80 GiB 一般用途 SSD (gp2) 磁碟區。請注意，目前區域必須是 us-east-1，或者您可以新增 --region 參數來指定命令施行的區域。

```
aws ec2 create-volume \  
  --volume-type gp2 \  
  --size 80 \  
  --availability-zone us-east-1a
```

輸出：

```
{  
  "AvailabilityZone": "us-east-1a",  
  "Tags": [],  
  "Encrypted": false,  
  "VolumeType": "gp2",  
  "VolumeId": "vol-1234567890abcdef0",  
  "State": "creating",  
  "Iops": 240,  
  "SnapshotId": "",  
  "CreateTime": "YYYY-MM-DDTHH:MM:SS.000Z",  
  "Size": 80
```

```
}
```

如果您未指定磁碟區類型，則預設磁碟區類型為 gp2。

```
aws ec2 create-volume \  
  --size 80 \  
  --availability-zone us-east-1a
```

### 範例 2：從快照建立佈建 IOPS SSD (io1) 磁碟區

下列 create-volume 範例使用指定的快照，在指定的可用區域中建立具有 1000 個佈建 IOPS 的佈建 IOPS SSD (io1) 磁碟區。

```
aws ec2 create-volume \  
  --volume-type io1 \  
  --iops 1000 \  
  --snapshot-id snap-066877671789bd71b \  
  --availability-zone us-east-1a
```

輸出：

```
{  
  "AvailabilityZone": "us-east-1a",  
  "Tags": [],  
  "Encrypted": false,  
  "VolumeType": "io1",  
  "VolumeId": "vol-1234567890abcdef0",  
  "State": "creating",  
  "Iops": 1000,  
  "SnapshotId": "snap-066877671789bd71b",  
  "CreateTime": "YYYY-MM-DDTHH:MM:SS.000Z",  
  "Size": 500  
}
```

### 範例 3：建立加密磁碟區

下列 create-volume 範例使用 EBS 加密的預設 CMK 建立加密磁碟區。如果預設停用加密，您必須指定 --encrypted 參數，如下所示。

```
aws ec2 create-volume \  
  --size 80 \  
  --encrypted
```

```
--encrypted \
--availability-zone us-east-1a
```

輸出：

```
{
  "AvailabilityZone": "us-east-1a",
  "Tags": [],
  "Encrypted": true,
  "VolumeType": "gp2",
  "VolumeId": "vol-1234567890abcdef0",
  "State": "creating",
  "Iops": 240,
  "SnapshotId": "",
  "CreateTime": "YYYY-MM-DDTHH:MM:SS.000Z",
  "Size": 80
}
```

如果預設啟用加密，即使沒有 `--encrypted` 參數，下列範例命令也會建立加密的磁碟區。

```
aws ec2 create-volume \
  --size 80 \
  --availability-zone us-east-1a
```

如果您使用 `--kms-key-id` 參數來指定客戶管理的 CMK，即使預設為啟用加密，您都必須指定 `--encrypted` 參數。

```
aws ec2 create-volume \
  --volume-type gp2 \
  --size 80 \
  --encrypted \
  --kms-key-id 0ea3fef3-80a7-4778-9d8c-1c0c6EXAMPLE \
  --availability-zone us-east-1a
```

範例 4：使用標籤建立磁碟區

下列 `create-volume` 範例會建立磁碟區，並新增兩個標籤。

```
aws ec2 create-volume \
  --availability-zone us-east-1a \
  --volume-type gp2 \
  --size 80 \
```

**--tag-specifications**

```
'ResourceType=volume,Tags=[{Key=purpose,Value=production},{Key=cost-center,Value=cc123}]'
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateVolume](#)。

## PowerShell

## Tools for PowerShell V4

範例 1：此範例會建立指定的磁碟區。

```
New-EC2Volume -Size 50 -AvailabilityZone us-west-2a -VolumeType gp2
```

輸出：

```
Attachments      : {}
AvailabilityZone  : us-west-2a
CreateTime       : 12/22/2015 1:42:07 AM
Encrypted        : False
Iops             : 150
KmsKeyId         :
Size             : 50
SnapshotId       :
State            : creating
Tags             : {}
VolumeId         : vol-12345678
VolumeType       : gp2
```

範例 2：此範例請求會建立磁碟區，並套用具有堆疊索引鍵和生產值的標籤。

```
$tag = @{ Key="stack"; Value="production" }

$tagspec = new-object Amazon.EC2.Model.TagSpecification
$tagspec.ResourceType = "volume"
$tagspec.Tags.Add($tag)

New-EC2Volume -Size 80 -AvailabilityZone "us-west-2a" -TagSpecification $tagspec
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateVolume](#)。

## Tools for PowerShell V5

範例 1：此範例會建立指定的磁碟區。

```
New-EC2Volume -Size 50 -AvailabilityZone us-west-2a -VolumeType gp2
```

輸出：

```
Attachments      : {}
AvailabilityZone  : us-west-2a
CreateTime       : 12/22/2015 1:42:07 AM
Encrypted        : False
Iops             : 150
KmsKeyId         :
Size            : 50
SnapshotId       :
State            : creating
Tags             : {}
VolumeId         : vol-12345678
VolumeType       : gp2
```

範例 2：此範例請求會建立磁碟區，並套用具有堆疊索引鍵和生產值的標籤。

```
$tag = @{ Key="stack"; Value="production" }

$tagspec = new-object Amazon.EC2.Model.TagSpecification
$tagspec.ResourceType = "volume"
$tagspec.Tags.Add($tag)

New-EC2Volume -Size 80 -AvailabilityZone "us-west-2a" -TagSpecification $tagspec
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateVolume](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## CreateVpc 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 CreateVpc。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)
- [開始使用 Transit Gateway](#)
- [開始使用 VPC IPAM](#)

## CLI

### AWS CLI

#### 範例 1：建立 VPC

以下 `create-vpc` 範例會建立具有指定 IPv4 CIDR 區塊和名稱標籤的 VPC。

```
aws ec2 create-vpc \  
  --cidr-block 10.0.0.0/16 \  
  --tag-specifications ResourceType=vpc,Tags=[{Key=Name,Value=MyVpc}]
```

輸出：

```
{  
  "Vpc": {  
    "CidrBlock": "10.0.0.0/16",  
    "DhcpOptionsId": "dopt-5EXAMPLE",  
    "State": "pending",  
    "VpcId": "vpc-0a60eb65b4EXAMPLE",  
    "OwnerId": "123456789012",  
    "InstanceTenancy": "default",  
    "Ipv6CidrBlockAssociationSet": [],  
    "CidrBlockAssociationSet": [  
      {  
        "AssociationId": "vpc-cidr-assoc-07501b79ecEXAMPLE",  
        "CidrBlock": "10.0.0.0/16",  
        "CidrBlockState": {  
          "State": "associated"  
        }  
      }  
    ],  
    "IsDefault": false,  
  }  
}
```

```

    "Tags": [
      {
        "Key": "Name",
        "Value": "MyVpc"
      }
    ]
  }
}

```

## 範例 2：建立具有專用租用的 VPC

以下 `create-vpc` 範例會建立具有指定 IPv4 CIDR 區塊和專用租用的 VPC。

```

aws ec2 create-vpc \
  --cidr-block 10.0.0.0/16 \
  --instance-tenancy dedicated

```

輸出：

```

{
  "Vpc": {
    "CidrBlock": "10.0.0.0/16",
    "DhcpOptionsId": "dopt-19edf471",
    "State": "pending",
    "VpcId": "vpc-0a53287fa4EXAMPLE",
    "OwnerId": "111122223333",
    "InstanceTenancy": "dedicated",
    "Ipv6CidrBlockAssociationSet": [],
    "CidrBlockAssociationSet": [
      {
        "AssociationId": "vpc-cidr-assoc-00b24cc1c2EXAMPLE",
        "CidrBlock": "10.0.0.0/16",
        "CidrBlockState": {
          "State": "associated"
        }
      }
    ],
    "IsDefault": false
  }
}

```

## 範例 3：建立具有 IPv6 CIDR 區塊的 VPC

以下 `create-vpc` 範例會建立具有 Amazon 提供之 IPv6 CIDR 區塊的 VPC。

```
aws ec2 create-vpc \  
  --cidr-block 10.0.0.0/16 \  
  --amazon-provided-ipv6-cidr-block
```

輸出：

```
{  
  "Vpc": {  
    "CidrBlock": "10.0.0.0/16",  
    "DhcpOptionsId": "dopt-dEXAMPLE",  
    "State": "pending",  
    "VpcId": "vpc-0fc5e3406bEXAMPLE",  
    "OwnerId": "123456789012",  
    "InstanceTenancy": "default",  
    "Ipv6CidrBlockAssociationSet": [  
      {  
        "AssociationId": "vpc-cidr-assoc-068432c60bEXAMPLE",  
        "Ipv6CidrBlock": "",  
        "Ipv6CidrBlockState": {  
          "State": "associating"  
        },  
        "Ipv6Pool": "Amazon",  
        "NetworkBorderGroup": "us-west-2"  
      }  
    ],  
    "CidrBlockAssociationSet": [  
      {  
        "AssociationId": "vpc-cidr-assoc-0669f8f9f5EXAMPLE",  
        "CidrBlock": "10.0.0.0/16",  
        "CidrBlockState": {  
          "State": "associated"  
        }  
      }  
    ],  
    "IsDefault": false  
  }  
}
```

範例 4：使用來自 IPAM 集區的 CIDR 建立 VPC

以下 `create-vpc` 範例會使用來自 Amazon VPC IP 位址管理器 (IPAM) 集區的 CIDR 建立 VPC。

Linux 和 macOS :

```
aws ec2 create-vpc \  
  --ipv4-ipam-pool-id ipam-pool-0533048da7d823723 \  
  --tag-specifications  
  ResourceType=vpc,Tags='[{Key=Environment,Value="Preprod"},  
  {Key=Owner,Value="Build Team"}]'
```

Windows :

```
aws ec2 create-vpc ^  
  --ipv4-ipam-pool-id ipam-pool-0533048da7d823723 ^  
  --tag-specifications  
  ResourceType=vpc,Tags=[{Key=Environment,Value="Preprod"},{Key=Owner,Value="Build  
  Team"}]
```

輸出 :

```
{  
  "Vpc": {  
    "CidrBlock": "10.0.1.0/24",  
    "DhcpOptionsId": "dopt-2afccf50",  
    "State": "pending",  
    "VpcId": "vpc-010e1791024eb0af9",  
    "OwnerId": "123456789012",  
    "InstanceTenancy": "default",  
    "Ipv6CidrBlockAssociationSet": [],  
    "CidrBlockAssociationSet": [  
      {  
        "AssociationId": "vpc-cidr-assoc-0a77de1d803226d4b",  
        "CidrBlock": "10.0.1.0/24",  
        "CidrBlockState": {  
          "State": "associated"  
        }  
      }  
    ],  
    "IsDefault": false,  
    "Tags": [  
      {  
        "Key": "Environment",
```

```
        "Value": "Preprod"
    },
    {
        "Key": "Owner",
        "Value": "Build Team"
    }
]
}
```

如需詳細資訊，請參閱《Amazon VPC IPAM 使用者指南》中的[建立使用 IPAM 集區 CIDR 的 VPC](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的[CreateVpc](#)。

## PHP

### 適用於 PHP 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在[AWS 程式碼範例儲存庫](#)中設定和執行。

```
/**
 * @param string $cidr
 * @return array
 */
public function createVpc(string $cidr): array
{
    try {
        $result = $this->ec2Client->createVpc([
            "CidrBlock" => $cidr,
        ]);
        return $result['Vpc'];
    } catch (Ec2Exception $caught){
        echo "There was a problem creating the VPC: {"$caught->getAwsErrorMessage()}\n";
        throw $caught;
    }
}
```

```
}
```

- 如需 API 詳細資訊，請參閱 AWS SDK for PHP API 參考中的 [CreateVpc](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會建立具有指定 CIDR 的 VPC。Amazon VPC 也會為 VPC 建立下列項目：預設 DHCP 選項集、主要路由表，以及預設網路 ACL。

```
New-EC2VPC -CidrBlock 10.0.0.0/16
```

輸出：

```
CidrBlock      : 10.0.0.0/16
DhcpOptionsId  : dopt-1a2b3c4d
InstanceTenancy : default
IsDefault      : False
State          : pending
Tags           : {}
VpcId          : vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateVpc](#)。

### Tools for PowerShell V5

範例 1：此範例會建立具有指定 CIDR 的 VPC。Amazon VPC 也會為 VPC 建立下列項目：預設 DHCP 選項集、主要路由表，以及預設網路 ACL。

```
New-EC2VPC -CidrBlock 10.0.0.0/16
```

輸出：

```
CidrBlock      : 10.0.0.0/16
DhcpOptionsId  : dopt-1a2b3c4d
InstanceTenancy : default
IsDefault      : False
State          : pending
```

```
Tags          : {}
VpcId         : vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateVpc](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class VpcWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Amazon Virtual
    Private Cloud actions."""

    def __init__(self, ec2_client: boto3.client):
        """
        Initializes the VpcWrapper with an EC2 client.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                           access to AWS EC2 services.
        """
        self.ec2_client = ec2_client

    @classmethod
    def from_client(cls) -> "VpcWrapper":
        """
        Creates a VpcWrapper instance with a default EC2 client.

        :return: An instance of VpcWrapper initialized with the default EC2
client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)
```

```
def create(self, cidr_block: str) -> str:
    """
    Creates a new Amazon VPC with the specified CIDR block.

    :param cidr_block: The CIDR block for the new VPC, such as '10.0.0.0/16'.
    :return: The ID of the new VPC.
    """
    try:
        response = self.ec2_client.create_vpc(CidrBlock=cidr_block)
        vpc_id = response["Vpc"]["VpcId"]

        waiter = self.ec2_client.get_waiter("vpc_available")
        waiter.wait(VpcIds=[vpc_id])
        return vpc_id
    except ClientError as client_error:
        logging.error(
            "Couldn't create the vpc. Here's why: %s",
            client_error.response["Error"]["Message"],
        )
        raise
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Python (Boto3) API 參考》中的 [CreateVpc](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
require 'aws-sdk-ec2'

# Creates a virtual private cloud (VPC) in
# Amazon Virtual Private Cloud (Amazon VPC) and then tags
# the VPC.
```

```
#
# @param ec2_resource [Aws::EC2::Resource] An initialized
#   Amazon Elastic Compute Cloud (Amazon EC2) resource object.
# @param cidr_block [String] The IPv4 CIDR block for the subnet.
# @param tag_key [String] The key portion of the tag for the VPC.
# @param tag_value [String] The value portion of the tag for the VPC.
# @return [Boolean] true if the VPC was created and tagged;
#   otherwise, false.
# @example
#   exit 1 unless vpc_created_and_tagged?(
#     Aws::EC2::Resource.new(region: 'us-west-2'),
#     '10.0.0.0/24',
#     'my-key',
#     'my-value'
#   )
def vpc_created_and_tagged?(
  ec2_resource,
  cidr_block,
  tag_key,
  tag_value
)
  vpc = ec2_resource.create_vpc(cidr_block: cidr_block)

  # Create a public DNS by enabling DNS support and DNS hostnames.
  vpc.modify_attribute(enable_dns_support: { value: true })
  vpc.modify_attribute(enable_dns_hostnames: { value: true })

  vpc.create_tags(tags: [{ key: tag_key, value: tag_value }])

  puts "Created VPC with ID '#{vpc.id}' and tagged with key " \
    "'#{tag_key}' and value '#{tag_value}'."
  true
rescue StandardError => e
  puts e.message
  false
end

# Example usage:
def run_me
  cidr_block = ''
  tag_key = ''
  tag_value = ''
  region = ''
  # Print usage information and then stop.
```

```
if ARGV[0] == '--help' || ARGV[0] == '-h'
  puts 'Usage:  ruby ec2-ruby-example-create-vpc.rb ' \
    'CIDR_BLOCK TAG_KEY TAG_VALUE REGION'
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  puts 'Example: ruby ec2-ruby-example-create-vpc.rb ' \
    '10.0.0.0/24 my-key my-value us-west-2'
  exit 1
# If no values are specified at the command prompt, use these default values.
elsif ARGV.count.zero?
  cidr_block = '10.0.0.0/24'
  tag_key = 'my-key'
  tag_value = 'my-value'
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  region = 'us-west-2'
# Otherwise, use the values as specified at the command prompt.
else
  cidr_block = ARGV[0]
  tag_key = ARGV[1]
  tag_value = ARGV[2]
  region = ARGV[3]
end

ec2_resource = Aws::EC2::Resource.new(region: region)

if vpc_created_and_tagged?(
  ec2_resource,
  cidr_block,
  tag_key,
  tag_value
)
  puts 'VPC created and tagged.'
else
  puts 'VPC not created or not tagged.'
end
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需 API 詳細資訊，請參閱 AWS SDK for Ruby API 參考中的 [CreateVpc](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
" iv_cidr_block = '10.0.0.0/16'
TRY.
    oo_result = lo_ec2->createvpc( iv_cidrblock = iv_cidr_block ).
" oo_result is returned for testing purposes. "
    DATA(lv_vpc_id) = oo_result->get_vpc( )->get_vpcid( ).
    MESSAGE 'Created VPC.' TYPE 'I'.
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
    MESSAGE lv_error TYPE 'E'.
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 AWS SAP ABAP 的 SDK API 參考》中的 [CreateVpc](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## CreateVpcEndpoint 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 CreateVpcEndpoint。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)

## CLI

## AWS CLI

## 範例 1：建立閘道端點

下列 `create-vpc-endpoint` 範例會在 `us-east-1` 區域中的 VPC `vpc-1a2b3c4d` 和 Amazon S3 之間建立閘道 VPC 端點，並將路由表 `rtb-11aa22bb` 與端點相關聯。

```
aws ec2 create-vpc-endpoint \  
  --vpc-id vpc-1a2b3c4d \  
  --service-name com.amazonaws.us-east-1.s3 \  
  --route-table-ids rtb-11aa22bb
```

輸出：

```
{  
  "VpcEndpoint": {  
    "PolicyDocument": "{\"Version\":\"2008-10-17\",\"Statement\":[{\"Sid\":\"\",\"Effect\":\"Allow\",\"Principal\":\"*\",\"Action\":\"*\",\"Resource\":\"*\"}]}\",  
    "VpcId": "vpc-1a2b3c4d",  
    "State": "available",  
    "ServiceName": "com.amazonaws.us-east-1.s3",  
    "RouteTableIds": [  
      "rtb-11aa22bb"  
    ],  
    "VpcEndpointId": "vpc-1a2b3c4d",  
    "CreationTimestamp": "2015-05-15T09:40:50Z"  
  }  
}
```

如需詳細資訊，請參閱《AWS PrivateLink 使用者指南》中的[建立閘道端點](#)。

## 範例 2：建立介面端點

下列 `create-vpc-endpoint` 範例會在 `us-east-1` 區域中的 VPC `vpc-1a2b3c4d` 和 Amazon S3 之間，建立介面 VPC 端點。命令會在子網路 `subnet-1a2b3c4d` 中建立端點，將其與安全群組 `sg-1a2b3c4d` 相關聯，並新增具有索引鍵 "Service" 和值 "S3" 的標籤。

```
aws ec2 create-vpc-endpoint \  
  --vpc-id vpc-1a2b3c4d \  
  --route-table-ids rtb-11aa22bb
```

```
--vpc-endpoint-type Interface \  
--service-name com.amazonaws.us-east-1.s3 \  
--subnet-ids subnet-7b16de0c \  
--security-group-id sg-1a2b3c4d \  
--tag-specifications ResourceType=vpc-endpoint,Tags=[{Key=service,Value=S3}]
```

輸出：

```
{  
  "VpcEndpoint": {  
    "VpcEndpointId": "vpce-1a2b3c4d5e6f1a2b3",  
    "VpcEndpointType": "Interface",  
    "VpcId": "vpc-1a2b3c4d",  
    "ServiceName": "com.amazonaws.us-east-1.s3",  
    "State": "pending",  
    "RouteTableIds": [],  
    "SubnetIds": [  
      "subnet-1a2b3c4d"  
    ],  
    "Groups": [  
      {  
        "GroupId": "sg-1a2b3c4d",  
        "GroupName": "default"  
      }  
    ],  
    "PrivateDnsEnabled": false,  
    "RequesterManaged": false,  
    "NetworkInterfaceIds": [  
      "eni-0b16f0581c8ac6877"  
    ],  
    "DnsEntries": [  
      {  
        "DnsName": "*.vpce-1a2b3c4d5e6f1a2b3-9hnenorg.s3.us-east-1.vpce.amazonaws.com",  
        "HostedZoneId": "Z7HUB22UULQXV"  
      },  
      {  
        "DnsName": "*.vpce-1a2b3c4d5e6f1a2b3-9hnenorg-us-east-1c.s3.us-east-1.vpce.amazonaws.com",  
        "HostedZoneId": "Z7HUB22UULQXV"  
      }  
    ],  
    "CreationTimestamp": "2021-03-05T14:46:16.030000+00:00",  
  }  
}
```

```
    "Tags": [
      {
        "Key": "service",
        "Value": "S3"
      }
    ],
    "OwnerId": "123456789012"
  }
}
```

如需詳細資訊，請參閱《AWS PrivateLink 使用者指南》中的[建立介面 VPC 端點](#)。

### 步驟 3：建立 Gateway Load Balancer 端點

下列 `create-vpc-endpoint` 範例會在 VPC `vpc-111122223333aabbcc` 和使用 Gateway Load Balancer 設定的服務之間，建立 Gateway Load Balancer 端點。

```
aws ec2 create-vpc-endpoint \
  --service-name com.amazonaws.vpce.us-east-1.vpce-svc-123123a1c43abc123 \
  --vpc-endpoint-type GatewayLoadBalancer \
  --vpc-id vpc-111122223333aabbcc \
  --subnet-ids subnet-0011aabbcc2233445
```

輸出：

```
{
  "VpcEndpoint": {
    "VpcEndpointId": "vpce-aabbaabbaabbaabba",
    "VpcEndpointType": "GatewayLoadBalancer",
    "VpcId": "vpc-111122223333aabbcc",
    "ServiceName": "com.amazonaws.vpce.us-east-1.vpce-svc-123123a1c43abc123",
    "State": "pending",
    "SubnetIds": [
      "subnet-0011aabbcc2233445"
    ],
    "RequesterManaged": false,
    "NetworkInterfaceIds": [
      "eni-01010120203030405"
    ],
    "CreationTimestamp": "2020-11-11T08:06:03.522Z",
    "OwnerId": "123456789012"
  }
}
```

```
}
```

如需詳細資訊，請參閱《AWS PrivateLink 使用者指南》中的 [Gateway Load Balancer 端點](#)。

#### 範例 4：建立資源端點

以下 `create-vpc-endpoint` 範例會建立資源端點。

```
aws ec2 create-vpc-endpoint \  
  --vpc-endpoint-type Resource \  
  --vpc-id vpc-111122223333aabbcc \  
  --subnet-ids subnet-0011aabbcc2233445 \  
  --resource-configuration-arn arn:aws:vpc-lattice-us-east-1:123456789012:resourceconfiguration/rcfg-0123abcde98765432
```

輸出：

```
{  
  "VpcEndpoint": {  
    "VpcEndpointId": "vpce-00939a7ed9EXAMPLE",  
    "VpcEndpointType": "Resource",  
    "VpcId": "vpc-111122223333aabbcc",  
    "State": "Pending",  
    "SubnetIds": [  
      "subnet-0011aabbcc2233445"  
    ],  
    "Groups": [  
      {  
        "GroupId": "sg-03e2f15fbfc09b000",  
        "GroupName": "default"  
      }  
    ],  
    "IpAddressType": "IPV4",  
    "PrivateDnsEnabled": false,  
    "CreationTimestamp": "2025-02-06T23:38:49.525000+00:00",  
    "Tags": [],  
    "OwnerId": "123456789012",  
    "ResourceConfigurationArn": "arn:aws:vpc-lattice:us-east-1:123456789012:resourceconfiguration/rcfg-0123abcde98765432"  
  }  
}
```

如需詳細資訊，請參閱《AWS PrivateLink 使用者指南》中的 [資源端點](#)。

## 範例 5：建立服務網路端點

下列 `create-vpc-endpoint` 範例會建立服務網路端點。

```
aws ec2 create-vpc-endpoint \  
  --vpc-endpoint-type ServiceNetwork \  
  --vpc-id vpc-111122223333aabbcc \  
  --subnet-ids subnet-0011aabbcc2233445 \  
  --service-network-arn arn:aws:vpc-lattice:us-east-1:123456789012:servicenetwork/sn-0101abcd5432abcd0 \  
  --security-group-ids sg-0123456789012abcd
```

輸出：

```
{  
  "VpcEndpoint": {  
    "VpcEndpointId": "vpce-0f00567fa8EXAMPLE",  
    "VpcEndpointType": "ServiceNetwork",  
    "VpcId": "vpc-111122223333aabbcc",  
    "State": "Pending",  
    "SubnetIds": [  
      "subnet-0011aabbcc2233445"  
    ],  
    "Groups": [  
      {  
        "GroupId": "sg-0123456789012abcd",  
        "GroupName": "my-security-group"  
      }  
    ],  
    "IpAddressType": "IPV4",  
    "PrivateDnsEnabled": false,  
    "CreationTimestamp": "2025-02-06T23:44:20.449000+00:00",  
    "Tags": [],  
    "OwnerId": "123456789012",  
    "ServiceNetworkArn": "arn:aws:vpc-lattice:us-east-1:123456789012:servicenetwork/sn-0101abcd5432abcd0"  
  }  
}
```

如需詳細資訊，請參閱《AWS PrivateLink 使用者指南》中的[服務網路端點](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateVpcEndpoint](#)。

## PHP

## 適用於 PHP 的 SDK

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * @param string $serviceName
 * @param string $vpcId
 * @param array $routeTableIds
 * @return array
 */
public function createVpcEndpoint(string $serviceName, string $vpcId, array
$routeTableIds): array
{
    try {
        $result = $this->ec2Client->createVpcEndpoint([
            'ServiceName' => $serviceName,
            'VpcId' => $vpcId,
            'RouteTableIds' => $routeTableIds,
        ]);

        return $result["VpcEndpoint"];
    } catch (Ec2Exception $caught){
        echo "There was a problem creating the VPC Endpoint: {$caught-
>getAwsErrorMessage()}\n";
        throw $caught;
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for PHP API 參考》中的 [CreateVpcEndpoint](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會在 VPC vpc-0fc1ff23f45b678eb 中為服務 com.amazonaws.eu-west-1.s3 建立新的 VPC 端點

```
New-EC2VpcEndpoint -ServiceName com.amazonaws.eu-west-1.s3 -VpcId
vpc-0fc1ff23f45b678eb
```

輸出：

```
ClientToken VpcEndpoint
-----
                Amazon.EC2.Model.VpcEndpoint
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateVpcEndpoint](#)。

### Tools for PowerShell V5

範例 1：此範例會在 VPC vpc-0fc1ff23f45b678eb 中為服務 com.amazonaws.eu-west-1.s3 建立新的 VPC 端點

```
New-EC2VpcEndpoint -ServiceName com.amazonaws.eu-west-1.s3 -VpcId
vpc-0fc1ff23f45b678eb
```

輸出：

```
ClientToken VpcEndpoint
-----
                Amazon.EC2.Model.VpcEndpoint
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateVpcEndpoint](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class VpcWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Amazon Virtual
    Private Cloud actions."""

    def __init__(self, ec2_client: boto3.client):
        """
        Initializes the VpcWrapper with an EC2 client.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                               access to AWS EC2 services.
        """
        self.ec2_client = ec2_client

    @classmethod
    def from_client(cls) -> "VpcWrapper":
        """
        Creates a VpcWrapper instance with a default EC2 client.

        :return: An instance of VpcWrapper initialized with the default EC2
        client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def create_vpc_endpoint(
        self, vpc_id: str, service_name: str, route_table_ids: list[str]
    ) -> Dict[str, Any]:
        """
        Creates a new VPC endpoint for the specified service and associates it
        with the specified route tables.
```

```
:param vpc_id: The ID of the VPC to create the endpoint in.
:param service_name: The name of the service to create the endpoint for.
:param route_table_ids: A list of IDs of the route tables to associate
with the endpoint.
:return: A dictionary representing the newly created VPC endpoint.
"""
try:
    response = self.ec2_client.create_vpc_endpoint(
        VpcId=vpc_id,
        ServiceName=service_name,
        RouteTableIds=route_table_ids,
    )
    return response["VpcEndpoint"]
except ClientError as err:
    logger.error(
        "Couldn't create VPC endpoint for service %s. Here's why: %s:
%s",
        service_name,
        err.response["Error"]["Code"],
        err.response["Error"]["Message"],
    )
    raise
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Python (Boto3) API 參考》中的 [CreateVpcEndpoint](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
" iv_vpc_id = 'vpc-abc123'
" iv_service_name = 'com.amazonaws.region.service'
```

```

    TRY.
        oo_result = lo_ec2->createvpcendpoint(
            iv_vpcid = iv_vpc_id
            iv_servicename = iv_service_name
            it_routetableids = it_route_table_ids ).
        DATA(lv_vpc_endpoint_id) = oo_result->get_vpcendpoint( )-
>get_vpcendpointid( ).
        MESSAGE 'Created VPC endpoint.' TYPE 'I'.
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
        DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
        MESSAGE lv_error TYPE 'E'.
    ENDTRY.

```

- 如需 API 詳細資訊，請參閱《適用於 AWS SAP ABAP 的 SDK API 參考》中的 [CreateVpcEndpoint](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateVpnConnection` 與 CLI

下列程式碼範例示範如何使用 `CreateVpnConnection`。

### CLI

#### AWS CLI

##### 範例 1：使用動態路由建立 VPN 連線

下列 `create-vpn-connection` 範例會在指定的虛擬私有閘道與指定的客戶閘道之間建立 VPN 連線，並將標籤套用至 VPN 連線。輸出包含客戶閘道裝置的組態資訊，格式為 XML。

```

aws ec2 create-vpn-connection \
  --type ipsec.1 \
  --customer-gateway-id cgw-001122334455aabbcc \
  --vpn-gateway-id vgw-1a1a1a1a1a1a2b2b2 \
  --tag-specification 'ResourceType=vpn-connection,Tags=[{Key=Name,Value=BGP-VPN}]'

```

輸出：

```
{
  "VpnConnection": {
    "CustomerGatewayConfiguration": "...configuration information...",
    "CustomerGatewayId": "cgw-001122334455aabbc",
    "Category": "VPN",
    "State": "pending",
    "VpnConnectionId": "vpn-123123123123abcab",
    "VpnGatewayId": "vgw-1a1a1a1a1a1a2b2b2",
    "Options": {
      "EnableAcceleration": false,
      "StaticRoutesOnly": false,
      "LocalIpv4NetworkCidr": "0.0.0.0/0",
      "RemoteIpv4NetworkCidr": "0.0.0.0/0",
      "TunnelInsideIpVersion": "ipv4",
      "TunnelOptions": [
        {},
        {}
      ]
    },
    "Routes": [],
    "Tags": [
      {
        "Key": "Name",
        "Value": "BGP-VPN"
      }
    ]
  }
}
```

如需詳細資訊，請參閱[AWS 《Site-to-Site VPN 使用者指南》](#)中的 [HowSite-to-Site VPN 運作](#)。AWS Site-to-Site

範例 2：使用靜態路由建立 VPN 連線

下列 `create-vpn-connection` 範例會在指定的虛擬私有閘道與指定的客戶閘道之間建立 VPN 連線。選項指定靜態路由。輸出包含客戶閘道裝置的組態資訊，格式為 XML。

```
aws ec2 create-vpn-connection \
  --type ipsec.1 \
  --customer-gateway-id cgw-001122334455aabbc \
  --vpn-gateway-id vgw-1a1a1a1a1a1a2b2b2 \
```

```
--options "{\"StaticRoutesOnly\":true}"
```

輸出：

```
{
  "VpnConnection": {
    "CustomerGatewayConfiguration": "..configuration information...",
    "CustomerGatewayId": "cgw-001122334455aabbcc",
    "Category": "VPN",
    "State": "pending",
    "VpnConnectionId": "vpn-123123123123abcab",
    "VpnGatewayId": "vgw-1a1a1a1a1a1a2b2b2",
    "Options": {
      "EnableAcceleration": false,
      "StaticRoutesOnly": true,
      "LocalIpv4NetworkCidr": "0.0.0.0/0",
      "RemoteIpv4NetworkCidr": "0.0.0.0/0",
      "TunnelInsideIpVersion": "ipv4",
      "TunnelOptions": [
        {},
        {}
      ]
    },
    "Routes": [],
    "Tags": []
  }
}
```

如需詳細資訊，請參閱[AWS 《Site-to-Site VPN 使用者指南》中的 HowSite-to-Site VPN 運作](#)。AWS Site-to-Site

範例 3：建立 VPN 連線，並指定您自己內部的 CIDR 和預先共享金鑰

下列 create-`vpn-connection` 範例會建立 VPN 連線，並指定每個通道的內部 IP 位址 CIDR 區塊，和自訂預先共享金鑰。指定的值會在 `CustomerGatewayConfiguration` 資訊中傳回。

```
aws ec2 create-vpn-connection \
  --type ipsec.1 \
  --customer-gateway-id cgw-001122334455aabbcc \
  --vpn-gateway-id vgw-1a1a1a1a1a1a2b2b2 \
```

**--options**

```
TunnelOptions='[{TunnelInsideCidr=169.254.12.0/30,PreSharedKey=ExamplePreSharedKey1},
{TunnelInsideCidr=169.254.13.0/30,PreSharedKey=ExamplePreSharedKey2}]'
```

輸出：

```
{
  "VpnConnection": {
    "CustomerGatewayConfiguration": "..configuration information...",
    "CustomerGatewayId": "cgw-001122334455aabbcc",
    "Category": "VPN",
    "State": "pending",
    "VpnConnectionId": "vpn-123123123123abcab",
    "VpnGatewayId": "vgw-1a1a1a1a1a1a2b2b2",
    "Options": {
      "EnableAcceleration": false,
      "StaticRoutesOnly": false,
      "LocalIpv4NetworkCidr": "0.0.0.0/0",
      "RemoteIpv4NetworkCidr": "0.0.0.0/0",
      "TunnelInsideIpVersion": "ipv4",
      "TunnelOptions": [
        {
          "OutsideIpAddress": "203.0.113.3",
          "TunnelInsideCidr": "169.254.12.0/30",
          "PreSharedKey": "ExamplePreSharedKey1"
        },
        {
          "OutsideIpAddress": "203.0.113.5",
          "TunnelInsideCidr": "169.254.13.0/30",
          "PreSharedKey": "ExamplePreSharedKey2"
        }
      ]
    },
    "Routes": [],
    "Tags": []
  }
}
```

如需詳細資訊，請參閱 [AWS 《Site-to-Site VPN 使用者指南》](#) 中的 [How Site-to-Site VPN 運作](#)。AWS Site-to-Site

範例 4：建立支援 IPv6 流量的 VPN 連線

下列 `create-vpn-connection` 範例會建立 VPN 連線，以支援指定傳輸閘道與指定客戶閘道之間的 IPv6 流量。兩個通道的通道選項會指定 AWS 必須啟動 IKE 交涉。

```
aws ec2 create-vpn-connection \  
  --type ipsec.1 \  
  --transit-gateway-id tgw-12312312312312312 \  
  --customer-gateway-id cgw-001122334455aabbc \  
  --options TunnelInsideIpVersion=ipv6,TunnelOptions=[{StartupAction=start},  
{StartupAction=start}]
```

輸出：

```
{  
  "VpnConnection": {  
    "CustomerGatewayConfiguration": "..configuration information..",  
    "CustomerGatewayId": "cgw-001122334455aabbc",  
    "Category": "VPN",  
    "State": "pending",  
    "VpnConnectionId": "vpn-1111111122222222",  
    "TransitGatewayId": "tgw-12312312312312312",  
    "Options": {  
      "EnableAcceleration": false,  
      "StaticRoutesOnly": false,  
      "LocalIpv6NetworkCidr": "::/0",  
      "RemoteIpv6NetworkCidr": "::/0",  
      "TunnelInsideIpVersion": "ipv6",  
      "TunnelOptions": [  
        {  
          "OutsideIpAddress": "203.0.113.3",  
          "StartupAction": "start"  
        },  
        {  
          "OutsideIpAddress": "203.0.113.5",  
          "StartupAction": "start"  
        }  
      ]  
    },  
    "Routes": [],  
    "Tags": []  
  }  
}
```

如需詳細資訊，請參閱 [AWS 《Site-to-Site VPN 使用者指南》](#) 中的 [How Site-to-Site VPN 運作](#)。AWS Site-to-Site

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateVpnConnection](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會在指定的虛擬私有閘道與指定的客戶閘道之間建立 VPN 連線。輸出包含網路管理員所需的 XML 格式組態資訊。

```
New-EC2VpnConnection -Type ipsec.1 -CustomerGatewayId cgw-1a2b3c4d -VpnGatewayId vgw-1a2b3c4d
```

輸出：

```
CustomerGatewayConfiguration : [XML document]
CustomerGatewayId            : cgw-1a2b3c4d
Options                       :
Routes                       : {}
State                        : pending
Tags                         : {}
Type                         :
VgwTelemetry                 : {}
VpnConnectionId              : vpn-12345678
VpnGatewayId                 : vgw-1a2b3c4d
```

範例 2：此範例會建立 VPN 連線，並在具有指定名稱的檔案中擷取組態。

```
(New-EC2VpnConnection -CustomerGatewayId cgw-1a2b3c4d -VpnGatewayId vgw-1a2b3c4d).CustomerGatewayConfiguration | Out-File C:\path\vpn-configuration.xml
```

範例 3：此範例會在指定的虛擬私有閘道與指定的客戶閘道之間，建立具有靜態路由的 VPN 連線。

```
New-EC2VpnConnection -Type ipsec.1 -CustomerGatewayId cgw-1a2b3c4d -VpnGatewayId vgw-1a2b3c4d -Options_StaticRoutesOnly $true
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateVpnConnection](#)。

## Tools for PowerShell V5

範例 1：此範例會在指定的虛擬私有閘道與指定的客戶閘道之間建立 VPN 連線。輸出包含網路管理員所需的 XML 格式組態資訊。

```
New-EC2VpnConnection -Type ipsec.1 -CustomerGatewayId cgw-1a2b3c4d -VpnGatewayId vgw-1a2b3c4d
```

輸出：

```
CustomerGatewayConfiguration : [XML document]
CustomerGatewayId           : cgw-1a2b3c4d
Options                     :
Routes                      : {}
State                       : pending
Tags                       : {}
Type                       :
VgwTelemetry                : {}
VpnConnectionId            : vpn-12345678
VpnGatewayId                : vgw-1a2b3c4d
```

範例 2：此範例會建立 VPN 連線，並在具有指定名稱的檔案中擷取組態。

```
(New-EC2VpnConnection -CustomerGatewayId cgw-1a2b3c4d -VpnGatewayId vgw-1a2b3c4d).CustomerGatewayConfiguration | Out-File C:\path\vpn-configuration.xml
```

範例 3：此範例會在指定的虛擬私有閘道與指定的客戶閘道之間，建立具有靜態路由的 VPN 連線。

```
New-EC2VpnConnection -Type ipsec.1 -CustomerGatewayId cgw-1a2b3c4d -VpnGatewayId vgw-1a2b3c4d -Options_StaticRoutesOnly $true
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateVpnConnection](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateVpnConnectionRoute` 與 CLI

下列程式碼範例示範如何使用 `CreateVpnConnectionRoute`。

### CLI

#### AWS CLI

為 VPN 連線建立靜態路由

此範例會為指定的 VPN 連線建立靜態路由。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 create-vpn-connection-route --vpn-connection-id vpn-40f41529 --  
destination-cidr-block 11.12.0.0/16
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateVpnConnectionRoute](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會為指定的 VPN 連接建立指定的靜態路由。

```
New-EC2VpnConnectionRoute -VpnConnectionId vpn-12345678 -DestinationCidrBlock  
11.12.0.0/16
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateVpnConnectionRoute](#)。

#### Tools for PowerShell V5

範例 1：此範例會為指定的 VPN 連接建立指定的靜態路由。

```
New-EC2VpnConnectionRoute -VpnConnectionId vpn-12345678 -DestinationCidrBlock  
11.12.0.0/16
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateVpnConnectionRoute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `CreateVpnGateway` 與 CLI

下列程式碼範例示範如何使用 `CreateVpnGateway`。

### CLI

#### AWS CLI

##### 建立虛擬私有閘道

此範例會建立虛擬私有閘道。

命令：

```
aws ec2 create-vpn-gateway --type ipsec.1
```

輸出：

```
{
  "VpnGateway": {
    "AmazonSideAsn": 64512,
    "State": "available",
    "Type": "ipsec.1",
    "VpnGatewayId": "vgw-9a4cacf3",
    "VpcAttachments": []
  }
}
```

##### 使用特定 Amazon 端 ASN 建立虛擬私有閘道

此範例會建立虛擬私有閘道，並指定 BGP 工作階段之 Amazon 端的自治系統編號 (ASN)。

命令：

```
aws ec2 create-vpn-gateway --type ipsec.1 --amazon-side-asn 65001
```

輸出：

```
{
```

```
"VpnGateway": {
  "AmazonSideAsn": 65001,
  "State": "available",
  "Type": "ipsec.1",
  "VpnGatewayId": "vgw-9a4cacf3",
  "VpcAttachments": []
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [CreateVpnGateway](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會建立指定的虛擬私有閘道。

```
New-EC2VpnGateway -Type ipsec.1
```

輸出：

```
AvailabilityZone :
State            : available
Tags            : {}
Type            : ipsec.1
VpcAttachments  : {}
VpnGatewayId    : vgw-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [CreateVpnGateway](#)。

### Tools for PowerShell V5

範例 1：此範例會建立指定的虛擬私有閘道。

```
New-EC2VpnGateway -Type ipsec.1
```

輸出：

```
AvailabilityZone :
State            : available
Tags            : {}
```

```
Type           : ipsec.1
VpcAttachments : {}
VpnGatewayId   : vgw-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [CreateVpnGateway](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DeleteCustomerGateway` 與 CLI

下列程式碼範例示範如何使用 `DeleteCustomerGateway`。

### CLI

#### AWS CLI

##### 刪除客戶閘道

此範例會刪除指定的客戶閘道。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-customer-gateway --customer-gateway-id cgw-0e11f167
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteCustomerGateway](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會刪除指定的客戶閘道。除非也指定 `Force` 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2CustomerGateway -CustomerGatewayId cgw-1a2b3c4d
```

輸出：

```
Confirm
```

```
Are you sure you want to perform this action?  
Performing operation "Remove-EC2CustomerGateway (DeleteCustomerGateway)" on  
Target "cgw-1a2b3c4d".  
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is  
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteCustomerGateway](#)。

## Tools for PowerShell V5

範例 1：此範例會刪除指定的客戶閘道。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2CustomerGateway -CustomerGatewayId cgw-1a2b3c4d
```

輸出：

```
Confirm  
Are you sure you want to perform this action?  
Performing operation "Remove-EC2CustomerGateway (DeleteCustomerGateway)" on  
Target "cgw-1a2b3c4d".  
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is  
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteCustomerGateway](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DeleteDhcpOptions** 與 CLI

下列程式碼範例示範如何使用 DeleteDhcpOptions。

### CLI

#### AWS CLI

#### 刪除 DHCP 選項集

此範例會刪除指定的 DHCP 選項集。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-dhcp-options --dhcp-options-id dopt-d9070ebb
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteDhcpOptions](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會刪除指定的 DHCP 選項集。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2DhcpOption -DhcpOptionsId dopt-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2DhcpOption (DeleteDhcpOptions)" on Target
"dopt-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteDhcpOptions](#)。

### Tools for PowerShell V5

範例 1：此範例會刪除指定的 DHCP 選項集。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2DhcpOption -DhcpOptionsId dopt-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2DhcpOption (DeleteDhcpOptions)" on Target
"dopt-1a2b3c4d".
```

```
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteDhcpOptions](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 DeleteFlowLogs 與 CLI

下列程式碼範例示範如何使用 DeleteFlowLogs。

### CLI

#### AWS CLI

##### 刪除流量日誌

以下 delete-flow-logs 範例會刪除指定的流量日誌。

```
aws ec2 delete-flow-logs --flow-log-id fl-11223344556677889
```

輸出：

```
{  
  "Unsuccessful": []  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteFlowLogs](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會移除給定的 FlowLogId fl-01a2b3456a789c01

```
Remove-EC2FlowLog -FlowLogId fl-01a2b3456a789c01
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing the operation "Remove-EC2FlowLog (DeleteFlowLogs)" on target
"f1-01a2b3456a789c01".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"): Y
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteFlowLogs](#)。

## Tools for PowerShell V5

範例 1：此範例會移除給定的 FlowLogId f1-01a2b3456a789c01

```
Remove-EC2FlowLog -FlowLogId f1-01a2b3456a789c01
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing the operation "Remove-EC2FlowLog (DeleteFlowLogs)" on target
"f1-01a2b3456a789c01".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"): Y
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteFlowLogs](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DeleteInternetGateway` 與 CLI

下列程式碼範例示範如何使用 `DeleteInternetGateway`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

## CLI

### AWS CLI

#### 刪除網際網路閘道

以下 `delete-internet-gateway` 範例會刪除指定的網際網路閘道。

```
aws ec2 delete-internet-gateway \  
  --internet-gateway-id igw-0d0fb496b3EXAMPLE
```

此命令不會產生輸出。

如需詳細資訊，請參閱《Amazon VPC 使用者指南》中的[網際網路閘道](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteInternetGateway](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會刪除指定的網際網路閘道。除非也指定 `Force` 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2InternetGateway -InternetGatewayId igw-1a2b3c4d
```

輸出：

```
Confirm  
Are you sure you want to perform this action?  
Performing operation "Remove-EC2InternetGateway (DeleteInternetGateway)" on  
Target "igw-1a2b3c4d".  
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is  
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteInternetGateway](#)。

### Tools for PowerShell V5

範例 1：此範例會刪除指定的網際網路閘道。除非也指定 `Force` 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2InternetGateway -InternetGatewayId igw-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2InternetGateway (DeleteInternetGateway)" on
Target "igw-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteInternetGateway](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DeleteKeyPair 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DeleteKeyPair。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)
- [開始使用 Amazon VPC](#)

.NET

SDK for .NET

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
///  
/// <summary>
```

```
/// Delete an Amazon EC2 key pair.
/// </summary>
/// <param name="keyPairName">The name of the key pair to delete.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> DeleteKeyPair(string keyPairName)
{
    try
    {
        await _amazonEC2.DeleteKeyPairAsync(new
DeleteKeyPairRequest(keyPairName)).ConfigureAwait(false);
        return true;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidKeyPair.NotFound")
        {
            _logger.LogError($"KeyPair {keyPairName} does not exist and
cannot be deleted. Please verify the key pair name and try again.");
        }

        return false;
    }
    catch (Exception ex)
    {
        Console.WriteLine($"Couldn't delete the key pair because:
{ex.Message}");
        return false;
    }
}

/// <summary>
/// Delete the temporary file where the key pair information was saved.
/// </summary>
/// <param name="tempFileName">The path to the temporary file.</param>
public void DeleteTempFile(string tempFileName)
{
    if (File.Exists(tempFileName))
    {
        File.Delete(tempFileName);
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DeleteKeyPair](#)。

## Bash

## AWS CLI 使用 Bash 指令碼

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_delete_keypair
#
# This function deletes an Amazon EC2 ED25519 or 2048-bit RSA key pair.
#
# Parameters:
#     -n key_pair_name - A key pair name.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_delete_keypair() {
    local key_pair_name response

    local option OPTARG # Required to use getopt command in a function.
    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_delete_keypair"
        echo "Deletes an Amazon EC2 ED25519 or 2048-bit RSA key pair."
        echo "  -n key_pair_name - A key pair name."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "n:h" option; do
        case "${option}" in
            n) key_pair_name="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
        esac
    done
}
```

```

    \?)
    echo "Invalid parameter"
    usage
    return 1
    ;;
esac
done
export OPTIND=1

if [[ -z "$key_pair_name" ]]; then
    errecho "ERROR: You must provide a key pair name with the -n parameter."
    usage
    return 1
fi

response=$(aws ec2 delete-key-pair \
  --key-name "$key_pair_name") || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports delete-key-pair operation failed.$response"
  return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
  printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:

```

```

#      $1 - The error code returned by the AWS CLI.
#
# Returns:
#      0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteKeyPair](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

#!/ Delete an Amazon Elastic Compute Cloud (Amazon EC2) instance key pair.

```

```

/ *!
 \param keyPairName: A name for a key pair.
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */

bool AwsDoc::EC2::deleteKeyPair(const Aws::String &keyPairName,
                                const Aws::Client::ClientConfiguration
                                &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DeleteKeyPairRequest request;

    request.SetKeyName(keyPairName);
    const Aws::EC2::Model::DeleteKeyPairOutcome outcome =
ec2Client.DeleteKeyPair(
    request);

    if (!outcome.IsSuccess()) {
        std::cerr << "Failed to delete key pair " << keyPairName <<
            ":" << outcome.GetError().GetMessage() << std::endl;
    } else {
        std::cout << "Successfully deleted key pair named " << keyPairName <<
            std::endl;
    }

    return outcome.IsSuccess();
}

```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [DeleteKeyPair](#)。

## CLI

### AWS CLI

#### 刪除金鑰對

以下 `delete-key-pair` 範例會刪除指定的金鑰對。

```
aws ec2 delete-key-pair \
  --key-name my-key-pair
```

輸出：

```
{
  "Return": true,
  "KeyPairId": "key-03c8d3aceb53b507"
}
```

如需詳細資訊，請參閱《AWS Command Line Interface 使用者指南》中的[建立和刪除金鑰對](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteKeyPair](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Deletes a key pair asynchronously.
 *
 * @param keyPair the name of the key pair to delete
 * @return a {@link CompletableFuture} that represents the result of the
 * asynchronous operation.
 *         The {@link CompletableFuture} will complete with a {@link
 * DeleteKeyPairResponse} object
 *         that provides the result of the key pair deletion operation.
 */
public CompletableFuture<DeleteKeyPairResponse> deleteKeysAsync(String
keyPair) {
    DeleteKeyPairRequest request = DeleteKeyPairRequest.builder()
        .keyName(keyPair)
        .build();

    // Initiate the asynchronous request to delete the key pair.
    CompletableFuture<DeleteKeyPairResponse> response =
getAsyncClient().deleteKeyPair(request);
    return response.whenComplete((resp, ex) -> {
        if (ex != null) {
```

```
        throw new RuntimeException("Failed to delete key pair: " +
keyPair, ex);
    } else if (resp == null) {
        throw new RuntimeException("No response received for deleting key
pair: " + keyPair);
    }
    });
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [DeleteKeyPair](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { DeleteKeyPairCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Deletes the specified key pair, by removing the public key from Amazon EC2.
 * @param {{ keyName: string }} options
 */
export const main = async ({ keyName }) => {
  const client = new EC2Client({});
  const command = new DeleteKeyPairCommand({
    KeyName: keyName,
  });

  try {
    await client.send(command);
    console.log("Successfully deleted key pair.");
  } catch (caught) {
    if (caught instanceof Error && caught.name === "MissingParameter") {
      console.warn(`${caught.message}. Did you provide the required value?`);
    } else {
      throw caught;
    }
  }
}
```

```
    }  
  }  
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DeleteKeyPair](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun deleteKeys(keyPair: String?) {  
    val request =  
        DeleteKeyPairRequest {  
            keyName = keyPair  
        }  
  
    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->  
        ec2.deleteKeyPair(request)  
        println("Successfully deleted key pair named $keyPair")  
    }  
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [DeleteKeyPair](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會刪除指定的金鑰對。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2KeyPair -KeyName my-key-pair
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2KeyPair (DeleteKeyPair)" on Target "my-key-pair".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteKeyPair](#)。

## Tools for PowerShell V5

範例 1：此範例會刪除指定的金鑰對。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2KeyPair -KeyName my-key-pair
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2KeyPair (DeleteKeyPair)" on Target "my-key-pair".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteKeyPair](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

class KeyPairWrapper:
    """
    Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) key pair actions.
    This class provides methods to create, list, and delete EC2 key pairs.
    """

    def __init__(
        self,
        ec2_client: boto3.client,
        key_file_dir: Union[tempfile.TemporaryDirectory, str],
        key_pair: Optional[dict] = None,
    ):
        """
        Initializes the KeyPairWrapper with the specified EC2 client, key file
        directory,
        and an optional key pair.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
            access to AWS EC2 services.
        :param key_file_dir: The folder where the private key information is
        stored.
            This should be a secure folder.
        :param key_pair: A dictionary representing the Boto3 KeyPair object.
            This is a high-level object that wraps key pair actions.
        Optional.
        """
        self.ec2_client = ec2_client
        self.key_pair = key_pair
        self.key_file_path: Optional[str] = None
        self.key_file_dir = key_file_dir

    @classmethod
    def from_client(cls) -> "KeyPairWrapper":
        """
        Class method to create an instance of KeyPairWrapper using a new EC2
        client
        and a temporary directory for storing key files.

        :return: An instance of KeyPairWrapper.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client, tempfile.TemporaryDirectory())

```

```
def delete(self, key_name: str) -> bool:
    """
    Deletes a key pair by its name.

    :param key_name: The name of the key pair to delete.
    :return: A boolean indicating whether the deletion was successful.
    :raises ClientError: If there is an error in deleting the key pair, for
example,
                                if the key pair does not exist.
    """
    try:
        self.ec2_client.delete_key_pair(KeyName=key_name)
        logger.info(f"Successfully deleted key pair: {key_name}")
        self.key_pair = None
        return True
    except self.ec2_client.exceptions.ClientError as err:
        logger.error(f"Deletion failed for key pair: {key_name}")
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidKeyPair.NotFound":
            logger.error(
                f"The key pair '{key_name}' does not exist and cannot be
deleted. "
                "Please verify the key pair name and try again."
            )
            raise
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DeleteKeyPair](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

包裝 `delete_key` 的函式也會移除後備私有 PEM 金鑰。

```
pub async fn delete(self, ec2: &EC2, util: &Util) -> Result<(), EC2Error> {
    if let Some(key_name) = self.key_pair.key_name() {
        ec2.delete_key_pair(key_name).await?;
        if let Some(key_path) = self.key_file_path() {
            if let Err(err) = util.remove(key_path) {
                eprintln!("Failed to remove {key_path:?} ({err:?})");
            }
        }
    }
    Ok(())
}
```

```
pub async fn delete_key_pair(&self, key_name: &str) -> Result<(), EC2Error> {
    let key_name: String = key_name.into();
    tracing::info!("Deleting key pair {key_name}");
    self.client
        .delete_key_pair()
        .key_name(key_name)
        .send()
        .await?;
    Ok(())
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [DeleteKeyPair](#)。

## SAP ABAP

適用於 SAP ABAP 的開發套件

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

TRY.

```
lo_ec2->deletekeypair( iv_keyname = iv_key_name ).
```

```

    MESSAGE 'Amazon EC2 key pair deleted.' TYPE 'I'.
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
    MESSAGE lv_error TYPE 'E'.
  ENTRY.

```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [DeleteKeyPair](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

import AWSEC2

/// Delete an EC2 key pair.
///
/// - Parameter keyPair: The name of the key pair to delete.
///
/// - Returns: `true` if the key pair is deleted successfully; otherwise
/// `false`.
func deleteKeyPair(keyPair: String) async -> Bool {
    do {
        _ = try await ec2Client.deleteKeyPair(
            input: DeleteKeyPairInput(
                keyName: keyPair
            )
        )

        return true
    } catch {
        print("*** Error deleting the key pair:
\\(error.localizedDescription)")
    }
}

```

```
        return false
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [DeleteKeyPair](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DeleteLaunchTemplate 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DeleteLaunchTemplate。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)
- [建立具私有子網路和 NAT 閘道的 VPC](#)

.NET

SDK for .NET

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Delete a launch template by name.
/// </summary>
/// <param name="templateName">The name of the template to delete.</param>
/// <returns>Async task.</returns>
public async Task DeleteTemplateByName(string templateName)
{
    try
    {
```

```
        await _amazonEc2.DeleteLaunchTemplateAsync(
            new DeleteLaunchTemplateRequest()
            {
                LaunchTemplateName = templateName
            });
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode ==
            "InvalidLaunchTemplateName.NotFoundException")
        {
            _logger.LogError(
                $"Could not delete the template, the name
                {_launchTemplateName} was not found.");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError($"An error occurred while deleting the template.:
        {ex.Message}");
        throw;
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DeleteLaunchTemplate](#)。

## CLI

### AWS CLI

#### 刪除啟動範本

此範例會刪除指定的啟動範本。

命令：

```
aws ec2 delete-launch-template --launch-template-id lt-0abcd290751193123
```

輸出：

```
{
  "LaunchTemplate": {
    "LatestVersionNumber": 2,
    "LaunchTemplateId": "lt-0abcd290751193123",
    "LaunchTemplateName": "TestTemplate",
    "DefaultVersionNumber": 2,
    "CreatedBy": "arn:aws:iam::123456789012:root",
    "CreateTime": "2017-11-23T16:46:25.000Z"
  }
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteLaunchTemplate](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
await client.send(
  new DeleteLaunchTemplateCommand({
    LaunchTemplateName: NAMES.launchTemplateName,
  }),
);
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DeleteLaunchTemplate](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
```

```
self.ssm_client = ssm_client
self.iam_client = iam_client
sts_client = boto3.client("sts")
self.account_id = sts_client.get_caller_identity()["Account"]

self.key_pair_name = f"{resource_prefix}-key-pair"
self.launch_template_name = f"{resource_prefix}-template-"
self.group_name = f"{resource_prefix}-group"

# Happy path
self.instance_policy_name = f"{resource_prefix}-pol"
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def delete_template(self):
    """
    Deletes a launch template.
    """
    try:
        self.ec2_client.delete_launch_template(
            LaunchTemplateName=self.launch_template_name
        )
        self.delete_instance_profile(
            self.instance_profile_name, self.instance_role_name
        )
        log.info("Launch template %s deleted.", self.launch_template_name)
    except ClientError as err:
        if (
            err.response["Error"]["Code"]
            == "InvalidLaunchTemplateName.NotFoundException"
        ):
            log.info(
                "Launch template %s does not exist, nothing to do.",
                self.launch_template_name,
            )
        log.error(f"Full error:\n\t{err}")
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DeleteLaunchTemplate](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DeleteNetworkAcl` 與 CLI

下列程式碼範例示範如何使用 `DeleteNetworkAcl`。

### CLI

#### AWS CLI

##### 刪除網路 ACL

此範例刪除指定的網路 ACL。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-network-acl --network-acl-id acl-5fb85d36
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteNetworkAcl](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會刪除指定的網路 ACL。除非也指定 `Force` 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2NetworkAcl -NetworkAclId acl-12345678
```

輸出：

```
Confirm  
Are you sure you want to perform this action?
```

```
Performing operation "Remove-EC2NetworkAcl (DeleteNetworkAcl)" on Target
"acl-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteNetworkAcl](#)。

## Tools for PowerShell V5

範例 1：此範例會刪除指定的網路 ACL。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2NetworkAcl -NetworkAclId acl-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2NetworkAcl (DeleteNetworkAcl)" on Target
"acl-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteNetworkAcl](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DeleteNetworkAclEntry` 與 CLI

下列程式碼範例示範如何使用 `DeleteNetworkAclEntry`。

### CLI

#### AWS CLI

刪除網路 ACL 輸入項

此範例從指定的網路 ACL 刪除輸入規則編號 100。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-network-acl-entry --network-acl-id acl-5fb85d36 --ingress --rule-number 100
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteNetworkAclEntry](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會從指定的網路 ACL 移除指定的規則。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2NetworkAclEntry -NetworkAclId acl-12345678 -Egress $false -RuleNumber 100
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2NetworkAclEntry (DeleteNetworkAclEntry)" on
Target "acl-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteNetworkAclEntry](#)。

### Tools for PowerShell V5

範例 1：此範例會從指定的網路 ACL 移除指定的規則。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2NetworkAclEntry -NetworkAclId acl-12345678 -Egress $false -RuleNumber 100
```

輸出：

```
Confirm
Are you sure you want to perform this action?
```

```
Performing operation "Remove-EC2NetworkAclEntry (DeleteNetworkAclEntry)" on
Target "acl-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteNetworkAclEntry](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DeleteNetworkInterface` 與 CLI

下列程式碼範例示範如何使用 `DeleteNetworkInterface`。

### CLI

#### AWS CLI

##### 刪除網路介面

此範例會刪除指定的網路介面。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-network-interface --network-interface-id eni-e5aa89a3
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteNetworkInterface](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會刪除指定的網路介面。除非也指定 `Force` 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2NetworkInterface -NetworkInterfaceId eni-12345678
```

輸出：

```
Confirm
```

```
Are you sure you want to perform this action?  
Performing operation "Remove-EC2NetworkInterface (DeleteNetworkInterface)" on  
Target "eni-12345678".  
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is  
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteNetworkInterface](#)。

## Tools for PowerShell V5

範例 1：此範例會刪除指定的網路介面。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2NetworkInterface -NetworkInterfaceId eni-12345678
```

輸出：

```
Confirm  
Are you sure you want to perform this action?  
Performing operation "Remove-EC2NetworkInterface (DeleteNetworkInterface)" on  
Target "eni-12345678".  
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is  
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteNetworkInterface](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DeletePlacementGroup** 與 CLI

下列程式碼範例示範如何使用 DeletePlacementGroup。

### CLI

#### AWS CLI

##### 刪除置放群組

此範例命令會刪除指定的置放群組。

命令：

```
aws ec2 delete-placement-group --group-name my-cluster
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeletePlacementGroup](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會刪除指定的置放群組。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2PlacementGroup -GroupName my-placement-group
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2PlacementGroup (DeletePlacementGroup)" on Target
"my-placement-group".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeletePlacementGroup](#)。

### Tools for PowerShell V5

範例 1：此範例會刪除指定的置放群組。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2PlacementGroup -GroupName my-placement-group
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2PlacementGroup (DeletePlacementGroup)" on Target
"my-placement-group".
```

```
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeletePlacementGroup](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DeleteRoute** 與 CLI

下列程式碼範例示範如何使用 DeleteRoute。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [開始使用 Transit Gateway](#)

### CLI

#### AWS CLI

##### 刪除路由

此範例會刪除指定之路由表的指定路由。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-route --route-table-id rtb-22574640 --destination-cidr-block 0.0.0.0/0
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteRoute](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會從指定的路由表刪除指定的路由。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2Route -RouteTableId rtb-1a2b3c4d -DestinationCidrBlock 0.0.0.0/0
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2Route (DeleteRoute)" on Target "rtb-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteRoute](#)。

## Tools for PowerShell V5

範例 1：此範例會從指定的路由表刪除指定的路由。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2Route -RouteTableId rtb-1a2b3c4d -DestinationCidrBlock 0.0.0.0/0
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2Route (DeleteRoute)" on Target "rtb-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteRoute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 DeleteRouteTable 與 CLI

下列程式碼範例示範如何使用 DeleteRouteTable。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

## CLI

### AWS CLI

#### 刪除路由表

此範例會刪除指定的路由表。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-route-table --route-table-id rtb-22574640
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteRouteTable](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會刪除指定的路由表。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2RouteTable -RouteTableId rtb-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2RouteTable (DeleteRouteTable)" on Target
"rtb-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteRouteTable](#)。

## Tools for PowerShell V5

範例 1：此範例會刪除指定的路由表。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2RouteTable -RouteTableId rtb-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2RouteTable (DeleteRouteTable)" on Target
"rtb-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteRouteTable](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DeleteSecurityGroup 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DeleteSecurityGroup。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)
- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

## .NET

### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Delete an Amazon EC2 security group.
/// </summary>
/// <param name="groupName">The name of the group to delete.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> DeleteSecurityGroup(string groupId)
{
    try
    {
        var response =
            await _amazonEC2.DeleteSecurityGroupAsync(
                new DeleteSecurityGroupRequest { GroupId = groupId });
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidGroup.NotFound")
        {
            _logger.LogError(
                $"Security Group {groupId} does not exist and cannot be
deleted. Please verify the ID and try again.");
        }

        return false;
    }
    catch (Exception ex)
    {
        Console.WriteLine($"Couldn't delete the security group because:
{ex.Message}");
        return false;
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DeleteSecurityGroup](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_delete_security_group
#
# This function deletes an Amazon Elastic Compute Cloud (Amazon EC2) security
# group.
#
# Parameters:
#     -i security_group_id - The ID of the security group to delete.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_delete_security_group() {
    local security_group_id response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_delete_security_group"
        echo "Deletes an Amazon Elastic Compute Cloud (Amazon EC2) security group."
        echo "  -i security_group_id - The ID of the security group to delete."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
```

```

        i) security_group_id="${OPTARG}" ;;
    h)
        usage
        return 0
        ;;
    \?)
        echo "Invalid parameter"
        usage
        return 1
        ;;
esac
done
export OPTIND=1

if [[ -z "$security_group_id" ]]; then
    errecho "ERROR: You must provide a security group ID with the -i parameter."
    usage
    return 1
fi

response=$(aws ec2 delete-security-group --group-id "$security_group_id" --
output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports delete-security-group operation failed.$response"
    return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####

```

```
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteSecurityGroup](#)。

## C++

## 適用於 C++ 的 SDK

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Delete a security group.
/*!
  \param securityGroupID: A security group ID.
  \param clientConfiguration: AWS client configuration.
  \return bool: Function succeeded.
 */
bool AwsDoc::EC2::deleteSecurityGroup(const Aws::String &securityGroupID,
                                     const Aws::Client::ClientConfiguration
                                     &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DeleteSecurityGroupRequest request;

    request.SetGroupId(securityGroupID);
    Aws::EC2::Model::DeleteSecurityGroupOutcome outcome =
    ec2Client.DeleteSecurityGroup(request);

    if (!outcome.IsSuccess()) {
        std::cerr << "Failed to delete security group " << securityGroupID <<
            ":" << outcome.GetError().GetMessage() << std::endl;
    } else {
        std::cout << "Successfully deleted security group " << securityGroupID <<
            std::endl;
    }

    return outcome.IsSuccess();
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [DeleteSecurityGroup](#)。

## CLI

## AWS CLI

## [EC2-Classical] 刪除安全群組

此範例會刪除名為 `MySecurityGroup` 的安全群組。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-security-group --group-name MySecurityGroup
```

## [EC2-VPC] 刪除安全群組

此範例會刪除 ID 為 `sg-903004f8` 的安全群組。請注意，EC2-VPC 的安全群組不能按名稱引用。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-security-group --group-id sg-903004f8
```

如需詳細資訊，請參閱《AWS 命令行介面使用者指南》中的「使用安全群組」。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteSecurityGroup](#)。

## Java

## SDK for Java 2.x

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**  
 * Deletes an EC2 security group asynchronously.  
 *  
 * @param groupId the ID of the security group to delete
```

```
    * @return a CompletableFuture that completes when the security group is
    deleted
    */
    public CompletableFuture<Void> deleteEC2SecGroupAsync(String groupId) {
        DeleteSecurityGroupRequest request = DeleteSecurityGroupRequest.builder()
            .groupId(groupId)
            .build();

        CompletableFuture<DeleteSecurityGroupResponse> response =
            getAsyncClient().deleteSecurityGroup(request);
        return response.whenComplete((resp, ex) -> {
            if (ex != null) {
                throw new RuntimeException("Failed to delete security group with
                Id " + groupId, ex);
            } else if (resp == null) {
                throw new RuntimeException("No response received for deleting
                security group with Id " + groupId);
            }
        }).thenApply(resp -> null);
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [DeleteSecurityGroup](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { DeleteSecurityGroupCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Deletes a security group.
 * @param {{ groupId: string }} options
 */
export const main = async ({ groupId }) => {
    const client = new EC2Client({});
```

```
const command = new DeleteSecurityGroupCommand({
  GroupId: groupId,
});

try {
  await client.send(command);
  console.log("Security group deleted successfully.");
} catch (caught) {
  if (caught instanceof Error && caught.name === "InvalidGroupId.Malformed") {
    console.warn(`${caught.message}. Please provide a valid GroupId.`);
  } else {
    throw caught;
  }
}
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DeleteSecurityGroup](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun deleteEC2SecGroup(groupIdVal: String) {
  val request =
    DeleteSecurityGroupRequest {
      groupId = groupIdVal
    }

  Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
    ec2.deleteSecurityGroup(request)
    println("Successfully deleted Security Group with id $groupIdVal")
  }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [DeleteSecurityGroup](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會刪除 EC2-VPC 的指定安全群組。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2SecurityGroup -GroupId sg-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2SecurityGroup (DeleteSecurityGroup)" on Target
"sg-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

範例 2：此範例會刪除 EC2-Classic 的指定安全群組。

```
Remove-EC2SecurityGroup -GroupName my-security-group -Force
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteSecurityGroup](#)。

### Tools for PowerShell V5

範例 1：此範例會刪除 EC2-VPC 的指定安全群組。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2SecurityGroup -GroupId sg-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
```

```
Performing operation "Remove-EC2SecurityGroup (DeleteSecurityGroup)" on Target
"sg-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

範例 2：此範例會刪除 EC2-Classical 的指定安全群組。

```
Remove-EC2SecurityGroup -GroupName my-security-group -Force
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteSecurityGroup](#)。

## Python

適用於 Python 的 SDK (Boto3)

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class SecurityGroupWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) security group
    actions."""

    def __init__(self, ec2_client: boto3.client, security_group: Optional[str] =
    None):
        """
        Initializes the SecurityGroupWrapper with an EC2 client and an optional
        security group ID.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param security_group: The ID of a security group to manage. This is a
        high-level identifier
                           that represents the security group.
        """
        self.ec2_client = ec2_client
        self.security_group = security_group
```

```
@classmethod
def from_client(cls) -> "SecurityGroupWrapper":
    """
    Creates a SecurityGroupWrapper instance with a default EC2 client.

    :return: An instance of SecurityGroupWrapper initialized with the default
    EC2 client.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client)

def delete(self, security_group_id: str) -> bool:
    """
    Deletes the specified security group.

    :param security_group_id: The ID of the security group to delete.
    Required.

    :returns: True if the deletion is successful.
    :raises ClientError: If the security group cannot be deleted due to an
    AWS service error.
    """
    try:
        self.ec2_client.delete_security_group(GroupId=security_group_id)
        logger.info(f"Successfully deleted security group
        '{security_group_id}'")
        return True
    except ClientError as err:
        logger.error(f"Deletion failed for security group
        '{security_group_id}'")
        error_code = err.response["Error"]["Code"]

        if error_code == "InvalidGroup.NotFound":
            logger.error(
                f"Security group '{security_group_id}' cannot be deleted
                because it does not exist."
            )
        elif error_code == "DependencyViolation":
            logger.error(
                f"Security group '{security_group_id}' cannot be deleted
                because it is still in use."
            )
            " Verify that it is:"
```

```

        "\n\t- Detached from resources"
        "\n\t- Removed from references in other groups"
        "\n\t- Removed from VPC's as a default group"
    )
    raise

```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DeleteSecurityGroup](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

pub async fn delete_security_group(&self, group_id: &str) -> Result<(),
EC2Error> {
    tracing::info!("Deleting security group {group_id}");
    self.client
        .delete_security_group()
        .group_id(group_id)
        .send()
        .await?;
    Ok(())
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [DeleteSecurityGroup](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.  
    lo_ec2->deletesecuritygroup( iv_groupid = iv_security_group_id ).  
    MESSAGE 'Security group deleted.' TYPE 'I'.  
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).  
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception->av_err_msg }|.  
    MESSAGE lv_error TYPE 'E'.  
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [DeleteSecurityGroup](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2  
  
/// Delete a security group.  
///  
/// - Parameter groupId: The ID of the security group to delete.  
///  
/// - Returns: `true` on successful deletion; `false` on error.
```

```
func deleteSecurityGroup(groupId: String) async -> Bool {
    do {
        _ = try await ec2Client.deleteSecurityGroup(
            input: DeleteSecurityGroupInput(
                groupId: groupId
            )
        )

        return true
    } catch {
        print("*** Error deleting the security group:
\\(error.localizedDescription)")
        return false
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [DeleteSecurityGroup](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DeleteSnapshot 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DeleteSnapshot。

### CLI

#### AWS CLI

##### 刪除快照

此範例命令會刪除快照 ID 為 `snap-1234567890abcdef0` 的快照。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-snapshot --snapshot-id snap-1234567890abcdef0
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteSnapshot](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會刪除指定的快照。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2Snapshot -SnapshotId snap-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing the operation "Remove-EC2Snapshot (DeleteSnapshot)" on target
"snap-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteSnapshot](#)。

### Tools for PowerShell V5

範例 1：此範例會刪除指定的快照。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2Snapshot -SnapshotId snap-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing the operation "Remove-EC2Snapshot (DeleteSnapshot)" on target
"snap-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteSnapshot](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
async fn delete_snapshot(client: &Client, id: &str) -> Result<(), Error> {
    client.delete_snapshot().snapshot_id(id).send().await?;

    println!("Deleted");

    Ok(())
}
```

- 如需 API 詳細資訊，請參閱《適用於 Rust 的 AWS SDK API 參考》中的 [DeleteSnapshot](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

### 搭配使用 `DeleteSpotDatafeedSubscription` 與 CLI

下列程式碼範例示範如何使用 `DeleteSpotDatafeedSubscription`。

#### CLI

##### AWS CLI

取消 Spot 執行個體資料饋送訂閱

此範例命令會刪除帳戶的 Spot 資料饋送訂閱。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-spot-datafeed-subscription
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteSpotDatafeedSubscription](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會刪除您的 Spot 執行個體資料饋送。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2SpotDatafeedSubscription
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2SpotDatafeedSubscription
(DeleteSpotDatafeedSubscription)" on Target "".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteSpotDatafeedSubscription](#)。

### Tools for PowerShell V5

範例 1：此範例會刪除您的 Spot 執行個體資料饋送。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2SpotDatafeedSubscription
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2SpotDatafeedSubscription
(DeleteSpotDatafeedSubscription)" on Target "".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteSpotDatafeedSubscription](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DeleteSubnet` 與 CLI

下列程式碼範例示範如何使用 `DeleteSubnet`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

### CLI

#### AWS CLI

##### 刪除子網路

此範例會刪除指定的子網路。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-subnet --subnet-id subnet-9d4a7b6c
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteSubnet](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會刪除指定的子網路。除非也指定 `Force` 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2Subnet -SubnetId subnet-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
```

```
Performing operation "Remove-EC2Subnet (DeleteSubnet)" on Target
"subnet-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteSubnet](#)。

## Tools for PowerShell V5

範例 1：此範例會刪除指定的子網路。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2Subnet -SubnetId subnet-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2Subnet (DeleteSubnet)" on Target
"subnet-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteSubnet](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DeleteTags** 與 CLI

下列程式碼範例示範如何使用 DeleteTags。

### CLI

#### AWS CLI

範例 1：從資源刪除標籤

下列 delete-tags 範例會從指定的映像刪除標籤 Stack=Test。當您同時指定值和索引鍵名稱時，只有在標籤的值符合指定的值時，才會刪除標籤。

```
aws ec2 delete-tags \  
  --resources ami-1234567890abcdef0 \  
  --tags Key=Stack,Value=Test
```

您可以選擇指定標籤的值。下列 `delete-tags` 範例會從指定的執行個體刪除具有索引鍵名稱 `purpose` 的標籤，無論標籤的標籤值為何。

```
aws ec2 delete-tags \  
  --resources i-1234567890abcdef0 \  
  --tags Key=purpose
```

如果您將空字串指定為標籤值，則只有在標籤值為空字串時，才會刪除標籤。下列 `delete-tags` 範例指定空字串做為要刪除之標籤的標籤值。

```
aws ec2 delete-tags \  
  --resources i-1234567890abcdef0 \  
  --tags Key=Name,Value=
```

#### 範例 2：從多個資源刪除標籤

下列 `delete-tags` 範例會從執行個體和 AMI 中刪除 `tag`Purpose=Test``。如先前範例所示，您可以從命令省略標籤值。

```
aws ec2 delete-tags \  
  --resources i-1234567890abcdef0 ami-1234567890abcdef0 \  
  --tags Key=Purpose
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteTags](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會從指定的資源刪除指定的標籤，無論標籤值為何。此範例使用的語法需要 PowerShell 版本 3 或更新版本。

```
Remove-EC2Tag -Resource i-12345678 -Tag @{ Key="myTag" } -Force
```

範例 2：此範例會從指定的資源刪除指定的標籤，但僅限於標籤值相符時。此範例使用的語法需要 PowerShell 版本 3 或更新版本。

```
Remove-EC2Tag -Resource i-12345678 -Tag @{ Key="myTag";Value="myTagValue" } -Force
```

範例 3：此範例會從指定的資源刪除指定的標籤，無論標籤值為何。

```
$tag = New-Object Amazon.EC2.Model.Tag
$tag.Key = "myTag"

Remove-EC2Tag -Resource i-12345678 -Tag $tag -Force
```

範例 4：此範例會從指定的資源刪除指定的標籤，但僅限於標籤值相符時。

```
$tag = New-Object Amazon.EC2.Model.Tag
$tag.Key = "myTag"
$tag.Value = "myTagValue"

Remove-EC2Tag -Resource i-12345678 -Tag $tag -Force
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteTags](#)。

## Tools for PowerShell V5

範例 1：此範例會從指定的資源刪除指定的標籤，無論標籤值為何。此範例使用的語法需要 PowerShell 版本 3 或更新版本。

```
Remove-EC2Tag -Resource i-12345678 -Tag @{ Key="myTag" } -Force
```

範例 2：此範例會從指定的資源刪除指定的標籤，但僅限於標籤值相符時。此範例使用的語法需要 PowerShell 版本 3 或更新版本。

```
Remove-EC2Tag -Resource i-12345678 -Tag @{ Key="myTag";Value="myTagValue" } -Force
```

範例 3：此範例會從指定的資源刪除指定的標籤，無論標籤值為何。

```
$tag = New-Object Amazon.EC2.Model.Tag
$tag.Key = "myTag"

Remove-EC2Tag -Resource i-12345678 -Tag $tag -Force
```

範例 4：此範例會從指定的資源刪除指定的標籤，但僅限於標籤值相符時。

```
$tag = New-Object Amazon.EC2.Model.Tag
$tag.Key = "myTag"
$tag.Value = "myTagValue"

Remove-EC2Tag -Resource i-12345678 -Tag $tag -Force
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteTags](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DeleteVolume** 與 CLI

下列程式碼範例示範如何使用 DeleteVolume。

### CLI

#### AWS CLI

##### 刪除磁碟區

此範例命令會刪除磁碟區 ID 為 `vol-049df61146c4d7901` 的可用磁碟區。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-volume --volume-id vol-049df61146c4d7901
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteVolume](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會分開指定的磁碟區。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2Volume -VolumeId vol-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing the operation "Remove-EC2Volume (DeleteVolume)" on target
"vol-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteVolume](#)。

## Tools for PowerShell V5

範例 1：此範例會分開指定的磁碟區。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2Volume -VolumeId vol-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing the operation "Remove-EC2Volume (DeleteVolume)" on target
"vol-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteVolume](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DeleteVpc 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DeleteVpc。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)
- [開始使用 VPC IPAM](#)

## CLI

### AWS CLI

#### 刪除 VPC

此範例會刪除指定的 VPC。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-vpc --vpc-id vpc-a01106c2
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteVpc](#)。

## PHP

### 適用於 PHP 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * @param string $vpcId
 * @return void
 */
public function deleteVpc(string $vpcId)
{
    try {
        $this->ec2Client->deleteVpc([
            "VpcId" => $vpcId,
        ]);
    } catch (Ec2Exception $caught){
```

```
        echo "There was a problem deleting the VPC: {$caught-
>getAwsErrorMessage()}\n";
        throw $caught;
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for PHP API 參考》中的 [DeleteVpc](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會刪除指定的 VPC。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2Vpc -VpcId vpc-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2Vpc (DeleteVpc)" on Target "vpc-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteVpc](#)。

### Tools for PowerShell V5

範例 1：此範例會刪除指定的 VPC。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2Vpc -VpcId vpc-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2Vpc (DeleteVpc)" on Target "vpc-12345678".
```

```
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteVpc](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class VpcWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Amazon Virtual
    Private Cloud actions."""

    def __init__(self, ec2_client: boto3.client):
        """
        Initializes the VpcWrapper with an EC2 client.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                           access to AWS EC2 services.
        """
        self.ec2_client = ec2_client

    @classmethod
    def from_client(cls) -> "VpcWrapper":
        """
        Creates a VpcWrapper instance with a default EC2 client.

        :return: An instance of VpcWrapper initialized with the default EC2
client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)
```

```
def delete(self, vpc_id: str) -> None:
    """
    Deletes the specified VPC.

    :param vpc_id: The ID of the VPC to delete.
    """
    try:
        self.ec2_client.delete_vpc(VpcId=vpc_id)
    except ClientError as err:
        logger.error(
            "Couldn't delete VPC %s. Here's why: %s: %s",
            vpc_id,
            err.response["Error"]["Code"],
            err.response["Error"]["Message"],
        )
        raise
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Python (Boto3) API 參考》中的 [DeleteVpc](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.
  lo_ec2->deletevpc( iv_vpcid = iv_vpc_id ).
  MESSAGE 'Deleted VPC.' TYPE 'I'.
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
  DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
  MESSAGE lv_error TYPE 'E'.
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 AWS SAP ABAP 的 SDK API 參考》中的 [DeleteVpc](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DeleteVpcEndpoints 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DeleteVpcEndpoints。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)

### CLI

#### AWS CLI

##### 刪除端點

此範例會刪除端點 `vpce-aa22bb33` 和 `vpce-1a2b3c4d`。如果命令部分成功或部分失敗，則會傳回失敗項目的清單。如果命令成功，傳回的清單會是空的。

命令：

```
aws ec2 delete-vpc-endpoints --vpc-endpoint-ids vpce-aa22bb33 vpce-1a2b3c4d
```

輸出：

```
{
  "Unsuccessful": []
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteVpcEndpoints](#)。

## PHP

### 適用於 PHP 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * @param string $vpcEndpointId
 * @return void
 */
public function deleteVpcEndpoint(string $vpcEndpointId)
{
    try {
        $this->ec2Client->deleteVpcEndpoints([
            "VpcEndpointIds" => [$vpcEndpointId],
        ]);
    } catch (Ec2Exception $caught){
        echo "There was a problem deleting the VPC Endpoint: {$caught-
>getAwsErrorMessage()}\n";
        throw $caught;
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for PHP API 參考》中的 [DeleteVpcEndpoints](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class VpcWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Amazon Virtual
    Private Cloud actions."""

    def __init__(self, ec2_client: boto3.client):
        """
        Initializes the VpcWrapper with an EC2 client.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                           access to AWS EC2 services.
        """
        self.ec2_client = ec2_client

    @classmethod
    def from_client(cls) -> "VpcWrapper":
        """
        Creates a VpcWrapper instance with a default EC2 client.

        :return: An instance of VpcWrapper initialized with the default EC2
client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def delete_vpc_endpoints(self, vpc_endpoint_ids: list[str]) -> None:
        """
        Deletes the specified VPC endpoints.

        :param vpc_endpoint_ids: A list of IDs of the VPC endpoints to delete.
        """
        try:
            self.ec2_client.delete_vpc_endpoints(VpcEndpointIds=vpc_endpoint_ids)
        except ClientError as err:
            logger.error(
                "Couldn't delete VPC endpoints %s. Here's why: %s: %s",
                vpc_endpoint_ids,
                err.response["Error"]["Code"],
                err.response["Error"]["Message"],
            )
            raise
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Python (Boto3) API 參考》中的 [DeleteVpcEndpoints](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.  
    lo_ec2->deletevpcendpoints( it_vpcendpointids = it_vpc_endpoint_ids ).  
    MESSAGE 'Deleted VPC endpoint(s).' TYPE 'I'.  
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).  
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception->  
>av_err_msg }|.  
    MESSAGE lv_error TYPE 'E'.  
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 AWS SAP ABAP 的 SDK API 參考》中的 [DeleteVpcEndpoints](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DeleteVpnConnection** 與 CLI

下列程式碼範例示範如何使用 DeleteVpnConnection。

### CLI

#### AWS CLI

#### 刪除 VPN 連接

此範例會刪除指定的 VPN 連線。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-vpn-connection --vpn-connection-id vpn-40f41529
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteVpnConnection](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會刪除指定的 VPN 連線。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2VpnConnection -VpnConnectionId vpn-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2VpnConnection (DeleteVpnConnection)" on Target
"vpn-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteVpnConnection](#)。

### Tools for PowerShell V5

範例 1：此範例會刪除指定的 VPN 連線。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2VpnConnection -VpnConnectionId vpn-12345678
```

輸出：

```
Confirm
Are you sure you want to perform this action?
```

```
Performing operation "Remove-EC2VpnConnection (DeleteVpnConnection)" on Target
"vpn-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteVpnConnection](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DeleteVpnConnectionRoute` 與 CLI

下列程式碼範例示範如何使用 `DeleteVpnConnectionRoute`。

### CLI

#### AWS CLI

從 VPN 連接刪除靜態路由

此範例會從指定的 VPN 連線中刪除指定的靜態路由。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-vpn-connection-route --vpn-connection-id vpn-40f41529 --
destination-cidr-block 11.12.0.0/16
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteVpnConnectionRoute](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會從指定的 VPN 連線移除指定的靜態路由。除非也指定 `Force` 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2VpnConnectionRoute -VpnConnectionId vpn-12345678 -DestinationCidrBlock
11.12.0.0/16
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2VpnConnectionRoute (DeleteVpnConnectionRoute)" on
Target "vpn-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteVpnConnectionRoute](#)。

## Tools for PowerShell V5

範例 1：此範例會從指定的 VPN 連線移除指定的靜態路由。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2VpnConnectionRoute -VpnConnectionId vpn-12345678 -DestinationCidrBlock
11.12.0.0/16
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2VpnConnectionRoute (DeleteVpnConnectionRoute)" on
Target "vpn-12345678".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteVpnConnectionRoute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 DeleteVpnGateway 與 CLI

下列程式碼範例示範如何使用 DeleteVpnGateway。

### CLI

#### AWS CLI

刪除虛擬私有閘道

此範例會刪除指定的虛擬私有閘道。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 delete-vpn-gateway --vpn-gateway-id vgw-9a4cacf3
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeleteVpnGateway](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會刪除指定的虛擬私有閘道。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2VpnGateway -VpnGatewayId vgw-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2VpnGateway (DeleteVpnGateway)" on Target
"vgw-1a2b3c4d".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeleteVpnGateway](#)。

### Tools for PowerShell V5

範例 1：此範例會刪除指定的虛擬私有閘道。除非也指定 Force 參數，否則在繼續操作之前，系統會提示您確認。

```
Remove-EC2VpnGateway -VpnGatewayId vgw-1a2b3c4d
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing operation "Remove-EC2VpnGateway (DeleteVpnGateway)" on Target
"vgw-1a2b3c4d".
```

```
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is "Y"):
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeleteVpnGateway](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DeregisterImage` 與 CLI

下列程式碼範例示範如何使用 `DeregisterImage`。

### CLI

#### AWS CLI

##### 取消註冊 AMI

此範例會將指定的 AMI 取消註冊。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 deregister-image --image-id ami-4fa54026
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DeregisterImage](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會取消註冊指定的 AMI。

```
Unregister-EC2Image -ImageId ami-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DeregisterImage](#)。

#### Tools for PowerShell V5

範例 1：此範例會取消註冊指定的 AMI。

```
Unregister-EC2Image -ImageId ami-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DeregisterImage](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribeAccountAttributes** 與 CLI

下列程式碼範例示範如何使用 DescribeAccountAttributes。

### CLI

#### AWS CLI

描述您 AWS 帳戶的所有屬性

此範例說明您 AWS 帳戶的屬性。

命令：

```
aws ec2 describe-account-attributes
```

輸出：

```
{
  "AccountAttributes": [
    {
      "AttributeName": "vpc-max-security-groups-per-interface",
      "AttributeValues": [
        {
          "AttributeValue": "5"
        }
      ]
    },
    {
      "AttributeName": "max-instances",
      "AttributeValues": [
        {
          "AttributeValue": "20"
        }
      ]
    }
  ]
}
```

```
    }
  ]
},
{
  "AttributeName": "supported-platforms",
  "AttributeValues": [
    {
      "AttributeValue": "EC2"
    },
    {
      "AttributeValue": "VPC"
    }
  ]
},
{
  "AttributeName": "default-vpc",
  "AttributeValues": [
    {
      "AttributeValue": "none"
    }
  ]
},
{
  "AttributeName": "max-elastic-ips",
  "AttributeValues": [
    {
      "AttributeValue": "5"
    }
  ]
},
{
  "AttributeName": "vpc-max-elastic-ips",
  "AttributeValues": [
    {
      "AttributeValue": "5"
    }
  ]
}
]
```

描述您 AWS 帳戶的單一屬性

此範例說明您 AWS 帳戶的 supported-platforms 屬性。

命令：

```
aws ec2 describe-account-attributes --attribute-names supported-platforms
```

輸出：

```
{
  "AccountAttributes": [
    {
      "AttributeName": "supported-platforms",
      "AttributeValues": [
        {
          "AttributeValue": "EC2"
        },
        {
          "AttributeValue": "VPC"
        }
      ]
    }
  ]
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeAccountAttributes](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述您是否可以將執行個體啟動到該區域中的 EC2-Classic 和 EC2-VPC 中，或只能啟動到 EC2-VPC 中。

```
(Get-EC2AccountAttribute -AttributeName supported-platforms).AttributeValues
```

輸出：

```
AttributeValue
-----
EC2
VPC
```

範例 2：此範例描述您的預設 VPC，或如果區域中沒有預設 VPC，則為 'none'。

```
(Get-EC2AccountAttribute -AttributeName default-vpc).AttributeValues
```

輸出：

```
AttributeValue
-----
vpc-12345678
```

範例 3：此範例描述您可以執行的隨需執行個體數量上限。

```
(Get-EC2AccountAttribute -AttributeName max-instances).AttributeValues
```

輸出：

```
AttributeValue
-----
20
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeAccountAttributes](#)。

## Tools for PowerShell V5

範例 1：此範例描述您是否可以將執行個體啟動到該區域中的 EC2-Classic 和 EC2-VPC 中，或只能啟動到 EC2-VPC 中。

```
(Get-EC2AccountAttribute -AttributeName supported-platforms).AttributeValues
```

輸出：

```
AttributeValue
-----
EC2
VPC
```

範例 2：此範例描述您的預設 VPC，或如果區域中沒有預設 VPC，則為 'none'。

```
(Get-EC2AccountAttribute -AttributeName default-vpc).AttributeValues
```

輸出：

```
AttributeValue
-----
vpc-12345678
```

範例 3：此範例描述您可以執行的隨需執行個體數量上限。

```
(Get-EC2AccountAttribute -AttributeName max-instances).AttributeValues
```

輸出：

```
AttributeValue
-----
20
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeAccountAttributes](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeAddresses 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeAddresses。

C++

SDK for C++

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
//! Describe all Elastic IP addresses.
/*!
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::describeAddresses(
```

```

    const Aws::Client::ClientConfiguration &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DescribeAddressesRequest request;
    Aws::EC2::Model::DescribeAddressesOutcome outcome =
    ec2Client.DescribeAddresses(request);
    if (outcome.IsSuccess()) {
        std::cout << std::left << std::setw(20) << "InstanceId" <<
            std::setw(15) << "Public IP" << std::setw(10) << "Domain" <<
            std::setw(30) << "Allocation ID" << std::setw(25) <<
            "NIC ID" << std::endl;

        const Aws::Vector<Aws::EC2::Model::Address> &addresses =
    outcome.GetResult().GetAddresses();
        for (const auto &address: addresses) {
            Aws::String domainString =
                Aws::EC2::Model::DomainTypeMapper::GetNameForDomainType(
                    address.GetDomain());

            std::cout << std::left << std::setw(20) <<
                address.GetInstanceId() << std::setw(15) <<
                address.GetPublicIp() << std::setw(10) << domainString <<
                std::setw(30) << address.GetAllocationId() << std::setw(25)
                << address.GetNetworkInterfaceId() << std::endl;
        }
    } else {
        std::cerr << "Failed to describe Elastic IP addresses:" <<
            outcome.GetError().GetMessage() << std::endl;
    }

    return outcome.IsSuccess();
}

```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [DescribeAddresses](#)。

## CLI

### AWS CLI

範例 1：擷取有關您所有彈性 IP 位址的詳細資訊

以下 describe addresses 範例顯示有關您彈性 IP 位址的詳細資訊。

```
aws ec2 describe-addresses
```

輸出：

```
{
  "Addresses": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "PublicIp": "198.51.100.0",
      "PublicIpv4Pool": "amazon",
      "Domain": "standard"
    },
    {
      "Domain": "vpc",
      "PublicIpv4Pool": "amazon",
      "InstanceId": "i-1234567890abcdef0",
      "NetworkInterfaceId": "eni-12345678",
      "AssociationId": "eipassoc-12345678",
      "NetworkInterfaceOwnerId": "123456789012",
      "PublicIp": "203.0.113.0",
      "AllocationId": "eipalloc-12345678",
      "PrivateIpAddress": "10.0.1.241"
    }
  ]
}
```

範例 2：擷取有關 EC2-VPC 適用之彈性 IP 位址的詳細資訊

下列 describe-addresses 範例會顯示彈性 IP 位址的詳細資訊，以便搭配 VPC 中的執行個體使用。

```
aws ec2 describe-addresses \
  --filters "Name=domain,Values=vpc"
```

輸出：

```
{
  "Addresses": [
    {
      "Domain": "vpc",
      "PublicIpv4Pool": "amazon",
      "InstanceId": "i-1234567890abcdef0",
```

```

        "NetworkInterfaceId": "eni-12345678",
        "AssociationId": "eipassoc-12345678",
        "NetworkInterfaceOwnerId": "123456789012",
        "PublicIp": "203.0.113.0",
        "AllocationId": "eipalloc-12345678",
        "PrivateIpAddress": "10.0.1.241"
    }
]
}

```

### 範例 3：擷取有關透過配置 ID 所指定的彈性 IP 位址的詳細資訊

下列 `describe-addresses` 範例顯示具有指定配置 ID (已與 EC2-VPC 中的執行個體建立關聯) 的彈性 IP 位址的詳細資訊。

```

aws ec2 describe-addresses \
  --allocation-ids eipalloc-282d9641

```

輸出：

```

{
  "Addresses": [
    {
      "Domain": "vpc",
      "PublicIpv4Pool": "amazon",
      "InstanceId": "i-1234567890abcdef0",
      "NetworkInterfaceId": "eni-1a2b3c4d",
      "AssociationId": "eipassoc-123abc12",
      "NetworkInterfaceOwnerId": "1234567891012",
      "PublicIp": "203.0.113.25",
      "AllocationId": "eipalloc-282d9641",
      "PrivateIpAddress": "10.251.50.12"
    }
  ]
}

```

### 範例 4：擷取有關透過其 VPC 私有 IP 位址所指定的彈性 IP 位址的詳細資訊

下列 `describe-addresses` 範例針對已與 EC2-VPC 中特定私有 IP 位址建立關聯的彈性 IP 位址，顯示詳細資訊。

```

aws ec2 describe-addresses \

```

```
--filters "Name=private-ip-address,Values=10.251.50.12"
```

範例 5：擷取有關 EC2-Classic 中彈性 IP 位址的詳細資訊

下列 describe-addresses 範例會顯示彈性 IP 位址的詳細資訊，以使用於 EC2-Classic。

```
aws ec2 describe-addresses \  
  --filters "Name=domain,Values=standard"
```

輸出：

```
{  
  "Addresses": [  
    {  
      "InstanceId": "i-1234567890abcdef0",  
      "PublicIp": "203.0.110.25",  
      "PublicIpv4Pool": "amazon",  
      "Domain": "standard"  
    }  
  ]  
}
```

範例 6：擷取有關透過其公有 IP 位址所指定的彈性 IP 位址的詳細資訊

下列 describe-addresses 範例顯示具有值 203.0.110.25 (已與 EC2-Classic 中的執行個體建立關聯) 的彈性 IP 位址的詳細資訊。

```
aws ec2 describe-addresses \  
  --public-ips 203.0.110.25
```

輸出：

```
{  
  "Addresses": [  
    {  
      "InstanceId": "i-1234567890abcdef0",  
      "PublicIp": "203.0.110.25",  
      "PublicIpv4Pool": "amazon",  
      "Domain": "standard"  
    }  
  ]  
}
```

- 如需 API 的詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeAddresses](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { DescribeAddressesCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Describes the specified Elastic IP addresses or all of your Elastic IP
 * addresses.
 * @param {{ allocationId: string }} options
 */
export const main = async ({ allocationId }) => {
  const client = new EC2Client({});
  const command = new DescribeAddressesCommand({
    // You can omit this property to show all addresses.
    AllocationIds: [allocationId],
  });

  try {
    const { Addresses } = await client.send(command);
    const addressList = Addresses.map((address) => ` • ${address.PublicIp}`);
    console.log("Elastic IP addresses:");
    console.log(addressList.join("\n"));
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidAllocationID.NotFound"
    ) {
      console.warn(`${caught.message}. Please provide a valid AllocationId.`);
    } else {
      throw caught;
    }
  }
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DescribeAddresses](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述 EC2-Classic 中執行個體的指定彈性 IP 位址。

```
Get-EC2Address -AllocationId eipalloc-12345678
```

輸出：

```
AllocationId      : eipalloc-12345678
AssociationId     : eipassoc-12345678
Domain           : vpc
InstanceId        : i-87654321
NetworkInterfaceId : eni-12345678
NetworkInterfaceOwnerId : 12345678
PrivateIpAddress  : 10.0.2.172
PublicIp         : 198.51.100.2
```

範例 2：此範例描述 VPC 中執行個體的彈性 IP 位址。此語法需要 PowerShell 版本 3 或更新版本。

```
Get-EC2Address -Filter @{ Name="domain";Values="vpc" }
```

範例 3：此範例描述 EC2-Classic 中執行個體的指定彈性 IP 位址。

```
Get-EC2Address -PublicIp 203.0.113.17
```

輸出：

```
AllocationId      :
AssociationId     :
Domain           : standard
InstanceId        : i-12345678
NetworkInterfaceId :
```

```
NetworkInterfaceOwnerId :
PrivateIpAddress        :
PublicIp                 : 203.0.113.17
```

範例 4：此範例描述 EC2-Classic 中執行個體的彈性 IP 位址。此語法需要 PowerShell 版本 3 或更新版本。

```
Get-EC2Address -Filter @{ Name="domain";Values="standard" }
```

範例 5：此範例描述您所有的彈性 IP 位址。

```
Get-EC2Address
```

範例 6：此範例會傳回篩選條件中提供的執行個體 ID 的公有和私有 IP

```
Get-EC2Address -Region eu-west-1 -Filter @{Name="instance-
id";Values="i-0c12d3f4f567ffb89"} | Select-Object PrivateIpAddress, PublicIp
```

輸出：

```
PrivateIpAddress PublicIp
-----
10.0.0.99          63.36.5.227
```

範例 7：此範例會擷取所有具有其配置 ID、關聯 ID 和執行個體 ID 的彈性 IP

```
Get-EC2Address -Region eu-west-1 | Select-Object InstanceId, AssociationId,
AllocationId, PublicIp
```

輸出：

```
InstanceId          AssociationId        AllocationId
-----
PublicIp
-----
-----
17.212.120.178
i-0c123dfd3415bac67 eipassoc-0e123456bb7890bdb eipalloc-01cd23ebf45f7890c
17.212.124.77
17.212.225.7
eipalloc-012e3b456789e1fad
eipalloc-012345678eeabcfad
```

```
i-0123d405c67e89a0c eipassoc-0c123b456783966ba eipalloc-0123cdd456a8f7892
37.216.52.173
i-0f1bf2f34c5678d09 eipassoc-0e12934568a952d96 eipalloc-0e1c23e4d5e6789e4
37.218.222.278
i-012e3cb4df567e8aa eipassoc-0d1b2fa4d67d03810 eipalloc-0123f456f78a01b58
37.210.82.27
i-0123bcf4b567890e1 eipassoc-01d2345f678903fb1 eipalloc-0e1db23cfef5c45c7
37.215.222.270
```

範例 8：此範例會擷取值為 'Prod' 且符合標籤索引鍵 'Category' 的 EC2 IP 位址清單

```
Get-EC2Address -Filter @{"Name"="tag:Category";Values="Prod"}
```

輸出：

```
AllocationId           : eipalloc-0123f456f81a01b58
AssociationId          : eipassoc-0d1b23a456d103810
CustomerOwnedIp        :
CustomerOwnedIpv4Pool  :
Domain                 : vpc
InstanceId             : i-012e3cb4df567e1aa
NetworkBorderGroup     : eu-west-1
NetworkInterfaceId     : eni-0123f41d5a60d5f40
NetworkInterfaceOwnerId : 123456789012
PrivateIpAddress       : 192.168.1.84
PublicIp               : 34.250.81.29
PublicIpv4Pool         : amazon
Tags                   : {Category, Name}
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeAddresses](#)。

## Tools for PowerShell V5

範例 1：此範例描述 EC2-Classic 中執行個體的指定彈性 IP 位址。

```
Get-EC2Address -AllocationId eipalloc-12345678
```

輸出：

```
AllocationId           : eipalloc-12345678
AssociationId          : eipassoc-12345678
```

```
Domain           : vpc
InstanceId        : i-87654321
NetworkInterfaceId : eni-12345678
NetworkInterfaceOwnerId : 12345678
PrivateIpAddress  : 10.0.2.172
PublicIp          : 198.51.100.2
```

範例 2：此範例描述 VPC 中執行個體的彈性 IP 位址。此語法需要 PowerShell 版本 3 或更新版本。

```
Get-EC2Address -Filter @{ Name="domain";Values="vpc" }
```

範例 3：此範例描述 EC2-Classic 中執行個體的指定彈性 IP 位址。

```
Get-EC2Address -PublicIp 203.0.113.17
```

輸出：

```
AllocationId      :
AssociationId      :
Domain            : standard
InstanceId         : i-12345678
NetworkInterfaceId :
NetworkInterfaceOwnerId :
PrivateIpAddress   :
PublicIp          : 203.0.113.17
```

範例 4：此範例描述 EC2-Classic 中執行個體的彈性 IP 位址。此語法需要 PowerShell 版本 3 或更新版本。

```
Get-EC2Address -Filter @{ Name="domain";Values="standard" }
```

範例 5：此範例描述您所有的彈性 IP 位址。

```
Get-EC2Address
```

範例 6：此範例會傳回篩選條件中提供的執行個體 ID 的公有和私有 IP

```
Get-EC2Address -Region eu-west-1 -Filter @{Name="instance-
id";Values="i-0c12d3f4f567ffb89"} | Select-Object PrivateIpAddress, PublicIp
```

輸出：

```
PrivateIpAddress PublicIp
-----
10.0.0.99          63.36.5.227
```

範例 7：此範例會擷取所有具有其配置 ID、關聯 ID 和執行個體 ID 的彈性 IP

```
Get-EC2Address -Region eu-west-1 | Select-Object InstanceId, AssociationId,
AllocationId, PublicIp
```

輸出：

```
InstanceId          AssociationId        AllocationId
-----
-----
-----
17.212.120.178
i-0c123dfd3415bac67 eipassoc-0e123456bb7890bdb eipalloc-01cd23ebf45f7890c
17.212.124.77
eipalloc-012345678eeabcfad
17.212.225.7
i-0123d405c67e89a0c eipassoc-0c123b456783966ba eipalloc-0123cdd456a8f7892
37.216.52.173
i-0f1bf2f34c5678d09 eipassoc-0e12934568a952d96 eipalloc-0e1c23e4d5e6789e4
37.218.222.278
i-012e3cb4df567e8aa eipassoc-0d1b2fa4d67d03810 eipalloc-0123f456f78a01b58
37.210.82.27
i-0123bcf4b567890e1 eipassoc-01d2345f678903fb1 eipalloc-0e1db23cfef5c45c7
37.215.222.270
```

範例 8：此範例會擷取值為 'Prod' 且符合標籤索引鍵 'Category' 的 EC2 IP 位址清單

```
Get-EC2Address -Filter @{Name="tag:Category";Values="Prod"}
```

輸出：

```
AllocationId       : eipalloc-0123f456f81a01b58
AssociationId      : eipassoc-0d1b23a456d103810
CustomerOwnedIp   :
CustomerOwnedIpv4Pool :
```

```

Domain           : vpc
InstanceId        : i-012e3cb4df567e1aa
NetworkBorderGroup : eu-west-1
NetworkInterfaceId : eni-0123f41d5a60d5f40
NetworkInterfaceOwnerId : 123456789012
PrivateIpAddress  : 192.168.1.84
PublicIp          : 34.250.81.29
PublicIpv4Pool    : amazon
Tags              : {Category, Name}

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeAddresses](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

TRY.
    oo_result = lo_ec2->describeaddresses( ).
    oo_result is returned for testing purposes. "
    DATA(lt_addresses) = oo_result->get_addresses( ).
    MESSAGE 'Retrieved information about Elastic IP addresses.' TYPE 'I'.
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
    MESSAGE lv_error TYPE 'E'.
ENDTRY.

```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [DescribeAddresses](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeAvailabilityZones 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeAvailabilityZones。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)
- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)
- [開始使用 Transit Gateway](#)

### .NET

#### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Get a list of Availability Zones in the AWS Region of the Amazon EC2
Client.
/// </summary>
/// <returns>A list of availability zones.</returns>
public async Task<List<string>> DescribeAvailabilityZones()
{
    try
    {
        var zoneResponse = await _amazonEc2.DescribeAvailabilityZonesAsync(
            new DescribeAvailabilityZonesRequest());
        return zoneResponse.AvailabilityZones.Select(z =>
z.ZoneName).ToList();
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        _logger.LogError($"An Amazon EC2 error occurred while listing
availability zones.: {ec2Exception.Message}");
    }
}
```

```

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError($"An error occurred while listing availability
zones.: {ex.Message}");
        throw;
    }
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DescribeAvailabilityZones](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

//! DescribeAvailabilityZones
/*!
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
*/
int AwsDoc::EC2::describeAvailabilityZones(const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DescribeAvailabilityZonesRequest request;
    Aws::EC2::Model::DescribeAvailabilityZonesOutcome outcome =
ec2Client.DescribeAvailabilityZones(request);

    if (outcome.IsSuccess()) {
        std::cout << std::left <<
            std::setw(32) << "ZoneName" <<
            std::setw(20) << "State" <<

```

```
        std::setw(32) << "Region" << std::endl;

    const auto &zones =
        outcome.GetResult().GetAvailabilityZones();

    for (const auto &zone: zones) {
        Aws::String stateString =

Aws::EC2::Model::AvailabilityZoneStateMapper::GetNameForAvailabilityZoneState(
            zone.GetState());
        std::cout << std::left <<
            std::setw(32) << zone.GetZoneName() <<
            std::setw(20) << stateString <<
            std::setw(32) << zone.GetRegionName() << std::endl;
    }
} else {
    std::cerr << "Failed to describe availability zones:" <<
        outcome.GetError().GetMessage() << std::endl;
}

return outcome.IsSuccess();
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [DescribeAvailabilityZones](#)。

## CLI

### AWS CLI

#### 描述您的可用區域

下列範例 `describe-availability-zones` 針對可供您使用的可用區域顯示詳細資訊。回應包含僅適用於目前區域的可用區域。在這個範例中，它預設在 `us-west-2` (奧勒岡) 區域使用設定檔。

```
aws ec2 describe-availability-zones
```

輸出：

```
{
  "AvailabilityZones": [
    {
      "State": "available",
      "OptInStatus": "opt-in-not-required",
      "Messages": [],
      "RegionName": "us-west-2",
      "ZoneName": "us-west-2a",
      "ZoneId": "usw2-az1",
      "GroupName": "us-west-2",
      "NetworkBorderGroup": "us-west-2"
    },
    {
      "State": "available",
      "OptInStatus": "opt-in-not-required",
      "Messages": [],
      "RegionName": "us-west-2",
      "ZoneName": "us-west-2b",
      "ZoneId": "usw2-az2",
      "GroupName": "us-west-2",
      "NetworkBorderGroup": "us-west-2"
    },
    {
      "State": "available",
      "OptInStatus": "opt-in-not-required",
      "Messages": [],
      "RegionName": "us-west-2",
      "ZoneName": "us-west-2c",
      "ZoneId": "usw2-az3",
      "GroupName": "us-west-2",
      "NetworkBorderGroup": "us-west-2"
    },
    {
      "State": "available",
      "OptInStatus": "opt-in-not-required",
      "Messages": [],
      "RegionName": "us-west-2",
      "ZoneName": "us-west-2d",
      "ZoneId": "usw2-az4",
      "GroupName": "us-west-2",
      "NetworkBorderGroup": "us-west-2"
    },
    {
```

```

        "State": "available",
        "OptInStatus": "opted-in",
        "Messages": [],
        "RegionName": "us-west-2",
        "ZoneName": "us-west-2-lax-1a",
        "ZoneId": "usw2-lax1-az1",
        "GroupName": "us-west-2-lax-1",
        "NetworkBorderGroup": "us-west-2-lax-1"
    }
]
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeAvailabilityZones](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述目前可用區域的可用區域。

```
Get-EC2AvailabilityZone
```

輸出：

Messages	RegionName	State	ZoneName
{}	us-west-2	available	us-west-2a
{}	us-west-2	available	us-west-2b
{}	us-west-2	available	us-west-2c

範例 2：此範例描述處於受損狀態的任何可用區域。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
Get-EC2AvailabilityZone -Filter @{ Name="state";Values="impaired" }
```

範例 3：使用 PowerShell 版本 2 時，必須使用 New-Object 來建立篩選條件。

```

$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "state"
$filter.Values = "impaired"

```

```
Get-EC2AvailabilityZone -Filter $filter
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeAvailabilityZones](#)。

## Tools for PowerShell V5

範例 1：此範例描述目前可用區域的可用區域。

```
Get-EC2AvailabilityZone
```

輸出：

Messages	RegionName	State	ZoneName
-----	-----	-----	-----
{}	us-west-2	available	us-west-2a
{}	us-west-2	available	us-west-2b
{}	us-west-2	available	us-west-2c

範例 2：此範例描述處於受損狀態的任何可用區域。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
Get-EC2AvailabilityZone -Filter @{ Name="state";Values="impaired" }
```

範例 3：使用 PowerShell 版本 2 時，必須使用 New-Object 來建立篩選條件。

```
$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "state"
$filter.Values = "impaired"

Get-EC2AvailabilityZone -Filter $filter
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeAvailabilityZones](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
```

```
self.ssm_client = ssm_client
self.iam_client = iam_client
sts_client = boto3.client("sts")
self.account_id = sts_client.get_caller_identity()["Account"]

self.key_pair_name = f"{resource_prefix}-key-pair"
self.launch_template_name = f"{resource_prefix}-template-"
self.group_name = f"{resource_prefix}-group"

# Happy path
self.instance_policy_name = f"{resource_prefix}-pol"
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def get_availability_zones(self) -> List[str]:
    """
    Gets a list of Availability Zones in the AWS Region of the Amazon EC2
    client.

    :return: The list of Availability Zones for the client Region.
    """
    try:
        response = self.ec2_client.describe_availability_zones()
        zones = [zone["ZoneName"] for zone in response["AvailabilityZones"]]
        log.info(f"Retrieved {len(zones)} availability zones: {zones}.")
    except ClientError as err:
        log.error("Failed to retrieve availability zones.")
        log.error(f"Full error:\n\t{err}")
    else:
        return zones
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DescribeAvailabilityZones](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.  
    oo_result = lo_ec2->describeavailabilityzones( ).  
    " oo_result is returned for testing purposes. "  
    DATA(lt_zones) = oo_result->get_availabilityzones( ).  
    MESSAGE 'Retrieved information about Availability Zones.' TYPE 'I'.  
  
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).  
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception->av_err_msg }|.  
    MESSAGE lv_error TYPE 'E'.  
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [DescribeAvailabilityZones](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

### 搭配使用 **DescribeBundleTasks** 與 CLI

下列程式碼範例示範如何使用 DescribeBundleTasks。

#### CLI

##### AWS CLI

描述您的 Bundle 任務

此範例描述所有 Bundle 任務。

命令：

```
aws ec2 describe-bundle-tasks
```

輸出：

```
{
  "BundleTasks": [
    {
      "UpdateTime": "2015-09-15T13:26:54.000Z",
      "InstanceId": "i-1234567890abcdef0",
      "Storage": {
        "S3": {
          "Prefix": "winami",
          "Bucket": "bundletasks"
        }
      },
      "State": "bundling",
      "StartTime": "2015-09-15T13:24:35.000Z",
      "Progress": "3%",
      "BundleId": "bun-2a4e041c"
    }
  ]
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeBundleTasks](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的綁定任務。

```
Get-EC2BundleTask -BundleId bun-12345678
```

範例 2：此範例描述狀態為「完成」或「失敗」的綁定任務。

```
$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "state"
$filter.Values = @( "complete", "failed" )
```

```
Get-EC2BundleTask -Filter $filter
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeBundleTasks](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的綁定任務。

```
Get-EC2BundleTask -BundleId bun-12345678
```

範例 2：此範例描述狀態為「完成」或「失敗」的綁定任務。

```
$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "state"
$filter.Values = @( "complete", "failed" )

Get-EC2BundleTask -Filter $filter
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeBundleTasks](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribeCapacityReservations** 與 CLI

下列程式碼範例示範如何使用 DescribeCapacityReservations。

### CLI

#### AWS CLI

範例 1：描述一或多個容量保留

下列 describe-capacity-reservations 範例顯示目前 AWS 區域中所有容量保留的詳細資訊。

```
aws ec2 describe-capacity-reservations
```

輸出：

```
{
  "CapacityReservations": [
    {
      "CapacityReservationId": "cr-1234abcd56EXAMPLE ",
      "OwnerId": "123456789111",
      "CapacityReservationArn": "arn:aws:ec2:us-east-1:123456789111:capacity-reservation/cr-1234abcd56EXAMPLE",
      "AvailabilityZoneId": "use1-az2",
      "InstanceType": "c5.large",
      "InstancePlatform": "Linux/UNIX",
      "AvailabilityZone": "us-east-1a",
      "Tenancy": "default",
      "TotalInstanceCount": 1,
      "AvailableInstanceCount": 1,
      "EbsOptimized": true,
      "EphemeralStorage": false,
      "State": "active",
      "StartDate": "2024-10-23T15:00:24+00:00",
      "EndDateType": "unlimited",
      "InstanceMatchCriteria": "open",
      "CreateDate": "2024-10-23T15:00:24+00:00",
      "Tags": [],
      "CapacityAllocations": []
    },
    {
      "CapacityReservationId": "cr-abcdEXAMPLE9876ef ",
      "OwnerId": "123456789111",
      "CapacityReservationArn": "arn:aws:ec2:us-east-1:123456789111:capacity-reservation/cr-abcdEXAMPLE9876ef",
      "AvailabilityZoneId": "use1-az2",
      "InstanceType": "c4.large",
      "InstancePlatform": "Linux/UNIX",
      "AvailabilityZone": "us-east-1a",
      "Tenancy": "default",
      "TotalInstanceCount": 1,
      "AvailableInstanceCount": 1,
      "EbsOptimized": true,
      "EphemeralStorage": false,
      "State": "cancelled",
      "StartDate": "2024-10-23T15:01:03+00:00",
      "EndDateType": "unlimited",
      "InstanceMatchCriteria": "open",
    }
  ]
}
```

```

        "CreateDate": "2024-10-23T15:01:02+00:00",
        "Tags": [],
        "CapacityAllocations": []
    }
]
}

```

## 範例 2：描述一或多個容量保留

下列 `describe-capacity-reservations` 範例顯示指定之容量保留的詳細資訊。

```

aws ec2 describe-capacity-reservations \
  --capacity-reservation-ids cr-1234abcd56EXAMPLE

```

輸出：

```

{
  "CapacityReservations": [
    {
      "CapacityReservationId": "cr-abcdEXAMPLE9876ef ",
      "OwnerId": "123456789111",
      "CapacityReservationArn": "arn:aws:ec2:us-
east-1:123456789111:capacity-reservation/cr-abcdEXAMPLE9876ef",
      "AvailabilityZoneId": "use1-az2",
      "InstanceType": "c4.large",
      "InstancePlatform": "Linux/UNIX",
      "AvailabilityZone": "us-east-1a",
      "Tenancy": "default",
      "TotalInstanceCount": 1,
      "AvailableInstanceCount": 1,
      "EbsOptimized": true,
      "EphemeralStorage": false,
      "State": "active",
      "StartDate": "2024-10-23T15:01:03+00:00",
      "EndDateType": "unlimited",
      "InstanceMatchCriteria": "open",
      "CreateDate": "2024-10-23T15:01:02+00:00",
      "Tags": [],
      "CapacityAllocations": []
    }
  ]
}

```

如需詳細資訊，請參閱《適用於 Linux 執行個體的 Amazon Elastic Compute Cloud 使用者指南》中的[檢視容量保留](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeCapacityReservations](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述區域的一或多個容量保留

```
Get-EC2CapacityReservation -Region eu-west-1
```

輸出：

```
AvailabilityZone      : eu-west-1b
AvailableInstanceCount : 2
CapacityReservationId : cr-0c1f2345db6f7cdba
CreateDate            : 3/28/2019 9:29:41 AM
EbsOptimized          : True
EndDate               : 1/1/0001 12:00:00 AM
EndDateType           : unlimited
EphemeralStorage      : False
InstanceMatchCriteria : open
InstancePlatform      : Windows
InstanceType          : m4.xlarge
State                 : active
Tags                  : {}
Tenancy                : default
TotalInstanceCount    : 2
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeCapacityReservations](#)。

### Tools for PowerShell V5

範例 1：此範例描述區域的一或多個容量保留

```
Get-EC2CapacityReservation -Region eu-west-1
```

輸出：

```
AvailabilityZone      : eu-west-1b
AvailableInstanceCount : 2
CapacityReservationId : cr-0c1f2345db6f7cdba
CreateDate            : 3/28/2019 9:29:41 AM
EbsOptimized          : True
EndDate               : 1/1/0001 12:00:00 AM
EndDateType           : unlimited
EphemeralStorage      : False
InstanceMatchCriteria : open
InstancePlatform      : Windows
InstanceType          : m4.xlarge
State                 : active
Tags                  : {}
Tenancy                : default
TotalInstanceCount    : 2
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeCapacityReservations](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribeCustomerGateways** 與 CLI

下列程式碼範例示範如何使用 DescribeCustomerGateways。

### CLI

#### AWS CLI

描述您的客戶閘道

此範例描述您的客戶閘道。

命令：

```
aws ec2 describe-customer-gateways
```

輸出：

```
{
```

```
"CustomerGateways": [  
  {  
    "CustomerGatewayId": "cgw-b4dc3961",  
    "IpAddress": "203.0.113.12",  
    "State": "available",  
    "Type": "ipsec.1",  
    "BgpAsn": "65000"  
  },  
  {  
    "CustomerGatewayId": "cgw-0e11f167",  
    "IpAddress": "12.1.2.3",  
    "State": "available",  
    "Type": "ipsec.1",  
    "BgpAsn": "65534"  
  }  
]  
}
```

### 描述特定客戶閘道

此範例描述指定的客戶閘道。

命令：

```
aws ec2 describe-customer-gateways --customer-gateway-ids cgw-0e11f167
```

輸出：

```
{  
  "CustomerGateways": [  
    {  
      "CustomerGatewayId": "cgw-0e11f167",  
      "IpAddress": "12.1.2.3",  
      "State": "available",  
      "Type": "ipsec.1",  
      "BgpAsn": "65534"  
    }  
  ]  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeCustomerGateways](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的客戶閘道。

```
Get-EC2CustomerGateway -CustomerGatewayId cgw-1a2b3c4d
```

輸出：

```
BgpAsn           : 65534
CustomerGatewayId : cgw-1a2b3c4d
IpAddress        : 203.0.113.12
State            : available
Tags             : {}
Type             : ipsec.1
```

範例 2：此範例描述狀態為待處理或可用的任何客戶閘道。

```
$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "state"
$filter.Values = @( "pending", "available" )

Get-EC2CustomerGateway -Filter $filter
```

範例 3：此範例描述您所有的客戶閘道。

```
Get-EC2CustomerGateway
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeCustomerGateways](#)。

### Tools for PowerShell V5

範例 1：此範例描述指定的客戶閘道。

```
Get-EC2CustomerGateway -CustomerGatewayId cgw-1a2b3c4d
```

輸出：

```
BgpAsn           : 65534
CustomerGatewayId : cgw-1a2b3c4d
```

```
IpAddress      : 203.0.113.12
State         : available
Tags          : {}
Type         : ipsec.1
```

範例 2：此範例描述狀態為待處理或可用的任何客戶閘道。

```
$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "state"
$filter.Values = @( "pending", "available" )

Get-EC2CustomerGateway -Filter $filter
```

範例 3：此範例描述您所有的客戶閘道。

```
Get-EC2CustomerGateway
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeCustomerGateways](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 DescribeDhcpOptions 與 CLI

下列程式碼範例示範如何使用 DescribeDhcpOptions。

### CLI

#### AWS CLI

範例 1：描述您的 DHCP 選項

下列 describe-dhcp-options 範例會擷取有關您 DHCP 選項的詳細資訊。

```
aws ec2 describe-dhcp-options
```

輸出：

```
{
  "DhcpOptions": [
```

```
{
  "DhcpConfigurations": [
    {
      "Key": "domain-name",
      "Values": [
        {
          "Value": "us-east-2.compute.internal"
        }
      ]
    },
    {
      "Key": "domain-name-servers",
      "Values": [
        {
          "Value": "AmazonProvidedDNS"
        }
      ]
    }
  ],
  "DhcpOptionsId": "dopt-19edf471",
  "OwnerId": "111122223333"
},
{
  "DhcpConfigurations": [
    {
      "Key": "domain-name",
      "Values": [
        {
          "Value": "us-east-2.compute.internal"
        }
      ]
    },
    {
      "Key": "domain-name-servers",
      "Values": [
        {
          "Value": "AmazonProvidedDNS"
        }
      ]
    }
  ],
  "DhcpOptionsId": "dopt-fEXAMPLE",
  "OwnerId": "111122223333"
}
```

```
]
}
```

如需資訊，請參閱《AWS VPC 使用者指南》中的[使用 DHCP 選項集](#)。

#### 範例 2：描述您的 DHCP 選項並篩選輸出

下列 describe-dhcp-options 範例描述您的 DHCP 選項，並使用篩選條件以僅傳回網域名稱伺服器具有 example.com 的 DHCP 選項。此範例會使用 --query 參數，在輸出中僅顯示組態資訊和 ID。

```
aws ec2 describe-dhcp-options \
  --filters Name=key,Values=domain-name-servers Name=value,Values=example.com \
  --query "DhcpOptions[*].[DhcpConfigurations,DhcpOptionsId]"
```

輸出：

```
[
  [
    [
      {
        "Key": "domain-name",
        "Values": [
          {
            "Value": "example.com"
          }
        ]
      },
      {
        "Key": "domain-name-servers",
        "Values": [
          {
            "Value": "172.16.16.16"
          }
        ]
      }
    ],
    "dopt-001122334455667ab"
  ]
]
```

如需資訊，請參閱《AWS VPC 使用者指南》中的[使用 DHCP 選項集](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeDhcpOptions](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例列出您的 DHCP 選項集。

```
Get-EC2DhcpOption
```

輸出：

DhcpConfigurations	DhcpOptionsId	Tag
-----	-----	---
{domain-name, domain-name-servers}	dopt-1a2b3c4d	{}
{domain-name, domain-name-servers}	dopt-2a3b4c5d	{}
{domain-name-servers}	dopt-3a4b5c6d	{}

範例 2：此範例會取得指定 DHCP 選項集的組態詳細資訊。

```
(Get-EC2DhcpOption -DhcpOptionsId dopt-1a2b3c4d).DhcpConfigurations
```

輸出：

Key	Values
---	-----
domain-name	{abc.local}
domain-name-servers	{10.0.0.101, 10.0.0.102}

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeDhcpOptions](#)。

### Tools for PowerShell V5

範例 1：此範例列出您的 DHCP 選項集。

```
Get-EC2DhcpOption
```

輸出：

DhcpConfigurations	DhcpOptionsId	Tag
--------------------	---------------	-----

```

-----
{domain-name, domain-name-servers}   dopt-1a2b3c4d   {}
{domain-name, domain-name-servers}   dopt-2a3b4c5d   {}
{domain-name-servers}                 dopt-3a4b5c6d   {}

```

範例 2：此範例會取得指定 DHCP 選項集的組態詳細資訊。

```
(Get-EC2DhcpOption -DhcpOptionsId dopt-1a2b3c4d).DhcpConfigurations
```

輸出：

Key	Values
---	-----
domain-name	{abc.local}
domain-name-servers	{10.0.0.101, 10.0.0.102}

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeDhcpOptions](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribeFlowLogs** 與 CLI

下列程式碼範例示範如何使用 DescribeFlowLogs。

CLI

AWS CLI

範例 1：描述所有流程日誌

下列 describe-flow-logs 範例顯示所有流程日誌的詳細資訊。

```
aws ec2 describe-flow-logs
```

輸出：

```
{
  "FlowLogs": [
```

```

    {
      "CreationTime": "2018-02-21T13:22:12.644Z",
      "DeliverLogsPermissionArn": "arn:aws:iam::123456789012:role/flow-logs-role",
      "DeliverLogsStatus": "SUCCESS",
      "FlowLogId": "fl-aabbccdd112233445",
      "MaxAggregationInterval": 600,
      "FlowLogStatus": "ACTIVE",
      "LogGroupName": "FlowLogGroup",
      "ResourceId": "subnet-12345678901234567",
      "TrafficType": "ALL",
      "LogDestinationType": "cloud-watch-logs",
      "LogFormat": "${version} ${account-id} ${interface-id} ${srcaddr}
${dstaddr} ${srcport} ${dstport} ${protocol} ${packets} ${bytes} ${start} ${end}
${action} ${log-status}"
    },
    {
      "CreationTime": "2020-02-04T15:22:29.986Z",
      "DeliverLogsStatus": "SUCCESS",
      "FlowLogId": "fl-01234567890123456",
      "MaxAggregationInterval": 60,
      "FlowLogStatus": "ACTIVE",
      "ResourceId": "vpc-00112233445566778",
      "TrafficType": "ACCEPT",
      "LogDestinationType": "s3",
      "LogDestination": "arn:aws:s3::my-flow-log-bucket/custom",
      "LogFormat": "${version} ${vpc-id} ${subnet-id} ${instance-id}
${interface-id} ${account-id} ${type} ${srcaddr} ${dstaddr} ${srcport}
${dstport} ${pkt-srcaddr} ${pkt-dstaddr} ${protocol} ${bytes} ${packets}
${start} ${end} ${action} ${tcp-flags} ${log-status}"
    }
  ]
}

```

## 範例 2：描述流程日誌的子集

下列 `describe-flow-logs` 範例使用篩選條件，僅顯示 Amazon CloudWatch Logs 中指定之日誌群組中流程日誌的詳細資訊。

```

aws ec2 describe-flow-logs \
  --filter "Name=log-group-name,Values=MyFlowLogs"

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeFlowLogs](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述日誌目的地類型為 's3' 的一或多個流程日誌

```
Get-EC2FlowLog -Filter @{"Name="log-destination-type";Values="s3"}
```

輸出：

```
CreationTime           : 2/25/2019 9:07:36 PM
DeliverLogsErrorMessage :
DeliverLogsPermissionArn :
DeliverLogsStatus      : SUCCESS
FlowLogId              : f1-01b2e3d45f67f8901
FlowLogStatus          : ACTIVE
LogDestination         : arn:aws:s3:::amzn-s3-demo-bucket-dd-tata
LogDestinationType     : s3
LogGroupName           :
ResourceId             : eni-01d2dda3456b7e890
TrafficType            : ALL
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeFlowLogs](#)。

### Tools for PowerShell V5

範例 1：此範例描述日誌目的地類型為 's3' 的一或多個流程日誌

```
Get-EC2FlowLog -Filter @{"Name="log-destination-type";Values="s3"}
```

輸出：

```
CreationTime           : 2/25/2019 9:07:36 PM
DeliverLogsErrorMessage :
DeliverLogsPermissionArn :
DeliverLogsStatus      : SUCCESS
FlowLogId              : f1-01b2e3d45f67f8901
FlowLogStatus          : ACTIVE
LogDestination         : arn:aws:s3:::amzn-s3-demo-bucket-dd-tata
LogDestinationType     : s3
```

```
LogGroupName      :  
ResourceId        : eni-01d2dda3456b7e890  
TrafficType      : ALL
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeFlowLogs](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeHostReservationOfferings` 與 CLI

下列程式碼範例示範如何使用 `DescribeHostReservationOfferings`。

### CLI

#### AWS CLI

描述專用主機保留產品

此範例描述可供購買的 M4 執行個體系列的專用主機保留。

命令：

```
aws ec2 describe-host-reservation-offerings --filter Name=instance-  
family,Values=m4
```

輸出：

```
{  
  "OfferingSet": [  
    {  
      "HourlyPrice": "1.499",  
      "OfferingId": "hro-03f707bf363b6b324",  
      "InstanceFamily": "m4",  
      "PaymentOption": "NoUpfront",  
      "UpfrontPrice": "0.000",  
      "Duration": 31536000  
    },  
    {  
      "HourlyPrice": "1.045",
```

```
    "OfferingId": "hro-0ef9181cabdef7a02",
    "InstanceFamily": "m4",
    "PaymentOption": "NoUpfront",
    "UpfrontPrice": "0.000",
    "Duration": 94608000
  },
  {
    "HourlyPrice": "0.714",
    "OfferingId": "hro-04567a15500b92a51",
    "InstanceFamily": "m4",
    "PaymentOption": "PartialUpfront",
    "UpfrontPrice": "6254.000",
    "Duration": 31536000
  },
  {
    "HourlyPrice": "0.484",
    "OfferingId": "hro-0d5d7a9d23ed7fbfe",
    "InstanceFamily": "m4",
    "PaymentOption": "PartialUpfront",
    "UpfrontPrice": "12720.000",
    "Duration": 94608000
  },
  {
    "HourlyPrice": "0.000",
    "OfferingId": "hro-05da4108ca998c2e5",
    "InstanceFamily": "m4",
    "PaymentOption": "AllUpfront",
    "UpfrontPrice": "23913.000",
    "Duration": 94608000
  },
  {
    "HourlyPrice": "0.000",
    "OfferingId": "hro-0a9f9be3b95a3dc8f",
    "InstanceFamily": "m4",
    "PaymentOption": "AllUpfront",
    "UpfrontPrice": "12257.000",
    "Duration": 31536000
  }
]
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeHostReservationOfferings](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述專用主機保留，可供購買給指定篩選條件 'instance-family'，其中 PaymentOption 為 'NoUpfront'

```
Get-EC2HostReservationOffering -Filter @{Name="instance-family";Values="m4"} |  
Where-Object PaymentOption -eq NoUpfront
```

輸出：

```
CurrencyCode      :  
Duration          : 94608000  
HourlyPrice       : 1.307  
InstanceFamily    : m4  
OfferingId        : hro-0c1f234567890d9ab  
PaymentOption     : NoUpfront  
UpfrontPrice      : 0.000  
  
CurrencyCode      :  
Duration          : 31536000  
HourlyPrice       : 1.830  
InstanceFamily    : m4  
OfferingId        : hro-04ad12aaaf34b5a67  
PaymentOption     : NoUpfront  
UpfrontPrice      : 0.000
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeHostReservationOfferings](#)。

### Tools for PowerShell V5

範例 1：此範例描述專用主機保留，可供購買給指定篩選條件 'instance-family'，其中 PaymentOption 為 'NoUpfront'

```
Get-EC2HostReservationOffering -Filter @{Name="instance-family";Values="m4"} |  
Where-Object PaymentOption -eq NoUpfront
```

輸出：

```
CurrencyCode      :
```

```
Duration      : 94608000
HourlyPrice   : 1.307
InstanceFamily : m4
OfferingId    : hro-0c1f234567890d9ab
PaymentOption : NoUpfront
UpfrontPrice  : 0.000

CurrencyCode  :
Duration      : 31536000
HourlyPrice   : 1.830
InstanceFamily : m4
OfferingId    : hro-04ad12aaaf34b5a67
PaymentOption : NoUpfront
UpfrontPrice  : 0.000
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeHostReservationOfferings](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeHosts` 與 CLI

下列程式碼範例示範如何使用 `DescribeHosts`。

### CLI

#### AWS CLI

檢視專用主機的詳細資訊

下列 `describe-hosts` 範例顯示您 AWS 帳戶中 `available` 專用主機的詳細資訊。

```
aws ec2 describe-hosts --filter "Name=state,Values=available"
```

輸出：

```
{
  "Hosts": [
    {
      "HostId": "h-07879acf49EXAMPLE",
      "Tags": [
```

```
        {
            "Value": "production",
            "Key": "purpose"
        }
    ],
    "HostProperties": {
        "Cores": 48,
        "TotalVCpus": 96,
        "InstanceType": "m5.large",
        "Sockets": 2
    },
    "Instances": [],
    "State": "available",
    "AvailabilityZone": "eu-west-1a",
    "AvailableCapacity": {
        "AvailableInstanceCapacity": [
            {
                "AvailableCapacity": 48,
                "InstanceType": "m5.large",
                "TotalCapacity": 48
            }
        ],
        "AvailableVCpus": 96
    },
    "HostRecovery": "on",
    "AllocationTime": "2019-08-19T08:57:44.000Z",
    "AutoPlacement": "off"
    }
]
}
```

如需詳細資訊，請參閱 [《適用於 Linux 執行個體的 Amazon Elastic Compute Cloud 使用者指南》](#) 中的檢視專用主機。

- 如需 API 詳細資訊，請參閱 [《AWS CLI 命令參考》](#) 中的 [DescribeHosts](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會傳回 EC2 主機詳細資訊。

```
Get-EC2Host
```

輸出：

```
AllocationTime      : 3/23/2019 4:55:22 PM
AutoPlacement      : off
AvailabilityZone    : eu-west-1b
AvailableCapacity  : Amazon.EC2.Model.AvailableCapacity
ClientToken        :
HostId             : h-01e23f4cd567890f1
HostProperties      : Amazon.EC2.Model.HostProperties
HostReservationId  :
Instances          : {}
ReleaseTime        : 1/1/0001 12:00:00 AM
State              : available
Tags               : {}
```

範例 2：此範例會查詢主機 h-01e23f4cd567899f1 的 AvailableInstanceCapacity

```
Get-EC2Host -HostId h-01e23f4cd567899f1 | Select-Object -ExpandProperty
AvailableCapacity | Select-Object -expand AvailableInstanceCapacity
```

輸出：

```
AvailableCapacity InstanceType TotalCapacity
-----
11                m4.xlarge      11
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeHosts](#)。

## Tools for PowerShell V5

範例 1：此範例會傳回 EC2 主機詳細資訊。

```
Get-EC2Host
```

輸出：

```
AllocationTime      : 3/23/2019 4:55:22 PM
AutoPlacement      : off
AvailabilityZone    : eu-west-1b
```

```

AvailableCapacity : Amazon.EC2.Model.AvailableCapacity
ClientToken       :
HostId           : h-01e23f4cd567890f1
HostProperties    : Amazon.EC2.Model.HostProperties
HostReservationId :
Instances        : {}
ReleaseTime      : 1/1/0001 12:00:00 AM
State            : available
Tags             : {}

```

範例 2：此範例會查詢主機 h-01e23f4cd567899f1 的 AvailableInstanceCapacity

```

Get-EC2Host -HostId h-01e23f4cd567899f1 | Select-Object -ExpandProperty
AvailableCapacity | Select-Object -expand AvailableInstanceCapacity

```

輸出：

```

AvailableCapacity InstanceType TotalCapacity
-----
11                m4.xlarge    11

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeHosts](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeIamInstanceProfileAssociations 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeIamInstanceProfileAssociations。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)

## .NET

### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Get the instance profile association data for an instance.
/// </summary>
/// <param name="instanceId">The Id of the instance.</param>
/// <returns>Instance profile associations data.</returns>
public async Task<IamInstanceProfileAssociation> GetInstanceProfile(string
instanceId)
{
    try
    {
        var response = await
        _amazonEc2.DescribeIamInstanceProfileAssociationsAsync(
            new DescribeIamInstanceProfileAssociationsRequest()
            {
                Filters = new List<Amazon.EC2.Model.Filter>()
                {
                    new("instance-id", new List<string>() { instanceId })
                },
            });
        return response.IamInstanceProfileAssociations[0];
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceID.NotFound")
        {
            _logger.LogError(ec2Exception, $"Instance {instanceId} not
found");
        }

        throw;
    }
    catch (Exception ex)
```

```
    {
        _logger.LogError(ex, $"An error occurred while creating the
template.: {ex.Message}");
        throw;
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DescribeIamInstanceProfileAssociations](#)。

## CLI

### AWS CLI

描述 IAM 執行個體設定檔關聯

此範例描述所有 IAM 執行個體設定檔關聯。

命令：

```
aws ec2 describe-iam-instance-profile-associations
```

輸出：

```
{
  "IamInstanceProfileAssociations": [
    {
      "InstanceId": "i-09eb09efa73ec1dee",
      "State": "associated",
      "AssociationId": "iip-assoc-0db249b1f25fa24b8",
      "IamInstanceProfile": {
        "Id": "AIPAJVQN4F5WVLGCJDRGM",
        "Arn": "arn:aws:iam::123456789012:instance-profile/admin-role"
      }
    },
    {
      "InstanceId": "i-0402909a2f4dffd14",
      "State": "associating",
      "AssociationId": "iip-assoc-0d1ec06278d29f44a",
      "IamInstanceProfile": {
        "Id": "AGJAJVQN4F5WVLGCJABCM",
        "Arn": "arn:aws:iam::123456789012:instance-profile/user1-role"
      }
    }
  ]
}
```

```
    }  
  }  
]  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeIamInstanceProfileAssociations](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
const ec2Client = new EC2Client({});  
const { IamInstanceProfileAssociations } = await ec2Client.send(  
  new DescribeIamInstanceProfileAssociationsCommand({  
    Filters: [  
      { Name: "instance-id", Values: [state.targetInstance.InstanceId] },  
    ],  
  })),  
);
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DescribeIamInstanceProfileAssociations](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
        self.ssm_client = ssm_client
        self.iam_client = iam_client
        sts_client = boto3.client("sts")
        self.account_id = sts_client.get_caller_identity()["Account"]

        self.key_pair_name = f"{resource_prefix}-key-pair"
        self.launch_template_name = f"{resource_prefix}-template-"
        self.group_name = f"{resource_prefix}-group"

        # Happy path
        self.instance_policy_name = f"{resource_prefix}-pol"
```

```
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def get_instance_profile(self, instance_id: str) -> Dict[str, Any]:
    """
    Gets data about the profile associated with an instance.

    :param instance_id: The ID of the instance to look up.
    :return: The profile data.
    """
    try:
        response =
self.ec2_client.describe_iam_instance_profile_associations(
            Filters=[{"Name": "instance-id", "Values": [instance_id]}]
        )
        if not response["IamInstanceProfileAssociations"]:
            log.info(f"No instance profile found for instance
{instance_id}.")
            profile_data = response["IamInstanceProfileAssociations"][0]
            log.info(f"Retrieved instance profile for instance {instance_id}.")
            return profile_data
        except ClientError as err:
            log.error(
                f"Failed to retrieve instance profile for instance
{instance_id}."
            )
            error_code = err.response["Error"]["Code"]
            if error_code == "InvalidInstanceID.NotFound":
                log.error(f"The instance ID '{instance_id}' does not exist.")
            log.error(f"Full error:\n\t{err}")
```

- 如需 API 的詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DescribeIamInstanceProfileAssociations](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeIdFormat` 與 CLI

下列程式碼範例示範如何使用 `DescribeIdFormat`。

### CLI

#### AWS CLI

##### 範例 1：描述資源的 ID 格式

下列 `describe-id-format` 範例描述安全群組的 ID 格式。

```
aws ec2 describe-id-format \  
  --resource security-group
```

在下列範例輸出中，`Deadline` 值表示此資源類型永久從短 ID 格式切換為長 ID 格式的截止日期，已於 2018 年 8 月 15 日 00:00 UTC 到期。

```
{  
  "Statuses": [  
    {  
      "Deadline": "2018-08-15T00:00:00.000Z",  
      "Resource": "security-group",  
      "UseLongIds": true  
    }  
  ]  
}
```

##### 範例 2：描述所有資源的 ID 格式

下列 `describe-id-format` 範例描述所有資源類型的 ID 格式。支援短 ID 格式的所有資源類型，均已切換為使用長 ID 格式。

```
aws ec2 describe-id-format
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeIdFormat](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定資源類型的 ID 格式。

```
Get-EC2IdFormat -Resource instance
```

輸出：

```
Resource      UseLongIds
-----      -
instance      False
```

範例 2：此範例描述支援較長 ID 的所有資源類型的 ID 格式。

```
Get-EC2IdFormat
```

輸出：

```
Resource      UseLongIds
-----      -
reservation   False
instance      False
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeIdFormat](#)。

### Tools for PowerShell V5

範例 1：此範例描述指定資源類型的 ID 格式。

```
Get-EC2IdFormat -Resource instance
```

輸出：

```
Resource      UseLongIds
-----      -
instance      False
```

範例 2：此範例描述支援較長 ID 的所有資源類型的 ID 格式。

```
Get-EC2IdFormat
```

輸出：

```
Resource      UseLongIds
-----
reservation   False
instance      False
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeIdFormat](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeIdentityIdFormat` 與 CLI

下列程式碼範例示範如何使用 `DescribeIdentityIdFormat`。

CLI

### AWS CLI

描述 IAM 角色的 ID 格式

下列 `describe-identity-id-format` 範例說明 IAM 角色 `EC2Role` 在您的 AWS 帳戶中建立的執行個體所收到的 ID 格式。

```
aws ec2 describe-identity-id-format \
  --principal-arn arn:aws:iam::123456789012:role/my-iam-role \
  --resource instance
```

下列輸出指出此角色建立的執行個體會收到長 ID 格式的 ID。

```
{
  "Statuses": [
    {
      "Deadline": "2016-12-15T00:00:00Z",
      "Resource": "instance",
      "UseLongIds": true
    }
  ]
}
```

```
]
}
```

描述 IAM 使用者的 ID 格式

下列describe-identity-id-format範例說明 AdminUser AWS 帳戶中 IAM 使用者所建立快照所收到的 ID 格式。

```
aws ec2 describe-identity-id-format \
  --principal-arn arn:aws:iam::123456789012:user/AdminUser \
  --resource snapshot
```

輸出指出，此使用者建立的快照會收到長 ID 格式的 ID。

```
{
  "Statuses": [
    {
      "Deadline": "2016-12-15T00:00:00Z",
      "Resource": "snapshot",
      "UseLongIds": true
    }
  ]
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeIdentityIdFormat](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會傳回指定角色之資源 'image' 的 ID 格式

```
Get-EC2IdentityIdFormat -PrincipalArn arn:aws:iam::123456789511:role/JDBC -
Resource image
```

輸出：

```
Deadline           Resource UseLongIds
-----
8/2/2018 11:30:00 PM image      True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeIdentityIdFormat](#)。

## Tools for PowerShell V5

範例 1：此範例會傳回指定角色之資源 'image' 的 ID 格式

```
Get-EC2IdentityIdFormat -PrincipalArn arn:aws:iam::123456789511:role/JDBC -
Resource image
```

輸出：

```
Deadline                Resource UseLongIds
-----                -
8/2/2018 11:30:00 PM image    True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeIdentityIdFormat](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribeImageAttribute** 與 CLI

下列程式碼範例示範如何使用 DescribeImageAttribute。

### CLI

#### AWS CLI

描述 AMI 的啟動許可

此範例描述指定之 AMI 的啟動許可。

命令：

```
aws ec2 describe-image-attribute --image-id ami-5731123e --
attribute LaunchPermission
```

輸出：

```
{
```

```
"LaunchPermissions": [  
  {  
    "UserId": "123456789012"  
  }  
],  
"ImageId": "ami-5731123e",  
}
```

描述 AMI 的產品代碼

此範例描述指定之 AMI 的產品代碼。請注意，此 AMI 沒有產品代碼。

命令：

```
aws ec2 describe-image-attribute --image-id ami-5731123e --attribute productCodes
```

輸出：

```
{  
  "ProductCodes": [],  
  "ImageId": "ami-5731123e",  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeImageAttribute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會取得指定 AMI 的描述。

```
Get-EC2ImageAttribute -ImageId ami-12345678 -Attribute description
```

輸出：

```
BlockDeviceMappings : {}  
Description           : My image description  
ImageId               : ami-12345678  
KernelId              :  
LaunchPermissions    : {}  
ProductCodes          : {}  
RamdiskId             :
```

```
SriovNetSupport      :
```

範例 2：此範例會取得指定 AMI 的啟動許可。

```
Get-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission
```

輸出：

```
BlockDeviceMappings : {}
Description          :
ImageId              : ami-12345678
KernelId             :
LaunchPermissions    : {all}
ProductCodes         : {}
RamdiskId            :
SriovNetSupport      :
```

範例 3：此範例會測試增強型聯網是否已啟用。

```
Get-EC2ImageAttribute -ImageId ami-12345678 -Attribute sriovNetSupport
```

輸出：

```
BlockDeviceMappings : {}
Description          :
ImageId              : ami-12345678
KernelId             :
LaunchPermissions    : {}
ProductCodes         : {}
RamdiskId            :
SriovNetSupport      : simple
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeImageAttribute](#)。

## Tools for PowerShell V5

範例 1：此範例會取得指定 AMI 的描述。

```
Get-EC2ImageAttribute -ImageId ami-12345678 -Attribute description
```

輸出：

```
BlockDeviceMappings : {}
Description          : My image description
ImageId              : ami-12345678
KernelId             :
LaunchPermissions    : {}
ProductCodes         : {}
RamdiskId            :
SriovNetSupport      :
```

範例 2：此範例會取得指定 AMI 的啟動許可。

```
Get-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission
```

輸出：

```
BlockDeviceMappings : {}
Description          :
ImageId              : ami-12345678
KernelId             :
LaunchPermissions    : {all}
ProductCodes         : {}
RamdiskId            :
SriovNetSupport      :
```

範例 3：此範例會測試增強型聯網是否已啟用。

```
Get-EC2ImageAttribute -ImageId ami-12345678 -Attribute sriovNetSupport
```

輸出：

```
BlockDeviceMappings : {}
Description          :
ImageId              : ami-12345678
KernelId             :
LaunchPermissions    : {}
ProductCodes         : {}
RamdiskId            :
SriovNetSupport      : simple
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeImageAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeImages 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeImages。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)
- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

### Bash

#### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####  
# function ec2_describe_images  
#  
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)  
# images.  
#  
# Parameters:  
#     -i image_ids - A space-separated list of image IDs (optional).  
#     -h - Display help.  
#  
# And:  
#     0 - If successful.  
#     1 - If it fails.  
#####  
function ec2_describe_images() {  
    local image_ids response  
    local option OPTARG # Required to use getopt command in a function.
```

```
# bashsupport disable=BP5008
function usage() {
    echo "function ec2_describe_images"
    echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
images."
    echo "  -i image_ids - A space-separated list of image IDs (optional).\"
    echo "  -h - Display help.\"
    echo \"\"
}

# Retrieve the calling parameters.
while getopts "i:h" option; do
    case "${option}" in
        i) image_ids="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

local aws_cli_args=()

if [[ -n "$image_ids" ]]; then
    # shellcheck disable=SC2206
    aws_cli_args+=("--image-ids" $image_ids)
fi

response=$(aws ec2 describe-images \
    "${aws_cli_args[@]}" \
    --query 'Images[*].[Description,Architecture,ImageId]' \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports describe-images operation failed.$response"
    return 1
}
```

```

echo "$response"

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then

```

```
errecho " The service returned an error."
elif [ "$err_code" == 255 ]; then
  errecho " 255 is a catch-all error."
fi

return 0
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeImages](#)。

## CLI

### AWS CLI

#### 範例 1：描述 AMI

下列 describe-images 範例描述指定區域中的指定 AMI。

```
aws ec2 describe-images \
  --region us-east-1 \
  --image-ids ami-1234567890EXAMPLE
```

輸出：

```
{
  "Images": [
    {
      "VirtualizationType": "hvm",
      "Description": "Provided by Red Hat, Inc.",
      "PlatformDetails": "Red Hat Enterprise Linux",
      "EnaSupport": true,
      "Hypervisor": "xen",
      "State": "available",
      "SriovNetSupport": "simple",
      "ImageId": "ami-1234567890EXAMPLE",
      "UsageOperation": "RunInstances:0010",
      "BlockDeviceMappings": [
        {
          "DeviceName": "/dev/sda1",
          "Ebs": {
            "SnapshotId": "snap-111222333444aaabb",
            "DeleteOnTermination": true,
```

```

        "VolumeType": "gp2",
        "VolumeSize": 10,
        "Encrypted": false
    }
}
],
"Architecture": "x86_64",
"ImageLocation": "123456789012/RHEL-8.0.0_HVM-20190618-x86_64-1-
Hourly2-GP2",
"RootDeviceType": "ebs",
"OwnerId": "123456789012",
"RootDeviceName": "/dev/sda1",
"CreationDate": "2019-05-10T13:17:12.000Z",
"Public": true,
"ImageType": "machine",
"Name": "RHEL-8.0.0_HVM-20190618-x86_64-1-Hourly2-GP2"
}
]
}

```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的 [Amazon Machine Images \(AMI\)](#)。

### 範例 2：根據篩選條件描述 AMI

以下 `describe-images` 範例描述 Amazon 所提供，且受 Amazon EBS 支援的 Windows AMI。

```

aws ec2 describe-images \
  --owners amazon \
  --filters "Name=platform,Values=windows" "Name=root-device-type,Values=ebs"

```

如需 `describe-images` 的輸出範例，請參閱範例 1。

如需使用篩選條件的其他範例，請參閱《Amazon EC2 使用者指南》中的 [列出與篩選您的資源](#)。

### 範例 3：根據標籤描述 AMI

下列 `describe-images` 範例描述具有標籤 `Type=Custom` 的所有 AMI。此範例使用 `--query` 參數，僅顯示 AMI ID。

```

aws ec2 describe-images \
  --filters "Name=tag:Type,Values=Custom" \

```

```
--query 'Images[*].[ImageId]' \  
--output text
```

輸出：

```
ami-1234567890EXAMPLE  
ami-0abcdef1234567890
```

如需使用標籤篩選條件的其他範例，請參閱《Amazon EC2 使用者指南》中的[使用標籤](#)。

- 如需 API 的詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeImages](#)。

## JavaScript

適用於 JavaScript (v3) 的 SDK

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, paginateDescribeImages } from "@aws-sdk/client-ec2";  
  
/**  
 * Describes the specified images (AMIs, AKIs, and ARIs) available to you or all  
 * of the images available to you.  
 * @param {{ architecture: string, pageSize: number }} options  
 */  
export const main = async ({ architecture, pageSize }) => {  
  pageSize = Number.parseInt(pageSize);  
  const client = new EC2Client({});  
  
  // The paginate function is a wrapper around the base command.  
  const paginator = paginateDescribeImages(  
    // Without limiting the page size, this call can take a long time. pageSize  
    // is just sugar for  
    // the MaxResults property in the base command.  
    { client, pageSize },  
    {  
      // There are almost 70,000 images available. Be specific with your  
      filtering
```

```
// to increase efficiency.
// See https://docs.aws.amazon.com/AWSJavaScriptSDK/v3/latest/clients/
client-ec2/interfaces/describeimagescommandinput.html#filters
  Filters: [{ Name: "architecture", Values: [architecture] }],
},
);

/**
 * @type {import('@aws-sdk/client-ec2').Image[]}
 */
const images = [];
let recordsScanned = 0;

try {
  for await (const page of paginator) {
    recordsScanned += pageSize;
    if (page.Images.length) {
      images.push(...page.Images);
      break;
    }
    console.log(
      `No matching image found yet. Searched ${recordsScanned} records.`
    );
  }

  if (images.length) {
    console.log(
      `Found ${images.length} images:\n\n${images.map((image) =>
image.Name).join("\n")}\n`,
    );
  } else {
    console.log(
      `No matching images found. Searched ${recordsScanned} records.\n`,
    );
  }

  return images;
} catch (caught) {
  if (caught instanceof Error && caught.name === "InvalidParameterValue") {
    console.warn(`${caught.message}`);
    return [];
  }
  throw caught;
}
```

```
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DescribeImages](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的 AMI。

```
Get-EC2Image -ImageId ami-12345678
```

輸出：

```
Architecture      : x86_64
BlockDeviceMappings : {/dev/xvda}
CreationDate      : 2014-10-20T00:56:28.000Z
Description       : My image
Hypervisor        : xen
ImageId           : ami-12345678
ImageLocation     : 123456789012/my-image
ImageOwnerAlias   :
ImageType         : machine
KernelId          :
Name              : my-image
OwnerId           : 123456789012
Platform          :
ProductCodes      : {}
Public            : False
RamdiskId         :
RootDeviceName    : /dev/xvda
RootDeviceType    : ebs
SriovNetSupport   : simple
State              : available
StateReason       :
Tags              : {Name}
VirtualizationType : hvm
```

範例 2：此範例描述您擁有的 AMI。

```
Get-EC2Image -owner self
```

範例 3：此範例描述執行 Microsoft Windows Server 的公有 AMI。

```
Get-EC2Image -Filter @{ Name="platform"; Values="windows" }
```

範例 4：此範例描述 'us-west-2' 區域中的所有公有 AMI。

```
Get-EC2Image -Region us-west-2
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeImages](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的 AMI。

```
Get-EC2Image -ImageId ami-12345678
```

輸出：

```
Architecture      : x86_64
BlockDeviceMappings : {/dev/xvda}
CreationDate      : 2014-10-20T00:56:28.000Z
Description       : My image
Hypervisor        : xen
ImageId           : ami-12345678
ImageLocation     : 123456789012/my-image
ImageOwnerAlias   :
ImageType         : machine
KernelId          :
Name              : my-image
OwnerId           : 123456789012
Platform          :
ProductCodes      : {}
Public            : False
RamdiskId         :
RootDeviceName    : /dev/xvda
RootDeviceType    : ebs
SriovNetSupport   : simple
State             : available
StateReason       :
```

```
Tags           : {Name}  
VirtualizationType : hvm
```

範例 2：此範例描述您擁有的 AMI。

```
Get-EC2Image -owner self
```

範例 3：此範例描述執行 Microsoft Windows Server 的公有 AMI。

```
Get-EC2Image -Filter @{ Name="platform"; Values="windows" }
```

範例 4：此範例描述 'us-west-2' 區域中的所有公有 AMI。

```
Get-EC2Image -Region us-west-2
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeImages](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class EC2InstanceWrapper:  
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions  
    using the client interface."""  
  
    def __init__(  
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None  
    ) -> None:  
        """  
        Initializes the EC2InstanceWrapper with an EC2 client and optional  
        instances.  
        """
```

```

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
        access to AWS EC2 services.
        :param instances: A list of dictionaries representing Boto3 Instance
objects. These are high-level objects that
        wrap instance actions.
        """
        self.ec2_client = ec2_client
        self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
        """
        Creates an EC2InstanceWrapper instance with a default EC2 client.

        :return: An instance of EC2InstanceWrapper initialized with the default
EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def get_images(self, image_ids: List[str]) -> List[Dict[str, Any]]:
        """
        Gets information about Amazon Machine Images (AMIs) from a list of AMI
IDs.

        :param image_ids: The list of AMI IDs to look up.
        :return: A list of dictionaries representing the requested AMIs.
        """
        try:
            response = self.ec2_client.describe_images(ImageIds=image_ids)
            images = response["Images"]
        except ClientError as err:
            logger.error(f"Failed to stop AMI(s): {','.join(map(str,
image_ids))}")
            error_code = err.response["Error"]["Code"]
            if error_code == "InvalidAMIID.NotFound":
                logger.error("One or more of the AMI IDs does not exist.")
            raise
        return images

```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DescribeImages](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn list_images(&self, ids: Vec<Parameter>) -> Result<Vec<Image>, EC2Error> {
    let image_ids = ids.into_iter().filter_map(|p| p.value).collect();
    let output = self
        .client
        .describe_images()
        .set_image_ids(Some(image_ids))
        .send()
        .await?;

    let images = output.images.unwrap_or_default();
    if images.is_empty() {
        Err(EC2Error::new("No images for selected AMIs"))
    } else {
        Ok(images)
    }
}
```

搭配使用 `list_images` 函數和 SSM，以根據您的環境施以限制。如需 SSM 的詳細資訊，請參閱 [https://docs.aws.amazon.com/systems-manager/latest/userguide/example\\_ssm\\_GetParameters\\_section.html](https://docs.aws.amazon.com/systems-manager/latest/userguide/example_ssm_GetParameters_section.html)。

```
async fn find_image(&mut self) -> Result<ScenarioImage, EC2Error> {
    let params: Vec<Parameter> = self
        .ssm
        .list_path("/aws/service/ami-amazon-linux-latest")
```

```

        .await
        .map_err(|e| e.add_message("Could not find parameters for available
images")))?
        .into_iter()
        .filter(|param| param.name().is_some_and(|name|
name.contains("amzn2")))
        .collect();
    let amzn2_images: Vec<ScenarioImage> = self
        .ec2
        .list_images(params)
        .await
        .map_err(|e| e.add_message("Could not find images")))?
        .into_iter()
        .map(ScenarioImage::from)
        .collect();
    println!("We will now create an instance from an Amazon Linux 2 AMI");
    let ami = self.util.select_scenario_image(amzn2_images)?;
    Ok(ami)
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [DescribeImages](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

TRY.
    oo_result = lo_ec2->describeimages( it_imageids = it_image_ids ).
    " oo_result is returned for testing purposes. "
    DATA(lt_images) = oo_result->get_images( ).
    MESSAGE 'Retrieved information about Amazon Machine Images (AMIs).' TYPE
'I'.
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.

```

```
MESSAGE lv_error TYPE 'E'.  
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 AWS SAP ABAP 的 SDK API 參考》中的 [DescribeImages](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2  
  
/// Return an array of `EC2ClientTypes.Image` objects describing all of  
/// the images in the specified array.  
///  
/// - Parameter idList: A list of image ID strings indicating the images  
/// to return details about.  
///  
/// - Returns: An array of the images.  
func describeImages(_ idList: [String]) async -> [EC2ClientTypes.Image] {  
    do {  
        let output = try await ec2Client.describeImages(  
            input: DescribeImagesInput(  
                imageIds: idList  
            )  
        )  
  
        guard let images = output.images else {  
            print("*** No images found.")  
            return []  
        }  
  
        for image in images {  
            guard let id = image.imageId else {
```

```
        continue
    }
    print("    \({id}): \({image.description ?? "<no description>"}")
}

return images
} catch {
    print("*** Error getting image descriptions:
\({error.localizedDescription}")
    return []
}
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [DescribeImages](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribeImportImageTasks** 與 CLI

下列程式碼範例示範如何使用 `DescribeImportImageTasks`。

### CLI

#### AWS CLI

#### 監控匯入映像任務

下列 `describe-import-image-tasks` 範例會檢查指定之匯入映像任務的狀態。

```
aws ec2 describe-import-image-tasks \
  --import-task-ids import-ami-1234567890abcdef0
```

進行中的匯入映像任務的輸出。

```
{
  "ImportImageTasks": [
    {
      "ImportTaskId": "import-ami-1234567890abcdef0",
      "Progress": "28",
```

```

    "SnapshotDetails": [
      {
        "DiskImageSize": 705638400.0,
        "Format": "ova",
        "Status": "completed",
        "UserBucket": {
          "S3Bucket": "my-import-bucket",
          "S3Key": "vms/my-server-vm.ova"
        }
      }
    ],
    "Status": "active",
    "StatusMessage": "converting"
  }
]
}

```

已完成匯入映像任務的輸出。由 ImageId 提供的結果 AMI 的 ID。

```

{
  "ImportImageTasks": [
    {
      "ImportTaskId": "import-ami-1234567890abcdef0",
      "ImageId": "ami-1234567890abcdef0",
      "SnapshotDetails": [
        {
          "DiskImageSize": 705638400.0,
          "Format": "ova",
          "SnapshotId": "snap-1234567890abcdef0",
          "Status": "completed",
          "UserBucket": {
            "S3Bucket": "my-import-bucket",
            "S3Key": "vms/my-server-vm.ova"
          }
        }
      ],
      "Status": "completed"
    }
  ]
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeImportImageTasks](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的映像匯入任務。

```
Get-EC2ImportImageTask -ImportTaskId import-ami-hgfedcba
```

輸出：

```
Architecture      : x86_64
Description       : Windows Image 2
Hypervisor        :
ImageId           : ami-1a2b3c4d
ImportTaskId      : import-ami-hgfedcba
LicenseType       : AWS
Platform          : Windows
Progress          :
SnapshotDetails   : {/dev/sda1}
Status            : completed
StatusMessage     :
```

範例 2：此範例描述所有映像匯入任務。

```
Get-EC2ImportImageTask
```

輸出：

```
Architecture      :
Description       : Windows Image 1
Hypervisor        :
ImageId           :
ImportTaskId      : import-ami-abcdefgh
LicenseType       : AWS
Platform          : Windows
Progress          :
SnapshotDetails   : {}
Status            : deleted
StatusMessage     : User initiated task cancelation

Architecture      : x86_64
```

```

Description      : Windows Image 2
Hypervisor       :
ImageId          : ami-1a2b3c4d
ImportTaskId     : import-ami-hgfedcba
LicenseType      : AWS
Platform         : Windows
Progress         :
SnapshotDetails  : {/dev/sda1}
Status           : completed
StatusMessage    :

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeImportImageTasks](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的映像匯入任務。

```
Get-EC2ImportImageTask -ImportTaskId import-ami-hgfedcba
```

輸出：

```

Architecture     : x86_64
Description       : Windows Image 2
Hypervisor        :
ImageId           : ami-1a2b3c4d
ImportTaskId      : import-ami-hgfedcba
LicenseType       : AWS
Platform          : Windows
Progress          :
SnapshotDetails   : {/dev/sda1}
Status            : completed
StatusMessage     :

```

範例 2：此範例描述所有映像匯入任務。

```
Get-EC2ImportImageTask
```

輸出：

```
Architecture     :
```

```

Description      : Windows Image 1
Hypervisor       :
ImageId          :
ImportTaskId     : import-ami-abcdefgh
LicenseType      : AWS
Platform         : Windows
Progress         :
SnapshotDetails  : {}
Status           : deleted
StatusMessage    : User initiated task cancelation

Architecture     : x86_64
Description      : Windows Image 2
Hypervisor       :
ImageId          : ami-1a2b3c4d
ImportTaskId     : import-ami-hgfedcba
LicenseType      : AWS
Platform         : Windows
Progress         :
SnapshotDetails  : {/dev/sda1}
Status           : completed
StatusMessage    :

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeImportImageTasks](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeImportSnapshotTasks` 與 CLI

下列程式碼範例示範如何使用 `DescribeImportSnapshotTasks`。

CLI

AWS CLI

監控匯入快照任務

下列 `describe-import-snapshot-tasks` 範例會檢查指定之匯入快照任務的狀態。

```
aws ec2 describe-import-snapshot-tasks \
```

```
--import-task-ids import-snap-1234567890abcdef0
```

進行中的匯入快照任務的輸出：

```
{
  "ImportSnapshotTasks": [
    {
      "Description": "My server VMDK",
      "ImportTaskId": "import-snap-1234567890abcdef0",
      "SnapshotTaskDetail": {
        "Description": "My server VMDK",
        "DiskImageSize": "705638400.0",
        "Format": "VMDK",
        "Progress": "42",
        "Status": "active",
        "StatusMessage": "downloading/converting",
        "UserBucket": {
          "S3Bucket": "my-import-bucket",
          "S3Key": "vms/my-server-vm.vmdk"
        }
      }
    }
  ]
}
```

已完成匯入快照任務的輸出。由 SnapshotId 提供的結果快照的 ID。

```
{
  "ImportSnapshotTasks": [
    {
      "Description": "My server VMDK",
      "ImportTaskId": "import-snap-1234567890abcdef0",
      "SnapshotTaskDetail": {
        "Description": "My server VMDK",
        "DiskImageSize": "705638400.0",
        "Format": "VMDK",
        "SnapshotId": "snap-1234567890abcdef0"
        "Status": "completed",
        "UserBucket": {
          "S3Bucket": "my-import-bucket",
          "S3Key": "vms/my-server-vm.vmdk"
        }
      }
    }
  ]
}
```

```

    }
  ]
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeImportSnapshotTasks](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的快照匯入任務。

```
Get-EC2ImportSnapshotTask -ImportTaskId import-snap-abcdefgh
```

輸出：

Description	ImportTaskId	SnapshotTaskDetail
-----	-----	-----
Disk Image Import 1	import-snap-abcdefgh	Amazon.EC2.Model.SnapshotTaskDetail

範例 2：此範例描述所有快照匯入任務。

```
Get-EC2ImportSnapshotTask
```

輸出：

Description	ImportTaskId	SnapshotTaskDetail
-----	-----	-----
Disk Image Import 1	import-snap-abcdefgh	Amazon.EC2.Model.SnapshotTaskDetail
Disk Image Import 2	import-snap-hgfedcba	Amazon.EC2.Model.SnapshotTaskDetail

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeImportSnapshotTasks](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的快照匯入任務。

```
Get-EC2ImportSnapshotTask -ImportTaskId import-snap-abcdefgh
```

輸出：

Description	ImportTaskId	SnapshotTaskDetail
-----	-----	-----
Disk Image Import 1	import-snap-abcdefgh	Amazon.EC2.Model.SnapshotTaskDetail

範例 2：此範例描述所有快照匯入任務。

```
Get-EC2ImportSnapshotTask
```

輸出：

Description	ImportTaskId	SnapshotTaskDetail
-----	-----	-----
Disk Image Import 1	import-snap-abcdefgh	Amazon.EC2.Model.SnapshotTaskDetail
Disk Image Import 2	import-snap-hgfedcba	Amazon.EC2.Model.SnapshotTaskDetail

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeImportSnapshotTasks](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeInstanceAttribute` 與 CLI

下列程式碼範例示範如何使用 `DescribeInstanceAttribute`。

## CLI

## AWS CLI

## 描述執行個體類型

此範例描述指定之執行個體的執行個體類型。

命令：

```
aws ec2 describe-instance-attribute --instance-id i-1234567890abcdef0 --  
attribute instanceType
```

輸出：

```
{  
  "InstanceId": "i-1234567890abcdef0"  
  "InstanceType": {  
    "Value": "t1.micro"  
  }  
}
```

## 描述 disableApiTermination 屬性

此範例描述指定之執行個體的 disableApiTermination 屬性。

命令：

```
aws ec2 describe-instance-attribute --instance-id i-1234567890abcdef0 --  
attribute disableApiTermination
```

輸出：

```
{  
  "InstanceId": "i-1234567890abcdef0"  
  "DisableApiTermination": {  
    "Value": "false"  
  }  
}
```

## 描述執行個體的區塊型儲存設備映射

此範例描述指定之執行個體的 `blockDeviceMapping` 屬性。

命令：

```
aws ec2 describe-instance-attribute --instance-id i-1234567890abcdef0 --  
attribute blockDeviceMapping
```

輸出：

```
{  
  "InstanceId": "i-1234567890abcdef0"  
  "BlockDeviceMappings": [  
    {  
      "DeviceName": "/dev/sda1",  
      "Ebs": {  
        "Status": "attached",  
        "DeleteOnTermination": true,  
        "VolumeId": "vol-049df61146c4d7901",  
        "AttachTime": "2013-05-17T22:42:34.000Z"  
      }  
    },  
    {  
      "DeviceName": "/dev/sdf",  
      "Ebs": {  
        "Status": "attached",  
        "DeleteOnTermination": false,  
        "VolumeId": "vol-049df61146c4d7901",  
        "AttachTime": "2013-09-10T23:07:00.000Z"  
      }  
    }  
  ],  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeInstanceAttribute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定之執行個體的執行個體類型。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute instanceType
```

輸出：

```
InstanceType           : t2.micro
```

範例 2：此範例描述是否為指定的執行個體啟用增強型聯網。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute sriovNetSupport
```

輸出：

```
SriovNetSupport       : simple
```

範例 3：此範例描述指定之執行個體的安全群組。

```
(Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute groupSet).Groups
```

輸出：

```
GroupId
-----
sg-12345678
sg-45678901
```

範例 4：此範例描述指定之執行個體是否啟用 EBS 最佳化。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute ebsOptimized
```

輸出：

```
EbsOptimized         : False
```

範例 5：此範例描述指定之執行個體的 'disableApiTermination' 屬性。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute disableApiTermination
```

輸出：

```
DisableApiTermination : False
```

範例 6：此範例描述指定之執行個體的 'instanceInitiatedShutdownBehavior' 屬性。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute
instanceInitiatedShutdownBehavior
```

輸出：

```
InstanceInitiatedShutdownBehavior : stop
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeInstanceAttribute](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定之執行個體的執行個體類型。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute instanceType
```

輸出：

```
InstanceType                : t2.micro
```

範例 2：此範例描述是否為指定的執行個體啟用增強型聯網。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute sriovNetSupport
```

輸出：

```
SriovNetSupport             : simple
```

範例 3：此範例描述指定之執行個體的安全群組。

```
(Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute groupSet).Groups
```

輸出：

```
GroupId
-----
```

```
sg-12345678  
sg-45678901
```

範例 4：此範例描述指定之執行個體是否啟用 EBS 最佳化。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute ebsOptimized
```

輸出：

```
EbsOptimized                : False
```

範例 5：此範例描述指定之執行個體的 'disableApiTermination' 屬性。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute disableApiTermination
```

輸出：

```
DisableApiTermination        : False
```

範例 6：此範例描述指定之執行個體的 'instanceInitiatedShutdownBehavior' 屬性。

```
Get-EC2InstanceAttribute -InstanceId i-12345678 -Attribute  
instanceInitiatedShutdownBehavior
```

輸出：

```
InstanceInitiatedShutdownBehavior : stop
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeInstanceAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeInstanceStatus 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeInstanceStatus。

## CLI

## AWS CLI

## 描述執行個體的狀態

下列 `describe-instance-status` 範例會描述指定執行個體的目前狀態。

```
aws ec2 describe-instance-status \  
  --instance-ids i-1234567890abcdef0
```

輸出：

```
{  
  "InstanceStatuses": [  
    {  
      "InstanceId": "i-1234567890abcdef0",  
      "InstanceState": {  
        "Code": 16,  
        "Name": "running"  
      },  
      "AvailabilityZone": "us-east-1d",  
      "SystemStatus": {  
        "Status": "ok",  
        "Details": [  
          {  
            "Status": "passed",  
            "Name": "reachability"  
          }  
        ]  
      },  
      "InstanceStatus": {  
        "Status": "ok",  
        "Details": [  
          {  
            "Status": "passed",  
            "Name": "reachability"  
          }  
        ]  
      }  
    }  
  ]  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[監控您的執行個體狀態](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeInstanceStatus](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定之執行個體的状态。

```
Get-EC2InstanceStatus -InstanceId i-12345678
```

輸出：

```
AvailabilityZone : us-west-2a
Events           : {}
InstanceId       : i-12345678
InstanceState    : Amazon.EC2.Model.InstanceState
Status          : Amazon.EC2.Model.InstanceStatusSummary
SystemStatus     : Amazon.EC2.Model.InstanceStatusSummary
```

```
$status = Get-EC2InstanceStatus -InstanceId i-12345678
$status.InstanceState
```

輸出：

```
Code   Name
----   -
16     running
```

```
$status.Status
```

輸出：

```
Details      Status
-----      -
{reachability} ok
```

```
$status.SystemStatus
```

輸出：

```

Details          Status
-----          -
{reachability}  ok

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeInstanceStatus](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定之執行個體的狀態。

```
Get-EC2InstanceStatus -InstanceId i-12345678
```

輸出：

```

AvailabilityZone : us-west-2a
Events           : {}
InstanceId       : i-12345678
InstanceState    : Amazon.EC2.Model.InstanceState
Status          : Amazon.EC2.Model.InstanceStatusSummary
SystemStatus     : Amazon.EC2.Model.InstanceStatusSummary

```

```

$status = Get-EC2InstanceStatus -InstanceId i-12345678
$status.InstanceState

```

輸出：

```

Code   Name
----   -
16     running

```

```
$status.Status
```

輸出：

```

Details          Status
-----          -
{reachability}  ok

```

```
$status.SystemStatus
```

輸出：

```
Details          Status
-----          -
{reachability}  ok
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeInstanceStatus](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
async fn show_all_events(client: &Client) -> Result<(), Error> {
    let resp = client.describe_regions().send().await.unwrap();

    for region in resp.regions.unwrap_or_default() {
        let reg: &'static str =
            Box::leak(Box::from(region.region_name().unwrap()));
        let region_provider =
            RegionProviderChain::default_provider().or_else(reg);
        let config = aws_config::from_env().region(region_provider).load().await;
        let new_client = Client::new(&config);

        let resp = new_client.describe_instance_status().send().await;

        println!("Instances in region {}: ", reg);
        println!();

        for status in resp.unwrap().instance_statuses() {
            println!(
                "  Events scheduled for instance ID: {}",

```

```
        status.instance_id().unwrap_or_default()
    );
    for event in status.events() {
        println!("    Event ID:    {}",
event.instance_event_id().unwrap());
        println!("    Description: {}", event.description().unwrap());
        println!("    Event code:  {}", event.code().unwrap().as_ref());
        println!();
    }
}
}

Ok(())
}
```

- 如需 API 詳細資訊，請參閱《適用於 Rust 的 AWS SDK API 參考》中的 [DescribeInstanceStatus](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeInstanceTypes 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeInstanceTypes。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)

.NET

SDK for .NET

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Describe the instance types available.
/// </summary>
/// <returns>A list of instance type information.</returns>
public async Task<List<InstanceTypeInfo>>
DescribeInstanceTypes(ArchitectureValues architecture)
{
    try
    {
        var request = new DescribeInstanceTypesRequest();

        var filters = new List<Filter>
        {
            new Filter("processor-info.supported-architecture",
                new List<string> { architecture.ToString() })
        };
        filters.Add(new Filter("instance-type", new() { "*.micro",
            "*.small" }));

        request.Filters = filters;
        var instanceTypes = new List<InstanceTypeInfo>();

        var paginator = _amazonEC2.Paginators.DescribeInstanceTypes(request);
        await foreach (var instanceType in paginator.InstanceTypes)
        {
            instanceTypes.Add(instanceType);
        }

        return instanceTypes;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidParameterValue")
        {
            _logger.LogError(
                $"Parameters are invalid. Ensure architecture and size
strings conform to DescribeInstanceTypes API reference.");
        }

        throw;
    }
    catch (Exception ex)
    {
```

```

        Console.WriteLine($"Couldn't delete the security group because:
{ex.Message}");
        throw;
    }
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DescribeInstanceTypes](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

#####
# ec2_describe_instance_types
#
# This function describes EC2 instance types filtered by processor architecture
# and optionally by instance type. It takes the following arguments:
#
# -a, --architecture ARCHITECTURE Specify the processor architecture (e.g.,
# x86_64)
# -t, --type INSTANCE_TYPE Comma-separated list of instance types (e.g.,
# t2.micro)
# -h, --help Show the usage help
#
# The function prints the instance type and supported architecture for each
# matching instance type.
#####
function ec2_describe_instance_types() {
    local architecture=""
    local instance_types=""

    # bashsupport disable=BP5008
    function usage() {
        echo "Usage: ec2_describe_instance_types [-a|--architecture ARCHITECTURE] [-t|--type INSTANCE_TYPE] [-h|--help]"
    }
}

```

```
    echo "  -a, --architecture ARCHITECTURE Specify the processor architecture
(e.g., x86_64)"
    echo "  -t, --type INSTANCE_TYPE      Comma-separated list of instance
types (e.g., t2.micro)"
    echo "  -h, --help                        Show this help message"
}

while [[ $# -gt 0 ]]; do
  case "$1" in
    -a | --architecture)
      architecture="$2"
      shift 2
      ;;
    -t | --type)
      instance_types="$2"
      shift 2
      ;;
    -h | --help)
      usage
      return 0
      ;;
    *)
      echo "Unknown argument: $1"
      return 1
      ;;
  esac
done

if [[ -z "$architecture" ]]; then
  errecho "Error: Architecture not specified."
  usage
  return 1
fi

if [[ -z "$instance_types" ]]; then
  errecho "Error: Instance type not specified."
  usage
  return 1
fi

local tmp_json_file="temp_ec2.json"
echo -n '[
{
  "Name": "processor-info.supported-architecture",
```

```

    "Values": [' >"$tmp_json_file"

local items
IFS=', ' read -ra items <<<"$architecture"
local array_size
array_size=${#items[@]}
for i in $(seq 0 $((array_size - 1))); do
    echo -n '"${items[$i]}' >>"$tmp_json_file"
    if [[ $i -lt $((array_size - 1)) ]]; then
        echo -n ', ' >>"$tmp_json_file"
    fi
done
echo -n ']],
{
    "Name": "instance-type",
    "Values": [' >>"$tmp_json_file"
IFS=', ' read -ra items <<<"$instance_types"
local array_size
array_size=${#items[@]}
for i in $(seq 0 $((array_size - 1))); do
    echo -n '"${items[$i]}' >>"$tmp_json_file"
    if [[ $i -lt $((array_size - 1)) ]]; then
        echo -n ', ' >>"$tmp_json_file"
    fi
done

echo -n ']]]' >>"$tmp_json_file"

local response
response=$(aws ec2 describe-instance-types --filters file://"${tmp_json_file}" \
    --query 'InstanceTypes[*].[InstanceType]' --output text)

local error_code=$?

rm "$tmp_json_file"

if [[ $error_code -ne 0 ]]; then
    aws_cli_error_log $error_code
    echo "ERROR: AWS reports describe-instance-types operation failed."
    return 1
fi

echo "$response"
return 0

```

```
}

```

此範例中使用的公用程式函數。

```
#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    }
}

```

```
fi

return 0
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeInstanceTypes](#)。

## CLI

### AWS CLI

#### 範例 1：描述執行個體類型

下列 describe-instance-types 範例顯示指定執行個體類型的詳細資訊。

```
aws ec2 describe-instance-types \
  --instance-types t2.micro
```

輸出：

```
{
  "InstanceTypes": [
    {
      "InstanceType": "t2.micro",
      "CurrentGeneration": true,
      "FreeTierEligible": true,
      "SupportedUsageClasses": [
        "on-demand",
        "spot"
      ],
      "SupportedRootDeviceTypes": [
        "ebs"
      ],
      "BareMetal": false,
      "Hypervisor": "xen",
      "ProcessorInfo": {
        "SupportedArchitectures": [
          "i386",
          "x86_64"
        ],
        "SustainedClockSpeedInGhz": 2.5
      },
    },
  ],
}
```

```
    "VCpuInfo": {
      "DefaultVCpus": 1,
      "DefaultCores": 1,
      "DefaultThreadsPerCore": 1,
      "ValidCores": [
        1
      ],
      "ValidThreadsPerCore": [
        1
      ]
    },
    "MemoryInfo": {
      "SizeInMiB": 1024
    },
    "InstanceStorageSupported": false,
    "EbsInfo": {
      "EbsOptimizedSupport": "unsupported",
      "EncryptionSupport": "supported"
    },
    "NetworkInfo": {
      "NetworkPerformance": "Low to Moderate",
      "MaximumNetworkInterfaces": 2,
      "Ipv4AddressesPerInterface": 2,
      "Ipv6AddressesPerInterface": 2,
      "Ipv6Supported": true,
      "EnaSupport": "unsupported"
    },
    "PlacementGroupInfo": {
      "SupportedStrategies": [
        "partition",
        "spread"
      ]
    },
    "HibernationSupported": false,
    "BurstablePerformanceSupported": true,
    "DedicatedHostsSupported": false,
    "AutoRecoverySupported": true
  }
]
```

如需詳細資訊，請參閱《適用於 Linux 執行個體的 Amazon Elastic Compute Cloud 使用者指南》中的[執行個體類型](#)。

## 範例 2：若要篩選可用的執行個體類型

您可以指定篩選條件，將結果範圍限制為具有特定特性的執行個體類型。下列 `describe-instance-types` 範例列出支援休眠的執行個體類型。

```
aws ec2 describe-instance-types \  
  --filters Name=hibernation-supported,Values=true --query  
  'InstanceTypes[*].InstanceType'
```

輸出：

```
[  
  "m5.8xlarge",  
  "r3.large",  
  "c3.8xlarge",  
  "r5.large",  
  "m4.4xlarge",  
  "c4.large",  
  "m5.xlarge",  
  "m4.xlarge",  
  "c3.large",  
  "c4.8xlarge",  
  "c4.4xlarge",  
  "c5.xlarge",  
  "c5.12xlarge",  
  "r5.4xlarge",  
  "c5.4xlarge"  
]
```

如需詳細資訊，請參閱《適用於 Linux 執行個體的 Amazon Elastic Compute Cloud 使用者指南》中的[執行個體類型](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeInstanceTypes](#)。

## Java

## SDK for Java 2.x

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Asynchronously retrieves the instance types available in the current AWS
 region.
 * <p>
 * This method uses the AWS SDK's asynchronous API to fetch the available
 instance types
 * and then processes the response. It logs the memory information, network
 information,
 * and instance type for each instance type returned. Additionally, it
 returns a
 * {@link CompletableFuture} that resolves to the instance type string for
 the "t2.2xlarge"
 * instance type, if it is found in the response. If the "t2.2xlarge"
 instance type is not
 * found, an empty string is returned.
 * </p>
 *
 * @return a {@link CompletableFuture} that resolves to the instance type
 string for the
 * "t2.2xlarge" instance type, or an empty string if the instance type is not
 found
 */
public CompletableFuture<String> getInstanceTypesAsync() {
    DescribeInstanceTypesRequest typesRequest =
DescribeInstanceTypesRequest.builder()
        .maxResults(10)
        .build();

    CompletableFuture<DescribeInstanceTypesResponse> response =
getAsyncClient().describeInstanceTypes(typesRequest);
    response.whenComplete((resp, ex) -> {
        if (resp != null) {
```

```
        List<InstanceTypeInfo> instanceTypes = resp.instanceTypes();
        for (InstanceTypeInfo type : instanceTypes) {
            logger.info("The memory information of this type is " +
type.memoryInfo().sizeInMiB());
            logger.info("Network information is " +
type.networkInfo().toString());
            logger.info("Instance type is " +
type.instanceType().toString());
        }
    } else {
        throw (RuntimeException) ex;
    }
});

return response.thenApply(resp -> {
    for (InstanceTypeInfo type : resp.instanceTypes()) {
        String instanceType = type.instanceType().toString();
        if (instanceType.equals("t2.2xlarge")) {
            return instanceType;
        }
    }
    return "";
});
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [DescribeInstanceTypes](#)。

## JavaScript

適用於 JavaScript (v3) 的 SDK

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, paginateDescribeInstanceTypes } from "@aws-sdk/client-ec2";
```

```
/**
 * Describes the specified instance types. By default, all instance types for the
 * current Region are described. Alternatively, you can filter the results.
 * @param {{ pageSize: string, supportedArch: string[], freeTier: boolean }}
options
 */
export const main = async ({ pageSize, supportedArch, freeTier }) => {
  pageSize = Number.parseInt(pageSize);
  const client = new EC2Client({});

  // The paginate function is a wrapper around the underlying command.
  const paginator = paginateDescribeInstanceTypes(
    // Without limiting the page size, this call can take a long time. pageSize
is just sugar for
    // the MaxResults property in the underlying command.
    { client, pageSize },
    {
      Filters: [
        {
          Name: "processor-info.supported-architecture",
          Values: supportedArch,
        },
        { Name: "free-tier-eligible", Values: [freeTier ? "true" : "false"] },
      ],
    },
  );

  try {
    /**
     * @type {import('@aws-sdk/client-ec2').InstanceTypeInfo[]}
     */
    const instanceTypes = [];

    for await (const page of paginator) {
      if (page.InstanceTypes.length) {
        instanceTypes.push(...page.InstanceTypes);

        // When we have at least 1 result, we can stop.
        if (instanceTypes.length >= 1) {
          break;
        }
      }
    }
  }
  console.log(
```

```

        `Memory size in MiB for matching instance types:\n\n
        ${instanceTypes.map((it) => `${it.InstanceType}: ${it.MemoryInfo.SizeInMiB}
        MiB`).join("\n")}`
    );
} catch (caught) {
    if (caught instanceof Error && caught.name === "InvalidParameterValue") {
        console.warn(`${caught.message}`);
        return [];
    }
    throw caught;
}
};

```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DescribeInstanceTypes](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

// Get a list of instance types.
suspend fun getInstanceTypesSc(): String {
    var instanceType = ""
    val filterObs = ArrayList<Filter>()
    val filter =
        Filter {
            name = "processor-info.supported-architecture"
            values = listOf("arm64")
        }

    filterObs.add(filter)
    val typesRequest =
        DescribeInstanceTypesRequest {
            filters = filterObs

```

```
        maxResults = 10
    }
    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val response = ec2.describeInstanceTypes(typesRequest)
        response.instanceTypes?.forEach { type ->
            println("The memory information of this type is
${type.memoryInfo?.sizeInMib}")
            println("Maximum number of network cards is
${type.networkInfo?.maximumNetworkCards}")
            instanceType = type.instanceType.toString()
        }
        return instanceType
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [DescribeInstanceTypes](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

    def __init__(
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
    ) -> None:
        """
        Initializes the EC2InstanceWrapper with an EC2 client and optional
        instances.
```

```

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
        access to AWS EC2 services.
        :param instances: A list of dictionaries representing Boto3 Instance
objects. These are high-level objects that
        wrap instance actions.
        """
        self.ec2_client = ec2_client
        self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
        """
        Creates an EC2InstanceWrapper instance with a default EC2 client.

        :return: An instance of EC2InstanceWrapper initialized with the default
EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def get_instance_types(
        self, architecture: str = "x86_64", sizes: List[str] = ["*.micro",
        "/*.small"]
    ) -> List[Dict[str, Any]]:
        """
        Gets instance types that support the specified architecture and size.
        See https://docs.aws.amazon.com/AWSEC2/latest/APIReference/
API\_DescribeInstanceTypes.html
        for a list of allowable parameters.

        :param architecture: The architecture supported by instance types.
Default: 'x86_64'.
        :param sizes: The size of instance types. Default: '*.micro', '*.small',
        :return: A list of dictionaries representing instance types that support
the specified architecture and size.
        """
        try:
            inst_types = []
            paginator = self.ec2_client.get_paginator("describe_instance_types")
            for page in paginator.paginate(
                Filters=[
                    {

```

```

        "Name": "processor-info.supported-architecture",
        "Values": [architecture],
    },
    {"Name": "instance-type", "Values": sizes},
]
):
    inst_types += page["InstanceTypes"]
except ClientError as err:
    logger.error(
        f"Failed to get instance types: {architecture},
{'.'.join(map(str, sizes))}"
    )
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidParameterValue":
        logger.error(
            "Parameters are invalid. "
            "Ensure architecture and size strings conform to
DescribeInstanceTypes API reference."
        )
        raise
    else:
        return inst_types

```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DescribeInstanceTypes](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

/// List instance types that match an image's architecture and are free tier
eligible.

```

```
pub async fn list_instance_types(&self, image: &Image) ->
Result<Vec<InstanceType>, EC2Error> {
    let architecture = format!(
        "{}",
        image.architecture().ok_or_else(|| EC2Error::new(format!(
            "Image {:?} does not have a listed architecture",
            image.image_id()
        )))?
    );
    let free_tier_eligible_filter = Filter::builder()
        .name("free-tier-eligible")
        .values("false")
        .build();
    let supported_architecture_filter = Filter::builder()
        .name("processor-info.supported-architecture")
        .values(architecture)
        .build();
    let response = self
        .client
        .describe_instance_types()
        .filters(free_tier_eligible_filter)
        .filters(supported_architecture_filter)
        .send()
        .await?;

    Ok(response
        .instance_types
        .unwrap_or_default()
        .into_iter()
        .filter_map(|iti| iti.instance_type)
        .collect())
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [DescribeInstanceTypes](#)。

## SAP ABAP

## 適用於 SAP ABAP 的開發套件

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
" Create filters for architecture and instance type patterns
" iv_architecture = 'x86_64'
DATA lt_filters TYPE /aws1/cl_ec2filter=>tt_filterlist.
APPEND NEW /aws1/cl_ec2filter(
  iv_name = 'processor-info.supported-architecture'
  it_values = VALUE /aws1/cl_ec2valuestringlist_w=>tt_valuestringlist(
    ( NEW /aws1/cl_ec2valuestringlist_w( iv_architecture ) )
  )
) TO lt_filters.
" Filter for instance type patterns like '*.micro', '*.small'
APPEND NEW /aws1/cl_ec2filter(
  iv_name = 'instance-type'
  it_values = VALUE /aws1/cl_ec2valuestringlist_w=>tt_valuestringlist(
    ( NEW /aws1/cl_ec2valuestringlist_w( '*.micro' ) )
    ( NEW /aws1/cl_ec2valuestringlist_w( '*.small' ) )
  )
) TO lt_filters.

TRY.
  oo_result = lo_ec2->describeinstancetypes( it_filters = lt_filters ).
  " oo_result is returned for testing purposes. "
  DATA(lt_instance_types) = oo_result->get_instancetypes( ).
  MESSAGE 'Retrieved information about EC2 instance types.' TYPE 'I'.
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
  DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
  MESSAGE lv_error TYPE 'E'.
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 AWS SAP ABAP 的 SDK API 參考》中的 [DescribeInstanceTypes](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2

/// Return a list of instance types matching the specified architecture
/// and instance sizes.
///
/// - Parameters:
///   - architecture: The architecture of the instance types to return, as
///     a member of `EC2ClientTypes.ArchitectureValues`.
///   - sizes: An array of one or more strings identifying sizes of
///     instance type to accept.
///
/// - Returns: An array of `EC2ClientTypes.InstanceTypeInfo` records
///   describing the instance types matching the given requirements.
func getMatchingInstanceTypes(architecture: EC2ClientTypes.ArchitectureValues
= EC2ClientTypes.ArchitectureValues.x8664,
                             sizes: [String] = ["*.micro", "*.small"]) async
-> [EC2ClientTypes.InstanceTypeInfo] {
    var instanceTypes: [EC2ClientTypes.InstanceTypeInfo] = []

    let archFilter = EC2ClientTypes.Filter(
        name: "processor-info.supported-architecture",
        values: [architecture.rawValue]
    )
    let sizeFilter = EC2ClientTypes.Filter(
        name: "instance-type",
        values: sizes
    )

    do {
        let pages = ec2Client.describeInstanceTypesPaginated(
            input: DescribeInstanceTypesInput(
                filters: [archFilter, sizeFilter]
```

```
        )
    )

    for try await page in pages {
        guard let types = page.instanceTypes else {
            return []
        }

        instanceTypes += types
    }
} catch {
    print("*** Error getting image types: \(error.localizedDescription)")
    return []
}

return instanceTypes
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [DescribeInstanceTypes](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeInstances 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)
- [建置及管理彈性服務](#)
- [開始使用 Amazon VPC](#)

## .NET

### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Get information about EC2 instances with a particular state.
/// </summary>
/// <param name="tagName">The name of the tag to filter on.</param>
/// <param name="tagValue">The value of the tag to look for.</param>
/// <returns>True if successful.</returns>
public async Task<bool> GetInstancesWithState(string state)
{
    try
    {
        // Filters the results of the instance list.
        var filters = new List<Filter>
        {
            new Filter
            {
                Name = $"instance-state-name",
                Values = new List<string> { state, },
            },
        };
        var request = new DescribeInstancesRequest { Filters = filters, };

        Console.WriteLine($"\\nShowing instances with state {state}");
        var paginator = _amazonEC2.Paginators.DescribeInstances(request);

        await foreach (var response in paginator.Responses)
        {
            foreach (var reservation in response.Reservations)
            {
                foreach (var instance in reservation.Instances)
                {
                    Console.WriteLine($"Instance ID: {instance.InstanceId} ");
                }
            }
        }
    }
}
```

```

        Console.WriteLine($"{\tCurrent State:
{instance.State.Name}");
    }
}

return true;
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidParameterValue")
    {
        _logger.LogError(
            $"Invalid parameter value for filtering instances.");
    }

    return false;
}
catch (Exception ex)
{
    Console.WriteLine($"Couldn't list instances because: {ex.Message}");
    return false;
}
}
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DescribeInstances](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

#####
# function ec2_describe_instances
#

```

```

# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances.
#
# Parameters:
#     -i instance_id - The ID of the instance to describe (optional).
#     -q query - The query to filter the response (optional).
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_describe_instances() {
    local instance_id query response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_instances"
        echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo "  -i instance_id - The ID of the instance to describe (optional)."
        echo "  -q query - The query to filter the response (optional)."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:q:h" option; do
        case "${option}" in
            i) instance_id="${OPTARG}" ;;
            q) query="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

```

```

local aws_cli_args=()

if [[ -n "$instance_id" ]]; then
    # shellcheck disable=SC2206
    aws_cli_args+=("--instance-ids" $instance_id)
fi

local query_arg=""
if [[ -n "$query" ]]; then
    query_arg="--query '$query'"
else
    query_arg="--query Reservations[*].Instances[*].
[InstanceId,ImageId,InstanceType,KeyName,VpcId,PublicIpAddress,State.Name]"
fi

# shellcheck disable=SC2086
response=$(aws ec2 describe-instances \
    "${aws_cli_args[@]}" \
    $query_arg \
    --output text) || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports describe-instances operation failed.$response"
    return 1
}

echo "$response"

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

```

```
#####  
# function aws_cli_error_log()  
#  
# This function is used to log the error messages from the AWS CLI.  
#  
# The function expects the following argument:  
#     $1 - The error code returned by the AWS CLI.  
#  
# Returns:  
#     0: - Success.  
#  
#####  
function aws_cli_error_log() {  
    local err_code=$1  
    errecho "Error code : $err_code"  
    if [ "$err_code" == 1 ]; then  
        errecho " One or more S3 transfers failed."  
    elif [ "$err_code" == 2 ]; then  
        errecho " Command line failed to parse."  
    elif [ "$err_code" == 130 ]; then  
        errecho " Process received SIGINT."  
    elif [ "$err_code" == 252 ]; then  
        errecho " Command syntax invalid."  
    elif [ "$err_code" == 253 ]; then  
        errecho " The system environment or configuration was invalid."  
    elif [ "$err_code" == 254 ]; then  
        errecho " The service returned an error."  
    elif [ "$err_code" == 255 ]; then  
        errecho " 255 is a catch-all error."  
    fi  
  
    return 0  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeInstances](#)。

## C++

## 適用於 C++ 的 SDK

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Describe all Amazon Elastic Compute Cloud (Amazon EC2) instances associated
with an account.
/*!
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::describeInstances(
    const Aws::Client::ClientConfiguration &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DescribeInstancesRequest request;
    bool header = false;
    bool done = false;
    while (!done) {
        Aws::EC2::Model::DescribeInstancesOutcome outcome =
ec2Client.DescribeInstances(request);
        if (outcome.IsSuccess()) {
            if (!header) {
                std::cout << std::left <<
                    std::setw(48) << "Name" <<
                    std::setw(20) << "ID" <<
                    std::setw(25) << "Ami" <<
                    std::setw(15) << "Type" <<
                    std::setw(15) << "State" <<
                    std::setw(15) << "Monitoring" << std::endl;
                header = true;
            }

            const std::vector<Aws::EC2::Model::Reservation> &reservations =
                outcome.GetResult().GetReservations();

            for (const auto &reservation: reservations) {
                const std::vector<Aws::EC2::Model::Instance> &instances =
```

```

        reservation.GetInstances();
        for (const auto &instance: instances) {
            Aws::String instanceStateString =

Aws::EC2::Model::InstanceStateNameMapper::GetNameForInstanceStateName(
                instance.GetState().GetName());

            Aws::String typeString =

Aws::EC2::Model::InstanceTypeMapper::GetNameForInstanceType(
                instance.GetInstanceType());

            Aws::String monitorString =

Aws::EC2::Model::MonitoringStateMapper::GetNameForMonitoringState(
                instance.GetMonitoring().GetState());
            Aws::String name = "Unknown";

            const std::vector<Aws::EC2::Model::Tag> &tags =
instance.GetTags();
            auto nameIter = std::find_if(tags.cbegin(), tags.cend(),
                [](const Aws::EC2::Model::Tag
&tag) {
                    return tag.GetKey() ==
"Name";
                });
            if (nameIter != tags.cend()) {
                name = nameIter->GetValue();
            }
            std::cout <<
                std::setw(48) << name <<
                std::setw(20) << instance.GetInstanceId() <<
                std::setw(25) << instance.GetImageId() <<
                std::setw(15) << typeString <<
                std::setw(15) << instanceStateString <<
                std::setw(15) << monitorString << std::endl;
        }
    }

    if (!outcome.GetResult().GetNextToken().empty()) {
        request.SetNextToken(outcome.GetResult().GetNextToken());
    } else {
        done = true;
    }
}

```

```
    } else {
        std::cerr << "Failed to describe EC2 instances:" <<
            outcome.GetError().GetMessage() << std::endl;
        return false;
    }
}

return true;
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [DescribeInstances](#)。

## CLI

### AWS CLI

#### 範例 1：描述執行個體

下列 describe-instances 範例會描述指定的執行個體。

```
aws ec2 describe-instances \
  --instance-ids i-1234567890abcdef0
```

輸出：

```
{
  "Reservations": [
    {
      "Groups": [],
      "Instances": [
        {
          "AmiLaunchIndex": 0,
          "ImageId": "ami-0abcdef1234567890",
          "InstanceId": "i-1234567890abcdef0",
          "InstanceType": "t3.nano",
          "KeyName": "my-key-pair",
          "LaunchTime": "2022-11-15T10:48:59+00:00",
          "Monitoring": {
            "State": "disabled"
          },
        },
      ],
    },
  ],
}
```

```
"Placement": {
  "AvailabilityZone": "us-east-2a",
  "GroupName": "",
  "Tenancy": "default"
},
"PrivateDnsName": "ip-10-0-0-157.us-east-2.compute.internal",
"PrivateIpAddress": "10-0-0-157",
"ProductCodes": [],
"PublicDnsName": "ec2-34-253-223-13.us-
east-2.compute.amazonaws.com",
"PublicIpAddress": "34.253.223.13",
"State": {
  "Code": 16,
  "Name": "running"
},
"StateTransitionReason": "",
"SubnetId": "subnet-04a636d18e83cfacb",
"VpcId": "vpc-1234567890abcdef0",
"Architecture": "x86_64",
"BlockDeviceMappings": [
  {
    "DeviceName": "/dev/xvda",
    "Ebs": {
      "AttachTime": "2022-11-15T10:49:00+00:00",
      "DeleteOnTermination": true,
      "Status": "attached",
      "VolumeId": "vol-02e6ccdca7de29cf2"
    }
  }
],
"ClientToken": "1234abcd-1234-abcd-1234-d46a8903e9bc",
"EbsOptimized": true,
"EnaSupport": true,
"Hypervisor": "xen",
"IamInstanceProfile": {
  "Arn": "arn:aws:iam::111111111111:instance-profile/
AmazonSSMRoleForInstancesQuickSetup",
  "Id": "11111111111111111111"
},
"NetworkInterfaces": [
  {
    "Association": {
      "IpOwnerId": "amazon",
```

```

        "PublicDnsName": "ec2-34-253-223-13.us-
east-2.compute.amazonaws.com",
        "PublicIp": "34.253.223.13"
    },
    "Attachment": {
        "AttachTime": "2022-11-15T10:48:59+00:00",
        "AttachmentId": "eni-attach-1234567890abcdefg",
        "DeleteOnTermination": true,
        "DeviceIndex": 0,
        "Status": "attached",
        "NetworkCardIndex": 0
    },
    "Description": "",
    "Groups": [
        {
            "GroupName": "launch-wizard-146",
            "GroupId": "sg-1234567890abcdefg"
        }
    ],
    "Ipv6Addresses": [],
    "MacAddress": "00:11:22:33:44:55",
    "NetworkInterfaceId": "eni-1234567890abcdefg",
    "OwnerId": "104024344472",
    "PrivateDnsName": "ip-10-0-0-157.us-
east-2.compute.internal",
    "PrivateIpAddress": "10-0-0-157",
    "PrivateIpAddresses": [
        {
            "Association": {
                "IpOwnerId": "amazon",
                "PublicDnsName": "ec2-34-253-223-13.us-
east-2.compute.amazonaws.com",
                "PublicIp": "34.253.223.13"
            },
            "Primary": true,
            "PrivateDnsName": "ip-10-0-0-157.us-
east-2.compute.internal",
            "PrivateIpAddress": "10-0-0-157"
        }
    ],
    "SourceDestCheck": true,
    "Status": "in-use",
    "SubnetId": "subnet-1234567890abcdefg",
    "VpcId": "vpc-1234567890abcdefg",

```

```
        "InterfaceType": "interface"
      }
    ],
    "RootDeviceName": "/dev/xvda",
    "RootDeviceType": "ebs",
    "SecurityGroups": [
      {
        "GroupName": "launch-wizard-146",
        "GroupId": "sg-1234567890abcdefg"
      }
    ],
    "SourceDestCheck": true,
    "Tags": [
      {
        "Key": "Name",
        "Value": "my-instance"
      }
    ],
    "VirtualizationType": "hvm",
    "CpuOptions": {
      "CoreCount": 1,
      "ThreadsPerCore": 2
    },
    "CapacityReservationSpecification": {
      "CapacityReservationPreference": "open"
    },
    "HibernationOptions": {
      "Configured": false
    },
    "MetadataOptions": {
      "State": "applied",
      "HttpTokens": "optional",
      "HttpPutResponseHopLimit": 1,
      "HttpEndpoint": "enabled",
      "HttpProtocolIpv6": "disabled",
      "InstanceMetadataTags": "enabled"
    },
    "EnclaveOptions": {
      "Enabled": false
    },
    "PlatformDetails": "Linux/UNIX",
    "UsageOperation": "RunInstances",
    "UsageOperationUpdateTime": "2022-11-15T10:48:59+00:00",
    "PrivateDnsNameOptions": {
```

```

        "HostnameType": "ip-name",
        "EnableResourceNameDnsARecord": true,
        "EnableResourceNameDnsAAAARecord": false
    },
    "MaintenanceOptions": {
        "AutoRecovery": "default"
    }
}
],
"OwnerId": "111111111111",
"ReservationId": "r-1234567890abcdefg"
}
]
}

```

### 範例 2：篩選具有指定類型的執行個體

下列 `describe-instances` 範例會使用篩選條件，將結果範圍限定為指定類型的執行個體。

```
aws ec2 describe-instances \
  --filters Name=instance-type,Values=m5.Large
```

如需輸出範例，請參閱範例 1。

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[使用 CLI 列出和篩選](#)。

### 範例 3：篩選具有指定類型和可用區域的執行個體

下列 `describe-instances` 範例會使用多個篩選條件，將結果範圍限定為指定可用區域中具有指定類型的執行個體。

```
aws ec2 describe-instances \
  --filters Name=instance-type,Values=t2.micro,t3.micro Name=availability-zone,Values=us-east-2c
```

如需輸出範例，請參閱範例 1。

### 範例 4：使用 JSON 檔案篩選具有指定類型和可用區域的執行個體

下列 `describe-instances` 範例會使用 JSON 輸入檔案來執行與先前範例相同的篩選條件。若篩選條件變得更複雜，便可更輕鬆地在 JSON 檔案中指定這些條件。

```
aws ec2 describe-instances \
```

```
--filters file://filters.json
```

filters.json 的內容：

```
[
  {
    "Name": "instance-type",
    "Values": ["t2.micro", "t3.micro"]
  },
  {
    "Name": "availability-zone",
    "Values": ["us-east-2c"]
  }
]
```

如需輸出範例，請參閱範例 1。

範例 5：篩選具有指定 Owner 標籤的執行個體

下列 describe-instances 範例會使用標籤篩選條件，將結果範圍限定為其標籤具有指定標籤索引鍵 (Owner) 的執行個體，不論標籤值為何。

```
aws ec2 describe-instances \  
  --filters "Name=tag-key,Values=Owner"
```

如需輸出範例，請參閱範例 1。

範例 6：篩選具有指定 my-team 標籤值的執行個體

下列 describe-instances 範例會使用標籤篩選條件，將結果範圍限定為其標籤具有指定標籤值 (my-team) 的執行個體，不論標籤索引鍵為何。

```
aws ec2 describe-instances \  
  --filters "Name=tag-value,Values=my-team"
```

如需輸出範例，請參閱範例 1。

範例 7：篩選具有指定 Owner 標籤和 my-team 值的執行個體

下列 describe-instances 範例會使用標籤篩選條件，將結果範圍限定為具有指定標籤 (Owner=my-team) 的執行個體。

```
aws ec2 describe-instances \  
  --filters "Name=tag:Owner,Values=my-team"
```

如需輸出範例，請參閱範例 1。

範例 8：僅顯示所有執行個體的執行個體和子網路 ID

下列 describe-instances 範例會使用 --query 參數，以 JSON 格式僅顯示所有執行個體的執行個體和子網路 ID。

Linux 和 macOS：

```
aws ec2 describe-instances \  
  --query 'Reservations[*].Instances[*].{Instance:InstanceId,Subnet:SubnetId}' \  
  \  
  --output json
```

Windows：

```
aws ec2 describe-instances ^ \  
  --query "Reservations[*].Instances[*].  
{Instance:InstanceId,Subnet:SubnetId}" ^ \  
  --output json
```

輸出：

```
[  
  {  
    "Instance": "i-057750d42936e468a",  
    "Subnet": "subnet-069beee9b12030077"  
  },  
  {  
    "Instance": "i-001efd250faaa6ffa",  
    "Subnet": "subnet-0b715c6b7db68927a"  
  },  
  {  
    "Instance": "i-027552a73f021f3bd",  
    "Subnet": "subnet-0250c25a1f4e15235"  
  }  
  ...  
]
```

**範例 9：篩選指定類型的執行個體，並僅顯示其執行個體 ID**

下列 `describe-instances` 範例會使用篩選條件，將結果範圍限定為指定類型的執行個體以及 `--query` 參數，以便僅顯示執行個體 ID。

```
aws ec2 describe-instances \
  --filters "Name=instance-type,Values=t2.micro" \
  --query "Reservations[*].Instances[*].[InstanceId]" \
  --output text
```

輸出：

```
i-031c0dc19de2fb70c
i-00d8bfff789a736b75
i-0b715c6b7db68927a
i-0626d4edd54f1286d
i-00b8ae04f9f99908e
i-0fc71c25d2374130c
```

**範例 10：篩選指定類型的執行個體，並僅顯示其執行個體 ID、可用區域以及指定標籤值**

下列 `describe-instances` 範例會針對其標籤具有名稱 `tag-key` 的執行個體，以表格格式顯示執行個體 ID、可用區域以及 `Name` 標籤的值。

Linux 和 macOS：

```
aws ec2 describe-instances \
  --filters Name=tag-key,Values=Name \
  --query 'Reservations[*].Instances[*].
  {Instance:InstanceId,AZ:Placement.AvailabilityZone,Name:Tags[?Key==`Name`]|
  [0].Value}' \
  --output table
```

Windows：

```
aws ec2 describe-instances ^
  --filters Name=tag-key,Values=Name ^
  --query "Reservations[*].Instances[*].
  {Instance:InstanceId,AZ:Placement.AvailabilityZone,Name:Tags[?Key=='Name']|
  [0].Value}" ^
  --output table
```

輸出：

```

-----
|                               DescribeInstances                               |
+-----+-----+-----+-----+
|      AZ      |      Instance      |      Name      |
+-----+-----+-----+-----+
| us-east-2b  | i-057750d42936e468a | my-prod-server |
| us-east-2a  | i-001efd250faaa6ffa | test-server-1  |
| us-east-2a  | i-027552a73f021f3bd | test-server-2  |
+-----+-----+-----+-----+

```

範例 11：描述分區放置群組中的執行個體

下列 `describe-instances` 範例會描述指定的執行個體。輸出包含執行個體的放置資料，其中包括執行個體的放置群組名稱和分區號碼。

```

aws ec2 describe-instances \
  --instance-ids i-0123a456700123456 \
  --query "Reservations[*].Instances[*].Placement"

```

輸出：

```

[
  [
    {
      "AvailabilityZone": "us-east-1c",
      "GroupName": "HDFS-Group-A",
      "PartitionNumber": 3,
      "Tenancy": "default"
    }
  ]
]

```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[描述放置群組中的執行個體](#)。

範例 12：篩選為具有指定放置群組和分區號碼的執行個體

下列 `describe-instances` 範例會將結果篩選為僅顯示具有指定放置群組和分割區號碼的執行個體。

```
aws ec2 describe-instances \
  --filters "Name=placement-group-name,Values=HDFS-Group-A" "Name=placement-
  partition-number,Values=7"
```

以下內容僅顯示輸出的相關資訊。

```
"Instances": [
  {
    "InstanceId": "i-0123a456700123456",
    "InstanceType": "r4.large",
    "Placement": {
      "AvailabilityZone": "us-east-1c",
      "GroupName": "HDFS-Group-A",
      "PartitionNumber": 7,
      "Tenancy": "default"
    }
  },
  {
    "InstanceId": "i-9876a543210987654",
    "InstanceType": "r4.large",
    "Placement": {
      "AvailabilityZone": "us-east-1c",
      "GroupName": "HDFS-Group-A",
      "PartitionNumber": 7,
      "Tenancy": "default"
    }
  }
],
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[描述放置群組中的執行個體](#)。

範例 13：篩選出設定為允許從執行個體中繼資料存取標籤的執行個體

下列 describe-instances 範例會將結果篩選為僅顯示設定為允許從執行個體中繼資料存取執行個體標籤的執行個體。

```
aws ec2 describe-instances \
  --filters "Name=metadata-options.instance-metadata-tags,Values=enabled" \
  --query "Reservations[*].Instances[*].InstanceId" \
  --output text
```

以下內容顯示預期的輸出。

```
i-1234567890abcdefg
i-abcdefg1234567890
i-111111111aaaaaaaaa
i-aaaaaaaaa111111111
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[使用執行個體中繼資料中的執行個體標籤](#)。

- 如需 API 的詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeInstances](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Asynchronously describes the state of an EC2 instance.
 * The paginator helps you iterate over multiple pages of results.
 *
 * @param newInstanceId the ID of the EC2 instance to describe
 * @return a {@link CompletableFuture} that, when completed, contains a
 * string describing the state of the EC2 instance
 */
public CompletableFuture<String> describeEC2InstancesAsync(String
newInstanceId) {
    DescribeInstancesRequest request = DescribeInstancesRequest.builder()
        .instanceIds(newInstanceId)
        .build();

    DescribeInstancesPublisher paginator =
getAsyncClient().describeInstancesPaginator(request);
    AtomicReference<String> publicIpAddressRef = new AtomicReference<>();
    return paginator.subscribe(response -> {
        response.reservations().stream()
            .flatMap(reservation -> reservation.instances().stream())
            .filter(instance -> instance.instanceId().equals(newInstanceId))
```

```

        .findFirst()
        .ifPresent(instance ->
publicIpAddressRef.set(instance.publicIpAddress()));
    }).thenApply(v -> {
        String publicIpAddress = publicIpAddressRef.get();
        if (publicIpAddress == null) {
            throw new RuntimeException("Instance with ID " + newInstanceId +
" not found.");
        }
        return publicIpAddress;
    }).exceptionally(ex -> {
        logger.info("Failed to describe instances: " + ex.getMessage());
        throw new RuntimeException("Failed to describe instances", ex);
    });
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [DescribeInstances](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

import { EC2Client, paginateDescribeInstances } from "@aws-sdk/client-ec2";

/**
 * List all of your EC2 instances running with the provided architecture that
 * were launched in the past month.
 * @param {{ pageSize: string, architectures: string[] }} options
 */
export const main = async ({ pageSize, architectures }) => {
    pageSize = Number.parseInt(pageSize);
    const client = new EC2Client({});
    const d = new Date();
    const year = d.getFullYear();
    const month = `0${d.getMonth() + 1}`.slice(-2);

```

```
const launchTimePattern = `${year}-${month}-*`;

const paginator = paginateDescribeInstances(
  {
    client,
    pageSize,
  },
  {
    Filters: [
      { Name: "architecture", Values: architectures },
      { Name: "instance-state-name", Values: ["running"] },
      {
        Name: "launch-time",
        Values: [launchTimePattern],
      },
    ],
  },
);

try {
  /**
   * @type {import('@aws-sdk/client-ec2').Instance[]}
   */
  const instanceList = [];
  for await (const page of paginator) {
    const { Reservations } = page;
    for (const reservation of Reservations) {
      instanceList.push(...reservation.Instances);
    }
  }
  console.log(
    `Running instances launched this month:\n\n${instanceList.map((instance) =>
instance.InstanceId).join("\n")}`);
  );
} catch (caught) {
  if (caught instanceof Error && caught.name === "InvalidParameterValue") {
    console.warn(`${caught.message}.`);
  } else {
    throw caught;
  }
}
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DescribeInstances](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun describeEC2Instances() {
    val request =
        DescribeInstancesRequest {
            maxResults = 6
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val response = ec2.describeInstances(request)
        response.reservations?.forEach { reservation ->
            reservation.instances?.forEach { instance ->
                println("Instance Id is ${instance.instanceId}")
                println("Image id is ${instance.imageId}")
                println("Instance type is ${instance.instanceType}")
                println("Instance state name is ${instance.state?.name}")
                println("monitoring information is
                    ${instance.monitoring?.state}")
            }
        }
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [DescribeInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的執行個體。

```
(Get-EC2Instance -InstanceId i-12345678).Instances
```

輸出：

```
AmiLaunchIndex      : 0
Architecture        : x86_64
BlockDeviceMappings : {/dev/sda1}
ClientToken          : T1eEy1448154045270
EbsOptimized         : False
Hypervisor           : xen
IamInstanceProfile   : Amazon.EC2.Model.IamInstanceProfile
ImageId              : ami-12345678
InstanceId           : i-12345678
InstanceLifecycle    :
InstanceType         : t2.micro
KernelId             :
KeyName              : my-key-pair
LaunchTime           : 12/4/2015 4:44:40 PM
Monitoring           : Amazon.EC2.Model.Monitoring
NetworkInterfaces    : {ip-10-0-2-172.us-west-2.compute.internal}
Placement            : Amazon.EC2.Model.Placement
Platform             : Windows
PrivateDnsName       : ip-10-0-2-172.us-west-2.compute.internal
PrivateIpAddress     : 10.0.2.172
ProductCodes         : {}
PublicDnsName        :
PublicIpAddress      :
RamdiskId            :
RootDeviceName       : /dev/sda1
RootDeviceType       : ebs
SecurityGroups       : {default}
SourceDestCheck      : True
SpotInstanceRequestId :
SriovNetSupport      :
State                : Amazon.EC2.Model.InstanceState
StateReason           :
StateTransitionReason :
```

```
SubnetId      : subnet-12345678
Tags          : {Name}
VirtualizationType : hvm
VpcId        : vpc-12345678
```

範例 2：此範例描述目前區域中，依預留分組的所有執行個體。若要查看執行個體詳細資訊，請在每個保留物件中展開執行個體集合。

```
Get-EC2Instance
```

輸出：

```
GroupNames    : {}
Groups        : {}
Instances      : {}
OwnerId       : 123456789012
RequesterId   : 226008221399
ReservationId : r-c5df370c

GroupNames    : {}
Groups        : {}
Instances      : {}
OwnerId       : 123456789012
RequesterId   : 854251627541
ReservationId : r-63e65bab
...
```

範例 3：此範例說明使用篩選條件查詢特定 VPC 子網路中的 EC2 執行個體。

```
(Get-EC2Instance -Filter @{Name="vpc-id";Values="vpc-1a2bc34d"},@{Name="subnet-id";Values="subnet-1a2b3c4d"}).Instances
```

輸出：

```
InstanceId      InstanceType Platform PrivateIpAddress PublicIpAddress
SecurityGroups SubnetId      VpcId
-----
-----
i-01af...82cf180e19 t2.medium   Windows  10.0.0.98      ...
                subnet-1a2b3c4d vpc-1a2b3c4d
```

```
i-0374...7e9d5b0c45 t2.xlarge Windows 10.0.0.53 ...
      subnet-1a2b3c4d vpc-1a2b3c4d
```

範例 4：此範例說明使用具有多個值的篩選條件，查詢執行中和已停止的 EC2 執行個體

```
$InstanceParams = @{
    Filter = @(
        @{'Name' = 'instance-state-name'; 'Values' = @("running","stopped")}
    )
}

(Get-EC2Instance @InstanceParams).Instances
```

輸出：

```
InstanceId      InstanceType Platform PrivateIpAddress PublicIpAddress
SecurityGroups SubnetId      VpcId
-----
-----
i-05a9...f6c5f46e18 t3.medium           10.0.1.7 ...
      subnet-1a2b3c4d vpc-1a2b3c4d
i-02cf...945c4fdd07 t3.medium Windows 10.0.1.8 ...
      subnet-1a2b3c4d vpc-1a2b3c4d
i-0ac0...c037f9f3a1 t3.xlarge Windows 10.0.1.10 ...
      subnet-1a2b3c4d vpc-1a2b3c4d
i-066b...57b7b08888 t3.medium Windows 10.0.1.11 ...
      subnet-1a2b3c4d vpc-1a2b3c4d
i-0fee...82e83ccd72 t3.medium Windows 10.0.1.5 ...
      subnet-1a2b3c4d vpc-1a2b3c4d
i-0a68...274cc5043b t3.medium Windows 10.0.1.6 ...
      subnet-1a2b3c4d vpc-1a2b3c4d
```

範例 5：此範例說明使用具有多個值的篩選條件，查詢執行中和已停止的 EC2 執行個體，以及使用 Select-Object Cmdlet 以選擇要輸出的特定值。

```
$InstanceParams = @{
    Filter = @(
        @{'Name' = 'instance-state-name'; 'Values' = @("running","stopped")}
    )
}

$SelectParams = @{
```

```

Property = @(
    "InstanceID", "InstanceType", "Platform", "PrivateIpAddress",
    @{Name="Name";Expression={$_.Tags[$_].Tags.Key.IndexOf("Name")}.Value}},
    @{Name="State";Expression={$_.State.Name}}
)
}

$result = Get-EC2Instance @InstanceParams
$result.Instances | Select-Object @SelectParams | Format-Table -AutoSize

```

輸出：

InstanceId	InstanceType	Platform	PrivateIpAddress	Name	State
i-05a9...f6c5f46e18	t3.medium		10.0.1.7	ec2-name-01	running
i-02cf...945c4fdd07	t3.medium	Windows	10.0.1.8	ec2-name-02	stopped
i-0ac0...c037f9f3a1	t3.xlarge	Windows	10.0.1.10	ec2-name-03	running
i-066b...57b7b08888	t3.medium	Windows	10.0.1.11	ec2-name-04	stopped
i-0fee...82e83ccd72	t3.medium	Windows	10.0.1.5	ec2-name-05	running
i-0a68...274cc5043b	t3.medium	Windows	10.0.1.6	ec2-name-06	stopped

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeInstances](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的執行個體。

```
(Get-EC2Instance -InstanceId i-12345678).Instances
```

輸出：

```

AmiLaunchIndex      : 0
Architecture        : x86_64
BlockDeviceMappings : {/dev/sda1}
ClientToken          : T1eEy1448154045270
EbsOptimized         : False
Hypervisor           : xen
IamInstanceProfile   : Amazon.EC2.Model.IamInstanceProfile
ImageId              : ami-12345678
InstanceId           : i-12345678
InstanceLifecycle    :
InstanceType         : t2.micro

```

```

KernelId      :
KeyName       : my-key-pair
LaunchTime    : 12/4/2015 4:44:40 PM
Monitoring    : Amazon.EC2.Model.Monitoring
NetworkInterfaces : {ip-10-0-2-172.us-west-2.compute.internal}
Placement     : Amazon.EC2.Model.Placement
Platform      : Windows
PrivateDnsName : ip-10-0-2-172.us-west-2.compute.internal
PrivateIpAddress : 10.0.2.172
ProductCodes  : {}
PublicDnsName :
PublicIpAddress :
RamdiskId     :
RootDeviceName : /dev/sda1
RootDeviceType : ebs
SecurityGroups : {default}
SourceDestCheck : True
SpotInstanceRequestId :
SriovNetSupport :
State         : Amazon.EC2.Model.InstanceState
StateReason   :
StateTransitionReason :
SubnetId      : subnet-12345678
Tags          : {Name}
VirtualizationType : hvm
VpcId         : vpc-12345678

```

範例 2：此範例描述目前區域中，依預留分組的所有執行個體。若要查看執行個體詳細資訊，請在每個保留物件中展開執行個體集合。

```
Get-EC2Instance
```

輸出：

```

GroupNames    : {}
Groups        : {}
Instances     : {}
OwnerId       : 123456789012
RequesterId   : 226008221399
ReservationId : r-c5df370c

GroupNames    : {}
Groups        : {}

```

```
Instances      : {}
OwnerId       : 123456789012
RequesterId   : 854251627541
ReservationId : r-63e65bab
...
```

範例 3：此範例說明使用篩選條件查詢特定 VPC 子網路中的 EC2 執行個體。

```
(Get-EC2Instance -Filter @{{Name="vpc-id";Values="vpc-1a2bc34d"}},@{{Name="subnet-id";Values="subnet-1a2b3c4d"}}).Instances
```

輸出：

```
InstanceId      InstanceType Platform PrivateIpAddress PublicIpAddress
SecurityGroups SubnetId      VpcId
-----
-----
-----
i-01af...82cf180e19 t2.medium   Windows  10.0.0.98      ...
    subnet-1a2b3c4d vpc-1a2b3c4d
i-0374...7e9d5b0c45 t2.xlarge   Windows  10.0.0.53      ...
    subnet-1a2b3c4d vpc-1a2b3c4d
```

範例 4：此範例說明使用具有多個值的篩選條件，查詢執行中和已停止的 EC2 執行個體

```
$InstanceParams = @{
    Filter = @(
        @{'Name' = 'instance-state-name';'Values' = @("running","stopped")}
    )
}

(Get-EC2Instance @InstanceParams).Instances
```

輸出：

```
InstanceId      InstanceType Platform PrivateIpAddress PublicIpAddress
SecurityGroups SubnetId      VpcId
-----
-----
-----
i-05a9...f6c5f46e18 t3.medium   Windows  10.0.1.7      ...
    subnet-1a2b3c4d vpc-1a2b3c4d
i-02cf...945c4fdd07 t3.medium   Windows  10.0.1.8      ...
    subnet-1a2b3c4d vpc-1a2b3c4d
```

```

i-0ac0...c037f9f3a1 t3.xlarge    Windows  10.0.1.10    ...
      subnet-1a2b3c4d vpc-1a2b3c4d
i-066b...57b7b08888 t3.medium  Windows  10.0.1.11    ...
      subnet-1a2b3c4d vpc-1a2b3c4d
i-0fee...82e83ccd72 t3.medium  Windows  10.0.1.5     ...
      subnet-1a2b3c4d vpc-1a2b3c4d
i-0a68...274cc5043b t3.medium  Windows  10.0.1.6     ...
      subnet-1a2b3c4d vpc-1a2b3c4d

```

範例 5：此範例說明使用具有多個值的篩選條件，查詢執行中和已停止的 EC2 執行個體，以及使用 `Select-Object Cmdlet` 以選擇要輸出的特定值。

```

$instanceParams = @{
    Filter = @(
        @{'Name' = 'instance-state-name'; 'Values' = @("running","stopped")}
    )
}

$selectParams = @{
    Property = @(
        "InstanceId", "InstanceType", "Platform", "PrivateIpAddress",
        @{'Name'="Name";Expression={$_.Tags[$_].Tags.Key.IndexOf("Name")}.Value}},
        @{'Name'="State";Expression={$_.State.Name}}
    )
}

$result = Get-EC2Instance @instanceParams
$result.Instances | Select-Object @selectParams | Format-Table -AutoSize

```

輸出：

InstanceId	InstanceType	Platform	PrivateIpAddress	Name	State
i-05a9...f6c5f46e18	t3.medium		10.0.1.7	ec2-name-01	running
i-02cf...945c4fdd07	t3.medium	Windows	10.0.1.8	ec2-name-02	stopped
i-0ac0...c037f9f3a1	t3.xlarge	Windows	10.0.1.10	ec2-name-03	running
i-066b...57b7b08888	t3.medium	Windows	10.0.1.11	ec2-name-04	stopped
i-0fee...82e83ccd72	t3.medium	Windows	10.0.1.5	ec2-name-05	running
i-0a68...274cc5043b	t3.medium	Windows	10.0.1.6	ec2-name-06	stopped

範例 6：此範例會驗證使用 `DryRun` 參數取得 EC2 執行個體的許可，而不會實際擷取。注意：如果成功，則會擲回例外狀況，這是預期的行為。

```
Get-EC2Tag -DryRun $true
```

輸出：

```
Get-EC2Instance: Request would have succeeded, but DryRun flag is set.
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeInstances](#)。

## Python

適用於 Python 的 SDK (Boto3)

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

    def __init__(
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
    ) -> None:
        """
        Initializes the EC2InstanceWrapper with an EC2 client and optional
        instances.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param instances: A list of dictionaries representing Boto3 Instance
        objects. These are high-level objects that
                           wrap instance actions.
        """
        self.ec2_client = ec2_client
        self.instances = instances or []
```

```

@classmethod
def from_client(cls) -> "EC2InstanceWrapper":
    """
    Creates an EC2InstanceWrapper instance with a default EC2 client.

    :return: An instance of EC2InstanceWrapper initialized with the default
    EC2 client.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client)

def display(self, state_filter: Optional[str] = "running") -> None:
    """
    Displays information about instances, filtering by the specified state.

    :param state_filter: The instance state to include in the output. Only
    instances in this state
                           will be displayed. Default is 'running'. Example
    states: 'running', 'stopped'.
    """
    if not self.instances:
        logger.info("No instances to display.")
        return

    instance_ids = [instance["InstanceId"] for instance in self.instances]
    paginator = self.ec2_client.get_paginator("describe_instances")
    page_iterator = paginator.paginate(InstanceIds=instance_ids)

    try:
        for page in page_iterator:
            for reservation in page["Reservations"]:
                for instance in reservation["Instances"]:
                    instance_state = instance["State"]["Name"]

                    # Apply the state filter (default is 'running')
                    if state_filter and instance_state != state_filter:
                        continue # Skip this instance if it doesn't match
                    the filter

                    # Create a formatted string with instance details
                    instance_info = (
                        f"• ID: {instance['InstanceId']}\n"
                        f"• Image ID: {instance['ImageId']}\n"
                    )

```

```

        f"• Instance type: {instance['InstanceType']}\n"
        f"• Key name: {instance['KeyName']}\n"
        f"• VPC ID: {instance['VpcId']}\n"
        f"• Public IP: {instance.get('PublicIpAddress', 'N/A')}\n"

        f"• State: {instance_state}"
    )
    print(instance_info)

except ClientError as err:
    logger.error(
        f"Failed to display instance(s). : {' '.join(map(str,
instance_ids))}"
    )
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidInstanceID.NotFound":
        logger.error(
            "One or more instance IDs do not exist. "
            "Please verify the instance IDs and try again."
        )
        raise

```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DescribeInstances](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

require 'aws-sdk-ec2'

# @param ec2_resource [Aws::EC2::Resource] An initialized EC2 resource object.

```

```
# @example
# list_instance_ids_states(Aws::EC2::Resource.new(region: 'us-west-2'))
def list_instance_ids_states(ec2_resource)
  response = ec2_resource.instances
  if response.count.zero?
    puts 'No instances found.'
  else
    puts 'Instances -- ID, state:'
    response.each do |instance|
      puts "#{instance.id}, #{instance.state.name}"
    end
  end
end
rescue StandardError => e
  puts "Error getting information about instances: #{e.message}"
end

# Example usage:
def run_me
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage: ruby ec2-ruby-example-get-all-instance-info.rb REGION'
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
    puts 'Example: ruby ec2-ruby-example-get-all-instance-info.rb us-west-2'
    exit 1
  # If no values are specified at the command prompt, use these default values.
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  elsif ARGV.count.zero?
    region = 'us-west-2'
  # Otherwise, use the values as specified at the command prompt.
  else
    region = ARGV[0]
  end
  ec2_resource = Aws::EC2::Resource.new(region: region)
  list_instance_ids_states(ec2_resource)
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Ruby API 參考》中的 [DescribeInstances](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

擷取 EC2 執行個體的詳細資訊。

```
pub async fn describe_instance(&self, instance_id: &str) -> Result<Instance,
EC2Error> {
    let response = self
        .client
        .describe_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    let instance = response
        .reservations()
        .first()
        .ok_or_else(|| EC2Error::new(format!("No instance reservations for
{instance_id}")))?
        .instances()
        .first()
        .ok_or_else(|| {
            EC2Error::new(format!("No instances in reservation for
{instance_id}"))
        })?;

    Ok(instance.clone())
}
```

建立 EC2 執行個體之後，擷取並儲存其詳細資訊。

```
/// Create an EC2 instance with the given ID on a given type, using a
/// generated KeyPair and applying a list of security groups.
pub async fn create(
```

```

    &mut self,
    ec2: &EC2,
    image_id: &str,
    instance_type: InstanceType,
    key_pair: &KeyPairInfo,
    security_groups: Vec<&SecurityGroup>,
) -> Result<(), EC2Error> {
    let instance_id = ec2
        .create_instance(image_id, instance_type, key_pair, security_groups)
        .await?;
    let instance = ec2.describe_instance(&instance_id).await?;
    self.instance = Some(instance);
    Ok(())
}

```

- 如需 API 詳細資訊，請參閱《適用於 Rust 的 AWS SDK API 參考》中的 [DescribeInstances](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

TRY.
    oo_result = lo_ec2->describeinstances( ).
    oo_result is returned for testing purposes. "

    " Retrieving details of EC2 instances. "
    DATA: lv_instance_id    TYPE /aws1/ec2string,
           lv_status        TYPE /aws1/ec2instancename,
           lv_instance_type TYPE /aws1/ec2instancetype,
           lv_image_id      TYPE /aws1/ec2string.
    LOOP AT oo_result->get_reservations( ) INTO DATA(lo_reservation).
        LOOP AT lo_reservation->get_instances( ) INTO DATA(lo_instance).
            lv_instance_id = lo_instance->get_instanceid( ).

```

```
lv_status = lo_instance->get_state( )->get_name( ).
lv_instance_type = lo_instance->get_instancetype( ).
lv_image_id = lo_instance->get_imageid( ).
ENDLOOP.
ENDLOOP.
MESSAGE 'Retrieved information about EC2 instances.' TYPE 'I'.
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
MESSAGE lv_error TYPE 'E'.
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [DescribeInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribeInternetGateways** 與 CLI

下列程式碼範例示範如何使用 DescribeInternetGateways。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [開始使用 Amazon VPC](#)

### CLI

#### AWS CLI

#### 描述網際網路閘道

下列 describe-internet-gateways 範例會描述指定的網際網路閘道。

```
aws ec2 describe-internet-gateways \
  --internet-gateway-ids igw-0d0fb496b3EXAMPLE
```

輸出：

```
{
  "InternetGateways": [
    {
      "Attachments": [
        {
          "State": "available",
          "VpcId": "vpc-0a60eb65b4EXAMPLE"
        }
      ],
      "InternetGatewayId": "igw-0d0fb496b3EXAMPLE",
      "OwnerId": "123456789012",
      "Tags": [
        {
          "Key": "Name",
          "Value": "my-igw"
        }
      ]
    }
  ]
}
```

如需詳細資訊，請參閱《Amazon VPC 使用者指南》中的[網際網路閘道](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeInternetGateways](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的網際網路閘道。

```
Get-EC2InternetGateway -InternetGatewayId igw-1a2b3c4d
```

輸出：

Attachments	InternetGatewayId	Tags
{vpc-1a2b3c4d}	igw-1a2b3c4d	{}

範例 2：此範例描述您的所有網際網路閘道。

```
Get-EC2InternetGateway
```

輸出：

Attachments	InternetGatewayId	Tags
-----	-----	----
{vpc-1a2b3c4d}	igw-1a2b3c4d	{}
{}	igw-2a3b4c5d	{}

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeInternetGateways](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的網際網路閘道。

```
Get-EC2InternetGateway -InternetGatewayId igw-1a2b3c4d
```

輸出：

Attachments	InternetGatewayId	Tags
-----	-----	----
{vpc-1a2b3c4d}	igw-1a2b3c4d	{}

範例 2：此範例描述您的所有網際網路閘道。

```
Get-EC2InternetGateway
```

輸出：

Attachments	InternetGatewayId	Tags
-----	-----	----
{vpc-1a2b3c4d}	igw-1a2b3c4d	{}
{}	igw-2a3b4c5d	{}

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeInternetGateways](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeKeyPairs 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeKeyPairs。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)

### .NET

#### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Get information about an Amazon EC2 key pair.
/// </summary>
/// <param name="keyPairName">The name of the key pair.</param>
/// <returns>A list of key pair information.</returns>
public async Task<List<KeyPairInfo>> DescribeKeyPairs(string keyPairName)
{
    try
    {
        var request = new DescribeKeyPairsRequest();
        if (!string.IsNullOrEmpty(keyPairName))
        {
            request = new DescribeKeyPairsRequest
            {
                KeyNames = new List<string> { keyPairName }
            };
        }

        var response = await _amazonEC2.DescribeKeyPairsAsync(request);
        return response.KeyPairs.ToList();
    }
    catch (AmazonEC2Exception ec2Exception)
    {
```

```
        if (ec2Exception.ErrorCode == "InvalidKeyPair.NotFound")
        {
            _logger.LogError(
                $"A key pair called {keyPairName} does not exist.");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while describing the key pair.:
{ex.Message}");
        throw;
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DescribeKeyPairs](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_describe_key_pairs
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
# key pairs.
#
# Parameters:
#     -h - Display help.
#
# And:
#     0 - If successful.
```

```

# 1 - If it fails.
#####
function ec2_describe_key_pairs() {
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_describe_key_pairs"
        echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2) key
pairs."
        echo " -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "h" option; do
        case "${option}" in
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    local response

    response=$(aws ec2 describe-key-pairs \
        --query 'KeyPairs[*].[KeyName, KeyFingerprint]' \
        --output text) || {
        aws_cli_error_log ${?}
        errecho "ERROR: AWS reports describe-key-pairs operation failed.$response"
        return 1
    }

    echo "$response"

    return 0
}

```

此範例中使用的公用程式函數。

```
#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi
}
```

```
    return 0;
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeKeyPairs](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Describe all Amazon Elastic Compute Cloud (Amazon EC2) instance key pairs.
/*!
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::describeKeyPairs(
    const Aws::Client::ClientConfiguration &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DescribeKeyPairsRequest request;

    Aws::EC2::Model::DescribeKeyPairsOutcome outcome =
    ec2Client.DescribeKeyPairs(request);
    if (outcome.IsSuccess()) {
        std::cout << std::left <<
            std::setw(32) << "Name" <<
            std::setw(64) << "Fingerprint" << std::endl;

        const std::vector<Aws::EC2::Model::KeyPairInfo> &key_pairs =
            outcome.GetResult().GetKeyPairs();
        for (const auto &key_pair: key_pairs) {
            std::cout << std::left <<
                std::setw(32) << key_pair.GetKeyName() <<
                std::setw(64) << key_pair.GetKeyFingerprint() << std::endl;
        }
    } else {
```

```
        std::cerr << "Failed to describe key pairs:" <<
            outcome.GetError().GetMessage() << std::endl;
    }

    return outcome.IsSuccess();
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [DescribeKeyPairs](#)。

## CLI

### AWS CLI

#### 顯示金鑰對

下列 describe-key-pairs 範例顯示指定金鑰對的相關資訊。

```
aws ec2 describe-key-pairs \
  --key-names my-key-pair
```

輸出：

```
{
  "KeyPairs": [
    {
      "KeyPairId": "key-0b94643da6EXAMPLE",
      "KeyFingerprint":
"1f:51:ae:28:bf:89:e9:d8:1f:25:5d:37:2d:7d:b8:ca:9f:f5:f1:6f",
      "KeyName": "my-key-pair",
      "KeyType": "rsa",
      "Tags": [],
      "CreateTime": "2022-05-27T21:51:16.000Z"
    }
  ]
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的 [描述公有金鑰](#)。

- 如需 API 的詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeKeyPairs](#)。

## Java

## SDK for Java 2.x

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Asynchronously describes the key pairs associated with the current AWS
 account.
 *
 * @return a {@link CompletableFuture} containing the {@link
 DescribeKeyPairsResponse} object, which provides
 * information about the key pairs.
 */
public CompletableFuture<DescribeKeyPairsResponse> describeKeysAsync() {
    CompletableFuture<DescribeKeyPairsResponse> responseFuture =
getAsyncClient().describeKeyPairs();
    responseFuture.whenComplete((response, exception) -> {
        if (exception != null) {
            throw new RuntimeException("Failed to describe key pairs: " +
exception.getMessage(), exception);
        }
    });

    return responseFuture;
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [DescribeKeyPairs](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { DescribeKeyPairsCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * List all key pairs in the current AWS account.
 * @param {{ dryRun: boolean }}
 */
export const main = async ({ dryRun }) => {
  const client = new EC2Client({});
  const command = new DescribeKeyPairsCommand({ DryRun: dryRun });

  try {
    const { KeyPairs } = await client.send(command);
    const keyPairList = KeyPairs.map(
      (kp) => ` • ${kp.KeyPairId}: ${kp.KeyName}`,
    ).join("\n");
    console.log("The following key pairs were found in your account:");
    console.log(keyPairList);
  } catch (caught) {
    if (caught instanceof Error && caught.name === "DryRunOperation") {
      console.log(`${caught.message}`);
    } else {
      throw caught;
    }
  }
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DescribeKeyPairs](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun describeEC2Keys() {
    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val response = ec2.describeKeyPairs(DescribeKeyPairsRequest {})
        response.keyPairs?.forEach { keyPair ->
            println("Found key pair with name ${keyPair.keyName} and fingerprint
            ${ keyPair.keyFingerprint}")
        }
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [DescribeKeyPairs](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的金鑰對。

```
Get-EC2KeyPair -KeyName my-key-pair
```

輸出：

```
KeyFingerprint                                KeyName
-----
1f:51:ae:28:bf:89:e9:d8:1f:25:5d:37:2d:7d:b8:ca:9f:f5:f1:6f my-key-pair
```

範例 2：此範例描述所有金鑰對。

```
Get-EC2KeyPair
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeKeyPairs](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的金鑰對。

```
Get-EC2KeyPair -KeyName my-key-pair
```

輸出：

```
KeyFingerprint                                KeyName
-----
1f:51:ae:28:bf:89:e9:d8:1f:25:5d:37:2d:7d:b8:ca:9f:f5:f1:6f my-key-pair
```

範例 2：此範例描述所有金鑰對。

```
Get-EC2KeyPair
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeKeyPairs](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class KeyPairWrapper:
    """
    Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) key pair actions.
    This class provides methods to create, list, and delete EC2 key pairs.
    """
```

```

def __init__(
    self,
    ec2_client: boto3.client,
    key_file_dir: Union[tempfile.TemporaryDirectory, str],
    key_pair: Optional[dict] = None,
):
    """
    Initializes the KeyPairWrapper with the specified EC2 client, key file
    directory,
    and an optional key pair.

    :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                        access to AWS EC2 services.
    :param key_file_dir: The folder where the private key information is
stored.
                        This should be a secure folder.
    :param key_pair: A dictionary representing the Boto3 KeyPair object.
                    This is a high-level object that wraps key pair actions.
Optional.
    """
    self.ec2_client = ec2_client
    self.key_pair = key_pair
    self.key_file_path: Optional[str] = None
    self.key_file_dir = key_file_dir

    @classmethod
    def from_client(cls) -> "KeyPairWrapper":
        """
        Class method to create an instance of KeyPairWrapper using a new EC2
client
and a temporary directory for storing key files.

        :return: An instance of KeyPairWrapper.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client, tempfile.TemporaryDirectory())

    def list(self, limit: Optional[int] = None) -> None:
        """
        Displays a list of key pairs for the current account.

        WARNING: Results are not paginated.

```

```

:param limit: The maximum number of key pairs to list. If not specified,
              all key pairs will be listed.
:raises ClientError: If there is an error in listing the key pairs.
"""
try:
    response = self.ec2_client.describe_key_pairs()
    key_pairs = response.get("KeyPairs", [])

    if limit:
        key_pairs = key_pairs[:limit]

    for key_pair in key_pairs:
        logger.info(
            f"Found {key_pair['KeyType']} key '{key_pair['KeyName']}'
with fingerprint:"
        )
        logger.info(f"\t{key_pair['KeyFingerprint']}")
except ClientError as err:
    logger.error(f"Failed to list key pairs: {str(err)}")
    raise

```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DescribeKeyPairs](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

pub async fn list_key_pair(&self) -> Result<Vec<KeyPairInfo>, EC2Error> {
    let output = self.client.describe_key_pairs().send().await?;
    Ok(output.key_pairs.unwrap_or_default())
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [DescribeKeyPairs](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.  
    oo_result = lo_ec2->describekeypairs( ).  
    oo_result is returned for testing purposes. "  
    DATA(lt_key_pairs) = oo_result->get_keypairs( ).  
    MESSAGE 'Retrieved information about key pairs.' TYPE 'I'.  
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).  
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception->av_err_msg }|.  
    MESSAGE lv_error TYPE 'E'.  
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [DescribeKeyPairs](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2

/// Describe the key pairs associated with the user by outputting each key
/// pair's name and fingerprint.
func describeKeyPairs() async {
    do {
        let output = try await ec2Client.describeKeyPairs(
            input: DescribeKeyPairsInput()
        )

        guard let keyPairs = output.keyPairs else {
            print("*** No key pairs list available.")
            return
        }

        for keyPair in keyPairs {
            print(keyPair.keyName ?? "<unknown>", ":",
keyPair.keyFingerprint ?? "<unknown>")
        }
    } catch {
        print("*** Error: Unable to obtain a key pair list.")
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [DescribeKeyPairs](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribeNetworkAcls** 與 CLI

下列程式碼範例示範如何使用 DescribeNetworkAcls。

### CLI

#### AWS CLI

描述您的網路 ACL

下列 describe-network-acls 範例會擷取有關網路 ACL 的詳細資訊。

**aws ec2 describe-network-acls**

輸出：

```
{
  "NetworkAcls": [
    {
      "Associations": [
        {
          "NetworkAclAssociationId": "aclassoc-0c1679dc41EXAMPLE",
          "NetworkAclId": "acl-0ea1f54ca7EXAMPLE",
          "SubnetId": "subnet-0931fc2fa5EXAMPLE"
        }
      ],
      "Entries": [
        {
          "CidrBlock": "0.0.0.0/0",
          "Egress": true,
          "Protocol": "-1",
          "RuleAction": "allow",
          "RuleNumber": 100
        },
        {
          "CidrBlock": "0.0.0.0/0",
          "Egress": true,
          "Protocol": "-1",
          "RuleAction": "deny",
          "RuleNumber": 32767
        },
        {
          "CidrBlock": "0.0.0.0/0",
          "Egress": false,
          "Protocol": "-1",
          "RuleAction": "allow",
          "RuleNumber": 100
        },
        {
          "CidrBlock": "0.0.0.0/0",
          "Egress": false,
          "Protocol": "-1",
          "RuleAction": "deny",
          "RuleNumber": 32767
        }
      ]
    }
  ]
}
```

```
    ],
    "IsDefault": true,
    "NetworkAclId": "acl-0ea1f54ca7EXAMPLE",
    "Tags": [],
    "VpcId": "vpc-06e4ab6c6cEXAMPLE",
    "OwnerId": "111122223333"
  },
  {
    "Associations": [],
    "Entries": [
      {
        "CidrBlock": "0.0.0.0/0",
        "Egress": true,
        "Protocol": "-1",
        "RuleAction": "allow",
        "RuleNumber": 100
      },
      {
        "Egress": true,
        "Ipv6CidrBlock": ":::/0",
        "Protocol": "-1",
        "RuleAction": "allow",
        "RuleNumber": 101
      },
      {
        "CidrBlock": "0.0.0.0/0",
        "Egress": true,
        "Protocol": "-1",
        "RuleAction": "deny",
        "RuleNumber": 32767
      },
      {
        "Egress": true,
        "Ipv6CidrBlock": ":::/0",
        "Protocol": "-1",
        "RuleAction": "deny",
        "RuleNumber": 32768
      },
      {
        "CidrBlock": "0.0.0.0/0",
        "Egress": false,
        "Protocol": "-1",
        "RuleAction": "allow",
        "RuleNumber": 100
      }
    ]
  }
}
```

```
    },
    {
      "Egress": false,
      "Ipv6CidrBlock": ":::/0",
      "Protocol": "-1",
      "RuleAction": "allow",
      "RuleNumber": 101
    },
    {
      "CidrBlock": "0.0.0.0/0",
      "Egress": false,
      "Protocol": "-1",
      "RuleAction": "deny",
      "RuleNumber": 32767
    },
    {
      "Egress": false,
      "Ipv6CidrBlock": ":::/0",
      "Protocol": "-1",
      "RuleAction": "deny",
      "RuleNumber": 32768
    }
  ],
  "IsDefault": true,
  "NetworkAclId": "acl-0e2a78e4e2EXAMPLE",
  "Tags": [],
  "VpcId": "vpc-03914afb3eEXAMPLE",
  "OwnerId": "111122223333"
}
]
}
```

如需詳細資訊，請參閱《AWS VPC 使用者指南》中的[網路 ACL](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeNetworkAcls](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的網路 ACL。

```
Get-EC2NetworkAcl -NetworkAclId acl-12345678
```

輸出：

```
Associations : {aclassoc-1a2b3c4d}
Entries      : {Amazon.EC2.Model.NetworkAclEntry,
               Amazon.EC2.Model.NetworkAclEntry}
IsDefault    : False
NetworkAclId : acl-12345678
Tags         : {Name}
VpcId        : vpc-12345678
```

範例 2：此範例描述指定之網路 ACL 的規則。

```
(Get-EC2NetworkAcl -NetworkAclId acl-12345678).Entries
```

輸出：

```
CidrBlock    : 0.0.0.0/0
Egress       : True
IcmpTypeCode :
PortRange    :
Protocol     : -1
RuleAction   : deny
RuleNumber   : 32767

CidrBlock    : 0.0.0.0/0
Egress       : False
IcmpTypeCode :
PortRange    :
Protocol     : -1
RuleAction   : deny
RuleNumber   : 32767
```

範例 3：此範例描述您的所有網路 ACL。

```
Get-EC2NetworkAcl
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeNetworkAcls](#)。

Tools for PowerShell V5

範例 1：此範例描述指定的網路 ACL。

```
Get-EC2NetworkAcl -NetworkAclId acl-12345678
```

輸出：

```
Associations : {aclassoc-1a2b3c4d}
Entries      : {Amazon.EC2.Model.NetworkAclEntry,
               Amazon.EC2.Model.NetworkAclEntry}
IsDefault    : False
NetworkAclId : acl-12345678
Tags         : {Name}
VpcId        : vpc-12345678
```

範例 2：此範例描述指定之網路 ACL 的規則。

```
(Get-EC2NetworkAcl -NetworkAclId acl-12345678).Entries
```

輸出：

```
CidrBlock    : 0.0.0.0/0
Egress       : True
IcmpTypeCode :
PortRange    :
Protocol     : -1
RuleAction   : deny
RuleNumber   : 32767

CidrBlock    : 0.0.0.0/0
Egress       : False
IcmpTypeCode :
PortRange    :
Protocol     : -1
RuleAction   : deny
RuleNumber   : 32767
```

範例 3：此範例描述您的所有網路 ACL。

```
Get-EC2NetworkAcl
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeNetworkAcls](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeNetworkInterfaceAttribute` 與 CLI

下列程式碼範例示範如何使用 `DescribeNetworkInterfaceAttribute`。

### CLI

#### AWS CLI

描述網路介面的連接屬性

此範例命令描述指定之網路介面的 `attachment` 屬性。

命令：

```
aws ec2 describe-network-interface-attribute --network-interface-id eni-686ea200
--attribute attachment
```

輸出：

```
{
  "NetworkInterfaceId": "eni-686ea200",
  "Attachment": {
    "Status": "attached",
    "DeviceIndex": 0,
    "AttachTime": "2015-05-21T20:02:20.000Z",
    "InstanceId": "i-1234567890abcdef0",
    "DeleteOnTermination": true,
    "AttachmentId": "eni-attach-43348162",
    "InstanceOwnerId": "123456789012"
  }
}
```

描述網路介面的描述屬性

此範例命令描述指定之網路介面的 `description` 屬性。

命令：

```
aws ec2 describe-network-interface-attribute --network-interface-id eni-686ea200
--attribute description
```

輸出：

```
{
  "NetworkInterfaceId": "eni-686ea200",
  "Description": {
    "Value": "My description"
  }
}
```

描述網路介面的 `groupSet` 屬性

此範例命令描述指定之網路介面的 `groupSet` 屬性。

命令：

```
aws ec2 describe-network-interface-attribute --network-interface-id eni-686ea200
--attribute groupSet
```

輸出：

```
{
  "NetworkInterfaceId": "eni-686ea200",
  "Groups": [
    {
      "GroupName": "my-security-group",
      "GroupId": "sg-903004f8"
    }
  ]
}
```

描述網路介面的 `sourceDestCheck` 屬性

此範例命令描述指定之網路介面的 `sourceDestCheck` 屬性。

命令：

```
aws ec2 describe-network-interface-attribute --network-interface-id eni-686ea200
--attribute sourceDestCheck
```

輸出：

```
{
```

```
"NetworkInterfaceId": "eni-686ea200",  
"SourceDestCheck": {  
  "Value": true  
}  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeNetworkInterfaceAttribute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的網路介面。

```
Get-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-12345678 -Attribute  
Attachment
```

輸出：

```
Attachment          : Amazon.EC2.Model.NetworkInterfaceAttachment
```

範例 2：此範例描述指定的網路介面。

```
Get-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-12345678 -Attribute  
Description
```

輸出：

```
Description         : My description
```

範例 3：此範例描述指定的網路介面。

```
Get-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-12345678 -Attribute  
GroupSet
```

輸出：

```
Groups              : {my-security-group}
```

範例 4：此範例描述指定的網路介面。

```
Get-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-12345678 -Attribute SourceDestCheck
```

輸出：

```
SourceDestCheck      : True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeNetworkInterfaceAttribute](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的網路介面。

```
Get-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-12345678 -Attribute Attachment
```

輸出：

```
Attachment           : Amazon.EC2.Model.NetworkInterfaceAttachment
```

範例 2：此範例描述指定的網路介面。

```
Get-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-12345678 -Attribute Description
```

輸出：

```
Description          : My description
```

範例 3：此範例描述指定的網路介面。

```
Get-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-12345678 -Attribute GroupSet
```

輸出：

```
Groups               : {my-security-group}
```

範例 4：此範例描述指定的網路介面。

```
Get-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-12345678 -Attribute
SourceDestCheck
```

輸出：

```
SourceDestCheck      : True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeNetworkInterfaceAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeNetworkInterfaces` 與 CLI

下列程式碼範例示範如何使用 `DescribeNetworkInterfaces`。

### CLI

#### AWS CLI

描述您的網路介面

此範例描述您的所有網路介面。

命令：

```
aws ec2 describe-network-interfaces
```

輸出：

```
{
  "NetworkInterfaces": [
    {
      "Status": "in-use",
      "MacAddress": "02:2f:8f:b0:cf:75",
      "SourceDestCheck": true,
      "VpcId": "vpc-a01106c2",
      "Description": "my network interface",
      "Association": {
```

```
    "PublicIp": "203.0.113.12",
    "AssociationId": "eipassoc-0fbb766a",
    "PublicDnsName": "ec2-203-0-113-12.compute-1.amazonaws.com",
    "IpOwnerId": "123456789012"
  },
  "NetworkInterfaceId": "eni-e5aa89a3",
  "PrivateIpAddresses": [
    {
      "PrivateDnsName": "ip-10-0-1-17.ec2.internal",
      "Association": {
        "PublicIp": "203.0.113.12",
        "AssociationId": "eipassoc-0fbb766a",
        "PublicDnsName":
"ec2-203-0-113-12.compute-1.amazonaws.com",
        "IpOwnerId": "123456789012"
      },
      "Primary": true,
      "PrivateIpAddress": "10.0.1.17"
    }
  ],
  "RequesterManaged": false,
  "Ipv6Addresses": [],
  "PrivateDnsName": "ip-10-0-1-17.ec2.internal",
  "AvailabilityZone": "us-east-1d",
  "Attachment": {
    "Status": "attached",
    "DeviceIndex": 1,
    "AttachTime": "2013-11-30T23:36:42.000Z",
    "InstanceId": "i-1234567890abcdef0",
    "DeleteOnTermination": false,
    "AttachmentId": "eni-attach-66c4350a",
    "InstanceOwnerId": "123456789012"
  },
  "Groups": [
    {
      "GroupName": "default",
      "GroupId": "sg-8637d3e3"
    }
  ],
  "SubnetId": "subnet-b61f49f0",
  "OwnerId": "123456789012",
  "TagSet": [],
  "PrivateIpAddress": "10.0.1.17"
},
```

```
{
  "Status": "in-use",
  "MacAddress": "02:58:f5:ef:4b:06",
  "SourceDestCheck": true,
  "VpcId": "vpc-a01106c2",
  "Description": "Primary network interface",
  "Association": {
    "PublicIp": "198.51.100.0",
    "IpOwnerId": "amazon"
  },
  "NetworkInterfaceId": "eni-f9ba99bf",
  "PrivateIpAddresses": [
    {
      "Association": {
        "PublicIp": "198.51.100.0",
        "IpOwnerId": "amazon"
      },
      "Primary": true,
      "PrivateIpAddress": "10.0.1.149"
    }
  ],
  "RequesterManaged": false,
  "Ipv6Addresses": [],
  "AvailabilityZone": "us-east-1d",
  "Attachment": {
    "Status": "attached",
    "DeviceIndex": 0,
    "AttachTime": "2013-11-30T23:35:33.000Z",
    "InstanceId": "i-0598c7d356eba48d7",
    "DeleteOnTermination": true,
    "AttachmentId": "eni-attach-1b9db777",
    "InstanceOwnerId": "123456789012"
  },
  "Groups": [
    {
      "GroupName": "default",
      "GroupId": "sg-8637d3e3"
    }
  ],
  "SubnetId": "subnet-b61f49f0",
  "OwnerId": "123456789012",
  "TagSet": [],
  "PrivateIpAddress": "10.0.1.149"
}
```

```
]
}
```

此範例描述具有索引鍵為 Purpose，且值為 Prod 之標籤的網路介面。

命令：

```
aws ec2 describe-network-interfaces --filters Name=tag:Purpose,Values=Prod
```

輸出：

```
{
  "NetworkInterfaces": [
    {
      "Status": "available",
      "MacAddress": "12:2c:bd:f9:bf:17",
      "SourceDestCheck": true,
      "VpcId": "vpc-8941ebec",
      "Description": "ProdENI",
      "NetworkInterfaceId": "eni-b9a5ac93",
      "PrivateIpAddresses": [
        {
          "PrivateDnsName": "ip-10-0-1-55.ec2.internal",
          "Primary": true,
          "PrivateIpAddress": "10.0.1.55"
        },
        {
          "PrivateDnsName": "ip-10-0-1-117.ec2.internal",
          "Primary": false,
          "PrivateIpAddress": "10.0.1.117"
        }
      ],
      "RequesterManaged": false,
      "PrivateDnsName": "ip-10-0-1-55.ec2.internal",
      "AvailabilityZone": "us-east-1d",
      "Ipv6Addresses": [],
      "Groups": [
        {
          "GroupName": "MySG",
          "GroupId": "sg-905002f5"
        }
      ],
      "SubnetId": "subnet-31d6c219",
```

```

        "OwnerId": "123456789012",
        "TagSet": [
            {
                "Value": "Prod",
                "Key": "Purpose"
            }
        ],
        "PrivateIpAddress": "10.0.1.55"
    }
]
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeNetworkInterfaces](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的網路介面。

```
Get-EC2NetworkInterface -NetworkInterfaceId eni-12345678
```

輸出：

```

Association           :
Attachment            : Amazon.EC2.Model.NetworkInterfaceAttachment
AvailabilityZone      : us-west-2c
Description           :
Groups                : {my-security-group}
MacAddress            : 0a:e9:a6:19:4c:7f
NetworkInterfaceId   : eni-12345678
OwnerId               : 123456789012
PrivateDnsName       : ip-10-0-0-107.us-west-2.compute.internal
PrivateIpAddress     : 10.0.0.107
PrivateIpAddresses   : {ip-10-0-0-107.us-west-2.compute.internal}
RequesterId          :
RequesterManaged    : False
SourceDestCheck      : True
Status               : in-use
SubnetId             : subnet-1a2b3c4d
TagSet               : {}
VpcId                : vpc-12345678

```

範例 2：此範例描述您的所有網路介面。

```
Get-EC2NetworkInterface
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeNetworkInterfaces](#)。

Tools for PowerShell V5

範例 1：此範例描述指定的網路介面。

```
Get-EC2NetworkInterface -NetworkInterfaceId eni-12345678
```

輸出：

```
Association      :
Attachment       : Amazon.EC2.Model.NetworkInterfaceAttachment
AvailabilityZone  : us-west-2c
Description      :
Groups           : {my-security-group}
MacAddress        : 0a:e9:a6:19:4c:7f
NetworkInterfaceId : eni-12345678
OwnerId          : 123456789012
PrivateDnsName   : ip-10-0-0-107.us-west-2.compute.internal
PrivateIpAddress : 10.0.0.107
PrivateIpAddresses : {ip-10-0-0-107.us-west-2.compute.internal}
RequesterId      :
RequesterManaged : False
SourceDestCheck  : True
Status           : in-use
SubnetId         : subnet-1a2b3c4d
TagSet           : {}
VpcId            : vpc-12345678
```

範例 2：此範例描述您的所有網路介面。

```
Get-EC2NetworkInterface
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeNetworkInterfaces](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribePlacementGroups` 與 CLI

下列程式碼範例示範如何使用 `DescribePlacementGroups`。

### CLI

#### AWS CLI

描述您的置放群組

此範例命令描述您的所有置放群組。

命令：

```
aws ec2 describe-placement-groups
```

輸出：

```
{
  "PlacementGroups": [
    {
      "GroupName": "my-cluster",
      "State": "available",
      "Strategy": "cluster"
    },
    ...
  ]
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribePlacementGroups](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例描述指定的置放群組。

```
Get-EC2PlacementGroup -GroupName my-placement-group
```

輸出：

```

GroupName          State          Strategy
-----
my-placement-group  available     cluster

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribePlacementGroups](#)。

Tools for PowerShell V5

範例 1：此範例描述指定的置放群組。

```
Get-EC2PlacementGroup -GroupName my-placement-group
```

輸出：

```

GroupName          State          Strategy
-----
my-placement-group  available     cluster

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribePlacementGroups](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribePrefixLists** 與 CLI

下列程式碼範例示範如何使用 `DescribePrefixLists`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)

CLI

AWS CLI

描述字首清單

此範例列出區域的所有可用字首清單。

命令：

```
aws ec2 describe-prefix-lists
```

輸出：

```
{
  "PrefixLists": [
    {
      "PrefixListName": "com.amazonaws.us-east-1.s3",
      "Cidrs": [
        "54.231.0.0/17"
      ],
      "PrefixListId": "pl-63a5400a"
    }
  ]
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribePrefixLists](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會擷取區域字首清單格式 AWS 服務的可用。

```
Get-EC2PrefixList
```

輸出：

Cidrs	PrefixListId	PrefixListName
{52.94.5.0/24, 52.119.240.0/21, 52.94.24.0/23}	pl-6fa54006	com.amazonaws.eu-west-1.dynamodb
{52.218.0.0/17, 54.231.128.0/19}	pl-6da54004	com.amazonaws.eu-west-1.s3

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribePrefixLists](#)。

## Tools for PowerShell V5

範例 1：此範例會擷取區域字首清單格式 AWS 服務的可用。

```
Get-EC2PrefixList
```

輸出：

```
Cidrs                                PrefixListId PrefixListName
-----                                -
{52.94.5.0/24, 52.119.240.0/21, 52.94.24.0/23} pl-6fa54006  com.amazonaws.eu-
west-1.dynamodb
{52.218.0.0/17, 54.231.128.0/19}    pl-6da54004  com.amazonaws.eu-
west-1.s3
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribePrefixLists](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeRegions 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeRegions。

C++

SDK for C++

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
//! Describe all Amazon Elastic Compute Cloud (Amazon EC2) Regions.
/*!
\param clientConfiguration: AWS client configuration.
\return bool: Function succeeded.
```

```
*/
bool AwsDoc::EC2::describeRegions(
    const Aws::Client::ClientConfiguration &clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::DescribeRegionsRequest request;
    Aws::EC2::Model::DescribeRegionsOutcome outcome =
ec2Client.DescribeRegions(request);
    if (outcome.IsSuccess()) {
        std::cout << std::left <<
            std::setw(32) << "RegionName" <<
            std::setw(64) << "Endpoint" << std::endl;

        const auto &regions = outcome.GetResult().GetRegions();
        for (const auto &region: regions) {
            std::cout << std::left <<
                std::setw(32) << region.GetRegionName() <<
                std::setw(64) << region.GetEndpoint() << std::endl;
        }
    } else {
        std::cerr << "Failed to describe regions:" <<
            outcome.GetError().GetMessage() << std::endl;
    }

    std::cout << std::endl;

    return outcome.IsSuccess();
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [DescribeRegions](#)。

## CLI

### AWS CLI

#### 範例 1：描述所有已啟用的區域

以下 describe-regions 範例說明為您帳戶啟用的所有區域。

```
aws ec2 describe-regions
```

輸出：

```
{
  "Regions": [
    {
      "Endpoint": "ec2.eu-north-1.amazonaws.com",
      "RegionName": "eu-north-1",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.ap-south-1.amazonaws.com",
      "RegionName": "ap-south-1",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.eu-west-3.amazonaws.com",
      "RegionName": "eu-west-3",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.eu-west-2.amazonaws.com",
      "RegionName": "eu-west-2",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.eu-west-1.amazonaws.com",
      "RegionName": "eu-west-1",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.ap-northeast-3.amazonaws.com",
      "RegionName": "ap-northeast-3",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.ap-northeast-2.amazonaws.com",
      "RegionName": "ap-northeast-2",
      "OptInStatus": "opt-in-not-required"
    },
    {
      "Endpoint": "ec2.ap-northeast-1.amazonaws.com",
      "RegionName": "ap-northeast-1",
      "OptInStatus": "opt-in-not-required"
    },
  ],
}
```

```
{
  "Endpoint": "ec2.sa-east-1.amazonaws.com",
  "RegionName": "sa-east-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.ca-central-1.amazonaws.com",
  "RegionName": "ca-central-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.ap-southeast-1.amazonaws.com",
  "RegionName": "ap-southeast-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.ap-southeast-2.amazonaws.com",
  "RegionName": "ap-southeast-2",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.eu-central-1.amazonaws.com",
  "RegionName": "eu-central-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.us-east-1.amazonaws.com",
  "RegionName": "us-east-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.us-east-2.amazonaws.com",
  "RegionName": "us-east-2",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.us-west-1.amazonaws.com",
  "RegionName": "us-west-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.us-west-2.amazonaws.com",
  "RegionName": "us-west-2",
  "OptInStatus": "opt-in-not-required"
}
```

```
    }  
  ]  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的 [區域 \(Region\)](#) 和 [區域 \(Zone\)](#)。

範例 2：說明使用名稱包含特定字串的端點，且已啟用的區域

下列 `describe-regions` 範例會描述您已啟用，且其端點中具有字串「美國」(us) 的所有區域。

```
aws ec2 describe-regions \  
  --filters "Name=endpoint,Values=*us*"
```

輸出：

```
{  
  "Regions": [  
    {  
      "Endpoint": "ec2.us-east-1.amazonaws.com",  
      "RegionName": "us-east-1"  
    },  
    {  
      "Endpoint": "ec2.us-east-2.amazonaws.com",  
      "RegionName": "us-east-2"  
    },  
    {  
      "Endpoint": "ec2.us-west-1.amazonaws.com",  
      "RegionName": "us-west-1"  
    },  
    {  
      "Endpoint": "ec2.us-west-2.amazonaws.com",  
      "RegionName": "us-west-2"  
    }  
  ]  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的 [區域 \(Region\)](#) 和 [區域 \(Zone\)](#)。

範例 3：描述所有區域

下列 `describe-regions` 範例會描述所有可用的區域，包括已停用的區域。

```
aws ec2 describe-regions \  
--all-regions
```

輸出：

```
{  
  "Regions": [  
    {  
      "Endpoint": "ec2.eu-north-1.amazonaws.com",  
      "RegionName": "eu-north-1",  
      "OptInStatus": "opt-in-not-required"  
    },  
    {  
      "Endpoint": "ec2.ap-south-1.amazonaws.com",  
      "RegionName": "ap-south-1",  
      "OptInStatus": "opt-in-not-required"  
    },  
    {  
      "Endpoint": "ec2.eu-west-3.amazonaws.com",  
      "RegionName": "eu-west-3",  
      "OptInStatus": "opt-in-not-required"  
    },  
    {  
      "Endpoint": "ec2.eu-west-2.amazonaws.com",  
      "RegionName": "eu-west-2",  
      "OptInStatus": "opt-in-not-required"  
    },  
    {  
      "Endpoint": "ec2.eu-west-1.amazonaws.com",  
      "RegionName": "eu-west-1",  
      "OptInStatus": "opt-in-not-required"  
    },  
    {  
      "Endpoint": "ec2.ap-northeast-3.amazonaws.com",  
      "RegionName": "ap-northeast-3",  
      "OptInStatus": "opt-in-not-required"  
    },  
    {  
      "Endpoint": "ec2.me-south-1.amazonaws.com",  
      "RegionName": "me-south-1",  
      "OptInStatus": "not-opted-in"  
    },  
    {
```

```
    "Endpoint": "ec2.ap-northeast-2.amazonaws.com",
    "RegionName": "ap-northeast-2",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.ap-northeast-1.amazonaws.com",
    "RegionName": "ap-northeast-1",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.sa-east-1.amazonaws.com",
    "RegionName": "sa-east-1",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.ca-central-1.amazonaws.com",
    "RegionName": "ca-central-1",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.ap-east-1.amazonaws.com",
    "RegionName": "ap-east-1",
    "OptInStatus": "not-opted-in"
  },
  {
    "Endpoint": "ec2.ap-southeast-1.amazonaws.com",
    "RegionName": "ap-southeast-1",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.ap-southeast-2.amazonaws.com",
    "RegionName": "ap-southeast-2",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.eu-central-1.amazonaws.com",
    "RegionName": "eu-central-1",
    "OptInStatus": "opt-in-not-required"
  },
  {
    "Endpoint": "ec2.us-east-1.amazonaws.com",
    "RegionName": "us-east-1",
    "OptInStatus": "opt-in-not-required"
  },
},
```

```
{
  "Endpoint": "ec2.us-east-2.amazonaws.com",
  "RegionName": "us-east-2",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.us-west-1.amazonaws.com",
  "RegionName": "us-west-1",
  "OptInStatus": "opt-in-not-required"
},
{
  "Endpoint": "ec2.us-west-2.amazonaws.com",
  "RegionName": "us-west-2",
  "OptInStatus": "opt-in-not-required"
}
]
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[區域 \(Region\)](#) 和 [區域 \(Zone\)](#)。

#### 範例 4：僅列出區域名稱

下列 `describe-regions` 範例會使用 `--query` 參數來篩選輸出，並以文字形式僅傳回區域 (Region) 的名稱。

```
aws ec2 describe-regions \
  --all-regions \
  --query "Regions[].{Name:RegionName}" \
  --output text
```

輸出：

```
eu-north-1
ap-south-1
eu-west-3
eu-west-2
eu-west-1
ap-northeast-3
ap-northeast-2
me-south-1
ap-northeast-1
sa-east-1
ca-central-1
```

```
ap-east-1
ap-southeast-1
ap-southeast-2
eu-central-1
us-east-1
us-east-2
us-west-1
us-west-2
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的 [區域 \(Region\)](#) 和 [區域 \(Zone\)](#)。

- 如需 API 的詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeRegions](#)。

## JavaScript

適用於 JavaScript (v3) 的 SDK

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { DescribeRegionsCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * List all available AWS regions.
 * @param {{ regionNames: string[], includeOptInRegions: boolean }} options
 */
export const main = async ({ regionNames, includeOptInRegions }) => {
  const client = new EC2Client({});
  const command = new DescribeRegionsCommand({
    // By default this command will not show regions that require you to opt-in.
    // When AllRegions is true, even the regions that require opt-in will be
    returned.
    AllRegions: includeOptInRegions,
    // You can omit the Filters property if you want to get all regions.
    Filters: regionNames?.length
      ? [
        {
          Name: "region-name",
          // You can specify multiple values for a filter.
```

```

        // You can also use '*' as a wildcard. This will return all
        // of the regions that start with `us-east-`.
        Values: regionNames,
    },
]
: undefined,
});

try {
    const { Regions } = await client.send(command);
    const regionsList = Regions.map((reg) => ` • ${reg.RegionName}`);
    console.log("Found regions:");
    console.log(regionsList.join("\n"));
} catch (caught) {
    if (caught instanceof Error && caught.name === "DryRunOperation") {
        console.log(`${caught.message}`);
    } else {
        throw caught;
    }
}
};

```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DescribeRegions](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述適用於您的區域。

```
Get-EC2Region
```

輸出：

Endpoint	RegionName
-----	-----
ec2.eu-west-1.amazonaws.com	eu-west-1
ec2.ap-southeast-1.amazonaws.com	ap-southeast-1
ec2.ap-southeast-2.amazonaws.com	ap-southeast-2
ec2.eu-central-1.amazonaws.com	eu-central-1

```
ec2.ap-northeast-1.amazonaws.com    ap-northeast-1
ec2.us-east-1.amazonaws.com         us-east-1
ec2.sa-east-1.amazonaws.com         sa-east-1
ec2.us-west-1.amazonaws.com         us-west-1
ec2.us-west-2.amazonaws.com         us-west-2
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeRegions](#)。

## Tools for PowerShell V5

範例 1：此範例描述適用於您的區域。

```
Get-EC2Region
```

輸出：

```
Endpoint                               RegionName
-----
ec2.eu-west-1.amazonaws.com           eu-west-1
ec2.ap-southeast-1.amazonaws.com      ap-southeast-1
ec2.ap-southeast-2.amazonaws.com      ap-southeast-2
ec2.eu-central-1.amazonaws.com        eu-central-1
ec2.ap-northeast-1.amazonaws.com      ap-northeast-1
ec2.us-east-1.amazonaws.com           us-east-1
ec2.sa-east-1.amazonaws.com           sa-east-1
ec2.us-west-1.amazonaws.com           us-west-1
ec2.us-west-2.amazonaws.com           us-west-2
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeRegions](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
require 'aws-sdk-ec2'

# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @example
# list_regions_endpoints(Aws::EC2::Client.new(region: 'us-west-2'))
def list_regions_endpoints(ec2_client)
  result = ec2_client.describe_regions
  # Enable pretty printing.
  max_region_string_length = 16
  max_endpoint_string_length = 33
  # Print header.
  print 'Region'
  print ' ' * (max_region_string_length - 'Region'.length)
  print "  Endpoint\n"
  print '-' * max_region_string_length
  print ' '
  print '-' * max_endpoint_string_length
  print "\n"
  # Print Regions and their endpoints.
  result.regions.each do |region|
    print region.region_name
    print ' ' * (max_region_string_length - region.region_name.length)
    print ' '
    print region.endpoint
    print "\n"
  end
end

# Displays a list of Amazon Elastic Compute Cloud (Amazon EC2)
# Availability Zones available to you depending on the AWS Region
# of the Amazon EC2 client.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @example
# list_availability_zones(Aws::EC2::Client.new(region: 'us-west-2'))
def list_availability_zones(ec2_client)
  result = ec2_client.describe_availability_zones
  # Enable pretty printing.
  max_region_string_length = 16
  max_zone_string_length = 18
  max_state_string_length = 9
  # Print header.
```

```

print 'Region'
print ' ' * (max_region_string_length - 'Region'.length)
print ' Zone'
print ' ' * (max_zone_string_length - 'Zone'.length)
print " State\n"
print '-' * max_region_string_length
print ' '
print '-' * max_zone_string_length
print ' '
print '-' * max_state_string_length
print "\n"
# Print Regions, Availability Zones, and their states.
result.availability_zones.each do |zone|
  print zone.region_name
  print ' ' * (max_region_string_length - zone.region_name.length)
  print ' '
  print zone.zone_name
  print ' ' * (max_zone_string_length - zone.zone_name.length)
  print ' '
  print zone.state
  # Print any messages for this Availability Zone.
  if zone.messages.count.positive?
    print "\n"
    puts ' Messages for this zone:'
    zone.messages.each do |message|
      print "    #{message.message}\n"
    end
  end
  print "\n"
end
end

# Example usage:
def run_me
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage: ruby ec2-ruby-example-regions-availability-zones.rb REGION'
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
    puts 'Example: ruby ec2-ruby-example-regions-availability-zones.rb us-west-2'
    exit 1
  # If no values are specified at the command prompt, use these default values.
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  elsif ARGV.count.zero?

```

```

    region = 'us-west-2'
    # Otherwise, use the values as specified at the command prompt.
    else
      region = ARGV[0]
    end

    ec2_client = Aws::EC2::Client.new(region: region)

    puts 'AWS Regions for Amazon EC2 that are available to you:'
    list_regions_endpoints(ec2_client)
    puts "\n\nAmazon EC2 Availability Zones that are available to you for AWS
    Region '#{region}':"
    list_availability_zones(ec2_client)
  end

  run_me if $PROGRAM_NAME == __FILE__

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Ruby API 參考》中的 [DescribeRegions](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

async fn show_regions(client: &Client) -> Result<(), Error> {
  let rsp = client.describe_regions().send().await?;

  println!("Regions:");
  for region in rsp.regions() {
    println!("  {}", region.region_name().unwrap());
  }

  Ok(())
}

```

- 如需 API 詳細資訊，請參閱《適用於 Rust 的 AWS SDK API 參考》中的 [DescribeRegions](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.  
    oo_result = lo_ec2->describeregions( ).  
    oo_result is returned for testing purposes. "  
    DATA(lt_regions) = oo_result->get_regions( ).  
    MESSAGE 'Retrieved information about Regions.' TYPE 'I'.  
    CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).  
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception->av_err_msg }|.  
    MESSAGE lv_error TYPE 'E'.  
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [DescribeRegions](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeRouteTables 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeRouteTables。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [開始使用 Amazon VPC](#)
- [開始使用 Transit Gateway](#)

## CLI

## AWS CLI

## 描述您的路由表

下列 `describe-route-tables` 範例會擷取有關您路由表的詳細資訊。

```
aws ec2 describe-route-tables
```

輸出：

```
{
  "RouteTables": [
    {
      "Associations": [
        {
          "Main": true,
          "RouteTableAssociationId": "rtbassoc-0df3f54e06EXAMPLE",
          "RouteTableId": "rtb-09ba434c1bEXAMPLE"
        }
      ],
      "PropagatingVgws": [],
      "RouteTableId": "rtb-09ba434c1bEXAMPLE",
      "Routes": [
        {
          "DestinationCidrBlock": "10.0.0.0/16",
          "GatewayId": "local",
          "Origin": "CreateRouteTable",
          "State": "active"
        },
        {
          "DestinationCidrBlock": "0.0.0.0/0",
          "NatGatewayId": "nat-06c018cbd8EXAMPLE",
          "Origin": "CreateRoute",
          "State": "blackhole"
        }
      ],
      "Tags": [],
      "VpcId": "vpc-0065acced4EXAMPLE",
      "OwnerId": "111122223333"
    },
    {
```

```

    "Associations": [
      {
        "Main": true,
        "RouteTableAssociationId": "rtbassoc-9EXAMPLE",
        "RouteTableId": "rtb-a1eec7de"
      }
    ],
    "PropagatingVgws": [],
    "RouteTableId": "rtb-a1eec7de",
    "Routes": [
      {
        "DestinationCidrBlock": "172.31.0.0/16",
        "GatewayId": "local",
        "Origin": "CreateRouteTable",
        "State": "active"
      },
      {
        "DestinationCidrBlock": "0.0.0.0/0",
        "GatewayId": "igw-fEXAMPLE",
        "Origin": "CreateRoute",
        "State": "active"
      }
    ],
    "Tags": [],
    "VpcId": "vpc-3EXAMPLE",
    "OwnerId": "111122223333"
  },
  {
    "Associations": [
      {
        "Main": false,
        "RouteTableAssociationId": "rtbassoc-0b100c28b2EXAMPLE",
        "RouteTableId": "rtb-07a98f76e5EXAMPLE",
        "SubnetId": "subnet-0d3d002af8EXAMPLE"
      }
    ],
    "PropagatingVgws": [],
    "RouteTableId": "rtb-07a98f76e5EXAMPLE",
    "Routes": [
      {
        "DestinationCidrBlock": "10.0.0.0/16",
        "GatewayId": "local",
        "Origin": "CreateRouteTable",
        "State": "active"
      }
    ]
  }

```

```

        },
        {
            "DestinationCidrBlock": "0.0.0.0/0",
            "GatewayId": "igw-06cf664d80EXAMPLE",
            "Origin": "CreateRoute",
            "State": "active"
        }
    ],
    "Tags": [],
    "VpcId": "vpc-0065acced4EXAMPLE",
    "OwnerId": "111122223333"
}
]
}

```

如需詳細資訊，請參閱《AWS VPC 使用者指南》中的[使用路由表](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeRouteTables](#)。

## PHP

### 適用於 PHP 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

/**
 * @param array $routeTableIds
 * @param array $filters
 * @return array
 */
public function describeRouteTables(array $routeTableIds = [], array $filters
= []): array
{
    $parameters = [];
    if($routeTableIds){
        $parameters['RouteTableIds'] = $routeTableIds;
    }
}

```

```
if($filters){
    $parameters['Filters'] = $filters;
}
try {
    $paginator = $this->ec2Client->getPaginator("DescribeRouteTables",
$parameters);
    $contents = [];
    foreach ($paginator as $result) {
        foreach ($result['RouteTables'] as $object) {
            $contents[] = $object['RouteTableId'];
        }
    }
} catch (Ec2Exception $caught){
    echo "There was a problem paginating the results of
DescribeRouteTables: {$caught->getAwsErrorMessage()}\n";
    throw $caught;
}
return $contents;
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for PHP API 參考》中的 [DescribeRouteTables](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述所有路由表。

```
Get-EC2RouteTable
```

輸出：

```
DestinationCidrBlock    : 10.0.0.0/16
DestinationPrefixListId :
GatewayId                : local
InstanceId              :
InstanceOwnerId         :
NetworkInterfaceId     :
Origin                  : CreateRouteTable
State                   : active
```

```
VpcPeeringConnectionId :
DestinationCidrBlock   : 0.0.0.0/0
DestinationPrefixListId :
GatewayId              : igw-1a2b3c4d
InstanceId             :
InstanceOwnerId       :
NetworkInterfaceId    :
Origin                 : CreateRoute
State                  : active
VpcPeeringConnectionId :
```

範例 2：此範例會傳回指定之路由表的詳細資訊。

```
Get-EC2RouteTable -RouteTableId rtb-1a2b3c4d
```

範例 3：此範例描述指定之 VPC 的路由表。

```
Get-EC2RouteTable -Filter @{ Name="vpc-id"; Values="vpc-1a2b3c4d" }
```

輸出：

```
Associations      : {rtbassoc-12345678}
PropagatingVgws  : {}
Routes           : {, }
RouteTableId     : rtb-1a2b3c4d
Tags             : {}
VpcId            : vpc-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeRouteTables](#)。

## Tools for PowerShell V5

範例 1：此範例描述所有路由表。

```
Get-EC2RouteTable
```

輸出：

```
DestinationCidrBlock : 10.0.0.0/16
```

```

DestinationPrefixListId :
GatewayId                : local
InstanceId                :
InstanceOwnerId          :
NetworkInterfaceId      :
Origin                   : CreateRouteTable
State                     : active
VpcPeeringConnectionId  :

DestinationCidrBlock     : 0.0.0.0/0
DestinationPrefixListId :
GatewayId                : igw-1a2b3c4d
InstanceId                :
InstanceOwnerId          :
NetworkInterfaceId      :
Origin                   : CreateRoute
State                     : active
VpcPeeringConnectionId  :

```

範例 2：此範例會傳回指定之路由表的詳細資訊。

```
Get-EC2RouteTable -RouteTableId rtb-1a2b3c4d
```

範例 3：此範例描述指定之 VPC 的路由表。

```
Get-EC2RouteTable -Filter @{ Name="vpc-id"; Values="vpc-1a2b3c4d" }
```

輸出：

```

Associations      : {rtbassoc-12345678}
PropagatingVgws  : {}
Routes            : {, }
RouteTableId     : rtb-1a2b3c4d
Tags              : {}
VpcId             : vpc-1a2b3c4d

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeRouteTables](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class VpcWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Amazon Virtual
    Private Cloud actions."""

    def __init__(self, ec2_client: boto3.client):
        """
        Initializes the VpcWrapper with an EC2 client.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                           access to AWS EC2 services.
        """
        self.ec2_client = ec2_client

    @classmethod
    def from_client(cls) -> "VpcWrapper":
        """
        Creates a VpcWrapper instance with a default EC2 client.

        :return: An instance of VpcWrapper initialized with the default EC2
client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def describe_route_tables(self, vpc_ids: list[str]) -> None:
        """
        Displays information about the route tables in the specified VPC.

        :param vpc_ids: A list of VPC IDs.
        """
```

```
try:
    response = self.ec2_client.describe_route_tables(
        Filters=[{"Name": "vpc-id", "Values": vpc_ids}]
    )
    pp(response["RouteTables"])
except ClientError as err:
    logger.error(
        "Couldn't describe route tables for VPCs %s. Here's why: %s: %s",
        vpc_ids,
        err.response["Error"]["Code"],
        err.response["Error"]["Message"],
    )
    raise
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Python (Boto3) API 參考》中的 [DescribeRouteTables](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
" Create filter for VPC ID
" iv_vpc_id = 'vpc-abc123'
DATA lt_filters TYPE /aws1/cl_ec2filter=>tt_filterlist.
APPEND NEW /aws1/cl_ec2filter(
    iv_name = 'vpc-id'
    it_values = VALUE /aws1/cl_ec2valuestringlist_w=>tt_valuestringlist(
        ( NEW /aws1/cl_ec2valuestringlist_w( iv_vpc_id ) )
    )
) TO lt_filters.

TRY.
```

```

oo_result = lo_ec2->describeroutetables( it_filters = lt_filters ).
" oo_result is returned for testing purposes. "
DATA(lt_route_tables) = oo_result->get_routetables( ).
MESSAGE 'Retrieved information about route tables.' TYPE 'I'.
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
MESSAGE lv_error TYPE 'E'.
ENDTRY.

```

- 如需 API 詳細資訊，請參閱《適用於 AWS SAP ABAP 的 SDK API 參考》中的 [DescribeRouteTables](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeScheduledInstanceAvailability` 與 CLI

下列程式碼範例示範如何使用 `DescribeScheduledInstanceAvailability`。

### CLI

#### AWS CLI

描述有空的排程

此範例描述從指定日期開始，每週的週日排程。

命令：

```

aws ec2 describe-scheduled-instance-availability --
recurrence Frequency=Weekly,Interval=1,OccurrenceDays=[1] --first-slot-start-
time-range EarliestTime=2016-01-31T00:00:00Z,LatestTime=2016-01-31T04:00:00Z

```

輸出：

```

{
  "ScheduledInstanceAvailabilitySet": [
    {
      "AvailabilityZone": "us-west-2b",
      "TotalScheduledInstanceHours": 1219,

```

```

    "PurchaseToken": "eyJ2IjoiMSIsInMiOjEsImMiOi...",
    "MinTermDurationInDays": 366,
    "AvailableInstanceCount": 20,
    "Recurrence": {
      "OccurrenceDaySet": [
        1
      ],
      "Interval": 1,
      "Frequency": "Weekly",
      "OccurrenceRelativeToEnd": false
    },
    "Platform": "Linux/UNIX",
    "FirstSlotStartTime": "2016-01-31T00:00:00Z",
    "MaxTermDurationInDays": 366,
    "SlotDurationInHours": 23,
    "NetworkPlatform": "EC2-VPC",
    "InstanceType": "c4.large",
    "HourlyPrice": "0.095"
  },
  ...
]
}

```

若要縮小結果範圍，您可以新增篩選條件來指定作業系統、網路和執行個體類型。

命令：

```
--filters Name=platform,Values=Linux/UNIX Name=network-platform,Values=EC2-VPC
Name=instance-type,Values=c4.large
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeScheduledInstanceAvailability](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述從指定日期開始，每週的週日排程。

```

Get-EC2ScheduledInstanceAvailability -Recurrence_Frequency
  Weekly -Recurrence_Interval 1 -Recurrence_OccurrenceDay 1 -
FirstSlotStartTimeRange_EarliestTime 2016-01-31T00:00:00Z -
FirstSlotStartTimeRange_LatestTime 2016-01-31T04:00:00Z

```

輸出：

```
AvailabilityZone      : us-west-2b
AvailableInstanceCount : 20
FirstSlotStartTime   : 1/31/2016 8:00:00 AM
HourlyPrice          : 0.095
InstanceType         : c4.large
MaxTermDurationInDays : 366
MinTermDurationInDays : 366
NetworkPlatform      : EC2-VPC
Platform             : Linux/UNIX
PurchaseToken        : eyJ2IjoiMSIsInMiOjEsImMiOi...
Recurrence           : Amazon.EC2.Model.ScheduledInstanceRecurrence
SlotDurationInHours  : 23
TotalScheduledInstanceHours : 1219
...

```

範例 2：若要縮小結果範圍，您可以針對作業系統、網路和執行個體類型等條件，新增篩選條件。

```
-Filter @{ Name="platform";Values="Linux/UNIX" },@{ Name="network-
platform";Values="EC2-VPC" },@{ Name="instance-type";Values="c4.large" }
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeScheduledInstanceAvailability](#)。

## Tools for PowerShell V5

範例 1：此範例描述從指定日期開始，每週的週日排程。

```
Get-EC2ScheduledInstanceAvailability -Recurrence_Frequency
Weekly -Recurrence_Interval 1 -Recurrence_OccurrenceDay 1 -
FirstSlotStartTimeRange_EarliestTime 2016-01-31T00:00:00Z -
FirstSlotStartTimeRange_LatestTime 2016-01-31T04:00:00Z
```

輸出：

```
AvailabilityZone      : us-west-2b
AvailableInstanceCount : 20
FirstSlotStartTime   : 1/31/2016 8:00:00 AM
HourlyPrice          : 0.095

```

```

InstanceType           : c4.large
MaxTermDurationInDays : 366
MinTermDurationInDays : 366
NetworkPlatform       : EC2-VPC
Platform              : Linux/UNIX
PurchaseToken         : eyJ2IjoiMSIsInMiOjEsImMiOi...
Recurrence            : Amazon.EC2.Model.ScheduledInstanceRecurrence
SlotDurationInHours   : 23
TotalScheduledInstanceHours : 1219
...

```

範例 2：若要縮小結果範圍，您可以針對作業系統、網路和執行個體類型等條件，新增篩選條件。

```
-Filter @{ Name="platform";Values="Linux/UNIX" },@{ Name="network-
platform";Values="EC2-VPC" },@{ Name="instance-type";Values="c4.large" }
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeScheduledInstanceAvailability](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeScheduledInstances` 與 CLI

下列程式碼範例示範如何使用 `DescribeScheduledInstances`。

### CLI

#### AWS CLI

描述您的排程執行個體

此範例描述指定的排程執行個體。

命令：

```
aws ec2 describe-scheduled-instances --scheduled-instance-ids sci-1234-1234-1234-1234-123456789012
```

輸出：

```
{
  "ScheduledInstanceSet": [
    {
      "AvailabilityZone": "us-west-2b",
      "ScheduledInstanceId": "sci-1234-1234-1234-1234-123456789012",
      "HourlyPrice": "0.095",
      "CreateDate": "2016-01-25T21:43:38.612Z",
      "Recurrence": {
        "OccurrenceDaySet": [
          1
        ],
        "Interval": 1,
        "Frequency": "Weekly",
        "OccurrenceRelativeToEnd": false,
        "OccurrenceUnit": ""
      },
      "Platform": "Linux/UNIX",
      "TermEndDate": "2017-01-31T09:00:00Z",
      "InstanceCount": 1,
      "SlotDurationInHours": 32,
      "TermStartDate": "2016-01-31T09:00:00Z",
      "NetworkPlatform": "EC2-VPC",
      "TotalScheduledInstanceHours": 1696,
      "NextSlotStartTime": "2016-01-31T09:00:00Z",
      "InstanceType": "c4.large"
    }
  ]
}
```

此範例描述所有已排程執行個體。

命令：

```
aws ec2 describe-scheduled-instances
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeScheduledInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的排程執行個體。

```
Get-EC2ScheduledInstance -ScheduledInstanceId  
sci-1234-1234-1234-1234-123456789012
```

輸出：

```
AvailabilityZone      : us-west-2b  
CreateDate            : 1/25/2016 1:43:38 PM  
HourlyPrice          : 0.095  
InstanceCount        : 1  
InstanceType         : c4.large  
NetworkPlatform      : EC2-VPC  
NextSlotStartTime    : 1/31/2016 1:00:00 AM  
Platform             : Linux/UNIX  
PreviousSlotEndTime  :  
Recurrence           : Amazon.EC2.Model.ScheduledInstanceRecurrence  
ScheduledInstanceId  : sci-1234-1234-1234-1234-123456789012  
SlotDurationInHours  : 32  
TermEndDate          : 1/31/2017 1:00:00 AM  
TermStartDate        : 1/31/2016 1:00:00 AM  
TotalScheduledInstanceHours : 1696
```

範例 2：此範例描述所有已排程的執行個體。

```
Get-EC2ScheduledInstance
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeScheduledInstances](#)。

Tools for PowerShell V5

範例 1：此範例描述指定的排程執行個體。

```
Get-EC2ScheduledInstance -ScheduledInstanceId  
sci-1234-1234-1234-1234-123456789012
```

輸出：

```
AvailabilityZone      : us-west-2b  
CreateDate            : 1/25/2016 1:43:38 PM  
HourlyPrice          : 0.095  
InstanceCount        : 1  
InstanceType         : c4.large
```

```
NetworkPlatform      : EC2-VPC
NextSlotStartTime    : 1/31/2016 1:00:00 AM
Platform             : Linux/UNIX
PreviousSlotEndTime  :
Recurrence            : Amazon.EC2.Model.ScheduledInstanceRecurrence
ScheduledInstanceId   : sci-1234-1234-1234-1234-123456789012
SlotDurationInHours  : 32
TermEndDate          : 1/31/2017 1:00:00 AM
TermStartDate        : 1/31/2016 1:00:00 AM
TotalScheduledInstanceHours : 1696
```

範例 2：此範例描述所有已排程的執行個體。

```
Get-EC2ScheduledInstance
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeScheduledInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeSecurityGroups 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeSecurityGroups。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)
- [開始使用 Amazon VPC](#)

.NET

SDK for .NET

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Retrieve information for one or all Amazon EC2 security group.
/// </summary>
/// <param name="groupId">The optional Id of a specific Amazon EC2 security
group.</param>
/// <returns>A list of security group information.</returns>
public async Task<List<SecurityGroup>> DescribeSecurityGroups(string groupId)
{
    try
    {
        var securityGroups = new List<SecurityGroup>();
        var request = new DescribeSecurityGroupsRequest();

        if (!string.IsNullOrEmpty(groupId))
        {
            var groupIds = new List<string> { groupId };
            request.GroupIds = groupIds;
        }

        var paginatorForSecurityGroups =
            _amazonEC2.Paginators.DescribeSecurityGroups(request);

        await foreach (var securityGroup in
paginatorForSecurityGroups.SecurityGroups)
        {
            securityGroups.Add(securityGroup);
        }

        return securityGroups;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidGroup.NotFound")
        {
            _logger.LogError(
                $"A security group {groupId} does not exist.");
        }

        throw;
    }
    catch (Exception ex)
    {
```

```
        _logger.LogError(
            $"An error occurred while listing security groups.
{ex.Message}");
        throw;
    }
}

/// <summary>
/// Display the information returned by the call to
/// DescribeSecurityGroupsAsync.
/// </summary>
/// <param name="securityGroup">A list of security group information.</param>
public void DisplaySecurityGroupInfoAsync(SecurityGroup securityGroup)
{
    Console.WriteLine($"{securityGroup.GroupName}");
    Console.WriteLine("Ingress permissions:");
    securityGroup.IpPermissions.ForEach(permission =>
    {
        Console.WriteLine($"  \tFromPort: {permission.FromPort}");
        Console.WriteLine($"  \tIpProtocol: {permission.IpProtocol}");

        Console.Write($"  \tIpv4Ranges: ");
        permission.Ipv4Ranges.ForEach(range =>
        { Console.WriteLine($"  \t{range.CidrIp} "); });

        Console.WriteLine($"  \n\tIpv6Ranges:");
        permission.Ipv6Ranges.ForEach(range =>
        { Console.WriteLine($"  \t{range.CidrIpv6} "); });

        Console.Write($"  \n\tPrefixListIds: ");
        permission.PrefixListIds.ForEach(id => Console.WriteLine($"  \t{id.Id} "));

        Console.WriteLine($"  \n\tTo Port: {permission.ToPort}");
    });
    Console.WriteLine("Egress permissions:");
    securityGroup.IpPermissionsEgress.ForEach(permission =>
    {
        Console.WriteLine($"  \tFromPort: {permission.FromPort}");
        Console.WriteLine($"  \tIpProtocol: {permission.IpProtocol}");

        Console.Write($"  \tIpv4Ranges: ");
        permission.Ipv4Ranges.ForEach(range =>
        { Console.WriteLine($"  \t{range.CidrIp} "); });
    });
}
```

```

        Console.WriteLine($"{\n\tIpv6Ranges:");
        permission.Ipv6Ranges.ForEach(range =>
{ Console.Write($"{range.CidrIpv6} "); });

        Console.WriteLine($"{\n\tPrefixListIds: ");
        permission.PrefixListIds.ForEach(id => Console.Write($"{id.Id} "));

        Console.WriteLine($"{\n\tTo Port: {permission.ToPort}");
    });
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DescribeSecurityGroups](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

#####
# function ec2_describe_security_groups
#
# This function describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
# security groups.
#
# Parameters:
#     -g security_group_id - The ID of the security group to describe
#     (optional).
#
# And:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_describe_security_groups() {

```

```
local security_group_id response
local option OPTARG # Required to use getopt command in a function.

# bashsupport disable=BP5008
function usage() {
    echo "function ec2_describe_security_groups"
    echo "Describes one or more Amazon Elastic Compute Cloud (Amazon EC2)
security groups."
    echo "  -g security_group_id - The ID of the security group to describe
(optional)."
    echo ""
}

# Retrieve the calling parameters.
while getopt "g:h" option; do
    case "${option}" in
        g) security_group_id="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

local query="SecurityGroups[*].[GroupName, GroupId, VpcId, IpPermissions[*].
[IpProtocol, FromPort, ToPort, IpRanges[*].CidrIp]]"

if [[ -n "$security_group_id" ]]; then
    response=$(aws ec2 describe-security-groups --group-ids "$security_group_id"
--query "${query}" --output text)
else
    response=$(aws ec2 describe-security-groups --query "${query}" --output text)
fi

local error_code=${?}

if [[ $error_code -ne 0 ]]; then
    aws_cli_error_log $error_code
```

```

    errecho "ERROR: AWS reports describe-security-groups operation failed.
$response"
    return 1
fi

echo "$response"

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    fi
}

```

```

elif [ "$err_code" == 252 ]; then
    errecho " Command syntax invalid."
elif [ "$err_code" == 253 ]; then
    errecho " The system environment or configuration was invalid."
elif [ "$err_code" == 254 ]; then
    errecho " The service returned an error."
elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
fi

return 0
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeSecurityGroups](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

//! Describe all Amazon Elastic Compute Cloud (Amazon EC2) security groups, or a
specific group.
/*!
 \param groupID: A group ID, ignored if empty.
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::describeSecurityGroups(const Aws::String &groupID,
                                         const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::DescribeSecurityGroupsRequest request;

    if (!groupID.empty()) {
        request.AddGroupIds(groupID);
    }
}

```

```
Aws::String nextToken;
do {
    if (!nextToken.empty()) {
        request.SetNextToken(nextToken);
    }

    Aws::EC2::Model::DescribeSecurityGroupsOutcome outcome =
ec2Client.DescribeSecurityGroups(request);
    if (outcome.IsSuccess()) {
        std::cout << std::left <<
            std::setw(32) << "Name" <<
            std::setw(30) << "GroupId" <<
            std::setw(30) << "VpcId" <<
            std::setw(64) << "Description" << std::endl;

        const std::vector<Aws::EC2::Model::SecurityGroup> &securityGroups =
            outcome.GetResult().GetSecurityGroups();

        for (const auto &securityGroup: securityGroups) {
            std::cout << std::left <<
                std::setw(32) << securityGroup.GetGroupName() <<
                std::setw(30) << securityGroup.GetGroupId() <<
                std::setw(30) << securityGroup.GetVpcId() <<
                std::setw(64) << securityGroup.GetDescription() <<
                std::endl;
        }
    } else {
        std::cerr << "Failed to describe security groups:" <<
            outcome.GetError().GetMessage() << std::endl;
        return false;
    }

    nextToken = outcome.GetResult().GetNextToken();
} while (!nextToken.empty());

return true;
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [DescribeSecurityGroups](#)。

## CLI

## AWS CLI

## 範例 1：描述安全群組

下列 `describe-security-groups` 範例會描述指定的安全群組。

```
aws ec2 describe-security-groups \  
  --group-ids sg-903004f8
```

輸出：

```
{  
  "SecurityGroups": [  
    {  
      "IpPermissionsEgress": [  
        {  
          "IpProtocol": "-1",  
          "IpRanges": [  
            {  
              "CidrIp": "0.0.0.0/0"  
            }  
          ],  
          "UserIdGroupPairs": [],  
          "PrefixListIds": []  
        }  
      ],  
      "Description": "My security group",  
      "Tags": [  
        {  
          "Value": "SG1",  
          "Key": "Name"  
        }  
      ],  
      "IpPermissions": [  
        {  
          "IpProtocol": "-1",  
          "IpRanges": [],  
          "UserIdGroupPairs": [  
            {  
              "UserId": "123456789012",  
              "GroupId": "sg-903004f8"  
            }  
          ]  
        }  
      ]  
    }  
  ]  
}
```

```

        }
      ],
      "PrefixListIds": [],
    },
    {
      "PrefixListIds": [],
      "FromPort": 22,
      "IpRanges": [
        {
          "Description": "Access from NY office",
          "CidrIp": "203.0.113.0/24"
        }
      ],
      "ToPort": 22,
      "IpProtocol": "tcp",
      "UserIdGroupPairs": []
    }
  ],
  "GroupName": "MySecurityGroup",
  "VpcId": "vpc-1a2b3c4d",
  "OwnerId": "123456789012",
  "GroupId": "sg-903004f8",
}
]
}

```

## 範例 2：描述具有特定規則的安全群組

下列 `describe-security-groups` 範例使用篩選條件，將結果範圍限定為具有允許 SSH 流量 (連接埠 22) 之規則的安全群組，以及允許來自所有位址 (`0.0.0.0/0`) 之流量的規則。此範例使用 `--query` 參數，僅顯示安全群組的名稱。安全群組必須符合所有篩選條件才能在結果中傳回；不過，單一規則不需要符合所有篩選條件。例如，輸出會傳回一個安全群組，其中包含允許來自特定 IP 位址之 SSH 流量的一個規則，以及允許來自所有地址之 HTTP 流量的另一個規則。

```

aws ec2 describe-security-groups \
  --filters Name=ip-permission.from-port,Values=22 Name=ip-permission.to-
port,Values=22 Name=ip-permission.cidr,Values='0.0.0.0/0' \
  --query "SecurityGroups[*].[GroupName]" \
  --output text

```

輸出：

```
default
my-security-group
web-servers
launch-wizard-1
```

### 範例 3：根據標籤描述安全群組

下列 `describe-security-groups` 範例會使用篩選條件，將結果範圍限定為在安全群組名稱中加入 `test`，且具有標籤 `Test=To-delete` 的安全群組。此範例使用 `--query` 參數，僅顯示安全群組的名稱和 ID。

```
aws ec2 describe-security-groups \
  --filters Name=group-name,Values=*test* Name=tag:Test,Values=To-delete \
  --query "SecurityGroups[*].{Name:GroupName,ID:GroupId}"
```

輸出：

```
[
  {
    "Name": "testfornewinstance",
    "ID": "sg-33bb22aa"
  },
  {
    "Name": "newgroupptest",
    "ID": "sg-1a2b3c4d"
  }
]
```

如需使用標籤篩選條件的其他範例，請參閱《Amazon EC2 使用者指南》中的[使用標籤](#)。

- 如需 API 的詳細資訊，請參閱《AWS CLI 命令參考》中的[DescribeSecurityGroups](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在[AWS 程式碼範例儲存庫](#)中設定和執行。

```
/**
 * Asynchronously describes the security groups for the specified group ID.
 *
 * @param groupName the name of the security group to describe
 * @return a {@link CompletableFuture} that represents the asynchronous
operation
 *         of describing the security groups. The future will complete with a
 *         {@link DescribeSecurityGroupsResponse} object that contains the
 *         security group information.
 */
public CompletableFuture<String> describeSecurityGroupArnByNameAsync(String
groupName) {
    DescribeSecurityGroupsRequest request =
DescribeSecurityGroupsRequest.builder()
        .groupNames(groupName)
        .build();

    DescribeSecurityGroupsPublisher paginator =
getAsyncClient().describeSecurityGroupsPaginator(request);
    AtomicReference<String> groupIdRef = new AtomicReference<>();
    return paginator.subscribe(response -> {
        response.securityGroups().stream()
            .filter(securityGroup ->
securityGroup.groupName().equals(groupName))
            .findFirst()
            .ifPresent(securityGroup ->
groupIdRef.set(securityGroup.groupId()));
    }).thenApply(v -> {
        String groupId = groupIdRef.get();
        if (groupId == null) {
            throw new RuntimeException("No security group found with the
name: " + groupName);
        }
        return groupId;
    }).exceptionally(ex -> {
        logger.info("Failed to describe security group: " + ex.getMessage());
        throw new RuntimeException("Failed to describe security group", ex);
    });
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [DescribeSecurityGroups](#)。

## JavaScript

適用於 JavaScript (v3) 的 SDK

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { DescribeSecurityGroupsCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Describes the specified security groups or all of your security groups.
 * @param {{ groupIds: string[] }} options
 */
export const main = async ({ groupIds = [] }) => {
  const client = new EC2Client({});
  const command = new DescribeSecurityGroupsCommand({
    GroupIds: groupIds,
  });

  try {
    const { SecurityGroups } = await client.send(command);
    const sgList = SecurityGroups.map(
      (sg) => `• ${sg.GroupName} (${sg.GroupId}): ${sg.Description}`,
    ).join("\n");
    if (sgList.length) {
      console.log(`Security groups:\n${sgList}`);
    } else {
      console.log("No security groups found.");
    }
  } catch (caught) {
    if (caught instanceof Error && caught.name === "InvalidGroupId.Malformed") {
      console.warn(`${caught.message}. Please provide a valid GroupId.`);
    } else if (
      caught instanceof Error &&
      caught.name === "InvalidGroup.NotFound"
    ) {

```

```
    ) {  
        console.warn(caught.message);  
    } else {  
        throw caught;  
    }  
}  
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DescribeSecurityGroups](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun describeEC2SecurityGroups(groupId: String) {  
    val request =  
        DescribeSecurityGroupsRequest {  
            groupIds = listOf(groupId)  
        }  
  
    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->  
        val response = ec2.describeSecurityGroups(request)  
        response.securityGroups?.forEach { group ->  
            println("Found Security Group with id ${group.groupId}, vpc id  
${group.vpcId} and description ${group.description}")  
        }  
    }  
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [DescribeSecurityGroups](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述 VPC 的指定安全群組。使用屬於 VPC 的安全群組時，您必須使用安全群組 ID (-GroupId 參數)，而非名稱 (-GroupName 參數) 參考群組。

```
Get-EC2SecurityGroup -GroupId sg-12345678
```

輸出：

```
Description      : default VPC security group
GroupId          : sg-12345678
GroupName       : default
IpPermissions   : {Amazon.EC2.Model.IpPermission}
IpPermissionsEgress : {Amazon.EC2.Model.IpPermission}
OwnerId         : 123456789012
Tags            : {}
VpcId           : vpc-12345678
```

範例 2：此範例描述 EC2-Classic 的指定安全群組。使用 EC2-Classic 的安全群組時，您可以使用群組名稱 (-GroupName 參數) 或群組 ID (-GroupId 參數) 參考安全群組。

```
Get-EC2SecurityGroup -GroupName my-security-group
```

輸出：

```
Description      : my security group
GroupId          : sg-45678901
GroupName       : my-security-group
IpPermissions   : {Amazon.EC2.Model.IpPermission,
                  Amazon.EC2.Model.IpPermission}
IpPermissionsEgress : {}
OwnerId         : 123456789012
Tags            : {}
VpcId           :
```

範例 3：此範例會擷取 vpc-0fc1ff23456b789eb 的所有安全群組

```
Get-EC2SecurityGroup -Filter @{Name="vpc-id";Values="vpc-0fc1ff23456b789eb"}
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeSecurityGroups](#)。

## Tools for PowerShell V5

範例 1：此範例描述 VPC 的指定安全群組。使用屬於 VPC 的安全群組時，您必須使用安全群組 ID (-GroupId 參數)，而非名稱 (-GroupName 參數) 參考群組。

```
Get-EC2SecurityGroup -GroupId sg-12345678
```

輸出：

```
Description      : default VPC security group
GroupId          : sg-12345678
GroupName       : default
IpPermissions   : {Amazon.EC2.Model.IpPermission}
IpPermissionsEgress : {Amazon.EC2.Model.IpPermission}
OwnerId         : 123456789012
Tags            : {}
VpcId          : vpc-12345678
```

範例 2：此範例描述 EC2-Classic 的指定安全群組。使用 EC2-Classic 的安全群組時，您可以使用群組名稱 (-GroupName 參數) 或群組 ID (-GroupId 參數) 參考安全群組。

```
Get-EC2SecurityGroup -GroupName my-security-group
```

輸出：

```
Description      : my security group
GroupId          : sg-45678901
GroupName       : my-security-group
IpPermissions   : {Amazon.EC2.Model.IpPermission,
                  Amazon.EC2.Model.IpPermission}
IpPermissionsEgress : {}
OwnerId         : 123456789012
Tags            : {}
VpcId          :
```

範例 3：此範例會擷取 vpc-0fc1ff23456b789eb 的所有安全群組

```
Get-EC2SecurityGroup -Filter @{Name="vpc-id";Values="vpc-0fc1ff23456b789eb"}
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeSecurityGroups](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class SecurityGroupWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) security group
    actions."""

    def __init__(self, ec2_client: boto3.client, security_group: Optional[str] =
    None):
        """
        Initializes the SecurityGroupWrapper with an EC2 client and an optional
        security group ID.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param security_group: The ID of a security group to manage. This is a
        high-level identifier
                           that represents the security group.
        """
        self.ec2_client = ec2_client
        self.security_group = security_group

    @classmethod
    def from_client(cls) -> "SecurityGroupWrapper":
        """
        Creates a SecurityGroupWrapper instance with a default EC2 client.

        :return: An instance of SecurityGroupWrapper initialized with the default
        EC2 client.
        """
```

```
ec2_client = boto3.client("ec2")
return cls(ec2_client)

def describe(self, security_group_id: Optional[str] = None) -> bool:
    """
    Displays information about the specified security group or all security
    groups if no ID is provided.

    :param security_group_id: The ID of the security group to describe.
        If None, an open search is performed to
    describe all security groups.
    :returns: True if the description is successful.
    :raises ClientError: If there is an error describing the security
    group(s), such as an invalid security group ID.
    """
    try:
        paginator = self.ec2_client.get_paginator("describe_security_groups")

        if security_group_id is None:
            # If no ID is provided, return all security groups.
            page_iterator = paginator.paginate()
        else:
            page_iterator = paginator.paginate(GroupIds=[security_group_id])

        for page in page_iterator:
            for security_group in page["SecurityGroups"]:
                print(f"Security group: {security_group['GroupName']}")
                print(f"\tID: {security_group['GroupId']}")
                print(f"\tVPC: {security_group['VpcId']}")
                if security_group["IpPermissions"]:
                    print("Inbound permissions:")
                    pp(security_group["IpPermissions"])

        return True
    except ClientError as err:
        logger.error("Failed to describe security group(s).")
        if err.response["Error"]["Code"] == "InvalidGroup.NotFound":
            logger.error(
                f"Security group {security_group_id} does not exist "
                f"because the specified security group ID was not found."
            )
        raise
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DescribeSecurityGroups](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
async fn show_security_groups(client: &aws_sdk_ec2::Client, group_ids:
Vec<String>) {
    let response = client
        .describe_security_groups()
        .set_group_ids(Some(group_ids))
        .send()
        .await;

    match response {
        Ok(output) => {
            for group in output.security_groups() {
                println!(
                    "Found Security Group {} ({}), vpc id {} and description {}",
                    group.group_name().unwrap_or("unknown"),
                    group.group_id().unwrap_or("id-unknown"),
                    group.vpc_id().unwrap_or("vpcid-unknown"),
                    group.description().unwrap_or("(none)")
                );
            }
        }
        Err(err) => {
            let err = err.into_service_error();
            let meta = err.meta();
            let message = meta.message().unwrap_or("unknown");
            let code = meta.code().unwrap_or("unknown");
            eprintln!("Error listing EC2 Security Groups: ({})) {}", code, message);
        }
    }
}
```

```

    }
  }
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [DescribeSecurityGroups](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

TRY.
  DATA lt_group_ids TYPE /aws1/
cl_ec2groupidstrlist_w=>tt_groupidstringlist.
  APPEND NEW /aws1/cl_ec2groupidstrlist_w( iv_value = iv_group_id ) TO
  lt_group_ids.
  oo_result = lo_ec2->describesecuritygroups( it_groupids = lt_group_ids ).
  " oo_result is returned for testing purposes. "
  DATA(lt_security_groups) = oo_result->get_securitygroups( ).
  MESSAGE 'Retrieved information about security groups.' TYPE 'I'.
  CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
  DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
  MESSAGE lv_error TYPE 'E'.
ENDTRY.

```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [DescribeSecurityGroups](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

搭配使用分頁和 `describeSecurityGroupsPaginated()`。

```
import AWSEC2

/// Return an array of strings giving the names of every security group
/// the user is a member of.
///
/// - Parameter ec2Client: The `EC2Client` to use when calling
///   `describeSecurityGroupsPaginated()`.
///
/// - Returns: An array of strings giving the names of every security
///   group the user is a member of.
func getSecurityGroupNames(ec2Client: EC2Client) async -> [String] {
    let pages = ec2Client.describeSecurityGroupsPaginated(
        input: DescribeSecurityGroupsInput()
    )

    var groupNames: [String] = []

    do {
        for try await page in pages {
            guard let groups = page.securityGroups else {
                print("*** Error: No groups returned.")
                continue
            }

            for group in groups {
                groupNames.append(group.groupName ?? "<unknown>")
            }
        }
    } catch {
        print("*** Error: \(error.localizedDescription)")
    }
}
```

```
    return groupNames
}
```

沒有分頁。

```
import AWSEC2

func describeSecurityGroups(groupId: String) async -> Bool {
    do {
        let output = try await ec2Client.describeSecurityGroups(
            input: DescribeSecurityGroupsInput(
                groupIds: [groupId]
            )
        )

        guard let securityGroups = output.securityGroups else {
            print("No security groups found.")
            return true
        }

        for group in securityGroups {
            print("Group \(group.groupId ?? "<unknown>") found with VPC
                \(group.vpcId ?? "<unknown>")")
        }
        return true
    } catch {
        print("**** Error getting security group details:
            \(error.localizedDescription)")
        return false
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [DescribeSecurityGroups](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeSnapshotAttribute` 與 CLI

下列程式碼範例示範如何使用 `DescribeSnapshotAttribute`。

### CLI

#### AWS CLI

描述快照的快照屬性

下列 `describe-snapshot-attribute` 範例列出與快照共享的帳戶。

```
aws ec2 describe-snapshot-attribute \  
  --snapshot-id snap-01234567890abcdef \  
  --attribute createVolumePermission
```

輸出：

```
{  
  "SnapshotId": "snap-01234567890abcdef",  
  "CreateVolumePermissions": [  
    {  
      "UserId": "123456789012"  
    }  
  ]  
}
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的[共享 Amazon EBS 快照](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的[DescribeSnapshotAttribute](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例描述指定快照的指定屬性。

```
Get-EC2SnapshotAttribute -SnapshotId snap-12345678 -Attribute ProductCodes
```

輸出：

```

CreateVolumePermissions    ProductCodes    SnapshotId
-----
{}                          {}                snap-12345678

```

範例 2：此範例描述指定快照的指定屬性。

```
(Get-EC2SnapshotAttribute -SnapshotId snap-12345678 -Attribute
CreateVolumePermission).CreateVolumePermissions
```

輸出：

```

Group    UserId
-----
all

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeSnapshotAttribute](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定快照的指定屬性。

```
Get-EC2SnapshotAttribute -SnapshotId snap-12345678 -Attribute ProductCodes
```

輸出：

```

CreateVolumePermissions    ProductCodes    SnapshotId
-----
{}                          {}                snap-12345678

```

範例 2：此範例描述指定快照的指定屬性。

```
(Get-EC2SnapshotAttribute -SnapshotId snap-12345678 -Attribute
CreateVolumePermission).CreateVolumePermissions
```

輸出：

```

Group    UserId
-----

```

```
all
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeSnapshotAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeSnapshots 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeSnapshots。

### CLI

#### AWS CLI

##### 範例 1：描述快照

下列 describe-snapshots 範例會描述指定的快照。

```
aws ec2 describe-snapshots \  
  --snapshot-ids snap-1234567890abcdef0
```

輸出：

```
{  
  "Snapshots": [  
    {  
      "Description": "This is my snapshot",  
      "Encrypted": false,  
      "VolumeId": "vol-049df61146c4d7901",  
      "State": "completed",  
      "VolumeSize": 8,  
      "StartTime": "2019-02-28T21:28:32.000Z",  
      "Progress": "100%",  
      "OwnerId": "012345678910",  
      "SnapshotId": "snap-01234567890abcdef",  
      "Tags": [  
        {  
          "Key": "Stack",  
          "Value": "test"  
        }  
      ]  
    }  
  ]  
}
```

```

    }
  ]
}

```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的 [Amazon EBS 加密](#)。

### 範例 2：根據篩選條件描述快照

下列 describe-snapshots 範例使用篩選條件，將結果範圍限定為 AWS 您的帳戶擁有且 pending 處於狀態的快照。此範例使用 --query 參數，僅顯示快照 ID 和快照啟動時間。

```

aws ec2 describe-snapshots \
  --owner-ids self \
  --filters Name=status,Values=pending \
  --query "Snapshots[*].{ID:SnapshotId,Time:StartTime}"

```

輸出：

```

[
  {
    "ID": "snap-1234567890abcdef0",
    "Time": "2019-08-04T12:48:18.000Z"
  },
  {
    "ID": "snap-066877671789bd71b",
    "Time": "2019-08-04T02:45:16.000Z"
  },
  ...
]

```

下列 describe-snapshots 範例會使用篩選條件，將結果範圍限制為從指定磁碟區建立的快照。此範例使用 --query 參數，僅顯示快照 ID。

```

aws ec2 describe-snapshots \
  --filters Name=volume-id,Values=049df61146c4d7901 \
  --query "Snapshots[*].[SnapshotId]" \
  --output text

```

輸出：

```
snap-1234567890abcdef0
snap-08637175a712c3fb9
...
```

如需使用篩選條件的其他範例，請參閱《Amazon EC2 使用者指南》中的[列出與篩選您的資源](#)。

### 範例 3：根據標籤描述快照

下列 describe-snapshots 範例會使用標籤篩選條件，將結果範圍設定為具有標籤 Stack=Prod 的快照。

```
aws ec2 describe-snapshots \
  --filters Name=tag:Stack,Values=prod
```

如需 describe-snapshots 的輸出範例，請參閱範例 1。

如需使用標籤篩選條件的其他範例，請參閱《Amazon EC2 使用者指南》中的[使用標籤](#)。

### 範例 4：根據年齡描述快照

下列 describe-snapshots 範例使用 JMESPath 表達式來描述 AWS 帳戶在指定日期之前建立的所有快照。此範例僅顯示快照 ID。

```
aws ec2 describe-snapshots \
  --owner-ids 012345678910 \
  --query "Snapshots[?(StartTime<='2020-03-31')].[SnapshotId]"
```

如需使用篩選條件的其他範例，請參閱《Amazon EC2 使用者指南》中的[列出與篩選您的資源](#)。

### 範例 5：僅檢視封存的快照

以下 describe-snapshots 範例只列出儲存在封存層中的快照。

```
aws ec2 describe-snapshots \
  --filters "Name=storage-tier,Values=archive"
```

輸出：

```
{
```

```
"Snapshots": [  
  {  
    "Description": "Snap A",  
    "Encrypted": false,  
    "VolumeId": "vol-01234567890aaaaaa",  
    "State": "completed",  
    "VolumeSize": 8,  
    "StartTime": "2021-09-07T21:00:00.000Z",  
    "Progress": "100%",  
    "OwnerId": "123456789012",  
    "SnapshotId": "snap-01234567890aaaaaa",  
    "StorageTier": "archive",  
    "Tags": []  
  },  
]  
}
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的[檢視封存的快照](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeSnapshots](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的快照。

```
Get-EC2Snapshot -SnapshotId snap-12345678
```

輸出：

```
DataEncryptionKeyId :  
Description          : Created by CreateImage(i-1a2b3c4d) for ami-12345678 from  
  vol-12345678  
Encrypted            : False  
KmsKeyId             :  
OwnerAlias           :  
OwnerId              : 123456789012  
Progress             : 100%  
SnapshotId          : snap-12345678  
StartTime            : 10/23/2014 6:01:28 AM  
State                : completed  
StateMessage         :
```

```
Tags           : {}
VolumeId       : vol-12345678
VolumeSize     : 8
```

範例 2：此範例描述具有 'Name' 標籤的快照。

```
Get-EC2Snapshot | ? { $_.Tags.Count -gt 0 -and $_.Tags.Key -eq "Name" }
```

範例 3：此範例描述具有值為 'TestValue' 之 'Name' 標籤的快照。

```
Get-EC2Snapshot | ? { $_.Tags.Count -gt 0 -and $_.Tags.Key -eq "Name" -and
  $_.Tags.Value -eq "TestValue" }
```

範例 4：此範例描述您的所有快照。

```
Get-EC2Snapshot -Owner self
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeSnapshots](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的快照。

```
Get-EC2Snapshot -SnapshotId snap-12345678
```

輸出：

```
DataEncryptionKeyId :
Description          : Created by CreateImage(i-1a2b3c4d) for ami-12345678 from
  vol-12345678
Encrypted            : False
KmsKeyId             :
OwnerAlias           :
OwnerId              : 123456789012
Progress             : 100%
SnapshotId           : snap-12345678
StartTime            : 10/23/2014 6:01:28 AM
State                : completed
StateMessage         :
Tags                 : {}
```

```
VolumeId      : vol-12345678
VolumeSize    : 8
```

範例 2：此範例描述具有 'Name' 標籤的快照。

```
Get-EC2Snapshot | ? { $_.Tags.Count -gt 0 -and $_.Tags.Key -eq "Name" }
```

範例 3：此範例描述具有值為 'TestValue' 之 'Name' 標籤的快照。

```
Get-EC2Snapshot | ? { $_.Tags.Count -gt 0 -and $_.Tags.Key -eq "Name" -and
  $_.Tags.Value -eq "TestValue" }
```

範例 4：此範例描述您的所有快照。

```
Get-EC2Snapshot -Owner self
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeSnapshots](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

顯示快照的狀態。

```
async fn show_state(client: &Client, id: &str) -> Result<(), Error> {
    let resp = client
        .describe_snapshots()
        .filters(Filter::builder().name("snapshot-id").values(id).build())
        .send()
        .await?;

    println!(
```

```
        "State: {}",
        resp.snapshots().first().unwrap().state().unwrap().as_ref()
    );

    Ok(())
}
```

```
async fn show_snapshots(client: &Client) -> Result<(), Error> {
    // "self" represents your account ID.
    // You can list the snapshots for any account by replacing
    // "self" with that account ID.
    let resp = client.describe_snapshots().owner_ids("self").send().await?;
    let snapshots = resp.snapshots();
    let length = snapshots.len();

    for snapshot in snapshots {
        println!(
            "ID:          {}",
            snapshot.snapshot_id().unwrap_or_default()
        );
        println!(
            "Description: {}",
            snapshot.description().unwrap_or_default()
        );
        println!("State:          {}", snapshot.state().unwrap().as_ref());
        println!();
    }

    println!();
    println!("Found {} snapshot(s)", length);
    println!();

    Ok(())
}
```

- 如需 API 詳細資訊，請參閱《適用於 Rust 的 AWS SDK API 參考》中的 [DescribeSnapshots](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeSpotDatafeedSubscription` 與 CLI

下列程式碼範例示範如何使用 `DescribeSpotDatafeedSubscription`。

### CLI

#### AWS CLI

描述帳戶的 Spot 執行個體資料饋送訂閱

此範例命令描述帳戶的資料饋送。

命令：

```
aws ec2 describe-spot-datafeed-subscription
```

輸出：

```
{
  "SpotDatafeedSubscription": {
    "OwnerId": "123456789012",
    "Prefix": "spotdata",
    "Bucket": "amzn-s3-demo-bucket",
    "State": "Active"
  }
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeSpotDatafeedSubscription](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例描述您的 Spot 執行個體資料饋送。

```
Get-EC2SpotDatafeedSubscription
```

輸出：

```
Bucket : amzn-s3-demo-bucket
```

```
Fault :  
OwnerId : 123456789012  
Prefix : spotdata  
State : Active
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeSpotDatafeedSubscription](#)。

## Tools for PowerShell V5

範例 1：此範例描述您的 Spot 執行個體資料饋送。

```
Get-EC2SpotDatafeedSubscription
```

輸出：

```
Bucket : amzn-s3-demo-bucket  
Fault :  
OwnerId : 123456789012  
Prefix : spotdata  
State : Active
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeSpotDatafeedSubscription](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeSpotFleetInstances` 與 CLI

下列程式碼範例示範如何使用 `DescribeSpotFleetInstances`。

### CLI

#### AWS CLI

描述與 Spot 機群相關聯的 Spot 執行個體

此範例命令會列出與指定 Spot 機群相關聯的 Spot 執行個體。

命令：

```
aws ec2 describe-spot-fleet-instances --spot-fleet-request-id sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
```

輸出：

```
{
  "ActiveInstances": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "InstanceType": "m3.medium",
      "SpotInstanceRequestId": "sir-08b93456"
    },
    ...
  ],
  "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE"
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeSpotFleetInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述與指定 Spot 機群請求相關聯的執行個體。

```
Get-EC2SpotFleetInstance -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
```

輸出：

InstanceId	InstanceType	SpotInstanceRequestId
i-f089262a	c3.large	sir-12345678
i-7e8b24a4	c3.large	sir-87654321

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeSpotFleetInstances](#)。

### Tools for PowerShell V5

範例 1：此範例描述與指定 Spot 機群請求相關聯的執行個體。

```
Get-EC2SpotFleetInstance -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
```

輸出：

InstanceId	InstanceType	SpotInstanceRequestId
i-f089262a	c3.large	sir-12345678
i-7e8b24a4	c3.large	sir-87654321

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeSpotFleetInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeSpotFleetRequestHistory` 與 CLI

下列程式碼範例示範如何使用 `DescribeSpotFleetRequestHistory`。

CLI

### AWS CLI

描述 Spot 機群歷程記錄

此範例命令會從指定的時間開始傳回指定 Spot 機群的歷程記錄。

命令：

```
aws ec2 describe-spot-fleet-request-history --spot-fleet-request-id sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE --start-time 2015-05-26T00:00:00Z
```

下列範例輸出顯示，Spot 機群的兩個 Spot 執行個體已成功啟動。

輸出：

```
{
  "HistoryRecords": [
    {
      "Timestamp": "2015-05-26T23:17:20.697Z",
```

```

    "EventInformation": {
      "EventSubType": "submitted"
    },
    "EventType": "fleetRequestChange"
  },
  {
    "Timestamp": "2015-05-26T23:17:20.873Z",
    "EventInformation": {
      "EventSubType": "active"
    },
    "EventType": "fleetRequestChange"
  },
  {
    "Timestamp": "2015-05-26T23:21:21.712Z",
    "EventInformation": {
      "InstanceId": "i-1234567890abcdef0",
      "EventSubType": "launched"
    },
    "EventType": "instanceChange"
  },
  {
    "Timestamp": "2015-05-26T23:21:21.816Z",
    "EventInformation": {
      "InstanceId": "i-1234567890abcdef1",
      "EventSubType": "launched"
    },
    "EventType": "instanceChange"
  }
],
"SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE",
"NextToken": "CpHNsscimcV5oH7bSbub03CI2Qms5+ypNpNm
+53MNlR0YcXAkp0xFlfKf91yVxSExmbtma3awYxMFzNA663ZskT0AhtJ6TCb2Z8bQC2EnZgyELbymtWPfpZ1ZbauV
+P+TfG1WxWWB/Vr5dk5d4LfdgA/DRAHUrYgxzrEXAMPLE=",
"StartTime": "2015-05-26T00:00:00Z"
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeSpotFleetRequestHistory](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定 Spot 機群請求的歷程記錄。

```
Get-EC2SpotFleetRequestHistory -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -StartTime 2015-12-26T00:00:00Z
```

輸出：

```
HistoryRecords      : {Amazon.EC2.Model.HistoryRecord,
  Amazon.EC2.Model.HistoryRecord...}
LastEvaluatedTime  : 12/26/2015 8:29:11 AM
NextToken          :
SpotFleetRequestId : sfr-088bc5f1-7e7b-451a-bd13-757f10672b93
StartTime          : 12/25/2015 8:00:00 AM
```

```
(Get-EC2SpotFleetRequestHistory -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -StartTime 2015-12-26T00:00:00Z).HistoryRecords
```

輸出：

EventInformation	EventType	Timestamp
-----	-----	-----
Amazon.EC2.Model.EventInformation	fleetRequestChange	12/26/2015 8:23:33 AM
Amazon.EC2.Model.EventInformation	fleetRequestChange	12/26/2015 8:23:33 AM
Amazon.EC2.Model.EventInformation	fleetRequestChange	12/26/2015 8:23:33 AM
Amazon.EC2.Model.EventInformation	launched	12/26/2015 8:25:34 AM
Amazon.EC2.Model.EventInformation	launched	12/26/2015 8:25:05 AM

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeSpotFleetRequestHistory](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定 Spot 機群請求的歷程記錄。

```
Get-EC2SpotFleetRequestHistory -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -StartTime 2015-12-26T00:00:00Z
```

輸出：

```
HistoryRecords      : {Amazon.EC2.Model.HistoryRecord,
  Amazon.EC2.Model.HistoryRecord...}
```

```
LastEvaluatedTime : 12/26/2015 8:29:11 AM
NextToken          :
SpotFleetRequestId : sfr-088bc5f1-7e7b-451a-bd13-757f10672b93
StartTime          : 12/25/2015 8:00:00 AM
```

```
(Get-EC2SpotFleetRequestHistory -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -StartTime 2015-12-26T00:00:00Z).HistoryRecords
```

輸出：

EventInformation	EventType	Timestamp
-----	-----	-----
Amazon.EC2.Model.EventInformation	fleetRequestChange	12/26/2015 8:23:33 AM
Amazon.EC2.Model.EventInformation	fleetRequestChange	12/26/2015 8:23:33 AM
Amazon.EC2.Model.EventInformation	fleetRequestChange	12/26/2015 8:23:33 AM
Amazon.EC2.Model.EventInformation	launched	12/26/2015 8:25:34 AM
Amazon.EC2.Model.EventInformation	launched	12/26/2015 8:25:05 AM

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeSpotFleetRequestHistory](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribeSpotFleetRequests** 與 CLI

下列程式碼範例示範如何使用 DescribeSpotFleetRequests。

CLI

AWS CLI

描述 Spot 機群請求

此範例描述所有 Spot 機群請求。

命令：

```
aws ec2 describe-spot-fleet-requests
```

輸出：

```
{
  "SpotFleetRequestConfigs": [
    {
      "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE",
      "SpotFleetRequestConfig": {
        "TargetCapacity": 20,
        "LaunchSpecifications": [
          {
            "EbsOptimized": false,
            "NetworkInterfaces": [
              {
                "SubnetId": "subnet-a61dafcf",
                "DeviceIndex": 0,
                "DeleteOnTermination": false,
                "AssociatePublicIpAddress": true,
                "SecondaryPrivateIpAddressCount": 0
              }
            ],
            "InstanceType": "cc2.8xlarge",
            "ImageId": "ami-1a2b3c4d"
          },
          {
            "EbsOptimized": false,
            "NetworkInterfaces": [
              {
                "SubnetId": "subnet-a61dafcf",
                "DeviceIndex": 0,
                "DeleteOnTermination": false,
                "AssociatePublicIpAddress": true,
                "SecondaryPrivateIpAddressCount": 0
              }
            ],
            "InstanceType": "r3.8xlarge",
            "ImageId": "ami-1a2b3c4d"
          }
        ],
        "SpotPrice": "0.05",
        "IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role"
      },
      "SpotFleetRequestState": "active"
    },
    {
```

```

    "SpotFleetRequestId": "sfr-306341ed-9739-402e-881b-ce47bEXAMPLE",
    "SpotFleetRequestConfig": {
      "TargetCapacity": 20,
      "LaunchSpecifications": [
        {
          "EbsOptimized": false,
          "NetworkInterfaces": [
            {
              "SubnetId": "subnet-6e7f829e",
              "DeviceIndex": 0,
              "DeleteOnTermination": false,
              "AssociatePublicIpAddress": true,
              "SecondaryPrivateIpAddressCount": 0
            }
          ],
          "InstanceType": "m3.medium",
          "ImageId": "ami-1a2b3c4d"
        }
      ],
      "SpotPrice": "0.05",
      "IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role"
    },
    "SpotFleetRequestState": "active"
  }
]
}

```

## 描述 Spot 機群請求

此範例描述指定的 Spot 機群請求。

命令：

```
aws ec2 describe-spot-fleet-requests --spot-fleet-request-ids sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
```

輸出：

```

{
  "SpotFleetRequestConfigs": [
    {
      "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE",

```

```
"SpotFleetRequestConfig": {
  "TargetCapacity": 20,
  "LaunchSpecifications": [
    {
      "EbsOptimized": false,
      "NetworkInterfaces": [
        {
          "SubnetId": "subnet-a61dafcf",
          "DeviceIndex": 0,
          "DeleteOnTermination": false,
          "AssociatePublicIpAddress": true,
          "SecondaryPrivateIpAddressCount": 0
        }
      ],
      "InstanceType": "cc2.8xlarge",
      "ImageId": "ami-1a2b3c4d"
    },
    {
      "EbsOptimized": false,
      "NetworkInterfaces": [
        {
          "SubnetId": "subnet-a61dafcf",
          "DeviceIndex": 0,
          "DeleteOnTermination": false,
          "AssociatePublicIpAddress": true,
          "SecondaryPrivateIpAddressCount": 0
        }
      ],
      "InstanceType": "r3.8xlarge",
      "ImageId": "ami-1a2b3c4d"
    }
  ],
  "SpotPrice": "0.05",
  "IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role"
},
"SpotFleetRequestState": "active"
}
]
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeSpotFleetRequests](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的 Spot 機群請求。

```
Get-EC2SpotFleetRequest -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE | format-list
```

輸出：

```
ConfigData           : Amazon.EC2.Model.SpotFleetRequestConfigData
CreateTime           : 12/26/2015 8:23:33 AM
SpotFleetRequestId   : sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
SpotFleetRequestState : active
```

範例 2：此範例描述所有 Spot 機群請求。

```
Get-EC2SpotFleetRequest
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeSpotFleetRequests](#)。

### Tools for PowerShell V5

範例 1：此範例描述指定的 Spot 機群請求。

```
Get-EC2SpotFleetRequest -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE | format-list
```

輸出：

```
ConfigData           : Amazon.EC2.Model.SpotFleetRequestConfigData
CreateTime           : 12/26/2015 8:23:33 AM
SpotFleetRequestId   : sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
SpotFleetRequestState : active
```

範例 2：此範例描述所有 Spot 機群請求。

```
Get-EC2SpotFleetRequest
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeSpotFleetRequests](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeSpotInstanceRequests` 與 CLI

下列程式碼範例示範如何使用 `DescribeSpotInstanceRequests`。

### CLI

#### AWS CLI

範例 1：描述 Spot 執行個體請求

下列 `describe-spot-instance-requests` 範例描述指定的 Spot 執行個體請求。

```
aws ec2 describe-spot-instance-requests \  
  --spot-instance-request-ids sir-08b93456
```

輸出：

```
{  
  "SpotInstanceRequests": [  
    {  
      "CreateTime": "2018-04-30T18:14:55.000Z",  
      "InstanceId": "i-1234567890abcdef1",  
      "LaunchSpecification": {  
        "InstanceType": "t2.micro",  
        "ImageId": "ami-003634241a8fcdec0",  
        "KeyName": "my-key-pair",  
        "SecurityGroups": [  
          {  
            "GroupName": "default",  
            "GroupId": "sg-e38f24a7"  
          }  
        ],  
        "BlockDeviceMappings": [  
          {  
            "DeviceName": "/dev/sda1",
```

```

        "Ebs": {
            "DeleteOnTermination": true,
            "SnapshotId": "snap-0e54a519c999adbbd",
            "VolumeSize": 8,
            "VolumeType": "standard",
            "Encrypted": false
        }
    ],
    "NetworkInterfaces": [
        {
            "DeleteOnTermination": true,
            "DeviceIndex": 0,
            "SubnetId": "subnet-049df61146c4d7901"
        }
    ],
    "Placement": {
        "AvailabilityZone": "us-east-2b",
        "Tenancy": "default"
    },
    "Monitoring": {
        "Enabled": false
    }
},
"LaunchedAvailabilityZone": "us-east-2b",
"ProductDescription": "Linux/UNIX",
"SpotInstanceRequestId": "sir-08b93456",
"SpotPrice": "0.010000"
"State": "active",
"Status": {
    "Code": "fulfilled",
    "Message": "Your Spot request is fulfilled.",
    "UpdateTime": "2018-04-30T18:16:21.000Z"
},
"Tags": [],
"Type": "one-time",
"InstanceInterruptionBehavior": "terminate"
}
]
}

```

## 範例 2：根據篩選條件描述 Spot 執行個體請求

下列 `describe-spot-instance-requests` 範例使用多個篩選條件，將結果範圍限定為指定之可用區域中，具有指定執行個體類型的 Spot 執行個體。此範例使用 `--query` 參數，僅顯示執行個體 ID。

```
aws ec2 describe-spot-instance-requests \
  --filters Name=launch.instance-type,Values=m3.medium Name=launched-
  availability-zone,Values=us-east-2a \
  --query "SpotInstanceRequests[*].[InstanceId]" \
  --output text
```

輸出：

```
i-057750d42936e468a
i-001efd250faaa6ffa
i-027552a73f021f3bd
...
```

如需使用篩選條件的其他範例，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的[列出與篩選您的資源](#)。

範例 3：根據標籤描述 Spot 執行個體請求

下列 `describe-spot-instance-requests` 範例使用標籤篩選條件，將結果範圍限定為具有標籤 `cost-center=cc123` 的 Spot 執行個體請求。

```
aws ec2 describe-spot-instance-requests \
  --filters Name=tag:cost-center,Values=cc123
```

如需 `describe-spot-instance-requests` 的輸出範例，請參閱範例 1。

如需使用標籤篩選條件的其他範例，請參閱《Amazon EC2 使用者指南》中的[使用標籤](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的[DescribeSpotInstanceRequests](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的 Spot 執行個體請求。

```
Get-EC2SpotInstanceRequest -SpotInstanceRequestId sir-12345678
```

輸出：

```

ActualBlockHourlyPrice    :
AvailabilityZoneGroup     :
BlockDurationMinutes      : 0
CreateTime                : 4/8/2015 2:51:33 PM
Fault                    :
InstanceId                : i-12345678
LaunchedAvailabilityZone  : us-west-2b
LaunchGroup               :
LaunchSpecification       : Amazon.EC2.Model.LaunchSpecification
ProductDescription        : Linux/UNIX
SpotInstanceRequestId    : sir-12345678
SpotPrice                 : 0.020000
State                    : active
Status                   : Amazon.EC2.Model.SpotInstanceStatus
Tags                     : {Name}
Type                     : one-time

```

範例 2：此範例描述所有 Spot 執行個體請求。

```
Get-EC2SpotInstanceRequest
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeSpotInstanceRequests](#)。

Tools for PowerShell V5

範例 1：此範例描述指定的 Spot 執行個體請求。

```
Get-EC2SpotInstanceRequest -SpotInstanceRequestId sir-12345678
```

輸出：

```

ActualBlockHourlyPrice    :
AvailabilityZoneGroup     :
BlockDurationMinutes      : 0
CreateTime                : 4/8/2015 2:51:33 PM
Fault                    :
InstanceId                : i-12345678
LaunchedAvailabilityZone  : us-west-2b
LaunchGroup               :

```

```
LaunchSpecification      : Amazon.EC2.Model.LaunchSpecification
ProductDescription      : Linux/UNIX
SpotInstanceRequestId   : sir-12345678
SpotPrice                : 0.020000
State                   : active
Status                  : Amazon.EC2.Model.SpotInstanceStatus
Tags                    : {Name}
Type                    : one-time
```

範例 2：此範例描述所有 Spot 執行個體請求。

```
Get-EC2SpotInstanceRequest
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeSpotInstanceRequests](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeSpotPriceHistory` 與 CLI

下列程式碼範例示範如何使用 `DescribeSpotPriceHistory`。

### CLI

#### AWS CLI

描述 Spot 價格歷程記錄

此範例命令會傳回 1 月份某特定日期的 `m1.xlarge` 執行個體的 Spot 價格歷程記錄。

命令：

```
aws ec2 describe-spot-price-history --instance-types m1.xlarge --start-time 2014-01-06T07:08:09 --end-time 2014-01-06T08:09:10
```

輸出：

```
{
  "SpotPriceHistory": [
```

```

    {
      "Timestamp": "2014-01-06T07:10:55.000Z",
      "ProductDescription": "SUSE Linux",
      "InstanceType": "m1.xlarge",
      "SpotPrice": "0.087000",
      "AvailabilityZone": "us-west-1b"
    },
    {
      "Timestamp": "2014-01-06T07:10:55.000Z",
      "ProductDescription": "SUSE Linux",
      "InstanceType": "m1.xlarge",
      "SpotPrice": "0.087000",
      "AvailabilityZone": "us-west-1c"
    },
    {
      "Timestamp": "2014-01-06T05:42:36.000Z",
      "ProductDescription": "SUSE Linux (Amazon VPC)",
      "InstanceType": "m1.xlarge",
      "SpotPrice": "0.087000",
      "AvailabilityZone": "us-west-1a"
    },
    ...
  }

```

描述 Linux/UNIX Amazon VPC 的 Spot 價格歷程記錄

此範例命令會傳回 1 月份某特定日期的 m1.xlarge、Linux/UNIX Amazon VPC 執行個體的 Spot 價格歷程記錄。

命令：

```

aws ec2 describe-spot-price-history --instance-types m1.xlarge --product-
description "Linux/UNIX (Amazon VPC)" --start-time 2014-01-06T07:08:09 --end-
time 2014-01-06T08:09:10

```

輸出：

```

{
  "SpotPriceHistory": [
    {
      "Timestamp": "2014-01-06T04:32:53.000Z",
      "ProductDescription": "Linux/UNIX (Amazon VPC)",
      "InstanceType": "m1.xlarge",

```

```

        "SpotPrice": "0.080000",
        "AvailabilityZone": "us-west-1a"
    },
    {
        "Timestamp": "2014-01-05T11:28:26.000Z",
        "ProductDescription": "Linux/UNIX (Amazon VPC)",
        "InstanceType": "m1.xlarge",
        "SpotPrice": "0.080000",
        "AvailabilityZone": "us-west-1c"
    }
]
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeSpotPriceHistory](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會取得指定執行個體類型和可用區域中，Spot 價格歷程記錄中最後 10 個項目。請注意，為 `-AvailabilityZone` 參數指定的值，對於提供給 Cmdlet 的 `-Region` 參數 (未在範例中顯示) 的區域值必須是有效的，或在 Shell 中設定為預設值。此範例命令假設已在環境中設定 'us-west-2' 的預設區域。

```
Get-EC2SpotPriceHistory -InstanceType c3.large -AvailabilityZone us-west-2a -
MaxResult 10
```

輸出：

```

AvailabilityZone    : us-west-2a
InstanceType        : c3.large
Price                : 0.017300
ProductDescription  : Linux/UNIX (Amazon VPC)
Timestamp           : 12/25/2015 7:39:49 AM

AvailabilityZone    : us-west-2a
InstanceType        : c3.large
Price                : 0.017200
ProductDescription  : Linux/UNIX (Amazon VPC)
Timestamp           : 12/25/2015 7:38:29 AM

AvailabilityZone    : us-west-2a

```

```

InstanceType      : c3.large
Price             : 0.017300
ProductDescription : Linux/UNIX (Amazon VPC)
Timestamp         : 12/25/2015 6:57:13 AM
...

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeSpotPriceHistory](#)。

## Tools for PowerShell V5

範例 1：此範例會取得指定執行個體類型和可用區域中，Spot 價格歷程記錄中最後 10 個項目。請注意，為 `-AvailabilityZone` 參數指定的值，對於提供給 Cmdlet 的 `-Region` 參數 (未在範例中顯示) 的區域值必須是有效的，或在 Shell 中設定為預設值。此範例命令假設已在環境中設定 'us-west-2' 的預設區域。

```

Get-EC2SpotPriceHistory -InstanceType c3.large -AvailabilityZone us-west-2a -
MaxResult 10

```

輸出：

```

AvailabilityZone  : us-west-2a
InstanceType     : c3.large
Price            : 0.017300
ProductDescription : Linux/UNIX (Amazon VPC)
Timestamp        : 12/25/2015 7:39:49 AM

AvailabilityZone  : us-west-2a
InstanceType     : c3.large
Price            : 0.017200
ProductDescription : Linux/UNIX (Amazon VPC)
Timestamp        : 12/25/2015 7:38:29 AM

AvailabilityZone  : us-west-2a
InstanceType     : c3.large
Price            : 0.017300
ProductDescription : Linux/UNIX (Amazon VPC)
Timestamp        : 12/25/2015 6:57:13 AM
...

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeSpotPriceHistory](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeSubnets 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeSubnets。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)
- [開始使用 Amazon VPC](#)
- [開始使用 Transit Gateway](#)

.NET

SDK for .NET

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Get all the subnets for a Vpc in a set of availability zones.
/// </summary>
/// <param name="vpcId">The Id of the Vpc.</param>
/// <param name="availabilityZones">The list of availability zones.</param>
/// <returns>The collection of subnet objects.</returns>
public async Task<List<Subnet>> GetAllVpcSubnetsForZones(string vpcId,
List<string> availabilityZones)
{
    try
    {
        var subnets = new List<Subnet>();
        var subnetPaginator = _amazonEc2.Paginators.DescribeSubnets(
            new DescribeSubnetsRequest()
            {
                Filters = new List<Amazon.EC2.Model.Filter>()
```

```
        {
            new("vpc-id", new List<string>() { vpcId }),
            new("availability-zone", availabilityZones),
            new("default-for-az", new List<string>() { "true" })
        }
    });

    // Get the entire list using the paginator.
    await foreach (var subnet in subnetPaginator.Subnets)
    {
        subnets.Add(subnet);
    }

    return subnets;
}
catch (AmazonEC2Exception ec2Exception)
{
    if (ec2Exception.ErrorCode == "InvalidVpcID.NotFound")
    {
        _logger.LogError(ec2Exception, $"The specified VPC ID {vpcId}
does not exist.");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError(ex, $"An error occurred while describing the
subnets.: {ex.Message}");
    throw;
}
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DescribeSubnets](#)。

## CLI

### AWS CLI

#### 範例 1：描述所有子網路

以下 describe-subnets 範例顯示子網路的詳細資訊。

**aws ec2 describe-subnets**

輸出：

```
{
  "Subnets": [
    {
      "AvailabilityZone": "us-east-1d",
      "AvailabilityZoneId": "use1-az2",
      "AvailableIpAddressCount": 4089,
      "CidrBlock": "172.31.80.0/20",
      "DefaultForAz": true,
      "MapPublicIpOnLaunch": false,
      "MapCustomerOwnedIpOnLaunch": true,
      "State": "available",
      "SubnetId": "subnet-0bb1c79de3EXAMPLE",
      "VpcId": "vpc-0ee975135dEXAMPLE",
      "OwnerId": "111122223333",
      "AssignIpv6AddressOnCreation": false,
      "Ipv6CidrBlockAssociationSet": [],
      "CustomerOwnedIpv4Pool": "pool-2EXAMPLE",
      "SubnetArn": "arn:aws:ec2:us-east-2:111122223333:subnet/
subnet-0bb1c79de3EXAMPLE",
      "EnableDns64": false,
      "Ipv6Native": false,
      "PrivateDnsNameOptionsOnLaunch": {
        "HostnameType": "ip-name",
        "EnableResourceNameDnsARecord": false,
        "EnableResourceNameDnsAAAARecord": false
      }
    },
    {
      "AvailabilityZone": "us-east-1d",
      "AvailabilityZoneId": "use1-az2",
      "AvailableIpAddressCount": 4089,
      "CidrBlock": "172.31.80.0/20",
      "DefaultForAz": true,
      "MapPublicIpOnLaunch": true,
      "MapCustomerOwnedIpOnLaunch": false,
      "State": "available",
      "SubnetId": "subnet-8EXAMPLE",
      "VpcId": "vpc-3EXAMPLE",
      "OwnerId": "111122223333",
    }
  ]
}
```

```

    "AssignIpv6AddressOnCreation": false,
    "Ipv6CidrBlockAssociationSet": [],
    "Tags": [
      {
        "Key": "Name",
        "Value": "MySubnet"
      }
    ],
    "SubnetArn": "arn:aws:ec2:us-east-1:111122223333:subnet/
subnet-8EXAMPLE",
    "EnableDns64": false,
    "Ipv6Native": false,
    "PrivateDnsNameOptionsOnLaunch": {
      "HostnameType": "ip-name",
      "EnableResourceNameDnsARecord": false,
      "EnableResourceNameDnsAAAARecord": false
    }
  }
]
}

```

如需詳細資訊，請參閱《AWS VPC 使用者指南》中的[使用 VPC 和子網路](#)。

## 範例 2：描述特定 VPC 的子網路

下列 `describe-subnets` 範例會使用篩選條件來擷取指定 VPC 的子網路詳細資訊。

```

aws ec2 describe-subnets \
  --filters "Name=vpc-id,Values=vpc-3EXAMPLE"

```

輸出：

```

{
  "Subnets": [
    {
      "AvailabilityZone": "us-east-1d",
      "AvailabilityZoneId": "use1-az2",
      "AvailableIpAddressCount": 4089,
      "CidrBlock": "172.31.80.0/20",
      "DefaultForAz": true,
      "MapPublicIpOnLaunch": true,
      "MapCustomerOwnedIpOnLaunch": false,

```

```

        "State": "available",
        "SubnetId": "subnet-8EXAMPLE",
        "VpcId": "vpc-3EXAMPLE",
        "OwnerId": "1111222233333",
        "AssignIpv6AddressOnCreation": false,
        "Ipv6CidrBlockAssociationSet": [],
        "Tags": [
            {
                "Key": "Name",
                "Value": "MySubnet"
            }
        ],
        "SubnetArn": "arn:aws:ec2:us-east-1:111122223333:subnet/
subnet-8EXAMPLE",
        "EnableDns64": false,
        "Ipv6Native": false,
        "PrivateDnsNameOptionsOnLaunch": {
            "HostnameType": "ip-name",
            "EnableResourceNameDnsARecord": false,
            "EnableResourceNameDnsAAAARecord": false
        }
    }
]
}

```

如需詳細資訊，請參閱《AWS VPC 使用者指南》中的[使用 VPC 和子網路](#)。

### 範例 3：描述具有特定標籤的子網路

下列 `describe-subnets` 範例會使用篩選條件來擷取這些子網路 (其中包含標籤 `CostCenter=123` 和 `--query` 參數) 的詳細資訊，以顯示具有此標籤之子網路的子網路 ID。

```

aws ec2 describe-subnets \
  --filters "Name=tag:CostCenter,Values=123" \
  --query "Subnets[*].SubnetId" \
  --output text

```

輸出：

```

subnet-0987a87c8b37348ef
subnet-02a95061c45f372ee
subnet-03f720e7de2788d73

```

如需詳細資訊，請參閱《Amazon VPC 使用者指南》中的[使用 VPC 和子網路](#)。

- 如需 API 的詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeSubnets](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
const client = new EC2Client({});
const { Subnets } = await client.send(
  new DescribeSubnetsCommand({
    Filters: [
      { Name: "vpc-id", Values: [state.defaultVpc] },
      { Name: "availability-zone", Values: state.availabilityZoneNames },
      { Name: "default-for-az", Values: ["true"] },
    ],
  }),
);
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DescribeSubnets](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的子網路。

```
Get-EC2Subnet -SubnetId subnet-1a2b3c4d
```

輸出：

```
AvailabilityZone      : us-west-2c
```

```
AvailableIpAddressCount : 251
CidrBlock                 : 10.0.0.0/24
DefaultForAz             : False
MapPublicIpOnLaunch     : False
State                    : available
SubnetId                 : subnet-1a2b3c4d
Tags                     : {}
VpcId                    : vpc-12345678
```

範例 2：此範例描述您的所有子網路。

```
Get-EC2Subnet
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeSubnets](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的子網路。

```
Get-EC2Subnet -SubnetId subnet-1a2b3c4d
```

輸出：

```
AvailabilityZone        : us-west-2c
AvailableIpAddressCount : 251
CidrBlock               : 10.0.0.0/24
DefaultForAz           : False
MapPublicIpOnLaunch    : False
State                  : available
SubnetId               : subnet-1a2b3c4d
Tags                   : {}
VpcId                  : vpc-12345678
```

範例 2：此範例描述您的所有子網路。

```
Get-EC2Subnet
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeSubnets](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
```

```

self.ssm_client = ssm_client
self.iam_client = iam_client
sts_client = boto3.client("sts")
self.account_id = sts_client.get_caller_identity()["Account"]

self.key_pair_name = f"{resource_prefix}-key-pair"
self.launch_template_name = f"{resource_prefix}-template-"
self.group_name = f"{resource_prefix}-group"

# Happy path
self.instance_policy_name = f"{resource_prefix}-pol"
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def get_subnets(self, vpc_id: str, zones: List[str] = None) -> List[Dict[str,
Any]]:
    """
    Gets the default subnets in a VPC for a specified list of Availability
    Zones.

    :param vpc_id: The ID of the VPC to look up.
    :param zones: The list of Availability Zones to look up.
    :return: The list of subnets found.
    """
    # Ensure that 'zones' is a list, even if None is passed
    if zones is None:
        zones = []
    try:
        paginator = self.ec2_client.get_paginator("describe_subnets")
        page_iterator = paginator.paginate(
            Filters=[
                {"Name": "vpc-id", "Values": [vpc_id]},
                {"Name": "availability-zone", "Values": zones},
                {"Name": "default-for-az", "Values": ["true"]},
            ]
        )

        subnets = []

```

```
    for page in page_iterator:
        subnets.extend(page["Subnets"])

    log.info("Found %s subnets for the specified zones.", len(subnets))
    return subnets
except ClientError as err:
    log.error(
        f"Failed to retrieve subnets for VPC '{vpc_id}' in zones
{zones}."
    )
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidVpcID.NotFound":
        log.error(
            "The specified VPC ID does not exist. "
            "Please check the VPC ID and try again."
        )
    # Add more error-specific handling as needed
    log.error(f"Full error:\n\t{err}")
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DescribeSubnets](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 DescribeTags 與 CLI

下列程式碼範例示範如何使用 DescribeTags。

CLI

AWS CLI

範例 1：描述單一資源的所有標籤

下列 describe-tags 範例描述指定的執行個體的標籤。

```
aws ec2 describe-tags \
  --filters "Name=resource-id,Values=i-1234567890abcdef8"
```

輸出：

```
{
  "Tags": [
    {
      "ResourceType": "instance",
      "ResourceId": "i-1234567890abcdef8",
      "Value": "Test",
      "Key": "Stack"
    },
    {
      "ResourceType": "instance",
      "ResourceId": "i-1234567890abcdef8",
      "Value": "Beta Server",
      "Key": "Name"
    }
  ]
}
```

範例 2：描述資源類型的所有標籤

下列 `describe-tags` 範例描述磁碟區的標籤。

```
aws ec2 describe-tags \
  --filters "Name=resource-type,Values=volume"
```

輸出：

```
{
  "Tags": [
    {
      "ResourceType": "volume",
      "ResourceId": "vol-1234567890abcdef0",
      "Value": "Project1",
      "Key": "Purpose"
    },
    {
      "ResourceType": "volume",
      "ResourceId": "vol-049df61146c4d7901",
      "Value": "Logs",
      "Key": "Purpose"
    }
  ]
}
```

```
]
}
```

### 範例 3：描述所有標籤

下列 `describe-tags` 範例描述所有資源的標籤。

```
aws ec2 describe-tags
```

### 範例 4：根據標籤索引鍵描述資源的標籤

下列 `describe-tags` 範例描述資源的標籤，這些資源具有索引鍵為 `Stack` 的標籤。

```
aws ec2 describe-tags \
  --filters Name=key,Values=Stack
```

輸出：

```
{
  "Tags": [
    {
      "ResourceType": "volume",
      "ResourceId": "vol-027552a73f021f3b",
      "Value": "Production",
      "Key": "Stack"
    },
    {
      "ResourceType": "instance",
      "ResourceId": "i-1234567890abcdef8",
      "Value": "Test",
      "Key": "Stack"
    }
  ]
}
```

### 範例 5：根據標籤索引鍵和標籤值描述資源的標籤

下列 `describe-tags` 範例描述具有標籤 `Stack=Test` 的資源標籤。

```
aws ec2 describe-tags \
```

```
--filters Name=key,Values=Stack Name=value,Values=Test
```

輸出：

```
{
  "Tags": [
    {
      "ResourceType": "image",
      "ResourceId": "ami-3ac336533f021f3bd",
      "Value": "Test",
      "Key": "Stack"
    },
    {
      "ResourceType": "instance",
      "ResourceId": "i-1234567890abcdef8",
      "Value": "Test",
      "Key": "Stack"
    }
  ]
}
```

下列 describe-tags 範例使用替代語法來描述具有標籤 Stack=Test 的資源。

```
aws ec2 describe-tags \  
  --filters "Name=tag:Stack,Values=Test"
```

下列 describe-tags 範例描述所有執行個體的標籤，其標籤具有索引鍵 Purpose，不含值。

```
aws ec2 describe-tags \  
  --filters "Name=resource-  
type,Values=instance" "Name=key,Values=Purpose" "Name=value,Values="
```

輸出：

```
{
  "Tags": [
    {
      "ResourceType": "instance",
      "ResourceId": "i-1234567890abcdef5",
      "Value": null,
      "Key": "Purpose"
    }
  ]
}
```

```

    }
  ]
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeTags](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會擷取資源類型 'image' 的標籤

```
Get-EC2Tag -Filter @{"Name="resource-type";Values="image"}
```

輸出：

Key	ResourceId	ResourceType	Value
Name	ami-0a123b4ccb567a8ea	image	Win7-Imported
auto-delete	ami-0a123b4ccb567a8ea	image	never

範例 2：此範例會擷取所有資源的所有標籤，並會依照資源類型分組

```
Get-EC2Tag | Group-Object resourcetype
```

輸出：

Count	Name	Group
9	subnet	{Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription...}
53	instance	{Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription...}
3	route-table	{Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription}
5	security-group	{Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription...}

```

30 volume                {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription...}
  1 internet-gateway     {Amazon.EC2.Model.TagDescription}
  3 network-interface    {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription}
  4 elastic-ip           {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription}
  1 dhcp-options         {Amazon.EC2.Model.TagDescription}
  2 image                 {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription}
  3 vpc                   {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription}

```

範例 3：此範例顯示用於給定區域，且具有標籤 'auto-delete' 且值為 'no' 的所有資源

```
Get-EC2Tag -Region eu-west-1 -Filter @{"Name"="tag:auto-delete";Values="no"}
```

輸出：

Key	ResourceId	ResourceType	Value
---	-----	-----	-----
auto-delete	i-0f1bce234d5dd678b	instance	no
auto-delete	vol-01d234aa5678901a2	volume	no
auto-delete	vol-01234bfb5def6f7b8	volume	no
auto-delete	vol-01ccb23f4c5e67890	volume	no

範例 4：此範例會取得具有 'no' 值之標籤 'auto-delete' 的所有資源，並在下一個管道中進一步篩選，以僅剖析 'instance' 資源類型，最終為每個執行個體資源建立 'ThisInstance' 標籤，其值為執行個體 ID 本身

```

Get-EC2Tag -Region eu-west-1 -Filter @{"Name"="tag:auto-delete";Values="no"}
| Where-Object ResourceType -eq "instance" | ForEach-Object {New-EC2Tag -
ResourceId $_.ResourceId -Tag @{"Key"="ThisInstance";Value=$_.ResourceId}}

```

範例 5：此範例會擷取所有執行個體資源和 'Name' 索引鍵的標籤，並以資料表格式顯示

```

Get-EC2Tag -Filter @{"Name"="resource-
type";Values="instance"},@{"Name"="key";Values="Name"} | Select-Object ResourceId,
@{"Name"="Name-Tag";Expression={$PSItem.Value}} | Format-Table -AutoSize

```

輸出：

```
ResourceId      Name-Tag
-----
i-012e3cb4df567e1aa  jump1
i-01c23a45d6fc7a89f  repro-3
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeTags](#)。

## Tools for PowerShell V5

範例 1：此範例會擷取資源類型 'image' 的標籤

```
Get-EC2Tag -Filter @{"Name="resource-type";Values="image"}
```

輸出：

```
Key           ResourceId           ResourceType Value
---           -
Name          ami-0a123b4ccb567a8ea image             Win7-Imported
auto-delete  ami-0a123b4ccb567a8ea image             never
```

範例 2：此範例會擷取所有資源的所有標籤，並會依照資源類型分組

```
Get-EC2Tag | Group-Object resourcetype
```

輸出：

```
Count Name          Group
-----
     9 subnet      {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription...}
    53 instance    {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription...}
     3 route-table {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription}
     5 security-group {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription...}
```

```

30 volume                {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription...}
  1 internet-gateway     {Amazon.EC2.Model.TagDescription}
  3 network-interface    {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription}
  4 elastic-ip           {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription}
  1 dhcp-options         {Amazon.EC2.Model.TagDescription}
  2 image                {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription}
  3 vpc                  {Amazon.EC2.Model.TagDescription,
Amazon.EC2.Model.TagDescription, Amazon.EC2.Model.TagDescription}

```

範例 3：此範例顯示用於給定區域，且具有標籤 'auto-delete' 且值為 'no' 的所有資源

```
Get-EC2Tag -Region eu-west-1 -Filter @{"Name"="tag:auto-delete";Values="no"}
```

輸出：

Key	ResourceId	ResourceType	Value
---	-----	-----	-----
auto-delete	i-0f1bce234d5dd678b	instance	no
auto-delete	vol-01d234aa5678901a2	volume	no
auto-delete	vol-01234bfb5def6f7b8	volume	no
auto-delete	vol-01ccb23f4c5e67890	volume	no

範例 4：此範例會取得具有 'no' 值之標籤 'auto-delete' 的所有資源，並在下一個管道中進一步篩選，以僅剖析 'instance' 資源類型，最終為每個執行個體資源建立 'ThisInstance' 標籤，其值為執行個體 ID 本身

```
Get-EC2Tag -Region eu-west-1 -Filter @{"Name"="tag:auto-delete";Values="no"}
| Where-Object ResourceType -eq "instance" | ForEach-Object {New-EC2Tag -
ResourceId $_.ResourceId -Tag @{"Key"="ThisInstance";Value=$_.ResourceId}}
```

範例 5：此範例會擷取所有執行個體資源和 'Name' 索引鍵的標籤，並以資料表格式顯示

```
Get-EC2Tag -Filter @{"Name"="resource-
type";Values="instance"},@{"Name"="key";Values="Name"} | Select-Object ResourceId,
@{"Name"="Name-Tag";Expression={$PSItem.Value}} | Format-Table -AutoSize
```

輸出：

```
ResourceId          Name-Tag
-----
i-012e3cb4df567e1aa jump1
i-01c23a45d6fc7a89f repro-3
```

範例 6：此範例會驗證使用 DryRun 參數取得 EC2 標籤的許可權，而不會實際擷取。注意：如果成功，則會擲回例外狀況，這是預期的行為。

```
Get-EC2Tag -DryRun $true
```

輸出：

```
Get-EC2Tag: Request would have succeeded, but DryRun flag is set.
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeTags](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 DescribeVolumeAttribute 與 CLI

下列程式碼範例示範如何使用 DescribeVolumeAttribute。

CLI

AWS CLI

描述磁碟區屬性

此範例命令描述 ID 為 vol-049df61146c4d7901 的磁碟區 autoEnableIo 屬性。

命令：

```
aws ec2 describe-volume-attribute --volume-id vol-049df61146c4d7901 --  
attribute autoEnableIO
```

輸出：

```
{
  "AutoEnableIO": {
    "Value": false
  },
  "VolumeId": "vol-049df61146c4d7901"
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeVolumeAttribute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定之磁碟區的指定屬性。

```
Get-EC2VolumeAttribute -VolumeId vol-12345678 -Attribute AutoEnableIO
```

輸出：

AutoEnableIO	ProductCodes	VolumeId
False	{}	vol-12345678

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeVolumeAttribute](#)。

### Tools for PowerShell V5

範例 1：此範例描述指定之磁碟區的指定屬性。

```
Get-EC2VolumeAttribute -VolumeId vol-12345678 -Attribute AutoEnableIO
```

輸出：

AutoEnableIO	ProductCodes	VolumeId
False	{}	vol-12345678

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeVolumeAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeVolumeStatus` 與 CLI

下列程式碼範例示範如何使用 `DescribeVolumeStatus`。

### CLI

#### AWS CLI

描述單一磁碟區的狀態

此範例命令描述磁碟區 `vol-1234567890abcdef0` 的狀態。

命令：

```
aws ec2 describe-volume-status --volume-ids vol-1234567890abcdef0
```

輸出：

```
{
  "VolumeStatuses": [
    {
      "VolumeStatus": {
        "Status": "ok",
        "Details": [
          {
            "Status": "passed",
            "Name": "io-enabled"
          },
          {
            "Status": "not-applicable",
            "Name": "io-performance"
          }
        ]
      },
      "AvailabilityZone": "us-east-1a",
      "VolumeId": "vol-1234567890abcdef0",
      "Actions": [],
      "Events": []
    }
  ]
}
```

```
}
```

### 描述受損磁碟區的狀態

此範例命令描述所有受損磁碟區的狀態。在此範例輸出中，沒有受損磁碟區。

命令：

```
aws ec2 describe-volume-status --filters Name=volume-  
status.status,Values=impaired
```

輸出：

```
{  
  "VolumeStatuses": []  
}
```

如果您有狀態檢查失敗的磁碟區 (狀態受損)，請參閱《Amazon EC2 使用者指南》中的「使用受損磁碟區」。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeVolumeStatus](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定磁碟區的狀態。

```
Get-EC2VolumeStatus -VolumeId vol-12345678
```

輸出：

```
Actions          : {}  
AvailabilityZone : us-west-2a  
Events           : {}  
VolumeId         : vol-12345678  
VolumeStatus     : Amazon.EC2.Model.VolumeStatusInfo
```

```
(Get-EC2VolumeStatus -VolumeId vol-12345678).VolumeStatus
```

輸出：

Details	Status
-----	-----
{io-enabled, io-performance}	ok

```
(Get-EC2VolumeStatus -VolumeId vol-12345678).VolumeStatus.Details
```

輸出：

Name	Status
----	-----
io-enabled	passed
io-performance	not-applicable

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeVolumeStatus](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定磁碟區的狀態。

```
Get-EC2VolumeStatus -VolumeId vol-12345678
```

輸出：

```
Actions          : {}
AvailabilityZone : us-west-2a
Events           : {}
VolumeId         : vol-12345678
VolumeStatus     : Amazon.EC2.Model.VolumeStatusInfo
```

```
(Get-EC2VolumeStatus -VolumeId vol-12345678).VolumeStatus
```

輸出：

Details	Status
-----	-----
{io-enabled, io-performance}	ok

```
(Get-EC2VolumeStatus -VolumeId vol-12345678).VolumeStatus.Details
```

輸出：

Name	Status
----	-----
io-enabled	passed
io-performance	not-applicable

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeVolumeStatus](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeVolumes` 與 CLI

下列程式碼範例示範如何使用 `DescribeVolumes`。

CLI

AWS CLI

範例 1：描述磁碟區

下列 `describe-volumes` 範例描述目前區域中的指定磁碟區。

```
aws ec2 describe-volumes \  
  --volume-ids vol-049df61146c4d7901 vol-1234567890abcdef0
```

輸出：

```
{  
  "Volumes": [  
    {  
      "AvailabilityZone": "us-east-1a",  
      "Attachments": [  
        {  
          "AttachTime": "2013-12-18T22:35:00.000Z",  
          "InstanceId": "i-1234567890abcdef0",  
          "VolumeId": "vol-049df61146c4d7901",  
          "State": "attached",
```

```

        "DeleteOnTermination": true,
        "Device": "/dev/sda1"
    }
],
"Encrypted": true,
"KmsKeyId": "arn:aws:kms:us-east-2a:123456789012:key/8c5b2c63-
b9bc-45a3-a87a-5513eEXAMPLE,
"VolumeType": "gp2",
"VolumeId": "vol-049df61146c4d7901",
"State": "in-use",
"Iops": 100,
"SnapshotId": "snap-1234567890abcdef0",
"CreateTime": "2019-12-18T22:35:00.084Z",
"Size": 8
},
{
    "AvailabilityZone": "us-east-1a",
    "Attachments": [],
    "Encrypted": false,
    "VolumeType": "gp2",
    "VolumeId": "vol-1234567890abcdef0",
    "State": "available",
    "Iops": 300,
    "SnapshotId": "",
    "CreateTime": "2020-02-27T00:02:41.791Z",
    "Size": 100
}
]
}

```

## 範例 2：描述連接至特定執行個體的磁碟區

下列 `describe-volumes` 範例描述連接至指定執行個體的所有磁碟區，並設定為在執行個體終止時刪除。

```

aws ec2 describe-volumes \
  --region us-east-1 \
  --filters Name=attachment.instance-
id,Values=i-1234567890abcdef0 Name=attachment.delete-on-termination,Values=true

```

如需 `describe-volumes` 的輸出範例，請參閱範例 1。

## 範例 3：描述特定可用區域中的可用磁碟區

下列 `describe-volumes` 範例描述狀態為 `available`，且位於指定可用區域中的所有磁碟區。

```
aws ec2 describe-volumes \  
  --filters Name=status,Values=available Name=availability-zone,Values=us-east-1a
```

如需 `describe-volumes` 的輸出範例，請參閱範例 1。

#### 範例 4：根據標籤描述磁碟區

下列 `describe-volumes` 範例描述具有標籤索引鍵 `Name`，且開頭為 `Test` 的值的磁碟區。然後，系統會使用僅顯示磁碟區標籤和 ID 的查詢來篩選輸出。

```
aws ec2 describe-volumes \  
  --filters Name=tag:Name,Values=Test* \  
  --query "Volumes[*].{ID:VolumeId,Tag:Tags}"
```

輸出：

```
[  
  {  
    "Tag": [  
      {  
        "Value": "Test2",  
        "Key": "Name"  
      }  
    ],  
    "ID": "vol-1234567890abcdef0"  
  },  
  {  
    "Tag": [  
      {  
        "Value": "Test1",  
        "Key": "Name"  
      }  
    ],  
    "ID": "vol-049df61146c4d7901"  
  }  
]
```

如需使用標籤篩選條件的其他範例，請參閱《Amazon EC2 使用者指南》中的[使用標籤](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeVolumes](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的 EBS 磁碟區。

```
Get-EC2Volume -VolumeId vol-12345678
```

輸出：

```
Attachments      : {}
AvailabilityZone  : us-west-2c
CreateTime       : 7/17/2015 4:35:19 PM
Encrypted        : False
Iops             : 90
KmsKeyId         :
Size            : 30
SnapshotId      : snap-12345678
State           : in-use
Tags            : {}
VolumeId        : vol-12345678
VolumeType      : standard
```

範例 2：此範例描述狀態為 'available' 的 EBS 磁碟區。

```
Get-EC2Volume -Filter @{ Name="status"; Values="available" }
```

輸出：

```
Attachments      : {}
AvailabilityZone  : us-west-2c
CreateTime       : 12/21/2015 2:31:29 PM
Encrypted        : False
Iops             : 60
KmsKeyId         :
Size            : 20
SnapshotId      : snap-12345678
State           : available
Tags            : {}
```

```
VolumeId      : vol-12345678
VolumeType    : gp2
...
```

範例 3：此範例描述所有 EBS 磁碟區。

```
Get-EC2Volume
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeVolumes](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的 EBS 磁碟區。

```
Get-EC2Volume -VolumeId vol-12345678
```

輸出：

```
Attachments    : {}
AvailabilityZone : us-west-2c
CreateTime     : 7/17/2015 4:35:19 PM
Encrypted      : False
Iops           : 90
KmsKeyId       :
Size          : 30
SnapshotId     : snap-12345678
State         : in-use
Tags          : {}
VolumeId      : vol-12345678
VolumeType    : standard
```

範例 2：此範例描述狀態為 'available' 的 EBS 磁碟區。

```
Get-EC2Volume -Filter @{ Name="status"; Values="available" }
```

輸出：

```
Attachments    : {}
AvailabilityZone : us-west-2c
CreateTime     : 12/21/2015 2:31:29 PM
Encrypted      : False
```

```
Iops           : 60
KmsKeyId       :
Size           : 20
SnapshotId    : snap-12345678
State          : available
Tags           : {}
VolumeId      : vol-12345678
VolumeType    : gp2
...
```

範例 3：此範例描述所有 EBS 磁碟區。

```
Get-EC2Volume
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeVolumes](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeVpcAttribute` 與 CLI

下列程式碼範例示範如何使用 `DescribeVpcAttribute`。

### CLI

#### AWS CLI

描述 `enableDnsSupport` 屬性

此範例描述 `enableDnsSupport` 屬性。此屬性指出是否已針對 VPC 啟用 DNS 解析。如果此屬性為 `true`，Amazon DNS 伺服器會將您的執行個體的 DNS 主機名稱解析為對應的 IP 位址；否則將不會進行解析。

命令：

```
aws ec2 describe-vpc-attribute --vpc-id vpc-a01106c2 --attribute enableDnsSupport
```

輸出：

```
{
```

```
"VpcId": "vpc-a01106c2",
"EnableDnsSupport": {
  "Value": true
}
}
```

### 描述 enableDnsHostnames 屬性

此範例描述 enableDnsHostnames 屬性。此屬性指出 VPC 中啟動的執行個體是否會收到 DNS 主機名稱。如果此屬性為 true，該 VPC 中的執行個體會取得 DNS 主機名稱；否則將不會取得。

命令：

```
aws ec2 describe-vpc-attribute --vpc-id vpc-a01106c2 --
attribute enableDnsHostnames
```

輸出：

```
{
  "VpcId": "vpc-a01106c2",
  "EnableDnsHostnames": {
    "Value": true
  }
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeVpcAttribute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述 'enableDnsSupport' 屬性。

```
Get-EC2VpcAttribute -VpcId vpc-12345678 -Attribute enableDnsSupport
```

輸出：

```
EnableDnsSupport
-----
True
```

範例 2：此範例描述 'enableDnsHostnames' 屬性。

```
Get-EC2VpcAttribute -VpcId vpc-12345678 -Attribute enableDnsHostnames
```

輸出：

```
EnableDnsHostnames  
-----  
True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeVpcAttribute](#)。

## Tools for PowerShell V5

範例 1：此範例描述 'enableDnsSupport' 屬性。

```
Get-EC2VpcAttribute -VpcId vpc-12345678 -Attribute enableDnsSupport
```

輸出：

```
EnableDnsSupport  
-----  
True
```

範例 2：此範例描述 'enableDnsHostnames' 屬性。

```
Get-EC2VpcAttribute -VpcId vpc-12345678 -Attribute enableDnsHostnames
```

輸出：

```
EnableDnsHostnames  
-----  
True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeVpcAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeVpcClassicLink` 與 CLI

下列程式碼範例示範如何使用 `DescribeVpcClassicLink`。

### CLI

#### AWS CLI

描述 VPC 的 `ClassicLink` 狀態

此範例列出 `vpc-88888888` 的 `ClassicLink` 狀態。

命令：

```
aws ec2 describe-vpc-classic-link --vpc-id vpc-88888888
```

輸出：

```
{
  "Vpcs": [
    {
      "ClassicLinkEnabled": true,
      "VpcId": "vpc-88888888",
      "Tags": [
        {
          "Value": "classiclinkvpc",
          "Key": "Name"
        }
      ]
    }
  ]
}
```

此範例只列出針對 `Classiclink` 啟用 VPC (`is-classic-link-enabled` 的篩選值設定為 `true`)。

命令：

```
aws ec2 describe-vpc-classic-link --filter "Name=is-classic-link-enabled,Values=true"
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeVpcClassicLink](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：上述範例傳回具有該區域 ClassicLinkEnabled 狀態的所有 VPC

```
Get-EC2VpcClassicLink -Region eu-west-1
```

輸出：

ClassicLinkEnabled	Tags	VpcId
False	{Name}	vpc-0fc1ff23f45b678eb
False	{}	vpc-01e23c4a5d6db78e9
False	{Name}	vpc-0123456b078b9d01f
False	{}	vpc-12cf3b4f
False	{Name}	vpc-0b12d3456a7e8901d

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeVpcClassicLink](#)。

### Tools for PowerShell V5

範例 1：上述範例傳回具有該區域 ClassicLinkEnabled 狀態的所有 VPC

```
Get-EC2VpcClassicLink -Region eu-west-1
```

輸出：

ClassicLinkEnabled	Tags	VpcId
False	{Name}	vpc-0fc1ff23f45b678eb
False	{}	vpc-01e23c4a5d6db78e9
False	{Name}	vpc-0123456b078b9d01f
False	{}	vpc-12cf3b4f
False	{Name}	vpc-0b12d3456a7e8901d

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeVpcClassicLink](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeVpcClassicLinkDnsSupport` 與 CLI

下列程式碼範例示範如何使用 `DescribeVpcClassicLinkDnsSupport`。

### CLI

#### AWS CLI

描述 VPC 的 ClassicLink DNS 支援

此範例描述所有 VPC 的 ClassicLink DNS 支援狀態。

命令：

```
aws ec2 describe-vpc-classic-link-dns-support
```

輸出：

```
{
  "Vpcs": [
    {
      "VpcId": "vpc-88888888",
      "ClassicLinkDnsSupported": true
    },
    {
      "VpcId": "vpc-1a2b3c4d",
      "ClassicLinkDnsSupported": false
    }
  ]
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeVpcClassicLinkDnsSupport](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例描述區域 eu-west-1 的 VPC 的 ClassicLink DNS 支援狀態

```
Get-EC2VpcClassicLinkDnsSupport -VpcId vpc-0b12d3456a7e8910d -Region eu-west-1
```

輸出：

```
ClassicLinkDnsSupported VpcId
-----
False                   vpc-0b12d3456a7e8910d
False                   vpc-12cf3b4f
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeVpcClassicLinkDnsSupport](#)。

## Tools for PowerShell V5

範例 1：此範例描述區域 eu-west-1 的 VPC 的 ClassicLink DNS 支援狀態

```
Get-EC2VpcClassicLinkDnsSupport -VpcId vpc-0b12d3456a7e8910d -Region eu-west-1
```

輸出：

```
ClassicLinkDnsSupported VpcId
-----
False                   vpc-0b12d3456a7e8910d
False                   vpc-12cf3b4f
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeVpcClassicLinkDnsSupport](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribeVpcEndpointServices** 與 CLI

下列程式碼範例示範如何使用 DescribeVpcEndpointServices。

CLI

AWS CLI

範例 1：描述所有 VPC 端點服務

下列describe-vpc-endpoint-services範例列出 AWS 區域的所有 VPC 端點服務。

```
aws ec2 describe-vpc-endpoint-services
```

輸出：

```
{
  "ServiceDetails": [
    {
      "ServiceType": [
        {
          "ServiceType": "Gateway"
        }
      ],
      "AcceptanceRequired": false,
      "ServiceName": "com.amazonaws.us-east-1.dynamodb",
      "VpcEndpointPolicySupported": true,
      "Owner": "amazon",
      "AvailabilityZones": [
        "us-east-1a",
        "us-east-1b",
        "us-east-1c",
        "us-east-1d",
        "us-east-1e",
        "us-east-1f"
      ],
      "BaseEndpointDnsNames": [
        "dynamodb.us-east-1.amazonaws.com"
      ]
    },
    {
      "ServiceType": [
        {
          "ServiceType": "Interface"
        }
      ],
      "PrivateDnsName": "ec2.us-east-1.amazonaws.com",
      "ServiceName": "com.amazonaws.us-east-1.ec2",
      "VpcEndpointPolicySupported": false,
      "Owner": "amazon",
      "AvailabilityZones": [
        "us-east-1a",
        "us-east-1b",

```

```

        "us-east-1c",
        "us-east-1d",
        "us-east-1e",
        "us-east-1f"
    ],
    "AcceptanceRequired": false,
    "BaseEndpointDnsNames": [
        "ec2.us-east-1.vpce.amazonaws.com"
    ]
},
{
    "ServiceType": [
        {
            "ServiceType": "Interface"
        }
    ],
    "PrivateDnsName": "ssm.us-east-1.amazonaws.com",
    "ServiceName": "com.amazonaws.us-east-1.ssm",
    "VpcEndpointPolicySupported": true,
    "Owner": "amazon",
    "AvailabilityZones": [
        "us-east-1a",
        "us-east-1b",
        "us-east-1c",
        "us-east-1d",
        "us-east-1e"
    ],
    "AcceptanceRequired": false,
    "BaseEndpointDnsNames": [
        "ssm.us-east-1.vpce.amazonaws.com"
    ]
}
],
"ServiceNames": [
    "com.amazonaws.us-east-1.dynamodb",
    "com.amazonaws.us-east-1.ec2",
    "com.amazonaws.us-east-1.ec2messages",
    "com.amazonaws.us-east-1.elasticloadbalancing",
    "com.amazonaws.us-east-1.kinesis-streams",
    "com.amazonaws.us-east-1.s3",
    "com.amazonaws.us-east-1.ssm"
]
}

```

## 範例 2：描述端點服務的詳細資訊

下列 `describe-vpc-endpoint-services` 範例列出 Amazon S3 介面端點服務的詳細資訊。

```
aws ec2 describe-vpc-endpoint-services \
  --filter 'Name=service-type,Values=Interface' Name=service-
  name,Values=com.amazonaws.us-east-1.s3
```

輸出：

```
{
  "ServiceDetails": [
    {
      "ServiceName": "com.amazonaws.us-east-1.s3",
      "ServiceId": "vpce-svc-081d84efcdEXAMPLE",
      "ServiceType": [
        {
          "ServiceType": "Interface"
        }
      ],
      "AvailabilityZones": [
        "us-east-1a",
        "us-east-1b",
        "us-east-1c",
        "us-east-1d",
        "us-east-1e",
        "us-east-1f"
      ],
      "Owner": "amazon",
      "BaseEndpointDnsNames": [
        "s3.us-east-1.vpce.amazonaws.com"
      ],
      "VpcEndpointPolicySupported": true,
      "AcceptanceRequired": false,
      "ManagesVpcEndpoints": false,
      "Tags": []
    }
  ],
  "ServiceNames": [
    "com.amazonaws.us-east-1.s3"
  ]
}
```

如需詳細資訊，請參閱《AWS PrivateLink 使用者指南》中的[檢視可用的 AWS 服務名稱](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeVpcEndpointServices](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述具有給定篩選條件的 EC2 VPC 端點服務，此案例為 com.amazonaws.eu-west-1.ecs。此外，它還會擴展 ServiceDetails 屬性，並顯示詳細資訊

```
Get-EC2VpcEndpointService -Region eu-west-1 -MaxResult 5 -Filter @{"Name"="service-name";Values="com.amazonaws.eu-west-1.ecs"} | Select-Object -ExpandProperty ServiceDetails
```

輸出：

```
AcceptanceRequired      : False
AvailabilityZones       : {eu-west-1a, eu-west-1b, eu-west-1c}
BaseEndpointDnsNames   : {ecs.eu-west-1.vpce.amazonaws.com}
Owner                   : amazon
PrivateDnsName          : ecs.eu-west-1.amazonaws.com
ServiceName             : com.amazonaws.eu-west-1.ecs
ServiceType             : {Amazon.EC2.Model.ServiceTypeDetail}
VpcEndpointPolicySupported : False
```

範例 2：此範例會擷取所有 EC2 VPC 端點服務，並傳回符合 "ssm" 的 ServiceNames

```
Get-EC2VpcEndpointService -Region eu-west-1 | Select-Object -ExpandProperty Servicenames | Where-Object { -match "ssm"}
```

輸出：

```
com.amazonaws.eu-west-1.ssm
com.amazonaws.eu-west-1.ssmmessages
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeVpcEndpointServices](#)。

## Tools for PowerShell V5

範例 1：此範例描述具有給定篩選條件的 EC2 VPC 端點服務，此案例為 `com.amazonaws.eu-west-1.ecs`。此外，它還會擴展 `ServiceDetails` 屬性，並顯示詳細資訊

```
Get-EC2VpcEndpointService -Region eu-west-1 -MaxResult 5 -Filter @{"Name"="service-name";Values="com.amazonaws.eu-west-1.ecs"} | Select-Object -ExpandProperty ServiceDetails
```

輸出：

```
AcceptanceRequired      : False
AvailabilityZones       : {eu-west-1a, eu-west-1b, eu-west-1c}
BaseEndpointDnsNames   : {ecs.eu-west-1.vpce.amazonaws.com}
Owner                   : amazon
PrivateDnsName         : ecs.eu-west-1.amazonaws.com
ServiceName             : com.amazonaws.eu-west-1.ecs
ServiceType             : {Amazon.EC2.Model.ServiceTypeDetail}
VpcEndpointPolicySupported : False
```

範例 2：此範例會擷取所有 EC2 VPC 端點服務，並傳回符合 "ssm" 的 `ServiceNames`

```
Get-EC2VpcEndpointService -Region eu-west-1 | Select-Object -ExpandProperty Servicenames | Where-Object { -match "ssm" }
```

輸出：

```
com.amazonaws.eu-west-1.ssm
com.amazonaws.eu-west-1.ssmmessages
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeVpcEndpointServices](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DescribeVpcEndpoints` 與 CLI

下列程式碼範例示範如何使用 `DescribeVpcEndpoints`。



```

    "SubnetIds": [
      "subnet-d6fcaa8d",
      "subnet-7b16de0c"
    ],
    "PrivateDnsEnabled": false,
    "State": "available",
    "ServiceName": "com.amazonaws.us-east-1.elasticloadbalancing",
    "RouteTableIds": [],
    "Groups": [
      {
        "GroupName": "default",
        "GroupId": "sg-54e8bf31"
      }
    ],
    "VpcEndpointId": "vpce-0f89a33420c1931d7",
    "VpcEndpointType": "Interface",
    "CreationTimestamp": "2017-09-05T17:55:27.583Z",
    "DnsEntries": [
      {
        "HostedZoneId": "Z7HUB22UULQXV",
        "DnsName": "vpce-0f89a33420c1931d7-
bluzidnv.elasticloadbalancing.us-east-1.vpce.amazonaws.com"
      },
      {
        "HostedZoneId": "Z7HUB22UULQXV",
        "DnsName": "vpce-0f89a33420c1931d7-bluzidnv-us-
east-1b.elasticloadbalancing.us-east-1.vpce.amazonaws.com"
      },
      {
        "HostedZoneId": "Z7HUB22UULQXV",
        "DnsName": "vpce-0f89a33420c1931d7-bluzidnv-us-
east-1a.elasticloadbalancing.us-east-1.vpce.amazonaws.com"
      }
    ],
    "OwnerId": "123456789012"
  },
  {
    "VpcEndpointId": "vpce-aabbaabbaabbaabba",
    "VpcEndpointType": "GatewayLoadBalancer",
    "VpcId": "vpc-111122223333aabbc",
    "ServiceName": "com.amazonaws.vpce.us-east-1.vpce-
svc-123123a1c43abc123",
    "State": "available",
    "SubnetIds": [

```

```

        "subnet-0011aabbcc2233445"
    ],
    "RequesterManaged": false,
    "NetworkInterfaceIds": [
        "eni-01010120203030405"
    ],
    "CreationTimestamp": "2020-11-11T08:06:03.522Z",
    "Tags": [],
    "OwnerId": "123456789012"
    }
]
}

```

如需詳細資訊，請參閱《AWS PrivateLink 使用者指南》中的[概念](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeVpcEndpoints](#)。

## PowerShell

### Tools for PowerShell V4

**範例 1：**此範例描述區域 eu-west-1 的一或多個 VPC 端點。然後，透過管道將輸出傳輸到下一個命令，其會選取 VpcEndpointId 屬性，並將陣列 VPC ID 傳回為字串陣列

```
Get-EC2VpcEndpoint -Region eu-west-1 | Select-Object -ExpandProperty
VpcEndpointId
```

輸出：

```
vpce-01a2ab3f4f5cc6f7d
vpce-01d2b345a6787890b
vpce-0012e34d567890e12
vpce-0c123db4567890123
```

**範例 2：**此範例描述區域 eu-west-1 的所有 vpc 端點，並選取 VpcEndpointId、VpcId、ServiceName 和 PrivateDnsEnabled 屬性以表格形式呈現

```
Get-EC2VpcEndpoint -Region eu-west-1 | Select-Object VpcEndpointId, VpcId,
ServiceName, PrivateDnsEnabled | Format-Table -AutoSize
```

輸出：

VpcEndpointId	VpcId	ServiceName
vpce-02a2ab2f2f2cc2f2d	vpc-0fc6ff46f65b039eb	com.amazonaws.eu-west-1.ssm
vpce-01d1b111a1114561b	vpc-0fc6ff46f65b039eb	com.amazonaws.eu-west-1.ec2
vpce-0011e23d45167e838	vpc-0fc6ff46f65b039eb	com.amazonaws.eu-west-1.ec2messages
vpce-0c123db4567890123	vpc-0fc6ff46f65b039eb	com.amazonaws.eu-west-1.ssmessages

範例 3：此範例會將 VPC 端點 vpce-01a2ab3f4f5cc6f7d 的政策文件，匯出至 json 檔案

```
Get-EC2VpcEndpoint -Region eu-west-1 -VpcEndpointId vpce-01a2ab3f4f5cc6f7d |
Select-Object -expand PolicyDocument | Out-File vpce_policyDocument.json
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeVpcEndpoints](#)。

## Tools for PowerShell V5

範例 1：此範例描述區域 eu-west-1 的一或多個 VPC 端點。然後，透過管道將輸出傳輸到下一個命令，其會選取 VpcEndpointId 屬性，並將陣列 VPC ID 傳回為字串陣列

```
Get-EC2VpcEndpoint -Region eu-west-1 | Select-Object -ExpandProperty
VpcEndpointId
```

輸出：

```
vpce-01a2ab3f4f5cc6f7d
vpce-01d2b345a6787890b
vpce-0012e34d567890e12
vpce-0c123db4567890123
```

範例 2：此範例描述區域 eu-west-1 的所有 vpc 端點，並選取 VpcEndpointId、VpcId、ServiceName 和 PrivateDnsEnabled 屬性以表格形式呈現

```
Get-EC2VpcEndpoint -Region eu-west-1 | Select-Object VpcEndpointId, VpcId,
ServiceName, PrivateDnsEnabled | Format-Table -AutoSize
```

輸出：

```

VpcEndpointId      VpcId      ServiceName
PrivateDnsEnabled
-----
-----
vpce-02a2ab2f2f2cc2f2d vpc-0fc6ff46f65b039eb com.amazonaws.eu-west-1.ssm
      True
vpce-01d1b111a1114561b vpc-0fc6ff46f65b039eb com.amazonaws.eu-west-1.ec2
      True
vpce-0011e23d45167e838 vpc-0fc6ff46f65b039eb com.amazonaws.eu-west-1.ec2messages
      True
vpce-0c123db4567890123 vpc-0fc6ff46f65b039eb com.amazonaws.eu-west-1.ssmmessages
      True

```

範例 3：此範例會將 VPC 端點 vpce-01a2ab3f4f5cc6f7d 的政策文件，匯出至 json 檔案

```

Get-EC2VpcEndpoint -Region eu-west-1 -VpcEndpointId vpce-01a2ab3f4f5cc6f7d |
Select-Object -expand PolicyDocument | Out-File vpce_policyDocument.json

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeVpcEndpoints](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DescribeVpcs 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DescribeVpcs。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)
- [開始使用 Amazon VPC](#)
- [開始使用 Transit Gateway](#)
- [開始使用 VPC IPAM](#)

## .NET

### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Get the default VPC for the account.
/// </summary>
/// <returns>The default VPC object.</returns>
public async Task<Vpc> GetDefaultVpc()
{
    try
    {
        var vpcResponse = await _amazonEc2.DescribeVpcsAsync(
            new DescribeVpcsRequest()
            {
                Filters = new List<Amazon.EC2.Model.Filter>()
                {
                    new("is-default", new List<string>() { "true" })
                }
            });
        return vpcResponse.Vpcs[0];
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "UnauthorizedOperation")
        {
            _logger.LogError(ec2Exception, $"You do not have the necessary
permissions to describe VPCs.");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(ex, $"An error occurred while describing the vpcs.:
{ex.Message}");
    }
}
```

```
        throw;
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DescribeVpcs](#)。

## CLI

### AWS CLI

#### 範例 1：描述所有 VPC

下列 `describe-vpcs` 範例會擷取有關您 VPC 的詳細資訊。

```
aws ec2 describe-vpcs
```

輸出：

```
{
  "Vpcs": [
    {
      "CidrBlock": "30.1.0.0/16",
      "DhcpOptionsId": "dopt-19edf471",
      "State": "available",
      "VpcId": "vpc-0e9801d129EXAMPLE",
      "OwnerId": "111122223333",
      "InstanceTenancy": "default",
      "CidrBlockAssociationSet": [
        {
          "AssociationId": "vpc-cidr-assoc-062c64cfafEXAMPLE",
          "CidrBlock": "30.1.0.0/16",
          "CidrBlockState": {
            "State": "associated"
          }
        }
      ],
      "IsDefault": false,
      "Tags": [
        {
          "Key": "Name",
          "Value": "Not Shared"
        }
      ]
    }
  ]
}
```

```

    ]
  },
  {
    "CidrBlock": "10.0.0.0/16",
    "DhcpOptionsId": "dopt-19edf471",
    "State": "available",
    "VpcId": "vpc-06e4ab6c6cEXAMPLE",
    "OwnerId": "222222222222",
    "InstanceTenancy": "default",
    "CidrBlockAssociationSet": [
      {
        "AssociationId": "vpc-cidr-assoc-00b17b4eddEXAMPLE",
        "CidrBlock": "10.0.0.0/16",
        "CidrBlockState": {
          "State": "associated"
        }
      }
    ],
    "IsDefault": false,
    "Tags": [
      {
        "Key": "Name",
        "Value": "Shared VPC"
      }
    ]
  }
]
}

```

## 範例 2：描述指定的 VPC

下列 `describe-vpcs` 範例會擷取指定 VPC 的詳細資訊。

```

aws ec2 describe-vpcs \
  --vpc-ids vpc-06e4ab6c6cEXAMPLE

```

輸出：

```

{
  "Vpcs": [
    {
      "CidrBlock": "10.0.0.0/16",
      "DhcpOptionsId": "dopt-19edf471",

```

```
    "State": "available",
    "VpcId": "vpc-06e4ab6c6cEXAMPLE",
    "OwnerId": "111122223333",
    "InstanceTenancy": "default",
    "CidrBlockAssociationSet": [
      {
        "AssociationId": "vpc-cidr-assoc-00b17b4eddEXAMPLE",
        "CidrBlock": "10.0.0.0/16",
        "CidrBlockState": {
          "State": "associated"
        }
      }
    ],
    "IsDefault": false,
    "Tags": [
      {
        "Key": "Name",
        "Value": "Shared VPC"
      }
    ]
  }
]
```

- 如需 API 的詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeVpcs](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
const client = new EC2Client({});
const { Vpcs } = await client.send(
  new DescribeVpcsCommand({
    Filters: [{ Name: "is-default", Values: ["true"] }]},
  ));
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DescribeVpcs](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的 VPC。

```
Get-EC2Vpc -VpcId vpc-12345678
```

輸出：

```
CidrBlock      : 10.0.0.0/16
DhcpOptionsId  : dopt-1a2b3c4d
InstanceTenancy : default
IsDefault      : False
State          : available
Tags           : {Name}
VpcId          : vpc-12345678
```

範例 2：此範例描述預設 VPC (每個區域只能有一個)。如果您的帳戶在此區域中支援 EC2-Classic，則沒有預設 VPC。

```
Get-EC2Vpc -Filter @{"Name"="isDefault"; Values="true"}
```

輸出：

```
CidrBlock      : 172.31.0.0/16
DhcpOptionsId  : dopt-12345678
InstanceTenancy : default
IsDefault      : True
State          : available
Tags           : {}
VpcId          : vpc-45678901
```

範例 3：此範例描述符合指定篩選條件的 VPC (即具有符合值 '10.0.0.0/16' 且處於 'available' 狀態的 CIDR)。

```
Get-EC2Vpc -Filter @{{Name="cidr";  
  Values="10.0.0.0/16"},@{{Name="state";Values="available"}}
```

範例 4：此範例描述您的所有 VPC。

```
Get-EC2Vpc
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeVpcs](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的 VPC。

```
Get-EC2Vpc -VpcId vpc-12345678
```

輸出：

```
CidrBlock      : 10.0.0.0/16  
DhcpOptionsId  : dopt-1a2b3c4d  
InstanceTenancy : default  
IsDefault      : False  
State          : available  
Tags           : {Name}  
VpcId          : vpc-12345678
```

範例 2：此範例描述預設 VPC (每個區域只能有一個)。如果您的帳戶在此區域中支援 EC2-Classic，則沒有預設 VPC。

```
Get-EC2Vpc -Filter @{{Name="isDefault"; Values="true"}}
```

輸出：

```
CidrBlock      : 172.31.0.0/16  
DhcpOptionsId  : dopt-12345678  
InstanceTenancy : default  
IsDefault      : True  
State          : available  
Tags           : {}  
VpcId          : vpc-45678901
```

範例 3：此範例描述符合指定篩選條件的 VPC (即具有符合值 '10.0.0.0/16' 且處於 'available' 狀態的 CIDR)。

```
Get-EC2Vpc -Filter @{"Name"="cidr";  
  Values="10.0.0.0/16"},@{"Name"="state";Values="available"}
```

範例 4：此範例描述您的所有 VPC。

```
Get-EC2Vpc
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeVpcs](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class AutoScalingWrapper:  
    """  
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.  
    """  
  
    def __init__(  
        self,  
        resource_prefix: str,  
        inst_type: str,  
        ami_param: str,  
        autoscaling_client: boto3.client,  
        ec2_client: boto3.client,  
        ssm_client: boto3.client,  
        iam_client: boto3.client,  
    ):  
        """  
        Initializes the AutoScaler class with the necessary parameters.
```

```

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
        self.ssm_client = ssm_client
        self.iam_client = iam_client
        sts_client = boto3.client("sts")
        self.account_id = sts_client.get_caller_identity()["Account"]

        self.key_pair_name = f"{resource_prefix}-key-pair"
        self.launch_template_name = f"{resource_prefix}-template-"
        self.group_name = f"{resource_prefix}-group"

        # Happy path
        self.instance_policy_name = f"{resource_prefix}-pol"
        self.instance_role_name = f"{resource_prefix}-role"
        self.instance_profile_name = f"{resource_prefix}-prof"

        # Failure mode
        self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
        self.bad_creds_role_name = f"{resource_prefix}-bc-role"
        self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

    def get_default_vpc(self) -> Dict[str, Any]:
        """
        Gets the default VPC for the account.

        :return: Data about the default VPC.
        """
        try:
            response = self.ec2_client.describe_vpcs(
                Filters=[{"Name": "is-default", "Values": ["true"]}])

```

```
    )
except ClientError as err:
    error_code = err.response["Error"]["Code"]
    log.error("Failed to retrieve the default VPC.")
    if error_code == "UnauthorizedOperation":
        log.error(
            "You do not have the necessary permissions to describe VPCs.
"
            "Ensure that your AWS IAM user or role has the correct
permissions."
        )
    elif error_code == "InvalidParameterValue":
        log.error(
            "One or more parameters are invalid. Check the request
parameters."
        )

    log.error(f"Full error:\n\t{err}")
else:
    if "Vpcs" in response and response["Vpcs"]:
        log.info(f"Retrieved default VPC: {response['Vpcs'][0]
['VpcId']}")
        return response["Vpcs"][0]
    else:
        pass
```

- 如需 API 的詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DescribeVpcs](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribeVpnConnections** 與 CLI

下列程式碼範例示範如何使用 DescribeVpnConnections。

CLI

AWS CLI

範例 1：描述您的 VPN 連線

下列 `describe-vpn-connections` 範例描述所有 Site-to-Site VPN 連線。

```
aws ec2 describe-vpn-connections
```

輸出：

```
{
  "VpnConnections": [
    {
      "CustomerGatewayConfiguration": "...configuration information...",
      "CustomerGatewayId": "cgw-01234567abcde1234",
      "Category": "VPN",
      "State": "available",
      "Type": "ipsec.1",
      "VpnConnectionId": "vpn-1122334455aabbccd",
      "TransitGatewayId": "tgw-00112233445566aab",
      "Options": {
        "EnableAcceleration": false,
        "StaticRoutesOnly": true,
        "LocalIpv4NetworkCidr": "0.0.0.0/0",
        "RemoteIpv4NetworkCidr": "0.0.0.0/0",
        "TunnelInsideIpVersion": "ipv4"
      },
      "Routes": [],
      "Tags": [
        {
          "Key": "Name",
          "Value": "CanadaVPN"
        }
      ],
      "VgwTelemetry": [
        {
          "AcceptedRouteCount": 0,
          "LastStatusChange": "2020-07-29T10:35:11.000Z",
          "OutsideIpAddress": "203.0.113.3",
          "Status": "DOWN",
          "StatusMessage": ""
        },
        {
          "AcceptedRouteCount": 0,
          "LastStatusChange": "2020-09-02T09:09:33.000Z",
          "OutsideIpAddress": "203.0.113.5",
          "Status": "UP",

```

```

        "StatusMessage": ""
      }
    ]
  }
}

```

如需詳細資訊，請參閱[AWS 《Site-to-Site VPN 使用者指南》](#)中的 [HowSite-to-Site VPN 運作](#)。AWS Site-to-Site

範例 2：描述可用的 VPN 連線

下列 describe-vpn-connections 範例描述狀態為 available 的 Site-to-Site VPN 連接。

```

aws ec2 describe-vpn-connections \
  --filters "Name=state,Values=available"

```

如需詳細資訊，請參閱[AWS 《Site-to-Site VPN 使用者指南》](#)中的 [HowSite-to-Site VPN 運作](#)。AWS Site-to-Site

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeVpnConnections](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的 VPN 連線。

```

Get-EC2VpnConnection -VpnConnectionId vpn-12345678

```

輸出：

```

CustomerGatewayConfiguration : [XML document]
CustomerGatewayId           : cgw-1a2b3c4d
Options                     : Amazon.EC2.Model.VpnConnectionOptions
Routes                      : {Amazon.EC2.Model.VpnStaticRoute}
State                       : available
Tags                       : {}
Type                       : ipsec.1
VgwTelemetry               : {Amazon.EC2.Model.VgwTelemetry,
  Amazon.EC2.Model.VgwTelemetry}
VpnConnectionId           : vpn-12345678

```

```
VpnGatewayId           : vgw-1a2b3c4d
```

範例 2：此範例描述狀態為待處理或可用的任何 VPN 連線。

```
$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "state"
$filter.Values = @( "pending", "available" )

Get-EC2VpnConnection -Filter $filter
```

範例 3：此範例描述所有 VPN 連線。

```
Get-EC2VpnConnection
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeVpnConnections](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的 VPN 連線。

```
Get-EC2VpnConnection -VpnConnectionId vpn-12345678
```

輸出：

```
CustomerGatewayConfiguration : [XML document]
CustomerGatewayId           : cgw-1a2b3c4d
Options                     : Amazon.EC2.Model.VpnConnectionOptions
Routes                      : {Amazon.EC2.Model.VpnStaticRoute}
State                       : available
Tags                        : {}
Type                        : ipsec.1
VgwTelemetry                : {Amazon.EC2.Model.VgwTelemetry,
  Amazon.EC2.Model.VgwTelemetry}
VpnConnectionId            : vpn-12345678
VpnGatewayId               : vgw-1a2b3c4d
```

範例 2：此範例描述狀態為待處理或可用的任何 VPN 連線。

```
$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "state"
$filter.Values = @( "pending", "available" )
```

```
Get-EC2VpnConnection -Filter $filter
```

範例 3：此範例描述所有 VPN 連線。

```
Get-EC2VpnConnection
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeVpnConnections](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DescribeVpnGateways** 與 CLI

下列程式碼範例示範如何使用 DescribeVpnGateways。

### CLI

#### AWS CLI

描述您的虛擬私有閘道

此範例描述您的虛擬私有閘道。

命令：

```
aws ec2 describe-vpn-gateways
```

輸出：

```
{
  "VpnGateways": [
    {
      "State": "available",
      "Type": "ipsec.1",
      "VpnGatewayId": "vgw-f211f09b",
      "VpcAttachments": [
        {
          "State": "attached",
          "VpcId": "vpc-98eb5ef5"
        }
      ]
    }
  ]
}
```

```

    }
  ]
},
{
  "State": "available",
  "Type": "ipsec.1",
  "VpnGatewayId": "vgw-9a4cacf3",
  "VpcAttachments": [
    {
      "State": "attaching",
      "VpcId": "vpc-a01106c2"
    }
  ]
}
]
}
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DescribeVpnGateways](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例描述指定的虛擬私有閘道。

```
Get-EC2VpnGateway -VpnGatewayId vgw-1a2b3c4d
```

輸出：

```

AvailabilityZone :
State            : available
Tags            : {}
Type            : ipsec.1
VpcAttachments  : {vpc-12345678}
VpnGatewayId    : vgw-1a2b3c4d

```

範例 2：此範例描述狀態為待處理或可用的任何虛擬私有閘道。

```

$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "state"
$filter.Values = @( "pending", "available" )

```

```
Get-EC2VpnGateway -Filter $filter
```

範例 3：此範例描述您所有的虛擬私有閘道。

```
Get-EC2VpnGateway
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DescribeVpnGateways](#)。

## Tools for PowerShell V5

範例 1：此範例描述指定的虛擬私有閘道。

```
Get-EC2VpnGateway -VpnGatewayId vgw-1a2b3c4d
```

輸出：

```
AvailabilityZone :  
State           : available  
Tags            : {}  
Type            : ipsec.1  
VpcAttachments : {vpc-12345678}  
VpnGatewayId   : vgw-1a2b3c4d
```

範例 2：此範例描述狀態為待處理或可用的任何虛擬私有閘道。

```
$filter = New-Object Amazon.EC2.Model.Filter  
$filter.Name = "state"  
$filter.Values = @( "pending", "available" )  
  
Get-EC2VpnGateway -Filter $filter
```

範例 3：此範例描述您所有的虛擬私有閘道。

```
Get-EC2VpnGateway
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DescribeVpnGateways](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DetachInternetGateway` 與 CLI

下列程式碼範例示範如何使用 `DetachInternetGateway`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

### CLI

#### AWS CLI

將網際網路閘道自 VPC 分離

下列 `detach-internet-gateway` 範例會將指定的網際網路閘道與特定 VPC 分開。

```
aws ec2 detach-internet-gateway \  
  --internet-gateway-id igw-0d0fb496b3EXAMPLE \  
  --vpc-id vpc-0a60eb65b4EXAMPLE
```

此命令不會產生輸出。

如需詳細資訊，請參閱《Amazon VPC 使用者指南》中的[網際網路閘道](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DetachInternetGateway](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會將指定的網際網路閘道與指定的 VPC 分開。

```
Dismount-EC2InternetGateway -InternetGatewayId igw-1a2b3c4d -VpcId vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DetachInternetGateway](#)。

#### Tools for PowerShell V5

範例 1：此範例會將指定的網際網路閘道與指定的 VPC 分開。

```
Dismount-EC2InternetGateway -InternetGatewayId igw-1a2b3c4d -VpcId vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DetachInternetGateway](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DetachNetworkInterface** 與 CLI

下列程式碼範例示範如何使用 `DetachNetworkInterface`。

### CLI

#### AWS CLI

從執行個體分離網路介面

此範例會將指定的網路介面與指定的執行個體分開。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 detach-network-interface --attachment-id eni-attach-66c4350a
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DetachNetworkInterface](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會移除網路介面與執行個體之間的指定連接。

```
Dismount-EC2NetworkInterface -AttachmentId eni-attach-1a2b3c4d -Force
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DetachNetworkInterface](#)。

#### Tools for PowerShell V5

範例 1：此範例會移除網路介面與執行個體之間的指定連接。

```
Dismount-EC2NetworkInterface -AttachmentId eni-attach-1a2b3c4d -Force
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DetachNetworkInterface](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DetachVolume** 與 CLI

下列程式碼範例示範如何使用 DetachVolume。

### CLI

#### AWS CLI

將磁碟區與執行個體分開

此範例命令會將磁碟區 (vol-049df61146c4d7901) 與其連接的執行個體分開。

命令：

```
aws ec2 detach-volume --volume-id vol-1234567890abcdef0
```

輸出：

```
{
  "AttachTime": "2014-02-27T19:23:06.000Z",
  "InstanceId": "i-1234567890abcdef0",
  "VolumeId": "vol-049df61146c4d7901",
  "State": "detaching",
  "Device": "/dev/sdb"
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DetachVolume](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會分開指定的磁碟區。

```
Dismount-EC2Volume -VolumeId vol-12345678
```

輸出：

```
AttachTime      : 12/22/2015 1:53:58 AM
DeleteOnTermination : False
Device          : /dev/sdh
InstanceId      : i-1a2b3c4d
State           : detaching
VolumeId       : vol-12345678
```

範例 2：您也可以指定執行個體 ID 和裝置名稱，確保您分開的是正確的磁碟區。

```
Dismount-EC2Volume -VolumeId vol-12345678 -InstanceId i-1a2b3c4d -Device /dev/sdh
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DetachVolume](#)。

## Tools for PowerShell V5

範例 1：此範例會分開指定的磁碟區。

```
Dismount-EC2Volume -VolumeId vol-12345678
```

輸出：

```
AttachTime      : 12/22/2015 1:53:58 AM
DeleteOnTermination : False
Device          : /dev/sdh
InstanceId      : i-1a2b3c4d
State           : detaching
VolumeId       : vol-12345678
```

範例 2：您也可以指定執行個體 ID 和裝置名稱，確保您分開的是正確的磁碟區。

```
Dismount-EC2Volume -VolumeId vol-12345678 -InstanceId i-1a2b3c4d -Device /dev/sdh
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DetachVolume](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DetachVpnGateway` 與 CLI

下列程式碼範例示範如何使用 `DetachVpnGateway`。

### CLI

#### AWS CLI

將虛擬私有閘道從 VPC 分開

此範例會將指定的虛擬私有閘道與指定的 VPC 分開。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 detach-vpn-gateway --vpn-gateway-id vgw-9a4cacf3 --vpc-id vpc-a01106c2
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DetachVpnGateway](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會將指定的虛擬私有閘道與指定的 VPC 分開。

```
Dismount-EC2VpnGateway -VpnGatewayId vgw-1a2b3c4d -VpcId vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DetachVpnGateway](#)。

#### Tools for PowerShell V5

範例 1：此範例會將指定的虛擬私有閘道與指定的 VPC 分開。

```
Dismount-EC2VpnGateway -VpnGatewayId vgw-1a2b3c4d -VpcId vpc-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DetachVpnGateway](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DisableVgwRoutePropagation` 與 CLI

下列程式碼範例示範如何使用 `DisableVgwRoutePropagation`。

### CLI

#### AWS CLI

##### 停用路由傳播

此範例會停止讓指定的虛擬私有閘道，傳播靜態路由到指定的路由表。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 disable-vgw-route-propagation --route-table-id rtb-22574640 --gateway-id vgw-9a4caf3
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DisableVgwRoutePropagation](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會禁用 VGW，不讓它將路由自動傳播到指定的路由表。

```
Disable-EC2VgwRoutePropagation -RouteTableId rtb-12345678 -GatewayId vgw-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DisableVgwRoutePropagation](#)。

#### Tools for PowerShell V5

範例 1：此範例會禁用 VGW，不讓它將路由自動傳播到指定的路由表。

```
Disable-EC2VgwRoutePropagation -RouteTableId rtb-12345678 -GatewayId vgw-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DisableVgwRoutePropagation](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DisableVpcClassicLink` 與 CLI

下列程式碼範例示範如何使用 `DisableVpcClassicLink`。

### CLI

#### AWS CLI

停用 VPC 的 `ClassicLink`

此範例會停用 `vpc-88888888` 的 `ClassicLink`。

命令：

```
aws ec2 disable-vpc-classic-link --vpc-id vpc-88888888
```

輸出：

```
{
  "Return": true
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DisableVpcClassicLink](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例停用 `vpc-01e23c4a5d6db78e9` 的 `EC2VpcClassicLink`。範例會傳回 `True` 或 `False`

```
Disable-EC2VpcClassicLink -VpcId vpc-01e23c4a5d6db78e9
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DisableVpcClassicLink](#)。

## Tools for PowerShell V5

範例 1：此範例停用 vpc-01e23c4a5d6db78e9 的 EC2VpcClassicLink。範例會傳回 True 或 False

```
Disable-EC2VpcClassicLink -VpcId vpc-01e23c4a5d6db78e9
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DisableVpcClassicLink](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **DisableVpcClassicLinkDnsSupport** 與 CLI

下列程式碼範例示範如何使用 `DisableVpcClassicLinkDnsSupport`。

### CLI

#### AWS CLI

停用 VPC 的 ClassicLink DNS 支援

此範例會停用 vpc-88888888 的 ClassicLink DNS 支援。

命令：

```
aws ec2 disable-vpc-classic-link-dns-support --vpc-id vpc-88888888
```

輸出：

```
{  
  "Return": true  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DisableVpcClassicLinkDnsSupport](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會停用 vpc-0b12d3456a7e8910d 的 ClassicLink DNS 支援

```
Disable-EC2VpcClassicLinkDnsSupport -VpcId vpc-0b12d3456a7e8910d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DisableVpcClassicLinkDnsSupport](#)。

### Tools for PowerShell V5

範例 1：此範例會停用 vpc-0b12d3456a7e8910d 的 ClassicLink DNS 支援

```
Disable-EC2VpcClassicLinkDnsSupport -VpcId vpc-0b12d3456a7e8910d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DisableVpcClassicLinkDnsSupport](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## DisassociateAddress 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 DisassociateAddress。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)

## .NET

### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Disassociate an Elastic IP address from an EC2 instance.
/// </summary>
/// <param name="associationId">The association Id.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> DisassociateIp(string associationId)
{
    try
    {
        var response = await _amazonEC2.DisassociateAddressAsync(
            new DisassociateAddressRequest { AssociationId =
associationId });
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidAssociationID.NotFound")
        {
            _logger.LogError(
                $"AssociationId is invalid, unable to disassociate address.
{ec2Exception.Message}");
        }

        return false;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while disassociating the Elastic IP.:
{ex.Message}");
        return false;
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [DisassociateAddress](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_disassociate_address
#
# This function disassociates an Elastic IP address from an Amazon Elastic
# Compute Cloud (Amazon EC2) instance.
#
# Parameters:
#     -a association_id - The association ID that represents the association of
#     the Elastic IP address with an instance.
#
# And:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_disassociate_address() {
    local association_id response

    # Function to display usage information
    function usage() {
        echo "function ec2_disassociate_address"
        echo "Disassociates an Elastic IP address from an Amazon Elastic Compute
        Cloud (Amazon EC2) instance."
        echo " -a association_id - The association ID that represents the
        association of the Elastic IP address with an instance."
        echo ""
    }

    # Parse the command-line arguments
    while getopts "a:h" option; do
        case "${option}" in
            a) association_id="${OPTARG}" ;;
        esac
    done
}
```

```

    h)
        usage
        return 0
        ;;
    \?)
        echo "Invalid parameter"
        usage
        return 1
        ;;
    esac
done
export OPTIND=1

# Validate the input parameters
if [[ -z "$association_id" ]]; then
    errecho "ERROR: You must provide an association ID with the -a parameter."
    return 1
fi

response=$(aws ec2 disassociate-address \
    --association-id "$association_id") || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports disassociate-address operation failed."
    errecho "$response"
    return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####

```

```
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DisassociateAddress](#)。

## CLI

### AWS CLI

在 EC2-Classical 中取消彈性 IP 位址的關聯

此範例會在 EC2-Classic 中取消彈性 IP 位址與執行個體的關聯。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 disassociate-address --public-ip 198.51.100.0
```

在 EC2-VPC 中取消彈性 IP 位址的關聯

此範例會在 VPC 中取消彈性 IP 位址與執行個體的關聯。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 disassociate-address --association-id eipassoc-2bebb745
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DisassociateAddress](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Disassociates an Elastic IP address from an instance asynchronously.
 *
 * @param associationId The ID of the association you want to disassociate.
 * @return a {@link CompletableFuture} representing the asynchronous
 * operation of disassociating the address. The
 *         {@link CompletableFuture} will complete with a {@link
 * DisassociateAddressResponse} when the operation is
 *         finished.
 * @throws RuntimeException if the disassociation of the address fails.
 */
public CompletableFuture<DisassociateAddressResponse>
disassociateAddressAsync(String associationId) {
```

```
Ec2AsyncClient ec2 = getAsyncClient();
DisassociateAddressRequest addressRequest =
DisassociateAddressRequest.builder()
    .associationId(associationId)
    .build();

// Disassociate the address asynchronously.
CompletableFuture<DisassociateAddressResponse> response =
ec2.disassociateAddress(addressRequest);
response.whenComplete((resp, ex) -> {
    if (ex != null) {
        throw new RuntimeException("Failed to disassociate address", ex);
    }
});

return response;
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [DisassociateAddress](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { DisassociateAddressCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Disassociate an Elastic IP address from an instance.
 * @param {{ associationId: string }} options
 */
export const main = async ({ associationId }) => {
    const client = new EC2Client({});
    const command = new DisassociateAddressCommand({
        // You can also use PublicIp, but that is for EC2 classic which is being
        retired.
    });
}
```

```
        AssociationId: associationId,
    });

    try {
        await client.send(command);
        console.log("Successfully disassociated address");
    } catch (caught) {
        if (
            caught instanceof Error &&
            caught.name === "InvalidAssociationID.NotFound"
        ) {
            console.warn(`${caught.message}.`);
        } else {
            throw caught;
        }
    }
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [DisassociateAddress](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun disassociateAddressSc(associationIdVal: String?) {
    val addressRequest =
        DisassociateAddressRequest {
            associationId = associationIdVal
        }
    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        ec2.disassociateAddress(addressRequest)
        println("You successfully disassociated the address!")
    }
}
```

```
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [DisassociateAddress](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會取消指定彈性 IP 位址與 VPC 中指定執行個體的關聯。

```
Unregister-EC2Address -AssociationId eipassoc-12345678
```

範例 2：此範例會取消指定的彈性 IP 位址，與 EC2-Classic 中指定執行個體的關聯。

```
Unregister-EC2Address -PublicIp 203.0.113.17
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DisassociateAddress](#)。

### Tools for PowerShell V5

範例 1：此範例會取消指定彈性 IP 位址與 VPC 中指定執行個體的關聯。

```
Unregister-EC2Address -AssociationId eipassoc-12345678
```

範例 2：此範例會取消指定的彈性 IP 位址，與 EC2-Classic 中指定執行個體的關聯。

```
Unregister-EC2Address -PublicIp 203.0.113.17
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DisassociateAddress](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class ElasticIpWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Elastic IP address
    actions using the client interface."""

    class ElasticIp:
        """Represents an Elastic IP and its associated instance."""

        def __init__(
            self, allocation_id: str, public_ip: str, instance_id: Optional[str]
            = None
        ) -> None:
            """
            Initializes the ElasticIp object.

            :param allocation_id: The allocation ID of the Elastic IP.
            :param public_ip: The public IP address of the Elastic IP.
            :param instance_id: The ID of the associated EC2 instance, if any.
            """
            self.allocation_id = allocation_id
            self.public_ip = public_ip
            self.instance_id = instance_id

        def __init__(self, ec2_client: Any) -> None:
            """
            Initializes the ElasticIpWrapper with an EC2 client.

            :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
            level
                                access to AWS EC2 services.
            """
            self.ec2_client = ec2_client
            self.elastic_ips: List[ElasticIpWrapper.ElasticIp] = []
```

```
@classmethod
def from_client(cls) -> "ElasticIpWrapper":
    """
    Creates an ElasticIpWrapper instance with a default EC2 client.

    :return: An instance of ElasticIpWrapper initialized with the default EC2
client.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client)

def disassociate(self, allocation_id: str) -> None:
    """
    Removes an association between an Elastic IP address and an instance.
When the
    association is removed, the instance is assigned a new public IP address.

    :param allocation_id: The allocation ID of the Elastic IP to
disassociate.
    :raises ClientError: If the disassociation fails, such as when the
association ID is not found.
    """
    elastic_ip = self.get_elastic_ip_by_allocation(self.elastic_ips,
allocation_id)
    if elastic_ip is None or elastic_ip.instance_id is None:
        logger.info(
            f"No association found for Elastic IP with allocation ID
{allocation_id}."
        )
        return

    try:
        # Retrieve the association ID before disassociating
        response =
self.ec2_client.describe_addresses(AllocationIds=[allocation_id])
        association_id = response["Addresses"][0].get("AssociationId")

        if association_id:

self.ec2_client.disassociate_address(AssociationId=association_id)
        elastic_ip.instance_id = None # Remove the instance association
    else:
```

```
        logger.info(
            f"No Association ID found for Elastic IP with allocation ID
{allocation_id}."
        )

    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidAssociationID.NotFound":
            logger.error(
                f"Failed to disassociate Elastic IP {allocation_id} "
                "because the specified association ID for the Elastic IP
address was not found. "
                "Verify the association ID and ensure the Elastic IP is
currently associated with a "
                "resource before attempting to disassociate it."
            )
            raise
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [DisassociateAddress](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn disassociate_ip_address(&self, association_id: &str) ->
Result<(), EC2Error> {
    self.client
        .disassociate_address()
        .association_id(association_id)
        .send()
        .await?;
    Ok(())
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [DisassociateAddress](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2

/// Disassociate an Elastic IP.
///
/// - Parameter associationId: The ID of the association to end.
func disassociateAddress(associationId: String?) async {
    do {
        _ = try await ec2Client.disassociateAddress(
            input: DisassociateAddressInput(
                associationId: associationId
            )
        )
    } catch {
        print("*** Unable to disassociate the IP address:
\\(error.localizedDescription)")
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [DisassociateAddress](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `DisassociateRouteTable` 與 CLI

下列程式碼範例示範如何使用 `DisassociateRouteTable`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [開始使用 Amazon VPC](#)

### CLI

#### AWS CLI

取消與路由表的關聯

此範例會取消指定路由表與指定子網路的關聯。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 disassociate-route-table --association-id rtbassoc-781d0d1a
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [DisassociateRouteTable](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會移除路由表與子網路之間指定的關聯。

```
Unregister-EC2RouteTable -AssociationId rtbassoc-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [DisassociateRouteTable](#)。

#### Tools for PowerShell V5

範例 1：此範例會移除路由表與子網路之間指定的關聯。

```
Unregister-EC2RouteTable -AssociationId rtbassoc-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [DisassociateRouteTable](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `EnableVgwRoutePropagation` 與 CLI

下列程式碼範例示範如何使用 `EnableVgwRoutePropagation`。

### CLI

#### AWS CLI

##### 啟用路由傳播

此範例可讓指定的虛擬私有閘道將靜態路由傳播至指定的路由表。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 enable-vgw-route-propagation --route-table-id rtb-22574640 --gateway-id vgw-9a4cacf3
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [EnableVgwRoutePropagation](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例可讓指定的 VGW 自動將路由傳播至指定的路由表。

```
Enable-EC2VgwRoutePropagation -RouteTableId rtb-12345678 -GatewayId vgw-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [EnableVgwRoutePropagation](#)。

#### Tools for PowerShell V5

範例 1：此範例可讓指定的 VGW 自動將路由傳播至指定的路由表。

```
Enable-EC2VgwRoutePropagation -RouteTableId rtb-12345678 -GatewayId vgw-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [EnableVgwRoutePropagation](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `EnableVolumeIo` 與 CLI

下列程式碼範例示範如何使用 `EnableVolumeIo`。

### CLI

#### AWS CLI

啟用磁碟區的 I/O

此範例會在磁碟區 `vol-1234567890abcdef0` 上啟用 I/O。

命令：

```
aws ec2 enable-volume-io --volume-id vol-1234567890abcdef0
```

輸出：

```
{  
  "Return": true  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [EnableVolumeIo](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：如果停用 I/O 操作，此範例就會啟用指定磁碟區的 I/O 操作。

```
Enable-EC2VolumeIO -VolumeId vol-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [EnableVolumeIo](#)。

#### Tools for PowerShell V5

範例 1：如果停用 I/O 操作，此範例就會啟用指定磁碟區的 I/O 操作。

```
Enable-EC2VolumeIO -VolumeId vol-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [EnableVolumelo](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **EnableVpcClassicLink** 與 CLI

下列程式碼範例示範如何使用 `EnableVpcClassicLink`。

### CLI

#### AWS CLI

為 ClassicLink 啟用 VPC

此範例為 ClassicLink 啟用 vpc-88888888。

命令：

```
aws ec2 enable-vpc-classic-link --vpc-id vpc-88888888
```

輸出：

```
{  
  "Return": true  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [EnableVpcClassicLink](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會啟用 ClassicLink 的 VPC vpc-0123456b789b0d12f

```
Enable-EC2VpcClassicLink -VpcId vpc-0123456b789b0d12f
```

輸出：

```
True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [EnableVpcClassicLink](#)。

Tools for PowerShell V5

範例 1：此範例會啟用 ClassicLink 的 VPC vpc-0123456b789b0d12f

```
Enable-EC2VpcClassicLink -VpcId vpc-0123456b789b0d12f
```

輸出：

```
True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [EnableVpcClassicLink](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **EnableVpcClassicLinkDnsSupport** 與 CLI

下列程式碼範例示範如何使用 `EnableVpcClassicLinkDnsSupport`。

CLI

AWS CLI

啟用 VPC 的 ClassicLink DNS 支援

此範例會啟用 vpc-88888888 的 ClassicLink DNS 支援。

命令：

```
aws ec2 enable-vpc-classic-link-dns-support --vpc-id vpc-88888888
```

輸出：

```
{
  "Return": true
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [EnableVpcClassicLinkDnsSupport](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例可讓 vpc-0b12d3456a7e8910d 支援 ClassicLink 的 DNS 主機名稱解析

```
Enable-EC2VpcClassicLinkDnsSupport -VpcId vpc-0b12d3456a7e8910d -Region eu-west-1
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [EnableVpcClassicLinkDnsSupport](#)。

### Tools for PowerShell V5

範例 1：此範例可讓 vpc-0b12d3456a7e8910d 支援 ClassicLink 的 DNS 主機名稱解析

```
Enable-EC2VpcClassicLinkDnsSupport -VpcId vpc-0b12d3456a7e8910d -Region eu-west-1
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [EnableVpcClassicLinkDnsSupport](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **GetConsoleOutput** 與 CLI

下列程式碼範例示範如何使用 GetConsoleOutput。

### CLI

#### AWS CLI

範例 1：取得主控台輸出

下列 get-console-output 範例會取得指定之 Linux 執行個體的主控台輸出。

```
aws ec2 get-console-output \  
  --instance-id i-1234567890abcdef0
```

輸出：

```
{  
  "InstanceId": "i-1234567890abcdef0",  
  "Timestamp": "2013-07-25T21:23:53.000Z",  
  "Output": "..."  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[執行個體主控台輸出](#)。

範例 2：取得最新的主控台輸出

下列 `get-console-output` 範例會取得指定之 Linux 執行個體的最新主控台輸出。

```
aws ec2 get-console-output \  
  --instance-id i-1234567890abcdef0 \  
  --latest \  
  --output text
```

輸出：

```
i-1234567890abcdef0 [ 0.000000] Command line: root=LABEL=/ console=tty1  
console=ttyS0 selinux=0 nvme_core.io_timeout=4294967295  
[ 0.000000] x86/fpu: Supporting XSAVE feature 0x001: 'x87 floating point  
registers'  
[ 0.000000] x86/fpu: Supporting XSAVE feature 0x002: 'SSE registers'  
[ 0.000000] x86/fpu: Supporting XSAVE feature 0x004: 'AVX registers'  
...  
Cloud-init v. 0.7.6 finished at Wed, 09 May 2018 19:01:13 +0000. Datasource  
DataSourceEc2. Up 21.50 seconds  
Amazon Linux AMI release 2018.03  
Kernel 4.14.26-46.32.amzn1.x
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[執行個體主控台輸出](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [GetConsoleOutput](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會取得指定 Linux 執行個體的主控制台輸出。主控台輸出已編碼。

```
Get-EC2ConsoleOutput -InstanceId i-0e19abcd47c123456
```

輸出：

InstanceId	Output
-----	-----
i-0e194d3c47c123637	WyAgICAwLjAwMDAwMF0gQ29tbW...bGU9dHR5UzAgc2Vs

範例 2：此範例會將編碼的主控制台輸出儲存在變數中，然後再將其解碼。

```
$Output_encoded = (Get-EC2ConsoleOutput -InstanceId i-0e19abcd47c123456).Output  
[System.Text.Encoding]::UTF8.GetString([System.Convert]::FromBase64String($Output_encoded))
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [GetConsoleOutput](#)。

### Tools for PowerShell V5

範例 1：此範例會取得指定 Linux 執行個體的主控制台輸出。主控台輸出已編碼。

```
Get-EC2ConsoleOutput -InstanceId i-0e19abcd47c123456
```

輸出：

InstanceId	Output
-----	-----
i-0e194d3c47c123637	WyAgICAwLjAwMDAwMF0gQ29tbW...bGU9dHR5UzAgc2Vs

範例 2：此範例會將編碼的主控制台輸出儲存在變數中，然後再將其解碼。

```
$Output_encoded = (Get-EC2ConsoleOutput -InstanceId i-0e19abcd47c123456).Output  
[System.Text.Encoding]::UTF8.GetString([System.Convert]::FromBase64String($Output_encoded))
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [GetConsoleOutput](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `GetHostReservationPurchasePreview` 與 CLI

下列程式碼範例示範如何使用 `GetHostReservationPurchasePreview`。

### CLI

#### AWS CLI

取得專用主機保留的購買預覽

此範例提供您帳戶中指定專用主機之指定專用主機保留的成本預覽。

命令：

```
aws ec2 get-host-reservation-purchase-preview --offering-id hro-03f707bf363b6b324
--host-id-set h-013abcd2a00cbd123
```

輸出：

```
{
  "TotalHourlyPrice": "1.499",
  "Purchase": [
    {
      "HourlyPrice": "1.499",
      "InstanceFamily": "m4",
      "PaymentOption": "NoUpfront",
      "HostIdSet": [
        "h-013abcd2a00cbd123"
      ],
      "UpfrontPrice": "0.000",
      "Duration": 31536000
    }
  ],
  "TotalUpfrontPrice": "0.000"
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [GetHostReservationPurchasePreview](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會使用組態預覽預留購買，這些組態與您專用主機 h-01e23f4cd567890f1 的組態相符。

```
Get-EC2HostReservationPurchasePreview -OfferingId hro-0c1f23456789d0ab -HostIdSet h-01e23f4cd567890f1
```

輸出：

```
CurrencyCode Purchase TotalHourlyPrice TotalUpfrontPrice
-----
                {}          1.307                0.000
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [GetHostReservationPurchasePreview](#)。

### Tools for PowerShell V5

範例 1：此範例會使用組態預覽預留購買，這些組態與您專用主機 h-01e23f4cd567890f1 的組態相符。

```
Get-EC2HostReservationPurchasePreview -OfferingId hro-0c1f23456789d0ab -HostIdSet h-01e23f4cd567890f1
```

輸出：

```
CurrencyCode Purchase TotalHourlyPrice TotalUpfrontPrice
-----
                {}          1.307                0.000
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [GetHostReservationPurchasePreview](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## GetPasswordData 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 GetPasswordData。

### CLI

#### AWS CLI

##### 取得加密的密碼

此範例取得加密的密碼。

命令：

```
aws ec2 get-password-data --instance-id i-1234567890abcdef0
```

輸出：

```
{
  "InstanceId": "i-1234567890abcdef0",
  "Timestamp": "2013-08-07T22:18:38.000Z",
  "PasswordData": "gSlJFq+VpcZXqy+iktxMF6NyxQ4qCrT4+ga0uN0enX1MmgXPTj7XEXAMPLE
UQ+YeFfb+L1U4C4AKv652Ux1iRB3CPTYP7WmU3TUnhsuBd+p6LVk7T2lKUm160Xbk6WPW1VYYm/TRPB1
e1DQ7PY4an/DgZT4mwcprFfigzhniQgDDe01InvSDcwoUTwNs0Y1S8ouri2W4n5GNlriM3Q0AnNve1Vz/
53TkDtxbNoU606M1gK9zUWSxqEgwbvV2j8c5rP0WCuaMWSF14ziDu4bd7q+4RSyi8NUsVWnKZ4aEZffu
DPGzKrF5yL1f3etP2L4ZR6CvG7K1hx7VK0QVN32Dajw=="
}
```

##### 取得解密的密碼

此範例取得解密的密碼。

命令：

```
aws ec2 get-password-data --instance-id i-1234567890abcdef0 --priv-launch-key C:
\Keys\MyKeyPair.pem
```

輸出：

```
{
  "InstanceId": "i-1234567890abcdef0",
  "Timestamp": "2013-08-30T23:18:05.000Z",
  "PasswordData": "&ViJ652e*u"
```

```
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [GetPasswordData](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import software.amazon.awssdk.regions.Region;
import software.amazon.awssdk.services.ec2.Ec2AsyncClient;
import software.amazon.awssdk.services.ec2.model.*;
import java.util.concurrent.CompletableFuture;

/**
 * Before running this Java V2 code example, set up your development
 * environment, including your credentials.
 *
 * For more information, see the following documentation topic:
 *
 * https://docs.aws.amazon.com/sdk-for-java/latest/developer-guide/get-
 * started.html
 */
public class GetPasswordData {

    public static void main(String[] args) {
        final String usage = ""

            Usage:
                <instanceId>

            Where:
                instanceId - An instance id value that you can obtain from the
                AWS Management Console.\s
            """;

        if (args.length != 1) {
```

```
        System.out.println(usage);
        System.exit(1);
    }
    String instanceId = args[0];
    Ec2AsyncClient ec2AsyncClient = Ec2AsyncClient.builder()
        .region(Region.US_EAST_1)
        .build();

    try {
        CompletableFuture<Void> future = getPasswordDataAsync(ec2AsyncClient,
instanceId);
        future.join();
    } catch (RuntimeException rte) {
        System.err.println("An exception occurred: " + (rte.getCause() !=
null ? rte.getCause().getMessage() : rte.getMessage()));
    }
}

/**
 * Fetches the password data for the specified EC2 instance asynchronously.
 *
 * @param ec2AsyncClient the EC2 asynchronous client to use for the request
 * @param instanceId instanceId the ID of the EC2 instance for which you want
to fetch the password data
 * @return a {@link CompletableFuture} that completes when the password data
has been fetched
 * @throws RuntimeException if there was a failure in fetching the password
data
 */
public static CompletableFuture<Void> getPasswordDataAsync(Ec2AsyncClient
ec2AsyncClient, String instanceId) {
    GetPasswordDataRequest getPasswordDataRequest =
GetPasswordDataRequest.builder()
        .instanceId(instanceId)
        .build();

    CompletableFuture<GetPasswordDataResponse> response =
ec2AsyncClient.getPasswordData(getPasswordDataRequest);
    response.whenComplete((getPasswordDataResponse, ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to get password data for
instance: " + instanceId, ex);
        }
    });
}
```

```
        } else if (getPasswordDataResponse == null ||
getPasswordDataResponse.passwordData().isEmpty()) {
            throw new RuntimeException("No password data found for instance:
" + instanceId);
        } else {
            String encryptedPasswordData =
getPasswordDataResponse.passwordData();
            System.out.println("Encrypted Password Data: " +
encryptedPasswordData);
        }
    });

    return response.thenApply(resp -> null);
}
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [GetPasswordData](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會解密 Amazon EC2 指派給指定之 Windows 執行個體管理員帳戶的密碼。由於指定了 pem 檔案，因此會自動採用 -Decrypt 參數的設定。

```
Get-EC2PasswordData -InstanceId i-12345678 -PemFile C:\path\my-key-pair.pem
```

輸出：

```
mYZ(PA9?C)Q
```

範例 2：( 僅限 Windows PowerShell) 檢查執行個體，以判斷用來啟動執行個體的金鑰對名稱，然後嘗試在 AWS Toolkit for Visual Studio 的組態存放區中尋找對應的金鑰對資料。如果找到金鑰對資料，則會將密碼解密。

```
Get-EC2PasswordData -InstanceId i-12345678 -Decrypt
```

輸出：

```
mYZ(PA9?C)Q
```

範例 3：傳回執行個體的加密密碼資料。

```
Get-EC2PasswordData -InstanceId i-12345678
```

輸出：

```
iVz3BAK/WAXV.....dqt8WeMA==
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [GetPasswordData](#)。

## Tools for PowerShell V5

範例 1：此範例會解密 Amazon EC2 指派給指定之 Windows 執行個體管理員帳戶的密碼。由於指定了 pem 檔案，因此會自動採用 `-Decrypt` 參數的設定。

```
Get-EC2PasswordData -InstanceId i-12345678 -PemFile C:\path\my-key-pair.pem
```

輸出：

```
mYZ(PA9?C)Q
```

範例 2：( 僅限 Windows PowerShell) 檢查執行個體，以判斷用來啟動執行個體的金鑰對名稱，然後嘗試在 AWS Toolkit for Visual Studio 的組態存放區中尋找對應的金鑰對資料。如果找到金鑰對資料，則會將密碼解密。

```
Get-EC2PasswordData -InstanceId i-12345678 -Decrypt
```

輸出：

```
mYZ(PA9?C)Q
```

範例 3：傳回執行個體的加密密碼資料。

```
Get-EC2PasswordData -InstanceId i-12345678
```

輸出：

```
iVz3BAK/WAXV.....dqt8WeMA==
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [GetPasswordData](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **ImportImage** 與 CLI

下列程式碼範例示範如何使用 `ImportImage`。

CLI

AWS CLI

將 VM 映像檔匯入為 AMI

下列 `import-image` 範例會匯入指定的 OVA。

```
aws ec2 import-image \  
  --disk-containers Format=ova,UserBucket="{S3Bucket=my-import-bucket,S3Key=vms/  
my-server-vm.ova}"
```

輸出：

```
{  
  "ImportTaskId": "import-ami-1234567890abcdef0",  
  "Progress": "2",  
  "SnapshotDetails": [  
    {  
      "DiskImageSize": 0.0,  
      "Format": "ova",  
      "UserBucket": {  
        "S3Bucket": "my-import-bucket",  
        "S3Key": "vms/my-server-vm.ova"  
      }  
    }  
  ]  
}
```

```

    ],
    "Status": "active",
    "StatusMessage": "pending"
  }

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ImportImage](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會使用幕等性字符，將單一磁碟虛擬機器映像從指定的 Amazon S3 儲存貯體匯入 Amazon EC2。此範例要求具有預設名稱 'vmimport' 的 VM Import 服務角色必須存在，其政策允許 Amazon EC2 存取指定的儲存貯體，如 VM Import 先決條件主題所述。若要使用自訂角色，請使用 **-RoleName** 參數指定角色名稱。

```

$container = New-Object Amazon.EC2.Model.ImageDiskContainer
$container.Format="VMDK"
$container.UserBucket = New-Object Amazon.EC2.Model.UserBucket
$container.UserBucket.S3Bucket = "amzn-s3-demo-bucket"
$container.UserBucket.S3Key = "Win_2008_Server_Standard_SP2_64-bit-disk1.vmdk"

$params = @{
    "ClientToken"="idempotencyToken"
    "Description"="Windows 2008 Standard Image Import"
    "Platform"="Windows"
    "LicenseType"="AWS"
}

Import-EC2Image -DiskContainer $container @params

```

輸出：

```

Architecture      :
Description       : Windows 2008 Standard Image
Hypervisor        :
ImageId           :
ImportTaskId      : import-ami-abcdefgh
LicenseType       : AWS
Platform          : Windows
Progress          : 2

```

```
SnapshotDetails : {}
Status           : active
StatusMessage    : pending
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ImportImage](#)。

## Tools for PowerShell V5

範例 1：此範例會使用冪等性字符，將單一磁碟虛擬機器映像從指定的 Amazon S3 儲存貯體匯入 Amazon EC2。此範例要求具有預設名稱 'vmimport' 的 VM Import 服務角色必須存在，其政策允許 Amazon EC2 存取指定的儲存貯體，如 VM Import 先決條件主題所述。若要使用自訂角色，請使用 **-RoleName** 參數指定角色名稱。

```
$container = New-Object Amazon.EC2.Model.ImageDiskContainer
$container.Format="VMDK"
$container.UserBucket = New-Object Amazon.EC2.Model.UserBucket
$container.UserBucket.S3Bucket = "amzn-s3-demo-bucket"
$container.UserBucket.S3Key = "Win_2008_Server_Standard_SP2_64-bit-disk1.vmdk"

$params = @{
    "ClientToken"="idempotencyToken"
    "Description"="Windows 2008 Standard Image Import"
    "Platform"="Windows"
    "LicenseType"="AWS"
}

Import-EC2Image -DiskContainer $container @params
```

輸出：

```
Architecture      :
Description        : Windows 2008 Standard Image
Hypervisor         :
ImageId            :
ImportTaskId       : import-ami-abcdefgh
LicenseType        : AWS
Platform           : Windows
Progress           : 2
SnapshotDetails    : {}
Status             : active
StatusMessage      : pending
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ImportImage](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **ImportKeyPair** 與 CLI

下列程式碼範例示範如何使用 `ImportKeyPair`。

### CLI

#### AWS CLI

##### 匯入公有金鑰

首先，使用您自選的第三方工具來產生金鑰對。例如，使用此 `ssh-keygen` 命令：

命令：

```
ssh-keygen -t rsa -C "my-key" -f ~/.ssh/my-key
```

輸出：

```
Generating public/private rsa key pair.  
Enter passphrase (empty for no passphrase):  
Enter same passphrase again:  
Your identification has been saved in /home/ec2-user/.ssh/my-key.  
Your public key has been saved in /home/ec2-user/.ssh/my-key.pub.  
...
```

此範例命令會匯入指定的公有金鑰。

命令：

```
aws ec2 import-key-pair --key-name "my-key" --public-key-material fileb://~/.ssh/  
my-key.pub
```

輸出：

```
{
  "KeyName": "my-key",
  "KeyFingerprint": "1f:51:ae:28:bf:89:e9:d8:1f:25:5d:37:2d:7d:b8:ca"
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ImportKeyPair](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將公有金鑰匯入 EC2。第一行將公有金鑰檔案 (\*.pub) 的內容儲存在變數 **\$publickey** 中。接著，範例會將公有金鑰檔案的 UTF8 格式，轉換為以 Base64 編碼的字串，並將轉換後的字串儲存在變數 **\$pkbase64** 中。在最後一行中，轉換後的公有金鑰會匯入 EC2。Cmdlet 會傳回金鑰指紋和名稱做為結果。

```
$publickey=[Io.File]::ReadAllText("C:\Users\TestUser\.ssh\id_rsa.pub")
$pkbase64 =
[System.Convert]::ToBase64String([System.Text.Encoding]::UTF8.GetBytes($publickey))
Import-EC2KeyPair -KeyName Example-user-key -PublicKey $pkbase64
```

輸出：

```
KeyFingerprint                                KeyName
-----
do:d0:15:8f:79:97:12:be:00:fd:df:31:z3:b1:42:z1 Example-user-key
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ImportKeyPair](#)。

### Tools for PowerShell V5

範例 1：此範例會將公有金鑰匯入 EC2。第一行將公有金鑰檔案 (\*.pub) 的內容儲存在變數 **\$publickey** 中。接著，範例會將公有金鑰檔案的 UTF8 格式，轉換為以 Base64 編碼的字串，並將轉換後的字串儲存在變數 **\$pkbase64** 中。在最後一行中，轉換後的公有金鑰會匯入 EC2。Cmdlet 會傳回金鑰指紋和名稱做為結果。

```
$publickey=[Io.File]::ReadAllText("C:\Users\TestUser\.ssh\id_rsa.pub")
$pkbase64 =
[System.Convert]::ToBase64String([System.Text.Encoding]::UTF8.GetBytes($publickey))
```

```
Import-EC2KeyPair -KeyName Example-user-key -PublicKey $pkbase64
```

輸出：

```
KeyFingerprint                                KeyName
-----
do:d0:15:8f:79:97:12:be:00:fd:df:31:z3:b1:42:z1 Example-user-key
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ImportKeyPair](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **ImportSnapshot** 與 CLI

下列程式碼範例示範如何使用 ImportSnapshot。

CLI

AWS CLI

匯出快照

下列 import-snapshot 範例會將指定的磁碟匯入為快照。

```
aws ec2 import-snapshot \
  --description "My server VMDK" \
  --disk-container Format=VMDK,UserBucket={'S3Bucket=my-import-bucket,S3Key=vms/my-server-vm.vmdk'}
```

輸出：

```
{
  "Description": "My server VMDK",
  "ImportTaskId": "import-snap-1234567890abcdef0",
  "SnapshotTaskDetail": {
    "Description": "My server VMDK",
    "DiskImageSize": "0.0",
    "Format": "VMDK",
```

```

    "Progress": "3",
    "Status": "active",
    "StatusMessage": "pending"
    "UserBucket": {
        "S3Bucket": "my-import-bucket",
        "S3Key": "vms/my-server-vm.vmdk"
    }
}
}
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ImportSnapshot](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將格式為 'VMDK' 的 VM 磁碟映像，匯入 Amazon EBS 快照。此範例需要預設名為 'vmimport' 的 VM Import 服務角色，以及允許 Amazon EC2 存取指定的儲存貯體的策略，如 <http://docs.aws.amazon.com/AWSEC2/latest/WindowsGuide/VMImportPrerequisites.html> 中的 **VM Import Prerequisites** 主題所述。若要使用自訂角色，請使用 **-RoleName** 參數指定角色名稱。

```

$params = @{
    "ClientToken"="idempotencyToken"
    "Description"="Disk Image Import"
    "DiskContainer_Description" = "Data disk"
    "DiskContainer_Format" = "VMDK"
    "DiskContainer_S3Bucket" = "amzn-s3-demo-bucket"
    "DiskContainer_S3Key" = "datadiskimage.vmdk"
}

Import-EC2Snapshot @params

```

輸出：

Description	ImportTaskId	SnapshotTaskDetail
-----	-----	-----
Disk Image Import	import-snap-abcdefgh	Amazon.EC2.Model.SnapshotTaskDetail

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ImportSnapshot](#)。

## Tools for PowerShell V5

範例 1：此範例會將格式為 'VMDK' 的 VM 磁碟映像，匯入 Amazon EBS 快照。此範例需要預設名為 'vmimport' 的 VM Import 服務角色，以及允許 Amazon EC2 存取指定的儲存貯體的策略，如 <http://docs.aws.amazon.com/AWSEC2/latest/WindowsGuide/VMImportPrerequisites.html> 中的 **VM Import Prerequisites** 主題所述。若要使用自訂角色，請使用 **-RoleName** 參數指定角色名稱。

```
$parms = @{
    "ClientToken"="idempotencyToken"
    "Description"="Disk Image Import"
    "DiskContainer_Description" = "Data disk"
    "DiskContainer_Format" = "VMDK"
    "DiskContainer_S3Bucket" = "amzn-s3-demo-bucket"
    "DiskContainer_S3Key" = "datadiskimage.vmdk"
}

Import-EC2Snapshot @parms
```

輸出：

Description	ImportTaskId	SnapshotTaskDetail
-----	-----	-----
Disk Image Import	import-snap-abcdefgh	Amazon.EC2.Model.SnapshotTaskDetail

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ImportSnapshot](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **ModifyCapacityReservation** 與 CLI

下列程式碼範例示範如何使用 `ModifyCapacityReservation`。

## CLI

### AWS CLI

範例 1：變更現有容量保留所保留的執行個體數量

下列 `modify-capacity-reservation` 範例會變更容量保留預留容量的執行個體數。

```
aws ec2 modify-capacity-reservation \  
  --capacity-reservation-id cr-1234abcd56EXAMPLE \  
  --instance-count 5
```

輸出：

```
{  
  "Return": true  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[修改容量保留](#)。

範例 2：變更現有容量保留的結束日期和時間

下列 `modify-capacity-reservation` 範例會修改現有容量保留，以在指定的日期和時間結束。

```
aws ec2 modify-capacity-reservation \  
  --capacity-reservation-id cr-1234abcd56EXAMPLE \  
  --end-date-type limited \  
  --end-date 2019-08-31T23:59:59Z
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[修改容量保留](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifyCapacityReservation](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例透過將執行個體計數變更為 1，修改 CapacityReservationId `cr-0c1f2345db6f7cdba`

```
Edit-EC2CapacityReservation -CapacityReservationId cr-0c1f2345db6f7cdba -  
InstanceCount 1
```

輸出：

```
True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifyCapacityReservation](#)。

## Tools for PowerShell V5

範例 1：此範例透過將執行個體計數變更為 1，修改 CapacityReservationId cr-0c1f2345db6f7cdba

```
Edit-EC2CapacityReservation -CapacityReservationId cr-0c1f2345db6f7cdba -  
InstanceCount 1
```

輸出：

```
True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifyCapacityReservation](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **ModifyHosts** 與 CLI

下列程式碼範例示範如何使用 ModifyHosts。

### CLI

#### AWS CLI

範例 1：為專用主機啟用自動置放

下列 modify-hosts 範例會當啟用專用主機的自動配置，接受符合其執行個體類型組態之任何未訂定目標的執行個體啟動。

```
aws ec2 modify-hosts \  
  --host-id h-06c2f189b4EXAMPLE \  
  --auto-placement on
```

輸出：

```
{  
  "Successful": [  
    "h-06c2f189b4EXAMPLE"  
  ],  
  "Unsuccessful": []  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[修改專用主機自動置放設定](#)。

範例 2：啟用專用主機的主機復原

下列 `modify-hosts` 範例會針對指定的專用主機啟用主機復原。

```
aws ec2 modify-hosts \  
  --host-id h-06c2f189b4EXAMPLE \  
  --host-recovery on
```

輸出：

```
{  
  "Successful": [  
    "h-06c2f189b4EXAMPLE"  
  ],  
  "Unsuccessful": []  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[修改專用主機自動置放設定](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifyHosts](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將專用主機 `h-01e23f4cd567890f3` 的 `AutoPlacement` 設定修改為關閉

```
Edit-EC2Host -HostId h-03e09f8cd681609f3 -AutoPlacement off
```

輸出：

```
Successful          Unsuccessful
-----
{h-01e23f4cd567890f3} {}
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifyHosts](#)。

## Tools for PowerShell V5

範例 1：此範例會將專用主機 h-01e23f4cd567890f3 的 AutoPlacement 設定修改為關閉

```
Edit-EC2Host -HostId h-03e09f8cd681609f3 -AutoPlacement off
```

輸出：

```
Successful          Unsuccessful
-----
{h-01e23f4cd567890f3} {}
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifyHosts](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **ModifyIdFormat** 與 CLI

下列程式碼範例示範如何使用 `ModifyIdFormat`。

### CLI

#### AWS CLI

為資源啟用較長的 ID 格式

下列 `modify-id-format` 範例會針對 `instance` 資源類型啟用較長 ID 格式。

```
aws ec2 modify-id-format \  
  --resource instance \  
  --use-long-ids
```

停用資源的較長 ID 格式

下列 `modify-id-format` 範例會停用 `instance` 資源類型的較長 ID 格式。

```
aws ec2 modify-id-format \  
  --resource instance \  
  --no-use-long-ids
```

下列 `modify-id-format` 範例會針對在其選擇加入期間內的所有支援資源類型，啟用較長的 ID 格式。

```
aws ec2 modify-id-format \  
  --resource all-current \  
  --use-long-ids
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifyIdFormat](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會啟用指定資源類型的較長 ID 格式。

```
Edit-EC2IdFormat -Resource instance -UseLongId $true
```

範例 2：此範例會停用指定資源類型的較長 ID 格式。

```
Edit-EC2IdFormat -Resource instance -UseLongId $false
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifyIdFormat](#)。

### Tools for PowerShell V5

範例 1：此範例會啟用指定資源類型的較長 ID 格式。

```
Edit-EC2IdFormat -Resource instance -UseLongId $true
```

範例 2：此範例會停用指定資源類型的較長 ID 格式。

```
Edit-EC2IdFormat -Resource instance -UseLongId $false
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifyIdFormat](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ModifyImageAttribute` 與 CLI

下列程式碼範例示範如何使用 `ModifyImageAttribute`。

### CLI

#### AWS CLI

範例 1：將 AMI 設為公有

下列 `modify-instance-attribute` 範例會將指定的 AMI 設為公有。

```
aws ec2 modify-image-attribute \  
  --image-id ami-5731123e \  
  --launch-permission "Add=[{Group=all}]"
```

此命令不會產生輸出。

範例 2：將 AMI 設為私有

下列 `modify-instance-attribute` 範例會將指定的 AMI 設為私有。

```
aws ec2 modify-image-attribute \  
  --image-id ami-5731123e \  
  --launch-permission "Remove=[{Group=all}]"
```

此命令不會產生輸出。

範例 3：授予 AWS 帳戶的啟動許可

下列 `modify-instance-attribute` 範例會將啟動許可授予指定的 AWS 帳戶。

```
aws ec2 modify-image-attribute \  
  --image-id ami-5731123e \  
  --launch-permission "Add=[{UserId=123456789012}]"
```

此命令不會產生輸出。

範例 4：從 AWS 帳戶移除啟動許可

下列 `modify-instance-attribute` 範例會從指定的 AWS 帳戶移除啟動許可。

```
aws ec2 modify-image-attribute \  
  --image-id ami-5731123e \  
  --launch-permission "Remove=[{UserId=123456789012}]"
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifyImageAttribute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會更新指定之 AMI 的描述。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Description "New description"
```

範例 2：此範例會公開 AMI（例如，讓 AWS 帳戶可以使用）。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission -  
OperationType add -UserGroup all
```

範例 3：此範例會將 AMI 設為私有，只讓像您一樣的擁有者使用。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission -  
OperationType remove -UserGroup all
```

範例 4：此範例會將啟動許可授予指定的 AWS 帳戶。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission -  
OperationType add -UserId 111122223333
```

範例 5：此範例會從指定的 移除啟動許可 AWS 帳戶。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission -  
OperationType remove -UserId 111122223333
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifyImageAttribute](#)。

## Tools for PowerShell V5

範例 1：此範例會更新指定之 AMI 的描述。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Description "New description"
```

範例 2：此範例會公開 AMI（例如，讓 AWS 帳戶 可以使用）。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission -  
OperationType add -UserGroup all
```

範例 3：此範例會將 AMI 設為私有，只讓像您一樣的擁有者使用。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission -  
OperationType remove -UserGroup all
```

範例 4：此範例會將啟動許可授予指定的 AWS 帳戶。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission -  
OperationType add -UserId 111122223333
```

範例 5：此範例會從指定的 移除啟動許可 AWS 帳戶。

```
Edit-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission -  
OperationType remove -UserId 111122223333
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifyImageAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ModifyInstanceAttribute` 與 CLI

下列程式碼範例示範如何使用 `ModifyInstanceAttribute`。

### CLI

#### AWS CLI

##### 範例 1：修改執行個體類型

下列 `modify-instance-attribute` 範例會修改指定之執行個體的執行個體類型。執行個體必須處於 `stopped` 狀態。

```
aws ec2 modify-instance-attribute \  
  --instance-id i-1234567890abcdef0 \  
  --instance-type "{\"Value\": \"m1.small\"}"
```

此命令不會產生輸出。

##### 範例 2：在執行個體上啟用增強型聯網

下列 `modify-instance-attribute` 範例會啟用指定執行個體的增強型聯網。執行個體必須處於 `stopped` 狀態。

```
aws ec2 modify-instance-attribute \  
  --instance-id i-1234567890abcdef0 \  
  --sriov-net-support simple
```

此命令不會產生輸出。

##### 範例 3：修改 `sourceDestCheck` 屬性

下列 `modify-instance-attribute` 範例會將指定之執行個體的 `sourceDestCheck` 屬性設定為 `true`。執行個體必須在 VPC 中。

```
aws ec2 modify-instance-attribute --instance-id i-1234567890abcdef0 --source-dest-check "{\"Value\": true}"
```

此命令不會產生輸出。

##### 範例 4：修改根磁碟區的 `deleteOnTermination` 屬性

下列 `modify-instance-attribute` 範例會將指定之 Amazon EBS 支援的執行個體根磁碟區的 `deleteOnTermination` 屬性，設定為 `false`。根據預設，此屬性適用於根磁碟區的 `true`。

命令：

```
aws ec2 modify-instance-attribute \  
  --instance-id i-1234567890abcdef0 \  
  --block-device-mappings "[{\"DeviceName\": \"/dev/sda1\"}, {\"Ebs\":  
  {\"DeleteOnTermination\":false}}]"
```

此命令不會產生輸出。

範例 5：修改連接至執行個體的使用者資料

下列 `modify-instance-attribute` 範例會將檔案 `UserData.txt` 的內容新增為指定之執行個體的 `UserData`。

原始檔案 `UserData.txt` 的內容：

```
#!/bin/bash  
yum update -y  
service httpd start  
chkconfig httpd on
```

檔案的內容必須經過 `base64` 編碼。第一個命令會將文字檔案轉換為 `base64`，並將其儲存為新檔案。

Linux/macOS 版本的命令：

```
base64 UserData.txt > UserData.base64.txt
```

此命令不會產生輸出。

Windows 版本的命令：

```
certutil -encode UserData.txt tmp.b64 && findstr /v /c:- tmp.b64 >  
UserData.base64.txt
```

輸出：

```
Input Length = 67
Output Length = 152
CertUtil: -encode command completed successfully.
```

現在，您可以在以下 CLI 命令中參考該檔案：

```
aws ec2 modify-instance-attribute \
  --instance-id=i-09b5a14dbca622e76 \
  --attribute userData --value file://UserData.base64.txt
```

此命令不會產生輸出。

如需詳細資訊，請參閱 EC2 [AWS 使用者指南中的使用者資料和 CLI](#)。EC2

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifyInstanceAttribute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會修改指定執行個體的執行個體類型。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -InstanceType m3.medium
```

範例 2：此範例透過指定 "simple" 做為單一 I/O 虛擬化 (SR-IOV) 網路支援參數 - SriovNetSupport，啟用指定之執行個體的增強型聯網。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -SriovNetSupport "simple"
```

範例 3：此範例會修改指定之執行個體的安全群組。執行個體必須在 VPC 中。您必須指定每個安全群組的 ID，而不是名稱。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -Group @( "sg-12345678",
  "sg-45678901" )
```

範例 4：此範例會啟用指定之執行個體的 EBS I/O 最佳化。並非所有執行個體類型都可使用此功能。使用 EBS 最佳化執行個體時需支付額外的使用費。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -EbsOptimized $true
```

範例 5：此範例會啟用指定之執行個體的來源/目的地檢查。若要讓執行個體執行 NAT，此值必須為 'false'。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -SourceDestCheck $true
```

範例 6：此範例會停用指定之執行個體的終止。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -DisableApiTermination $true
```

範例 7：此範例會變更指定的執行個體，如此才能在從執行個體啟動關機時終止。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -  
InstanceInitiatedShutdownBehavior terminate
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifyInstanceAttribute](#)。

## Tools for PowerShell V5

範例 1：此範例會修改指定執行個體的執行個體類型。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -InstanceType m3.medium
```

範例 2：此範例透過指定 "simple" 做為單一根 I/O 虛擬化 (SR-IOV) 網路支援參數 - SriovNetSupport，啟用指定之執行個體的增強型聯網。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -SriovNetSupport "simple"
```

範例 3：此範例會修改指定之執行個體的安全群組。執行個體必須在 VPC 中。您必須指定每個安全群組的 ID，而不是名稱。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -Group @( "sg-12345678",  
"sg-45678901" )
```

範例 4：此範例會啟用指定之執行個體的 EBS I/O 最佳化。並非所有執行個體類型都可使用此功能。使用 EBS 最佳化執行個體時需支付額外的使用費。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -EbsOptimized $true
```

範例 5：此範例會啟用指定之執行個體的來源/目的地檢查。若要讓執行個體執行 NAT，此值必須為 'false'。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -SourceDestCheck $true
```

範例 6：此範例會停用指定之執行個體的終止。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -DisableApiTermination $true
```

範例 7：此範例會變更指定的執行個體，如此才能在從執行個體啟動關機時終止。

```
Edit-EC2InstanceAttribute -InstanceId i-12345678 -  
InstanceInitiatedShutdownBehavior terminate
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifyInstanceAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **ModifyInstanceCreditSpecification** 與 CLI

下列程式碼範例示範如何使用 `ModifyInstanceCreditSpecification`。

### CLI

#### AWS CLI

修改執行個體 CPU 用量的抵用金選項

此範例會將指定區域中指定執行個體的 CPU 用量的抵用金選項，修改為「無限」。有效的抵用金選項為「標準」和「無限」。

命令：

```
aws ec2 modify-instance-credit-specification --instance-credit-  
specification "InstanceId=i-1234567890abcdef0,CpuCredits=unlimited"
```

輸出：

```
{
  "SuccessfulInstanceCreditSpecifications": [
    {
      "InstanceId": "i-1234567890abcdef0"
    }
  ],
  "UnsuccessfulInstanceCreditSpecifications": []
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifyInstanceCreditSpecification](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：這會啟用執行個體 i-01234567890abcdef 的 T2 無限額度。

```
$Credit = New-Object -TypeName
  Amazon.EC2.Model.InstanceCreditSpecificationRequest
$Credit.InstanceId = "i-01234567890abcdef"
$Credit.CpuCredits = "unlimited"
Edit-EC2InstanceCreditSpecification -InstanceCreditSpecification $Credit
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifyInstanceCreditSpecification](#)。

### Tools for PowerShell V5

範例 1：這會啟用執行個體 i-01234567890abcdef 的 T2 無限額度。

```
$Credit = New-Object -TypeName
  Amazon.EC2.Model.InstanceCreditSpecificationRequest
$Credit.InstanceId = "i-01234567890abcdef"
$Credit.CpuCredits = "unlimited"
Edit-EC2InstanceCreditSpecification -InstanceCreditSpecification $Credit
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifyInstanceCreditSpecification](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ModifyNetworkInterfaceAttribute` 與 CLI

下列程式碼範例示範如何使用 `ModifyNetworkInterfaceAttribute`。

### CLI

#### AWS CLI

##### 修改網路介面的連接屬性

此範例命令會修改指定網路介面的 `attachment` 屬性。

命令：

```
aws ec2 modify-network-interface-attribute --network-interface-id eni-686ea200 --attachment AttachmentId=eni-attach-43348162,DeleteOnTermination=false
```

##### 修改網路介面的描述屬性

此範例命令會修改指定網路介面的 `description` 屬性。

命令：

```
aws ec2 modify-network-interface-attribute --network-interface-id eni-686ea200 --description "My description"
```

##### 修改網路介面的 `groupSet` 屬性

此範例命令會修改指定網路介面的 `groupSet` 屬性。

命令：

```
aws ec2 modify-network-interface-attribute --network-interface-id eni-686ea200 --groups sg-903004f8 sg-1a2b3c4d
```

##### 修改網路介面的 `sourceDestCheck` 屬性

此範例命令會修改指定網路介面的 `sourceDestCheck` 屬性。

命令：

```
aws ec2 modify-network-interface-attribute --network-interface-id eni-686ea200 --no-source-dest-check
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifyNetworkInterfaceAttribute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會修改指定的網路介面，如此才能在終止時刪除指定的連接。

```
Edit-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -Attachment_AttachmentId eni-attach-1a2b3c4d -Attachment_DeleteOnTermination $true
```

範例 2：此範例會修改指定網路介面的描述。

```
Edit-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -Description "my description"
```

範例 3：此範例會修改指定網路介面的安全群組。

```
Edit-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -Groups sg-1a2b3c4d
```

範例 4：此範例會停用指定網路介面的來源/目的地檢查。

```
Edit-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -SourceDestCheck $false
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifyNetworkInterfaceAttribute](#)。

### Tools for PowerShell V5

範例 1：此範例會修改指定的網路介面，如此才能在終止時刪除指定的連接。

```
Edit-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -Attachment_AttachmentId eni-attach-1a2b3c4d -Attachment_DeleteOnTermination $true
```

範例 2：此範例會修改指定網路介面的描述。

```
Edit-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -Description  
"my description"
```

範例 3：此範例會修改指定網路介面的安全群組。

```
Edit-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -Groups  
sg-1a2b3c4d
```

範例 4：此範例會停用指定網路介面的來源/目的地檢查。

```
Edit-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -  
SourceDestCheck $false
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifyNetworkInterfaceAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ModifyReservedInstances` 與 CLI

下列程式碼範例示範如何使用 `ModifyReservedInstances`。

### CLI

#### AWS CLI

##### 修改預留執行個體

此範例命令會將預留執行個體移至相同區域中的另一個可用區域。

命令：

```
aws ec2 modify-reserved-instances --reserved-instances-ids b847fa93-  
e282-4f55-b59a-1342f5bd7c02 --target-configurations AvailabilityZone=us-  
west-1c,Platform=EC2-Classic,InstanceCount=10
```

輸出：

```
{
  "ReservedInstancesModificationId": "rimod-d3ed4335-b1d3-4de6-ab31-0f13aaf46687"
}
```

### 修改預留執行個體的網路平台

此範例命令會將 EC2-Classic 預留執行個體轉換為 EC2-VPC。

命令：

```
aws ec2 modify-reserved-instances --reserved-instances-ids f127bd27-  
edb7-44c9-a0eb-0d7e09259af0 --target-configurations AvailabilityZone=us-  
west-1c,Platform=EC2-VPC,InstanceCount=5
```

輸出：

```
{
  "ReservedInstancesModificationId": "rimod-82fa9020-668f-4fb6-945d-61537009d291"
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的「修改預留執行個體」。

### 修改預留執行個體的執行個體大小

此範例命令修改的預留執行個體在 us-west-1c 中具有 10 m1.small Linux/UNIX 執行個體，這使得 8 m1.small 執行個體變成 2 m1.large 執行個體，其餘 2 m1.small 則變成相同可用區域中的 1 m1.medium 執行個體。命令：

```
aws ec2 modify-reserved-instances --reserved-instances-  
ids 1ba8e2e3-3556-4264-949e-63ee671405a9 --target-  
configurations AvailabilityZone=us-west-1c,Platform=EC2-  
Classic,InstanceCount=2,InstanceType=m1.large AvailabilityZone=us-  
west-1c,Platform=EC2-Classic,InstanceCount=1,InstanceType=m1.medium
```

輸出：

```
{
  "ReservedInstancesModificationId": "rimod-acc5f240-080d-4717-  
b3e3-1c6b11fa00b6"
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的「修改保留中的執行個體大小」。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifyReservedInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會修改指定預留執行個體的可用區域、執行個體計數和平台。

```
$config = New-Object Amazon.EC2.Model.ReservedInstancesConfiguration
$config.AvailabilityZone = "us-west-2a"
$config.InstanceCount = 1
$config.Platform = "EC2-VPC"

Edit-EC2ReservedInstance `
-ReservedInstancesId @"FE32132D-70D5-4795-B400-AE435EXAMPLE",
"0CC556F3-7AB8-4C00-B0E5-98666EXAMPLE" `
-TargetConfiguration $config
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifyReservedInstances](#)。

### Tools for PowerShell V5

範例 1：此範例會修改指定預留執行個體的可用區域、執行個體計數和平台。

```
$config = New-Object Amazon.EC2.Model.ReservedInstancesConfiguration
$config.AvailabilityZone = "us-west-2a"
$config.InstanceCount = 1
$config.Platform = "EC2-VPC"

Edit-EC2ReservedInstance `
-ReservedInstancesId @"FE32132D-70D5-4795-B400-AE435EXAMPLE",
"0CC556F3-7AB8-4C00-B0E5-98666EXAMPLE" `
-TargetConfiguration $config
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifyReservedInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ModifySnapshotAttribute` 與 CLI

下列程式碼範例示範如何使用 `ModifySnapshotAttribute`。

### CLI

#### AWS CLI

##### 範例 1：修改快照屬性

下列 `modify-snapshot-attribute` 範例會更新指定快照的 `createVolumePermission` 屬性，移除指定使用者的磁碟區許可權。

```
aws ec2 modify-snapshot-attribute \  
  --snapshot-id snap-1234567890abcdef0 \  
  --attribute createVolumePermission \  
  --operation-type remove \  
  --user-ids 123456789012
```

##### 範例 2：將快照設為公有

下列 `modify-snapshot-attribute` 範例將指定的快照設為公有。

```
aws ec2 modify-snapshot-attribute \  
  --snapshot-id snap-1234567890abcdef0 \  
  --attribute createVolumePermission \  
  --operation-type add \  
  --group-names all
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifySnapshotAttribute](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例透過設定其 `CreateVolumePermission` 屬性，將指定的快照設為公有。

```
Edit-EC2SnapshotAttribute -SnapshotId snap-12345678 -Attribute  
CreateVolumePermission -OperationType Add -GroupName all
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifySnapshotAttribute](#)。

## Tools for PowerShell V5

範例 1：此範例透過設定其 `CreateVolumePermission` 屬性，將指定的快照設為公有。

```
Edit-EC2SnapshotAttribute -SnapshotId snap-12345678 -Attribute  
CreateVolumePermission -OperationType Add -GroupName all
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifySnapshotAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ModifySpotFleetRequest` 與 CLI

下列程式碼範例示範如何使用 `ModifySpotFleetRequest`。

### CLI

#### AWS CLI

#### 修改 Spot 機群請求

此範例命令會更新指定之 Spot 機群請求的目標容量。

命令：

```
aws ec2 modify-spot-fleet-request --target-capacity 20 --spot-fleet-request-  
id sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
```

輸出：

```
{  
  "Return": true  
}
```

如此範例命令會減少指定之 Spot 機群請求的目標容量，但不會終止任何 Spot 執行個體。

命令：

```
aws ec2 modify-spot-fleet-request --target-capacity 10 --excess-capacity-termination-policy NoTermination --spot-fleet-request-ids sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE
```

輸出：

```
{
  "Return": true
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifySpotFleetRequest](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會更新指定 Spot 機群請求的目標容量。

```
Edit-EC2SpotFleetRequest -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -TargetCapacity 10
```

輸出：

```
True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifySpotFleetRequest](#)。

### Tools for PowerShell V5

範例 1：此範例會更新指定 Spot 機群請求的目標容量。

```
Edit-EC2SpotFleetRequest -SpotFleetRequestId sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE -TargetCapacity 10
```

輸出：

```
True
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifySpotFleetRequest](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ModifySubnetAttribute` 與 CLI

下列程式碼範例示範如何使用 `ModifySubnetAttribute`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [開始使用 Amazon VPC](#)

### CLI

#### AWS CLI

##### 變更子網路的公有 IPv4 定址行為

此範例會修改 `subnet-1a2b3c4d`，以指定在此子網路中啟動的所有執行個體都獲指派公有 IPv4 位址。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 modify-subnet-attribute --subnet-id subnet-1a2b3c4d --map-public-ip-on-launch
```

##### 變更子網路的 IPv6 定址行為

此範例會修改 `subnet-1a2b3c4d`，以指定在此子網路中啟動的所有執行個體都獲指派來自子網路範圍的 IPv6 位址。

命令：

```
aws ec2 modify-subnet-attribute --subnet-id subnet-1a2b3c4d --assign-ipv6-address-on-creation
```

如需詳細資訊，請參閱《AWS Virtual Private Cloud 使用者指南》中的「您 VPC 中的 IP 定址」。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifySubnetAttribute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會啟用指定子網路的公有 IP 定址。

```
Edit-EC2SubnetAttribute -SubnetId subnet-1a2b3c4d -MapPublicIpOnLaunch $true
```

範例 2：此範例會停用指定子網路的公有 IP 定址。

```
Edit-EC2SubnetAttribute -SubnetId subnet-1a2b3c4d -MapPublicIpOnLaunch $false
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifySubnetAttribute](#)。

### Tools for PowerShell V5

範例 1：此範例會啟用指定子網路的公有 IP 定址。

```
Edit-EC2SubnetAttribute -SubnetId subnet-1a2b3c4d -MapPublicIpOnLaunch $true
```

範例 2：此範例會停用指定子網路的公有 IP 定址。

```
Edit-EC2SubnetAttribute -SubnetId subnet-1a2b3c4d -MapPublicIpOnLaunch $false
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifySubnetAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **ModifyVolumeAttribute** 與 CLI

下列程式碼範例示範如何使用 `ModifyVolumeAttribute`。

### CLI

#### AWS CLI

修改磁碟區屬性

此範例會將 ID 為 `vol-1234567890abcdef0` 的磁碟區 `autoEnableIo` 屬性設定為 `true`。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 modify-volume-attribute --volume-id vol-1234567890abcdef0 --auto-enable-io
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifyVolumeAttribute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會修改指定磁碟區的指定屬性。由於資料可能不一致，磁碟區的 I/O 操作在暫停後會自動恢復。

```
Edit-EC2VolumeAttribute -VolumeId vol-12345678 -AutoEnableIO $true
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifyVolumeAttribute](#)。

### Tools for PowerShell V5

範例 1：此範例會修改指定磁碟區的指定屬性。由於資料可能不一致，磁碟區的 I/O 操作在暫停後會自動恢復。

```
Edit-EC2VolumeAttribute -VolumeId vol-12345678 -AutoEnableIO $true
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifyVolumeAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ModifyVpcAttribute` 與 CLI

下列程式碼範例示範如何使用 `ModifyVpcAttribute`。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [開始使用 Amazon VPC](#)

## CLI

## AWS CLI

## 修改 enableDnsSupport 屬性

本範例會修改 enableDnsSupport 屬性。此屬性指出是否已針對 VPC 啟用 DNS 解析。如果此屬性為 true，Amazon DNS 伺服器會將您的執行個體的 DNS 主機名稱解析為對應的 IP 位址；否則將不會進行解析。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 modify-vpc-attribute --vpc-id vpc-a01106c2 --enable-dns-support "{\"Value\":false}"
```

## 修改 enableDnsHostnames 屬性

本範例會修改 enableDnsHostnames 屬性。此屬性指出 VPC 中啟動的執行個體是否會收到 DNS 主機名稱。如果此屬性為 true，該 VPC 中的執行個體會取得 DNS 主機名稱；否則將不會取得。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 modify-vpc-attribute --vpc-id vpc-a01106c2 --enable-dns-hostnames "{\"Value\":false}"
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ModifyVpcAttribute](#)。

## PowerShell

## Tools for PowerShell V4

範例 1：此範例會啟用對指定 VPC 的 DNS 主機名稱的支援。

```
Edit-EC2VpcAttribute -VpcId vpc-12345678 -EnableDnsHostnames $true
```

範例 2：此範例會停用對指定 VPC 的 DNS 主機名稱的支援。

```
Edit-EC2VpcAttribute -VpcId vpc-12345678 -EnableDnsHostnames $false
```

範例 3：此範例會啟用對指定 VPC 的 DNS 解析的支援。

```
Edit-EC2VpcAttribute -VpcId vpc-12345678 -EnableDnsSupport $true
```

範例 4：此範例會停用對指定 VPC 的 DNS 解析的支援。

```
Edit-EC2VpcAttribute -VpcId vpc-12345678 -EnableDnsSupport $false
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ModifyVpcAttribute](#)。

## Tools for PowerShell V5

範例 1：此範例會啟用對指定 VPC 的 DNS 主機名稱的支援。

```
Edit-EC2VpcAttribute -VpcId vpc-12345678 -EnableDnsHostnames $true
```

範例 2：此範例會停用對指定 VPC 的 DNS 主機名稱的支援。

```
Edit-EC2VpcAttribute -VpcId vpc-12345678 -EnableDnsHostnames $false
```

範例 3：此範例會啟用對指定 VPC 的 DNS 解析的支援。

```
Edit-EC2VpcAttribute -VpcId vpc-12345678 -EnableDnsSupport $true
```

範例 4：此範例會停用對指定 VPC 的 DNS 解析的支援。

```
Edit-EC2VpcAttribute -VpcId vpc-12345678 -EnableDnsSupport $false
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ModifyVpcAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## MonitorInstances 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 MonitorInstances。

C++

SDK for C++

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
//! Enable detailed monitoring for an Amazon Elastic Compute Cloud (Amazon EC2)
instance.
/*!
 \param instanceId: An EC2 instance ID.
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::enableMonitoring(const Aws::String &instanceId,
                                   const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::MonitorInstancesRequest request;
    request.AddInstanceIds(instanceId);
    request.SetDryRun(true);

    Aws::EC2::Model::MonitorInstancesOutcome dryRunOutcome =
ec2Client.MonitorInstances(request);
    if (dryRunOutcome.IsSuccess()) {
        std::cerr
            << "Failed dry run to enable monitoring on instance. A dry run
should trigger an error."
            <<
            std::endl;
        return false;
    } else if (dryRunOutcome.GetError().GetErrorType()
                != Aws::EC2::EC2Errors::DRY_RUN_OPERATION) {
        std::cerr << "Failed dry run to enable monitoring on instance " <<
            instanceId << ": " << dryRunOutcome.GetError().GetMessage() <<
```

```
        std::endl;
    return false;
}

request.SetDryRun(false);
Aws::EC2::Model::MonitorInstancesOutcome monitorInstancesOutcome =
ec2Client.MonitorInstances(request);
if (!monitorInstancesOutcome.IsSuccess()) {
    std::cerr << "Failed to enable monitoring on instance " <<
        instanceId << ": " <<
        monitorInstancesOutcome.GetError().GetMessage() << std::endl;
} else {
    std::cout << "Successfully enabled monitoring on instance " <<
        instanceId << std::endl;
}

return monitorInstancesOutcome.IsSuccess();
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [MonitorInstances](#)。

## CLI

### AWS CLI

#### 啟用執行個體的詳細監控

此範例命令會啟用指定執行個體的詳細監控。

命令：

```
aws ec2 monitor-instances --instance-ids i-1234567890abcdef0
```

輸出：

```
{
  "InstanceMonitorings": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "Monitoring": {
        "State": "pending"
      }
    }
  ]
}
```

```

    }
  }
]
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [MonitorInstances](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

import { EC2Client, MonitorInstancesCommand } from "@aws-sdk/client-ec2";

/**
 * Turn on detailed monitoring for the selected instance.
 * By default, metrics are sent to Amazon CloudWatch every 5 minutes.
 * For a cost you can enable detailed monitoring which sends metrics every
 * minute.
 * @param {{ instanceIds: string[] }} options
 */
export const main = async ({ instanceIds }) => {
  const client = new EC2Client({});
  const command = new MonitorInstancesCommand({
    InstanceIds: instanceIds,
  });

  try {
    const { InstanceMonitorings } = await client.send(command);
    const instancesBeingMonitored = InstanceMonitorings.map(
      (im) =>
        ` • Detailed monitoring state for ${im.InstanceId} is
        ${im.Monitoring.State}.`,
    );
    console.log("Monitoring status:");
    console.log(instancesBeingMonitored.join("\n"));
  } catch (caught) {

```

```
    if (caught instanceof Error && caught.name === "InvalidParameterValue") {
        console.warn(`${caught.message}`);
    } else {
        throw caught;
    }
}
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [MonitorInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例命令會啟用指定執行個體的詳細監控功能。

```
Start-EC2InstanceMonitoring -InstanceId i-12345678
```

輸出：

InstanceId	Monitoring
-----	-----
i-12345678	Amazon.EC2.Model.Monitoring

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [MonitorInstances](#)。

### Tools for PowerShell V5

範例 1：此範例命令會啟用指定執行個體的詳細監控功能。

```
Start-EC2InstanceMonitoring -InstanceId i-12345678
```

輸出：

InstanceId	Monitoring
-----	-----
i-12345678	Amazon.EC2.Model.Monitoring

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [MonitorInstances](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
DATA lt_instance_ids TYPE /aws1/
cl_ec2instidstringlist_w=>tt_instanceidstringlist.
  APPEND NEW /aws1/cl_ec2instidstringlist_w( iv_value = iv_instance_id ) TO
  lt_instance_ids.

"Perform dry run"
TRY.
  " DryRun is set to true. This checks for the required permissions to
  monitor the instance without actually making the request. "
  lo_ec2->monitorinstances(
    it_instanceids = lt_instance_ids
    iv_dryrun = abap_true ).
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
  " If the error code returned is `DryRunOperation`, then you have the
  required permissions to monitor this instance. "
  IF lo_exception->av_err_code = 'DryRunOperation'.
    MESSAGE 'Dry run to enable detailed monitoring completed.' TYPE 'I'.
    " DryRun is set to false to enable detailed monitoring. "
    lo_ec2->monitorinstances(
      it_instanceids = lt_instance_ids
      iv_dryrun = abap_false ).
    MESSAGE 'Detailed monitoring enabled.' TYPE 'I'.
  " If the error code returned is `UnauthorizedOperation`, then you don't
  have the required permissions to monitor this instance. "
  ELSEIF lo_exception->av_err_code = 'UnauthorizedOperation'.
    MESSAGE 'Dry run to enable detailed monitoring failed. User does not
    have the permissions to monitor the instance.' TYPE 'E'.
```

```
ELSE.  
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception->av_err_msg }|.  
    MESSAGE lv_error TYPE 'E'.  
ENDIF.  
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [MonitorInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `MoveAddressToVpc` 與 CLI

下列程式碼範例示範如何使用 `MoveAddressToVpc`。

### CLI

#### AWS CLI

將位址移至 EC2-VPC

此範例會將彈性 IP 位址 54.123.4.56 移至 EC2-VPC 平台。

命令：

```
aws ec2 move-address-to-vpc --public-ip 54.123.4.56
```

輸出：

```
{  
  "Status": "MoveInProgress"  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [MoveAddressToVpc](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將公有 IP 位址為 12.345.67.89 的 EC2 執行個體，移至美國東部 (維吉尼亞北部) 區域的 EC2-VPC 平台。

```
Move-EC2AddressToVpc -PublicIp 12.345.67.89 -Region us-east-1
```

範例 2：此範例會將 Get-EC2Instance 命令的結果傳輸至 Move-EC2AddressToVpc Cmdlet。Get-EC2Instance 命令會取得由執行個體 ID 指定的執行個體，然後傳回執行個體的公有 IP 位址屬性。

```
(Get-EC2Instance -Instance i-12345678).Instances.PublicIpAddress | Move-EC2AddressToVpc
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [MoveAddressToVpc](#)。

### Tools for PowerShell V5

範例 1：此範例會將公有 IP 位址為 12.345.67.89 的 EC2 執行個體，移至美國東部 (維吉尼亞北部) 區域的 EC2-VPC 平台。

```
Move-EC2AddressToVpc -PublicIp 12.345.67.89 -Region us-east-1
```

範例 2：此範例會將 Get-EC2Instance 命令的結果傳輸至 Move-EC2AddressToVpc Cmdlet。Get-EC2Instance 命令會取得由執行個體 ID 指定的執行個體，然後傳回執行個體的公有 IP 位址屬性。

```
(Get-EC2Instance -Instance i-12345678).Instances.PublicIpAddress | Move-EC2AddressToVpc
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [MoveAddressToVpc](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `PurchaseHostReservation` 與 CLI

下列程式碼範例示範如何使用 `PurchaseHostReservation`。

### CLI

#### AWS CLI

#### 購買專用主機保留

此範例會為您帳戶中指定的專用主機，購買指定的專用主機保留產品。

命令：

```
aws ec2 purchase-host-reservation --offering-id hro-03f707bf363b6b324 --host-id-set h-013abcd2a00cbd123
```

輸出：

```
{
  "TotalHourlyPrice": "1.499",
  "Purchase": [
    {
      "HourlyPrice": "1.499",
      "InstanceFamily": "m4",
      "PaymentOption": "NoUpfront",
      "HostIdSet": [
        "h-013abcd2a00cbd123"
      ],
      "HostReservationId": "hr-0d418a3a4ffc669ae",
      "UpfrontPrice": "0.000",
      "Duration": 31536000
    }
  ],
  "TotalUpfrontPrice": "0.000"
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [PurchaseHostReservation](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會購買預留服務 hro-0c1f23456789d0ab，其組態與您專用主機 h-01e23f4cd567890f1 的組態相符

```
New-EC2HostReservation -OfferingId hro-0c1f23456789d0ab HostIdSet  
h-01e23f4cd567890f1
```

輸出：

```
ClientToken      :  
CurrencyCode     :  
Purchase         : {hr-0123f4b5d67bedc89}  
TotalHourlyPrice : 1.307  
TotalUpfrontPrice : 0.000
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [PurchaseHostReservation](#)。

### Tools for PowerShell V5

範例 1：此範例會購買預留服務 hro-0c1f23456789d0ab，其組態與您專用主機 h-01e23f4cd567890f1 的組態相符

```
New-EC2HostReservation -OfferingId hro-0c1f23456789d0ab HostIdSet  
h-01e23f4cd567890f1
```

輸出：

```
ClientToken      :  
CurrencyCode     :  
Purchase         : {hr-0123f4b5d67bedc89}  
TotalHourlyPrice : 1.307  
TotalUpfrontPrice : 0.000
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [PurchaseHostReservation](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `PurchaseScheduledInstances` 與 CLI

下列程式碼範例示範如何使用 `PurchaseScheduledInstances`。

### CLI

#### AWS CLI

購買已排程執行個體

此範例會購買已排程執行個體。

命令：

```
aws ec2 purchase-scheduled-instances --purchase-requests file://purchase-request.json
```

Purchase-request.json：

```
[
  {
    "PurchaseToken": "eyJ2IjoiMSIsInMiOjEsImMiOi...",
    "InstanceCount": 1
  }
]
```

輸出：

```
{
  "ScheduledInstanceSet": [
    {
      "AvailabilityZone": "us-west-2b",
      "ScheduledInstanceId": "sci-1234-1234-1234-1234-123456789012",
      "HourlyPrice": "0.095",
      "CreateDate": "2016-01-25T21:43:38.612Z",
      "Recurrence": {
        "OccurrenceDaySet": [
          1
        ],
      }
    }
  ],
}
```

```

        "Interval": 1,
        "Frequency": "Weekly",
        "OccurrenceRelativeToEnd": false,
        "OccurrenceUnit": ""
    },
    "Platform": "Linux/UNIX",
    "TermEndDate": "2017-01-31T09:00:00Z",
    "InstanceCount": 1,
    "SlotDurationInHours": 32,
    "TermStartDate": "2016-01-31T09:00:00Z",
    "NetworkPlatform": "EC2-VPC",
    "TotalScheduledInstanceHours": 1696,
    "NextSlotStartTime": "2016-01-31T09:00:00Z",
    "InstanceType": "c4.large"
    }
]
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [PurchaseScheduledInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會購買排程執行個體。

```

$request = New-Object Amazon.EC2.Model.PurchaseRequest
$request.InstanceCount = 1
$request.PurchaseToken = "eyJ2IjoiMSIsInMiOjEsImMiOi..."
New-EC2ScheduledInstancePurchase -PurchaseRequest $request

```

輸出：

```

AvailabilityZone      : us-west-2b
CreateDate            : 1/25/2016 1:43:38 PM
HourlyPrice          : 0.095
InstanceCount        : 1
InstanceType         : c4.large
NetworkPlatform      : EC2-VPC
NextSlotStartTime    : 1/31/2016 1:00:00 AM
Platform             : Linux/UNIX
PreviousSlotEndTime  :

```

```

Recurrence           : Amazon.EC2.Model.ScheduledInstanceRecurrence
ScheduledInstanceId  : sci-1234-1234-1234-1234-123456789012
SlotDurationInHours : 32
TermEndDate          : 1/31/2017 1:00:00 AM
TermStartDate        : 1/31/2016 1:00:00 AM
TotalScheduledInstanceHours : 1696

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [PurchaseScheduledInstances](#)。

## Tools for PowerShell V5

範例 1：此範例會購買排程執行個體。

```

$request = New-Object Amazon.EC2.Model.PurchaseRequest
$request.InstanceCount = 1
$request.PurchaseToken = "eyJ2IjoiMSIsInMiOiEsImMiOi..."
New-EC2ScheduledInstancePurchase -PurchaseRequest $request

```

輸出：

```

AvailabilityZone      : us-west-2b
CreateDate            : 1/25/2016 1:43:38 PM
HourlyPrice           : 0.095
InstanceCount         : 1
InstanceType          : c4.large
NetworkPlatform       : EC2-VPC
NextSlotStartTime     : 1/31/2016 1:00:00 AM
Platform              : Linux/UNIX
PreviousSlotEndTime   :
Recurrence            : Amazon.EC2.Model.ScheduledInstanceRecurrence
ScheduledInstanceId   : sci-1234-1234-1234-1234-123456789012
SlotDurationInHours  : 32
TermEndDate           : 1/31/2017 1:00:00 AM
TermStartDate         : 1/31/2016 1:00:00 AM
TotalScheduledInstanceHours : 1696

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [PurchaseScheduledInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## RebootInstances 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 RebootInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)

### .NET

#### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

依執行個體的 ID 重新啟動執行個體。

```
/// <summary>
/// Reboot a specific EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the instance that will be
rebooted.</param>
/// <returns>Async Task.</returns>
public async Task<bool> RebootInstances(string ec2InstanceId)
{
    try
    {
        var request = new RebootInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId },
        };

        await _amazonEC2.RebootInstancesAsync(request);

        // Wait for the instance to be running.
        Console.WriteLine("Waiting for the instance to start.");
        await WaitForInstanceState(ec2InstanceId, InstanceStateName.Running);
    }
}
```

```
        return true;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId {ec2InstanceId} is invalid, unable to reboot.
{ec2Exception.Message}");
        }
        return false;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while rebooting the instance
{ec2InstanceId}.: {ex.Message}");
        return false;
    }
}

/// <summary>
/// Wait until an EC2 instance is in a specified state.
/// </summary>
/// <param name="instanceId">The instance Id.</param>
/// <param name="stateName">The state to wait for.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> WaitForInstanceState(string instanceId,
InstanceStateName stateName)
{
    var request = new DescribeInstancesRequest
    {
        InstanceIds = new List<string> { instanceId }
    };

    // Wait until the instance is in the specified state.
    var hasState = false;
    do
    {
        // Wait 5 seconds.
        Thread.Sleep(5000);

        // Check for the desired state.
        var response = await _amazonEC2.DescribeInstancesAsync(request);
```

```
        var instance = response.Reservations[0].Instances[0];
        hasState = instance.State.Name == stateName;
        Console.WriteLine(". ");
    } while (!hasState);

    return hasState;
}
```

取代執行個體的設定檔，重新開機，然後重新啟動 Web 伺服器。

```
/// <summary>
/// Replace the profile associated with a running instance. After the profile
is replaced, the instance
/// is rebooted to ensure that it uses the new profile. When the instance is
ready, Systems Manager is
/// used to restart the Python web server.
/// </summary>
/// <param name="instanceId">The Id of the instance to update.</param>
/// <param name="credsProfileName">The name of the new profile to associate
with the specified instance.</param>
/// <param name="associationId">The Id of the existing profile association
for the instance.</param>
/// <returns>Async task.</returns>
public async Task ReplaceInstanceProfile(string instanceId, string
credsProfileName, string associationId)
{
    try
    {
        await _amazonEc2.ReplaceIamInstanceProfileAssociationAsync(
            new ReplaceIamInstanceProfileAssociationRequest()
            {
                AssociationId = associationId,
                IamInstanceProfile = new IamInstanceProfileSpecification()
                {
                    Name = credsProfileName
                }
            });
        // Allow time before resetting.
        Thread.Sleep(25000);

        await _amazonEc2.RebootInstancesAsync(
```

```

        new RebootInstancesRequest(new List<string>() { instanceId }));
Thread.Sleep(25000);
var instanceReady = false;
var retries = 5;
while (retries-- > 0 && !instanceReady)
{
    var instancesPaginator =
        _amazonSsm.Paginators.DescribeInstanceInformation(
            new DescribeInstanceInformationRequest());
    // Get the entire list using the paginator.
    await foreach (var instance in
instancesPaginator.InstanceInformationList)
    {
        instanceReady = instance.InstanceId == instanceId;
        if (instanceReady)
        {
            break;
        }
    }
}
Console.WriteLine("Waiting for instance to be running.");
await WaitForInstanceState(instanceId, InstanceStateName.Running);
Console.WriteLine("Instance ready.");
Console.WriteLine($"Sending restart command to instance
{instanceId}");
await _amazonSsm.SendCommandAsync(
    new SendCommandRequest()
    {
        InstanceIds = new List<string>() { instanceId },
        DocumentName = "AWS-RunShellScript",
        Parameters = new Dictionary<string, List<string>>()
        {
            {
                "commands",
                new List<string>() { "cd / && sudo python3 server.py
80" }
            }
        }
    });
Console.WriteLine($"Restarted the web server on instance
{instanceId}");
}
catch (AmazonEC2Exception ec2Exception)
{

```

```

        if (ec2Exception.ErrorCode == "InvalidInstanceID.NotFound")
        {
            _logger.LogError(ec2Exception, $"Instance {instanceId} not
found");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(ex, $"An error occurred while replacing the
template.: {ex.Message}");
        throw;
    }
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [RebootInstances](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

//! Reboot an Amazon Elastic Compute Cloud (Amazon EC2) instance.
/*!
 \param instanceID: An EC2 instance ID.
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::rebootInstance(const Aws::String &instanceId,
                                const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::RebootInstancesRequest request;
    request.AddInstanceIds(instanceId);

```

```
request.SetDryRun(true);

Aws::EC2::Model::RebootInstancesOutcome dry_run_outcome =
ec2Client.RebootInstances(request);
if (dry_run_outcome.IsSuccess()) {
    std::cerr
        << "Failed dry run to reboot on instance. A dry run should
trigger an error."
        <<
        std::endl;
    return false;
} else if (dry_run_outcome.GetError().GetErrorType()
    != Aws::EC2::EC2Errors::DRY_RUN_OPERATION) {
    std::cout << "Failed dry run to reboot instance " << instanceId << ": "
        << dry_run_outcome.GetError().GetMessage() << std::endl;
    return false;
}

request.SetDryRun(false);
Aws::EC2::Model::RebootInstancesOutcome outcome =
ec2Client.RebootInstances(request);
if (!outcome.IsSuccess()) {
    std::cout << "Failed to reboot instance " << instanceId << ": " <<
        outcome.GetError().GetMessage() << std::endl;
} else {
    std::cout << "Successfully rebooted instance " << instanceId <<
        std::endl;
}

return outcome.IsSuccess();
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [RebootInstances](#)。

## CLI

### AWS CLI

#### 重新啟動 Amazon EC2 執行個體

此範例會重新啟動指定執行個體。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 reboot-instances --instance-ids i-1234567890abcdef5
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的「重新啟動您的執行個體」。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [RebootInstances](#)。

## JavaScript

適用於 JavaScript (v3) 的 SDK

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, RebootInstancesCommand } from "@aws-sdk/client-ec2";

/**
 * Requests a reboot of the specified instances. This operation is asynchronous;
 * it only queues a request to reboot the specified instances.
 * @param {{ instanceIds: string[] }} options
 */
export const main = async ({ instanceIds }) => {
  const client = new EC2Client({});
  const command = new RebootInstancesCommand({
    InstanceIds: instanceIds,
  });

  try {
    await client.send(command);
    console.log("Instance rebooted successfully.");
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidInstanceID.NotFound"
    ) {
      console.warn(
```

```
        `${caught.message}. Please provide the InstanceId of a valid instance to
reboot.` ,
    );
    } else {
        throw caught;
    }
}
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [RebootInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會重新啟動指定的執行個體。

```
Restart-EC2Instance -InstanceId i-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [RebootInstances](#)。

### Tools for PowerShell V5

範例 1：此範例會重新啟動指定的執行個體。

```
Restart-EC2Instance -InstanceId i-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [RebootInstances](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
```

```

self.ssm_client = ssm_client
self.iam_client = iam_client
sts_client = boto3.client("sts")
self.account_id = sts_client.get_caller_identity()["Account"]

self.key_pair_name = f"{resource_prefix}-key-pair"
self.launch_template_name = f"{resource_prefix}-template-"
self.group_name = f"{resource_prefix}-group"

# Happy path
self.instance_policy_name = f"{resource_prefix}-pol"
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def replace_instance_profile(
    self,
    instance_id: str,
    new_instance_profile_name: str,
    profile_association_id: str,
) -> None:
    """
    Replaces the profile associated with a running instance. After the
    profile is
    replaced, the instance is rebooted to ensure that it uses the new
    profile. When
    the instance is ready, Systems Manager is used to restart the Python web
    server.

    :param instance_id: The ID of the instance to restart.
    :param new_instance_profile_name: The name of the new profile to
    associate with
                               the specified instance.
    :param profile_association_id: The ID of the existing profile association
    for the
                               instance.
    """
    try:
        self.ec2_client.replace_iam_instance_profile_association(

```

```
        IamInstanceProfile={"Name": new_instance_profile_name},
        AssociationId=profile_association_id,
    )
    log.info(
        "Replaced instance profile for association %s with profile %s.",
        profile_association_id,
        new_instance_profile_name,
    )
    time.sleep(5)

    self.ec2_client.reboot_instances(InstanceIds=[instance_id])
    log.info("Rebooting instance %s.", instance_id)
    waiter = self.ec2_client.get_waiter("instance_running")
    log.info("Waiting for instance %s to be running.", instance_id)
    waiter.wait(InstanceIds=[instance_id])
    log.info("Instance %s is now running.", instance_id)

    self.ssm_client.send_command(
        InstanceIds=[instance_id],
        DocumentName="AWS-RunShellScript",
        Parameters={"commands": ["cd / && sudo python3 server.py 80"]},
    )
    log.info(f"Restarted the Python web server on instance
    '{instance_id}'.")
    except ClientError as err:
        log.error("Failed to replace instance profile.")
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidAssociationID.NotFound":
            log.error(
                f"Association ID '{profile_association_id}' does not exist."
                "Please check the association ID and try again."
            )
        if error_code == "InvalidInstanceId":
            log.error(
                f"The specified instance ID '{instance_id}' does not exist or
            is not available for SSM. "
                f"Please verify the instance ID and try again."
            )
        log.error(f"Full error:\n\t{err}")
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [RebootInstances](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn reboot(&self, ec2: &EC2) -> Result<(), EC2Error> {
    if self.instance.is_some() {
        ec2.reboot_instance(self.instance_id()).await?;
        ec2.wait_for_instance_stopped(self.instance_id(), None)
            .await?;
        ec2.wait_for_instance_ready(self.instance_id(), None)
            .await?;
    }
    Ok(())
}
```

```
pub async fn reboot_instance(&self, instance_id: &str) -> Result<(),
EC2Error> {
    tracing::info!("Rebooting instance {instance_id}");

    self.client
        .reboot_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    Ok(())
}
```

一種使用 Waiters API，讓執行個體處於已停止和就緒狀態的等待程式。使用 Waiters API 時，需要在 rust 檔案中使用 `use aws\_sdk\_ec2::client::Waiters`。

```
/// Wait for an instance to be ready and status ok (default wait 60 seconds)
pub async fn wait_for_instance_ready(
    &self,
    instance_id: &str,
    duration: Option<Duration>,
) -> Result<(), EC2Error> {
    self.client
        .wait_until_instance_status_ok()
        .instance_ids(instance_id)
        .wait(duration.unwrap_or(Duration::from_secs(60)))
        .await
        .map_err(|err| match err {
            WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
                "Exceeded max time ({}s) waiting for instance to start.",
                exceeded.max_wait().as_secs()
            )),
            _ => EC2Error::from(err),
        })?;
    Ok(())
}

pub async fn wait_for_instance_stopped(
    &self,
    instance_id: &str,
    duration: Option<Duration>,
) -> Result<(), EC2Error> {
    self.client
        .wait_until_instance_stopped()
        .instance_ids(instance_id)
        .wait(duration.unwrap_or(Duration::from_secs(60)))
        .await
        .map_err(|err| match err {
            WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
                "Exceeded max time ({}s) waiting for instance to stop.",
                exceeded.max_wait().as_secs(),
            )),
            _ => EC2Error::from(err),
        })?;
    Ok(())
}
```

- 如需 API 詳細資訊，請參閱《適用於 Rust 的 AWS SDK API 參考》中的 [RebootInstances](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
DATA lt_instance_ids TYPE /aws1/
cl_ec2instidstringlist_w=>tt_instanceidstringlist.
  APPEND NEW /aws1/cl_ec2instidstringlist_w( iv_value = iv_instance_id ) TO
  lt_instance_ids.

  "Perform dry run"
  TRY.
    " DryRun is set to true. This checks for the required permissions to
    reboot the instance without actually making the request. "
    lo_ec2->rebootinstances(
      it_instanceids = lt_instance_ids
      iv_dryrun = abap_true ).
  CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    " If the error code returned is `DryRunOperation`, then you have the
    required permissions to reboot this instance. "
    IF lo_exception->av_err_code = 'DryRunOperation'.
      MESSAGE 'Dry run to reboot instance completed.' TYPE 'I'.
      " DryRun is set to false to make a reboot request. "
      lo_ec2->rebootinstances(
        it_instanceids = lt_instance_ids
        iv_dryrun = abap_false ).
      MESSAGE 'Instance rebooted.' TYPE 'I'.
      " If the error code returned is `UnauthorizedOperation`, then you don't
      have the required permissions to reboot this instance. "
      ELSEIF lo_exception->av_err_code = 'UnauthorizedOperation'.
        MESSAGE 'Dry run to reboot instance failed. User does not have
        permissions to reboot the instance.' TYPE 'E'.
      ELSE.
```

```
DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-  
>av_err_msg }|.
MESSAGE lv_error TYPE 'E'.
ENDIF.
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [RebootInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 RegisterImage 與 CLI

下列程式碼範例示範如何使用 RegisterImage。

### CLI

#### AWS CLI

##### 範例 1：使用資訊清單檔案註冊 AMI

下列 register-image 範例使用 Amazon S3 中指定的資訊清單檔案註冊 AMI。

```
aws ec2 register-image \  
  --name my-image \  
  --image-location amzn-s3-demo-bucket/myimage/image.manifest.xml
```

輸出：

```
{  
  "ImageId": "ami-1234567890EXAMPLE"  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的 [Amazon Machine Images \(AMI\)](#)。

##### 範例 2：使用根裝置的快照註冊 AMI

以下 register-image 範例使用指定的 EBS 根磁碟區快照作為裝置 /dev/xvda 來註冊 AMI。區塊型儲存設備映射也納入空的 100 GiB EBS 磁碟區做為裝置 /dev/xvdf。

```
aws ec2 register-image \  
  --name my-image \  
  --root-device-name /dev/xvda \  
  --block-device-mappings DeviceName=/dev/  
xvda,Ebs={SnapshotId=snap-0db2cf683925d191f} DeviceName=/dev/  
xvdf,Ebs={VolumeSize=100}
```

輸出：

```
{  
  "ImageId": "ami-1a2b3c4d5eEXAMPLE"  
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的 [Amazon Machine Images \(AMI\)](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [RegisterImage](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會使用 Amazon S3 中指定的資訊清單檔案，註冊 AMI。

```
Register-EC2Image -ImageLocation amzn-s3-demo-bucket/my-web-server-ami/  
image.manifest.xml -Name my-web-server-ami
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [RegisterImage](#)。

### Tools for PowerShell V5

範例 1：此範例會使用 Amazon S3 中指定的資訊清單檔案，註冊 AMI。

```
Register-EC2Image -ImageLocation amzn-s3-demo-bucket/my-web-server-ami/  
image.manifest.xml -Name my-web-server-ami
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [RegisterImage](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `RejectVpcPeeringConnection` 與 CLI

下列程式碼範例示範如何使用 `RejectVpcPeeringConnection`。

### CLI

#### AWS CLI

拒絕 VPC 對等互連

此範例拒絕指定的 VPC 對等互連請求。

命令：

```
aws ec2 reject-vpc-peering-connection --vpc-peering-connection-id pcx-1a2b3c4d
```

輸出：

```
{
  "Return": true
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [RejectVpcPeeringConnection](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：上述範例會拒絕 VpcPeering 請求 id `pcx-01a2b3ce45fe67eb8` 的請求

```
Deny-EC2VpcPeeringConnection -VpcPeeringConnectionId pcx-01a2b3ce45fe67eb8
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [RejectVpcPeeringConnection](#)。

#### Tools for PowerShell V5

範例 1：上述範例會拒絕 VpcPeering 請求 id `pcx-01a2b3ce45fe67eb8` 的請求

```
Deny-EC2VpcPeeringConnection -VpcPeeringConnectionId pcx-01a2b3ce45fe67eb8
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [RejectVpcPeeringConnection](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## ReleaseAddress 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 ReleaseAddress。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)
- [建立具私有子網路和 NAT 閘道的 VPC](#)
- [開始使用 Amazon VPC](#)

## .NET

### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Release an Elastic IP address. After the Elastic IP address is released,
/// it can no longer be used.
/// </summary>
/// <param name="allocationId">The allocation Id of the Elastic IP address.</
param>
/// <returns>True if successful.</returns>
public async Task<bool> ReleaseAddress(string allocationId)
{
    try
    {
        var request = new ReleaseAddressRequest { AllocationId =
allocationId };
    }
}
```

```

        var response = await _amazonEC2.ReleaseAddressAsync(request);
        return response.HttpStatusCode == HttpStatusCode.OK;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidAllocationID.NotFound")
        {
            _logger.LogError(
                $"AllocationId {allocationId} was not found.
{ec2Exception.Message}");
        }

        return false;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while releasing the AllocationId
{allocationId}.: {ex.Message}");
        return false;
    }
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [ReleaseAddress](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

#####
# function ec2_release_address
#
# This function releases an Elastic IP address from an Amazon Elastic Compute
Cloud (Amazon EC2) instance.

```

```
#
# Parameters:
#     -a allocation_id - The allocation ID of the Elastic IP address to
#     release.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#
#####
function ec2_release_address() {
    local allocation_id response

    # Function to display usage information
    function usage() {
        echo "function ec2_release_address"
        echo "Releases an Elastic IP address from an Amazon Elastic Compute Cloud
(Amazon EC2) instance."
        echo " -a allocation_id - The allocation ID of the Elastic IP address to
release."
        echo ""
    }

    # Parse the command-line arguments
    while getopts "a:h" option; do
        case "${option}" in
            a) allocation_id="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
    export OPTIND=1

    # Validate the input parameters
    if [[ -z "$allocation_id" ]]; then
        errecho "ERROR: You must provide an allocation ID with the -a parameter."
        return 1
    fi
}
```

```

fi

response=$(aws ec2 release-address \
  --allocation-id "$allocation_id") || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports release-address operation failed."
  errecho "$response"
  return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
  printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
  local err_code=$1
  errecho "Error code : $err_code"
  if [ "$err_code" == 1 ]; then
    errecho " One or more S3 transfers failed."
  elif [ "$err_code" == 2 ]; then

```

```
    errecho " Command line failed to parse."
elif [ "$err_code" == 130 ]; then
    errecho " Process received SIGINT."
elif [ "$err_code" == 252 ]; then
    errecho " Command syntax invalid."
elif [ "$err_code" == 253 ]; then
    errecho " The system environment or configuration was invalid."
elif [ "$err_code" == 254 ]; then
    errecho " The service returned an error."
elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
fi

return 0
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ReleaseAddress](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Release an Elastic IP address.
/*!
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::releaseAddress(const Aws::String &allocationID,
                                const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2(clientConfiguration);

    Aws::EC2::Model::ReleaseAddressRequest request;
    request.SetAllocationId(allocationID);
```

```
Aws::EC2::Model::ReleaseAddressOutcome outcome = ec2.ReleaseAddress(request);
if (!outcome.IsSuccess()) {
    std::cerr << "Failed to release Elastic IP address " <<
        allocationID << ":" << outcome.GetError().GetMessage() <<
        std::endl;
} else {
    std::cout << "Successfully released Elastic IP address " <<
        allocationID << std::endl;
}

return outcome.IsSuccess();
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [ReleaseAddress](#)。

## CLI

### AWS CLI

釋出適用於 EC2-Classic 的彈性 IP 位址

此範例會釋出彈性 IP 位址，以便與 EC2-Classic 中的執行個體搭配使用。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 release-address --public-ip 198.51.100.0
```

釋出適用於 EC2-VPC 的彈性 IP 位址

此範例會釋出彈性 IP 位址，以便與 VPC 中的執行個體搭配使用。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 release-address --allocation-id eipalloc-64d5890a
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ReleaseAddress](#)。

## Java

## SDK for Java 2.x

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Releases an Elastic IP address asynchronously.
 *
 * @param allocId the allocation ID of the Elastic IP address to be released
 * @return a {@link CompletableFuture} representing the asynchronous
 * operation of releasing the Elastic IP address
 */
public CompletableFuture<ReleaseAddressResponse>
releaseEC2AddressAsync(String allocId) {
    ReleaseAddressRequest request = ReleaseAddressRequest.builder()
        .allocationId(allocId)
        .build();

    CompletableFuture<ReleaseAddressResponse> response =
getAsyncClient().releaseAddress(request);
    response.whenComplete((resp, ex) -> {
        if (ex != null) {
            throw new RuntimeException("Failed to release Elastic IP
address", ex);
        }
    });

    return response;
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [ReleaseAddress](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { ReleaseAddressCommand, EC2Client } from "@aws-sdk/client-ec2";

/**
 * Release an Elastic IP address.
 * @param {{ allocationId: string }} options
 */
export const main = async ({ allocationId }) => {
  const client = new EC2Client({});
  const command = new ReleaseAddressCommand({
    // You can also use PublicIp, but that is for EC2 classic which is being
    // retired.
    AllocationId: allocationId,
  });

  try {
    await client.send(command);
    console.log("Successfully released address.");
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidAllocationID.NotFound"
    ) {
      console.warn(`${caught.message}. Please provide a valid AllocationID.`);
    } else {
      throw caught;
    }
  }
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [ReleaseAddress](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun releaseEC2AddressSc(allocId: String?) {
    val request =
        ReleaseAddressRequest {
            allocationId = allocId
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        ec2.releaseAddress(request)
        println("Successfully released Elastic IP address $allocId")
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [ReleaseAddress](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會在 VPC 中，發行執行個體的指定彈性 IP 位址。

```
Remove-EC2Address -AllocationId eipalloc-12345678 -Force
```

範例 2：此範例會在 EC2-Classic 中，發行執行個體的指定彈性 IP 位址。

```
Remove-EC2Address -PublicIp 198.51.100.2 -Force
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ReleaseAddress](#)。

## Tools for PowerShell V5

範例 1：此範例會在 VPC 中，發行執行個體的指定彈性 IP 位址。

```
Remove-EC2Address -AllocationId eipalloc-12345678 -Force
```

範例 2：此範例會在 EC2-Classic 中，發行執行個體的指定彈性 IP 位址。

```
Remove-EC2Address -PublicIp 198.51.100.2 -Force
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ReleaseAddress](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class ElasticIpWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) Elastic IP address
    actions using the client interface."""

    class ElasticIp:
        """Represents an Elastic IP and its associated instance."""

        def __init__(
            self, allocation_id: str, public_ip: str, instance_id: Optional[str]
            = None
        ) -> None:
            """
            Initializes the ElasticIp object.

            :param allocation_id: The allocation ID of the Elastic IP.
            :param public_ip: The public IP address of the Elastic IP.
            :param instance_id: The ID of the associated EC2 instance, if any.
            """
```

```
        self.allocation_id = allocation_id
        self.public_ip = public_ip
        self.instance_id = instance_id

def __init__(self, ec2_client: Any) -> None:
    """
    Initializes the ElasticIpWrapper with an EC2 client.

    :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                        access to AWS EC2 services.
    """
    self.ec2_client = ec2_client
    self.elastic_ips: List[ElasticIpWrapper.ElasticIp] = []

    @classmethod
    def from_client(cls) -> "ElasticIpWrapper":
        """
        Creates an ElasticIpWrapper instance with a default EC2 client.

        :return: An instance of ElasticIpWrapper initialized with the default EC2
client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def release(self, allocation_id: str) -> None:
        """
        Releases an Elastic IP address. After the Elastic IP address is released,
it can no longer be used.

        :param allocation_id: The allocation ID of the Elastic IP to release.
        :raises ClientError: If the release fails, such as when the Elastic IP
address is not found.
        """
        elastic_ip = self.get_elastic_ip_by_allocation(self.elastic_ips,
allocation_id)
        if elastic_ip is None:
            logger.info(f"No Elastic IP found with allocation ID
{allocation_id}.")
            return

        try:
```

```

        self.ec2_client.release_address(AllocationId=allocation_id)
        self.elastic_ips.remove(elastic_ip) # Remove the Elastic IP from the
list
    except ClientError as err:
        if err.response["Error"]["Code"] == "InvalidAddress.NotFound":
            logger.error(
                f"Failed to release Elastic IP address {allocation_id} "
                "because it could not be found. Verify the Elastic IP address
"
                "and ensure it is allocated to your account in the correct
region "
                "before attempting to release it."
            )
            raise

```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [ReleaseAddress](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

# Releases an Elastic IP address from an
# Amazon Elastic Compute Cloud (Amazon EC2) instance.
#
# Prerequisites:
#
# - An Amazon EC2 instance with an associated Elastic IP address.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param allocation_id [String] The ID of the allocation corresponding to
#   the Elastic IP address.
# @return [Boolean] true if the Elastic IP address was released;

```

```
# otherwise, false.
# @example
# exit 1 unless elastic_ip_address_released?(
#   Aws::EC2::Client.new(region: 'us-west-2'),
#   'eipalloc-04452e528a66279EX'
# )
def elastic_ip_address_released?(ec2_client, allocation_id)
  ec2_client.release_address(allocation_id: allocation_id)
  true
rescue StandardError => e
  puts("Error releasing Elastic IP address: #{e.message}")
  false
end
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Ruby API 參考》中的 [ReleaseAddress](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn deallocate_ip_address(&self, allocation_id: &str) -> Result<(),
EC2Error> {
    self.client
        .release_address()
        .allocation_id(allocation_id)
        .send()
        .await?;
    Ok(())
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [ReleaseAddress](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
TRY.  
    lo_ec2->releaseaddress( iv_allocationid = iv_allocation_id ).  
    MESSAGE 'Elastic IP address released.' TYPE 'I'.  
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).  
    DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception->  
>av_err_msg }|.  
    MESSAGE lv_error TYPE 'E'.  
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [ReleaseAddress](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2  
  
/// Release an allocated Elastic IP.  
///  
/// - Parameter allocationId: The allocation ID of the Elastic IP to  
///   release.  
func releaseAddress(allocationId: String?) async {
```

```
do {
    _ = try await ec2Client.releaseAddress(
        input: ReleaseAddressInput(
            allocationId: allocationId
        )
    )
} catch {
    print("*** Unable to release the IP address:
\\(error.localizedDescription)")
}
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [ReleaseAddress](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **ReleaseHosts** 與 CLI

下列程式碼範例示範如何使用 `ReleaseHosts`。

### CLI

#### AWS CLI

從您的帳戶釋出專用主機

從您的帳戶釋出專用主機。在釋出主機之前，必須停止或終止主機上的執行個體。

命令：

```
aws ec2 release-hosts --host-id=h-0029d6e3cacf1b3da
```

輸出：

```
{
  "Successful": [
    "h-0029d6e3cacf1b3da"
  ],
  "Unsuccessful": []
}
```

```
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ReleaseHosts](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會發行給定的主機 ID h-0badafd1dcb2f3456

```
Remove-EC2Host -HostId h-0badafd1dcb2f3456
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing the operation "Remove-EC2Host (ReleaseHosts)" on target
"h-0badafd1dcb2f3456".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"): Y

Successful                Unsuccessful
-----                -
{h-0badafd1dcb2f3456} {}
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ReleaseHosts](#)。

### Tools for PowerShell V5

範例 1：此範例會發行給定的主機 ID h-0badafd1dcb2f3456

```
Remove-EC2Host -HostId h-0badafd1dcb2f3456
```

輸出：

```
Confirm
Are you sure you want to perform this action?
Performing the operation "Remove-EC2Host (ReleaseHosts)" on target
"h-0badafd1dcb2f3456".
[Y] Yes [A] Yes to All [N] No [L] No to All [S] Suspend [?] Help (default is
"Y"): Y
```

```

Successful                Unsuccessful
-----
{h-0badafd1dcb2f3456} {}

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ReleaseHosts](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## ReplaceIamInstanceProfileAssociation 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 ReplaceIamInstanceProfileAssociation。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [建置及管理彈性服務](#)

.NET

SDK for .NET

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

/// <summary>
/// Replace the profile associated with a running instance. After the profile
is replaced, the instance
/// is rebooted to ensure that it uses the new profile. When the instance is
ready, Systems Manager is
/// used to restart the Python web server.
/// </summary>
/// <param name="instanceId">The Id of the instance to update.</param>
/// <param name="credsProfileName">The name of the new profile to associate
with the specified instance.</param>

```

```
    /// <param name="associationId">The Id of the existing profile association
    for the instance.</param>
    /// <returns>Async task.</returns>
    public async Task ReplaceInstanceProfile(string instanceId, string
    credsProfileName, string associationId)
    {
        try
        {
            await _amazonEc2.ReplaceIamInstanceProfileAssociationAsync(
                new ReplaceIamInstanceProfileAssociationRequest()
                {
                    AssociationId = associationId,
                    IamInstanceProfile = new IamInstanceProfileSpecification()
                    {
                        Name = credsProfileName
                    }
                });
            // Allow time before resetting.
            Thread.Sleep(25000);

            await _amazonEc2.RebootInstancesAsync(
                new RebootInstancesRequest(new List<string>() { instanceId }));
            Thread.Sleep(25000);
            var instanceReady = false;
            var retries = 5;
            while (retries-- > 0 && !instanceReady)
            {
                var instancesPaginator =
                    _amazonSsm.Paginators.DescribeInstanceInformation(
                        new DescribeInstanceInformationRequest());
                // Get the entire list using the paginator.
                await foreach (var instance in
instancesPaginator.InstanceInformationList)
                {
                    instanceReady = instance.InstanceId == instanceId;
                    if (instanceReady)
                    {
                        break;
                    }
                }
            }
            Console.WriteLine("Waiting for instance to be running.");
            await WaitForInstanceState(instanceId, InstanceStateName.Running);
            Console.WriteLine("Instance ready.");
        }
    }
}
```

```
        Console.WriteLine($"Sending restart command to instance
{instanceId}");
        await _amazonSsm.SendCommandAsync(
            new SendCommandRequest()
            {
                InstanceIds = new List<string>() { instanceId },
                DocumentName = "AWS-RunShellScript",
                Parameters = new Dictionary<string, List<string>>()
                {
                    {
                        "commands",
                        new List<string>() { "cd / && sudo python3 server.py
80" }
                    }
                }
            });
        Console.WriteLine($"Restarted the web server on instance
{instanceId}");
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceID.NotFound")
        {
            _logger.LogError(ec2Exception, $"Instance {instanceId} not
found");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(ex, $"An error occurred while replacing the
template.: {ex.Message}");
        throw;
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET SDK API 參考》中的 [ReplacelamInstanceProfileAssociation](#)。

## CLI

## AWS CLI

取代執行個體的 IAM 執行個體設定檔

此範例會取代以與名為 AdminRole 的 IAM 執行個體設定檔之關聯 iip-  
assoc-060bae234aac2e7fa 所表示的 IAM 執行個體設定檔。

```
aws ec2 replace-iam-instance-profile-association \  
  --iam-instance-profile Name=AdminRole \  
  --association-id iip-assoc-060bae234aac2e7fa
```

輸出：

```
{  
  "IamInstanceProfileAssociation": {  
    "InstanceId": "i-087711ddaf98f9489",  
    "State": "associating",  
    "AssociationId": "iip-assoc-0b215292fab192820",  
    "IamInstanceProfile": {  
      "Id": "AIPAJLNLDX3AMYZNNWYYAY",  
      "Arn": "arn:aws:iam::123456789012:instance-profile/AdminRole"  
    }  
  }  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ReplacelamInstanceProfileAssociation](#)。

## JavaScript

適用於 JavaScript (v3) 的 SDK

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
await retry({ intervalInMs: 1000, maxRetries: 30 }, () =>
```

```
ec2Client.send(
    new ReplaceIamInstanceProfileAssociationCommand({
        AssociationId: state.instanceProfileAssociationId,
        IamInstanceProfile: { Name: NAMES.ssmOnlyInstanceProfileName },
    }),
),
);
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK SDK API 參考》中的 [ReplaceIamInstanceProfileAssociation](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

此範例會取代執行中執行個體的執行個體設定檔、重新啟動執行個體，並在執行個體啟動後傳送命令至執行個體。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
```

```
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
        """
        self.inst_type = inst_type
        self.ami_param = ami_param
        self.autoscaling_client = autoscaling_client
        self.ec2_client = ec2_client
        self.ssm_client = ssm_client
        self.iam_client = iam_client
        sts_client = boto3.client("sts")
        self.account_id = sts_client.get_caller_identity()["Account"]

        self.key_pair_name = f"{resource_prefix}-key-pair"
        self.launch_template_name = f"{resource_prefix}-template-"
        self.group_name = f"{resource_prefix}-group"

        # Happy path
        self.instance_policy_name = f"{resource_prefix}-pol"
        self.instance_role_name = f"{resource_prefix}-role"
        self.instance_profile_name = f"{resource_prefix}-prof"

        # Failure mode
        self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
        self.bad_creds_role_name = f"{resource_prefix}-bc-role"
        self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

    def replace_instance_profile(
        self,
        instance_id: str,
        new_instance_profile_name: str,
        profile_association_id: str,
    ) -> None:
        """
```

```

    Replaces the profile associated with a running instance. After the
    profile is
        replaced, the instance is rebooted to ensure that it uses the new
    profile. When
        the instance is ready, Systems Manager is used to restart the Python web
    server.

    :param instance_id: The ID of the instance to restart.
    :param new_instance_profile_name: The name of the new profile to
    associate with
        the specified instance.
    :param profile_association_id: The ID of the existing profile association
    for the
        instance.
    """
    try:
        self.ec2_client.replace_iam_instance_profile_association(
            IamInstanceProfile={"Name": new_instance_profile_name},
            AssociationId=profile_association_id,
        )
        log.info(
            "Replaced instance profile for association %s with profile %s.",
            profile_association_id,
            new_instance_profile_name,
        )
        time.sleep(5)

        self.ec2_client.reboot_instances(InstanceIds=[instance_id])
        log.info("Rebooting instance %s.", instance_id)
        waiter = self.ec2_client.get_waiter("instance_running")
        log.info("Waiting for instance %s to be running.", instance_id)
        waiter.wait(InstanceIds=[instance_id])
        log.info("Instance %s is now running.", instance_id)

        self.ssm_client.send_command(
            InstanceIds=[instance_id],
            DocumentName="AWS-RunShellScript",
            Parameters={"commands": ["cd / && sudo python3 server.py 80"]},
        )
        log.info(f"Restarted the Python web server on instance
    '{instance_id}'.")
    except ClientError as err:
        log.error("Failed to replace instance profile.")
        error_code = err.response["Error"]["Code"]

```

```
if error_code == "InvalidAssociationID.NotFound":
    log.error(
        f"Association ID '{profile_association_id}' does not exist."
        "Please check the association ID and try again."
    )
if error_code == "InvalidInstanceId":
    log.error(
        f"The specified instance ID '{instance_id}' does not exist or
is not available for SSM. "
        f"Please verify the instance ID and try again."
    )
log.error(f"Full error:\n\t{err}")
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [ReplaceInstanceProfileAssociation](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ReplaceNetworkAclAssociation` 與 CLI

下列程式碼範例示範如何使用 `ReplaceNetworkAclAssociation`。

### CLI

#### AWS CLI

取代與子網路關聯的網路 ACL

此範例會將指定的網路 ACL，與指定之網路 ACL 關聯的子網路建立關聯。

命令：

```
aws ec2 replace-network-acl-association --association-id aiclassoc-e5b95c8c --
network-acl-id acl-5fb85d36
```

輸出：

```
{
  "NewAssociationId": "aclassoc-3999875b"
```

```
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ReplaceNetworkAclAssociation](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將指定的網路 ACL，與指定之網路 ACL 關聯的子網路建立關聯。

```
Set-EC2NetworkAclAssociation -NetworkAclId acl-12345678 -AssociationId  
aclassoc-1a2b3c4d
```

輸出：

```
aclassoc-87654321
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ReplaceNetworkAclAssociation](#)。

### Tools for PowerShell V5

範例 1：此範例會將指定的網路 ACL，與指定之網路 ACL 關聯的子網路建立關聯。

```
Set-EC2NetworkAclAssociation -NetworkAclId acl-12345678 -AssociationId  
aclassoc-1a2b3c4d
```

輸出：

```
aclassoc-87654321
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ReplaceNetworkAclAssociation](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ReplaceNetworkAclEntry` 與 CLI

下列程式碼範例示範如何使用 `ReplaceNetworkAclEntry`。

## CLI

### AWS CLI

#### 取代網路 ACL 項目

此範例會取代指定之網路 ACL 的項目。新規則 100 允許將 UDP 連接埠 53 (DNS) 上 203.0.113.12/24 的流量，傳入任何相關聯的子網路。

命令：

```
aws ec2 replace-network-acl-entry --network-acl-id acl-5fb85d36 --ingress --rule-number 100 --protocol udp --port-range From=53,To=53 --cidr-block 203.0.113.12/24 --rule-action allow
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ReplaceNetworkAclEntry](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會取代指定網路 ACL 的指定項目。新規則允許從指定位址，傳入流量到任何相關聯子網路。

```
Set-EC2NetworkAclEntry -NetworkAclId acl-12345678 -Egress $false -RuleNumber 100 -Protocol 17 -PortRange_From 53 -PortRange_To 53 -CidrBlock 203.0.113.12/24 -RuleAction allow
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ReplaceNetworkAclEntry](#)。

### Tools for PowerShell V5

範例 1：此範例會取代指定網路 ACL 的指定項目。新規則允許從指定位址，傳入流量到任何相關聯子網路。

```
Set-EC2NetworkAclEntry -NetworkAclId acl-12345678 -Egress $false -RuleNumber 100 -Protocol 17 -PortRange_From 53 -PortRange_To 53 -CidrBlock 203.0.113.12/24 -RuleAction allow
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ReplaceNetworkAclEntry](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ReplaceRoute` 與 CLI

下列程式碼範例示範如何使用 `ReplaceRoute`。

### CLI

#### AWS CLI

##### 取代路由

此範例會取代指定之路由表中的指定路由。新路由符合指定的 CIDR，並且會將流量傳送至指定的虛擬私有閘道。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 replace-route --route-table-id rtb-22574640 --destination-cidr-block 10.0.0.0/16 --gateway-id vgw-9a4cacf3
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ReplaceRoute](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會取代指定路由表的指定路由。新路由會將指定的流量，傳送至指定的虛擬私有閘道。

```
Set-EC2Route -RouteTableId rtb-1a2b3c4d -DestinationCidrBlock 10.0.0.0/24 -GatewayId vgw-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ReplaceRoute](#)。

#### Tools for PowerShell V5

範例 1：此範例會取代指定路由表的指定路由。新路由會將指定的流量，傳送至指定的虛擬私有閘道。

```
Set-EC2Route -RouteTableId rtb-1a2b3c4d -DestinationCidrBlock 10.0.0.0/24 -  
GatewayId vgw-1a2b3c4d
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ReplaceRoute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ReplaceRouteTableAssociation` 與 CLI

下列程式碼範例示範如何使用 `ReplaceRouteTableAssociation`。

### CLI

#### AWS CLI

取代與子網路相關聯的路由表

此範例會將指定的路由表，與指定之路由表關聯的子網路建立關聯。

命令：

```
aws ec2 replace-route-table-association --association-id rtbassoc-781d0d1a --  
route-table-id rtb-22574640
```

輸出：

```
{  
  "NewAssociationId": "rtbassoc-3a1f0f58"  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ReplaceRouteTableAssociation](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會將指定的路由表，與指定之路由表關聯的子網路建立關聯。

```
Set-EC2RouteTableAssociation -RouteTableId rtb-1a2b3c4d -AssociationId  
rtbassoc-12345678
```

輸出：

```
rtbassoc-87654321
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ReplaceRouteTableAssociation](#)。

## Tools for PowerShell V5

範例 1：此範例會將指定的路由表，與指定之路由表關聯的子網路建立關聯。

```
Set-EC2RouteTableAssociation -RouteTableId rtb-1a2b3c4d -AssociationId  
rtbassoc-12345678
```

輸出：

```
rtbassoc-87654321
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ReplaceRouteTableAssociation](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **ReportInstanceStatus** 與 CLI

下列程式碼範例示範如何使用 ReportInstanceStatus。

### CLI

#### AWS CLI

報告執行個體的狀態意見回饋

此範例命令會報告指定之執行個體的狀態意見回饋。

命令：

```
aws ec2 report-instance-status --instances i-1234567890abcdef0 --status impaired  
--reason-codes unresponsive
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ReportInstanceStatus](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會報告指定執行個體的狀態意見回饋。

```
Send-EC2InstanceStatus -Instance i-12345678 -Status impaired -ReasonCode  
unresponsive
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ReportInstanceStatus](#)。

### Tools for PowerShell V5

範例 1：此範例會報告指定執行個體的狀態意見回饋。

```
Send-EC2InstanceStatus -Instance i-12345678 -Status impaired -ReasonCode  
unresponsive
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ReportInstanceStatus](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 RequestSpotFleet 與 CLI

下列程式碼範例示範如何使用 RequestSpotFleet。

### CLI

#### AWS CLI

以最低價格請求子網路中的 Spot 機群

此範例命令會建立具有兩個啟動規格的 Spot 機群請求，這些啟動規格的不同僅在於子網路。Spot 機群使用具有最低價格的指定子網路啟動執行個體。如果執行個體是在預設的 VPC 中啟動，則其預設會接收公有 IP 位址。如果執行個體是在非預設的 VPC 中啟動，則其預設不會接收公有 IP 位址。

請注意，您不能在 Spot 機群請求中指定來自同一個可用區域的不同子網路。

命令：

```
aws ec2 request-spot-fleet --spot-fleet-request-config file://config.json
```

Config.json：

```
{
  "SpotPrice": "0.04",
  "TargetCapacity": 2,
  "IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role",
  "LaunchSpecifications": [
    {
      "ImageId": "ami-1a2b3c4d",
      "KeyName": "my-key-pair",
      "SecurityGroups": [
        {
          "GroupId": "sg-1a2b3c4d"
        }
      ],
      "InstanceType": "m3.medium",
      "SubnetId": "subnet-1a2b3c4d, subnet-3c4d5e6f",
      "IamInstanceProfile": {
        "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
      }
    }
  ]
}
```

輸出：

```
{
  "SpotFleetRequestId": "sfr-73fbd2ce-aa30-494c-8788-1cee4EXAMPLE"
}
```

以最低價格請求可用區域中的 Spot 機群

此範例命令會建立具有兩個啟動規格的 Spot 機群請求，這些啟動規格的不同僅在於可用區域。Spot 機群使用具有最低價格的指定可用區域啟動執行個體。如果您的帳戶僅支援 EC2-VPC，Amazon EC2 會在可用區域的預設子網路中啟動 Spot 執行個體。如果您的帳戶支援 EC2-Classic，Amazon EC2 會在可用區域中啟動 EC2-Classic 中的執行個體。

命令：

```
aws ec2 request-spot-fleet --spot-fleet-request-config file://config.json
```

Config.json：

```
{
  "SpotPrice": "0.04",
  "TargetCapacity": 2,
  "IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role",
  "LaunchSpecifications": [
    {
      "ImageId": "ami-1a2b3c4d",
      "KeyName": "my-key-pair",
      "SecurityGroups": [
        {
          "GroupId": "sg-1a2b3c4d"
        }
      ],
      "InstanceType": "m3.medium",
      "Placement": {
        "AvailabilityZone": "us-west-2a, us-west-2b"
      },
      "IamInstanceProfile": {
        "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
      }
    }
  ]
}
```

在子網路中啟動 Spot 執行個體，並為其指派公有 IP 位址

此範例命令會將公有位址指派給在非預設 VPC 中啟動的執行個體。請注意，您在指定網路介面時，必須加入使用網路介面的子網路 ID 和安全群組 ID。

命令：

```
aws ec2 request-spot-fleet --spot-fleet-request-config file://config.json
```

Config.json :

```
{
  "SpotPrice": "0.04",
  "TargetCapacity": 2,
  "IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role",
  "LaunchSpecifications": [
    {
      "ImageId": "ami-1a2b3c4d",
      "KeyName": "my-key-pair",
      "InstanceType": "m3.medium",
      "NetworkInterfaces": [
        {
          "DeviceIndex": 0,
          "SubnetId": "subnet-1a2b3c4d",
          "Groups": [ "sg-1a2b3c4d" ],
          "AssociatePublicIpAddress": true
        }
      ],
      "IamInstanceProfile": {
        "Arn": "arn:aws:iam::880185128111:instance-profile/my-iam-role"
      }
    }
  ]
}
```

使用多樣化配置策略請求 Spot 機群

此範例命令會建立 Spot 機群請求，藉由使用多樣化配置策略來啟動 30 個執行個體。啟動規格因執行個體類型而異。Spot 機群根據啟動規格分發執行個體，使得每種類型有 10 個執行個體。

命令：

```
aws ec2 request-spot-fleet --spot-fleet-request-config file://config.json
```

Config.json :

```
{
  "SpotPrice": "0.70",
  "TargetCapacity": 30,
```

```
"AllocationStrategy": "diversified",
"IamFleetRole": "arn:aws:iam::123456789012:role/my-spot-fleet-role",
"LaunchSpecifications": [
  {
    "ImageId": "ami-1a2b3c4d",
    "InstanceType": "c4.2xlarge",
    "SubnetId": "subnet-1a2b3c4d"
  },
  {
    "ImageId": "ami-1a2b3c4d",
    "InstanceType": "m3.2xlarge",
    "SubnetId": "subnet-1a2b3c4d"
  },
  {
    "ImageId": "ami-1a2b3c4d",
    "InstanceType": "r3.2xlarge",
    "SubnetId": "subnet-1a2b3c4d"
  }
]
}
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的「Spot 機群請求」。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [RequestSpotFleet](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會在可用區域中，以指定執行個體類型的最低價格，建立 Spot 機群請求。如果您的帳戶僅支援 EC2-VPC，Spot 機群會在具有預設子網路的最低價格可用區域中，啟動執行個體。如果您的帳戶支援 EC2-Classic，Spot 機群會在價格最低的可用區域中，啟動 EC2-Classic 中的執行個體。請注意，您支付的價格不會超過請求的指定 Spot 價格。

```
$sg = New-Object Amazon.EC2.Model.GroupIdentifier
$sg.GroupId = "sg-12345678"
$lc = New-Object Amazon.EC2.Model.SpotFleetLaunchSpecification
$lc.ImageId = "ami-12345678"
$lc.InstanceType = "m3.medium"
$lc.SecurityGroups.Add($sg)
Request-EC2SpotFleet -SpotFleetRequestConfig_SpotPrice 0.04 `
```

```
-SpotFleetRequestConfig_TargetCapacity 2 `
-SpotFleetRequestConfig_IamFleetRole arn:aws:iam::123456789012:role/my-spot-
fleet-role `
-SpotFleetRequestConfig_LaunchSpecification $lc
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [RequestSpotFleet](#)。

## Tools for PowerShell V5

範例 1：此範例會在可用區域中，以指定執行個體類型的最低價格，建立 Spot 機群請求。如果您的帳戶僅支援 EC2-VPC，Spot 機群會在具有預設子網路的最低價格可用區域中，啟動執行個體。如果您的帳戶支援 EC2-Classic，Spot 機群會在價格最低的可用區域中，啟動 EC2-Classic 中的執行個體。請注意，您支付的價格不會超過請求的指定 Spot 價格。

```
$sg = New-Object Amazon.EC2.Model.GroupIdentifier
$sg.GroupId = "sg-12345678"
$lc = New-Object Amazon.EC2.Model.SpotFleetLaunchSpecification
$lc.ImageId = "ami-12345678"
$lc.InstanceType = "m3.medium"
$lc.SecurityGroups.Add($sg)
Request-EC2SpotFleet -SpotFleetRequestConfig_SpotPrice 0.04 `
-SpotFleetRequestConfig_TargetCapacity 2 `
-SpotFleetRequestConfig_IamFleetRole arn:aws:iam::123456789012:role/my-spot-
fleet-role `
-SpotFleetRequestConfig_LaunchSpecification $lc
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [RequestSpotFleet](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 RequestSpotInstances 與 CLI

下列程式碼範例示範如何使用 RequestSpotInstances。

### CLI

#### AWS CLI

請求 Spot 執行個體

此範例命令會為指定可用區域中的五個執行個體，建立一次性 Spot 執行個體請求。如果您的帳戶僅支援 EC2-VPC，Amazon EC2 會在指定之可用區域的預設子網路中啟動執行個體。如果您的帳戶支援 EC2-Classic，Amazon EC2 會在指定之可用區域中啟動 EC2-Classic 中的執行個體。

命令：

```
aws ec2 request-spot-instances --spot-price "0.03" --instance-count 5 --  
type "one-time" --launch-specification file://specification.json
```

Specification.json：

```
{  
  "ImageId": "ami-1a2b3c4d",  
  "KeyName": "my-key-pair",  
  "SecurityGroupIds": [ "sg-1a2b3c4d" ],  
  "InstanceType": "m3.medium",  
  "Placement": {  
    "AvailabilityZone": "us-west-2a"  
  },  
  "IamInstanceProfile": {  
    "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"  
  }  
}
```

輸出：

```
{  
  "SpotInstanceRequests": [  
    {  
      "Status": {  
        "UpdateTime": "2014-03-25T20:54:21.000Z",  
        "Code": "pending-evaluation",  
        "Message": "Your Spot request has been submitted for review, and is  
pending evaluation."  
      },  
      "ProductDescription": "Linux/UNIX",  
      "SpotInstanceRequestId": "sir-df6f405d",  
      "State": "open",  
      "LaunchSpecification": {  
        "Placement": {  
          "AvailabilityZone": "us-west-2a"  
        }  
      }  
    }  
  ]  
}
```

```

    },
    "ImageId": "ami-1a2b3c4d",
    "KeyName": "my-key-pair",
    "SecurityGroups": [
      {
        "GroupName": "my-security-group",
        "GroupId": "sg-1a2b3c4d"
      }
    ],
    "Monitoring": {
      "Enabled": false
    },
    "IamInstanceProfile": {
      "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
    },
    "InstanceType": "m3.medium"
  },
  "Type": "one-time",
  "CreateTime": "2014-03-25T20:54:20.000Z",
  "SpotPrice": "0.050000"
},
...
]
}

```

此範例命令會為指定子網路中的五個執行個體，建立一次性 Spot 執行個體請求。Amazon EC2 會在指定子網中啟動執行個體。如果 VPC 為非預設 VPC，則執行個體預設不會接收公有 IP 位址。

命令：

```
aws ec2 request-spot-instances --spot-price "0.050" --instance-count 5 --
type "one-time" --launch-specification file://specification.json
```

Specification.json：

```

{
  "ImageId": "ami-1a2b3c4d",
  "SecurityGroupIds": [ "sg-1a2b3c4d" ],
  "InstanceType": "m3.medium",
  "SubnetId": "subnet-1a2b3c4d",
  "IamInstanceProfile": {

```

```

    "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
  }
}

```

輸出：

```

{
  "SpotInstanceRequests": [
    {
      "Status": {
        "UpdateTime": "2014-03-25T22:21:58.000Z",
        "Code": "pending-evaluation",
        "Message": "Your Spot request has been submitted for review, and is
pending evaluation."
      },
      "ProductDescription": "Linux/UNIX",
      "SpotInstanceRequestId": "sir-df6f405d",
      "State": "open",
      "LaunchSpecification": {
        "Placement": {
          "AvailabilityZone": "us-west-2a"
        }
        "ImageId": "ami-1a2b3c4d"
        "SecurityGroups": [
          {
            "GroupName": "my-security-group",
            "GroupID": "sg-1a2b3c4d"
          }
        ]
        "SubnetId": "subnet-1a2b3c4d",
        "Monitoring": {
          "Enabled": false
        },
        "IamInstanceProfile": {
          "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
        },
        "InstanceType": "m3.medium",
      },
      "Type": "one-time",
      "CreateTime": "2014-03-25T22:21:58.000Z",
      "SpotPrice": "0.050000"
    },
    ...
  ]
}

```

```
]
}
```

此範例會將公有 IP 位址，指派給您在非預設 VPC 中啟動的 Spot 執行個體。請注意，您在指定網路介面時，必須加入使用網路介面的子網路 ID 和安全群組 ID。

命令：

```
aws ec2 request-spot-instances --spot-price "0.050" --instance-count 1 --
type "one-time" --launch-specification file://specification.json
```

Specification.json：

```
{
  "ImageId": "ami-1a2b3c4d",
  "KeyName": "my-key-pair",
  "InstanceType": "m3.medium",
  "NetworkInterfaces": [
    {
      "DeviceIndex": 0,
      "SubnetId": "subnet-1a2b3c4d",
      "Groups": [ "sg-1a2b3c4d" ],
      "AssociatePublicIpAddress": true
    }
  ],
  "IamInstanceProfile": {
    "Arn": "arn:aws:iam::123456789012:instance-profile/my-iam-role"
  }
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [RequestSpotInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會請求指定子網路中的一次性 Spot 執行個體。請注意，必須為包含指定子網路的 VPC 建立安全群組，而且必須使用網路介面透過 ID 指定。指定網路介面時，必須納入使用網路介面的子網路 ID。

```
$n = New-Object Amazon.EC2.Model.InstanceNetworkInterfaceSpecification
```

```

$n.DeviceIndex = 0
$n.SubnetId = "subnet-12345678"
$n.Groups.Add("sg-12345678")
Request-EC2SpotInstance -InstanceCount 1 -SpotPrice 0.050 -Type one-time `
-IamInstanceProfile_Arn arn:aws:iam::123456789012:instance-profile/my-iam-role `
-LaunchSpecification_ImageId ami-12345678 `
-LaunchSpecification_InstanceType m3.medium `
-LaunchSpecification_NetworkInterface $n

```

輸出：

```

ActualBlockHourlyPrice      :
AvailabilityZoneGroup       :
BlockDurationMinutes        : 0
CreateTime                  : 12/26/2015 7:44:10 AM
Fault                        :
InstanceId                   :
LaunchedAvailabilityZone    :
LaunchGroup                  :
LaunchSpecification          : Amazon.EC2.Model.LaunchSpecification
ProductDescription           : Linux/UNIX
SpotInstanceRequestId       : sir-12345678
SpotPrice                    : 0.050000
State                        : open
Status                       : Amazon.EC2.Model.SpotInstanceStatus
Tags                         : {}
Type                         : one-time

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [RequestSpotInstances](#)。

## Tools for PowerShell V5

範例 1：此範例會請求指定子網路中的一次性 Spot 執行個體。請注意，必須為包含指定子網路的 VPC 建立安全群組，而且必須使用網路介面透過 ID 指定。指定網路介面時，必須納入使用網路介面的子網路 ID。

```

$n = New-Object Amazon.EC2.Model.InstanceNetworkInterfaceSpecification
$n.DeviceIndex = 0
$n.SubnetId = "subnet-12345678"
$n.Groups.Add("sg-12345678")
Request-EC2SpotInstance -InstanceCount 1 -SpotPrice 0.050 -Type one-time `
-IamInstanceProfile_Arn arn:aws:iam::123456789012:instance-profile/my-iam-role `

```

```
-LaunchSpecification_ImageId ami-12345678 `
-LaunchSpecification_InstanceType m3.medium `
-LaunchSpecification_NetworkInterface $n
```

輸出：

```
ActualBlockHourlyPrice      :
AvailabilityZoneGroup       :
BlockDurationMinutes        : 0
CreateTime                  : 12/26/2015 7:44:10 AM
Fault                       :
InstanceId                  :
LaunchedAvailabilityZone    :
LaunchGroup                 :
LaunchSpecification         : Amazon.EC2.Model.LaunchSpecification
ProductDescription          : Linux/UNIX
SpotInstanceRequestId       : sir-12345678
SpotPrice                   : 0.050000
State                       : open
Status                      : Amazon.EC2.Model.SpotInstanceStatus
Tags                        : {}
Type                        : one-time
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [RequestSpotInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ResetImageAttribute` 與 CLI

下列程式碼範例示範如何使用 `ResetImageAttribute`。

### CLI

#### AWS CLI

##### 重設 `launchPermission` 屬性

此範例會將指定之 AMI 的 `launchPermission` 屬性重設為其預設值。根據預設，AMI 為私有。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 reset-image-attribute --image-id ami-5731123e --  
attribute launchPermission
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ResetImageAttribute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會將 'launchPermission' 屬性重設為其預設值。根據預設，AMI 為私有。

```
Reset-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ResetImageAttribute](#)。

### Tools for PowerShell V5

範例 1：此範例會將 'launchPermission' 屬性重設為其預設值。根據預設，AMI 為私有。

```
Reset-EC2ImageAttribute -ImageId ami-12345678 -Attribute launchPermission
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ResetImageAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **ResetInstanceAttribute** 與 CLI

下列程式碼範例示範如何使用 `ResetInstanceAttribute`。

### CLI

#### AWS CLI

重設 `sourceDestCheck` 屬性

此範例會重設指定之執行個體的 `sourceDestCheck` 屬性。執行個體必須在 VPC 中。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 reset-instance-attribute --instance-id i-1234567890abcdef0 --  
attribute sourceDestCheck
```

### 重設核心屬性

此範例會重設指定之執行個體的 `kernel` 屬性。執行個體必須處於 `stopped` 狀態。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 reset-instance-attribute --instance-id i-1234567890abcdef0 --  
attribute kernel
```

### 重設 ramdisk 屬性

此範例會重設指定之執行個體的 `ramdisk` 屬性。執行個體必須處於 `stopped` 狀態。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 reset-instance-attribute --instance-id i-1234567890abcdef0 --  
attribute ramdisk
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ResetInstanceAttribute](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會為指定的執行個體重設 'sriovNetSupport' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute sriovNetSupport
```

範例 2：此範例會為指定的執行個體重設 'ebsOptimized' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute ebsOptimized
```

範例 3：此範例會為指定的執行個體重設 'sourceDestCheck' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute sourceDestCheck
```

範例 4：此範例會為指定的執行個體重設 'disableApiTermination' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute  
disableApiTermination
```

範例 5：此範例會為指定的執行個體重設 'instanceInitiatedShutdownBehavior' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute  
instanceInitiatedShutdownBehavior
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ResetInstanceAttribute](#)。

## Tools for PowerShell V5

範例 1：此範例會為指定的執行個體重設 'sriovNetSupport' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute sriovNetSupport
```

範例 2：此範例會為指定的執行個體重設 'ebsOptimized' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute ebsOptimized
```

範例 3：此範例會為指定的執行個體重設 'sourceDestCheck' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute sourceDestCheck
```

範例 4：此範例會為指定的執行個體重設 'disableApiTermination' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute  
disableApiTermination
```

範例 5：此範例會為指定的執行個體重設 'instanceInitiatedShutdownBehavior' 屬性。

```
Reset-EC2InstanceAttribute -InstanceId i-12345678 -Attribute  
instanceInitiatedShutdownBehavior
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ResetInstanceAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `ResetNetworkInterfaceAttribute` 與 CLI

下列程式碼範例示範如何使用 `ResetNetworkInterfaceAttribute`。

### CLI

#### AWS CLI

##### 重設網路介面屬性

下列 `reset-network-interface-attribute` 範例將來源/目的地檢查屬性的值重設為 `true`。

```
aws ec2 reset-network-interface-attribute \  
  --network-interface-id eni-686ea200 \  
  --source-dest-check
```

此命令不會產生輸出。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ResetNetworkInterfaceAttribute](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會為指定的網路介面重設來源/目的地檢查作業。

```
Reset-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -  
SourceDestCheck
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ResetNetworkInterfaceAttribute](#)。

## Tools for PowerShell V5

範例 1：此範例會為指定的網路介面重設來源/目的地檢查作業。

```
Reset-EC2NetworkInterfaceAttribute -NetworkInterfaceId eni-1a2b3c4d -  
SourceDestCheck
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ResetNetworkInterfaceAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 ResetSnapshotAttribute 與 CLI

下列程式碼範例示範如何使用 ResetSnapshotAttribute。

### CLI

#### AWS CLI

##### 重設快照屬性

此範例會重設快照 snap-1234567890abcdef0 的建立磁碟區許可。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 reset-snapshot-attribute --snapshot-id snap-1234567890abcdef0 --  
attribute createVolumePermission
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [ResetSnapshotAttribute](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會重設指定快照的指定屬性。

```
Reset-EC2SnapshotAttribute -SnapshotId snap-12345678 -Attribute  
CreateVolumePermission
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [ResetSnapshotAttribute](#)。

## Tools for PowerShell V5

範例 1：此範例會重設指定快照的指定屬性。

```
Reset-EC2SnapshotAttribute -SnapshotId snap-12345678 -Attribute  
CreateVolumePermission
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [ResetSnapshotAttribute](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **RevokeSecurityGroupEgress** 與 CLI

下列程式碼範例示範如何使用 `RevokeSecurityGroupEgress`。

### CLI

#### AWS CLI

範例 1：移除允許傳出流量至特定位址範圍的規則

下列 `revoke-security-group-egress` 範例命令會移除將指定之位址範圍存取權授予 TCP 連接埠 80 的規則。

```
aws ec2 revoke-security-group-egress \  
  --group-id sg-026c12253ce15eff7 \  
  --ip-  
permissions ["IpProtocol=tcp,FromPort=80,ToPort=80,IpRanges=[{CidrIp=10.0.0.0/16}]
```

此命令不會產生輸出。

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的 [安全群組](#)。

範例 2：移除允許傳出流量至特定安全群組的規則

下列 `revoke-security-group-egress` 範例命令會移除將指定之安全群組存取權授予 TCP 連接埠 80 的規則。

```
aws ec2 revoke-security-group-egress \  
  --group-id sg-026c12253ce15eff7 \  
  --ip-permissions '[{"IpProtocol": "tcp", "FromPort": 443, "ToPort":  
  443, "UserIdGroupPairs": [{"GroupId": "sg-06df23a01ff2df86d"}]}'
```

此命令不會產生輸出。

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[安全群組](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [RevokeSecurityGroupEgress](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會移除 EC2-VPC 的指定安全群組的規則。這會撤銷 TCP 連接埠 80 上，指定之 IP 位址範圍的存取權。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
$ip = @{ IpProtocol="tcp"; FromPort="80"; ToPort="80";  
  IpRanges="203.0.113.0/24" }  
Revoke-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission $ip
```

範例 2：使用 PowerShell 版本 2 時，必須使用 New-Object 建立 IpPermission 物件。

```
$ip = New-Object Amazon.EC2.Model.IpPermission  
$ip.IpProtocol = "tcp"  
$ip.FromPort = 80  
$ip.ToPort = 80  
$ip.IpRanges.Add("203.0.113.0/24")  
Revoke-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission $ip
```

範例 3：此範例會撤銷對 TCP 連接埠 80 上，指定之來源安全群組的存取權。

```
$ug = New-Object Amazon.EC2.Model.UserIdGroupPair  
$ug.GroupId = "sg-1a2b3c4d"  
$ug.UserId = "123456789012"  
Revoke-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission  
@( @{ IpProtocol="tcp"; FromPort="80"; ToPort="80"; UserIdGroupPairs=$ug } )
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [RevokeSecurityGroupEgress](#)。

## Tools for PowerShell V5

範例 1：此範例會移除 EC2-VPC 的指定安全群組的規則。這會撤銷 TCP 連接埠 80 上，指定之 IP 位址範圍的存取權。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
$ip = @{ IpProtocol="tcp"; FromPort="80"; ToPort="80";  
  IpRanges="203.0.113.0/24" }  
Revoke-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission $ip
```

範例 2：使用 PowerShell 版本 2 時，必須使用 New-Object 建立 IpPermission 物件。

```
$ip = New-Object Amazon.EC2.Model.IpPermission  
$ip.IpProtocol = "tcp"  
$ip.FromPort = 80  
$ip.ToPort = 80  
$ip.IpRanges.Add("203.0.113.0/24")  
Revoke-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission $ip
```

範例 3：此範例會撤銷對 TCP 連接埠 80 上，指定之來源安全群組的存取權。

```
$ug = New-Object Amazon.EC2.Model.UserIdGroupPair  
$ug.GroupId = "sg-1a2b3c4d"  
$ug.UserId = "123456789012"  
Revoke-EC2SecurityGroupEgress -GroupId sg-12345678 -IpPermission  
@( @{ IpProtocol="tcp"; FromPort="80"; ToPort="80"; UserIdGroupPairs=$ug } )
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [RevokeSecurityGroupEgress](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 **RevokeSecurityGroupIngress** 與 CLI

下列程式碼範例示範如何使用 `RevokeSecurityGroupIngress`。

### CLI

#### AWS CLI

範例 1：從安全群組移除規則

下列 `revoke-security-group-ingress` 範例會從預設 VPC 的指定安全群組中，移除 203.0.113.0/24 位址範圍的 TCP 連接埠 22 存取權。

```
aws ec2 revoke-security-group-ingress \  
  --group-name mySecurityGroup \  
  --protocol tcp \  
  --port 22 \  
  --cidr 203.0.113.0/24
```

如果此命令成功，就不會產生任何輸出。

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[安全群組](#)。

#### 範例 2：使用 IP 權限設定移除規則

下列 `revoke-security-group-ingress` 範例會使用 `ip-permissions` 參數來移除允許 ICMP 訊息 Destination Unreachable: Fragmentation Needed and Don't Fragment was Set (類型 3，代碼 4) 的傳入規則。

```
aws ec2 revoke-security-group-ingress \  
  --group-id sg-026c12253ce15eff7 \  
  --ip-  
permissions IpProtocol=icmp,FromPort=3,ToPort=4,IpRanges=[{CidrIp=0.0.0.0/0}]
```

如果此命令成功，就不會產生任何輸出。

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[安全群組](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [RevokeSecurityGroupIngress](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會從 EC2-VPC 之指定安全群組的指定位址範圍，撤銷對 TCP 連接埠 22 的存取。請注意，您必須使用安全群組 ID 而非安全性群組名稱，來識別 EC2-VPC 的安全群組。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
$ip = @{ IpProtocol="tcp"; FromPort="22"; ToPort="22";  
  IpRanges="203.0.113.0/24" }  
Revoke-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission $ip
```

範例 2：使用 PowerShell 版本 2 時，必須使用 New-Object 建立 IpPermission 物件。

```
$ip = New-Object Amazon.EC2.Model.IpPermission
$ip.IpProtocol = "tcp"
$ip.FromPort = 22
$ip.ToPort = 22
$ip.IpRanges.Add("203.0.113.0/24")

Revoke-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission $ip
```

範例 3：此範例會從 EC2-Classic 之指定安全群組的指定位址範圍，撤銷對 TCP 連接埠 22 的存取。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
$ip = @{ IpProtocol="tcp"; FromPort="22"; ToPort="22";
  IpRanges="203.0.113.0/24" }

Revoke-EC2SecurityGroupIngress -GroupName "my-security-group" -IpPermission $ip
```

範例 4：使用 PowerShell 版本 2 時，必須使用 New-Object 建立 IpPermission 物件。

```
$ip = New-Object Amazon.EC2.Model.IpPermission
$ip.IpProtocol = "tcp"
$ip.FromPort = 22
$ip.ToPort = 22
$ip.IpRanges.Add("203.0.113.0/24")

Revoke-EC2SecurityGroupIngress -GroupName "my-security-group" -IpPermission $ip
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [RevokeSecurityGroupIngress](#)。

## Tools for PowerShell V5

範例 1：此範例會從 EC2-VPC 之指定安全群組的指定位址範圍，撤銷對 TCP 連接埠 22 的存取。請注意，您必須使用安全群組 ID 而非安全性群組名稱，來識別 EC2-VPC 的安全群組。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
$ip = @{ IpProtocol="tcp"; FromPort="22"; ToPort="22";
  IpRanges="203.0.113.0/24" }
Revoke-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission $ip
```

範例 2：使用 PowerShell 版本 2 時，必須使用 New-Object 建立 IpPermission 物件。

```
$ip = New-Object Amazon.EC2.Model.IpPermission
$ip.IpProtocol = "tcp"
$ip.FromPort = 22
$ip.ToPort = 22
$ip.IpRanges.Add("203.0.113.0/24")

Revoke-EC2SecurityGroupIngress -GroupId sg-12345678 -IpPermission $ip
```

範例 3：此範例會從 EC2-Classical 之指定安全群組的指定位址範圍，撤銷對 TCP 連接埠 22 的存取。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
$ip = @{ IpProtocol="tcp"; FromPort="22"; ToPort="22";
  IpRanges="203.0.113.0/24" }

Revoke-EC2SecurityGroupIngress -GroupName "my-security-group" -IpPermission $ip
```

範例 4：使用 PowerShell 版本 2 時，必須使用 New-Object 建立 IpPermission 物件。

```
$ip = New-Object Amazon.EC2.Model.IpPermission
$ip.IpProtocol = "tcp"
$ip.FromPort = 22
$ip.ToPort = 22
$ip.IpRanges.Add("203.0.113.0/24")

Revoke-EC2SecurityGroupIngress -GroupName "my-security-group" -IpPermission $ip
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [RevokeSecurityGroupIngress](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## RunInstances 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 RunInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)

- [開始使用 Amazon VPC](#)

## .NET

### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Create and run an EC2 instance.
/// </summary>
/// <param name="ImageId">The image Id of the image used as a basis for the
/// EC2 instance.</param>
/// <param name="instanceType">The instance type of the EC2 instance to
create.</param>
/// <param name="keyName">The name of the key pair to associate with the
/// instance.</param>
/// <param name="groupId">The Id of the Amazon EC2 security group that will
be
/// allowed to interact with the new EC2 instance.</param>
/// <returns>The instance Id of the new EC2 instance.</returns>
public async Task<string> RunInstances(string imageId, string instanceType,
string keyName, string groupId)
{
    try
    {
        var request = new RunInstancesRequest
        {
            ImageId = imageId,
            InstanceType = instanceType,
            KeyName = keyName,
            MinCount = 1,
            MaxCount = 1,
            SecurityGroupIds = new List<string> { groupId }
        };
        var response = await _amazonEC2.RunInstancesAsync(request);
        var instanceId = response.Reservation.Instances[0].InstanceId;
```

```

        Console.WriteLine("Waiting for the instance to start.");
        await WaitForInstanceState(instanceId, InstanceStateName.Running);

        return instanceId;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidGroupId.NotFound")
        {
            _logger.LogError(
                $"GroupId {groupId} was not found. {ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while running the instance.: {ex.Message}");
        throw;
    }
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [RunInstances](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

#####
# function ec2_run_instances
#
# This function launches one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances.

```

```

#
# Parameters:
#   -i image_id - The ID of the Amazon Machine Image (AMI) to use.
#   -t instance_type - The instance type to use (e.g., t2.micro).
#   -k key_pair_name - The name of the key pair to use.
#   -s security_group_id - The ID of the security group to use.
#   -c count - The number of instances to launch (default: 1).
#   -h - Display help.
#
# Returns:
#   0 - If successful.
#   1 - If it fails.
#####
function ec2_run_instances() {
    local image_id instance_type key_pair_name security_group_id count response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_run_instances"
        echo "Launches one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo "  -i image_id - The ID of the Amazon Machine Image (AMI) to use."
        echo "  -t instance_type - The instance type to use (e.g., t2.micro)."
        echo "  -k key_pair_name - The name of the key pair to use."
        echo "  -s security_group_id - The ID of the security group to use."
        echo "  -c count - The number of instances to launch (default: 1)."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:t:k:s:c:h" option; do
        case "${option}" in
            i) image_id="${OPTARG}" ;;
            t) instance_type="${OPTARG}" ;;
            k) key_pair_name="${OPTARG}" ;;
            s) security_group_id="${OPTARG}" ;;
            c) count="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)

```

```
        echo "Invalid parameter"
        usage
        return 1
        ;;
    esac
done
export OPTIND=1

if [[ -z "$image_id" ]]; then
    errecho "ERROR: You must provide an Amazon Machine Image (AMI) ID with the -i
parameter."
    usage
    return 1
fi

if [[ -z "$instance_type" ]]; then
    errecho "ERROR: You must provide an instance type with the -t parameter."
    usage
    return 1
fi

if [[ -z "$key_pair_name" ]]; then
    errecho "ERROR: You must provide a key pair name with the -k parameter."
    usage
    return 1
fi

if [[ -z "$security_group_id" ]]; then
    errecho "ERROR: You must provide a security group ID with the -s parameter."
    usage
    return 1
fi

if [[ -z "$count" ]]; then
    count=1
fi

response=$(aws ec2 run-instances \
    --image-id "$image_id" \
    --instance-type "$instance_type" \
    --key-name "$key_pair_name" \
    --security-group-ids "$security_group_id" \
    --count "$count" \
    --query 'Instances[*].[InstanceId]' \
```

```

--output text) || {
aws_cli_error_log ${?}
errecho "ERROR: AWS reports run-instances operation failed.$response"
return 1
}

echo "$response"

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then

```

```

    errecho " Process received SIGINT."
elif [ "$err_code" == 252 ]; then
    errecho " Command syntax invalid."
elif [ "$err_code" == 253 ]; then
    errecho " The system environment or configuration was invalid."
elif [ "$err_code" == 254 ]; then
    errecho " The service returned an error."
elif [ "$err_code" == 255 ]; then
    errecho " 255 is a catch-all error."
fi

return 0
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [RunInstances](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

//! Launch an Amazon Elastic Compute Cloud (Amazon EC2) instance.
/*!
 \param instanceName: A name for the EC2 instance.
 \param amiId: An Amazon Machine Image (AMI) identifier.
 \param[out] instanceID: String to return the instance ID.
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::runInstance(const Aws::String &instanceName,
                             const Aws::String &amiId,
                             Aws::String &instanceID,
                             const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

```

```
Aws::EC2::Model::RunInstancesRequest runRequest;
runRequest.SetImageId(amiId);
runRequest.SetInstanceType(Aws::EC2::Model::InstanceType::t1_micro);
runRequest.SetMinCount(1);
runRequest.SetMaxCount(1);

Aws::EC2::Model::RunInstancesOutcome runOutcome = ec2Client.RunInstances(
    runRequest);
if (!runOutcome.IsSuccess()) {
    std::cerr << "Failed to launch EC2 instance " << instanceName <<
        " based on ami " << amiId << ":" <<
        runOutcome.GetError().GetMessage() << std::endl;
    return false;
}

const Aws::Vector<Aws::EC2::Model::Instance> &instances =
runOutcome.GetResult().GetInstances();
if (instances.empty()) {
    std::cerr << "Failed to launch EC2 instance " << instanceName <<
        " based on ami " << amiId << ":" <<
        runOutcome.GetError().GetMessage() << std::endl;
    return false;
}

instanceID = instances[0].GetInstanceId();

return true;
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [RunInstances](#)。

## CLI

### AWS CLI

#### 範例 1：在預設子網路中啟動執行個體

下列 `run-instances` 範例會在目前區域的預設子網路中啟動 `t2.micro` 類型的單一執行個體，並將其與該區域中預設 VPC 的預設子網路建立關聯。如果您不打算使用 SSH (Linux) 或 RDP (Windows) 連接至執行個體，則金鑰對為選用項目。

```
aws ec2 run-instances \
```

```
--image-id ami-0abcdef1234567890 \  
--instance-type t2.micro \  
--key-name MyKeyPair
```

輸出：

```
{  
  "Instances": [  
    {  
      "AmiLaunchIndex": 0,  
      "ImageId": "ami-0abcdef1234567890",  
      "InstanceId": "i-1231231230abcdef0",  
      "InstanceType": "t2.micro",  
      "KeyName": "MyKeyPair",  
      "LaunchTime": "2018-05-10T08:05:20.000Z",  
      "Monitoring": {  
        "State": "disabled"  
      },  
      "Placement": {  
        "AvailabilityZone": "us-east-2a",  
        "GroupName": "",  
        "Tenancy": "default"  
      },  
      "PrivateDnsName": "ip-10-0-0-157.us-east-2.compute.internal",  
      "PrivateIpAddress": "10.0.0.157",  
      "ProductCodes": [],  
      "PublicDnsName": "",  
      "State": {  
        "Code": 0,  
        "Name": "pending"  
      },  
      "StateTransitionReason": "",  
      "SubnetId": "subnet-04a636d18e83cfacb",  
      "VpcId": "vpc-1234567890abcdef0",  
      "Architecture": "x86_64",  
      "BlockDeviceMappings": [],  
      "ClientToken": "",  
      "EbsOptimized": false,  
      "Hypervisor": "xen",  
      "NetworkInterfaces": [  
        {  
          "Attachment": {  
            "AttachTime": "2018-05-10T08:05:20.000Z",
```

```
        "AttachmentId": "eni-attach-0e325c07e928a0405",
        "DeleteOnTermination": true,
        "DeviceIndex": 0,
        "Status": "attaching"
    },
    "Description": "",
    "Groups": [
        {
            "GroupName": "MySecurityGroup",
            "GroupId": "sg-0598c7d356eba48d7"
        }
    ],
    "Ipv6Addresses": [],
    "MacAddress": "0a:ab:58:e0:67:e2",
    "NetworkInterfaceId": "eni-0c0a29997760baee7",
    "OwnerId": "123456789012",
    "PrivateDnsName": "ip-10-0-0-157.us-east-2.compute.internal",
    "PrivateIpAddress": "10.0.0.157",
    "PrivateIpAddresses": [
        {
            "Primary": true,
            "PrivateDnsName": "ip-10-0-0-157.us-
east-2.compute.internal",
            "PrivateIpAddress": "10.0.0.157"
        }
    ],
    "SourceDestCheck": true,
    "Status": "in-use",
    "SubnetId": "subnet-04a636d18e83cfac",
    "VpcId": "vpc-1234567890abcdef0",
    "InterfaceType": "interface"
    }
],
"RootDeviceName": "/dev/xvda",
"RootDeviceType": "ebs",
"SecurityGroups": [
    {
        "GroupName": "MySecurityGroup",
        "GroupId": "sg-0598c7d356eba48d7"
    }
],
"SourceDestCheck": true,
"StateReason": {
    "Code": "pending",
```

```

        "Message": "pending"
      },
      "Tags": [],
      "VirtualizationType": "hvm",
      "CpuOptions": {
        "CoreCount": 1,
        "ThreadsPerCore": 1
      },
      "CapacityReservationSpecification": {
        "CapacityReservationPreference": "open"
      },
      "MetadataOptions": {
        "State": "pending",
        "HttpTokens": "optional",
        "HttpPutResponseHopLimit": 1,
        "HttpEndpoint": "enabled"
      }
    }
  ],
  "OwnerId": "123456789012",
  "ReservationId": "r-02a3f596d91211712"
}

```

範例 2：在非預設的子網路中啟動執行個體，並新增公有 IP 位址

下列 `run-instances` 範例會針對您要在非預設的子網路中啟動的執行個體請求公有 IP 位址。執行個體已與指定的安全群組建立關聯。

```

aws ec2 run-instances \
  --image-id ami-0abcdef1234567890 \
  --instance-type t2.micro \
  --subnet-id subnet-08fc749671b2d077c \
  --security-group-ids sg-0b0384b66d7d692f9 \
  --associate-public-ip-address \
  --key-name MyKeyPair

```

如需 `run-instances` 的輸出範例，請參閱範例 1。

範例 3：啟動具有額外磁碟區的執行個體

下列 `run-instances` 範例會使用 `mapping.json` 中指定的區塊型裝置映射，在啟動時連接額外的磁碟區。區塊型裝置映射可以指定 EBS 磁碟區、執行個體儲存體磁碟區，或同時指定 EBS 磁碟區和執行個體儲存體磁碟區。

```
aws ec2 run-instances \  
  --image-id ami-0abcdef1234567890 \  
  --instance-type t2.micro \  
  --subnet-id subnet-08fc749671b2d077c \  
  --security-group-ids sg-0b0384b66d7d692f9 \  
  --key-name MyKeyPair \  
  --block-device-mappings file://mapping.json
```

mapping.json 的內容。此範例會為 /dev/sdh 新增空的 EBS 磁碟區 (大小為 100 GiB)。

```
[  
  {  
    "DeviceName": "/dev/sdh",  
    "Ebs": {  
      "VolumeSize": 100  
    }  
  }  
]
```

mapping.json 的內容。此範例會將 ephemeral1 新增為執行個體儲存體磁碟區。

```
[  
  {  
    "DeviceName": "/dev/sdc",  
    "VirtualName": "ephemeral1"  
  }  
]
```

如需 run-instances 的輸出範例，請參閱範例 1。

如需區塊型裝置映射的詳細資訊，請參閱中的《Amazon EC2 使用者指南》的 [區塊型裝置映射](#)。

範例 4：啟動執行個體並在建立時新增標籤

下列 run-instances 範例會將索引鍵為 webserver、值為 production 的標籤新增至執行個體。命令也會為任何建立的 EBS 磁碟區 (此範例中為根磁碟區) 套用鍵為 cost-center，值為 cc123 的標籤。

```
aws ec2 run-instances \  
  --image-id ami-0abcdef1234567890 \  
  --tag-specifications TagSpecificationList
```

```
--instance-type t2.micro \  
--count 1 \  
--subnet-id subnet-08fc749671b2d077c \  
--key-name MyKeyPair \  
--security-group-ids sg-0b0384b66d7d692f9 \  
--tag-specifications  
'ResourceType=instance,Tags=[{Key=webserver,Value=production}]'  
'ResourceType=volume,Tags=[{Key=cost-center,Value=cc123}]'
```

如需 run-instances 的輸出範例，請參閱範例 1。

#### 範例 5：使用使用者資料啟動執行個體

下列 run-instances 範例會將使用者資料傳遞至名為 my\_script.txt 的檔案中，且該檔案包含您執行個體的組態指令碼。指令碼會在啟動時執行。

```
aws ec2 run-instances \  
--image-id ami-0abcdef1234567890 \  
--instance-type t2.micro \  
--count 1 \  
--subnet-id subnet-08fc749671b2d077c \  
--key-name MyKeyPair \  
--security-group-ids sg-0b0384b66d7d692f9 \  
--user-data file://my_script.txt
```

如需 run-instances 的輸出範例，請參閱範例 1。

如需執行個體使用者資料的詳細資訊，請參閱《Amazon EC2 使用者指南》中的[使用執行個體使用者資料](#)。

#### 範例 6：啟動爆量效能執行個體

下列 run-instances 範例會啟動具有 unlimited 積分選項的 t2.micro 執行個體。啟動 T2 執行個體時，如果您未指定 --credit-specification，預設值為 standard 積分選項。啟動 T3 執行個體時，預設值為 unlimited 積分選項。

```
aws ec2 run-instances \  
--image-id ami-0abcdef1234567890 \  
--instance-type t2.micro \  
--count 1 \  
--subnet-id subnet-08fc749671b2d077c \  
--key-name MyKeyPair \  
--security-group-ids sg-0b0384b66d7d692f9 \  
--credit-specification unlimited
```

```
--credit-specification CpuCredits=unlimited
```

如需 run-instances 的輸出範例，請參閱範例 1。

如需爆量效能執行個體的詳細資訊，請參閱《Amazon EC2 使用者指南》中的[爆量效能執行個體](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [RunInstances](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Runs an EC2 instance asynchronously.
 *
 * @param instanceType The instance type to use for the EC2 instance.
 * @param keyName The name of the key pair to associate with the EC2
instance.
 * @param groupName The name of the security group to associate with the EC2
instance.
 * @param amiId The ID of the Amazon Machine Image (AMI) to use for the EC2
instance.
 * @return A {@link CompletableFuture} that completes with the ID of the
started EC2 instance.
 * @throws RuntimeException If there is an error running the EC2 instance.
 */
public CompletableFuture<String> runInstanceAsync(String instanceType, String
keyName, String groupName, String amiId) {
    RunInstancesRequest runRequest = RunInstancesRequest.builder()
        .instanceType(instanceType)
        .keyName(keyName)
        .securityGroups(groupName)
        .maxCount(1)
        .minCount(1)
        .imageId(amiId)
```

```
        .build());

        CompletableFuture<RunInstancesResponse> responseFuture =
getAsyncClient().runInstances(runRequest);
        return responseFuture.thenCompose(response -> {
            String instanceIdVal = response.instances().get(0).instanceId();
            System.out.println("Going to start an EC2 instance and use a waiter
to wait for it to be in running state");
            return getAsyncClient().waiter()
                .waitUntilInstanceExists(r -> r.instanceIds(instanceIdVal))
                .thenCompose(waitResponse -> getAsyncClient().waiter()
                    .waitUntilInstanceRunning(r -> r.instanceIds(instanceIdVal))
                    .thenApply(runningResponse -> instanceIdVal));
        }).exceptionally(throwable -> {
            // Handle any exceptions that occurred during the async call
            throw new RuntimeException("Failed to run EC2 instance: " +
throwable.getMessage(), throwable);
        });
    }
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [RunInstances](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, RunInstancesCommand } from "@aws-sdk/client-ec2";

/**
 * Create new EC2 instances.
 * @param {
 *   keyName: string,
 *   securityGroupIds: string[],
 *   imageId: string,
 *   instanceType: import('@aws-sdk/client-ec2')._InstanceType,
```

```
*   minCount?: number,
*   maxCount?: number }} options
*/
export const main = async ({
  keyName,
  securityGroupIds,
  imageId,
  instanceType,
  minCount = "1",
  maxCount = "1",
}) => {
  const client = new EC2Client({});
  minCount = Number.parseInt(minCount);
  maxCount = Number.parseInt(maxCount);
  const command = new RunInstancesCommand({
    // Your key pair name.
    KeyName: keyName,
    // Your security group.
    SecurityGroupIds: securityGroupIds,
    // An Amazon Machine Image (AMI). There are multiple ways to search for AMIs.
    // For more information, see:
    // https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/finding-an-ami.html
    ImageId: imageId,
    // An instance type describing the resources provided to your instance. There
    // are multiple
    // ways to search for instance types. For more information see:
    // https://docs.aws.amazon.com/AWSEC2/latest/UserGuide/instance-
    // discovery.html
    InstanceType: instanceType,
    // Availability Zones have capacity limitations that may impact your ability
    // to launch instances.
    // The `RunInstances` operation will only succeed if it can allocate at least
    // the `MinCount` of instances.
    // However, EC2 will attempt to launch up to the `MaxCount` of instances,
    // even if the full request cannot be satisfied.
    // If you need a specific number of instances, use `MinCount` and `MaxCount`
    // set to the same value.
    // If you want to launch up to a certain number of instances, use `MaxCount`
    // and let EC2 provision as many as possible.
    // If you require a minimum number of instances, but do not want to exceed a
    // maximum, use both `MinCount` and `MaxCount`.
    MinCount: minCount,
    MaxCount: maxCount,
  });
```

```
try {
    const { Instances } = await client.send(command);
    const instanceList = Instances.map(
        (instance) => `• ${instance.InstanceId}`,
    ).join("\n");
    console.log(`Launched instances:\n${instanceList}`);
} catch (caught) {
    if (caught instanceof Error && caught.name === "ResourceCountExceeded") {
        console.warn(`${caught.message}`);
    } else {
        throw caught;
    }
}
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [RunInstances](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun createEC2Instance(
    name: String,
    amiId: String,
): String? {
    val request =
        RunInstancesRequest {
            imageId = amiId
            instanceType = InstanceType.T1Micro
            maxCount = 1
            minCount = 1
        }
}
```

```
Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
    val response = ec2.runInstances(request)
    val instanceId = response.instances?.get(0)?.instanceId
    val tag =
        Tag {
            key = "Name"
            value = name
        }

    val requestTags =
        CreateTagsRequest {
            resources = listOf(instanceId.toString())
            tags = listOf(tag)
        }
    ec2.createTags(requestTags)
    println("Successfully started EC2 Instance $instanceId based on AMI
    $amiId")
    return instanceId
}
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [RunInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會在 EC2-Classical 或預設 VPC 中，啟動指定 AMI 的單一執行個體。

```
New-EC2Instance -ImageId ami-12345678 -MinCount 1 -MaxCount 1 -InstanceType
m3.medium -KeyName my-key-pair -SecurityGroup my-security-group
```

範例 2：此範例會在 VPC 中，啟動指定 AMI 的單一執行個體。

```
New-EC2Instance -ImageId ami-12345678 -MinCount 1 -MaxCount 1 -SubnetId
subnet-12345678 -InstanceType t2.micro -KeyName my-key-pair -SecurityGroupId
sg-12345678
```

範例 3：若要新增 EBS 磁碟區或執行個體儲存體磁碟區，請定義區塊型儲存設備映射，並將其新增至命令。此範例會新增執行個體儲存體磁碟區。

```
$bdm = New-Object Amazon.EC2.Model.BlockDeviceMapping
$bdm.VirtualName = "ephemeral0"
$bdm.DeviceName = "/dev/sdf"

New-EC2Instance -ImageId ami-12345678 -BlockDeviceMapping $bdm ...
```

範例 4：若要指定其中一個目前的 Windows AMI，請使用 `Get-EC2ImageByName` 取得其 AMI ID。此範例會從適用於 Windows Server 2016 的目前基本 AMI 啟動執行個體。

```
$ami = Get-EC2ImageByName WINDOWS_2016_BASE

New-EC2Instance -ImageId $ami.ImageId ...
```

範例 5：在指定的專用主機環境中啟動執行個體。

```
New-EC2Instance -ImageId ami-1a2b3c4d -InstanceType m4.large -KeyName my-key-pair
-SecurityGroupId sg-1a2b3c4d -AvailabilityZone us-west-1a -Tenancy host -HostID
h-1a2b3c4d5e6f1a2b3
```

範例 6：此請求會啟動兩個執行個體，並將具有 Web 伺服器索引鍵和生產值的標籤，套用至執行個體。請求也會將具有成本中心索引鍵和 cc123 值的標籤，套用至所建立的磁碟區 (在此案例中為每個執行個體的根磁碟區)。

```
$tag1 = @{ Key="webserver"; Value="production" }
$tag2 = @{ Key="cost-center"; Value="cc123" }

$tagspec1 = new-object Amazon.EC2.Model.TagSpecification
$tagspec1.ResourceType = "instance"
$tagspec1.Tags.Add($tag1)

$tagspec2 = new-object Amazon.EC2.Model.TagSpecification
$tagspec2.ResourceType = "volume"
$tagspec2.Tags.Add($tag2)

New-EC2Instance -ImageId "ami-1a2b3c4d" -KeyName "my-key-pair" -MaxCount 2 -
InstanceType "t2.large" -SubnetId "subnet-1a2b3c4d" -TagSpecification $tagspec1,
$tagspec2
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [RunInstances](#)。

## Tools for PowerShell V5

範例 1：此範例會在 EC2-Classic 或預設 VPC 中，啟動指定 AMI 的單一執行個體。

```
New-EC2Instance -ImageId ami-12345678 -MinCount 1 -MaxCount 1 -InstanceType
m3.medium -KeyName my-key-pair -SecurityGroup my-security-group
```

範例 2：此範例會在 VPC 中，啟動指定 AMI 的單一執行個體。

```
New-EC2Instance -ImageId ami-12345678 -MinCount 1 -MaxCount 1 -SubnetId
subnet-12345678 -InstanceType t2.micro -KeyName my-key-pair -SecurityGroupId
sg-12345678
```

範例 3：若要新增 EBS 磁碟區或執行個體儲存體磁碟區，請定義區塊型儲存設備映射，並將其新增至命令。此範例會新增執行個體儲存體磁碟區。

```
$bdm = New-Object Amazon.EC2.Model.BlockDeviceMapping
$bdm.VirtualName = "ephemeral0"
$bdm.DeviceName = "/dev/sdf"

New-EC2Instance -ImageId ami-12345678 -BlockDeviceMapping $bdm ...
```

範例 4：若要指定目前的其中一個 Windows AMI，請使用 Get-SSMLatestEC2Image 取得其 AMI ID。此範例會從適用於 Windows Server 2016 的目前基本 AMI 啟動執行個體。

```
$ami = (Get-SSMLatestEC2Image -Path 'ami-windows-latest' -ImageName
'WINDOWS*2016*English*Core*BASE').Value

New-EC2Instance -ImageId $ami ...
```

範例 5：在指定的專用主機環境中啟動執行個體。

```
New-EC2Instance -ImageId ami-1a2b3c4d -InstanceType m4.large -KeyName my-key-pair
-SecurityGroupId sg-1a2b3c4d -AvailabilityZone us-west-1a -Tenancy host -HostID
h-1a2b3c4d5e6f1a2b3
```

範例 6：此請求會啟動兩個執行個體，並將具有 Web 伺服器索引鍵和生產值的標籤，套用至執行個體。請求也會將具有成本中心索引鍵和 cc123 值的標籤，套用至所建立的磁碟區 (在此案例中為每個執行個體的根磁碟區)。

```
$tag1 = @{ Key="webserver"; Value="production" }
```

```

$tag2 = @{ Key="cost-center"; Value="cc123" }

$tagspec1 = new-object Amazon.EC2.Model.TagSpecification
$tagspec1.ResourceType = "instance"
$tagspec1.Tags.Add($tag1)

$tagspec2 = new-object Amazon.EC2.Model.TagSpecification
$tagspec2.ResourceType = "volume"
$tagspec2.Tags.Add($tag2)

New-EC2Instance -ImageId "ami-1a2b3c4d" -KeyName "my-key-pair" -MaxCount 2 -
InstanceType "t2.large" -SubnetId "subnet-1a2b3c4d" -TagSpecification $tagspec1,
$tagspec2

```

範例 7：此範例會驗證使用 DryRun 參數啟動 EC2 執行個體的許可權，但不會實際建立執行個體。注意：如果成功，則會擲回例外狀況，這是預期的行為。

```

New-EC2Instance -ImageId 'ami-12345678' -InstanceType 't2.micro' -KeyName 'my-
key-pair' -Region 'us-west-2' -DryRun $true

```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [RunInstances](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

    def __init__(
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
    ) -> None:
        """

```

```
    Initializes the EC2InstanceWrapper with an EC2 client and optional
    instances.

    :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                        access to AWS EC2 services.
    :param instances: A list of dictionaries representing Boto3 Instance
objects. These are high-level objects that
                        wrap instance actions.
    """
    self.ec2_client = ec2_client
    self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
        """
        Creates an EC2InstanceWrapper instance with a default EC2 client.

        :return: An instance of EC2InstanceWrapper initialized with the default
EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def create(
        self,
        image_id: str,
        instance_type: str,
        key_pair_name: str,
        security_group_ids: Optional[List[str]] = None,
    ) -> List[Dict[str, Any]]:
        """
        Creates a new EC2 instance in the default VPC of the current account.

        The instance starts immediately after it is created.

        :param image_id: The ID of the Amazon Machine Image (AMI) to use for the
instance.
        :param instance_type: The type of instance to create, such as 't2.micro'.
        :param key_pair_name: The name of the key pair to use for SSH access.
        :param security_group_ids: A list of security group IDs to associate with
the instance.
```

```

                                If not specified, the default security group
of the VPC is used.
    :return: A list of dictionaries representing Boto3 Instance objects
representing the newly created instances.
    """
    try:
        instance_params = {
            "ImageId": image_id,
            "InstanceType": instance_type,
            "KeyName": key_pair_name,
        }
        if security_group_ids is not None:
            instance_params["SecurityGroupIds"] = security_group_ids

        response = self.ec2_client.run_instances(
            **instance_params, MinCount=1, MaxCount=1
        )
        instance = response["Instances"][0]
        self.instances.append(instance)
        waiter = self.ec2_client.get_waiter("instance_running")
        waiter.wait(InstanceIds=[instance["InstanceId"]])
    except ClientError as err:
        params_str = "\n\t".join(
            f"{key}: {value}" for key, value in instance_params.items()
        )
        logger.error(
            f"Failed to complete instance creation request.\nRequest details:
{params_str}"
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "InstanceLimitExceeded":
            logger.error(
                (
                    f"Insufficient capacity for instance type
'instance_type'. "
                    "Terminate unused instances or contact AWS Support for a
limit increase."
                )
            )
        if error_code == "InsufficientInstanceCapacity":
            logger.error(
                (
                    f"Insufficient capacity for instance type
'instance_type'. "

```

```

        "Select a different instance type or launch in a
        different availability zone."
    )
    )
    raise
    return self.instances

```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [RunInstances](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

pub async fn create_instance<'a>(
    &self,
    image_id: &'a str,
    instance_type: InstanceType,
    key_pair: &'a KeyPairInfo,
    security_groups: Vec<&'a SecurityGroup>,
) -> Result<String, EC2Error> {
    let run_instances = self
        .client
        .run_instances()
        .image_id(image_id)
        .instance_type(instance_type)
        .key_name(
            key_pair
                .key_name()
                .ok_or_else(|| EC2Error::new("Missing key name when launching
instance"))?,
        )
        .set_security_group_ids(Some(

```

```
        security_groups
            .iter()
            .filter_map(|sg| sg.group_id.clone())
            .collect(),
    ))
    .min_count(1)
    .max_count(1)
    .send()
    .await?;

if run_instances.instances().is_empty() {
    return Err(EC2Error::new("Failed to create instance"));
}

let instance_id = run_instances.instances()[0].instance_id().unwrap();
let response = self
    .client
    .create_tags()
    .resources(instance_id)
    .tags(
        Tag::builder()
            .key("Name")
            .value("From SDK Examples")
            .build(),
    )
    .send()
    .await;

match response {
    Ok(_) => tracing::info!("Created {instance_id} and applied tags."),
    Err(err) => {
        tracing::info!("Error applying tags to {instance_id}: {err:?}");
        return Err(err.into());
    }
}

tracing::info!("Instance is created.");

Ok(instance_id.to_string())
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [RunInstances](#)。

## SAP ABAP

## 適用於 SAP ABAP 的開發套件

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
" Create tags for resource created during instance launch. "  
DATA lt_tagsspecifications TYPE /aws1/  
cl_ec2tagsspecification=>tt_tagsspecificationlist.  
DATA ls_tagsspecifications LIKE LINE OF lt_tagsspecifications.  
ls_tagsspecifications = NEW /aws1/cl_ec2tagsspecification(  
  iv_resourcetype = 'instance'  
  it_tags = VALUE /aws1/cl_ec2tag=>tt_taglist(  
    ( NEW /aws1/cl_ec2tag( iv_key = 'Name' iv_value = iv_tag_value ) )  
  ) ).  
APPEND ls_tagsspecifications TO lt_tagsspecifications.  
  
TRY.  
  " Create/launch Amazon Elastic Compute Cloud (Amazon EC2) instance. "  
  oo_result = lo_ec2->runinstances( " oo_result  
is returned for testing purposes. "  
  iv_imageid = iv_ami_id  
  iv_instancetype = 't3.micro'  
  iv_maxcount = 1  
  iv_mincount = 1  
  it_tagsspecifications = lt_tagsspecifications  
  iv_subnetid = iv_subnet_id ).  
  MESSAGE 'EC2 instance created.' TYPE 'I'.  
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).  
  DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-  
>av_err_msg }|.  
  MESSAGE lv_error TYPE 'E'.  
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [RunInstances](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2

/// Create and return a new EC2 instance.
///
/// - Parameters:
///   - imageId: The image ID of the AMI to use when creating the instance.
///   - instanceType: The type of instance to create.
///   - keyPairName: The RSA key pair's name to use to secure the instance.
///   - securityGroups: The security group or groups to add the instance
///     to.
///
/// - Returns: The EC2 instance as an `EC2ClientTypes.Instance` object.
func runInstance(imageId: String, instanceType: EC2ClientTypes.InstanceType,
                 keyPairName: String, securityGroups: [String]?) async ->
EC2ClientTypes.Instance? {
    do {
        let output = try await ec2Client.runInstances(
            input: RunInstancesInput(
                imageId: imageId,
                instanceType: instanceType,
                keyName: keyPairName,
                maxCount: 1,
                minCount: 1,
                securityGroupIds: securityGroups
            )
        )

        guard let instances = output.instances else {
            print("*** Unable to create the instance.")
            return nil
        }
    }
}
```

```
        return instances[0]
    } catch {
        print("*** Error creating the instance:
\\(error.localizedDescription)")
        return nil
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [RunInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `RunScheduledInstances` 與 CLI

下列程式碼範例示範如何使用 `RunScheduledInstances`。

### CLI

#### AWS CLI

啟動已排程執行個體

此範例會在 VPC 中啟動指定的已排程執行個體。

命令：

```
aws ec2 run-scheduled-instances --scheduled-instance-
id sci-1234-1234-1234-1234-123456789012 --instance-count 1 --launch-
specification file://launch-specification.json
```

Launch-specification.json：

```
{
  "ImageId": "ami-12345678",
  "KeyName": "my-key-pair",
  "InstanceType": "c4.large",
  "NetworkInterfaces": [
    {
      "DeviceIndex": 0,
      "SubnetId": "subnet-12345678",
      "AssociatePublicIpAddress": true,
```

```
    "Groups": ["sg-12345678"]
  }
],
"IamInstanceProfile": {
  "Name": "my-iam-role"
}
}
```

輸出：

```
{
  "InstanceIdSet": [
    "i-1234567890abcdef0"
  ]
}
```

此範例會在 EC2-Classic 中啟動指定的已排程執行個體。

命令：

```
aws ec2 run-scheduled-instances --scheduled-instance-
id sci-1234-1234-1234-1234-123456789012 --instance-count 1 --launch-
specification file://launch-specification.json
```

Launch-specification.json：

```
{
  "ImageId": "ami-12345678",
  "KeyName": "my-key-pair",
  "SecurityGroupIds": ["sg-12345678"],
  "InstanceType": "c4.large",
  "Placement": {
    "AvailabilityZone": "us-west-2b"
  }
  "IamInstanceProfile": {
    "Name": "my-iam-role"
  }
}
```

輸出：

```
{
```

```
"InstanceIdSet": [  
    "i-1234567890abcdef0"  
]  
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [RunScheduledInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會啟動指定的排程執行個體。

```
New-EC2ScheduledInstance -ScheduledInstanceId  
    sci-1234-1234-1234-1234-123456789012 -InstanceCount 1 `  
-IamInstanceProfile_Name my-iam-role `  
-LaunchSpecification_ImageId ami-12345678 `  
-LaunchSpecification_InstanceType c4.large `  
-LaunchSpecification_SubnetId subnet-12345678 `  
-LaunchSpecification_SecurityGroupId sg-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [RunScheduledInstances](#)。

### Tools for PowerShell V5

範例 1：此範例會啟動指定的排程執行個體。

```
New-EC2ScheduledInstance -ScheduledInstanceId  
    sci-1234-1234-1234-1234-123456789012 -InstanceCount 1 `  
-IamInstanceProfile_Name my-iam-role `  
-LaunchSpecification_ImageId ami-12345678 `  
-LaunchSpecification_InstanceType c4.large `  
-LaunchSpecification_SubnetId subnet-12345678 `  
-LaunchSpecification_SecurityGroupId sg-12345678
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [RunScheduledInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## StartInstances 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 StartInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)

### .NET

#### SDK for .NET

##### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Start an EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the Amazon EC2 instance
/// to start.</param>
/// <returns>Async task.</returns>
public async Task StartInstances(string ec2InstanceId)
{
    try
    {
        var request = new StartInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId },
        };

        await _amazonEC2.StartInstancesAsync(request);

        Console.WriteLine("Waiting for instance to start. ");
        await WaitForInstanceState(ec2InstanceId, InstanceStateName.Running);
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
```

```
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to start.
{ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while starting the instance.: {ex.Message}");
        throw;
    }
}

/// <summary>
/// Wait until an EC2 instance is in a specified state.
/// </summary>
/// <param name="instanceId">The instance Id.</param>
/// <param name="stateName">The state to wait for.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> WaitForInstanceState(string instanceId,
InstanceStateName stateName)
{
    var request = new DescribeInstancesRequest
    {
        InstanceIds = new List<string> { instanceId }
    };

    // Wait until the instance is in the specified state.
    var hasState = false;
    do
    {
        // Wait 5 seconds.
        Thread.Sleep(5000);

        // Check for the desired state.
        var response = await _amazonEC2.DescribeInstancesAsync(request);
        var instance = response.Reservations[0].Instances[0];
        hasState = instance.State.Name == stateName;
        Console.WriteLine(". ");
    } while (!hasState);
}
```

```

    return hasState;
}

```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [StartInstances](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

#####
# function ec2_start_instances
#
# This function starts one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances.
#
# Parameters:
#     -i instance_id - The ID(s) of the instance(s) to start (comma-separated).
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_start_instances() {
    local instance_ids
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_start_instances"
        echo "Starts one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo "  -i instance_id - The ID(s) of the instance(s) to start (comma-
separated)."
    }
}

```

```

    echo " -h - Display help."
    echo ""
}

# Retrieve the calling parameters.
while getopts "i:h" option; do
    case "${option}" in
        i) instance_ids="${OPTARG}" ;;
        h)
            usage
            return 0
            ;;
        \?)
            echo "Invalid parameter"
            usage
            return 1
            ;;
    esac
done
export OPTIND=1

if [[ -z "$instance_ids" ]]; then
    errecho "ERROR: You must provide one or more instance IDs with the -i
parameter."
    usage
    return 1
fi

response=$(aws ec2 start-instances \
    --instance-ids "${instance_ids}") || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports start-instances operation failed with $response."
    return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho

```

```
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [StartInstances](#)。

## C++

## 適用於 C++ 的 SDK

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Start an Amazon Elastic Compute Cloud (Amazon EC2) instance.
/*!
 \param instanceID: An EC2 instance ID.
 \param clientConfiguration: AWS client configuration.
 \return bool: Function succeeded.
 */
bool AwsDoc::EC2::startInstance(const Aws::String &instanceId,
                                const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::StartInstancesRequest startRequest;
    startRequest.AddInstanceIds(instanceId);
    startRequest.SetDryRun(true);

    Aws::EC2::Model::StartInstancesOutcome dryRunOutcome =
ec2Client.StartInstances(startRequest);
    if (dryRunOutcome.IsSuccess()) {
        std::cerr
            << "Failed dry run to start instance. A dry run should trigger an
error."
            << std::endl;
        return false;
    } else if (dryRunOutcome.GetError().GetErrorType() !=
        Aws::EC2::EC2Errors::DRY_RUN_OPERATION) {
        std::cout << "Failed dry run to start instance " << instanceId << ": "
            << dryRunOutcome.GetError().GetMessage() << std::endl;
        return false;
    }

    startRequest.SetDryRun(false);
```

```
Aws::EC2::Model::StartInstancesOutcome startInstancesOutcome =
ec2Client.StartInstances(startRequest);

if (!startInstancesOutcome.IsSuccess()) {
    std::cout << "Failed to start instance " << instanceId << ": " <<
        startInstancesOutcome.GetError().GetMessage() << std::endl;
} else {
    std::cout << "Successfully started instance " << instanceId <<
        std::endl;
}

return startInstancesOutcome.IsSuccess();
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [StartInstances](#)。

## CLI

### AWS CLI

#### 啟動 Amazon EC2 執行個體

此範例會啟動指定且受 Amazon EBS 支援的執行個體。

命令：

```
aws ec2 start-instances --instance-ids i-1234567890abcdef0
```

輸出：

```
{
  "StartingInstances": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "CurrentState": {
        "Code": 0,
        "Name": "pending"
      },
      "PreviousState": {
        "Code": 80,
        "Name": "stopped"
      }
    }
  ]
}
```

```
    }  
  }  
]  
}
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的「停止和啟動執行個體」。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [StartInstances](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**  
 * Starts an Amazon EC2 instance asynchronously and waits until it is in the  
 "running" state.  
 *  
 * @param instanceId the ID of the instance to start  
 * @return a {@link CompletableFuture} that completes when the instance has  
 been started and is in the "running" state, or exceptionally if an error occurs  
 */  
public CompletableFuture<Void> startInstanceAsync(String instanceId) {  
    StartInstancesRequest startRequest = StartInstancesRequest.builder()  
        .instanceIds(instanceId)  
        .build();  
  
    Ec2AsyncWaiter ec2Waiter = Ec2AsyncWaiter.builder()  
        .client(getAsyncClient())  
        .build();  
  
    DescribeInstancesRequest describeRequest =  
    DescribeInstancesRequest.builder()  
        .instanceIds(instanceId)  
        .build();
```

```
logger.info("Starting instance " + instanceId + " and waiting for it to
run.");
CompletableFuture<Void> resultFuture = new CompletableFuture<>();
return getAsyncClient().startInstances(startRequest)
    .thenCompose(response ->
        ec2Waiter.waitForInstanceRunning(describeRequest)
    )
    .thenAccept(waiterResponse -> {
        logger.info("Successfully started instance " + instanceId);
        resultFuture.complete(null);
    })
    .exceptionally(throwable -> {
        resultFuture.completeExceptionally(new RuntimeException("Failed
to start instance: " + throwable.getMessage(), throwable));
        return null;
    });
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [StartInstances](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, StartInstancesCommand } from "@aws-sdk/client-ec2";
import { fileURLToPath } from "node:url";
import { parseArgs } from "node:util";

/**
 * Starts an Amazon EBS-backed instance that you've previously stopped.
 * @param {{ instanceIds }} options
 */
export const main = async ({ instanceIds }) => {
    const client = new EC2Client({});
    const command = new StartInstancesCommand({
```

```
    InstanceIds: instanceIds,
  });

  try {
    const { StartingInstances } = await client.send(command);
    const instanceIdList = StartingInstances.map(
      (instance) => ` • ${instance.InstanceId}`,
    );
    console.log("Starting instances:");
    console.log(instanceIdList.join("\n"));
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidInstanceID.NotFound"
    ) {
      console.warn(`${caught.message}`);
    } else {
      throw caught;
    }
  }
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [StartInstances](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun startInstanceSc(instanceId: String) {
    val request =
        StartInstancesRequest {
            instanceIds = listOf(instanceId)
        }
}
```

```

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        ec2.startInstances(request)
        println("Waiting until instance $instanceId starts. This will take a few
minutes.")
        ec2.waitUntilInstanceRunning {
            // suspend call
            instanceIds = listOf(instanceId)
        }
        println("Successfully started instance $instanceId")
    }
}

```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [StartInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會啟動指定的執行個體。

```
Start-EC2Instance -InstanceId i-12345678
```

輸出：

CurrentState	InstanceId	PreviousState
-----	-----	-----
Amazon.EC2.Model.InstanceState	i-12345678	Amazon.EC2.Model.InstanceState

範例 2：此範例會啟動指定的執行個體。

```
@("i-12345678", "i-76543210") | Start-EC2Instance
```

範例 3：此範例會啟動目前已停止的一組執行個體。Get-EC2Instance 傳回的執行個體物件，會傳輸至 Start-EC2Instance。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
(Get-EC2Instance -Filter @{ Name="instance-state-name";
Values="stopped"}).Instances | Start-EC2Instance
```

範例 4：使用 PowerShell 版本 2 時，必須使用 `New-Object` 來建立每個篩選條件參數的篩選條件。

```
$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "instance-state-name"
$filter.Values = "stopped"

(Get-EC2Instance -Filter $filter).Instances | Start-EC2Instance
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [StartInstances](#)。

## Tools for PowerShell V5

範例 1：此範例會啟動指定的執行個體。

```
Start-EC2Instance -InstanceId i-12345678
```

輸出：

CurrentState	InstanceId	PreviousState
-----	-----	-----
Amazon.EC2.Model.InstanceState	i-12345678	Amazon.EC2.Model.InstanceState

範例 2：此範例會啟動指定的執行個體。

```
@("i-12345678", "i-76543210") | Start-EC2Instance
```

範例 3：此範例會啟動目前已停止的一組執行個體。Get-EC2Instance 傳回的執行個體物件，會傳輸至 Start-EC2Instance。此範例使用的語法需要 PowerShell 版本 3 或更高版本。

```
(Get-EC2Instance -Filter @{ Name="instance-state-name";
Values="stopped"}).Instances | Start-EC2Instance
```

範例 4：使用 PowerShell 版本 2 時，必須使用 `New-Object` 來建立每個篩選條件參數的篩選條件。

```
$filter = New-Object Amazon.EC2.Model.Filter
$filter.Name = "instance-state-name"
$filter.Values = "stopped"
```

```
(Get-EC2Instance -Filter $filter).Instances | Start-EC2Instance
```

範例 5：此範例會驗證使用 DryRun 參數啟動 EC2 執行個體的許可權，但不會實際啟動執行個體。注意：如果成功，則會擲回例外狀況，這是預期的行為。

```
Start-EC2Instance -InstanceId 'i-0abcdef123456' -Region 'us-west-1' -DryRun $true
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [StartInstances](#)。

## Python

適用於 Python 的 SDK (Boto3)

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

    def __init__(
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
    ) -> None:
        """
        Initializes the EC2InstanceWrapper with an EC2 client and optional
        instances.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
                           access to AWS EC2 services.
        :param instances: A list of dictionaries representing Boto3 Instance
        objects. These are high-level objects that
                           wrap instance actions.
        """
        self.ec2_client = ec2_client
        self.instances = instances or []
```

```
@classmethod
def from_client(cls) -> "EC2InstanceWrapper":
    """
    Creates an EC2InstanceWrapper instance with a default EC2 client.

    :return: An instance of EC2InstanceWrapper initialized with the default
    EC2 client.
    """
    ec2_client = boto3.client("ec2")
    return cls(ec2_client)

def start(self) -> Optional[Dict[str, Any]]:
    """
    Starts instances and waits for them to be in a running state.

    :return: The response to the start request.
    """
    if not self.instances:
        logger.info("No instances to start.")
        return None

    instance_ids = [instance["InstanceId"] for instance in self.instances]
    try:
        start_response =
self.ec2_client.start_instances(InstanceIds=instance_ids)
        waiter = self.ec2_client.get_waiter("instance_running")
        waiter.wait(InstanceIds=instance_ids)
        return start_response
    except ClientError as err:
        logger.error(
            f"Failed to start instance(s): {'.'.join(map(str,
instance_ids))}")
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "IncorrectInstanceState":
            logger.error(
                "Couldn't start instance(s) because they are in an incorrect
state. "
                "Ensure the instances are in a stopped state before starting
them."
            )
        raise
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [StartInstances](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
require 'aws-sdk-ec2'

# Attempts to start an Amazon Elastic Compute Cloud (Amazon EC2) instance.
#
# Prerequisites:
#
# - The Amazon EC2 instance.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param instance_id [String] The ID of the instance.
# @return [Boolean] true if the instance was started; otherwise, false.
# @example
#   exit 1 unless instance_started?(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'i-123abc'
#   )
def instance_started?(ec2_client, instance_id)
  response = ec2_client.describe_instance_status(instance_ids: [instance_id])

  if response.instance_statuses.count.positive?
    state = response.instance_statuses[0].instance_state.name
    case state
    when 'pending'
      puts 'Error starting instance: the instance is pending. Try again later.'
      return false
    end
  end
end
```

```
    when 'running'
      puts 'The instance is already running.'
      return true
    when 'terminated'
      puts 'Error starting instance: ' \
        'the instance is terminated, so you cannot start it.'
      return false
    end
  end
end

ec2_client.start_instances(instance_ids: [instance_id])
ec2_client.wait_until(:instance_running, instance_ids: [instance_id])
puts 'Instance started.'
true
rescue StandardError => e
  puts "Error starting instance: #{e.message}"
  false
end

# Example usage:
def run_me
  instance_id = ''
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage:  ruby ec2-ruby-example-start-instance-i-123abc.rb ' \
      'INSTANCE_ID REGION '
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
    puts 'Example: ruby ec2-ruby-example-start-instance-i-123abc.rb ' \
      'i-123abc us-west-2'
    exit 1
  # If no values are specified at the command prompt, use these default values.
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  elsif ARGV.count.zero?
    instance_id = 'i-123abc'
    region = 'us-west-2'
  # Otherwise, use the values as specified at the command prompt.
  else
    instance_id = ARGV[0]
    region = ARGV[1]
  end
end

ec2_client = Aws::EC2::Client.new(region: region)
```

```
puts "Attempting to start instance '#{instance_id}' " \
      '(this might take a few minutes)...'\
return if instance_started?(ec2_client, instance_id)

puts 'Could not start instance.'
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Ruby API 參考》中的 [StartInstances](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

依執行個體 ID 啟動 EC2 執行個體。

```
pub async fn start_instance(&self, instance_id: &str) -> Result<(), EC2Error>
{
    tracing::info!("Starting instance {instance_id}");

    self.client
        .start_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    tracing::info!("Started instance.");

    Ok(())
}
```

使用 Waiters API，等待執行個體處於就緒和良好狀態。使用 Waiters API 時，需要在 rust 檔案中使用 `use aws\_sdk\_ec2::client::Waiters`。

```
/// Wait for an instance to be ready and status ok (default wait 60 seconds)
pub async fn wait_for_instance_ready(
    &self,
    instance_id: &str,
    duration: Option<Duration>,
) -> Result<(), EC2Error> {
    self.client
        .wait_until_instance_status_ok()
        .instance_ids(instance_id)
        .wait(duration.unwrap_or(Duration::from_secs(60)))
        .await
        .map_err(|err| match err {
            WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
                "Exceeded max time ({}s) waiting for instance to start.",
                exceeded.max_wait().as_secs()
            )),
            _ => EC2Error::from(err),
        })?;
    Ok(())
}
```

- 如需 API 詳細資訊，請參閱《適用於 Rust 的 AWS SDK API 參考》中的 [StartInstances](#)。

## SAP ABAP

### 適用於 SAP ABAP 的開發套件

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
DATA lt_instance_ids TYPE /aws1/
cl_ec2instidstringlist_w=>tt_instanceidstringlist.
```

```

APPEND NEW /aws1/cl_ec2instidstringlist_w( iv_value = iv_instance_id ) TO
lt_instance_ids.

"Perform dry run"
TRY.
    " DryRun is set to true. This checks for the required permissions to
start the instance without actually making the request. "
    lo_ec2->startinstances(
        it_instanceids = lt_instance_ids
        iv_dryrun = abap_true ).
CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
    " If the error code returned is `DryRunOperation`, then you have the
required permissions to start this instance. "
    IF lo_exception->av_err_code = 'DryRunOperation'.
        MESSAGE 'Dry run to start instance completed.' TYPE 'I'.
        " DryRun is set to false to start instance. "
        oo_result = lo_ec2->startinstances(          " oo_result is returned
for testing purposes. "
            it_instanceids = lt_instance_ids
            iv_dryrun = abap_false ).
        MESSAGE 'Successfully started the EC2 instance.' TYPE 'I'.
        " If the error code returned is `UnauthorizedOperation`, then you don't
have the required permissions to start this instance. "
        ELSEIF lo_exception->av_err_code = 'UnauthorizedOperation'.
            MESSAGE 'Dry run to start instance failed. User does not have
permissions to start the instance.' TYPE 'E'.
        ELSE.
            DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
>av_err_msg }|.
            MESSAGE lv_error TYPE 'E'.
        ENDIF.
    ENDTRY.

```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [StartInstances](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2

/// Start the specified instance.
///
/// - Parameters:
///   - instanceId: The ID of the instance to start.
///   - waitUntilStarted: If `true`, execution waits until the instance
///     has started. Otherwise, execution continues and the instance starts
///     asynchronously.
///
/// - Returns: `true` if the image is successfully started (or is left to
///   start asynchronously). `false` if the instance doesn't start.
func startInstance(instanceId: String, waitUntilStarted: Bool = false) async
-> Bool {
    let instanceList = [instanceId]

    do {
        _ = try await ec2Client.startInstances(
            input: StartInstancesInput(
                instanceIds: instanceList
            )
        )

        if waitUntilStarted {
            print("Waiting for the instance to start...")

            let waitOptions = WaiterOptions(maxWaitTime: 60.0)
            let output = try await ec2Client.waitUntilInstanceRunning(
                options: waitOptions,
                input: DescribeInstancesInput(
                    instanceIds: instanceList
                )
            )
        }
    }
}
```

```
        )
        switch output.result {
        case .success:
            return true
        case .failure:
            return false
        }
    } else {
        return true
    }
} catch {
    print("*** Unable to start the instance:
\\(error.localizedDescription)")
    return false
}
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [StartInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## StopInstances 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 StopInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)

.NET

SDK for .NET

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Stop an EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the EC2 instance to
/// stop.</param>
/// <returns>Async task.</returns>
public async Task StopInstances(string ec2InstanceId)
{
    try
    {
        var request = new StopInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId },
        };

        await _amazonEC2.StopInstancesAsync(request);
        Console.WriteLine("Waiting for the instance to stop.");
        await WaitForInstanceState(ec2InstanceId, InstanceStateName.Stopped);

        Console.WriteLine("\nThe instance has stopped.");
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to stop.
{ec2Exception.Message}");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while stopping the instance.: {ex.Message}");
        throw;
    }
}

/// <summary>
/// Wait until an EC2 instance is in a specified state.
/// </summary>
```

```
/// <param name="instanceId">The instance Id.</param>
/// <param name="stateName">The state to wait for.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> WaitForInstanceState(string instanceId,
InstanceStateName stateName)
{
    var request = new DescribeInstancesRequest
    {
        InstanceIds = new List<string> { instanceId }
    };

    // Wait until the instance is in the specified state.
    var hasState = false;
    do
    {
        // Wait 5 seconds.
        Thread.Sleep(5000);

        // Check for the desired state.
        var response = await _amazonEC2.DescribeInstancesAsync(request);
        var instance = response.Reservations[0].Instances[0];
        hasState = instance.State.Name == stateName;
        Console.WriteLine(". ");
    } while (!hasState);

    return hasState;
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [StopInstances](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_stop_instances
#
# This function stops one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances.
#
# Parameters:
#     -i instance_id - The ID(s) of the instance(s) to stop (comma-separated).
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_stop_instances() {
    local instance_ids
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_stop_instances"
        echo "Stops one or more Amazon Elastic Compute Cloud (Amazon EC2) instances."
        echo "  -i instance_id - The ID(s) of the instance(s) to stop (comma-
separated)."
        echo "  -h - Display help."
        echo ""
    }

    # Retrieve the calling parameters.
    while getopt "i:h" option; do
        case "${option}" in
            i) instance_ids="${OPTARG}" ;;
            h)
                usage
                return 0
                ;;
            \?)
                echo "Invalid parameter"
                usage
                return 1
                ;;
        esac
    done
```

```

export OPTIND=1

if [[ -z "$instance_ids" ]]; then
    errecho "ERROR: You must provide one or more instance IDs with the -i
parameter."
    usage
    return 1
fi

response=$(aws ec2 stop-instances \
    --instance-ids "${instance_ids}") || {
    aws_cli_error_log ${?}
    errecho "ERROR: AWS reports stop-instances operation failed with $response."
    return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#
# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####

```

```
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [StopInstances](#)。

## C++

### 適用於 C++ 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
//! Stop an EC2 instance.
/*!
    \param instanceID: An EC2 instance ID.
    \param clientConfiguration: AWS client configuration.
    \return bool: Function succeeded.
*/
bool AwsDoc::EC2::stopInstance(const Aws::String &instanceId,
```

```

        const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::StopInstancesRequest request;
    request.AddInstanceIds(instanceId);
    request.SetDryRun(true);

    Aws::EC2::Model::StopInstancesOutcome dryRunOutcome =
ec2Client.StopInstances(request);
    if (dryRunOutcome.IsSuccess()) {
        std::cerr
            << "Failed dry run to stop instance. A dry run should trigger an
error."
            << std::endl;
        return false;
    } else if (dryRunOutcome.GetError().GetErrorType() !=
        Aws::EC2::EC2Errors::DRY_RUN_OPERATION) {
        std::cout << "Failed dry run to stop instance " << instanceId << ": "
            << dryRunOutcome.GetError().GetMessage() << std::endl;
        return false;
    }

    request.SetDryRun(false);
    Aws::EC2::Model::StopInstancesOutcome outcome =
ec2Client.StopInstances(request);
    if (!outcome.IsSuccess()) {
        std::cout << "Failed to stop instance " << instanceId << ": " <<
            outcome.GetError().GetMessage() << std::endl;
    } else {
        std::cout << "Successfully stopped instance " << instanceId <<
            std::endl;
    }

    return outcome.IsSuccess();
}

void PrintUsage() {
    std::cout << "Usage: run_start_stop_instance <instance_id> <start|stop>" <<
        std::endl;
}

```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [StopInstances](#)。

## CLI

## AWS CLI

## 範例 1：停止 Amazon EC2 執行個體

下列 `stop-instances` 範例會停止指定且受 Amazon EBS 支援的執行個體。

```
aws ec2 stop-instances \  
  --instance-ids i-1234567890abcdef0
```

輸出：

```
{  
  "StoppingInstances": [  
    {  
      "InstanceId": "i-1234567890abcdef0",  
      "CurrentState": {  
        "Code": 64,  
        "Name": "stopping"  
      },  
      "PreviousState": {  
        "Code": 16,  
        "Name": "running"  
      }  
    }  
  ]  
}
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的[停止和啟動執行個體](#)。

## 範例 2：讓 Amazon EC2 執行個體休眠

下列 `stop-instances` 範例會在 Amazon EBS 已啟用休眠並符合休眠必要條件時，讓該執行個體進入休眠。執行個體進入休眠狀態之後，即停止運作。

```
aws ec2 stop-instances \  
  --instance-ids i-1234567890abcdef0 \  
  --hibernate
```

輸出：

```
{
  "StoppingInstances": [
    {
      "CurrentState": {
        "Code": 64,
        "Name": "stopping"
      },
      "InstanceId": "i-1234567890abcdef0",
      "PreviousState": {
        "Code": 16,
        "Name": "running"
      }
    }
  ]
}
```

如需詳細資訊，請參閱《Amazon Elastic Compute Cloud 使用者指南》中的[讓您的隨需 Linux 執行個體休眠](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [StopInstances](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Stops the EC2 instance with the specified ID asynchronously and waits for
 * the instance to stop.
 *
 * @param instanceId the ID of the EC2 instance to stop
 * @return a {@link CompletableFuture} that completes when the instance has
 *         been stopped, or exceptionally if an error occurs
 */
public CompletableFuture<Void> stopInstanceAsync(String instanceId) {
    StopInstancesRequest stopRequest = StopInstancesRequest.builder()
```

```
        .instanceIds(instanceId)
        .build();

    DescribeInstancesRequest describeRequest =
DescribeInstancesRequest.builder()
        .instanceIds(instanceId)
        .build();

    Ec2AsyncWaiter ec2Waiter = Ec2AsyncWaiter.builder()
        .client(getAsyncClient())
        .build();

    CompletableFuture<Void> resultFuture = new CompletableFuture<>();
    logger.info("Stopping instance " + instanceId + " and waiting for it to
stop.");
    getAsyncClient().stopInstances(stopRequest)
        .thenCompose(response -> {
            if (response.stoppingInstances().isEmpty()) {
                return CompletableFuture.failedFuture(new
RuntimeException("No instances were stopped. Please check the instance ID: " +
instanceId));
            }
            return ec2Waiter.waitUntilInstanceStopped(describeRequest);
        })
        .thenAccept(waiterResponse -> {
            logger.info("Successfully stopped instance " + instanceId);
            resultFuture.complete(null);
        })
        .exceptionally(throwable -> {
            logger.error("Failed to stop instance " + instanceId + ": " +
throwable.getMessage(), throwable);
            resultFuture.completeExceptionally(new RuntimeException("Failed
to stop instance: " + throwable.getMessage(), throwable));
            return null;
        });

    return resultFuture;
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [StopInstances](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, StopInstancesCommand } from "@aws-sdk/client-ec2";
import { fileURLToPath } from "node:url";
import { parseArgs } from "node:util";

/**
 * Stop one or more EC2 instances.
 * @param {{ instanceIds: string[] }} options
 */
export const main = async ({ instanceIds }) => {
  const client = new EC2Client({});
  const command = new StopInstancesCommand({
    InstanceIds: instanceIds,
  });

  try {
    const { StoppingInstances } = await client.send(command);
    const instanceIdList = StoppingInstances.map(
      (instance) => ` • ${instance.InstanceId}`,
    );
    console.log("Stopping instances:");
    console.log(instanceIdList.join("\n"));
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidInstanceID.NotFound"
    ) {
      console.warn(`${caught.message}`);
    } else {
      throw caught;
    }
  }
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [StopInstances](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun stopInstanceSc(instanceId: String) {
    val request =
        StopInstancesRequest {
            instanceIds = listOf(instanceId)
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        ec2.stopInstances(request)
        println("Waiting until instance $instanceId stops. This will take a few
minutes.")
        ec2.waitUntilInstanceStopped {
            // suspend call
            instanceIds = listOf(instanceId)
        }
        println("Successfully stopped instance $instanceId")
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [StopInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會停止指定的執行個體。

```
Stop-EC2Instance -InstanceId i-12345678
```

輸出：

CurrentState	InstanceId	PreviousState
-----	-----	-----
Amazon.EC2.Model.InstanceState	i-12345678	Amazon.EC2.Model.InstanceState

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [StopInstances](#)。

### Tools for PowerShell V5

範例 1：此範例會停止指定的執行個體。

```
Stop-EC2Instance -InstanceId i-12345678
```

輸出：

CurrentState	InstanceId	PreviousState
-----	-----	-----
Amazon.EC2.Model.InstanceState	i-12345678	Amazon.EC2.Model.InstanceState

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [StopInstances](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""

    def __init__(
        self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
    ) -> None:
        """
        Initializes the EC2InstanceWrapper with an EC2 client and optional
        instances.

        :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
        level
            access to AWS EC2 services.
        :param instances: A list of dictionaries representing Boto3 Instance
        objects. These are high-level objects that
            wrap instance actions.
        """
        self.ec2_client = ec2_client
        self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
        """
        Creates an EC2InstanceWrapper instance with a default EC2 client.

        :return: An instance of EC2InstanceWrapper initialized with the default
        EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def stop(self) -> Optional[Dict[str, Any]]:
        """
        Stops instances and waits for them to be in a stopped state.

        :return: The response to the stop request, or None if there are no
        instances to stop.
        """
        if not self.instances:
            logger.info("No instances to stop.")
            return None
```

```
instance_ids = [instance["InstanceId"] for instance in self.instances]
try:
    # Attempt to stop the instances
    stop_response =
self.ec2_client.stop_instances(InstanceIds=instance_ids)
    waiter = self.ec2_client.get_waiter("instance_stopped")
    waiter.wait(InstanceIds=instance_ids)
except ClientError as err:
    logger.error(
        f"Failed to stop instance(s): {' '.join(map(str, instance_ids))}"
    )
    error_code = err.response["Error"]["Code"]
    if error_code == "IncorrectInstanceState":
        logger.error(
            "Couldn't stop instance(s) because they are in an incorrect
state. "
            "Ensure the instances are in a running state before stopping
them."
        )
        raise
    return stop_response
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [StopInstances](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
require 'aws-sdk-ec2'
```

```
# Prerequisites:
#
# - The Amazon EC2 instance.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param instance_id [String] The ID of the instance.
# @return [Boolean] true if the instance was stopped; otherwise, false.
# @example
#   exit 1 unless instance_stopped?(
#     Aws::EC2::Client.new(region: 'us-west-2'),
#     'i-123abc'
#   )
def instance_stopped?(ec2_client, instance_id)
  response = ec2_client.describe_instance_status(instance_ids: [instance_id])

  if response.instance_statuses.count.positive?
    state = response.instance_statuses[0].instance_state.name
    case state
    when 'stopping'
      puts 'The instance is already stopping.'
      return true
    when 'stopped'
      puts 'The instance is already stopped.'
      return true
    when 'terminated'
      puts 'Error stopping instance: ' \
        'the instance is terminated, so you cannot stop it.'
      return false
    end
  end
end

ec2_client.stop_instances(instance_ids: [instance_id])
ec2_client.wait_until(:instance_stopped, instance_ids: [instance_id])
puts 'Instance stopped.'
true
rescue StandardError => e
  puts "Error stopping instance: #{e.message}"
  false
end

# Example usage:
def run_me
  instance_id = ''
  region = ''
```

```

# Print usage information and then stop.
if ARGV[0] == '--help' || ARGV[0] == '-h'
  puts 'Usage:  ruby ec2-ruby-example-stop-instance-i-123abc.rb ' \
      'INSTANCE_ID REGION '
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  puts 'Example: ruby ec2-ruby-example-start-instance-i-123abc.rb ' \
      'i-123abc us-west-2'
  exit 1
# If no values are specified at the command prompt, use these default values.
# Replace us-west-2 with the AWS Region you're using for Amazon EC2.
elsif ARGV.count.zero?
  instance_id = 'i-123abc'
  region = 'us-west-2'
# Otherwise, use the values as specified at the command prompt.
else
  instance_id = ARGV[0]
  region = ARGV[1]
end

ec2_client = Aws::EC2::Client.new(region: region)

puts "Attempting to stop instance '#{instance_id}' " \
    '(this might take a few minutes)...'
return if instance_stopped?(ec2_client, instance_id)

puts 'Could not stop instance.'
end

run_me if $PROGRAM_NAME == __FILE__

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Ruby API 參考》中的 [StopInstances](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn stop_instance(&self, instance_id: &str) -> Result<(), EC2Error>
{
    tracing::info!("Stopping instance {instance_id}");

    self.client
        .stop_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    self.wait_for_instance_stopped(instance_id, None).await?;

    tracing::info!("Stopped instance.");

    Ok(())
}
```

使用 Waiters API，等待執行個體處於停止狀態。使用 Waiters API 時，需要在 rust 檔案中使用 `use aws\_sdk\_ec2::client::Waiters`。

```
pub async fn stop_instance(&self, instance_id: &str) -> Result<(), EC2Error>
{
    tracing::info!("Stopping instance {instance_id}");

    self.client
        .stop_instances()
        .instance_ids(instance_id)
        .send()
        .await?;

    self.wait_for_instance_stopped(instance_id, None).await?;

    tracing::info!("Stopped instance.");

    Ok(())
}
```

- 如需 API 詳細資訊，請參閱《適用於 Rust 的 AWS SDK API 參考》中的 [StopInstances](#)。

## SAP ABAP

## 適用於 SAP ABAP 的開發套件

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
DATA lt_instance_ids TYPE /aws1/
cl_ec2instidstringlist_w=>tt_instanceidstringlist.
  APPEND NEW /aws1/cl_ec2instidstringlist_w( iv_value = iv_instance_id ) TO
  lt_instance_ids.

"Perform dry run"
TRY.
  " DryRun is set to true. This checks for the required permissions to stop
  the instance without actually making the request. "
  lo_ec2->stopinstances(
    it_instanceids = lt_instance_ids
    iv_dryrun = abap_true ).
  CATCH /aws1/cx_rt_service_generic INTO DATA(lo_exception).
  " If the error code returned is `DryRunOperation`, then you have the
  required permissions to stop this instance. "
  IF lo_exception->av_err_code = 'DryRunOperation'.
    MESSAGE 'Dry run to stop instance completed.' TYPE 'I'.
    " DryRun is set to false to stop instance. "
    oo_result = lo_ec2->stopinstances(          " oo_result is returned
  for testing purposes. "
    it_instanceids = lt_instance_ids
    iv_dryrun = abap_false ).
    MESSAGE 'Successfully stopped the EC2 instance.' TYPE 'I'.
    " If the error code returned is `UnauthorizedOperation`, then you don't
  have the required permissions to stop this instance. "
    ELSEIF lo_exception->av_err_code = 'UnauthorizedOperation'.
      MESSAGE 'Dry run to stop instance failed. User does not have
  permissions to stop the instance.' TYPE 'E'.
    ELSE.
      DATA(lv_error) = |"{ lo_exception->av_err_code }" - { lo_exception-
  >av_err_msg }|.

```

```
        MESSAGE lv_error TYPE 'E'.
    ENDIF.
ENDTRY.
```

- 如需 API 詳細資訊，請參閱《適用於 SAP ABAP 的 AWS SDK API 參考》中的 [StopInstances](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import AWSEC2

/// Stop the specified instance.
///
/// - Parameters:
///   - instanceId: The ID of the instance to stop.
///   - waitUntilStopped: If `true`, execution waits until the instance
///     has stopped. Otherwise, execution continues and the instance stops
///     asynchronously.
///
/// - Returns: `true` if the image is successfully stopped (or is left to
///   stop asynchronously). `false` if the instance doesn't stop.
func stopInstance(instanceId: String, waitUntilStopped: Bool = false) async -
> Bool {
    let instanceList = [instanceId]

    do {
        _ = try await ec2Client.stopInstances(
            input: StopInstancesInput(
                instanceIds: instanceList
            )
        )
    }
}
```

```
        if waitUntilStopped {
            print("Waiting for the instance to stop. Please be patient!")

            let waitOptions = WaiterOptions(maxWaitTime: 600)
            let output = try await ec2Client.waitUntilInstanceStopped(
                options: waitOptions,
                input: DescribeInstancesInput(
                    instanceIds: instanceList
                )
            )

            switch output.result {
            case .success:
                return true
            case .failure:
                return false
            }
        } else {
            return true
        }
    } catch {
        print("*** Unable to stop the instance:
        \((error.localizedDescription)")
        return false
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [StopInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## TerminateInstances 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 TerminateInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)
- [開始使用 Amazon VPC](#)

## .NET

### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/// <summary>
/// Terminate an EC2 instance.
/// </summary>
/// <param name="ec2InstanceId">The instance Id of the EC2 instance
/// to terminate.</param>
/// <returns>Async task.</returns>
public async Task<List<InstanceStateChange>> TerminateInstances(string
ec2InstanceId)
{
    try
    {
        var request = new TerminateInstancesRequest
        {
            InstanceIds = new List<string> { ec2InstanceId }
        };

        var response = await _amazonEC2.TerminateInstancesAsync(request);
        Console.WriteLine("Waiting for the instance to terminate.");
        await WaitForInstanceState(ec2InstanceId,
InstanceStateName.Terminated);

        Console.WriteLine($"\\nThe instance {ec2InstanceId} has been
terminated.");
        return response.TerminatingInstances;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidInstanceId")
        {
            _logger.LogError(
                $"InstanceId is invalid, unable to terminate.
{ec2Exception.Message}");
        }
    }
}
```

```
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(
            $"An error occurred while terminating the instance.:
{ex.Message}");
        throw;
    }
}

/// <summary>
/// Wait until an EC2 instance is in a specified state.
/// </summary>
/// <param name="instanceId">The instance Id.</param>
/// <param name="stateName">The state to wait for.</param>
/// <returns>A Boolean value indicating the success of the action.</returns>
public async Task<bool> WaitForInstanceState(string instanceId,
InstanceStateName stateName)
{
    var request = new DescribeInstancesRequest
    {
        InstanceIds = new List<string> { instanceId }
    };

    // Wait until the instance is in the specified state.
    var hasState = false;
    do
    {
        // Wait 5 seconds.
        Thread.Sleep(5000);

        // Check for the desired state.
        var response = await _amazonEC2.DescribeInstancesAsync(request);
        var instance = response.Reservations[0].Instances[0];
        hasState = instance.State.Name == stateName;
        Console.WriteLine(". ");
    } while (!hasState);

    return hasState;
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的 [TerminateInstances](#)。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#####
# function ec2_terminate_instances
#
# This function terminates one or more Amazon Elastic Compute Cloud (Amazon EC2)
# instances using the AWS CLI.
#
# Parameters:
#     -i instance_ids - A space-separated list of instance IDs.
#     -h - Display help.
#
# Returns:
#     0 - If successful.
#     1 - If it fails.
#####
function ec2_terminate_instances() {
    local instance_ids response
    local option OPTARG # Required to use getopt command in a function.

    # bashsupport disable=BP5008
    function usage() {
        echo "function ec2_terminate_instances"
        echo "Terminates one or more Amazon Elastic Compute Cloud (Amazon EC2)
instances."
        echo "  -i instance_ids - A space-separated list of instance IDs."
        echo "  -h - Display help."
        echo ""
    }
}
```

```

# Retrieve the calling parameters.
while getopts "i:h" option; do
  case "${option}" in
    i) instance_ids="${OPTARG}" ;;
    h)
      usage
      return 0
      ;;
    \?)
      echo "Invalid parameter"
      usage
      return 1
      ;;
  esac
done
export OPTIND=1

# Check if instance ID is provided
if [[ -z "${instance_ids}" ]]; then
  echo "Error: Missing required instance IDs parameter."
  usage
  return 1
fi

# shellcheck disable=SC2086
response=$(aws ec2 terminate-instances \
  "--instance-ids" $instance_ids \
  "--query 'TerminatingInstances[*].[InstanceId,CurrentState.Name]' \
  --output text) || {
  aws_cli_error_log ${?}
  errecho "ERROR: AWS reports terminate-instances operation failed.$response"
  return 1
}

return 0
}

```

此範例中使用的公用程式函數。

```

#####
# function errecho
#

```

```

# This function outputs everything sent to it to STDERR (standard error output).
#####
function errecho() {
    printf "%s\n" "$*" 1>&2
}

#####
# function aws_cli_error_log()
#
# This function is used to log the error messages from the AWS CLI.
#
# The function expects the following argument:
#     $1 - The error code returned by the AWS CLI.
#
# Returns:
#     0: - Success.
#
#####
function aws_cli_error_log() {
    local err_code=$1
    errecho "Error code : $err_code"
    if [ "$err_code" == 1 ]; then
        errecho " One or more S3 transfers failed."
    elif [ "$err_code" == 2 ]; then
        errecho " Command line failed to parse."
    elif [ "$err_code" == 130 ]; then
        errecho " Process received SIGINT."
    elif [ "$err_code" == 252 ]; then
        errecho " Command syntax invalid."
    elif [ "$err_code" == 253 ]; then
        errecho " The system environment or configuration was invalid."
    elif [ "$err_code" == 254 ]; then
        errecho " The service returned an error."
    elif [ "$err_code" == 255 ]; then
        errecho " 255 is a catch-all error."
    fi

    return 0
}

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [TerminateInstances](#)。

## C++

## 適用於 C++ 的 SDK

 Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
#!/ Terminate an Amazon Elastic Compute Cloud (Amazon EC2) instance.
/*
  \param instanceID: An EC2 instance ID.
  \param clientConfiguration: AWS client configuration.
  \return bool: Function succeeded.
 */
bool AwsDoc::EC2::terminateInstances(const Aws::String &instanceID,
                                     const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);

    Aws::EC2::Model::TerminateInstancesRequest request;
    request.SetInstanceIds({instanceID});

    Aws::EC2::Model::TerminateInstancesOutcome outcome =
        ec2Client.TerminateInstances(request);
    if (outcome.IsSuccess()) {
        std::cout << "Ec2 instance '" << instanceID <<
            "' was terminated." << std::endl;
    } else {
        std::cerr << "Failed to terminate ec2 instance " << instanceID <<
            ", " <<
            outcome.GetError().GetMessage() << std::endl;
        return false;
    }

    return outcome.IsSuccess();
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [TerminateInstances](#)。

## CLI

### AWS CLI

若要終止 Amazon EC2 執行個體

此範例會終止指定執行個體。

命令：

```
aws ec2 terminate-instances --instance-ids i-1234567890abcdef0
```

輸出：

```
{
  "TerminatingInstances": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "CurrentState": {
        "Code": 32,
        "Name": "shutting-down"
      },
      "PreviousState": {
        "Code": 16,
        "Name": "running"
      }
    }
  ]
}
```

如需詳細資訊，請參閱《AWS 命令行介面使用者指南》中的「Amazon EC2 執行個體」。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [TerminateInstances](#)。

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
/**
 * Terminates an EC2 instance asynchronously and waits for it to reach the
 * terminated state.
 *
 * @param instanceId the ID of the EC2 instance to terminate
 * @return a {@link CompletableFuture} that completes when the instance has
 * been terminated
 * @throws RuntimeException if there is no response from the AWS SDK or if
 * there is a failure during the termination process
 */
public CompletableFuture<Object> terminateEC2Async(String instanceId) {
    TerminateInstancesRequest terminateRequest =
    TerminateInstancesRequest.builder()
        .instanceIds(instanceId)
        .build();

    CompletableFuture<TerminateInstancesResponse> responseFuture =
    getAsyncClient().terminateInstances(terminateRequest);
    return responseFuture.thenCompose(terminateResponse -> {
        if (terminateResponse == null) {
            throw new RuntimeException("No response received for terminating
            instance " + instanceId);
        }
        System.out.println("Going to terminate an EC2 instance and use a
        waiter to wait for it to be in terminated state");
        return getAsyncClient().waiter()
            .waitUntilInstanceTerminated(r -> r.instanceIds(instanceId))
            .thenApply(waiterResponse -> null);
    }).exceptionally(throwable -> {
        // Handle any exceptions that occurred during the async call
        throw new RuntimeException("Failed to terminate EC2 instance: " +
        throwable.getMessage(), throwable);
    });
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的 [TerminateInstances](#)。

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, TerminateInstancesCommand } from "@aws-sdk/client-ec2";
import { fileURLToPath } from "node:url";
import { parseArgs } from "node:util";

/**
 * Terminate one or more EC2 instances.
 * @param {{ instanceIds: string[] }} options
 */
export const main = async ({ instanceIds }) => {
  const client = new EC2Client({});
  const command = new TerminateInstancesCommand({
    InstanceIds: instanceIds,
  });

  try {
    const { TerminatingInstances } = await client.send(command);
    const instanceList = TerminatingInstances.map(
      (instance) => ` • ${instance.InstanceId}`,
    );
    console.log("Terminating instances:");
    console.log(instanceList.join("\n"));
  } catch (caught) {
    if (
      caught instanceof Error &&
      caught.name === "InvalidInstanceID.NotFound"
    ) {
      console.warn(`${caught.message}`);
    } else {
      throw caught;
    }
  }
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [TerminateInstances](#)。

## Kotlin

### 適用於 Kotlin 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
suspend fun terminateEC2(instanceID: String) {
    val request =
        TerminateInstancesRequest {
            instanceIds = listOf(instanceID)
        }

    Ec2Client.fromEnvironment { region = "us-west-2" }.use { ec2 ->
        val response = ec2.terminateInstances(request)
        response.terminatingInstances?.forEach { instance ->
            println("The ID of the terminated instance is
                ${instance.instanceId}")
        }
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Kotlin 的 AWS SDK API 參考》中的 [TerminateInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例會終止指定的執行個體 (執行個體可能正在執行，或處於 'stopped' 狀態)。Cmdlet 會在繼續之前提示確認；使用 -Force 切換變數以隱藏提示。

```
Remove-EC2Instance -InstanceId i-12345678
```

輸出：

CurrentState	InstanceId	PreviousState
-----	-----	-----
Amazon.EC2.Model.InstanceState	i-12345678	Amazon.EC2.Model.InstanceState

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [TerminateInstances](#)。

## Tools for PowerShell V5

範例 1：此範例會終止指定的執行個體 (執行個體可能正在執行，或處於 'stopped' 狀態)。Cmdlet 會在繼續之前提示確認；使用 -Force 切換變數以隱藏提示。

```
Remove-EC2Instance -InstanceId i-12345678
```

輸出：

CurrentState	InstanceId	PreviousState
-----	-----	-----
Amazon.EC2.Model.InstanceState	i-12345678	Amazon.EC2.Model.InstanceState

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [TerminateInstances](#)。

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
class EC2InstanceWrapper:
    """Encapsulates Amazon Elastic Compute Cloud (Amazon EC2) instance actions
    using the client interface."""
```

```
def __init__(
    self, ec2_client: Any, instances: Optional[List[Dict[str, Any]]] = None
) -> None:
    """
    Initializes the EC2InstanceWrapper with an EC2 client and optional
    instances.

    :param ec2_client: A Boto3 Amazon EC2 client. This client provides low-
level
                        access to AWS EC2 services.
    :param instances: A list of dictionaries representing Boto3 Instance
objects. These are high-level objects that
                        wrap instance actions.
    """
    self.ec2_client = ec2_client
    self.instances = instances or []

    @classmethod
    def from_client(cls) -> "EC2InstanceWrapper":
        """
        Creates an EC2InstanceWrapper instance with a default EC2 client.

        :return: An instance of EC2InstanceWrapper initialized with the default
EC2 client.
        """
        ec2_client = boto3.client("ec2")
        return cls(ec2_client)

    def terminate(self) -> None:
        """
        Terminates instances and waits for them to reach the terminated state.
        """
        if not self.instances:
            logger.info("No instances to terminate.")
            return

        instance_ids = [instance["InstanceId"] for instance in self.instances]
        try:
            self.ec2_client.terminate_instances(InstanceIds=instance_ids)
            waiter = self.ec2_client.get_waiter("instance_terminated")
            waiter.wait(InstanceIds=instance_ids)
            self.instances.clear()
```

```

        for instance_id in instance_ids:
            print(f"• Instance ID: {instance_id}\n" f"• Action: Terminated")

    except ClientError as err:
        logger.error(
            f"Failed instance termination details:\n\t{str(self.instances)}"
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidInstanceID.NotFound":
            logger.error(
                "One or more instance IDs do not exist. "
                "Please verify the instance IDs and try again."
            )
        raise

```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的 [TerminateInstances](#)。

## Ruby

### SDK for Ruby

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

require 'aws-sdk-ec2'

# Prerequisites:
#
# - The Amazon EC2 instance.
#
# @param ec2_client [Aws::EC2::Client] An initialized EC2 client.
# @param instance_id [String] The ID of the instance.
# @return [Boolean] true if the instance was terminated; otherwise, false.
# @example

```

```
# exit 1 unless instance_terminated?(
#   Aws::EC2::Client.new(region: 'us-west-2'),
#   'i-123abc'
# )
def instance_terminated?(ec2_client, instance_id)
  response = ec2_client.describe_instance_status(instance_ids: [instance_id])

  if response.instance_statuses.count.positive? &&
    response.instance_statuses[0].instance_state.name == 'terminated'

    puts 'The instance is already terminated.'
    return true
  end

  ec2_client.terminate_instances(instance_ids: [instance_id])
  ec2_client.wait_until(:instance_terminated, instance_ids: [instance_id])
  puts 'Instance terminated.'
  true
rescue StandardError => e
  puts "Error terminating instance: #{e.message}"
  false
end

# Example usage:
def run_me
  instance_id = ''
  region = ''
  # Print usage information and then stop.
  if ARGV[0] == '--help' || ARGV[0] == '-h'
    puts 'Usage:  ruby ec2-ruby-example-terminate-instance-i-123abc.rb ' \
      'INSTANCE_ID REGION '
    # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
    puts 'Example: ruby ec2-ruby-example-terminate-instance-i-123abc.rb ' \
      'i-123abc us-west-2'
    exit 1
  # If no values are specified at the command prompt, use these default values.
  # Replace us-west-2 with the AWS Region you're using for Amazon EC2.
  elsif ARGV.count.zero?
    instance_id = 'i-123abc'
    region = 'us-west-2'
  # Otherwise, use the values as specified at the command prompt.
  else
    instance_id = ARGV[0]
    region = ARGV[1]
  end
end
```

```
end

ec2_client = Aws::EC2::Client.new(region: region)

puts "Attempting to terminate instance '#{instance_id}' " \
      '(this might take a few minutes)... '
return if instance_terminated?(ec2_client, instance_id)

puts 'Could not terminate instance.'
end

run_me if $PROGRAM_NAME == __FILE__
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Ruby API 參考》中的 [TerminateInstances](#)。

## Rust

### 適用於 Rust 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
pub async fn delete_instance(&self, instance_id: &str) -> Result<(),
EC2Error> {
    tracing::info!("Deleting instance with id {instance_id}");
    self.stop_instance(instance_id).await?;
    self.client
        .terminate_instances()
        .instance_ids(instance_id)
        .send()
        .await?;
    self.wait_for_instance_terminated(instance_id).await?;
    tracing::info!("Terminated instance with id {instance_id}");
    Ok(())
}
```

使用 Waiters API，等待執行個體處於終止狀態。使用 Waiters API 時，需要在 rust 檔案中使用 `use aws\_sdk\_ec2::client::Waiters`。

```

    async fn wait_for_instance_terminated(&self, instance_id: &str) -> Result<(),
    EC2Error> {
        self.client
            .wait_until_instance_terminated()
            .instance_ids(instance_id)
            .wait(Duration::from_secs(60))
            .await
            .map_err(|err| match err {
                WaiterError::ExceededMaxWait(exceeded) => EC2Error(format!(
                    "Exceeded max time ({}s) waiting for instance to terminate.",
                    exceeded.max_wait().as_secs(),
                )),
                _ => EC2Error::from(err),
            })?;
        Ok(())
    }

```

- 如需 API 詳細資訊，請參閱《AWS SDK for Rust API 參考》中的 [TerminateInstances](#)。

## Swift

### 適用於 Swift 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```

import AWSEC2

/// Terminate the specified instance.
///
/// - Parameters:
///   - instanceId: The instance to terminate.
///   - waitUntilTerminated: Whether or not to wait until the instance is
///     terminated before returning.

```

```
///
/// - Returns: `true` if terminated successfully. `false` if not or if an
///   error occurs.
func terminateInstance(instanceId: String, waitUntilTerminated: Bool = false)
async -> Bool {
    let instanceList = [instanceId]

    do {
        _ = try await ec2Client.terminateInstances(
            input: TerminateInstancesInput(
                instanceIds: instanceList
            )
        )

        if waitUntilTerminated {
            print("Waiting for the instance to terminate...")

            let waitOptions = WaiterOptions(maxWaitTime: 600.0)
            let output = try await ec2Client.waitUntilInstanceTerminated(
                options: waitOptions,
                input: DescribeInstancesInput(
                    instanceIds: instanceList
                )
            )

            switch output.result {
            case .success:
                return true
            case .failure:
                return false
            }
        } else {
            return true
        }
    } catch {
        print("*** Unable to terminate the instance:
        \(error.localizedDescription)")
        return false
    }
}
```

- 如需 API 詳細資訊，請參閱《適用於 Swift 的 AWS SDK API 參考》中的 [TerminateInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 `UnassignPrivateIpAddresses` 與 CLI

下列程式碼範例示範如何使用 `UnassignPrivateIpAddresses`。

### CLI

#### AWS CLI

將指派給網路介面的次要私有 IP 位址取消

此範例會將指派給指定的網路介面的指定私有 IP 位址取消。如果命令成功，則不會傳回任何輸出。

命令：

```
aws ec2 unassign-private-ip-addresses --network-interface-id eni-e5aa89a3 --private-ip-addresses 10.0.0.82
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [UnassignPrivateIpAddresses](#)。

### PowerShell

#### Tools for PowerShell V4

範例 1：此範例會從指定的網路介面，取消指派指定的私有 IP 位址。

```
Unregister-EC2PrivateIpAddress -NetworkInterfaceId eni-1a2b3c4d -PrivateIpAddress 10.0.0.82
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [UnassignPrivateIpAddresses](#)。

#### Tools for PowerShell V5

範例 1：此範例會從指定的網路介面，取消指派指定的私有 IP 位址。

```
Unregister-EC2PrivateIpAddress -NetworkInterfaceId eni-1a2b3c4d -PrivateIpAddress 10.0.0.82
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [UnassignPrivateIpAddresses](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## UnmonitorInstances 搭配 AWS SDK 或 CLI 使用

下列程式碼範例示範如何使用 UnmonitorInstances。

動作範例是大型程式的程式碼摘錄，必須在內容中執行。您可以在下列程式碼範例的內容中看到此動作：

- [了解基本概念](#)

C++

SDK for C++

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
//! Disable monitoring for an EC2 instance.
/*!
  \param instanceId: An EC2 instance ID.
  \param clientConfiguration: AWS client configuration.
  \return bool: Function succeeded.
 */
bool AwsDoc::EC2::disableMonitoring(const Aws::String &instanceId,
                                    const Aws::Client::ClientConfiguration
&clientConfiguration) {
    Aws::EC2::EC2Client ec2Client(clientConfiguration);
    Aws::EC2::Model::UnmonitorInstancesRequest unrequest;
    unrequest.AddInstanceIds(instanceId);
```

```
unrequest.SetDryRun(true);

Aws::EC2::Model::UnmonitorInstancesOutcome dryRunOutcome =
ec2Client.UnmonitorInstances(unrequest);
if (dryRunOutcome.IsSuccess()) {
    std::cerr
        << "Failed dry run to disable monitoring on instance. A dry run
should trigger an error."
        <<
        std::endl;
    return false;
} else if (dryRunOutcome.GetError().GetErrorType() !=
    Aws::EC2::EC2Errors::DRY_RUN_OPERATION) {
    std::cout << "Failed dry run to disable monitoring on instance " <<
        instanceId << ": " << dryRunOutcome.GetError().GetMessage() <<
        std::endl;
    return false;
}

unrequest.SetDryRun(false);
Aws::EC2::Model::UnmonitorInstancesOutcome unmonitorInstancesOutcome =
ec2Client.UnmonitorInstances(unrequest);
if (!unmonitorInstancesOutcome.IsSuccess()) {
    std::cout << "Failed to disable monitoring on instance " << instanceId
        << ": " << unmonitorInstancesOutcome.GetError().GetMessage() <<
        std::endl;
} else {
    std::cout << "Successfully disable monitoring on instance " <<
        instanceId << std::endl;
}

return unmonitorInstancesOutcome.IsSuccess();
}
```

- 如需 API 詳細資訊，請參閱《適用於 C++ 的 AWS SDK API 參考》中的 [UnmonitorInstances](#)。

## CLI

### AWS CLI

#### 停用執行個體的詳細監控

這個範例命令會停用指定執行個體的詳細監控。

命令：

```
aws ec2 unmonitor-instances --instance-ids i-1234567890abcdef0
```

輸出：

```
{
  "InstanceMonitorings": [
    {
      "InstanceId": "i-1234567890abcdef0",
      "Monitoring": {
        "State": "disabling"
      }
    }
  ]
}
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [UnmonitorInstances](#)。

## JavaScript

適用於 JavaScript (v3) 的 SDK

### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

```
import { EC2Client, UnmonitorInstancesCommand } from "@aws-sdk/client-ec2";
import { fileURLToPath } from "node:url";
import { parseArgs } from "node:util";

/**
 * Turn off detailed monitoring for the selected instance.
 * @param {{ instanceIds: string[] }} options
 */
export const main = async ({ instanceIds }) => {
  const client = new EC2Client({});
```

```
const command = new UnmonitorInstancesCommand({
  InstanceIds: instanceIds,
});

try {
  const { InstanceMonitorings } = await client.send(command);
  const instanceMonitoringsList = InstanceMonitorings.map(
    (im) =>
      ` • Detailed monitoring state for ${im.InstanceId} is
${im.Monitoring.State}.`,
  );
  console.log("Monitoring status:");
  console.log(instanceMonitoringsList.join("\n"));
} catch (caught) {
  if (
    caught instanceof Error &&
    caught.name === "InvalidInstanceID.NotFound"
  ) {
    console.warn(`${caught.message}`);
  } else {
    throw caught;
  }
}
};
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的 [UnmonitorInstances](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：此範例命令會停用指定執行個體的詳細監控功能。

```
Stop-EC2InstanceMonitoring -InstanceId i-12345678
```

輸出：

```
InstanceId      Monitoring
-----
i-12345678     Amazon.EC2.Model.Monitoring
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [UnmonitorInstances](#)。

## Tools for PowerShell V5

範例 1：此範例命令會停用指定執行個體的詳細監控功能。

```
Stop-EC2InstanceMonitoring -InstanceId i-12345678
```

輸出：

```
InstanceId      Monitoring
-----
i-12345678     Amazon.EC2.Model.Monitoring
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [UnmonitorInstances](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 搭配使用 UpdateSecurityGroupRuleDescriptionsIngress 與 CLI

下列程式碼範例示範如何使用 UpdateSecurityGroupRuleDescriptionsIngress。

### CLI

#### AWS CLI

範例 1：使用 CIDR 來源，更新傳入安全群組規則的描述

下列 update-security-group-rule-descriptions-ingress 範例會更新指定之連接埠和 IPv4 位址範圍的安全群組規則描述。描述 'SSH access from ABC office' 會取代規則的任何現有描述。

```
aws ec2 update-security-group-rule-descriptions-ingress \  
  --group-id sg-02f0d35a850ba727f \  
  --ip-permissions  
  IpProtocol=tcp,FromPort=22,ToPort=22,IpRanges='[{CidrIp=203.0.113.0/16,Description="SSH  
  access from corpnet"}]'
```

輸出：

```
{
  "Return": true
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[安全群組規則](#)。

範例 2：使用字首清單來源，更新傳入安全群組規則的描述

下列 `update-security-group-rule-descriptions-ingress` 範例會更新指定之連接埠和字首清單的安全群組規則描述。描述 'SSH access from ABC office' 會取代規則的任何現有描述。

```
aws ec2 update-security-group-rule-descriptions-ingress \
  --group-id sg-02f0d35a850ba727f \
  --ip-permissions
  IpProtocol=tcp,FromPort=22,ToPort=22,PrefixListIds='[{PrefixListId=pl-12345678,Description=SSH
  access from corpnet}]'
```

輸出：

```
{
  "Return": true
}
```

如需詳細資訊，請參閱《Amazon EC2 使用者指南》中的[安全群組規則](#)。

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的 [UpdateSecurityGroupRuleDescriptionsIngress](#)。

## PowerShell

### Tools for PowerShell V4

範例 1：更新現有輸入 (傳入) 安全群組規則的描述。

```
$existingInboundRule = Get-EC2SecurityGroupRule -SecurityGroupRuleId
  "sgr-1234567890"
$ruleWithUpdatedDescription = [Amazon.EC2.Model.SecurityGroupRuleDescription]@{
  "SecurityGroupRuleId" = $existingInboundRule.SecurityGroupRuleId
  "Description" = "Updated rule description"
}
```

```
Update-EC2SecurityGroupRuleIngressDescription -GroupId
  $existingInboundRule.GroupId -SecurityGroupRuleDescription
  $ruleWithUpdatedDescription
```

範例 2：移除現有輸入 (傳入) 安全群組規則的描述 (透過省略請求中的參數)。

```
$existingInboundRule = Get-EC2SecurityGroupRule -SecurityGroupRuleId
  "sgr-1234567890"
$ruleWithoutDescription = [Amazon.EC2.Model.SecurityGroupRuleDescription]@{
  "SecurityGroupRuleId" = $existingInboundRule.SecurityGroupRuleId
}

Update-EC2SecurityGroupRuleIngressDescription -GroupId
  $existingInboundRule.GroupId -SecurityGroupRuleDescription
  $ruleWithoutDescription
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V4)》中的 [UpdateSecurityGroupRuleDescriptionsIngress](#)。

## Tools for PowerShell V5

範例 1：更新現有輸入 (傳入) 安全群組規則的描述。

```
$existingInboundRule = Get-EC2SecurityGroupRule -SecurityGroupRuleId
  "sgr-1234567890"
$ruleWithUpdatedDescription = [Amazon.EC2.Model.SecurityGroupRuleDescription]@{
  "SecurityGroupRuleId" = $existingInboundRule.SecurityGroupRuleId
  "Description" = "Updated rule description"
}

Update-EC2SecurityGroupRuleIngressDescription -GroupId
  $existingInboundRule.GroupId -SecurityGroupRuleDescription
  $ruleWithUpdatedDescription
```

範例 2：移除現有輸入 (傳入) 安全群組規則的描述 (透過省略請求中的參數)。

```
$existingInboundRule = Get-EC2SecurityGroupRule -SecurityGroupRuleId
  "sgr-1234567890"
$ruleWithoutDescription = [Amazon.EC2.Model.SecurityGroupRuleDescription]@{
  "SecurityGroupRuleId" = $existingInboundRule.SecurityGroupRuleId
```

```
}  
  
Update-EC2SecurityGroupRuleIngressDescription -GroupId  
$existingInboundRule.GroupId -SecurityGroupRuleDescription  
$ruleWithoutDescription
```

- 如需 API 詳細資訊，請參閱《AWS Tools for PowerShell Cmdlet 參考 (V5)》中的 [UpdateSecurityGroupRuleDescriptionsIngress](#)。

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 使用 AWS SDKs Amazon EC2 案例

下列程式碼範例說明如何在具有 AWS SDKs Amazon EC2 中實作常見案例。這些案例會向您展示如何呼叫 Amazon EC2 中的多個函數或與其他 AWS 服務組合來完成特定任務。每個案例均包含完整原始碼的連結，您可在連結中找到如何設定和執程式碼的相關指示。

案例的目標是獲得中等水平的經驗，協助您了解內容中的服務動作。

### 範例

- [使用 AWS SDK 建置和管理彈性服務](#)
- [使用 CLI 建立具私有子網路和 NAT 閘道的 VPC](#)
- [使用 CLI 以開始使用 Amazon VPC](#)
- [使用 CLI 以開始使用 Transit Gateway](#)
- [使用 CLI 以開始使用 Amazon VPC IPAM](#)

## 使用 AWS SDK 建置和管理彈性服務

下列程式碼範例示範如何建立負載平衡的 Web 服務，以傳回書籍、影片和歌曲建議。此範例顯示服務如何回應失故障，以及如何在發生故障時重組服務以提高復原能力。

- 使用 Amazon EC2 Auto Scaling 群組根據啟動範本建立 Amazon Elastic Compute Cloud (Amazon EC2) 執行個體，並將執行個體數量保持在指定範圍內。
- 使用 Elastic Load Balancing 處理和分發 HTTP 請求。
- 監控 Auto Scaling 群組中執行個體的運作狀態，並且只將請求轉送給運作良好的執行個體。

- 在每個 EC2 執行個體上執行一個 Python Web 伺服器來處理 HTTP 請求。Web 伺服器會回應建議和運作狀態檢查。
- 使用 Amazon DynamoDB 資料表模擬建議服務。
- 透過更新 AWS Systems Manager 參數來控制 Web 伺服器對請求和運作狀態檢查的回應。

## .NET

### SDK for .NET

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行互動式案例。

```
static async Task Main(string[] args)
{
    _configuration = new ConfigurationBuilder()
        .SetBasePath(Directory.GetCurrentDirectory())
        .AddJsonFile("settings.json") // Load settings from .json file.
        .AddJsonFile("settings.local.json",
            true) // Optionally, load local settings.
        .Build();

    // Set up dependency injection for the AWS services.
    using var host = Host.CreateDefaultBuilder(args)
        .ConfigureLogging(logging =>
            logging.AddFilter("System", LogLevel.Debug)
                .AddFilter<DebugLoggerProvider>("Microsoft",
                    LogLevel.Information)
                .AddFilter<ConsoleLoggerProvider>("Microsoft",
                    LogLevel.Trace))
        .ConfigureServices((_, services) =>
            services.AddAWSService<IAmazonIdentityManagementService>()
                .AddAWSService<IAmazonDynamoDB>()
                .AddAWSService<IAmazonElasticLoadBalancingV2>()
                .AddAWSService<IAmazonSimpleSystemsManagement>()
                .AddAWSService<IAmazonAutoScaling>())
    }
```

```
        .AddAWSService<IAmazonEC2>()
        .AddTransient<AutoScalerWrapper>()
        .AddTransient<ElasticLoadBalancerWrapper>()
        .AddTransient<SmParameterWrapper>()
        .AddTransient<Recommendations>()
        .AddSingleton<IConfiguration>(_configuration)
    )
    .Build();

    ServicesSetup(host);
    ResourcesSetup();

    try
    {
        Console.WriteLine(new string('-', 80));
        Console.WriteLine("Welcome to the Resilient Architecture Example
Scenario.");
        Console.WriteLine(new string('-', 80));
        await Deploy(true);

        Console.WriteLine("Now let's begin the scenario.");
        Console.WriteLine(new string('-', 80));
        await Demo(true);

        Console.WriteLine(new string('-', 80));
        Console.WriteLine("Finally, let's clean up our resources.");
        Console.WriteLine(new string('-', 80));

        await DestroyResources(true);

        Console.WriteLine(new string('-', 80));
        Console.WriteLine("Resilient Architecture Example Scenario is
complete.");
        Console.WriteLine(new string('-', 80));
    }
    catch (Exception ex)
    {
        Console.WriteLine(new string('-', 80));
        Console.WriteLine($"There was a problem running the scenario:
{ex.Message}");
        await DestroyResources(true);
        Console.WriteLine(new string('-', 80));
    }
}
```

```
/// <summary>
/// Setup any common resources, also used for integration testing.
/// </summary>
public static void ResourcesSetup()
{
    _httpClient = new HttpClient();
}

/// <summary>
/// Populate the services for use within the console application.
/// </summary>
/// <param name="host">The services host.</param>
private static void ServicesSetup(IHost host)
{
    _elasticLoadBalancerWrapper =
host.Services.GetRequiredService<ElasticLoadBalancerWrapper>();
    _iamClient =
host.Services.GetRequiredService<IAmazonIdentityManagementService>();
    _recommendations = host.Services.GetRequiredService<Recommendations>();
    _autoScalerWrapper =
host.Services.GetRequiredService<AutoScalerWrapper>();
    _smParameterWrapper =
host.Services.GetRequiredService<SmParameterWrapper>();
}

/// <summary>
/// Deploy necessary resources for the scenario.
/// </summary>
/// <param name="interactive">True to run as interactive.</param>
/// <returns>True if successful.</returns>
public static async Task<bool> Deploy(bool interactive)
{
    var protocol = "HTTP";
    var port = 80;
    var sshPort = 22;

    Console.WriteLine(
        "\nFor this demo, we'll use the AWS SDK for .NET to create several
AWS resources\n" +
        "to set up a load-balanced web service endpoint and explore some ways
to make it resilient\n" +
        "against various kinds of failures.\n\n" +
        "Some of the resources create by this demo are:\n");
}
```

```
    Console.WriteLine(
        "\t* A DynamoDB table that the web service depends on to provide
book, movie, and song recommendations.");
    Console.WriteLine(
        "\t* An EC2 launch template that defines EC2 instances that each
contain a Python web server.");
    Console.WriteLine(
        "\t* An EC2 Auto Scaling group that manages EC2 instances across
several Availability Zones.");
    Console.WriteLine(
        "\t* An Elastic Load Balancing (ELB) load balancer that targets the
Auto Scaling group to distribute requests.");
    Console.WriteLine(new string('-', 80));
    Console.WriteLine("Press Enter when you're ready to start deploying
resources.");
    if (interactive)
        Console.ReadLine();

// Create and populate the DynamoDB table.
var databaseTableName = _configuration["databaseName"];
var recommendationsPath = Path.Join(_configuration["resourcePath"],
    "recommendations_objects.json");
Console.WriteLine($"Creating and populating a DynamoDB table named
{databaseTableName}.");
await _recommendations.CreateDatabaseWithName(databaseTableName);
await _recommendations.PopulateDatabase(databaseTableName,
recommendationsPath);
Console.WriteLine(new string('-', 80));

// Create the EC2 Launch Template.

Console.WriteLine(
    $"Creating an EC2 launch template that runs
'server_startup_script.sh' when an instance starts.\n"
    + "\nThis script starts a Python web server defined in the
`server.py` script. The web server\n"
    + "listens to HTTP requests on port 80 and responds to requests to
'/' and to '/healthcheck'.\n"
    + "For demo purposes, this server is run as the root user. In
production, the best practice is to\n"
    + "run a web server, such as Apache, with least-privileged
credentials.");
    Console.WriteLine(
```

```
        "\n\nThe template also defines an IAM policy that each instance uses to
assume a role that grants\n\n
        + "permissions to access the DynamoDB recommendation table and
Systems Manager parameters\n\n"
        + "that control the flow of the demo.");

var startupScriptPath = Path.Join(_configuration["resourcePath"],
    "server_startup_script.sh");
var instancePolicyPath = Path.Join(_configuration["resourcePath"],
    "instance_policy.json");
await _autoScalerWrapper.CreateTemplate(startupScriptPath,
instancePolicyPath);
Console.WriteLine(new string('-', 80));

Console.WriteLine(
    "Creating an EC2 Auto Scaling group that maintains three EC2
instances, each in a different\n\n"
    + "Availability Zone.\n\n");
var zones = await _autoScalerWrapper.DescribeAvailabilityZones();
await _autoScalerWrapper.CreateGroupOfSize(3,
_autoScalerWrapper.GroupName, zones);
Console.WriteLine(new string('-', 80));

Console.WriteLine(
    "At this point, you have EC2 instances created. Once each instance
starts, it listens for\n\n"
    + "HTTP requests. You can see these instances in the console or
continue with the demo.\n\n");

Console.WriteLine(new string('-', 80));
Console.WriteLine("Press Enter when you're ready to continue.");
if (interactive)
    Console.ReadLine();

Console.WriteLine("Creating variables that control the flow of the
demo.");
await _smParameterWrapper.Reset();

Console.WriteLine(
    "\n\nCreating an Elastic Load Balancing target group and load balancer.
The target group\n\n"
    + "defines how the load balancer connects to instances. The load
balancer provides a\n\n"
```

```
        + "single endpoint where clients connect and dispatches requests to
instances in the group.");

        var defaultVpc = await _autoScalerWrapper.GetDefaultVpc();
        var subnets = await
_autoScalerWrapper.GetAllVpcSubnetsForZones(defaultVpc.VpcId, zones);
        var subnetIds = subnets.Select(s => s.SubnetId).ToList();
        var targetGroup = await
_elasticLoadBalancerWrapper.CreateTargetGroupOnVpc(_elasticLoadBalancerWrapper.TargetGroup
protocol, port, defaultVpc.VpcId);

        await
_elasticLoadBalancerWrapper.CreateLoadBalancerAndListener(_elasticLoadBalancerWrapper.Lo
subnetIds, targetGroup);
        await
_autoScalerWrapper.AttachLoadBalancerToGroup(_autoScalerWrapper.GroupName,
targetGroup.TargetGroupArn);
        Console.WriteLine("\nVerifying access to the load balancer endpoint...");
        var endPoint = await
_elasticLoadBalancerWrapper.GetEndpointForLoadBalancerByName(_elasticLoadBalancerWrapper
        var loadBalancerAccess = await
_elasticLoadBalancerWrapper.VerifyLoadBalancerEndpoint(endPoint);

        if (!loadBalancerAccess)
        {
            Console.WriteLine("\nCouldn't connect to the load balancer, verifying
that the port is open...");

            var ipString = await _httpClient.GetStringAsync("https://
checkip.amazonaws.com");
            ipString = ipString.Trim();

            var defaultSecurityGroup = await
_autoScalerWrapper.GetDefaultSecurityGroupForVpc(defaultVpc);
            var portIsOpen =
_autoScalerWrapper.VerifyInboundPortForGroup(defaultSecurityGroup, port,
ipString);
            var sshPortIsOpen =
_autoScalerWrapper.VerifyInboundPortForGroup(defaultSecurityGroup, sshPort,
ipString);

            if (!portIsOpen)
            {
                Console.WriteLine(
```

```
        "\nFor this example to work, the default security group for
your default VPC must\n"
        + "allows access from this computer. You can either add it
automatically from this\n"
        + "example or add it yourself using the AWS Management
Console.\n");

        if (!interactive || GetYesNoResponse(
            "Do you want to add a rule to the security group to allow
inbound traffic from your computer's IP address?"))
        {
            await
            _autoScalerWrapper.OpenInboundPort(defaultSecurityGroup.GroupId, port,
            ipString);
        }

        if (!sshPortIsOpen)
        {
            if (!interactive || GetYesNoResponse(
                "Do you want to add a rule to the security group to allow
inbound SSH traffic for debugging from your computer's IP address?"))
            {
                await
                _autoScalerWrapper.OpenInboundPort(defaultSecurityGroup.GroupId, sshPort,
                ipString);
            }
            loadBalancerAccess = await
            _elasticLoadBalancerWrapper.VerifyLoadBalancerEndpoint(endPoint);
        }

        if (loadBalancerAccess)
        {
            Console.WriteLine("Your load balancer is ready. You can access it by
browsing to:");
            Console.WriteLine($"http://{endPoint}\n");
        }
        else
        {
            Console.WriteLine(
                "\nCouldn't get a successful response from the load balancer
endpoint. Troubleshoot by\n"
```

```
        + "manually verifying that your VPC and security group are
configured correctly and that\n"
        + "you can successfully make a GET request to the load balancer
endpoint:\n");
        Console.WriteLine($"\\thttp://{endPoint}\n");
    }
    Console.WriteLine(new string('-', 80));
    Console.WriteLine("Press Enter when you're ready to continue with the
demo.");
    if (interactive)
        Console.ReadLine();
    return true;
}

/// <summary>
/// Demonstrate the steps of the scenario.
/// </summary>
/// <param name="interactive">True to run as an interactive scenario.</param>
/// <returns>Async task.</returns>
public static async Task<bool> Demo(bool interactive)
{
    var ssmOnlyPolicy = Path.Join(_configuration["resourcePath"],
        "ssm_only_policy.json");

    Console.WriteLine(new string('-', 80));
    Console.WriteLine("Resetting parameters to starting values for demo.");
    await _smParameterWrapper.Reset();

    Console.WriteLine("\nThis part of the demonstration shows how to toggle
different parts of the system\n" +
        "to create situations where the web service fails, and
shows how using a resilient\n" +
        "architecture can keep the web service running in spite
of these failures.");
    Console.WriteLine(new string('-', 88));
    Console.WriteLine("At the start, the load balancer endpoint returns
recommendations and reports that all targets are healthy.");
    if (interactive)
        await DemoActionChoices();

    Console.WriteLine($"The web service running on the EC2 instances gets
recommendations by querying a DynamoDB table.\n" +
        $"The table name is contained in a Systems Manager
parameter named '{_smParameterWrapper.TableParameter}'.\n" +
```

```
        $"To simulate a failure of the recommendation service,
let's set this parameter to name a non-existent table.\n");
    await
_smParameterWrapper.PutParameterByName(_smParameterWrapper.TableParameter,
    "this-is-not-a-table");
    Console.WriteLine("\nNow, sending a GET request to the load balancer
endpoint returns a failure code. But, the service reports as\n" +
        "healthy to the load balancer because shallow health
checks don't check for failure of the recommendation service.");
    if (interactive)
        await DemoActionChoices();

    Console.WriteLine("Instead of failing when the recommendation service
fails, the web service can return a static response.");
    Console.WriteLine("While this is not a perfect solution, it presents the
customer with a somewhat better experience than failure.");

    await
_smParameterWrapper.PutParameterByName(_smParameterWrapper.FailureResponseParameter,
    "static");

    Console.WriteLine("\nNow, sending a GET request to the load balancer
endpoint returns a static response.");
    Console.WriteLine("The service still reports as healthy because health
checks are still shallow.");
    if (interactive)
        await DemoActionChoices();

    Console.WriteLine("Let's reinstate the recommendation service.\n");
    await
_smParameterWrapper.PutParameterByName(_smParameterWrapper.TableParameter,
    _smParameterWrapper.TableName);
    Console.WriteLine(
        "\nLet's also substitute bad credentials for one of the instances in
the target group so that it can't\n" +
        "access the DynamoDB recommendation table.\n"
    );
    await _autoScalerWrapper.CreateInstanceProfileWithName(
        _autoScalerWrapper.BadCredsPolicyName,
        _autoScalerWrapper.BadCredsRoleName,
        _autoScalerWrapper.BadCredsProfileName,
        ssmOnlyPolicy,
        new List<string> { "AmazonSSMManagedInstanceCore" }
    );
```

```
    var instances = await
_autoScalerWrapper.GetInstancesByGroupName(_autoScalerWrapper.GroupName);
    var badInstanceId = instances.First();
    var instanceProfile = await
_autoScalerWrapper.GetInstanceProfile(badInstanceId);
    Console.WriteLine(
        $"Replacing the profile for instance {badInstanceId} with a profile
that contains\n" +
        "bad credentials...\n"
    );
    await _autoScalerWrapper.ReplaceInstanceProfile(
        badInstanceId,
        _autoScalerWrapper.BadCredsProfileName,
        instanceProfile.AssociationId
    );
    Console.WriteLine(
        "Now, sending a GET request to the load balancer endpoint returns
either a recommendation or a static response,\n" +
        "depending on which instance is selected by the load balancer.\n"
    );
    if (interactive)
        await DemoActionChoices();

    Console.WriteLine("\nLet's implement a deep health check. For this demo,
a deep health check tests whether");
    Console.WriteLine("the web service can access the DynamoDB table that it
depends on for recommendations. Note that");
    Console.WriteLine("the deep health check is only for ELB routing and not
for Auto Scaling instance health.");
    Console.WriteLine("This kind of deep health check is not recommended for
Auto Scaling instance health, because it");
    Console.WriteLine("risks accidental termination of all instances in the
Auto Scaling group when a dependent service fails.");

    Console.WriteLine("\nBy implementing deep health checks, the load
balancer can detect when one of the instances is failing");
    Console.WriteLine("and take that instance out of rotation.");

    await
_smParameterWrapper.PutParameterByName(_smParameterWrapper.HealthCheckParameter,
"deep");

    Console.WriteLine($"Now, checking target health indicates that the
instance with bad credentials ({badInstanceId})");
```

```
        Console.WriteLine("is unhealthy. Note that it might take a minute or two
for the load balancer to detect the unhealthy");
        Console.WriteLine("instance. Sending a GET request to the load balancer
endpoint always returns a recommendation, because");
        Console.WriteLine("the load balancer takes unhealthy instances out of its
rotation.");

        if (interactive)
            await DemoActionChoices();

        Console.WriteLine("\nBecause the instances in this demo are controlled by
an auto scaler, the simplest way to fix an unhealthy");
        Console.WriteLine("instance is to terminate it and let the auto scaler
start a new instance to replace it.");

        await _autoScalerWrapper.TryTerminateInstanceById(badInstanceId);

        Console.WriteLine($"Even while the instance is terminating and the new
instance is starting, sending a GET");
        Console.WriteLine("request to the web service continues to get a
successful recommendation response because");
        Console.WriteLine("starts and reports as healthy, it is included in the
load balancing rotation.");
        Console.WriteLine("Note that terminating and replacing an instance
typically takes several minutes, during which time you");
        Console.WriteLine("can see the changing health check status until the new
instance is running and healthy.");

        if (interactive)
            await DemoActionChoices();

        Console.WriteLine("\nIf the recommendation service fails now, deep health
checks mean all instances report as unhealthy.");

        await
_smParameterWrapper.PutParameterByName(_smParameterWrapper.TableParameter,
"this-is-not-a-table");

        Console.WriteLine($"When all instances are unhealthy, the load balancer
continues to route requests even to");
        Console.WriteLine("unhealthy instances, allowing them to fail open and
return a static response rather than fail");
        Console.WriteLine("closed and report failure to the customer.");
```

```
        if (interactive)
            await DemoActionChoices();
        await _smParameterWrapper.Reset();

        Console.WriteLine(new string('-', 80));
        return true;
    }

    /// <summary>
    /// Clean up the resources from the scenario.
    /// </summary>
    /// <param name="interactive">True to ask the user for cleanup.</param>
    /// <returns>Async task.</returns>
    public static async Task<bool> DestroyResources(bool interactive)
    {
        Console.WriteLine(new string('-', 80));
        Console.WriteLine(
            "To keep things tidy and to avoid unwanted charges on your account,
we can clean up all AWS resources\n" +
            "that were created for this demo."
        );

        if (!interactive || GetYesNoResponse("Do you want to clean up all demo
resources? (y/n) "))
        {
            await
                _elasticLoadBalancerWrapper.DeleteLoadBalancerByName(_elasticLoadBalancerWrapper.LoadBalancerName);
            await
                _elasticLoadBalancerWrapper.DeleteTargetGroupByName(_elasticLoadBalancerWrapper.TargetGroupName);
            await
                _autoScalerWrapper.TerminateAndDeleteAutoScalingGroupWithName(_autoScalerWrapper.GroupName);
            await
                _autoScalerWrapper.DeleteKeyPairByName(_autoScalerWrapper.KeyPairName);
            await
                _autoScalerWrapper.DeleteTemplateByName(_autoScalerWrapper.LaunchTemplateName);
            await _autoScalerWrapper.DeleteInstanceProfile(
                _autoScalerWrapper.BadCredsProfileName,
                _autoScalerWrapper.BadCredsRoleName
            );
            await
                _recommendations.DestroyDatabaseByName(_recommendations.TableName);
        }
        else
        {

```

```
        Console.WriteLine(
            "Ok, we'll leave the resources intact.\n" +
            "Don't forget to delete them when you're done with them or you
            might incur unexpected charges."
        );
    }

    Console.WriteLine(new string('-', 80));
    return true;
}
```

建立包裝 Auto Scaling 和 Amazon EC2 動作的類別。

```
/// <summary>
/// Encapsulates Amazon EC2 Auto Scaling and EC2 management methods.
/// </summary>
public class AutoScalerWrapper
{
    private readonly IAmazonAutoScaling _amazonAutoScaling;
    private readonly IAmazonEC2 _amazonEc2;
    private readonly IAmazonSimpleSystemsManagement _amazonSsm;
    private readonly IAmazonIdentityManagementService _amazonIam;
    private readonly ILogger<AutoScalerWrapper> _logger;

    private readonly string _instanceType = "";
    private readonly string _amiParam = "";
    private readonly string _launchTemplateName = "";
    private readonly string _groupName = "";
    private readonly string _instancePolicyName = "";
    private readonly string _instanceRoleName = "";
    private readonly string _instanceProfileName = "";
    private readonly string _badCredsProfileName = "";
    private readonly string _badCredsRoleName = "";
    private readonly string _badCredsPolicyName = "";
    private readonly string _keyPairName = "";

    public string GroupName => _groupName;
    public string KeyPairName => _keyPairName;
    public string LaunchTemplateName => _launchTemplateName;
    public string InstancePolicyName => _instancePolicyName;
    public string BadCredsProfileName => _badCredsProfileName;
    public string BadCredsRoleName => _badCredsRoleName;
```

```
public string BadCredsPolicyName => _badCredsPolicyName;

/// <summary>
/// Constructor for the AutoScalerWrapper.
/// </summary>
/// <param name="amazonAutoScaling">The injected AutoScaling client.</param>
/// <param name="amazonEc2">The injected EC2 client.</param>
/// <param name="amazonIam">The injected IAM client.</param>
/// <param name="amazonSsm">The injected SSM client.</param>
public AutoScalerWrapper(
    IAmazonAutoScaling amazonAutoScaling,
    IAmazonEC2 amazonEc2,
    IAmazonSimpleSystemsManagement amazonSsm,
    IAmazonIdentityManagementService amazonIam,
    IConfiguration configuration,
    ILogger<AutoScalerWrapper> logger)
{
    _amazonAutoScaling = amazonAutoScaling;
    _amazonEc2 = amazonEc2;
    _amazonSsm = amazonSsm;
    _amazonIam = amazonIam;
    _logger = logger;

    var prefix = configuration["resourcePrefix"];
    _instanceType = configuration["instanceType"];
    _amiParam = configuration["amiParam"];

    _launchTemplateName = prefix + "-template";
    _groupName = prefix + "-group";
    _instancePolicyName = prefix + "-pol";
    _instanceRoleName = prefix + "-role";
    _instanceProfileName = prefix + "-prof";
    _badCredsPolicyName = prefix + "-bc-pol";
    _badCredsRoleName = prefix + "-bc-role";
    _badCredsProfileName = prefix + "-bc-prof";
    _keyPairName = prefix + "-key-pair";
}

/// <summary>
/// Create a policy, role, and profile that is associated with instances with
a specified name.
/// An instance's associated profile defines a role that is assumed by the
/// instance. The role has attached policies that specify the AWS permissions
granted to
```

```

    /// clients that run on the instance.
    /// </summary>
    /// <param name="policyName">Name to use for the policy.</param>
    /// <param name="roleName">Name to use for the role.</param>
    /// <param name="profileName">Name to use for the profile.</param>
    /// <param name="ssmOnlyPolicyFile">Path to a policy file for SSM.</param>
    /// <param name="awsManagedPolicies">AWS Managed policies to be attached to
the role.</param>
    /// <returns>The Arn of the profile.</returns>
    public async Task<string> CreateInstanceProfileWithName(
        string policyName,
        string roleName,
        string profileName,
        string ssmOnlyPolicyFile,
        List<string>? awsManagedPolicies = null)
    {

        var assumeRoleDoc = "{" +
            "\nVersion\": \"2012-10-17\", \" +
            "\nStatement\": [{" +
                "\nEffect\": \"Allow\", \" +
                "\nPrincipal\": {\" +
                "\nService\": [\" +
                    "\nec2.amazonaws.com\"\" +
                "]" +
                "}, \" +
            "\nAction\": \"sts:AssumeRole\"\" +
            "}]\" +
            "};

        var policyDocument = await File.ReadAllTextAsync(ssmOnlyPolicyFile);

        var policyArn = "";

        try
        {
            var createPolicyResult = await _amazonIam.CreatePolicyAsync(
                new CreatePolicyRequest
                {
                    PolicyName = policyName,
                    PolicyDocument = policyDocument
                });
            policyArn = createPolicyResult.Policy.Arn;
        }
    }

```

```
catch (EntityAlreadyExistsException)
{
    // The policy already exists, so we look it up to get the Arn.
    var policiesPaginator = _amazonIam.Paginators.ListPolicies(
        new ListPoliciesRequest()
        {
            Scope = PolicyScopeType.Local
        });
    // Get the entire list using the paginator.
    await foreach (var policy in policiesPaginator.Policies)
    {
        if (policy.PolicyName.Equals(policyName))
        {
            policyArn = policy.Arn;
        }
    }

    if (policyArn == null)
    {
        throw new InvalidOperationException("Policy not found");
    }
}

try
{
    await _amazonIam.CreateRoleAsync(new CreateRoleRequest()
    {
        RoleName = roleName,
        AssumeRolePolicyDocument = assumeRoleDoc,
    });
    await _amazonIam.AttachRolePolicyAsync(new AttachRolePolicyRequest()
    {
        RoleName = roleName,
        PolicyArn = policyArn
    });
    if (awsManagedPolicies != null)
    {
        foreach (var awsPolicy in awsManagedPolicies)
        {
            await _amazonIam.AttachRolePolicyAsync(new
AttachRolePolicyRequest()
            {
                PolicyArn = $"arn:aws:iam::aws:policy/{awsPolicy}",
                RoleName = roleName
            }
        }
    }
}
```

```
        });
    }
}
}
catch (EntityAlreadyExistsException)
{
    Console.WriteLine("Role already exists.");
}

string profileArn = "";
try
{
    var profileCreateResponse = await
_amazonIam.CreateInstanceProfileAsync(
    new CreateInstanceProfileRequest()
    {
        InstanceProfileName = profileName
    });
    // Allow time for the profile to be ready.
    profileArn = profileCreateResponse.InstanceProfile.Arn;
    Thread.Sleep(10000);
    await _amazonIam.AddRoleToInstanceProfileAsync(
    new AddRoleToInstanceProfileRequest()
    {
        InstanceProfileName = profileName,
        RoleName = roleName
    });
}
catch (EntityAlreadyExistsException)
{
    Console.WriteLine("Policy already exists.");
    var profileGetResponse = await _amazonIam.GetInstanceProfileAsync(
    new GetInstanceProfileRequest()
    {
        InstanceProfileName = profileName
    });
    profileArn = profileGetResponse.InstanceProfile.Arn;
}
return profileArn;
}

/// <summary>
/// Create a new key pair and save the file.
```

```
/// </summary>
/// <param name="newKeyPairName">The name of the new key pair.</param>
/// <returns>Async task.</returns>
public async Task CreateKeyPair(string newKeyPairName)
{
    try
    {
        var keyResponse = await _amazonEc2.CreateKeyPairAsync(
            new CreateKeyPairRequest() { KeyName = newKeyPairName });
        await File.WriteAllTextAsync($"{newKeyPairName}.pem",
            keyResponse.KeyPair.KeyMaterial);
        Console.WriteLine($"Created key pair {newKeyPairName}.");
    }
    catch (AlreadyExistsException)
    {
        Console.WriteLine("Key pair already exists.");
    }
}

/// <summary>
/// Delete the key pair and file by name.
/// </summary>
/// <param name="deleteKeyPairName">The key pair to delete.</param>
/// <returns>Async task.</returns>
public async Task DeleteKeyPairByName(string deleteKeyPairName)
{
    try
    {
        await _amazonEc2.DeleteKeyPairAsync(
            new DeleteKeyPairRequest() { KeyName = deleteKeyPairName });
        File.Delete($"{deleteKeyPairName}.pem");
    }
    catch (FileNotFoundException)
    {
        Console.WriteLine($"Key pair {deleteKeyPairName} not found.");
    }
}

/// <summary>
/// Creates an Amazon EC2 launch template to use with Amazon EC2 Auto
Scaling.
/// The launch template specifies a Bash script in its user data field that
runs after
```

```
/// the instance is started. This script installs the Python packages and
starts a Python
/// web server on the instance.
/// </summary>
/// <param name="startupScriptPath">The path to a Bash script file that is
run.</param>
/// <param name="instancePolicyPath">The path to a permissions policy to
create and attach to the profile.</param>
/// <returns>The template object.</returns>
public async Task<Amazon.EC2.Model.LaunchTemplate> CreateTemplate(string
startupScriptPath, string instancePolicyPath)
{
    try
    {
        await CreateKeyPair(_keyPairName);
        await CreateInstanceProfileWithName(_instancePolicyName,
_instanceRoleName,
        _instanceProfileName, instancePolicyPath);

        var startServerText = await File.ReadAllTextAsync(startupScriptPath);
        var plainTextBytes =
System.Text.Encoding.UTF8.GetBytes(startServerText);

        var amiLatest = await _amazonSsm.GetParameterAsync(
            new GetParameterRequest() { Name = _amiParam });
        var amiId = amiLatest.Parameter.Value;
        var launchTemplateResponse = await
_amazonEc2.CreateLaunchTemplateAsync(
            new CreateLaunchTemplateRequest()
            {
                LaunchTemplateName = _launchTemplateName,
                LaunchTemplateData = new RequestLaunchTemplateData()
                {
                    InstanceType = _instanceType,
                    ImageId = amiId,
                    IamInstanceProfile =
                        new
LaunchTemplateIamInstanceProfileSpecificationRequest()
                        {
                            Name = _instanceProfileName
                        },
                    KeyName = _keyPairName,
                    UserData = System.Convert.ToBase64String(plainTextBytes)
                }
            }
        );
    }
}
```

```
        }
        });
        return launchTemplateResponse.LaunchTemplate;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode ==
"InvalidLaunchTemplateName.AlreadyExistsException")
        {
            _logger.LogError($"Could not create the template, the name
{_launchTemplateName} already exists. " +
                $"Please try again with a unique name.");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError($"An error occurred while creating the template.:
{ex.Message}");
        throw;
    }
}

/// <summary>
/// Get a list of Availability Zones in the AWS Region of the Amazon EC2
Client.
/// </summary>
/// <returns>A list of availability zones.</returns>
public async Task<List<string>> DescribeAvailabilityZones()
{
    try
    {
        var zoneResponse = await _amazonEc2.DescribeAvailabilityZonesAsync(
            new DescribeAvailabilityZonesRequest());
        return zoneResponse.AvailabilityZones.Select(z =>
z.ZoneName).ToList();
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        _logger.LogError($"An Amazon EC2 error occurred while listing
availability zones.: {ec2Exception.Message}");
        throw;
    }
}
```

```
        catch (Exception ex)
        {
            _logger.LogError($"An error occurred while listing availability
zones.: {ex.Message}");
            throw;
        }
    }

    /// <summary>
    /// Create an EC2 Auto Scaling group of a specified size and name.
    /// </summary>
    /// <param name="groupSize">The size for the group.</param>
    /// <param name="groupName">The name for the group.</param>
    /// <param name="availabilityZones">The availability zones for the group.</
param>
    /// <returns>Async task.</returns>
    public async Task CreateGroupOfSize(int groupSize, string groupName,
List<string> availabilityZones)
    {
        try
        {
            await _amazonAutoScaling.CreateAutoScalingGroupAsync(
                new CreateAutoScalingGroupRequest()
                {
                    AutoScalingGroupName = groupName,
                    AvailabilityZones = availabilityZones,
                    LaunchTemplate =
                        new
Amazon.AutoScaling.Model.LaunchTemplateSpecification()
                        {
                            LaunchTemplateName = _launchTemplateName,
                            Version = "$Default"
                        },
                    MaxSize = groupSize,
                    MinSize = groupSize
                });
            Console.WriteLine($"Created EC2 Auto Scaling group {groupName} with
size {groupSize}.");
        }
        catch (EntityAlreadyExistsException)
        {
            Console.WriteLine($"EC2 Auto Scaling group {groupName} already
exists.");
        }
    }
}
```

```
    }

    /// <summary>
    /// Get the default VPC for the account.
    /// </summary>
    /// <returns>The default VPC object.</returns>
    public async Task<Vpc> GetDefaultVpc()
    {
        try
        {
            var vpcResponse = await _amazonEc2.DescribeVpcsAsync(
                new DescribeVpcsRequest()
                {
                    Filters = new List<Amazon.EC2.Model.Filter>()
                    {
                        new("is-default", new List<string>() { "true" })
                    }
                });
            return vpcResponse.Vpcs[0];
        }
        catch (AmazonEC2Exception ec2Exception)
        {
            if (ec2Exception.ErrorCode == "UnauthorizedOperation")
            {
                _logger.LogError(ec2Exception, $"You do not have the necessary
permissions to describe VPCs.");
            }

            throw;
        }
        catch (Exception ex)
        {
            _logger.LogError(ex, $"An error occurred while describing the vpcs.:
{ex.Message}");
            throw;
        }
    }

    /// <summary>
    /// Get all the subnets for a Vpc in a set of availability zones.
    /// </summary>
    /// <param name="vpcId">The Id of the Vpc.</param>
    /// <param name="availabilityZones">The list of availability zones.</param>
    /// <returns>The collection of subnet objects.</returns>
```

```
public async Task<List<Subnet>> GetAllVpcSubnetsForZones(string vpcId,
List<string> availabilityZones)
{
    try
    {
        var subnets = new List<Subnet>();
        var subnetPaginator = _amazonEc2.Paginators.DescribeSubnets(
            new DescribeSubnetsRequest()
            {
                Filters = new List<Amazon.EC2.Model.Filter>()
                {
                    new("vpc-id", new List<string>() { vpcId }),
                    new("availability-zone", availabilityZones),
                    new("default-for-az", new List<string>() { "true" })
                }
            });

        // Get the entire list using the paginator.
        await foreach (var subnet in subnetPaginator.Subnets)
        {
            subnets.Add(subnet);
        }

        return subnets;
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode == "InvalidVpcID.NotFound")
        {
            _logger.LogError(ec2Exception, $"The specified VPC ID {vpcId}
does not exist.");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError(ex, $"An error occurred while describing the
subnets.: {ex.Message}");
        throw;
    }
}

/// <summary>
```

```
/// Delete a launch template by name.
/// </summary>
/// <param name="templateName">The name of the template to delete.</param>
/// <returns>Async task.</returns>
public async Task DeleteTemplateByName(string templateName)
{
    try
    {
        await _amazonEc2.DeleteLaunchTemplateAsync(
            new DeleteLaunchTemplateRequest()
            {
                LaunchTemplateName = templateName
            });
    }
    catch (AmazonEC2Exception ec2Exception)
    {
        if (ec2Exception.ErrorCode ==
            "InvalidLaunchTemplateName.NotFoundException")
        {
            _logger.LogError(
                $"Could not delete the template, the name
                {_launchTemplateName} was not found.");
        }

        throw;
    }
    catch (Exception ex)
    {
        _logger.LogError($"An error occurred while deleting the template.:
        {ex.Message}");
        throw;
    }
}

/// <summary>
/// Detaches a role from an instance profile, detaches policies from the
role,
/// and deletes all the resources.
/// </summary>
/// <param name="profileName">The name of the profile to delete.</param>
/// <param name="roleName">The name of the role to delete.</param>
/// <returns>Async task.</returns>
public async Task DeleteInstanceProfile(string profileName, string roleName)
{
```

```
try
{
    await _amazonIam.RemoveRoleFromInstanceProfileAsync(
        new RemoveRoleFromInstanceProfileRequest()
        {
            InstanceProfileName = profileName,
            RoleName = roleName
        });
    await _amazonIam.DeleteInstanceProfileAsync(
        new DeleteInstanceProfileRequest() { InstanceProfileName =
profileName });
    var attachedPolicies = await
_amazonIam.ListAttachedRolePoliciesAsync(
        new ListAttachedRolePoliciesRequest() { RoleName = roleName });
    foreach (var policy in attachedPolicies.AttachedPolicies)
    {
        await _amazonIam.DetachRolePolicyAsync(
            new DetachRolePolicyRequest()
            {
                RoleName = roleName,
                PolicyArn = policy.PolicyArn
            });
        // Delete the custom policies only.
        if (!policy.PolicyArn.StartsWith("arn:aws:iam::aws"))
        {
            await _amazonIam.DeletePolicyAsync(
                new Amazon.IdentityManagement.Model.DeletePolicyRequest()
                {
                    PolicyArn = policy.PolicyArn
                });
        }
    }

    await _amazonIam.DeleteRoleAsync(
        new DeleteRoleRequest() { RoleName = roleName });
}
catch (NoSuchEntityException)
{
    Console.WriteLine($"Instance profile {profileName} does not exist.");
}
}

/// <summary>
```

```
    /// Gets data about the instances in an EC2 Auto Scaling group by its group
    name.
    /// </summary>
    /// <param name="group">The name of the auto scaling group.</param>
    /// <returns>A collection of instance Ids.</returns>
    public async Task<IEnumerable<string>> GetInstancesByGroupName(string group)
    {
        var instanceResponse = await
        _amazonAutoScaling.DescribeAutoScalingGroupsAsync(
            new DescribeAutoScalingGroupsRequest()
            {
                AutoScalingGroupNames = new List<string>() { group }
            });
        var instanceIds = instanceResponse.AutoScalingGroups.SelectMany(
            g => g.Instances.Select(i => i.InstanceId));
        return instanceIds;
    }

    /// <summary>
    /// Get the instance profile association data for an instance.
    /// </summary>
    /// <param name="instanceId">The Id of the instance.</param>
    /// <returns>Instance profile associations data.</returns>
    public async Task<IamInstanceProfileAssociation> GetInstanceProfile(string
    instanceId)
    {
        try
        {
            var response = await
            _amazonEc2.DescribeIamInstanceProfileAssociationsAsync(
                new DescribeIamInstanceProfileAssociationsRequest()
                {
                    Filters = new List<Amazon.EC2.Model.Filter>()
                    {
                        new("instance-id", new List<string>() { instanceId })
                    },
                });
            return response.IamInstanceProfileAssociations[0];
        }
        catch (AmazonEC2Exception ec2Exception)
        {
            if (ec2Exception.ErrorCode == "InvalidInstanceID.NotFound")
            {

```

```
        _logger.LogError(ec2Exception, $"Instance {instanceId} not
found");
    }

    throw;
}
catch (Exception ex)
{
    _logger.LogError(ex, $"An error occurred while creating the
template.: {ex.Message}");
    throw;
}
}

/// <summary>
/// Replace the profile associated with a running instance. After the profile
is replaced, the instance
/// is rebooted to ensure that it uses the new profile. When the instance is
ready, Systems Manager is
/// used to restart the Python web server.
/// </summary>
/// <param name="instanceId">The Id of the instance to update.</param>
/// <param name="credsProfileName">The name of the new profile to associate
with the specified instance.</param>
/// <param name="associationId">The Id of the existing profile association
for the instance.</param>
/// <returns>Async task.</returns>
public async Task ReplaceInstanceProfile(string instanceId, string
credsProfileName, string associationId)
{
    try
    {
        await _amazonEc2.ReplaceIamInstanceProfileAssociationAsync(
            new ReplaceIamInstanceProfileAssociationRequest()
            {
                AssociationId = associationId,
                IamInstanceProfile = new IamInstanceProfileSpecification()
                {
                    Name = credsProfileName
                }
            });
        // Allow time before resetting.
        Thread.Sleep(25000);
    }
}
```

```
await _amazonEc2.RebootInstancesAsync(
    new RebootInstancesRequest(new List<string>() { instanceId }));
Thread.Sleep(25000);
var instanceReady = false;
var retries = 5;
while (retries-- > 0 && !instanceReady)
{
    var instancesPaginator =
        _amazonSsm.Paginators.DescribeInstanceInformation(
            new DescribeInstanceInformationRequest());
    // Get the entire list using the paginator.
    await foreach (var instance in
instancesPaginator.InstanceInformationList)
    {
        instanceReady = instance.InstanceId == instanceId;
        if (instanceReady)
        {
            break;
        }
    }
}
Console.WriteLine("Waiting for instance to be running.");
await WaitForInstanceState(instanceId, InstanceStateName.Running);
Console.WriteLine("Instance ready.");
Console.WriteLine($"Sending restart command to instance
{instanceId}");
await _amazonSsm.SendCommandAsync(
    new SendCommandRequest()
    {
        InstanceIds = new List<string>() { instanceId },
        DocumentName = "AWS-RunShellScript",
        Parameters = new Dictionary<string, List<string>>()
        {
            {
                "commands",
                new List<string>() { "cd / && sudo python3 server.py
80" }
            }
        }
    });
Console.WriteLine($"Restarted the web server on instance
{instanceId}");
}
catch (AmazonEC2Exception ec2Exception)
```

```
        {
            if (ec2Exception.ErrorCode == "InvalidInstanceID.NotFound")
            {
                _logger.LogError(ec2Exception, $"Instance {instanceId} not
found");
            }

            throw;
        }
        catch (Exception ex)
        {
            _logger.LogError(ex, $"An error occurred while replacing the
template.: {ex.Message}");
            throw;
        }
    }

    /// <summary>
    /// Try to terminate an instance by its Id.
    /// </summary>
    /// <param name="instanceId">The Id of the instance to terminate.</param>
    /// <returns>Async task.</returns>
    public async Task TryTerminateInstanceById(string instanceId)
    {
        var stopping = false;
        Console.WriteLine($"Stopping {instanceId}...");
        while (!stopping)
        {
            try
            {
                await
                _amazonAutoScaling.TerminateInstanceInAutoScalingGroupAsync(
                    new TerminateInstanceInAutoScalingGroupRequest()
                    {
                        InstanceId = instanceId,
                        ShouldDecrementDesiredCapacity = false
                    });
                stopping = true;
            }
            catch (ScalingActivityInProgressException)
            {
                Console.WriteLine($"Scaling activity in progress for
{instanceId}. Waiting...");
                Thread.Sleep(10000);
            }
        }
    }
}
```

```
    }
  }
}

/// <summary>
/// Tries to delete the EC2 Auto Scaling group. If the group is in use or in
progress,
/// waits and retries until the group is successfully deleted.
/// </summary>
/// <param name="groupName">The name of the group to try to delete.</param>
/// <returns>Async task.</returns>
public async Task TryDeleteGroupByName(string groupName)
{
    var stopped = false;
    while (!stopped)
    {
        try
        {
            await _amazonAutoScaling.DeleteAutoScalingGroupAsync(
                new DeleteAutoScalingGroupRequest()
                {
                    AutoScalingGroupName = groupName
                });
            stopped = true;
        }
        catch (Exception e)
            when ((e is ScalingActivityInProgressException)
                || (e is Amazon.AutoScaling.Model.ResourceInUseException))
        {
            Console.WriteLine($"Some instances are still running.
Waiting...");
            Thread.Sleep(10000);
        }
    }
}

/// <summary>
/// Terminate instances and delete the Auto Scaling group by name.
/// </summary>
/// <param name="groupName">The name of the group to delete.</param>
/// <returns>Async task.</returns>
public async Task TerminateAndDeleteAutoScalingGroupWithName(string
groupName)
{
```

```
var describeGroupsResponse = await
_amazonAutoScaling.DescribeAutoScalingGroupsAsync(
    new DescribeAutoScalingGroupsRequest()
    {
        AutoScalingGroupNames = new List<string>() { groupName }
    });
if (describeGroupsResponse.AutoScalingGroups.Any())
{
    // Update the size to 0.
    await _amazonAutoScaling.UpdateAutoScalingGroupAsync(
        new UpdateAutoScalingGroupRequest()
        {
            AutoScalingGroupName = groupName,
            MinSize = 0
        });
    var group = describeGroupsResponse.AutoScalingGroups[0];
    foreach (var instance in group.Instances)
    {
        await TryTerminateInstanceById(instance.InstanceId);
    }

    await TryDeleteGroupByName(groupName);
}
else
{
    Console.WriteLine($"No groups found with name {groupName}.");
}
}

/// <summary>
/// Get the default security group for a specified Vpc.
/// </summary>
/// <param name="vpc">The Vpc to search.</param>
/// <returns>The default security group.</returns>
public async Task<SecurityGroup> GetDefaultSecurityGroupForVpc(Vpc vpc)
{
    var groupResponse = await _amazonEc2.DescribeSecurityGroupsAsync(
        new DescribeSecurityGroupsRequest()
        {
            Filters = new List<Amazon.EC2.Model.Filter>()
            {
                new ("group-name", new List<string>() { "default" }),
                new ("vpc-id", new List<string>() { vpc.VpcId })
            }
        }
    );
}
```

```
        }
    });
    return groupResponse.SecurityGroups[0];
}

/// <summary>
/// Verify the default security group of a Vpc allows ingress from the
calling computer.
/// This can be done by allowing ingress from this computer's IP address.
/// In some situations, such as connecting from a corporate network, you must
instead specify
/// a prefix list Id. You can also temporarily open the port to any IP
address while running this example.
/// If you do, be sure to remove public access when you're done.
/// </summary>
/// <param name="vpc">The group to check.</param>
/// <param name="port">The port to verify.</param>
/// <param name="ipAddress">This computer's IP address.</param>
/// <returns>True if the ip address is allowed on the group.</returns>
public bool VerifyInboundPortForGroup(SecurityGroup group, int port, string
ipAddress)
{
    var portIsOpen = false;
    foreach (var ipPermission in group.IpPermissions)
    {
        if (ipPermission.FromPort == port)
        {
            foreach (var ipRange in ipPermission.Ipv4Ranges)
            {
                var cidr = ipRange.CidrIp;
                if (cidr.StartsWith(ipAddress) || cidr == "0.0.0.0/0")
                {
                    portIsOpen = true;
                }
            }

            if (ipPermission.PrefixListIds.Any())
            {
                portIsOpen = true;
            }

            if (!portIsOpen)
            {
```

```
        Console.WriteLine("The inbound rule does not appear to be
open to either this computer's IP\n" +
                           "address, to all IP addresses (0.0.0.0/0),
or to a prefix list ID.");
    }
    else
    {
        break;
    }
}

return portIsOpen;
}

/// <summary>
/// Add an ingress rule to the specified security group that allows access on
the
/// specified port from the specified IP address.
/// </summary>
/// <param name="groupId">The Id of the security group to modify.</param>
/// <param name="port">The port to open.</param>
/// <param name="ipAddress">The IP address to allow access.</param>
/// <returns>Async task.</returns>
public async Task OpenInboundPort(string groupId, int port, string ipAddress)
{
    await _amazonEc2.AuthorizeSecurityGroupIngressAsync(
        new AuthorizeSecurityGroupIngressRequest()
        {
            GroupId = groupId,
            IpPermissions = new List<IpPermission>()
            {
                new IpPermission()
                {
                    FromPort = port,
                    ToPort = port,
                    IpProtocol = "tcp",
                    Ipv4Ranges = new List<IpRange>()
                    {
                        new IpRange() { CidrIp = $"{ipAddress}/32" }
                    }
                }
            }
        }
    ));
}
```

```
    }

    /// <summary>
    /// Attaches an Elastic Load Balancing (ELB) target group to this EC2 Auto
    Scaling group.
    /// The
    /// </summary>
    /// <param name="autoScalingGroupName">The name of the Auto Scaling group.</
param>
    /// <param name="targetGroupArn">The Arn for the target group.</param>
    /// <returns>Async task.</returns>
    public async Task AttachLoadBalancerToGroup(string autoScalingGroupName,
string targetGroupArn)
    {
        await _amazonAutoScaling.AttachLoadBalancerTargetGroupsAsync(
            new AttachLoadBalancerTargetGroupsRequest()
            {
                AutoScalingGroupName = autoScalingGroupName,
                TargetGroupARNs = new List<string>() { targetGroupArn }
            });
    }

    /// <summary>
    /// Wait until an EC2 instance is in a specified state.
    /// </summary>
    /// <param name="instanceId">The instance Id.</param>
    /// <param name="stateName">The state to wait for.</param>
    /// <returns>A Boolean value indicating the success of the action.</returns>
    public async Task<bool> WaitForInstanceState(string instanceId,
InstanceStateName stateName)
    {
        var request = new DescribeInstancesRequest
        {
            InstanceIds = new List<string> { instanceId }
        };

        // Wait until the instance is in the specified state.
        var hasState = false;
        do
        {
            // Wait 5 seconds.
            Thread.Sleep(5000);

            // Check for the desired state.
```

```

        var response = await _amazonEc2.DescribeInstancesAsync(request);
        var instance = response.Reservations[0].Instances[0];
        hasState = instance.State.Name == stateName;
        Console.WriteLine(". ");
    } while (!hasState);

    return hasState;
}
}

```

建立包裝 Elastic Load Balancing 動作的類別。

```

/// <summary>
/// Encapsulates Elastic Load Balancer actions.
/// </summary>
public class ElasticLoadBalancerWrapper
{
    private readonly IAmazonElasticLoadBalancingV2 _amazonElasticLoadBalancingV2;
    private string? _endpoint = null;
    private readonly string _targetGroupName = "";
    private readonly string _loadBalancerName = "";
    HttpClient _httpClient = new();

    public string TargetGroupName => _targetGroupName;
    public string LoadBalancerName => _loadBalancerName;

    /// <summary>
    /// Constructor for the Elastic Load Balancer wrapper.
    /// </summary>
    /// <param name="amazonElasticLoadBalancingV2">The injected load balancing v2
    client.</param>
    /// <param name="configuration">The injected configuration.</param>
    public ElasticLoadBalancerWrapper(
        IAmazonElasticLoadBalancingV2 amazonElasticLoadBalancingV2,
        IConfiguration configuration)
    {
        _amazonElasticLoadBalancingV2 = amazonElasticLoadBalancingV2;
        var prefix = configuration["resourcePrefix"];
        _targetGroupName = prefix + "-tg";
        _loadBalancerName = prefix + "-lb";
    }
}

```

```
/// <summary>
/// Get the HTTP Endpoint of a load balancer by its name.
/// </summary>
/// <param name="loadBalancerName">The name of the load balancer.</param>
/// <returns>The HTTP endpoint.</returns>
public async Task<string> GetEndpointForLoadBalancerByName(string
loadBalancerName)
{
    if (_endpoint == null)
    {
        var endpointResponse =
            await _amazonElasticLoadBalancingV2.DescribeLoadBalancersAsync(
                new DescribeLoadBalancersRequest()
                {
                    Names = new List<string>() { loadBalancerName }
                });
        _endpoint = endpointResponse.LoadBalancers[0].DNSName;
    }

    return _endpoint;
}

/// <summary>
/// Return the GET response for an endpoint as text.
/// </summary>
/// <param name="endpoint">The endpoint for the request.</param>
/// <returns>The request response.</returns>
public async Task<string> GetEndPointResponse(string endpoint)
{
    var endpointResponse = await _httpClient.GetAsync($"http://{endpoint}");
    var textResponse = await endpointResponse.Content.ReadAsStringAsync();
    return textResponse!;
}

/// <summary>
/// Get the target health for a group by name.
/// </summary>
/// <param name="groupName">The name of the group.</param>
/// <returns>The collection of health descriptions.</returns>
public async Task<List<TargetHealthDescription>>
CheckTargetHealthForGroup(string groupName)
{
    List<TargetHealthDescription> result = null!;
```

```
    try
    {
        var groupResponse =
            await _amazonElasticLoadBalancingV2.DescribeTargetGroupsAsync(
                new DescribeTargetGroupsRequest()
                {
                    Names = new List<string>() { groupName }
                });
        var healthResponse =
            await _amazonElasticLoadBalancingV2.DescribeTargetHealthAsync(
                new DescribeTargetHealthRequest()
                {
                    TargetGroupArn =
groupResponse.TargetGroups[0].TargetGroupArn
                });
        ;
        result = healthResponse.TargetHealthDescriptions;
    }
    catch (TargetGroupNotFoundException)
    {
        Console.WriteLine($"Target group {groupName} not found.");
    }
    return result;
}

/// <summary>
/// Create an Elastic Load Balancing target group. The target group specifies
how the load balancer forwards
/// requests to instances in the group and how instance health is checked.
///
/// To speed up this demo, the health check is configured with shortened
times and lower thresholds. In production,
/// you might want to decrease the sensitivity of your health checks to avoid
unwanted failures.
/// </summary>
/// <param name="groupName">The name for the group.</param>
/// <param name="protocol">The protocol, such as HTTP.</param>
/// <param name="port">The port to use to forward requests, such as 80.</
param>
/// <param name="vpcId">The Id of the Vpc in which the load balancer
exists.</param>
/// <returns>The new TargetGroup object.</returns>
public async Task<TargetGroup> CreateTargetGroupOnVpc(string groupName,
ProtocolEnum protocol, int port, string vpcId)
```

```

    {
        var createResponse = await
        _amazonElasticLoadBalancingV2.CreateTargetGroupAsync(
            new CreateTargetGroupRequest()
            {
                Name = groupName,
                Protocol = protocol,
                Port = port,
                HealthCheckPath = "/healthcheck",
                HealthCheckIntervalSeconds = 10,
                HealthCheckTimeoutSeconds = 5,
                HealthyThresholdCount = 2,
                UnhealthyThresholdCount = 2,
                VpcId = vpcId
            });
        var targetGroup = createResponse.TargetGroups[0];
        return targetGroup;
    }

    /// <summary>
    /// Create an Elastic Load Balancing load balancer that uses the specified
    subnets
    /// and forwards requests to the specified target group.
    /// </summary>
    /// <param name="name">The name for the new load balancer.</param>
    /// <param name="subnetIds">Subnets for the load balancer.</param>
    /// <param name="targetGroup">Target group for forwarded requests.</param>
    /// <returns>The new LoadBalancer object.</returns>
    public async Task<LoadBalancer> CreateLoadBalancerAndListener(string name,
        List<string> subnetIds, TargetGroup targetGroup)
    {
        var createLbResponse = await
        _amazonElasticLoadBalancingV2.CreateLoadBalancerAsync(
            new CreateLoadBalancerRequest()
            {
                Name = name,
                Subnets = subnetIds
            });
        var loadBalancerArn = createLbResponse.LoadBalancers[0].LoadBalancerArn;

        // Wait for load balancer to be available.
        var loadBalancerReady = false;
        while (!loadBalancerReady)
        {

```

```
        try
        {
            var describeResponse =
                await
                _amazonElasticLoadBalancingV2.DescribeLoadBalancersAsync(
                    new DescribeLoadBalancersRequest()
                    {
                        Names = new List<string>() { name }
                    });

            var loadBalancerState =
                describeResponse.LoadBalancers[0].State.Code;

            loadBalancerReady = loadBalancerState ==
                LoadBalancerStateEnum.Active;
        }
        catch (LoadBalancerNotFoundException)
        {
            loadBalancerReady = false;
        }
        Thread.Sleep(10000);
    }
    // Create the listener.
    await _amazonElasticLoadBalancingV2.CreateListenerAsync(
        new CreateListenerRequest()
        {
            LoadBalancerArn = loadBalancerArn,
            Protocol = targetGroup.Protocol,
            Port = targetGroup.Port,
            DefaultActions = new List<Action>()
            {
                new Action()
                {
                    Type = ActionTypeEnum.Forward,
                    TargetGroupArn = targetGroup.TargetGroupArn
                }
            }
        });
    return createLbResponse.LoadBalancers[0];
}

/// <summary>
/// Verify this computer can successfully send a GET request to the
/// load balancer endpoint.
```

```
/// </summary>
/// <param name="endpoint">The endpoint to check.</param>
/// <returns>True if successful.</returns>
public async Task<bool> VerifyLoadBalancerEndpoint(string endpoint)
{
    var success = false;
    var retries = 3;
    while (!success && retries > 0)
    {
        try
        {
            var endpointResponse = await _httpClient.GetAsync($"http://{
{endpoint}");
            Console.WriteLine($"Response: {endpointResponse.StatusCode}.");

            if (endpointResponse.IsSuccessStatusCode)
            {
                success = true;
            }
            else
            {
                retries = 0;
            }
        }
        catch (HttpRequestException)
        {
            Console.WriteLine("Connection error, retrying...");
            retries--;
            Thread.Sleep(10000);
        }
    }

    return success;
}

/// <summary>
/// Delete a load balancer by its specified name.
/// </summary>
/// <param name="name">The name of the load balancer to delete.</param>
/// <returns>Async task.</returns>
public async Task DeleteLoadBalancerByName(string name)
{
    try
    {
```

```

        var describeLoadBalancerResponse =
            await _amazonElasticLoadBalancingV2.DescribeLoadBalancersAsync(
                new DescribeLoadBalancersRequest()
                {
                    Names = new List<string>() { name }
                });
        var lbArn =
describeLoadBalancerResponse.LoadBalancers[0].LoadBalancerArn;
        await _amazonElasticLoadBalancingV2.DeleteLoadBalancerAsync(
            new DeleteLoadBalancerRequest()
            {
                LoadBalancerArn = lbArn
            }
        );
    }
    catch (LoadBalancerNotFoundException)
    {
        Console.WriteLine($"Load balancer {name} not found.");
    }
}

/// <summary>
/// Delete a TargetGroup by its specified name.
/// </summary>
/// <param name="groupName">Name of the group to delete.</param>
/// <returns>Async task.</returns>
public async Task DeleteTargetGroupByName(string groupName)
{
    var done = false;
    while (!done)
    {
        try
        {
            var groupResponse =
                await
                _amazonElasticLoadBalancingV2.DescribeTargetGroupsAsync(
                    new DescribeTargetGroupsRequest()
                    {
                        Names = new List<string>() { groupName }
                    });

            var targetArn = groupResponse.TargetGroups[0].TargetGroupArn;
            await _amazonElasticLoadBalancingV2.DeleteTargetGroupAsync(

```

```

        new DeleteTargetGroupRequest() { TargetGroupArn =
targetArn });
        Console.WriteLine($"Deleted load balancing target group
{groupName}.");
        done = true;
    }
    catch (TargetGroupNotFoundException)
    {
        Console.WriteLine(
            $"Target group {groupName} not found, could not delete.");
        done = true;
    }
    catch (ResourceInUseException)
    {
        Console.WriteLine("Target group not yet released, waiting...");
        Thread.Sleep(10000);
    }
    }
}
}
}

```

建立使用 DynamoDB 模擬建議服務的類別。

```

/// <summary>
/// Encapsulates a DynamoDB table to use as a service that recommends books,
    movies, and songs.
/// </summary>
public class Recommendations
{
    private readonly IAmazonDynamoDB _amazonDynamoDb;
    private readonly DynamoDBContext _context;
    private readonly string _tableName;

    public string TableName => _tableName;

    /// <summary>
    /// Constructor for the Recommendations service.
    /// </summary>
    /// <param name="amazonDynamoDb">The injected DynamoDb client.</param>
    /// <param name="configuration">The injected configuration.</param>
    public Recommendations(IAmazonDynamoDB amazonDynamoDb, IConfiguration
configuration)

```

```
{
    _amazonDynamoDb = amazonDynamoDb;
    _context = new DynamoDBContext(_amazonDynamoDb);
    _tableName = configuration["databaseName"]!;
}

/// <summary>
/// Create the DynamoDb table with a specified name.
/// </summary>
/// <param name="tableName">The name for the table.</param>
/// <returns>True when ready.</returns>
public async Task<bool> CreateDatabaseWithName(string tableName)
{
    try
    {
        Console.WriteLine($"Creating table {tableName}...");
        var createRequest = new CreateTableRequest()
        {
            TableName = tableName,
            AttributeDefinitions = new List<AttributeDefinition>()
            {
                new AttributeDefinition()
                {
                    AttributeName = "MediaType",
                    AttributeType = ScalarAttributeType.S
                },
                new AttributeDefinition()
                {
                    AttributeName = "ItemId",
                    AttributeType = ScalarAttributeType.N
                }
            },
            KeySchema = new List<KeySchemaElement>()
            {
                new KeySchemaElement()
                {
                    AttributeName = "MediaType",
                    KeyType = KeyType.HASH
                },
                new KeySchemaElement()
                {
                    AttributeName = "ItemId",
                    KeyType = KeyType.RANGE
                }
            }
        }
    }
}
```

```
        },
        ProvisionedThroughput = new ProvisionedThroughput()
        {
            ReadCapacityUnits = 5,
            WriteCapacityUnits = 5
        }
    };
    await _amazonDynamoDb.CreateTableAsync(createRequest);

    // Wait until the table is ACTIVE and then report success.
    Console.WriteLine("\nWaiting for table to become active...");

    var request = new DescribeTableRequest
    {
        TableName = tableName
    };

    TableStatus status;
    do
    {
        Thread.Sleep(2000);

        var describeTableResponse = await
            _amazonDynamoDb.DescribeTableAsync(request);
        status = describeTableResponse.Table.TableStatus;

        Console.WriteLine(".");
    }
    while (status != "ACTIVE");

    return status == TableStatus.ACTIVE;
}
catch (ResourceInUseException)
{
    Console.WriteLine($"Table {tableName} already exists.");
    return false;
}
}

/// <summary>
/// Populate the database table with data from a specified path.
/// </summary>
/// <param name="databaseTableName">The name of the table.</param>
```

```
    /// <param name="recommendationsPath">The path of the recommendations data.</  
param>  
    /// <returns>Async task.</returns>  
    public async Task PopulateDatabase(string databaseTableName, string  
recommendationsPath)  
    {  
        var recommendationsText = await  
File.ReadAllTextAsync(recommendationsPath);  
        var records =  
  
JsonSerializer.Deserialize<RecommendationModel[]>(recommendationsText);  
        var batchWrite = _context.CreateBatchWrite<RecommendationModel>();  
  
        foreach (var record in records!)  
        {  
            batchWrite.AddPutItem(record);  
        }  
  
        await batchWrite.ExecuteAsync();  
    }  
  
    /// <summary>  
    /// Delete the recommendation table by name.  
    /// </summary>  
    /// <param name="tableName">The name of the recommendation table.</param>  
    /// <returns>Async task.</returns>  
    public async Task DestroyDatabaseByName(string tableName)  
    {  
        try  
        {  
            await _amazonDynamoDb.DeleteTableAsync(  
                new DeleteTableRequest() { TableName = tableName });  
            Console.WriteLine($"Table {tableName} was deleted.");  
        }  
        catch (ResourceNotFoundException)  
        {  
            Console.WriteLine($"Table {tableName} not found");  
        }  
    }  
}
```

建立包裝 Systems Manager 動作的類別。

```
/// <summary>
/// Encapsulates Systems Manager parameter operations. This example uses these
    parameters
/// to drive the demonstration of resilient architecture, such as failure of a
    dependency or
/// how the service responds to a health check.
/// </summary>
public class SmParameterWrapper
{
    private readonly IAmazonSimpleSystemsManagement
        _amazonSimpleSystemsManagement;

    private readonly string _tableParameter = "doc-example-resilient-
architecture-table";
    private readonly string _failureResponseParameter = "doc-example-resilient-
architecture-failure-response";
    private readonly string _healthCheckParameter = "doc-example-resilient-
architecture-health-check";
    private readonly string _tableName = "";

    public string TableParameter => _tableParameter;
    public string TableName => _tableName;
    public string HealthCheckParameter => _healthCheckParameter;
    public string FailureResponseParameter => _failureResponseParameter;

    /// <summary>
    /// Constructor for the SmParameterWrapper.
    /// </summary>
    /// <param name="amazonSimpleSystemsManagement">The injected Simple Systems
Management client.</param>
    /// <param name="configuration">The injected configuration.</param>
    public SmParameterWrapper(IAmazonSimpleSystemsManagement
amazonSimpleSystemsManagement, IConfiguration configuration)
    {
        _amazonSimpleSystemsManagement = amazonSimpleSystemsManagement;
        _tableName = configuration["databaseName"]!;
    }

    /// <summary>
    /// Reset the Systems Manager parameters to starting values for the demo.
    /// </summary>
    /// <returns>Async task.</returns>
    public async Task Reset()
```

```
{
    await this.PutParameterByName(_tableParameter, _tableName);
    await this.PutParameterByName(_failureResponseParameter, "none");
    await this.PutParameterByName(_healthCheckParameter, "shallow");
}

/// <summary>
/// Set the value of a named Systems Manager parameter.
/// </summary>
/// <param name="name">The name of the parameter.</param>
/// <param name="value">The value to set.</param>
/// <returns>Async task.</returns>
public async Task PutParameterByName(string name, string value)
{
    await _amazonSimpleSystemsManagement.PutParameterAsync(
        new PutParameterRequest() { Name = name, Value = value, Overwrite =
true });
}
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for .NET API 參考》中的下列主題。

- [AttachLoadBalancerTargetGroups](#)
- [CreateAutoScalingGroup](#)
- [CreateInstanceProfile](#)
- [CreateLaunchTemplate](#)
- [CreateListener](#)
- [CreateLoadBalancer](#)
- [CreateTargetGroup](#)
- [DeleteAutoScalingGroup](#)
- [DeleteInstanceProfile](#)
- [DeleteLaunchTemplate](#)
- [DeleteLoadBalancer](#)
- [DeleteTargetGroup](#)
- [DescribeAutoScalingGroups](#)
- [DescribeAvailabilityZones](#)

- [DescribeInstances](#)
- [DescribeLoadBalancers](#)
- [DescribeSubnets](#)
- [DescribeTargetGroups](#)
- [DescribeTargetHealth](#)
- [DescribeVpcs](#)
- [RebootInstances](#)
- [ReplaceIamInstanceProfileAssociation](#)
- [TerminateInstanceInAutoScalingGroup](#)
- [UpdateAutoScalingGroup](#)

## Java

### SDK for Java 2.x

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行互動式案例。

```
public class Main {

    public static final String fileName = "C:\\AWS\\resworkflow\\
\\recommendations.json"; // Modify file location.
    public static final String tableName = "doc-example-recommendation-service";
    public static final String startScript = "C:\\AWS\\resworkflow\\
\\server_startup_script.sh"; // Modify file location.
    public static final String policyFile = "C:\\AWS\\resworkflow\\
\\instance_policy.json"; // Modify file location.
    public static final String ssmJSON = "C:\\AWS\\resworkflow\\
\\ssm_only_policy.json"; // Modify file location.
    public static final String failureResponse = "doc-example-resilient-
architecture-failure-response";
    public static final String healthCheck = "doc-example-resilient-architecture-
health-check";
```

```
public static final String templateName = "doc-example-resilience-template";
public static final String roleName = "doc-example-resilience-role";
public static final String policyName = "doc-example-resilience-pol";
public static final String profileName = "doc-example-resilience-prof";

public static final String badCredsProfileName = "doc-example-resilience-
prof-bc";

public static final String targetGroupName = "doc-example-resilience-tg";
public static final String autoScalingGroupName = "doc-example-resilience-
group";
public static final String lbName = "doc-example-resilience-lb";
public static final String protocol = "HTTP";
public static final int port = 80;

public static final String DASHES = new String(new char[80]).replace("\0",
"-");

public static void main(String[] args) throws IOException,
InterruptedException {
    Scanner in = new Scanner(System.in);
    Database database = new Database();
    AutoScaler autoScaler = new AutoScaler();
    LoadBalancer loadBalancer = new LoadBalancer();

    System.out.println(DASHES);
    System.out.println("Welcome to the demonstration of How to Build and
Manage a Resilient Service!");
    System.out.println(DASHES);

    System.out.println(DASHES);
    System.out.println("A - SETUP THE RESOURCES");
    System.out.println("Press Enter when you're ready to start deploying
resources.");
    in.nextLine();
    deploy(loadBalancer);
    System.out.println(DASHES);
    System.out.println(DASHES);
    System.out.println("B - DEMO THE RESILIENCE FUNCTIONALITY");
    System.out.println("Press Enter when you're ready.");
    in.nextLine();
    demo(loadBalancer);
    System.out.println(DASHES);
}
```

```
System.out.println(DASHES);
System.out.println("C - DELETE THE RESOURCES");
System.out.println("""
    This concludes the demo of how to build and manage a resilient
service.
    To keep things tidy and to avoid unwanted charges on your
account, we can clean up all AWS resources
    that were created for this demo.
    """);

System.out.println("\n Do you want to delete the resources (y/n)? ");
String userInput = in.nextLine().trim().toLowerCase(); // Capture user
input

if (userInput.equals("y")) {
    // Delete resources here
    deleteResources(loadBalancer, autoScaler, database);
    System.out.println("Resources deleted.");
} else {
    System.out.println("""
        Okay, we'll leave the resources intact.
        Don't forget to delete them when you're done with them or you
might incur unexpected charges.
    """);
}
System.out.println(DASHES);

System.out.println(DASHES);
System.out.println("The example has completed. ");
System.out.println("\n Thanks for watching!");
System.out.println(DASHES);
}

// Deletes the AWS resources used in this example.
private static void deleteResources(LoadBalancer loadBalancer, AutoScaler
autoScaler, Database database)
    throws IOException, InterruptedException {
    loadBalancer.deleteLoadBalancer(lbName);
    System.out.println("*** Wait 30 secs for resource to be deleted");
    TimeUnit.SECONDS.sleep(30);
    loadBalancer.deleteTargetGroup(targetGroupName);
    autoScaler.deleteAutoScaleGroup(autoScalingGroupName);
    autoScaler.deleteRolesPolicies(policyName, roleName, profileName);
    autoScaler.deleteTemplate(templateName);
```

```
        database.deleteTable(tableName);
    }

    private static void deploy(LoadBalancer loadBalancer) throws
    InterruptedException, IOException {
        Scanner in = new Scanner(System.in);
        System.out.println(
            """
                For this demo, we'll use the AWS SDK for Java (v2) to
    create several AWS resources
                to set up a load-balanced web service endpoint and
    explore some ways to make it resilient
                against various kinds of failures.

                Some of the resources create by this demo are:
                \t* A DynamoDB table that the web service depends on to
    provide book, movie, and song recommendations.
                \t* An EC2 launch template that defines EC2 instances
    that each contain a Python web server.
                \t* An EC2 Auto Scaling group that manages EC2 instances
    across several Availability Zones.
                \t* An Elastic Load Balancing (ELB) load balancer that
    targets the Auto Scaling group to distribute requests.
            """);

        System.out.println("Press Enter when you're ready.");
        in.nextLine();
        System.out.println(DASHES);

        System.out.println(DASHES);
        System.out.println("Creating and populating a DynamoDB table named " +
    tableName);
        Database database = new Database();
        database.createTable(tableName, fileName);
        System.out.println(DASHES);

        System.out.println(DASHES);
        System.out.println("""
                Creating an EC2 launch template that runs '{startup_script}' when
    an instance starts.
                This script starts a Python web server defined in the `server.py`
    script. The web server
                listens to HTTP requests on port 80 and responds to requests to
    '/' and to '/healthcheck'.
```

For demo purposes, this server is run as the root user. In production, the best practice is to run a web server, such as Apache, with least-privileged credentials.

The template also defines an IAM policy that each instance uses to assume a role that grants permissions to access the DynamoDB recommendation table and Systems Manager parameters that control the flow of the demo.

```
""");
```

```
LaunchTemplateCreator templateCreator = new LaunchTemplateCreator();
templateCreator.createTemplate(policyFile, policyName, profileName,
startScript, templateName, roleName);
System.out.println(DASHES);
```

```
System.out.println(DASHES);
System.out.println(
    "Creating an EC2 Auto Scaling group that maintains three EC2
instances, each in a different Availability Zone.");
System.out.println("*** Wait 30 secs for the VPC to be created");
TimeUnit.SECONDS.sleep(30);
AutoScaler autoScaler = new AutoScaler();
String[] zones = autoScaler.createGroup(3, templateName,
autoScalingGroupName);
```

```
System.out.println("""
    At this point, you have EC2 instances created. Once each instance
starts, it listens for
    HTTP requests. You can see these instances in the console or
continue with the demo.
    Press Enter when you're ready to continue.
""");
```

```
in.nextLine();
System.out.println(DASHES);

System.out.println(DASHES);
System.out.println("Creating variables that control the flow of the
demo.");
ParameterHelper paramHelper = new ParameterHelper();
paramHelper.reset();
System.out.println(DASHES);
```

```
System.out.println(DASHES);
System.out.println("""
    Creating an Elastic Load Balancing target group and load
balancer. The target group
    defines how the load balancer connects to instances. The load
balancer provides a
    single endpoint where clients connect and dispatches requests to
instances in the group.
    """);

String vpcId = autoScaler.getDefaultVPC();
List<Subnet> subnets = autoScaler.getSubnets(vpcId, zones);
System.out.println("You have retrieved a list with " + subnets.size() + "
subnets");
String targetGroupArn = loadBalancer.createTargetGroup(protocol, port,
vpcId, targetGroupName);
String elbDnsName = loadBalancer.createLoadBalancer(subnets,
targetGroupArn, lbName, port, protocol);
autoScaler.attachLoadBalancerTargetGroup(autoScalingGroupName,
targetGroupArn);
System.out.println("Verifying access to the load balancer endpoint...");
boolean wasSuccessful =
loadBalancer.verifyLoadBalancerEndpoint(elbDnsName);
if (!wasSuccessful) {
    System.out.println("Couldn't connect to the load balancer, verifying
that the port is open...");
    CloseableHttpClient httpClient = HttpClients.createDefault();

    // Create an HTTP GET request to "http://checkip.amazonaws.com"
    HttpGet httpGet = new HttpGet("http://checkip.amazonaws.com");
    try {
        // Execute the request and get the response
        HttpResponse response = httpClient.execute(httpGet);

        // Read the response content.
        String ipAddress =
IOUtils.toString(response.getEntity().getContent(),
StandardCharsets.UTF_8).trim();

        // Print the public IP address.
        System.out.println("Public IP Address: " + ipAddress);
        GroupInfo groupInfo = autoScaler.verifyInboundPort(vpcId, port,
ipAddress);
```

```
        if (!groupInfo.isPortOpen()) {
            System.out.println("""
                For this example to work, the default security group
for your default VPC must
                allow access from this computer. You can either add
it automatically from this
                example or add it yourself using the AWS Management
Console.
            """);

            System.out.println(
                "Do you want to add a rule to security group " +
groupInfo.getGroupName() + " to allow");
            System.out.println("inbound traffic on port " + port + " from
your computer's IP address (y/n) ");
            String ans = in.nextLine();
            if ("y".equalsIgnoreCase(ans)) {
                autoScaler.openInboundPort(groupInfo.getGroupName(),
String.valueOf(port), ipAddress);
                System.out.println("Security group rule added.");
            } else {
                System.out.println("No security group rule added.");
            }
        }

    } catch (AutoScalingException e) {
        e.printStackTrace();
    }
} else if (wasSuccessful) {
    System.out.println("Your load balancer is ready. You can access it by
browsing to:");
    System.out.println("\t http://" + elbDnsName);
} else {
    System.out.println("Couldn't get a successful response from the load
balancer endpoint. Troubleshoot by");
    System.out.println("manually verifying that your VPC and security
group are configured correctly and that");
    System.out.println("you can successfully make a GET request to the
load balancer.");
}

    System.out.println("Press Enter when you're ready to continue with the
demo.");
    in.nextLine();
```

```
}

// A method that controls the demo part of the Java program.
public static void demo(LoadBalancer loadBalancer) throws IOException,
InterruptedException {
    ParameterHelper paramHelper = new ParameterHelper();
    System.out.println("Read the ssm_only_policy.json file");
    String ssmOnlyPolicy = readFileAsString(ssmJSON);

    System.out.println("Resetting parameters to starting values for demo.");
    paramHelper.reset();

    System.out.println(
        """
            This part of the demonstration shows how to toggle
different parts of the system
            to create situations where the web service fails, and
shows how using a resilient
            architecture can keep the web service running in spite
of these failures.

            At the start, the load balancer endpoint returns
recommendations and reports that all targets are healthy.
            """);
    demoChoices(loadBalancer);

    System.out.println(
        """
            The web service running on the EC2 instances gets
recommendations by querying a DynamoDB table.
            The table name is contained in a Systems Manager
parameter named self.param_helper.table.
            To simulate a failure of the recommendation service,
let's set this parameter to name a non-existent table.
            """);
    paramHelper.put(paramHelper.tableName, "this-is-not-a-table");

    System.out.println(
        """
            \nNow, sending a GET request to the load balancer
endpoint returns a failure code. But, the service reports as
            healthy to the load balancer because shallow health
checks don't check for failure of the recommendation service.
            """);
}
```

```
demoChoices(loadBalancer);

System.out.println(
    ""
        Instead of failing when the recommendation service fails,
the web service can return a static response.
        While this is not a perfect solution, it presents the
customer with a somewhat better experience than failure.
    "");
paramHelper.put(paramHelper.failureResponse, "static");

System.out.println("""
    Now, sending a GET request to the load balancer endpoint returns
a static response.
    The service still reports as healthy because health checks are
still shallow.
    """);
demoChoices(loadBalancer);

System.out.println("Let's reinstate the recommendation service.");
paramHelper.put(paramHelper.tableName, paramHelper.dyntable);

System.out.println("""
    Let's also substitute bad credentials for one of the instances in
the target group so that it can't
    access the DynamoDB recommendation table. We will get an instance
id value.
    """);

LaunchTemplateCreator templateCreator = new LaunchTemplateCreator();
AutoScaler autoScaler = new AutoScaler();

// Create a new instance profile based on badCredsProfileName.
templateCreator.createInstanceProfile(policyFile, policyName,
badCredsProfileName, roleName);
String badInstanceId = autoScaler.getBadInstance(autoScalingGroupName);
System.out.println("The bad instance id values used for this demo is " +
badInstanceId);

String profileAssociationId =
autoScaler.getInstanceProfile(badInstanceId);
System.out.println("The association Id value is " +
profileAssociationId);
System.out.println("Replacing the profile for instance " + badInstanceId
```

```
        + " with a profile that contains bad credentials");
    autoScaler.replaceInstanceProfile(badInstanceId, badCredsProfileName,
profileAssociationId);

    System.out.println(
        ""
        Now, sending a GET request to the load balancer endpoint
returns either a recommendation or a static response,
        depending on which instance is selected by the load
balancer.
        "");

    demoChoices(loadBalancer);

    System.out.println("""
        Let's implement a deep health check. For this demo, a deep health
check tests whether
        the web service can access the DynamoDB table that it depends on
for recommendations. Note that
        the deep health check is only for ELB routing and not for Auto
Scaling instance health.
        This kind of deep health check is not recommended for Auto
Scaling instance health, because it
        risks accidental termination of all instances in the Auto Scaling
group when a dependent service fails.
        """);

    System.out.println("""
        By implementing deep health checks, the load balancer can detect
when one of the instances is failing
        and take that instance out of rotation.
        """);

    paramHelper.put(paramHelper.healthCheck, "deep");

    System.out.println("""
        Now, checking target health indicates that the instance with bad
credentials
        is unhealthy. Note that it might take a minute or two for the
load balancer to detect the unhealthy
        instance. Sending a GET request to the load balancer endpoint
always returns a recommendation, because
        the load balancer takes unhealthy instances out of its rotation.
        """);
```

```
demoChoices(loadBalancer);

System.out.println(
    ""
        Because the instances in this demo are controlled by an
    auto scaler, the simplest way to fix an unhealthy
        instance is to terminate it and let the auto scaler start
    a new instance to replace it.
        "");
autoScaler.terminateInstance(badInstanceId);

System.out.println("""
    Even while the instance is terminating and the new instance is
    starting, sending a GET
        request to the web service continues to get a successful
    recommendation response because
        the load balancer routes requests to the healthy instances. After
    the replacement instance
        starts and reports as healthy, it is included in the load
    balancing rotation.
        Note that terminating and replacing an instance typically takes
    several minutes, during which time you
        can see the changing health check status until the new instance
    is running and healthy.
        """);

demoChoices(loadBalancer);
System.out.println(
    "If the recommendation service fails now, deep health checks mean
    all instances report as unhealthy.");
paramHelper.put(paramHelper.tableName, "this-is-not-a-table");

demoChoices(loadBalancer);
paramHelper.reset();
}

public static void demoChoices(LoadBalancer loadBalancer) throws IOException,
InterruptedException {
    String[] actions = {
        "Send a GET request to the load balancer endpoint.",
        "Check the health of load balancer targets.",
        "Go to the next part of the demo."
    };
};
```

```
Scanner scanner = new Scanner(System.in);

while (true) {
    System.out.println("-".repeat(88));
    System.out.println("See the current state of the service by selecting
one of the following choices:");
    for (int i = 0; i < actions.length; i++) {
        System.out.println(i + ": " + actions[i]);
    }

    try {
        System.out.print("\nWhich action would you like to take? ");
        int choice = scanner.nextInt();
        System.out.println("-".repeat(88));

        switch (choice) {
            case 0 -> {
                System.out.println("Request:\n");
                System.out.println("GET http://" +
loadBalancer.getEndpoint(lbName));
                CloseableHttpClient httpClient =
HttpClients.createDefault();

                // Create an HTTP GET request to the ELB.
                HttpGet httpGet = new HttpGet("http://" +
loadBalancer.getEndpoint(lbName));

                // Execute the request and get the response.
                HttpResponse response = httpClient.execute(httpGet);
                int statusCode =
response.getStatusLine().getStatusCode();
                System.out.println("HTTP Status Code: " + statusCode);

                // Display the JSON response
                BufferedReader reader = new BufferedReader(
                    new
InputStreamReader(response.getEntity().getContent()));
                StringBuilder jsonResponse = new StringBuilder();
                String line;
                while ((line = reader.readLine()) != null) {
                    jsonResponse.append(line);
                }
                reader.close();
```

```
        // Print the formatted JSON response.
        System.out.println("Full Response:\n");
        System.out.println(jsonResponse.toString());

        // Close the HTTP client.
        httpClient.close();
    }
    case 1 -> {
        System.out.println("\nChecking the health of load
balancer targets:\n");
        List<TargetHealthDescription> health =
loadBalancer.checkTargetHealth(targetGroupName);
        for (TargetHealthDescription target : health) {
            System.out.printf("\tTarget %s on port %d is %s\n",
target.target().id(),
                                target.target().port(),
target.targetHealth().stateAsString());
        }
        System.out.println("""
health check to update
                                Note that it can take a minute or two for the
                                after changes are made.
                                """);
    }
    case 2 -> {
        System.out.println("\nOkay, let's move on.");
        System.out.println("-".repeat(88));
        return; // Exit the method when choice is 2
    }
    default -> System.out.println("You must choose a value
between 0-2. Please select again.");
}

} catch (java.util.InputMismatchException e) {
    System.out.println("Invalid input. Please select again.");
    scanner.nextLine(); // Clear the input buffer.
}
}

}

public static String readFileAsString(String filePath) throws IOException {
    byte[] bytes = Files.readAllBytes(Paths.get(filePath));
    return new String(bytes);
}
```

```
    }  
}
```

建立包裝 Auto Scaling 和 Amazon EC2 動作的類別。

```
public class AutoScaler {  
  
    private static Ec2Client ec2Client;  
    private static AutoScalingClient autoScalingClient;  
    private static IamClient iamClient;  
  
    private static SsmClient ssmClient;  
  
    private IamClient getIAMClient() {  
        if (iamClient == null) {  
            iamClient = IamClient.builder()  
                .region(Region.US_EAST_1)  
                .build();  
        }  
        return iamClient;  
    }  
  
    private SsmClient getSSMClient() {  
        if (ssmClient == null) {  
            ssmClient = SsmClient.builder()  
                .region(Region.US_EAST_1)  
                .build();  
        }  
        return ssmClient;  
    }  
  
    private Ec2Client getEc2Client() {  
        if (ec2Client == null) {  
            ec2Client = Ec2Client.builder()  
                .region(Region.US_EAST_1)  
                .build();  
        }  
        return ec2Client;  
    }  
  
    private AutoScalingClient getAutoScalingClient() {  
        if (autoScalingClient == null) {
```

```
        autoScalingClient = AutoScalingClient.builder()
            .region(Region.US_EAST_1)
            .build();
    }
    return autoScalingClient;
}

/**
 * Terminates and instances in an EC2 Auto Scaling group. After an instance
is
 * terminated, it can no longer be accessed.
 */
public void terminateInstance(String instanceId) {
    TerminateInstanceInAutoScalingGroupRequest terminateInstanceIRequest =
    TerminateInstanceInAutoScalingGroupRequest
        .builder()
        .instanceId(instanceId)
        .shouldDecrementDesiredCapacity(false)
        .build();

    getAutoScalingClient().terminateInstanceInAutoScalingGroup(terminateInstanceIRequest);
    System.out.format("Terminated instance %s.", instanceId);
}

/**
 * Replaces the profile associated with a running instance. After the profile
is
 * replaced, the instance is rebooted to ensure that it uses the new profile.
 * When
 * the instance is ready, Systems Manager is used to restart the Python web
 * server.
 */
public void replaceInstanceProfile(String instanceId, String
newInstanceProfileName, String profileAssociationId)
    throws InterruptedException {
    // Create an IAM instance profile specification.
    software.amazon.awssdk.services.ec2.model.IamInstanceProfileSpecification
iamInstanceProfile =
software.amazon.awssdk.services.ec2.model.IamInstanceProfileSpecification
        .builder()
        .name(newInstanceProfileName) // Make sure
'newInstanceProfileName' is a valid IAM Instance Profile
        // name.
}
```

```
        .build());

        // Replace the IAM instance profile association for the EC2 instance.
        ReplaceIamInstanceProfileAssociationRequest replaceRequest =
ReplaceIamInstanceProfileAssociationRequest
        .builder()
        .iamInstanceProfile(iamInstanceProfile)
        .associationId(profileAssociationId) // Make sure
'profileAssociationId' is a valid association ID.
        .build();

        try {
            getEc2Client().replaceIamInstanceProfileAssociation(replaceRequest);
            // Handle the response as needed.
        } catch (Ec2Exception e) {
            // Handle exceptions, log, or report the error.
            System.err.println("Error: " + e.getMessage());
        }
        System.out.format("Replaced instance profile for association %s with
profile %s.", profileAssociationId,
            newInstanceProfileName);
        TimeUnit.SECONDS.sleep(15);
        boolean instReady = false;
        int tries = 0;

        // Reboot after 60 seconds
        while (!instReady) {
            if (tries % 6 == 0) {
                getEc2Client().rebootInstances(RebootInstancesRequest.builder()
                    .instanceIds(instanceId)
                    .build());
                System.out.println("Rebooting instance " + instanceId + " and
waiting for it to be ready.");
            }
            tries++;
            try {
                TimeUnit.SECONDS.sleep(10);
            } catch (InterruptedException e) {
                e.printStackTrace();
            }

            DescribeInstanceInformationResponse informationResponse =
getSSMClient().describeInstanceInformation();
```

```
        List<InstanceInformation> instanceInformationList =
informationResponse.instanceInformationList();
        for (InstanceInformation info : instanceInformationList) {
            if (info.instanceId().equals(instanceId)) {
                instReady = true;
                break;
            }
        }
    }

    SendCommandRequest sendCommandRequest = SendCommandRequest.builder()
        .instanceIds(instanceId)
        .documentName("AWS-RunShellScript")
        .parameters(Collections.singletonMap("commands",
            Collections.singletonList("cd / && sudo python3 server.py
80")))
        .build();

    getSSMClient().sendCommand(sendCommandRequest);
    System.out.println("Restarted the Python web server on instance " +
instanceId + ".");
}

public void openInboundPort(String secGroupId, String port, String ipAddress)
{
    AuthorizeSecurityGroupIngressRequest ingressRequest =
AuthorizeSecurityGroupIngressRequest.builder()
        .groupName(secGroupId)
        .cidrIp(ipAddress)
        .fromPort(Integer.parseInt(port))
        .build();

    getEc2Client().authorizeSecurityGroupIngress(ingressRequest);
    System.out.format("Authorized ingress to %s on port %s from %s.",
secGroupId, port, ipAddress);
}

/**
 * Detaches a role from an instance profile, detaches policies from the role,
 * and deletes all the resources.
 */
public void deleteInstanceProfile(String roleName, String profileName) {
    try {
```

```
software.amazon.awssdk.services.iam.model.GetInstanceProfileRequest
getInstanceProfileRequest =
software.amazon.awssdk.services.iam.model.GetInstanceProfileRequest
    .builder()
    .instanceProfileName(profileName)
    .build();

GetInstanceProfileResponse response =
getIAMClient().getInstanceProfile(getInstanceProfileRequest);
String name = response.getInstanceProfile().getInstanceProfileName();
System.out.println(name);

RemoveRoleFromInstanceProfileRequest profileRequest =
RemoveRoleFromInstanceProfileRequest.builder()
    .instanceProfileName(profileName)
    .roleName(roleName)
    .build();

getIAMClient().removeRoleFromInstanceProfile(profileRequest);
DeleteInstanceProfileRequest deleteInstanceProfileRequest =
DeleteInstanceProfileRequest.builder()
    .instanceProfileName(profileName)
    .build();

getIAMClient().deleteInstanceProfile(deleteInstanceProfileRequest);
System.out.println("Deleted instance profile " + profileName);

DeleteRoleRequest deleteRoleRequest = DeleteRoleRequest.builder()
    .roleName(roleName)
    .build();

// List attached role policies.
ListAttachedRolePoliciesResponse rolesResponse = getIAMClient()
    .listAttachedRolePolicies(role -> role.roleName(roleName));
List<AttachedPolicy> attachedPolicies =
rolesResponse.getAttachedPolicies();
for (AttachedPolicy attachedPolicy : attachedPolicies) {
    DetachRolePolicyRequest request =
DetachRolePolicyRequest.builder()
        .roleName(roleName)
        .policyArn(attachedPolicy.getPolicyArn())
        .build();

    getIAMClient().detachRolePolicy(request);
}
```

```
        System.out.println("Detached and deleted policy " +
attachedPolicy.policyName());
    }

    getIAMClient().deleteRole(deleteRoleRequest);
    System.out.println("Instance profile and role deleted.");

} catch (IamException e) {
    System.err.println(e.getMessage());
    System.exit(1);
}
}

public void deleteTemplate(String templateName) {
    getEc2Client().deleteLaunchTemplate(name ->
name.launchTemplateName(templateName));
    System.out.format(templateName + " was deleted.");
}

public void deleteAutoScaleGroup(String groupName) {
    DeleteAutoScalingGroupRequest deleteAutoScalingGroupRequest =
DeleteAutoScalingGroupRequest.builder()
        .autoScalingGroupName(groupName)
        .forceDelete(true)
        .build();

getAutoScalingClient().deleteAutoScalingGroup(deleteAutoScalingGroupRequest);
    System.out.println(groupName + " was deleted.");
}

/*
 * Verify the default security group of the specified VPC allows ingress from
 * this
 * computer. This can be done by allowing ingress from this computer's IP
 * address. In some situations, such as connecting from a corporate network,
you
 * must instead specify a prefix list ID. You can also temporarily open the
port
 * to
 * any IP address while running this example. If you do, be sure to remove
 * public
 * access when you're done.
 *
 */
```

```
*/
public GroupInfo verifyInboundPort(String VPC, int port, String ipAddress) {
    boolean portIsOpen = false;
    GroupInfo groupInfo = new GroupInfo();
    try {
        Filter filter = Filter.builder()
            .name("group-name")
            .values("default")
            .build();

        Filter filter1 = Filter.builder()
            .name("vpc-id")
            .values(VPC)
            .build();

        DescribeSecurityGroupsRequest securityGroupsRequest =
DescribeSecurityGroupsRequest.builder()
            .filters(filter, filter1)
            .build();

        DescribeSecurityGroupsResponse securityGroupsResponse =
getEc2Client()
            .describeSecurityGroups(securityGroupsRequest);
        String securityGroup =
securityGroupsResponse.securityGroups().get(0).groupName();
        groupInfo.setGroupName(securityGroup);

        for (SecurityGroup secGroup :
securityGroupsResponse.securityGroups()) {
            System.out.println("Found security group: " +
secGroup.groupId());

            for (IpPermission ipPermission : secGroup.ipPermissions()) {
                if (ipPermission.fromPort() == port) {
                    System.out.println("Found inbound rule: " +
ipPermission);

                    for (IpRange ipRange : ipPermission.ipRanges()) {
                        String cidrIp = ipRange.cidrIp();
                        if (cidrIp.startsWith(ipAddress) ||
cidrIp.equals("0.0.0.0/0")) {
                            System.out.println(cidrIp + " is applicable");
                            portIsOpen = true;
                        }
                    }
                }
            }
        }
    }
}
```

```
        if (!ipPermission.prefixListIds().isEmpty()) {
            System.out.println("Prefix lList is applicable");
            portIsOpen = true;
        }

        if (!portIsOpen) {
            System.out
                .println("The inbound rule does not appear to
be open to either this computer's IP,"
                    + " all IP addresses (0.0.0.0/0), or
to a prefix list ID.");
        } else {
            break;
        }
    }
}

} catch (AutoScalingException e) {
    System.err.println(e.awsErrorDetails().errorMessage());
}

groupInfo.setPortOpen(portIsOpen);
return groupInfo;
}

/*
 * Attaches an Elastic Load Balancing (ELB) target group to this EC2 Auto
 * Scaling group.
 * The target group specifies how the load balancer forward requests to the
 * instances
 * in the group.
 */
public void attachLoadBalancerTargetGroup(String asGroupName, String
targetGroupARN) {
    try {
        AttachLoadBalancerTargetGroupsRequest targetGroupsRequest =
AttachLoadBalancerTargetGroupsRequest.builder()
            .autoScalingGroupName(asGroupName)
            .targetGroupARNs(targetGroupARN)
            .build();
```

```
getAutoScalingClient().attachLoadBalancerTargetGroups(targetGroupsRequest);
    System.out.println("Attached load balancer to " + asGroupName);

    } catch (AutoScalingException e) {
        System.err.println(e.awsErrorDetails().errorMessage());
        System.exit(1);
    }
}

// Creates an EC2 Auto Scaling group with the specified size.
public String[] createGroup(int groupSize, String templateName, String
autoScalingGroupName) {

    // Get availability zones.

software.amazon.awssdk.services.ec2.model.DescribeAvailabilityZonesRequest
zonesRequest =
software.amazon.awssdk.services.ec2.model.DescribeAvailabilityZonesRequest
    .builder()
    .build();

    DescribeAvailabilityZonesResponse zonesResponse =
getEc2Client().describeAvailabilityZones(zonesRequest);
    List<String> availabilityZoneNames =
zonesResponse.availabilityZones().stream()

.map(software.amazon.awssdk.services.ec2.model.AvailabilityZone::zoneName)
    .collect(Collectors.toList());

    String availabilityZones = String.join(",", availabilityZoneNames);
    LaunchTemplateSpecification specification =
LaunchTemplateSpecification.builder()
        .launchTemplateName(templateName)
        .version("$Default")
        .build();

    String[] zones = availabilityZones.split(",");
    CreateAutoScalingGroupRequest groupRequest =
CreateAutoScalingGroupRequest.builder()
        .launchTemplate(specification)
        .availabilityZones(zones)
        .maxSize(groupSize)
        .minSize(groupSize)
```

```
        .autoScalingGroupName(autoScalingGroupName)
        .build();

    try {
        getAutoScalingClient().createAutoScalingGroup(groupRequest);
    } catch (AutoScalingException e) {
        System.err.println(e.awsErrorDetails().errorMessage());
        System.exit(1);
    }
    System.out.println("Created an EC2 Auto Scaling group named " +
autoScalingGroupName);
    return zones;
}

public String getDefaultVPC() {
    // Define the filter.
    Filter defaultFilter = Filter.builder()
        .name("is-default")
        .values("true")
        .build();

    software.amazon.awssdk.services.ec2.model.DescribeVpcsRequest request =
software.amazon.awssdk.services.ec2.model.DescribeVpcsRequest
        .builder()
        .filters(defaultFilter)
        .build();

    DescribeVpcsResponse response = getEc2Client().describeVpcs(request);
    return response.vpcs().get(0).vpcId();
}

// Gets the default subnets in a VPC for a specified list of Availability
Zones.
public List<Subnet> getSubnets(String vpcId, String[] availabilityZones) {
    List<Subnet> subnets = null;
    Filter vpcFilter = Filter.builder()
        .name("vpc-id")
        .values(vpcId)
        .build();

    Filter azFilter = Filter.builder()
        .name("availability-zone")
        .values(availabilityZones)
```

```
        .build();

    Filter defaultForAZ = Filter.builder()
        .name("default-for-az")
        .values("true")
        .build();

    DescribeSubnetsRequest request = DescribeSubnetsRequest.builder()
        .filters(vpcFilter, azFilter, defaultForAZ)
        .build();

    DescribeSubnetsResponse response =
getEc2Client().describeSubnets(request);
    subnets = response.subnets();
    return subnets;
}

// Gets data about the instances in the EC2 Auto Scaling group.
public String getBadInstance(String groupName) {
    DescribeAutoScalingGroupsRequest request =
DescribeAutoScalingGroupsRequest.builder()
        .autoScalingGroupNames(groupName)
        .build();

    DescribeAutoScalingGroupsResponse response =
getAutoScalingClient().describeAutoScalingGroups(request);
    AutoScalingGroup autoScalingGroup = response.autoScalingGroups().get(0);
    List<String> instanceIds = autoScalingGroup.instances().stream()
        .map(instance -> instance.instanceId())
        .collect(Collectors.toList());

    String[] instanceIdArray = instanceIds.toArray(new String[0]);
    for (String instanceId : instanceIdArray) {
        System.out.println("Instance ID: " + instanceId);
        return instanceId;
    }
    return "";
}

// Gets data about the profile associated with an instance.
public String getInstanceProfile(String instanceId) {
    Filter filter = Filter.builder()
        .name("instance-id")
        .values(instanceId)
```

```
        .build();

        DescribeIamInstanceProfileAssociationsRequest associationsRequest =
DescribeIamInstanceProfileAssociationsRequest
        .builder()
        .filters(filter)
        .build();

        DescribeIamInstanceProfileAssociationsResponse response = getEc2Client()
        .describeIamInstanceProfileAssociations(associationsRequest);
        return response.iamInstanceProfileAssociations().get(0).associationId();
    }

    public void deleteRolesPolicies(String policyName, String roleName, String
InstanceProfile) {
        ListPoliciesRequest listPoliciesRequest =
ListPoliciesRequest.builder().build();
        ListPoliciesResponse listPoliciesResponse =
getIAMClient().listPolicies(listPoliciesRequest);
        for (Policy policy : listPoliciesResponse.policies()) {
            if (policy.policyName().equals(policyName)) {
                // List the entities (users, groups, roles) that are attached to
the policy.

software.amazon.awssdk.services.iam.model.ListEntitiesForPolicyRequest
listEntitiesRequest =
software.amazon.awssdk.services.iam.model.ListEntitiesForPolicyRequest
        .builder()
        .policyArn(policy.arn())
        .build();
                ListEntitiesForPolicyResponse listEntitiesResponse = iamClient
        .listEntitiesForPolicy(listEntitiesRequest);
                if (!listEntitiesResponse.policyGroups().isEmpty() || !
listEntitiesResponse.policyUsers().isEmpty()
                    || !listEntitiesResponse.policyRoles().isEmpty()) {
                    // Detach the policy from any entities it is attached to.
                    DetachRolePolicyRequest detachPolicyRequest =
DetachRolePolicyRequest.builder()
                        .policyArn(policy.arn())
                        .roleName(roleName) // Specify the name of the IAM
role

                        .build();

                    getIAMClient().detachRolePolicy(detachPolicyRequest);
                }
            }
        }
    }
}
```

```
        System.out.println("Policy detached from entities.");
    }

    // Now, you can delete the policy.
    DeletePolicyRequest deletePolicyRequest =
DeletePolicyRequest.builder()
        .policyArn(policy.arn())
        .build();

    getIAMClient().deletePolicy(deletePolicyRequest);
    System.out.println("Policy deleted successfully.");
    break;
}
}

// List the roles associated with the instance profile
ListInstanceProfilesForRoleRequest listRolesRequest =
ListInstanceProfilesForRoleRequest.builder()
    .roleName(roleName)
    .build();

// Detach the roles from the instance profile
ListInstanceProfilesForRoleResponse listRolesResponse =
iamClient.listInstanceProfilesForRole(listRolesRequest);
for (software.amazon.awssdk.services.iam.model.InstanceProfile profile :
listRolesResponse.instanceProfiles()) {
    RemoveRoleFromInstanceProfileRequest removeRoleRequest =
RemoveRoleFromInstanceProfileRequest.builder()
        .instanceProfileName(InstanceProfile)
        .roleName(roleName) // Remove the extra dot here
        .build();

    getIAMClient().removeRoleFromInstanceProfile(removeRoleRequest);
    System.out.println("Role " + roleName + " removed from instance
profile " + InstanceProfile);
}

// Delete the instance profile after removing all roles
DeleteInstanceProfileRequest deleteInstanceProfileRequest =
DeleteInstanceProfileRequest.builder()
    .instanceProfileName(InstanceProfile)
    .build();
```

```
        getIAMClient().deleteInstanceProfile(r ->
r.instanceProfileName(InstanceProfile));
        System.out.println(InstanceProfile + " Deleted");
        System.out.println("All roles and policies are deleted.");
    }
}
```

建立包裝 Elastic Load Balancing 動作的類別。

```
public class LoadBalancer {
    public ElasticLoadBalancingV2Client elasticLoadBalancingV2Client;

    public ElasticLoadBalancingV2Client getLoadBalancerClient() {
        if (elasticLoadBalancingV2Client == null) {
            elasticLoadBalancingV2Client = ElasticLoadBalancingV2Client.builder()
                .region(Region.US_EAST_1)
                .build();
        }

        return elasticLoadBalancingV2Client;
    }

    // Checks the health of the instances in the target group.
    public List<TargetHealthDescription> checkTargetHealth(String
targetGroupName) {
        DescribeTargetGroupsRequest targetGroupsRequest =
DescribeTargetGroupsRequest.builder()
            .names(targetGroupName)
            .build();

        DescribeTargetGroupsResponse tgResponse =
getLoadBalancerClient().describeTargetGroups(targetGroupsRequest);

        DescribeTargetHealthRequest healthRequest =
DescribeTargetHealthRequest.builder()

            .targetGroupArn(tgResponse.targetGroups().get(0).targetGroupArn())
            .build();

        DescribeTargetHealthResponse healthResponse =
getLoadBalancerClient().describeTargetHealth(healthRequest);
        return healthResponse.targetHealthDescriptions();
    }
}
```

```
}

// Gets the HTTP endpoint of the load balancer.
public String getEndpoint(String lbName) {
    DescribeLoadBalancersResponse res = getLoadBalancerClient()
        .describeLoadBalancers(describe -> describe.names(lbName));
    return res.loadBalancers().get(0).dnsName();
}

// Deletes a load balancer.
public void deleteLoadBalancer(String lbName) {
    try {
        // Use a waiter to delete the Load Balancer.
        DescribeLoadBalancersResponse res = getLoadBalancerClient()
            .describeLoadBalancers(describe -> describe.names(lbName));
        ElasticLoadBalancingV2Waiter loadBalancerWaiter =
getLoadBalancerClient().waiter();
        DescribeLoadBalancersRequest request =
DescribeLoadBalancersRequest.builder()

.loadBalancerArns(res.loadBalancers().get(0).loadBalancerArn())
        .build();

        getLoadBalancerClient().deleteLoadBalancer(
            builder ->
builder.loadBalancerArn(res.loadBalancers().get(0).loadBalancerArn()));
        WaiterResponse<DescribeLoadBalancersResponse> waiterResponse =
loadBalancerWaiter

        .waitUntilLoadBalancersDeleted(request);
        waiterResponse.matched().response().ifPresent(System.out::println);

    } catch (ElasticLoadBalancingV2Exception e) {
        System.err.println(e.awsErrorDetails().errorMessage());
    }
    System.out.println(lbName + " was deleted.");
}

// Deletes the target group.
public void deleteTargetGroup(String targetGroupName) {
    try {
        DescribeTargetGroupsResponse res = getLoadBalancerClient()
            .describeTargetGroups(describe ->
describe.names(targetGroupName));
        getLoadBalancerClient()
```

```
        .deleteTargetGroup(builder ->
builder.targetGroupArn(res.targetGroups().get(0).targetGroupArn()));
    } catch (ElasticLoadBalancingV2Exception e) {
        System.err.println(e.awsErrorDetails().errorMessage());
    }
    System.out.println(targetGroupName + " was deleted.");
}

// Verify this computer can successfully send a GET request to the load
balancer
// endpoint.
public boolean verifyLoadBalancerEndpoint(String elbDnsName) throws
IOException, InterruptedException {
    boolean success = false;
    int retries = 3;
    CloseableHttpClient httpClient = HttpClients.createDefault();

    // Create an HTTP GET request to the ELB.
    HttpGet httpGet = new HttpGet("http://" + elbDnsName);
    try {
        while ((!success) && (retries > 0)) {
            // Execute the request and get the response.
            HttpResponse response = httpClient.execute(httpGet);
            int statusCode = response.getStatusLine().getStatusCode();
            System.out.println("HTTP Status Code: " + statusCode);
            if (statusCode == 200) {
                success = true;
            } else {
                retries--;
                System.out.println("Got connection error from load balancer
endpoint, retrying...");
                TimeUnit.SECONDS.sleep(15);
            }
        }

    } catch (org.apache.http.conn.HttpHostConnectException e) {
        System.out.println(e.getMessage());
    }

    System.out.println("Status.." + success);
    return success;
}

/*
```

```
    * Creates an Elastic Load Balancing target group. The target group specifies
    * how
    * the load balancer forward requests to instances in the group and how
instance
    * health is checked.
    */
    public String createTargetGroup(String protocol, int port, String vpcId,
String targetGroupName) {
        CreateTargetGroupRequest targetGroupRequest =
CreateTargetGroupRequest.builder()
            .healthCheckPath("/healthcheck")
            .healthCheckTimeoutSeconds(5)
            .port(port)
            .vpcId(vpcId)
            .name(targetGroupName)
            .protocol(protocol)
            .build();

        CreateTargetGroupResponse targetGroupResponse =
getLoadBalancerClient().createTargetGroup(targetGroupRequest);
        String targetGroupArn =
targetGroupResponse.targetGroups().get(0).targetGroupArn();
        String targetGroup =
targetGroupResponse.targetGroups().get(0).targetGroupName();
        System.out.println("The " + targetGroup + " was created with ARN" +
targetGroupArn);
        return targetGroupArn;
    }

    /**
    * Creates an Elastic Load Balancing load balancer that uses the specified
    * subnets
    * and forwards requests to the specified target group.
    */
    public String createLoadBalancer(List<Subnet> subnetIds, String
targetGroupARN, String lbName, int port,
        String protocol) {
        try {
            List<String> subnetIdStrings = subnetIds.stream()
                .map(Subnet::subnetId)
                .collect(Collectors.toList());

            CreateLoadBalancerRequest balancerRequest =
CreateLoadBalancerRequest.builder()
```

```
        .subnets(subnetIdStrings)
        .name(lbName)
        .scheme("internet-facing")
        .build();

    // Create and wait for the load balancer to become available.
    CreateLoadBalancerResponse lsResponse =
getLoadBalancerClient().createLoadBalancer(balancerRequest);
    String lbARN = lsResponse.loadBalancers().get(0).loadBalancerArn();

    ElasticLoadBalancingV2Waiter loadBalancerWaiter =
getLoadBalancerClient().waiter();
    DescribeLoadBalancersRequest request =
DescribeLoadBalancersRequest.builder()
        .loadBalancerArns(lbARN)
        .build();

    System.out.println("Waiting for Load Balancer " + lbName + " to
become available.");
    WaiterResponse<DescribeLoadBalancersResponse> waiterResponse =
loadBalancerWaiter
        .waitUntilLoadBalancerAvailable(request);
    waiterResponse.matched().response().ifPresent(System.out::println);
    System.out.println("Load Balancer " + lbName + " is available.");

    // Get the DNS name (endpoint) of the load balancer.
    String lbDNSName = lsResponse.loadBalancers().get(0).dnsName();
    System.out.println("*** Load Balancer DNS Name: " + lbDNSName);

    // Create a listener for the load balance.
    Action action = Action.builder()
        .targetGroupArn(targetGroupARN)
        .type("forward")
        .build();

    CreateListenerRequest listenerRequest =
CreateListenerRequest.builder()

        .loadBalancerArn(lsResponse.loadBalancers().get(0).loadBalancerArn())
        .defaultActions(action)
        .port(port)
        .protocol(protocol)
        .build();
```

```
        getLoadBalancerClient().createListener(listenerRequest);
        System.out.println("Created listener to forward traffic from load
balancer " + lbName + " to target group "
        + targetGroupARN);

        // Return the load balancer DNS name.
        return lbDNSName;

    } catch (ElasticLoadBalancingV2Exception e) {
        e.printStackTrace();
    }
    return "";
}
}
```

建立使用 DynamoDB 模擬建議服務的類別。

```
public class Database {

    private static DynamoDbClient dynamoDbClient;

    public static DynamoDbClient getDynamoDbClient() {
        if (dynamoDbClient == null) {
            dynamoDbClient = DynamoDbClient.builder()
                .region(Region.US_EAST_1)
                .build();
        }
        return dynamoDbClient;
    }

    // Checks to see if the Amazon DynamoDB table exists.
    private boolean doesTableExist(String tableName) {
        try {
            // Describe the table and catch any exceptions.
            DescribeTableRequest describeTableRequest =
DescribeTableRequest.builder()
                .tableName(tableName)
                .build();

            getDynamoDbClient().describeTable(describeTableRequest);
            System.out.println("Table '" + tableName + "' exists.");
            return true;
        }
    }
}
```

```
    } catch (ResourceNotFoundException e) {
        System.out.println("Table '" + tableName + "' does not exist.");
    } catch (DynamoDbException e) {
        System.err.println("Error checking table existence: " +
e.getMessage());
    }
    return false;
}

/**
 * Creates a DynamoDB table to use a recommendation service. The table has a
 * hash key named 'MediaType' that defines the type of media recommended,
such
 * as
 * Book or Movie, and a range key named 'ItemId' that, combined with the
 * MediaType,
 * forms a unique identifier for the recommended item.
 */
public void createTable(String tableName, String fileName) throws IOException
{
    // First check to see if the table exists.
    boolean doesExist = doesTableExist(tableName);
    if (!doesExist) {
        DynamoDbWaiter dbWaiter = getDynamoDbClient().waiter();
        CreateTableRequest createTableRequest = CreateTableRequest.builder()
            .tableName(tableName)
            .attributeDefinitions(
                AttributeDefinition.builder()
                    .attributeName("MediaType")
                    .attributeType(ScalarAttributeType.S)
                    .build(),
                AttributeDefinition.builder()
                    .attributeName("ItemId")
                    .attributeType(ScalarAttributeType.N)
                    .build())
            .keySchema(
                KeySchemaElement.builder()
                    .attributeName("MediaType")
                    .keyType(KeyType.HASH)
                    .build(),
                KeySchemaElement.builder()
                    .attributeName("ItemId")
                    .keyType(KeyType.RANGE)
```

```
                .build())
        .provisionedThroughput(
            ProvisionedThroughput.builder()
                .readCapacityUnits(5L)
                .writeCapacityUnits(5L)
                .build())
        .build();

    getDynamoDbClient().createTable(createTableRequest);
    System.out.println("Creating table " + tableName + "...");

    // Wait until the Amazon DynamoDB table is created.
    DescribeTableRequest tableRequest = DescribeTableRequest.builder()
        .tableName(tableName)
        .build();

    WaiterResponse<DescribeTableResponse> waiterResponse =
dbWaiter.waitUntilTableExists(tableRequest);
    waiterResponse.matched().response().ifPresent(System.out::println);
    System.out.println("Table " + tableName + " created.");

    // Add records to the table.
    populateTable(fileName, tableName);
    }
}

public void deleteTable(String tableName) {
    getDynamoDbClient().deleteTable(table -> table.tableName(tableName));
    System.out.println("Table " + tableName + " deleted.");
}

// Populates the table with data located in a JSON file using the DynamoDB
// enhanced client.
public void populateTable(String fileName, String tableName) throws
IOException {
    DynamoDbEnhancedClient enhancedClient = DynamoDbEnhancedClient.builder()
        .dynamoDbClient(getDynamoDbClient())
        .build();
    ObjectMapper objectMapper = new ObjectMapper();
    File jsonFile = new File(fileName);
    JsonNode rootNode = objectMapper.readTree(jsonFile);

    DynamoDbTable<Recommendation> mappedTable =
enhancedClient.table(tableName,
```

```
        TableSchema.fromBean(Recommendation.class));
    for (JsonNode currentNode : rootNode) {
        String mediaType = currentNode.path("MediaType").path("S").asText();
        int itemId = currentNode.path("ItemId").path("N").asInt();
        String title = currentNode.path("Title").path("S").asText();
        String creator = currentNode.path("Creator").path("S").asText();

        // Create a Recommendation object and set its properties.
        Recommendation rec = new Recommendation();
        rec.setMediaType(mediaType);
        rec.setItemId(itemId);
        rec.setTitle(title);
        rec.setCreator(creator);

        // Put the item into the DynamoDB table.
        mappedTable.putItem(rec); // Add the Recommendation to the list.
    }
    System.out.println("Added all records to the " + tableName);
}
}
```

建立包裝 Systems Manager 動作的類別。

```
public class ParameterHelper {

    String tableName = "doc-example-resilient-architecture-table";
    String dyntable = "doc-example-recommendation-service";
    String failureResponse = "doc-example-resilient-architecture-failure-
response";
    String healthCheck = "doc-example-resilient-architecture-health-check";

    public void reset() {
        put(dyntable, tableName);
        put(failureResponse, "none");
        put(healthCheck, "shallow");
    }

    public void put(String name, String value) {
        SsmClient ssmClient = SsmClient.builder()
            .region(Region.US_EAST_1)
            .build();
    }
}
```

```
PutParameterRequest parameterRequest = PutParameterRequest.builder()
    .name(name)
    .value(value)
    .overwrite(true)
    .type("String")
    .build();

ssmClient.putParameter(parameterRequest);
System.out.printf("Setting demo parameter %s to '%s'.", name, value);
}
}
```

- 如需 API 詳細資訊，請參閱《AWS SDK for Java 2.x API 參考》中的下列主題。

- [AttachLoadBalancerTargetGroups](#)
- [CreateAutoScalingGroup](#)
- [CreateInstanceProfile](#)
- [CreateLaunchTemplate](#)
- [CreateListener](#)
- [CreateLoadBalancer](#)
- [CreateTargetGroup](#)
- [DeleteAutoScalingGroup](#)
- [DeleteInstanceProfile](#)
- [DeleteLaunchTemplate](#)
- [DeleteLoadBalancer](#)
- [DeleteTargetGroup](#)
- [DescribeAutoScalingGroups](#)
- [DescribeAvailabilityZones](#)
- [DescribeIamInstanceProfileAssociations](#)
- [DescribeInstances](#)
- [DescribeLoadBalancers](#)
- [DescribeSubnets](#)
- [DescribeTargetGroups](#)

- [DescribeVpcs](#)
- [RebootInstances](#)
- [ReplaceIamInstanceProfileAssociation](#)
- [TerminateInstanceInAutoScalingGroup](#)
- [UpdateAutoScalingGroup](#)

## JavaScript

### 適用於 JavaScript (v3) 的 SDK

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行互動式案例。

```
#!/usr/bin/env node
// Copyright Amazon.com, Inc. or its affiliates. All Rights Reserved.
// SPDX-License-Identifier: Apache-2.0

import {
  Scenario,
  parseScenarioArgs,
} from "@aws-doc-sdk-examples/lib/scenario/index.js";

/**
 * The workflow steps are split into three stages:
 * - deploy
 * - demo
 * - destroy
 *
 * Each of these stages has a corresponding file prefixed with steps-*.
 */
import { deploySteps } from "./steps-deploy.js";
import { demoSteps } from "./steps-demo.js";
import { destroySteps } from "./steps-destroy.js";

/**
```

```
* The context is passed to every scenario. Scenario steps
* will modify the context.
*/
const context = {};

/**
 * Three Scenarios are created for the workflow. A Scenario is an orchestration
 class
 * that simplifies running a series of steps.
 */
export const scenarios = {
  // Deploys all resources necessary for the workflow.
  deploy: new Scenario("Resilient Workflow - Deploy", deploySteps, context),
  // Demonstrates how a fragile web service can be made more resilient.
  demo: new Scenario("Resilient Workflow - Demo", demoSteps, context),
  // Destroys the resources created for the workflow.
  destroy: new Scenario("Resilient Workflow - Destroy", destroySteps, context),
};

// Call function if run directly
import { fileURLToPath } from "node:url";

if (process.argv[1] === fileURLToPath(import.meta.url)) {
  parseScenarioArgs(scenarios, {
    name: "Resilient Workflow",
    synopsis:
      "node index.js --scenario <deploy | demo | destroy> [-h|--help] [-y|--yes]
      [-v|--verbose]",
    description: "Deploy and interact with scalable EC2 instances.",
  });
}
```

建立步驟以部署所有資源。

```
import { join } from "node:path";
import { readFileSync, writeFileSync } from "node:fs";
import axios from "axios";

import {
  BatchWriteItemCommand,
  CreateTableCommand,
  DynamoDBClient,
```

```
    waitUntilTableExists,
} from "@aws-sdk/client-dynamodb";
import {
    EC2Client,
    CreateKeyPairCommand,
    CreateLaunchTemplateCommand,
    DescribeAvailabilityZonesCommand,
    DescribeVpcsCommand,
    DescribeSubnetsCommand,
    DescribeSecurityGroupsCommand,
    AuthorizeSecurityGroupIngressCommand,
} from "@aws-sdk/client-ec2";
import {
    IAMClient,
    CreatePolicyCommand,
    CreateRoleCommand,
    CreateInstanceProfileCommand,
    AddRoleToInstanceProfileCommand,
    AttachRolePolicyCommand,
    waitUntilInstanceProfileExists,
} from "@aws-sdk/client-iam";
import { SSMClient, GetParameterCommand } from "@aws-sdk/client-ssm";
import {
    CreateAutoScalingGroupCommand,
    AutoScalingClient,
    AttachLoadBalancerTargetGroupsCommand,
} from "@aws-sdk/client-auto-scaling";
import {
    CreateListenerCommand,
    CreateLoadBalancerCommand,
    CreateTargetGroupCommand,
    ElasticLoadBalancingV2Client,
    waitUntilLoadBalancerAvailable,
} from "@aws-sdk/client-elastic-load-balancing-v2";

import {
    ScenarioOutput,
    ScenarioInput,
    ScenarioAction,
} from "@aws-doc-sdk-examples/lib/scenario/index.js";
import { saveState } from "@aws-doc-sdk-examples/lib/scenario/steps-common.js";
import { retry } from "@aws-doc-sdk-examples/lib/utils/util-timers.js";

import { MESSAGES, NAMES, RESOURCES_PATH, ROOT } from "./constants.js";
```

```
import { initParamsSteps } from "./steps-reset-params.js";

/**
 * @type {import('@aws-doc-sdk-examples/lib/scenario.js').Step[]}
 */
export const deploySteps = [
  new ScenarioOutput("introduction", MESSAGES.introduction, { header: true }),
  new ScenarioInput("confirmDeployment", MESSAGES.confirmDeployment, {
    type: "confirm",
  }),
  new ScenarioAction(
    "handleConfirmDeployment",
    (c) => c.confirmDeployment === false && process.exit(),
  ),
  new ScenarioOutput(
    "creatingTable",
    MESSAGES.creatingTable.replace("${TABLE_NAME}", NAMES.tableName),
  ),
  new ScenarioAction("createTable", async () => {
    const client = new DynamoDBClient({});
    await client.send(
      new CreateTableCommand({
        TableName: NAMES.tableName,
        ProvisionedThroughput: {
          ReadCapacityUnits: 5,
          WriteCapacityUnits: 5,
        },
        AttributeDefinitions: [
          {
            AttributeName: "MediaType",
            AttributeType: "S",
          },
          {
            AttributeName: "ItemId",
            AttributeType: "N",
          },
        ],
        KeySchema: [
          {
            AttributeName: "MediaType",
            KeyType: "HASH",
          },
          {
            AttributeName: "ItemId",
```

```

        KeyType: "RANGE",
      },
    ],
  )),
);
await waitUntilTableExists({ client }, { TableName: NAMES.tableName });
}),
new ScenarioOutput(
  "createdTable",
  MESSAGES.createdTable.replace("${TABLE_NAME}", NAMES.tableName),
),
new ScenarioOutput(
  "populatingTable",
  MESSAGES.populatingTable.replace("${TABLE_NAME}", NAMES.tableName),
),
new ScenarioAction("populateTable", () => {
  const client = new DynamoDBClient({});
  /**
   * @type {{ default: import("@aws-sdk/client-dynamodb").PutRequest['Item']
[] ]}
   */
  const recommendations = JSON.parse(
    readFileSync(join(RESOURCES_PATH, "recommendations.json")),
  );

  return client.send(
    new BatchWriteItemCommand({
      RequestItems: {
        [NAMES.tableName]: recommendations.map((item) => ({
          PutRequest: { Item: item },
        })),
      },
    }),
  );
}),
new ScenarioOutput(
  "populatedTable",
  MESSAGES.populatedTable.replace("${TABLE_NAME}", NAMES.tableName),
),
new ScenarioOutput(
  "creatingKeyPair",
  MESSAGES.creatingKeyPair.replace("${KEY_PAIR_NAME}", NAMES.keyPairName),
),
new ScenarioAction("createKeyPair", async () => {

```

```
const client = new EC2Client({});
const { KeyMaterial } = await client.send(
  new CreateKeyPairCommand({
    KeyName: NAMES.keyPairName,
  }),
);

writeFileSync(`${NAMES.keyPairName}.pem`, KeyMaterial, { mode: 0o600 });
}),
new ScenarioOutput(
  "createdKeyPair",
  MESSAGES.createdKeyPair.replace("${KEY_PAIR_NAME}", NAMES.keyPairName),
),
new ScenarioOutput(
  "creatingInstancePolicy",
  MESSAGES.creatingInstancePolicy.replace(
    "${INSTANCE_POLICY_NAME}",
    NAMES.instancePolicyName,
  ),
),
new ScenarioAction("createInstancePolicy", async (state) => {
  const client = new IAMClient({});
  const {
    Policy: { Arn },
  } = await client.send(
    new CreatePolicyCommand({
      PolicyName: NAMES.instancePolicyName,
      PolicyDocument: readFileSync(
        join(RESOURCES_PATH, "instance_policy.json"),
      ),
    }),
  ),
  state.instancePolicyArn = Arn;
}),
new ScenarioOutput("createdInstancePolicy", (state) =>
  MESSAGES.createdInstancePolicy
    .replace("${INSTANCE_POLICY_NAME}", NAMES.instancePolicyName)
    .replace("${INSTANCE_POLICY_ARN}", state.instancePolicyArn),
),
new ScenarioOutput(
  "creatingInstanceRole",
  MESSAGES.creatingInstanceRole.replace(
    "${INSTANCE_ROLE_NAME}",
    NAMES.instanceRoleName,
```

```
    ),
  ),
  new ScenarioAction("createInstanceRole", () => {
    const client = new IAMClient({});
    return client.send(
      new CreateRoleCommand({
        RoleName: NAMES.instanceRoleName,
        AssumeRolePolicyDocument: readFileSync(
          join(ROOT, "assume-role-policy.json"),
        ),
      }),
    ),
  ),
  new ScenarioOutput(
    "createdInstanceRole",
    MESSAGES.createdInstanceRole.replace(
      "${INSTANCE_ROLE_NAME}",
      NAMES.instanceRoleName,
    ),
  ),
  new ScenarioOutput(
    "attachingPolicyToRole",
    MESSAGES.attachingPolicyToRole
      .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName)
      .replace("${INSTANCE_POLICY_NAME}", NAMES.instancePolicyName),
  ),
  new ScenarioAction("attachPolicyToRole", async (state) => {
    const client = new IAMClient({});
    await client.send(
      new AttachRolePolicyCommand({
        RoleName: NAMES.instanceRoleName,
        PolicyArn: state.instancePolicyArn,
      }),
    ),
  ),
  new ScenarioOutput(
    "attachedPolicyToRole",
    MESSAGES.attachedPolicyToRole
      .replace("${INSTANCE_POLICY_NAME}", NAMES.instancePolicyName)
      .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName),
  ),
  new ScenarioOutput(
    "creatingInstanceProfile",
    MESSAGES.creatingInstanceProfile.replace(
```

```
    "${INSTANCE_PROFILE_NAME}",
    NAMES.instanceProfileName,
  ),
),
new ScenarioAction("createInstanceProfile", async (state) => {
  const client = new IAMClient({});
  const {
    InstanceProfile: { Arn },
  } = await client.send(
    new CreateInstanceProfileCommand({
      InstanceProfileName: NAMES.instanceProfileName,
    })),
  );
  state.instanceProfileArn = Arn;

  await waitUntilInstanceProfileExists(
    { client },
    { InstanceProfileName: NAMES.instanceProfileName },
  );
}),
new ScenarioOutput("createdInstanceProfile", (state) =>
  MESSAGES.createdInstanceProfile
    .replace("${INSTANCE_PROFILE_NAME}", NAMES.instanceProfileName)
    .replace("${INSTANCE_PROFILE_ARN}", state.instanceProfileArn),
),
new ScenarioOutput(
  "addingRoleToInstanceProfile",
  MESSAGES.addingRoleToInstanceProfile
    .replace("${INSTANCE_PROFILE_NAME}", NAMES.instanceProfileName)
    .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName),
),
new ScenarioAction("addRoleToInstanceProfile", () => {
  const client = new IAMClient({});
  return client.send(
    new AddRoleToInstanceProfileCommand({
      RoleName: NAMES.instanceRoleName,
      InstanceProfileName: NAMES.instanceProfileName,
    })),
  );
}),
new ScenarioOutput(
  "addedRoleToInstanceProfile",
  MESSAGES.addedRoleToInstanceProfile
    .replace("${INSTANCE_PROFILE_NAME}", NAMES.instanceProfileName)
```

```
        .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName),
    ),
    ...initParamsSteps,
    new ScenarioOutput("creatingLaunchTemplate", MESSAGES.creatingLaunchTemplate),
    new ScenarioAction("createLaunchTemplate", async () => {
        const ssmClient = new SSMClient({});
        const { Parameter } = await ssmClient.send(
            new GetParameterCommand({
                Name: "/aws/service/ami-amazon-linux-latest/amzn2-ami-hvm-x86_64-gp2",
            }),
        );
        const ec2Client = new EC2Client({});
        await ec2Client.send(
            new CreateLaunchTemplateCommand({
                LaunchTemplateName: NAMES.launchTemplateName,
                LaunchTemplateData: {
                    InstanceType: "t3.micro",
                    ImageId: Parameter.Value,
                    IamInstanceProfile: { Name: NAMES.instanceProfileName },
                    UserData: readFileSync(
                        join(RESOURCES_PATH, "server_startup_script.sh"),
                    ).toString("base64"),
                    KeyName: NAMES.keyPairName,
                },
            }),
        );
    },
    new ScenarioOutput(
        "createdLaunchTemplate",
        MESSAGES.createdLaunchTemplate.replace(
            "${LAUNCH_TEMPLATE_NAME}",
            NAMES.launchTemplateName,
        ),
    ),
    new ScenarioOutput(
        "creatingAutoScalingGroup",
        MESSAGES.creatingAutoScalingGroup.replace(
            "${AUTO_SCALING_GROUP_NAME}",
            NAMES.autoScalingGroupName,
        ),
    ),
    new ScenarioAction("createAutoScalingGroup", async (state) => {
        const ec2Client = new EC2Client({});
        const { AvailabilityZones } = await ec2Client.send(
```

```

    new DescribeAvailabilityZonesCommand({}),
  );
  state.availabilityZoneNames = AvailabilityZones.map((az) => az.ZoneName);
  const autoScalingClient = new AutoScalingClient({});
  await retry({ intervalInMs: 1000, maxRetries: 30 }, () =>
    autoScalingClient.send(
      new CreateAutoScalingGroupCommand({
        AvailabilityZones: state.availabilityZoneNames,
        AutoScalingGroupName: NAMES.autoScalingGroupName,
        LaunchTemplate: {
          LaunchTemplateName: NAMES.launchTemplateName,
          Version: "$Default",
        },
        MinSize: 3,
        MaxSize: 3,
      }),
    ),
  );
}),
new ScenarioOutput(
  "createdAutoScalingGroup",
  /**
   * @param {{ availabilityZoneNames: string[] }} state
   */
  (state) =>
    MESSAGES.createdAutoScalingGroup
      .replace("${AUTO_SCALING_GROUP_NAME}", NAMES.autoScalingGroupName)
      .replace(
        "${AVAILABILITY_ZONE_NAMES}",
        state.availabilityZoneNames.join(", "),
      ),
  ),
new ScenarioInput("confirmContinue", MESSAGES.confirmContinue, {
  type: "confirm",
}),
new ScenarioOutput("loadBalancer", MESSAGES.loadBalancer),
new ScenarioOutput("gettingVpc", MESSAGES.gettingVpc),
new ScenarioAction("getVpc", async (state) => {
  const client = new EC2Client({});
  const { Vpcs } = await client.send(
    new DescribeVpcsCommand({
      Filters: [{ Name: "is-default", Values: ["true"] }],
    }),
  ),
});

```

```
    state.defaultVpc = Vpcs[0].VpcId;
  }),
  new ScenarioOutput("gotVpc", (state) =>
    MESSAGES.gotVpc.replace("${VPC_ID}", state.defaultVpc),
  ),
  new ScenarioOutput("gettingSubnets", MESSAGES.gettingSubnets),
  new ScenarioAction("getSubnets", async (state) => {
    const client = new EC2Client({});
    const { Subnets } = await client.send(
      new DescribeSubnetsCommand({
        Filters: [
          { Name: "vpc-id", Values: [state.defaultVpc] },
          { Name: "availability-zone", Values: state.availabilityZoneNames },
          { Name: "default-for-az", Values: ["true"] },
        ],
      })
    );
    state.subnets = Subnets.map((subnet) => subnet.SubnetId);
  }),
  new ScenarioOutput(
    "gotSubnets",
    /**
     * @param {{ subnets: string[] }} state
     */
    (state) =>
      MESSAGES.gotSubnets.replace("${SUBNETS}", state.subnets.join(", ")),
  ),
  new ScenarioOutput(
    "creatingLoadBalancerTargetGroup",
    MESSAGES.creatingLoadBalancerTargetGroup.replace(
      "${TARGET_GROUP_NAME}",
      NAMES.loadBalancerTargetGroupName,
    ),
  ),
  new ScenarioAction("createLoadBalancerTargetGroup", async (state) => {
    const client = new ElasticLoadBalancingV2Client({});
    const { TargetGroups } = await client.send(
      new CreateTargetGroupCommand({
        Name: NAMES.loadBalancerTargetGroupName,
        Protocol: "HTTP",
        Port: 80,
        HealthCheckPath: "/healthcheck",
        HealthCheckIntervalSeconds: 10,
        HealthCheckTimeoutSeconds: 5,
      })
    );
  })
}
```

```
        HealthyThresholdCount: 2,
        UnhealthyThresholdCount: 2,
        VpcId: state.defaultVpc,
    )),
    );
    const targetGroup = TargetGroups[0];
    state.targetGroupArn = targetGroup.TargetGroupArn;
    state.targetGroupProtocol = targetGroup.Protocol;
    state.targetGroupPort = targetGroup.Port;
  )),
  new ScenarioOutput(
    "createdLoadBalancerTargetGroup",
    MESSAGES.createdLoadBalancerTargetGroup.replace(
      "${TARGET_GROUP_NAME}",
      NAMES.loadBalancerTargetGroupName,
    ),
  ),
  new ScenarioOutput(
    "creatingLoadBalancer",
    MESSAGES.creatingLoadBalancer.replace("${LB_NAME}", NAMES.loadBalancerName),
  ),
  new ScenarioAction("createLoadBalancer", async (state) => {
    const client = new ElasticLoadBalancingV2Client({});
    const { LoadBalancers } = await client.send(
      new CreateLoadBalancerCommand({
        Name: NAMES.loadBalancerName,
        Subnets: state.subnets,
      })),
    );
    state.loadBalancerDns = LoadBalancers[0].DNSName;
    state.loadBalancerArn = LoadBalancers[0].LoadBalancerArn;
    await waitUntilLoadBalancerAvailable(
      { client },
      { Names: [NAMES.loadBalancerName] },
    );
  )),
  new ScenarioOutput("createdLoadBalancer", (state) =>
    MESSAGES.createdLoadBalancer
      .replace("${LB_NAME}", NAMES.loadBalancerName)
      .replace("${DNS_NAME}", state.loadBalancerDns),
  ),
  new ScenarioOutput(
    "creatingListener",
    MESSAGES.creatingLoadBalancerListener
```

```
.replace("${LB_NAME}", NAMES.loadBalancerName)
.replace("${TARGET_GROUP_NAME}", NAMES.loadBalancerTargetGroupName),
),
new ScenarioAction("createListener", async (state) => {
  const client = new ElasticLoadBalancingV2Client({});
  const { Listeners } = await client.send(
    new CreateListenerCommand({
      LoadBalancerArn: state.loadBalancerArn,
      Protocol: state.targetGroupProtocol,
      Port: state.targetGroupPort,
      DefaultActions: [
        { Type: "forward", TargetGroupArn: state.targetGroupArn },
      ],
    }),
  );
  const listener = Listeners[0];
  state.loadBalancerListenerArn = listener.ListenerArn;
}),
new ScenarioOutput("createdListener", (state) =>
  MESSAGES.createdLoadBalancerListener.replace(
    "${LB_LISTENER_ARN}",
    state.loadBalancerListenerArn,
  ),
),
new ScenarioOutput(
  "attachingLoadBalancerTargetGroup",
  MESSAGES.attachingLoadBalancerTargetGroup
    .replace("${TARGET_GROUP_NAME}", NAMES.loadBalancerTargetGroupName)
    .replace("${AUTO_SCALING_GROUP_NAME}", NAMES.autoScalingGroupName),
),
new ScenarioAction("attachLoadBalancerTargetGroup", async (state) => {
  const client = new AutoScalingClient({});
  await client.send(
    new AttachLoadBalancerTargetGroupsCommand({
      AutoScalingGroupName: NAMES.autoScalingGroupName,
      TargetGroupARNs: [state.targetGroupArn],
    }),
  );
}),
new ScenarioOutput(
  "attachedLoadBalancerTargetGroup",
  MESSAGES.attachedLoadBalancerTargetGroup,
),
new ScenarioOutput("verifyingInboundPort", MESSAGES.verifyingInboundPort),
```

```

new ScenarioAction(
  "verifyInboundPort",
  /**
   *
   * @param {{ defaultSecurityGroup: import('@aws-sdk/client-
ec2').SecurityGroup}} state
   */
  async (state) => {
    const client = new EC2Client({});
    const { SecurityGroups } = await client.send(
      new DescribeSecurityGroupsCommand({
        Filters: [{ Name: "group-name", Values: ["default"] }],
      }),
    );
    if (!SecurityGroups) {
      state.verifyInboundPortError = new Error(MESSAGES.noSecurityGroups);
    }
    state.defaultSecurityGroup = SecurityGroups[0];

    /**
     * @type {string}
     */
    const ipResponse = (await axios.get("http://checkip.amazonaws.com")).data;
    state.myIp = ipResponse.trim();
    const myIpRules = state.defaultSecurityGroup.IpPermissions.filter(
      ({ IpRanges }) =>
        IpRanges.some(
          ({ CidrIp }) =>
            CidrIp.startsWith(state.myIp) || CidrIp === "0.0.0.0/0",
        ),
    )
      .filter(({ IpProtocol }) => IpProtocol === "tcp")
      .filter(({ FromPort }) => FromPort === 80);

    state.myIpRules = myIpRules;
  },
),
new ScenarioOutput(
  "verifiedInboundPort",
  /**
   * @param {{ myIpRules: any[] }} state
   */
  (state) => {
    if (state.myIpRules.length > 0) {

```

```

        return MESSAGES.foundIpRules.replace(
            "${IP_RULES}",
            JSON.stringify(state.myIpRules, null, 2),
        );
    }
    return MESSAGES.noIpRules;
},
),
new ScenarioInput(
    "shouldAddInboundRule",
    /**
     * @param {{ myIpRules: any[] }} state
     */
    (state) => {
        if (state.myIpRules.length > 0) {
            return false;
        }
        return MESSAGES.noIpRules;
    },
    { type: "confirm" },
),
new ScenarioAction(
    "addInboundRule",
    /**
     * @param {{ defaultSecurityGroup: import('@aws-sdk/client-ec2').SecurityGroup }} state
     */
    async (state) => {
        if (!state.shouldAddInboundRule) {
            return;
        }

        const client = new EC2Client({});
        await client.send(
            new AuthorizeSecurityGroupIngressCommand({
                GroupId: state.defaultSecurityGroup.GroupId,
                CidrIp: `${state.myIp}/32`,
                FromPort: 80,
                ToPort: 80,
                IpProtocol: "tcp",
            }),
        );
    },
),
),
),

```

```

new ScenarioOutput("addedInboundRule", (state) => {
  if (state.shouldAddInboundRule) {
    return MESSAGES.addedInboundRule.replace("${IP_ADDRESS}", state.myIp);
  }
  return false;
}),
new ScenarioOutput("verifyingEndpoint", (state) =>
  MESSAGES.verifyingEndpoint.replace("${DNS_NAME}", state.loadBalancerDns),
),
new ScenarioAction("verifyEndpoint", async (state) => {
  try {
    const response = await retry({ intervalInMs: 2000, maxRetries: 30 }, () =>
      axios.get(`http://${state.loadBalancerDns}`),
    );
    state.endpointResponse = JSON.stringify(response.data, null, 2);
  } catch (e) {
    state.verifyEndpointError = e;
  }
}),
new ScenarioOutput("verifiedEndpoint", (state) => {
  if (state.verifyEndpointError) {
    console.error(state.verifyEndpointError);
  } else {
    return MESSAGES.verifiedEndpoint.replace(
      "${ENDPOINT_RESPONSE}",
      state.endpointResponse,
    );
  }
}),
saveState,
];

```

建立步驟以執行示範。

```

import { readFileSync } from "node:fs";
import { join } from "node:path";

import axios from "axios";

import {
  DescribeTargetGroupsCommand,
  DescribeTargetHealthCommand,

```

```
ElasticLoadBalancingV2Client,  
} from "@aws-sdk/client-elastic-load-balancing-v2";  
import {  
  DescribeInstanceInformationCommand,  
  PutParameterCommand,  
  SSMClient,  
  SendCommandCommand,  
} from "@aws-sdk/client-ssm";  
import {  
  IAMClient,  
  CreatePolicyCommand,  
  CreateRoleCommand,  
  AttachRolePolicyCommand,  
  CreateInstanceProfileCommand,  
  AddRoleToInstanceProfileCommand,  
  waitUntilInstanceProfileExists,  
} from "@aws-sdk/client-iam";  
import {  
  AutoScalingClient,  
  DescribeAutoScalingGroupsCommand,  
  TerminateInstanceInAutoScalingGroupCommand,  
} from "@aws-sdk/client-auto-scaling";  
import {  
  DescribeIamInstanceProfileAssociationsCommand,  
  EC2Client,  
  RebootInstancesCommand,  
  ReplaceIamInstanceProfileAssociationCommand,  
} from "@aws-sdk/client-ec2";  
  
import {  
  ScenarioAction,  
  ScenarioInput,  
  ScenarioOutput,  
} from "@aws-doc-sdk-examples/lib/scenario/scenario.js";  
import { retry } from "@aws-doc-sdk-examples/lib/utils/util-timers.js";  
  
import { MESSAGES, NAMES, RESOURCES_PATH } from "./constants.js";  
import { findLoadBalancer } from "./shared.js";  
  
const getRecommendation = new ScenarioAction(  
  "getRecommendation",  
  async (state) => {  
    const loadBalancer = await findLoadBalancer(NAMES.loadBalancerName);  
    if (loadBalancer) {
```

```
state.loadBalancerDnsName = loadBalancer.DNSName;
try {
  state.recommendation = (
    await axios.get(`http://${state.loadBalancerDnsName}`)
  ).data;
} catch (e) {
  state.recommendation = e instanceof Error ? e.message : e;
}
} else {
  throw new Error(MESSAGES.demoFindLoadBalancerError);
}
},
);

const getRecommendationResult = new ScenarioOutput(
  "getRecommendationResult",
  (state) =>
    `Recommendation:\n${JSON.stringify(state.recommendation, null, 2)}`,
  { preformatted: true },
);

const getHealthCheck = new ScenarioAction("getHealthCheck", async (state) => {
  const client = new ElasticLoadBalancingV2Client({});
  const { TargetGroups } = await client.send(
    new DescribeTargetGroupsCommand({
      Names: [NAMES.loadBalancerTargetGroupName],
    }),
  );
});

const { TargetHealthDescriptions } = await client.send(
  new DescribeTargetHealthCommand({
    TargetGroupArn: TargetGroups[0].TargetGroupArn,
  }),
);
state.targetHealthDescriptions = TargetHealthDescriptions;
});

const getHealthCheckResult = new ScenarioOutput(
  "getHealthCheckResult",
  /**
   * @param {{ targetHealthDescriptions: import('@aws-sdk/client-elastic-load-
  balancing-v2').TargetHealthDescription[][]} state
   */
  (state) => {
```

```
const status = state.targetHealthDescriptions
  .map((th) => `${th.Target.Id}: ${th.TargetHealth.State}`)
  .join("\n");
return `Health check:\n${status}`;
},
{ preformatted: true },
);

const loadBalancerLoop = new ScenarioAction(
  "loadBalancerLoop",
  getRecommendation.action,
  {
    whileConfig: {
      whileFn: ({ loadBalancerCheck }) => loadBalancerCheck,
      input: new ScenarioInput(
        "loadBalancerCheck",
        MESSAGES.demoLoadBalancerCheck,
        {
          type: "confirm",
        },
      ),
      output: getRecommendationResult,
    },
  },
);

const healthCheckLoop = new ScenarioAction(
  "healthCheckLoop",
  getHealthCheck.action,
  {
    whileConfig: {
      whileFn: ({ healthCheck }) => healthCheck,
      input: new ScenarioInput("healthCheck", MESSAGES.demoHealthCheck, {
        type: "confirm",
      }),
      output: getHealthCheckResult,
    },
  },
);

const statusSteps = [
  getRecommendation,
  getRecommendationResult,
  getHealthCheck,
```

```
    getHealthCheckResult,
  ];

  /**
   * @type {import('@aws-doc-sdk-examples/lib/scenario.js').Step[]}
   */
  export const demoSteps = [
    new ScenarioOutput("header", MESSAGES.demoHeader, { header: true }),
    new ScenarioOutput("sanityCheck", MESSAGES.demoSanityCheck),
    ...statusSteps,
    new ScenarioInput(
      "brokenDependencyConfirmation",
      MESSAGES.demoBrokenDependencyConfirmation,
      { type: "confirm" },
    ),
    new ScenarioAction("brokenDependency", async (state) => {
      if (!state.brokenDependencyConfirmation) {
        process.exit();
      } else {
        const client = new SSMClient({});
        state.badTableName = `fake-table-${Date.now()}`;
        await client.send(
          new PutParameterCommand({
            Name: NAMES.ssmTableNameKey,
            Value: state.badTableName,
            Overwrite: true,
            Type: "String",
          }),
        );
      }
    }),
    new ScenarioOutput("testBrokenDependency", (state) =>
      MESSAGES.demoTestBrokenDependency.replace(
        "${TABLE_NAME}",
        state.badTableName,
      )),
    ...statusSteps,
    new ScenarioInput(
      "staticResponseConfirmation",
      MESSAGES.demoStaticResponseConfirmation,
      { type: "confirm" },
    ),
    new ScenarioAction("staticResponse", async (state) => {
```

```

    if (!state.staticResponseConfirmation) {
      process.exit();
    } else {
      const client = new SSMClient({});
      await client.send(
        new PutParameterCommand({
          Name: NAMES.ssmFailureResponseKey,
          Value: "static",
          Overwrite: true,
          Type: "String",
        }),
      );
    }
  }),
  new ScenarioOutput("testStaticResponse", MESSAGES.demoTestStaticResponse),
  ...statusSteps,
  new ScenarioInput(
    "badCredentialsConfirmation",
    MESSAGES.demoBadCredentialsConfirmation,
    { type: "confirm" },
  ),
  new ScenarioAction("badCredentialsExit", (state) => {
    if (!state.badCredentialsConfirmation) {
      process.exit();
    }
  }),
  new ScenarioAction("fixDynamoDBName", async () => {
    const client = new SSMClient({});
    await client.send(
      new PutParameterCommand({
        Name: NAMES.ssmTableNameKey,
        Value: NAMES.tableName,
        Overwrite: true,
        Type: "String",
      }),
    );
  }),
  new ScenarioAction(
    "badCredentials",
    /**
     * @param {{ targetInstance: import('@aws-sdk/client-auto-
scaling').Instance }} state
     */
    async (state) => {

```

```
await createSsmOnlyInstanceProfile();
const autoScalingClient = new AutoScalingClient({});
const { AutoScalingGroups } = await autoScalingClient.send(
  new DescribeAutoScalingGroupsCommand({
    AutoScalingGroupNames: [NAMES.autoScalingGroupName],
  }),
);
state.targetInstance = AutoScalingGroups[0].Instances[0];
const ec2Client = new EC2Client({});
const { IamInstanceProfileAssociations } = await ec2Client.send(
  new DescribeIamInstanceProfileAssociationsCommand({
    Filters: [
      { Name: "instance-id", Values: [state.targetInstance.InstanceId] },
    ],
  }),
);
state.instanceProfileAssociationId =
  IamInstanceProfileAssociations[0].AssociationId;
await retry({ intervalInMs: 1000, maxRetries: 30 }, () =>
  ec2Client.send(
    new ReplaceIamInstanceProfileAssociationCommand({
      AssociationId: state.instanceProfileAssociationId,
      IamInstanceProfile: { Name: NAMES.ssmOnlyInstanceProfileName },
    }),
  ),
);

await ec2Client.send(
  new RebootInstancesCommand({
    InstanceIds: [state.targetInstance.InstanceId],
  }),
);

const ssmClient = new SSMClient({});
await retry({ intervalInMs: 20000, maxRetries: 15 }, async () => {
  const { InstanceInformationList } = await ssmClient.send(
    new DescribeInstanceInformationCommand({}),
  );

  const instance = InstanceInformationList.find(
    (info) => info.InstanceId === state.targetInstance.InstanceId,
  );

  if (!instance) {
```

```
        throw new Error("Instance not found.");
    }
});

await ssmClient.send(
    new SendCommandCommand({
        InstanceIds: [state.targetInstance.InstanceId],
        DocumentName: "AWS-RunShellScript",
        Parameters: { commands: ["cd / && sudo python3 server.py 80"] },
    }),
);
},
),
new ScenarioOutput(
    "testBadCredentials",
    /**
     * @param {{ targetInstance: import('@aws-sdk/client-
    ssm').InstanceInformation}} state
     */
    (state) =>
        MESSAGES.demoTestBadCredentials.replace(
            "${INSTANCE_ID}",
            state.targetInstance.InstanceId,
        ),
),
loadBalancerLoop,
new ScenarioInput(
    "deepHealthCheckConfirmation",
    MESSAGES.demoDeepHealthCheckConfirmation,
    { type: "confirm" },
),
new ScenarioAction("deepHealthCheckExit", (state) => {
    if (!state.deepHealthCheckConfirmation) {
        process.exit();
    }
}),
new ScenarioAction("deepHealthCheck", async () => {
    const client = new SSMClient({});
    await client.send(
        new PutParameterCommand({
            Name: NAMES.ssmHealthCheckKey,
            Value: "deep",
            Overwrite: true,
            Type: "String",
```

```

    }),
  );
}),
new ScenarioOutput("testDeepHealthCheck", MESSAGES.demoTestDeepHealthCheck),
healthCheckLoop,
loadBalancerLoop,
new ScenarioInput(
  "killInstanceConfirmation",
  /**
   * @param {{ targetInstance: import('@aws-sdk/client-
  ssm').InstanceInformation }} state
   */
  (state) =>
    MESSAGES.demoKillInstanceConfirmation.replace(
      "${INSTANCE_ID}",
      state.targetInstance.InstanceId,
    ),
  { type: "confirm" },
),
new ScenarioAction("killInstanceExit", (state) => {
  if (!state.killInstanceConfirmation) {
    process.exit();
  }
}),
new ScenarioAction(
  "killInstance",
  /**
   * @param {{ targetInstance: import('@aws-sdk/client-
  ssm').InstanceInformation }} state
   */
  async (state) => {
    const client = new AutoScalingClient({});
    await client.send(
      new TerminateInstanceInAutoScalingGroupCommand({
        InstanceId: state.targetInstance.InstanceId,
        ShouldDecrementDesiredCapacity: false,
      }),
    );
  },
),
new ScenarioOutput("testKillInstance", MESSAGES.demoTestKillInstance),
healthCheckLoop,
loadBalancerLoop,
new ScenarioInput("failOpenConfirmation", MESSAGES.demoFailOpenConfirmation, {

```

```
    type: "confirm",
  }),
  new ScenarioAction("failOpenExit", (state) => {
    if (!state.failOpenConfirmation) {
      process.exit();
    }
  }),
  new ScenarioAction("failOpen", () => {
    const client = new SSMClient({});
    return client.send(
      new PutParameterCommand({
        Name: NAMES.ssmTableNameKey,
        Value: `fake-table-${Date.now()}`,
        Overwrite: true,
        Type: "String",
      }),
    );
  }),
  new ScenarioOutput("testFailOpen", MESSAGES.demoFailOpenTest),
  healthCheckLoop,
  loadBalancerLoop,
  new ScenarioInput(
    "resetTableConfirmation",
    MESSAGES.demoResetTableConfirmation,
    { type: "confirm" },
  ),
  new ScenarioAction("resetTableExit", (state) => {
    if (!state.resetTableConfirmation) {
      process.exit();
    }
  }),
  new ScenarioAction("resetTable", async () => {
    const client = new SSMClient({});
    await client.send(
      new PutParameterCommand({
        Name: NAMES.ssmTableNameKey,
        Value: NAMES.tableName,
        Overwrite: true,
        Type: "String",
      }),
    );
  }),
  new ScenarioOutput("testResetTable", MESSAGES.demoTestResetTable),
  healthCheckLoop,
```

```
    loadBalancerLoop,
  ];

  async function createSsmOnlyInstanceProfile() {
    const iamClient = new IAMClient({});
    const { Policy } = await iamClient.send(
      new CreatePolicyCommand({
        PolicyName: NAMES.ssmOnlyPolicyName,
        PolicyDocument: readFileSync(
          join(RESOURCES_PATH, "ssm_only_policy.json"),
        ),
      }),
    );
    await iamClient.send(
      new CreateRoleCommand({
        RoleName: NAMES.ssmOnlyRoleName,
        AssumeRolePolicyDocument: JSON.stringify({
          Version: "2012-10-17",
          Statement: [
            {
              Effect: "Allow",
              Principal: { Service: "ec2.amazonaws.com" },
              Action: "sts:AssumeRole",
            },
          ],
        }),
      }),
    );
    await iamClient.send(
      new AttachRolePolicyCommand({
        RoleName: NAMES.ssmOnlyRoleName,
        PolicyArn: Policy.Arn,
      }),
    );
    await iamClient.send(
      new AttachRolePolicyCommand({
        RoleName: NAMES.ssmOnlyRoleName,
        PolicyArn: "arn:aws:iam::aws:policy/AmazonSSMManagedInstanceCore",
      }),
    );
    const { InstanceProfile } = await iamClient.send(
      new CreateInstanceProfileCommand({
        InstanceProfileName: NAMES.ssmOnlyInstanceProfileName,
      }),
    );
  }
}
```

```
);
await waitUntilInstanceProfileExists(
  { client: iamClient },
  { InstanceProfileName: NAMES.ssmOnlyInstanceProfileName },
);
await iamClient.send(
  new AddRoleToInstanceProfileCommand({
    InstanceProfileName: NAMES.ssmOnlyInstanceProfileName,
    RoleName: NAMES.ssmOnlyRoleName,
  }),
);

return InstanceProfile;
}
```

建立步驟以銷毀所有資源。

```
import { unlinkSync } from "node:fs";

import { DynamoDBClient, DeleteTableCommand } from "@aws-sdk/client-dynamodb";
import {
  EC2Client,
  DeleteKeyPairCommand,
  DeleteLaunchTemplateCommand,
  RevokeSecurityGroupIngressCommand,
} from "@aws-sdk/client-ec2";
import {
  IAMClient,
  DeleteInstanceProfileCommand,
  RemoveRoleFromInstanceProfileCommand,
  DeletePolicyCommand,
  DeleteRoleCommand,
  DetachRolePolicyCommand,
  paginateListPolicies,
} from "@aws-sdk/client-iam";
import {
  AutoScalingClient,
  DeleteAutoScalingGroupCommand,
  TerminateInstanceInAutoScalingGroupCommand,
  UpdateAutoScalingGroupCommand,
  paginateDescribeAutoScalingGroups,
} from "@aws-sdk/client-auto-scaling";
```

```
import {
  DeleteLoadBalancerCommand,
  DeleteTargetGroupCommand,
  DescribeTargetGroupsCommand,
  ElasticLoadBalancingV2Client,
} from "@aws-sdk/client-elastic-load-balancing-v2";

import {
  ScenarioOutput,
  ScenarioInput,
  ScenarioAction,
} from "@aws-doc-sdk-examples/lib/scenario/index.js";
import { loadState } from "@aws-doc-sdk-examples/lib/scenario/steps-common.js";
import { retry } from "@aws-doc-sdk-examples/lib/utils/util-timers.js";

import { MESSAGES, NAMES } from "./constants.js";
import { findLoadBalancer } from "./shared.js";

/**
 * @type {import('@aws-doc-sdk-examples/lib/scenario.js').Step[]}
 */
export const destroySteps = [
  loadState,
  new ScenarioInput("destroy", MESSAGES.destroy, { type: "confirm" }),
  new ScenarioAction(
    "abort",
    (state) => state.destroy === false && process.exit(),
  ),
  new ScenarioAction("deleteTable", async (c) => {
    try {
      const client = new DynamoDBClient({});
      await client.send(new DeleteTableCommand({ TableName: NAMES.tableName }));
    } catch (e) {
      c.deleteTableError = e;
    }
  }),
  new ScenarioOutput("deleteTableResult", (state) => {
    if (state.deleteTableError) {
      console.error(state.deleteTableError);
      return MESSAGES.deleteTableError.replace(
        "${TABLE_NAME}",
        NAMES.tableName,
      );
    }
  })
];
```

```
    return MESSAGES.deletedTable.replace("${TABLE_NAME}", NAMES.tableName);
  })),
  new ScenarioAction("deleteKeyPair", async (state) => {
    try {
      const client = new EC2Client({});
      await client.send(
        new DeleteKeyPairCommand({ KeyName: NAMES.keyPairName }),
      );
      unlinkSync(`${NAMES.keyPairName}.pem`);
    } catch (e) {
      state.deleteKeyPairError = e;
    }
  })),
  new ScenarioOutput("deleteKeyPairResult", (state) => {
    if (state.deleteKeyPairError) {
      console.error(state.deleteKeyPairError);
      return MESSAGES.deleteKeyPairError.replace(
        "${KEY_PAIR_NAME}",
        NAMES.keyPairName,
      );
    }
    return MESSAGES.deletedKeyPair.replace(
      "${KEY_PAIR_NAME}",
      NAMES.keyPairName,
    );
  })),
  new ScenarioAction("detachPolicyFromRole", async (state) => {
    try {
      const client = new IAMClient({});
      const policy = await findPolicy(NAMES.instancePolicyName);

      if (!policy) {
        state.detachPolicyFromRoleError = new Error(
          `Policy ${NAMES.instancePolicyName} not found.`
        );
      } else {
        await client.send(
          new DetachRolePolicyCommand({
            RoleName: NAMES.instanceRoleName,
            PolicyArn: policy.Arn,
          }),
        );
      }
    } catch (e) {
```

```

    state.detachPolicyFromRoleError = e;
  }
}),
new ScenarioOutput("detachedPolicyFromRole", (state) => {
  if (state.detachPolicyFromRoleError) {
    console.error(state.detachPolicyFromRoleError);
    return MESSAGES.detachPolicyFromRoleError
      .replace("${INSTANCE_POLICY_NAME}", NAMES.instancePolicyName)
      .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName);
  }
  return MESSAGES.detachedPolicyFromRole
    .replace("${INSTANCE_POLICY_NAME}", NAMES.instancePolicyName)
    .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName);
}),
new ScenarioAction("deleteInstancePolicy", async (state) => {
  const client = new IAMClient({});
  const policy = await findPolicy(NAMES.instancePolicyName);

  if (!policy) {
    state.deletePolicyError = new Error(
      `Policy ${NAMES.instancePolicyName} not found.`
    );
  } else {
    return client.send(
      new DeletePolicyCommand({
        PolicyArn: policy.Arn,
      }),
    );
  }
}),
new ScenarioOutput("deletePolicyResult", (state) => {
  if (state.deletePolicyError) {
    console.error(state.deletePolicyError);
    return MESSAGES.deletePolicyError.replace(
      "${INSTANCE_POLICY_NAME}",
      NAMES.instancePolicyName,
    );
  }
  return MESSAGES.deletedPolicy.replace(
    "${INSTANCE_POLICY_NAME}",
    NAMES.instancePolicyName,
  );
}),
new ScenarioAction("removeRoleFromInstanceProfile", async (state) => {

```

```
    try {
      const client = new IAMClient({});
      await client.send(
        new RemoveRoleFromInstanceProfileCommand({
          RoleName: NAMES.instanceRoleName,
          InstanceProfileName: NAMES.instanceProfileName,
        }),
      );
    } catch (e) {
      state.removeRoleFromInstanceProfileError = e;
    }
  })),
  new ScenarioOutput("removeRoleFromInstanceProfileResult", (state) => {
    if (state.removeRoleFromInstanceProfile) {
      console.error(state.removeRoleFromInstanceProfileError);
      return MESSAGES.removeRoleFromInstanceProfileError
        .replace("${INSTANCE_PROFILE_NAME}", NAMES.instanceProfileName)
        .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName);
    }
    return MESSAGES.removedRoleFromInstanceProfile
      .replace("${INSTANCE_PROFILE_NAME}", NAMES.instanceProfileName)
      .replace("${INSTANCE_ROLE_NAME}", NAMES.instanceRoleName);
  })),
  new ScenarioAction("deleteInstanceRole", async (state) => {
    try {
      const client = new IAMClient({});
      await client.send(
        new DeleteRoleCommand({
          RoleName: NAMES.instanceRoleName,
        }),
      );
    } catch (e) {
      state.deleteInstanceRoleError = e;
    }
  })),
  new ScenarioOutput("deleteInstanceRoleResult", (state) => {
    if (state.deleteInstanceRoleError) {
      console.error(state.deleteInstanceRoleError);
      return MESSAGES.deleteInstanceRoleError.replace(
        "${INSTANCE_ROLE_NAME}",
        NAMES.instanceRoleName,
      );
    }
    return MESSAGES.deletedInstanceRole.replace(
```

```

    "${INSTANCE_ROLE_NAME}",
    NAMES.instanceRoleName,
  );
}),
new ScenarioAction("deleteInstanceProfile", async (state) => {
  try {
    const client = new IAMClient({});
    await client.send(
      new DeleteInstanceProfileCommand({
        InstanceProfileName: NAMES.instanceProfileName,
      }),
    );
  } catch (e) {
    state.deleteInstanceProfileError = e;
  }
}),
new ScenarioOutput("deleteInstanceProfileResult", (state) => {
  if (state.deleteInstanceProfileError) {
    console.error(state.deleteInstanceProfileError);
    return MESSAGES.deleteInstanceProfileError.replace(
      "${INSTANCE_PROFILE_NAME}",
      NAMES.instanceProfileName,
    );
  }
  return MESSAGES.deletedInstanceProfile.replace(
    "${INSTANCE_PROFILE_NAME}",
    NAMES.instanceProfileName,
  );
}),
new ScenarioAction("deleteAutoScalingGroup", async (state) => {
  try {
    await terminateGroupInstances(NAMES.autoScalingGroupName);
    await retry({ intervalInMs: 60000, maxRetries: 60 }, async () => {
      await deleteAutoScalingGroup(NAMES.autoScalingGroupName);
    });
  } catch (e) {
    state.deleteAutoScalingGroupError = e;
  }
}),
new ScenarioOutput("deleteAutoScalingGroupResult", (state) => {
  if (state.deleteAutoScalingGroupError) {
    console.error(state.deleteAutoScalingGroupError);
    return MESSAGES.deleteAutoScalingGroupError.replace(
      "${AUTO_SCALING_GROUP_NAME}",

```

```
        NAMES.autoScalingGroupName,
    );
}
return MESSAGES.deletedAutoScalingGroup.replace(
    "${AUTO_SCALING_GROUP_NAME}",
    NAMES.autoScalingGroupName,
);
}),
new ScenarioAction("deleteLaunchTemplate", async (state) => {
    const client = new EC2Client({});
    try {
        await client.send(
            new DeleteLaunchTemplateCommand({
                LaunchTemplateName: NAMES.launchTemplateName,
            }),
        );
    } catch (e) {
        state.deleteLaunchTemplateError = e;
    }
}),
new ScenarioOutput("deleteLaunchTemplateResult", (state) => {
    if (state.deleteLaunchTemplateError) {
        console.error(state.deleteLaunchTemplateError);
        return MESSAGES.deleteLaunchTemplateError.replace(
            "${LAUNCH_TEMPLATE_NAME}",
            NAMES.launchTemplateName,
        );
    }
    return MESSAGES.deletedLaunchTemplate.replace(
        "${LAUNCH_TEMPLATE_NAME}",
        NAMES.launchTemplateName,
    );
}),
new ScenarioAction("deleteLoadBalancer", async (state) => {
    try {
        const client = new ElasticLoadBalancingV2Client({});
        const loadBalancer = await findLoadBalancer(NAMES.loadBalancerName);
        await client.send(
            new DeleteLoadBalancerCommand({
                LoadBalancerArn: loadBalancer.LoadBalancerArn,
            }),
        );
        await retry({ intervalInMs: 1000, maxRetries: 60 }, async () => {
            const lb = await findLoadBalancer(NAMES.loadBalancerName);
```

```
        if (lb) {
            throw new Error("Load balancer still exists.");
        }
    });
} catch (e) {
    state.deleteLoadBalancerError = e;
}
}),
new ScenarioOutput("deleteLoadBalancerResult", (state) => {
    if (state.deleteLoadBalancerError) {
        console.error(state.deleteLoadBalancerError);
        return MESSAGES.deleteLoadBalancerError.replace(
            "${LB_NAME}",
            NAMES.loadBalancerName,
        );
    }
    return MESSAGES.deletedLoadBalancer.replace(
        "${LB_NAME}",
        NAMES.loadBalancerName,
    );
}),
new ScenarioAction("deleteLoadBalancerTargetGroup", async (state) => {
    const client = new ElasticLoadBalancingV2Client({});
    try {
        const { TargetGroups } = await client.send(
            new DescribeTargetGroupsCommand({
                Names: [NAMES.loadBalancerTargetGroupName],
            }),
        );
        await retry({ intervalInMs: 1000, maxRetries: 30 }, () =>
            client.send(
                new DeleteTargetGroupCommand({
                    TargetGroupArn: TargetGroups[0].TargetGroupArn,
                }),
            );
    } catch (e) {
        state.deleteLoadBalancerTargetGroupError = e;
    }
}),
new ScenarioOutput("deleteLoadBalancerTargetGroupResult", (state) => {
    if (state.deleteLoadBalancerTargetGroupError) {
        console.error(state.deleteLoadBalancerTargetGroupError);
    }
}),
```

```

    return MESSAGES.deleteLoadBalancerTargetGroupError.replace(
      "${TARGET_GROUP_NAME}",
      NAMES.loadBalancerTargetGroupName,
    );
  }
  return MESSAGES.deletedLoadBalancerTargetGroup.replace(
    "${TARGET_GROUP_NAME}",
    NAMES.loadBalancerTargetGroupName,
  );
}),
new ScenarioAction("detachSsmOnlyRoleFromProfile", async (state) => {
  try {
    const client = new IAMClient({});
    await client.send(
      new RemoveRoleFromInstanceProfileCommand({
        InstanceProfileName: NAMES.ssmOnlyInstanceProfileName,
        RoleName: NAMES.ssmOnlyRoleName,
      }),
    );
  } catch (e) {
    state.detachSsmOnlyRoleFromProfileError = e;
  }
}),
new ScenarioOutput("detachSsmOnlyRoleFromProfileResult", (state) => {
  if (state.detachSsmOnlyRoleFromProfileError) {
    console.error(state.detachSsmOnlyRoleFromProfileError);
    return MESSAGES.detachSsmOnlyRoleFromProfileError
      .replace("${ROLE_NAME}", NAMES.ssmOnlyRoleName)
      .replace("${PROFILE_NAME}", NAMES.ssmOnlyInstanceProfileName);
  }
  return MESSAGES.detachedSsmOnlyRoleFromProfile
    .replace("${ROLE_NAME}", NAMES.ssmOnlyRoleName)
    .replace("${PROFILE_NAME}", NAMES.ssmOnlyInstanceProfileName);
}),
new ScenarioAction("detachSsmOnlyCustomRolePolicy", async (state) => {
  try {
    const iamClient = new IAMClient({});
    const ssmOnlyPolicy = await findPolicy(NAMES.ssmOnlyPolicyName);
    await iamClient.send(
      new DetachRolePolicyCommand({
        RoleName: NAMES.ssmOnlyRoleName,
        PolicyArn: ssmOnlyPolicy.Arn,
      }),
    );
  }
});

```

```
    } catch (e) {
      state.detachSsmOnlyCustomRolePolicyError = e;
    }
  })),
  new ScenarioOutput("detachSsmOnlyCustomRolePolicyResult", (state) => {
    if (state.detachSsmOnlyCustomRolePolicyError) {
      console.error(state.detachSsmOnlyCustomRolePolicyError);
      return MESSAGES.detachSsmOnlyCustomRolePolicyError
        .replace("${ROLE_NAME}", NAMES.ssmOnlyRoleName)
        .replace("${POLICY_NAME}", NAMES.ssmOnlyPolicyName);
    }
    return MESSAGES.detachedSsmOnlyCustomRolePolicy
      .replace("${ROLE_NAME}", NAMES.ssmOnlyRoleName)
      .replace("${POLICY_NAME}", NAMES.ssmOnlyPolicyName);
  })),
  new ScenarioAction("detachSsmOnlyAWSRolePolicy", async (state) => {
    try {
      const iamClient = new IAMClient({});
      await iamClient.send(
        new DetachRolePolicyCommand({
          RoleName: NAMES.ssmOnlyRoleName,
          PolicyArn: "arn:aws:iam::aws:policy/AmazonSSMManagedInstanceCore",
        }),
      );
    } catch (e) {
      state.detachSsmOnlyAWSRolePolicyError = e;
    }
  })),
  new ScenarioOutput("detachSsmOnlyAWSRolePolicyResult", (state) => {
    if (state.detachSsmOnlyAWSRolePolicyError) {
      console.error(state.detachSsmOnlyAWSRolePolicyError);
      return MESSAGES.detachSsmOnlyAWSRolePolicyError
        .replace("${ROLE_NAME}", NAMES.ssmOnlyRoleName)
        .replace("${POLICY_NAME}", "AmazonSSMManagedInstanceCore");
    }
    return MESSAGES.detachedSsmOnlyAWSRolePolicy
      .replace("${ROLE_NAME}", NAMES.ssmOnlyRoleName)
      .replace("${POLICY_NAME}", "AmazonSSMManagedInstanceCore");
  })),
  new ScenarioAction("deleteSsmOnlyInstanceProfile", async (state) => {
    try {
      const iamClient = new IAMClient({});
      await iamClient.send(
        new DeleteInstanceProfileCommand({
```



```
    );
  }},
  new ScenarioAction("deleteSsmOnlyRole", async (state) => {
    try {
      const iamClient = new IAMClient({});
      await iamClient.send(
        new DeleteRoleCommand({
          RoleName: NAMES.ssmOnlyRoleName,
        }),
      );
    } catch (e) {
      state.deleteSsmOnlyRoleError = e;
    }
  }},
  new ScenarioOutput("deleteSsmOnlyRoleResult", (state) => {
    if (state.deleteSsmOnlyRoleError) {
      console.error(state.deleteSsmOnlyRoleError);
      return MESSAGES.deleteSsmOnlyRoleError.replace(
        "${ROLE_NAME}",
        NAMES.ssmOnlyRoleName,
      );
    }
    return MESSAGES.deletedSsmOnlyRole.replace(
      "${ROLE_NAME}",
      NAMES.ssmOnlyRoleName,
    );
  }},
  new ScenarioAction(
    "revokeSecurityGroupIngress",
    async (
      /** @type {{ myIp: string, defaultSecurityGroup: { GroupId: string } }} */
      state,
    ) => {
      const ec2Client = new EC2Client({});

      try {
        await ec2Client.send(
          new RevokeSecurityGroupIngressCommand({
            GroupId: state.defaultSecurityGroup.GroupId,
            CidrIp: `${state.myIp}/32`,
            FromPort: 80,
            ToPort: 80,
            IpProtocol: "tcp",
          }),
        );
      }
    }
  ),
```

```

    );
  } catch (e) {
    state.revokeSecurityGroupIngressError = e;
  }
},
),
new ScenarioOutput("revokeSecurityGroupIngressResult", (state) => {
  if (state.revokeSecurityGroupIngressError) {
    console.error(state.revokeSecurityGroupIngressError);
    return MESSAGES.revokeSecurityGroupIngressError.replace(
      "${IP}",
      state.myIp,
    );
  }
  return MESSAGES.revokedSecurityGroupIngress.replace("${IP}", state.myIp);
}),
];

/**
 * @param {string} policyName
 */
async function findPolicy(policyName) {
  const client = new IAMClient({});
  const paginatedPolicies = paginateListPolicies({ client }, {});
  for await (const page of paginatedPolicies) {
    const policy = page.Policies.find((p) => p.PolicyName === policyName);
    if (policy) {
      return policy;
    }
  }
}

/**
 * @param {string} groupName
 */
async function deleteAutoScalingGroup(groupName) {
  const client = new AutoScalingClient({});
  try {
    await client.send(
      new DeleteAutoScalingGroupCommand({
        AutoScalingGroupName: groupName,
      }),
    );
  } catch (err) {

```

```
    if (!(err instanceof Error)) {
      throw err;
    }
    console.log(err.name);
    throw err;
  }
}

/**
 * @param {string} groupName
 */
async function terminateGroupInstances(groupName) {
  const autoScalingClient = new AutoScalingClient({});
  const group = await findAutoScalingGroup(groupName);
  await autoScalingClient.send(
    new UpdateAutoScalingGroupCommand({
      AutoScalingGroupName: group.AutoScalingGroupName,
      MinSize: 0,
    }),
  );
  for (const i of group.Instances) {
    await retry({ intervalInMs: 1000, maxRetries: 30 }, () =>
      autoScalingClient.send(
        new TerminateInstanceInAutoScalingGroupCommand({
          InstanceId: i.InstanceId,
          ShouldDecrementDesiredCapacity: true,
        }),
      ),
    );
  }
}

async function findAutoScalingGroup(groupName) {
  const client = new AutoScalingClient({});
  const paginatedGroups = paginateDescribeAutoScalingGroups({ client }, {});
  for await (const page of paginatedGroups) {
    const group = page.AutoScalingGroups.find(
      (g) => g.AutoScalingGroupName === groupName,
    );
    if (group) {
      return group;
    }
  }
  throw new Error(`Auto scaling group ${groupName} not found.`);
}
```

```
}
```

- 如需 API 詳細資訊，請參閱《適用於 JavaScript 的 AWS SDK API 參考》中的下列主題。
  - [AttachLoadBalancerTargetGroups](#)
  - [CreateAutoScalingGroup](#)
  - [CreateInstanceProfile](#)
  - [CreateLaunchTemplate](#)
  - [CreateListener](#)
  - [CreateLoadBalancer](#)
  - [CreateTargetGroup](#)
  - [DeleteAutoScalingGroup](#)
  - [DeleteInstanceProfile](#)
  - [DeleteLaunchTemplate](#)
  - [DeleteLoadBalancer](#)
  - [DeleteTargetGroup](#)
  - [DescribeAutoScalingGroups](#)
  - [DescribeAvailabilityZones](#)
  - [DescribeIamInstanceProfileAssociations](#)
  - [DescribeInstances](#)
  - [DescribeLoadBalancers](#)
  - [DescribeSubnets](#)
  - [DescribeTargetGroups](#)
  - [DescribeTargetHealth](#)
  - [DescribeVpcs](#)
  - [RebootInstances](#)
  - [ReplaceIamInstanceProfileAssociation](#)
  - [TerminateInstanceInAutoScalingGroup](#)
  - [UpdateAutoScalingGroup](#)

## Python

### 適用於 Python 的 SDK (Boto3)

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在 [AWS 程式碼範例儲存庫](#) 中設定和執行。

在命令提示中執行互動式案例。

```
class Runner:
    """
    Manages the deployment, demonstration, and destruction of resources for the
    resilient service.
    """

    def __init__(
        self,
        resource_path: str,
        recommendation: RecommendationService,
        autoscaler: AutoScalingWrapper,
        loadbalancer: ElasticLoadBalancerWrapper,
        param_helper: ParameterHelper,
    ):
        """
        Initializes the Runner class with the necessary parameters.

        :param resource_path: The path to resource files used by this example,
        such as IAM policies and instance scripts.
        :param recommendation: An instance of the RecommendationService class.
        :param autoscaler: An instance of the AutoScaler class.
        :param loadbalancer: An instance of the LoadBalancer class.
        :param param_helper: An instance of the ParameterHelper class.
        """
        self.resource_path = resource_path
        self.recommendation = recommendation
        self.autoscaler = autoscaler
        self.loadbalancer = loadbalancer
        self.param_helper = param_helper
        self.protocol = "HTTP"
        self.port = 80
```

```
self.ssh_port = 22

prefix = "doc-example-resilience"
self.target_group_name = f"{prefix}-tg"
self.load_balancer_name = f"{prefix}-lb"

def deploy(self) -> None:
    """
    Deploys the resources required for the resilient service, including the
    DynamoDB table,
    EC2 instances, Auto Scaling group, and load balancer.
    """
    recommendations_path = f"{self.resource_path}/recommendations.json"
    startup_script = f"{self.resource_path}/server_startup_script.sh"
    instance_policy = f"{self.resource_path}/instance_policy.json"

    logging.info("Starting deployment of resources for the resilient
    service.")

    logging.info(
        "Creating and populating DynamoDB table '%s'.",
        self.recommendation.table_name,
    )
    self.recommendation.create()
    self.recommendation.populate(recommendations_path)

    logging.info(
        "Creating an EC2 launch template with the startup script '%s'.",
        startup_script,
    )
    self.autoscaler.create_template(startup_script, instance_policy)

    logging.info(
        "Creating an EC2 Auto Scaling group across multiple Availability
    Zones."
    )
    zones = self.autoscaler.create_autoscaling_group(3)

    logging.info("Creating variables that control the flow of the demo.")
    self.param_helper.reset()

    logging.info("Creating Elastic Load Balancing target group and load
    balancer.")
```

```
vpc = self.autoscaler.get_default_vpc()
subnets = self.autoscaler.get_subnets(vpc["VpcId"], zones)
target_group = self.loadbalancer.create_target_group(
    self.target_group_name, self.protocol, self.port, vpc["VpcId"]
)
self.loadbalancer.create_load_balancer(
    self.load_balancer_name, [subnet["SubnetId"] for subnet in subnets]
)
self.loadbalancer.create_listener(self.load_balancer_name, target_group)

self.autoscaler.attach_load_balancer_target_group(target_group)

logging.info("Verifying access to the load balancer endpoint.")
endpoint = self.loadbalancer.get_endpoint(self.load_balancer_name)
lb_success = self.loadbalancer.verify_load_balancer_endpoint(endpoint)
current_ip_address = requests.get("http://
checkip.amazonaws.com").text.strip()

if not lb_success:
    logging.warning(
        "Couldn't connect to the load balancer. Verifying that the port
is open..."
    )
    sec_group, port_is_open = self.autoscaler.verify_inbound_port(
        vpc, self.port, current_ip_address
    )
    sec_group, ssh_port_is_open = self.autoscaler.verify_inbound_port(
        vpc, self.ssh_port, current_ip_address
    )
    if not port_is_open:
        logging.warning(
            "The default security group for your VPC must allow access
from this computer."
        )
        if q.ask(
            f"Do you want to add a rule to security group
{sec_group['GroupId']} to allow\n"
            f"inbound traffic on port {self.port} from your computer's IP
address of {current_ip_address}? (y/n) ",
            q.is_yesno,
        ):
            self.autoscaler.open_inbound_port(
                sec_group["GroupId"], self.port, current_ip_address
            )
```

```
        if not ssh_port_is_open:
            if q.ask(
                f"Do you want to add a rule to security group
{sec_group['GroupId']} to allow\n"
                f"inbound SSH traffic on port {self.ssh_port} for debugging
from your computer's IP address of {current_ip_address}? (y/n) ",
                q.is_yesno,
            ):
                self.autoscaler.open_inbound_port(
                    sec_group["GroupId"], self.ssh_port, current_ip_address
                )
            lb_success =
self.loadbalancer.verify_load_balancer_endpoint(endpoint)

        if lb_success:
            logging.info(
                "Load balancer is ready. Access it at: http://%s",
current_ip_address
            )
        else:
            logging.error(
                "Couldn't get a successful response from the load balancer
endpoint. Please verify your VPC and security group settings."
            )

    def demo_choices(self) -> None:
        """
        Presents choices for interacting with the deployed service, such as
sending requests to
the load balancer or checking the health of the targets.
        """
        actions = [
            "Send a GET request to the load balancer endpoint.",
            "Check the health of load balancer targets.",
            "Go to the next part of the demo.",
        ]
        choice = 0
        while choice != 2:
            logging.info("Choose an action to interact with the service.")
            choice = q.choose("Which action would you like to take? ", actions)
            if choice == 0:
                logging.info("Sending a GET request to the load balancer
endpoint.")
```

```
        endpoint =
self.loadbalancer.get_endpoint(self.load_balancer_name)
        logging.info("GET http://%s", endpoint)
        response = requests.get(f"http://{endpoint}")
        logging.info("Response: %s", response.status_code)
        if response.headers.get("content-type") == "application/json":
            pp(response.json())
    elif choice == 1:
        logging.info("Checking the health of load balancer targets.")
        health =
self.loadbalancer.check_target_health(self.target_group_name)
        for target in health:
            state = target["TargetHealth"]["State"]
            logging.info(
                "Target %s on port %d is %s",
                target["Target"]["Id"],
                target["Target"]["Port"],
                state,
            )
            if state != "healthy":
                logging.warning(
                    "%s: %s",
                    target["TargetHealth"]["Reason"],
                    target["TargetHealth"]["Description"],
                )
            logging.info(
                "Note that it can take a minute or two for the health check
to update."
            )
        elif choice == 2:
            logging.info("Proceeding to the next part of the demo.")

def demo(self) -> None:
    """
    Runs the demonstration, showing how the service responds to different
failure scenarios
    and how a resilient architecture can keep the service running.
    """
    ssm_only_policy = f"{self.resource_path}/ssm_only_policy.json"

    logging.info("Resetting parameters to starting values for the demo.")
    self.param_helper.reset()

    logging.info(
```

```
        "Starting demonstration of the service's resilience under various
failure conditions."
    )
    self.demo_choices()

    logging.info(
        "Simulating failure by changing the Systems Manager parameter to a
non-existent table."
    )
    self.param_helper.put(self.param_helper.table, "this-is-not-a-table")
    logging.info("Sending GET requests will now return failure codes.")
    self.demo_choices()

    logging.info("Switching to static response mode to mitigate failure.")
    self.param_helper.put(self.param_helper.failure_response, "static")
    logging.info("Sending GET requests will now return static responses.")
    self.demo_choices()

    logging.info("Restoring normal operation of the recommendation service.")
    self.param_helper.put(self.param_helper.table,
self.recommendation.table_name)

    logging.info(
        "Introducing a failure by assigning bad credentials to one of the
instances."
    )
    self.autoscaler.create_instance_profile(
        ssm_only_policy,
        self.autoscaler.bad_creds_policy_name,
        self.autoscaler.bad_creds_role_name,
        self.autoscaler.bad_creds_profile_name,
        ["AmazonSSMManagedInstanceCore"],
    )
    instances = self.autoscaler.get_instances()
    bad_instance_id = instances[0]
    instance_profile = self.autoscaler.get_instance_profile(bad_instance_id)
    logging.info(
        "Replacing instance profile with bad credentials for instance %s.",
        bad_instance_id,
    )
    self.autoscaler.replace_instance_profile(
        bad_instance_id,
        self.autoscaler.bad_creds_profile_name,
        instance_profile["AssociationId"],
```

```
    )
    logging.info(
        "Sending GET requests may return either a valid recommendation or a
static response."
    )
    self.demo_choices()

    logging.info("Implementing deep health checks to detect unhealthy
instances.")
    self.param_helper.put(self.param_helper.health_check, "deep")
    logging.info("Checking the health of the load balancer targets.")
    self.demo_choices()

    logging.info(
        "Terminating the unhealthy instance to let the auto scaler replace
it."
    )
    self.autoscaler.terminate_instance(bad_instance_id)
    logging.info("The service remains resilient during instance
replacement.")
    self.demo_choices()

    logging.info("Simulating a complete failure of the recommendation
service.")
    self.param_helper.put(self.param_helper.table, "this-is-not-a-table")
    logging.info(
        "All instances will report as unhealthy, but the service will still
return static responses."
    )
    self.demo_choices()
    self.param_helper.reset()

def destroy(self, automation=False) -> None:
    """
    Destroys all resources created for the demo, including the load balancer,
Auto Scaling group,
    EC2 instances, and DynamoDB table.
    """
    logging.info(
        "This concludes the demo. Preparing to clean up all AWS resources
created during the demo."
    )
    if automation:
        cleanup = True
```

```
    else:
        cleanup = q.ask(
            "Do you want to clean up all demo resources? (y/n) ", q.is_yesno
        )

    if cleanup:
        logging.info("Deleting load balancer and related resources.")
        self.loadbalancer.delete_load_balancer(self.load_balancer_name)
        self.loadbalancer.delete_target_group(self.target_group_name)
        self.autoscaler.delete_autoscaling_group(self.autoscaler.group_name)
        self.autoscaler.delete_key_pair()
        self.autoscaler.delete_template()
        self.autoscaler.delete_instance_profile(
            self.autoscaler.bad_creds_profile_name,
            self.autoscaler.bad_creds_role_name,
        )
        logging.info("Deleting DynamoDB table and other resources.")
        self.recommendation.destroy()
    else:
        logging.warning(
            "Resources have not been deleted. Ensure you clean them up
            manually to avoid unexpected charges."
        )

def main() -> None:
    """
    Main function to parse arguments and run the appropriate actions for the
    demo.
    """
    parser = argparse.ArgumentParser()
    parser.add_argument(
        "--action",
        required=True,
        choices=["all", "deploy", "demo", "destroy"],
        help="The action to take for the demo. When 'all' is specified, resources
are\n"
        "deployed, the demo is run, and resources are destroyed.",
    )
    parser.add_argument(
        "--resource_path",
        default="../../../../scenarios/features/resilient_service/resources",
        help="The path to resource files used by this example, such as IAM
policies and\n"
```

```
        "instance scripts.",
    )
    args = parser.parse_args()

    logging.info("Starting the Resilient Service demo.")

    prefix = "doc-example-resilience"

    # Service Clients
    ddb_client = boto3.client("dynamodb")
    elb_client = boto3.client("elbv2")
    autoscaling_client = boto3.client("autoscaling")
    ec2_client = boto3.client("ec2")
    ssm_client = boto3.client("ssm")
    iam_client = boto3.client("iam")

    # Wrapper instantiations
    recommendation = RecommendationService(
        "doc-example-recommendation-service", ddb_client
    )
    autoscaling_wrapper = AutoScalingWrapper(
        prefix,
        "t3.micro",
        "/aws/service/ami-amazon-linux-latest/amzn2-ami-hvm-x86_64-gp2",
        autoscaling_client,
        ec2_client,
        ssm_client,
        iam_client,
    )
    elb_wrapper = ElasticLoadBalancerWrapper(elb_client)
    param_helper = ParameterHelper(recommendation.table_name, ssm_client)

    # Demo invocation
    runner = Runner(
        args.resource_path,
        recommendation,
        autoscaling_wrapper,
        elb_wrapper,
        param_helper,
    )
    actions = [args.action] if args.action != "all" else ["deploy", "demo",
"destroy"]
    for action in actions:
        if action == "deploy":
```

```
        runner.deploy()
    elif action == "demo":
        runner.demo()
    elif action == "destroy":
        runner.destroy()

logging.info("Demo completed successfully.")

if __name__ == "__main__":
    logging.basicConfig(level=logging.INFO, format="%(levelname)s: %(message)s")
    main()
```

建立包裝 Auto Scaling 和 Amazon EC2 動作的類別。

```
class AutoScalingWrapper:
    """
    Encapsulates Amazon EC2 Auto Scaling and EC2 management actions.
    """

    def __init__(
        self,
        resource_prefix: str,
        inst_type: str,
        ami_param: str,
        autoscaling_client: boto3.client,
        ec2_client: boto3.client,
        ssm_client: boto3.client,
        iam_client: boto3.client,
    ):
        """
        Initializes the AutoScaler class with the necessary parameters.

        :param resource_prefix: The prefix for naming AWS resources that are
        created by this class.
        :param inst_type: The type of EC2 instance to create, such as t3.micro.
        :param ami_param: The Systems Manager parameter used to look up the AMI
        that is created.
        :param autoscaling_client: A Boto3 EC2 Auto Scaling client.
        :param ec2_client: A Boto3 EC2 client.
        :param ssm_client: A Boto3 Systems Manager client.
        :param iam_client: A Boto3 IAM client.
```

```

"""
self.inst_type = inst_type
self.ami_param = ami_param
self.autoscaling_client = autoscaling_client
self.ec2_client = ec2_client
self.ssm_client = ssm_client
self.iam_client = iam_client
sts_client = boto3.client("sts")
self.account_id = sts_client.get_caller_identity()["Account"]

self.key_pair_name = f"{resource_prefix}-key-pair"
self.launch_template_name = f"{resource_prefix}-template-"
self.group_name = f"{resource_prefix}-group"

# Happy path
self.instance_policy_name = f"{resource_prefix}-pol"
self.instance_role_name = f"{resource_prefix}-role"
self.instance_profile_name = f"{resource_prefix}-prof"

# Failure mode
self.bad_creds_policy_name = f"{resource_prefix}-bc-pol"
self.bad_creds_role_name = f"{resource_prefix}-bc-role"
self.bad_creds_profile_name = f"{resource_prefix}-bc-prof"

def create_policy(self, policy_file: str, policy_name: str) -> str:
    """
    Creates a new IAM policy or retrieves the ARN of an existing policy.

    :param policy_file: The path to a JSON file that contains the policy
    definition.
    :param policy_name: The name to give the created policy.
    :return: The ARN of the created or existing policy.
    """
    with open(policy_file) as file:
        policy_doc = file.read()

    try:
        response = self.iam_client.create_policy(
            PolicyName=policy_name, PolicyDocument=policy_doc
        )
        policy_arn = response["Policy"]["Arn"]
        log.info(f"Policy '{policy_name}' created successfully. ARN:
{policy_arn}")

```

```

        return policy_arn

    except ClientError as err:
        if err.response["Error"]["Code"] == "EntityAlreadyExists":
            # If the policy already exists, get its ARN
            response = self.iam_client.get_policy(
                PolicyArn=f"arn:aws:iam::{self.account_id}:policy/
{policy_name}"
            )
            policy_arn = response["Policy"]["Arn"]
            log.info(f"Policy '{policy_name}' already exists. ARN:
{policy_arn}")
            return policy_arn
        log.error(f"Full error:\n\t{err}")

    def create_role(self, role_name: str, assume_role_doc: dict) -> str:
        """
        Creates a new IAM role or retrieves the ARN of an existing role.

        :param role_name: The name to give the created role.
        :param assume_role_doc: The assume role policy document that specifies
which
                                entities can assume the role.
        :return: The ARN of the created or existing role.
        """
        try:
            response = self.iam_client.create_role(
                RoleName=role_name,
                AssumeRolePolicyDocument=json.dumps(assume_role_doc)
            )
            role_arn = response["Role"]["Arn"]
            log.info(f"Role '{role_name}' created successfully. ARN: {role_arn}")
            return role_arn

        except ClientError as err:
            if err.response["Error"]["Code"] == "EntityAlreadyExists":
                # If the role already exists, get its ARN
                response = self.iam_client.get_role(RoleName=role_name)
                role_arn = response["Role"]["Arn"]
                log.info(f"Role '{role_name}' already exists. ARN: {role_arn}")
                return role_arn
            log.error(f"Full error:\n\t{err}")

    def attach_policy(

```

```

        self,
        role_name: str,
        policy_arn: str,
        aws_managed_policies: Tuple[str, ...] = (),
    ) -> None:
        """
        Attaches an IAM policy to a role and optionally attaches additional AWS-
managed policies.

        :param role_name: The name of the role to attach the policy to.
        :param policy_arn: The ARN of the policy to attach.
        :param aws_managed_policies: A tuple of AWS-managed policy names to
attach to the role.
        """
        try:
            self.iam_client.attach_role_policy(RoleName=role_name,
PolicyArn=policy_arn)
            for aws_policy in aws_managed_policies:
                self.iam_client.attach_role_policy(
                    RoleName=role_name,
                    PolicyArn=f"arn:aws:iam::aws:policy/{aws_policy}",
                )
            log.info(f"Attached policy {policy_arn} to role {role_name}.")
        except ClientError as err:
            log.error(f"Failed to attach policy {policy_arn} to role
{role_name}.")
            log.error(f"Full error:\n\t{err}")

    def create_instance_profile(
        self,
        policy_file: str,
        policy_name: str,
        role_name: str,
        profile_name: str,
        aws_managed_policies: Tuple[str, ...] = (),
    ) -> str:
        """
        Creates a policy, role, and profile that is associated with instances
created by
        this class. An instance's associated profile defines a role that is
assumed by the
        instance. The role has attached policies that specify the AWS permissions
granted to
        clients that run on the instance.

```

```

        :param policy_file: The name of a JSON file that contains the policy
definition to
                create and attach to the role.
        :param policy_name: The name to give the created policy.
        :param role_name: The name to give the created role.
        :param profile_name: The name to the created profile.
        :param aws_managed_policies: Additional AWS-managed policies that are
attached to
                the role, such as
AmazonSSMManagedInstanceCore to grant
                use of Systems Manager to send commands to
the instance.
        :return: The ARN of the profile that is created.
    """
    assume_role_doc = {
        "Version": "2012-10-17",
        "Statement": [
            {
                "Effect": "Allow",
                "Principal": {"Service": "ec2.amazonaws.com"},
                "Action": "sts:AssumeRole",
            }
        ],
    }
    policy_arn = self.create_policy(policy_file, policy_name)
    self.create_role(role_name, assume_role_doc)
    self.attach_policy(role_name, policy_arn, aws_managed_policies)

    try:
        profile_response = self.iam_client.create_instance_profile(
            InstanceProfileName=profile_name
        )
        waiter = self.iam_client.get_waiter("instance_profile_exists")
        waiter.wait(InstanceProfileName=profile_name)
        time.sleep(10) # wait a little longer
        profile_arn = profile_response["InstanceProfile"]["Arn"]
        self.iam_client.add_role_to_instance_profile(
            InstanceProfileName=profile_name, RoleName=role_name
        )
        log.info("Created profile %s and added role %s.", profile_name,
role_name)
    except ClientError as err:
        if err.response["Error"]["Code"] == "EntityAlreadyExists":

```

```
        prof_response = self.iam_client.get_instance_profile(
            InstanceProfileName=profile_name
        )
        profile_arn = prof_response["InstanceProfile"]["Arn"]
        log.info(
            "Instance profile %s already exists, nothing to do.",
profile_name
        )
        log.error(f"Full error:\n\t{err}")
        return profile_arn

def get_instance_profile(self, instance_id: str) -> Dict[str, Any]:
    """
    Gets data about the profile associated with an instance.

    :param instance_id: The ID of the instance to look up.
    :return: The profile data.
    """
    try:
        response =
self.ec2_client.describe_iam_instance_profile_associations(
            Filters=[{"Name": "instance-id", "Values": [instance_id]}]
        )
        if not response["IamInstanceProfileAssociations"]:
            log.info(f"No instance profile found for instance
{instance_id}.")
            profile_data = response["IamInstanceProfileAssociations"][0]
            log.info(f"Retrieved instance profile for instance {instance_id}.")
            return profile_data
        except ClientError as err:
            log.error(
                f"Failed to retrieve instance profile for instance
{instance_id}."
            )
            error_code = err.response["Error"]["Code"]
            if error_code == "InvalidInstanceID.NotFound":
                log.error(f"The instance ID '{instance_id}' does not exist.")
            log.error(f"Full error:\n\t{err}")

def replace_instance_profile(
    self,
    instance_id: str,
```

```

        new_instance_profile_name: str,
        profile_association_id: str,
    ) -> None:
        """
        Replaces the profile associated with a running instance. After the
        profile is
        replaced, the instance is rebooted to ensure that it uses the new
        profile. When
        the instance is ready, Systems Manager is used to restart the Python web
        server.

        :param instance_id: The ID of the instance to restart.
        :param new_instance_profile_name: The name of the new profile to
        associate with
            the specified instance.
        :param profile_association_id: The ID of the existing profile association
        for the
            instance.
        """
    try:
        self.ec2_client.replace_iam_instance_profile_association(
            IamInstanceProfile={"Name": new_instance_profile_name},
            AssociationId=profile_association_id,
        )
        log.info(
            "Replaced instance profile for association %s with profile %s.",
            profile_association_id,
            new_instance_profile_name,
        )
        time.sleep(5)

        self.ec2_client.reboot_instances(InstanceIds=[instance_id])
        log.info("Rebooting instance %s.", instance_id)
        waiter = self.ec2_client.get_waiter("instance_running")
        log.info("Waiting for instance %s to be running.", instance_id)
        waiter.wait(InstanceIds=[instance_id])
        log.info("Instance %s is now running.", instance_id)

        self.ssm_client.send_command(
            InstanceIds=[instance_id],
            DocumentName="AWS-RunShellScript",
            Parameters={"commands": ["cd / && sudo python3 server.py 80"]},
        )

```

```
        log.info(f"Restarted the Python web server on instance
'{instance_id}'.")
    except ClientError as err:
        log.error("Failed to replace instance profile.")
        error_code = err.response["Error"]["Code"]
        if error_code == "InvalidAssociationID.NotFound":
            log.error(
                f"Association ID '{profile_association_id}' does not exist."
                "Please check the association ID and try again."
            )
        if error_code == "InvalidInstanceId":
            log.error(
                f"The specified instance ID '{instance_id}' does not exist or
is not available for SSM. "
                f"Please verify the instance ID and try again."
            )
        log.error(f"Full error:\n\t{err}")

def delete_instance_profile(self, profile_name: str, role_name: str) -> None:
    """
    Detaches a role from an instance profile, detaches policies from the
role,
and deletes all the resources.

:param profile_name: The name of the profile to delete.
:param role_name: The name of the role to delete.
    """
    try:
        self.iam_client.remove_role_from_instance_profile(
            InstanceProfileName=profile_name, RoleName=role_name
        )

self.iam_client.delete_instance_profile(InstanceProfileName=profile_name)
        log.info("Deleted instance profile %s.", profile_name)
        attached_policies = self.iam_client.list_attached_role_policies(
            RoleName=role_name
        )
        for pol in attached_policies["AttachedPolicies"]:
            self.iam_client.detach_role_policy(
                RoleName=role_name, PolicyArn=pol["PolicyArn"]
            )
            if not pol["PolicyArn"].startswith("arn:aws:iam::aws"):
                self.iam_client.delete_policy(PolicyArn=pol["PolicyArn"])
```

```

        log.info("Detached and deleted policy %s.", pol["PolicyName"])
        self.iam_client.delete_role(RoleName=role_name)
        log.info("Deleted role %s.", role_name)
    except ClientError as err:
        log.error(
            f"Couldn't delete instance profile {profile_name} or detach "
            f"policies and delete role {role_name}: {err}"
        )
        if err.response["Error"]["Code"] == "NoSuchEntity":
            log.info(
                "Instance profile %s doesn't exist, nothing to do.",
profile_name
            )

def create_key_pair(self, key_pair_name: str) -> None:
    """
    Creates a new key pair.

    :param key_pair_name: The name of the key pair to create.
    """
    try:
        response = self.ec2_client.create_key_pair(KeyName=key_pair_name)
        with open(f"{key_pair_name}.pem", "w") as file:
            file.write(response["KeyMaterial"])
            chmod(f"{key_pair_name}.pem", 0o600)
        log.info("Created key pair %s.", key_pair_name)
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(f"Failed to create key pair {key_pair_name}.")
        if error_code == "InvalidKeyPair.Duplicate":
            log.error(f"A key pair with the name '{key_pair_name}' already
exists.")
        log.error(f"Full error:\n\t{err}")

def delete_key_pair(self) -> None:
    """
    Deletes a key pair.
    """
    try:
        self.ec2_client.delete_key_pair(KeyName=self.key_pair_name)
        remove(f"{self.key_pair_name}.pem")
        log.info("Deleted key pair %s.", self.key_pair_name)

```

```

    except ClientError as err:
        log.error(f"Couldn't delete key pair '{self.key_pair_name}'.")
        log.error(f"Full error:\n\t{err}")
    except FileNotFoundError as err:
        log.info("Key pair %s doesn't exist, nothing to do.",
self.key_pair_name)
        log.error(f"Full error:\n\t{err}")

def create_template(
    self, server_startup_script_file: str, instance_policy_file: str
) -> Dict[str, Any]:
    """
    Creates an Amazon EC2 launch template to use with Amazon EC2 Auto
Scaling. The
    launch template specifies a Bash script in its user data field that runs
after
    the instance is started. This script installs Python packages and starts
a
    Python web server on the instance.

    :param server_startup_script_file: The path to a Bash script file that is
run
                                     when an instance starts.
    :param instance_policy_file: The path to a file that defines a
permissions policy
                                to create and attach to the instance
profile.
    :return: Information about the newly created template.
    """
    template = {}
    try:
        # Create key pair and instance profile
        self.create_key_pair(self.key_pair_name)
        self.create_instance_profile(
            instance_policy_file,
            self.instance_policy_name,
            self.instance_role_name,
            self.instance_profile_name,
        )

        # Read the startup script
        with open(server_startup_script_file) as file:
            start_server_script = file.read()

```

```
# Get the latest AMI ID
ami_latest = self.ssm_client.get_parameter(Name=self.ami_param)
ami_id = ami_latest["Parameter"]["Value"]

# Create the launch template
lt_response = self.ec2_client.create_launch_template(
    LaunchTemplateName=self.launch_template_name,
    LaunchTemplateData={
        "InstanceType": self.inst_type,
        "ImageId": ami_id,
        "IamInstanceProfile": {"Name": self.instance_profile_name},
        "UserData": base64.b64encode(
            start_server_script.encode(encoding="utf-8")
        ).decode(encoding="utf-8"),
        "KeyName": self.key_pair_name,
    },
)
template = lt_response["LaunchTemplate"]
log.info(
    f"Created launch template {self.launch_template_name} for AMI
{ami_id} on {self.inst_type}."
)
except ClientError as err:
    log.error(f"Failed to create launch template
{self.launch_template_name}.")
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidLaunchTemplateName.AlreadyExistsException":
        log.info(
            f"Launch template {self.launch_template_name} already exists,
nothing to do."
        )
    log.error(f"Full error:\n\t{err}")
return template

def delete_template(self):
    """
    Deletes a launch template.
    """
    try:
        self.ec2_client.delete_launch_template(
            LaunchTemplateName=self.launch_template_name
        )
```

```
        self.delete_instance_profile(
            self.instance_profile_name, self.instance_role_name
        )
        log.info("Launch template %s deleted.", self.launch_template_name)
    except ClientError as err:
        if (
            err.response["Error"]["Code"]
            == "InvalidLaunchTemplateName.NotFoundException"
        ):
            log.info(
                "Launch template %s does not exist, nothing to do.",
                self.launch_template_name,
            )
            log.error(f"Full error:\n\t{err}")

def get_availability_zones(self) -> List[str]:
    """
    Gets a list of Availability Zones in the AWS Region of the Amazon EC2
    client.

    :return: The list of Availability Zones for the client Region.
    """
    try:
        response = self.ec2_client.describe_availability_zones()
        zones = [zone["ZoneName"] for zone in response["AvailabilityZones"]]
        log.info(f"Retrieved {len(zones)} availability zones: {zones}.")
    except ClientError as err:
        log.error("Failed to retrieve availability zones.")
        log.error(f"Full error:\n\t{err}")
    else:
        return zones

def create_autoscaling_group(self, group_size: int) -> List[str]:
    """
    Creates an EC2 Auto Scaling group with the specified size.

    :param group_size: The number of instances to set for the minimum and
    maximum in
                        the group.
    :return: The list of Availability Zones specified for the group.
    """
    try:
```

```
zones = self.get_availability_zones()
self.autoscaling_client.create_auto_scaling_group(
    AutoScalingGroupName=self.group_name,
    AvailabilityZones=zones,
    LaunchTemplate={
        "LaunchTemplateName": self.launch_template_name,
        "Version": "$Default",
    },
    MinSize=group_size,
    MaxSize=group_size,
)
log.info(
    f"Created EC2 Auto Scaling group {self.group_name} with
availability zones {zones}."
)
except ClientError as err:
    error_code = err.response["Error"]["Code"]
    if error_code == "AlreadyExists":
        log.info(
            f"EC2 Auto Scaling group {self.group_name} already exists,
nothing to do."
        )
    else:
        log.error(f"Failed to create EC2 Auto Scaling group
{self.group_name}.")
        log.error(f"Full error:\n\t{err}")
else:
    return zones

def get_instances(self) -> List[str]:
    """
    Gets data about the instances in the EC2 Auto Scaling group.

    :return: A list of instance IDs in the Auto Scaling group.
    """
    try:
        as_response = self.autoscaling_client.describe_auto_scaling_groups(
            AutoScalingGroupNames=[self.group_name]
        )
        instance_ids = [
            i["InstanceId"]
            for i in as_response["AutoScalingGroups"][0]["Instances"]
        ]
```

```
        log.info(
            f"Retrieved {len(instance_ids)} instances for Auto Scaling group
{self.group_name}."
        )
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(
            f"Failed to retrieve instances for Auto Scaling group
{self.group_name}."
        )
        if error_code == "ResourceNotFound":
            log.error(f"The Auto Scaling group '{self.group_name}' does not
exist.")
        log.error(f"Full error:\n\t{err}")
    else:
        return instance_ids

def terminate_instance(self, instance_id: str, decrementssetting=False) ->
None:
    """
    Terminates an instance in an EC2 Auto Scaling group. After an instance is
    terminated, it can no longer be accessed.

    :param instance_id: The ID of the instance to terminate.
    :param decrementssetting: If True, do not replace terminated instances.
    """
    try:
        self.autoscaling_client.terminate_instance_in_auto_scaling_group(
            InstanceId=instance_id,
            ShouldDecrementDesiredCapacity=decrementssetting,
        )
        log.info("Terminated instance %s.", instance_id)

        # Adding a waiter to ensure the instance is terminated
        waiter = self.ec2_client.get_waiter("instance_terminated")
        log.info("Waiting for instance %s to be terminated...", instance_id)
        waiter.wait(InstanceIds=[instance_id])
        log.info(
            f"Instance '{instance_id}' has been terminated and will be
replaced."
        )
    except ClientError as err:
```

```

        error_code = err.response["Error"]["Code"]
        log.error(f"Failed to terminate instance '{instance_id}'.")
        if error_code == "ScalingActivityInProgressFault":
            log.error(
                "Scaling activity is currently in progress. "
                "Wait for the scaling activity to complete before attempting
to terminate the instance again."
            )
        elif error_code == "ResourceContentionFault":
            log.error(
                "The request failed due to a resource contention issue. "
                "Ensure that no conflicting operations are being performed on
the resource."
            )
        log.error(f"Full error:\n\t{err}")

def attach_load_balancer_target_group(
    self, lb_target_group: Dict[str, Any]
) -> None:
    """
    Attaches an Elastic Load Balancing (ELB) target group to this EC2 Auto
Scaling group.
    The target group specifies how the load balancer forwards requests to the
instances
    in the group.

    :param lb_target_group: Data about the ELB target group to attach.
    """
    try:
        self.autoscaling_client.attach_load_balancer_target_groups(
            AutoScalingGroupName=self.group_name,
            TargetGroupARNs=[lb_target_group["TargetGroupArn"]],
        )
        log.info(
            "Attached load balancer target group %s to auto scaling group
%s.",
            lb_target_group["TargetGroupName"],
            self.group_name,
        )
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(
            f"Failed to attach load balancer target group
'{lb_target_group['TargetGroupName']}'."

```

```

    )
    if error_code == "ResourceContentionFault":
        log.error(
            "The request failed due to a resource contention issue. "
            "Ensure that no conflicting operations are being performed on
the resource."
        )
    elif error_code == "ServiceLinkedRoleFailure":
        log.error(
            "The operation failed because the service-linked role is not
ready or does not exist. "
            "Check that the service-linked role exists and is correctly
configured."
        )
    log.error(f"Full error:\n\t{err}")

def delete_autoscaling_group(self, group_name: str) -> None:
    """
    Terminates all instances in the group, then deletes the EC2 Auto Scaling
group.

:param group_name: The name of the group to delete.
    """
    try:
        response = self.autoscaling_client.describe_auto_scaling_groups(
            AutoScalingGroupNames=[group_name]
        )
        groups = response.get("AutoScalingGroups", [])
        if len(groups) > 0:
            self.autoscaling_client.update_auto_scaling_group(
                AutoScalingGroupName=group_name, MinSize=0
            )
            instance_ids = [inst["InstanceId"] for inst in groups[0]
["Instances"]]
            for inst_id in instance_ids:
                self.terminate_instance(inst_id)

            # Wait for all instances to be terminated
            if instance_ids:
                waiter = self.ec2_client.get_waiter("instance_terminated")
                log.info("Waiting for all instances to be terminated...")
                waiter.wait(InstanceIds=instance_ids)
                log.info("All instances have been terminated.")

```

```
        else:
            log.info(f"No groups found named '{group_name}'! Nothing to do.")
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(f"Failed to delete Auto Scaling group '{group_name}'.")
        if error_code == "ScalingActivityInProgressFault":
            log.error(
                "Scaling activity is currently in progress. "
                "Wait for the scaling activity to complete before attempting
to delete the group again."
            )
        elif error_code == "ResourceContentionFault":
            log.error(
                "The request failed due to a resource contention issue. "
                "Ensure that no conflicting operations are being performed on
the group."
            )
        log.error(f"Full error:\n\t{err}")

def get_default_vpc(self) -> Dict[str, Any]:
    """
    Gets the default VPC for the account.

    :return: Data about the default VPC.
    """
    try:
        response = self.ec2_client.describe_vpcs(
            Filters=[{"Name": "is-default", "Values": ["true"]}])
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error("Failed to retrieve the default VPC.")
        if error_code == "UnauthorizedOperation":
            log.error(
                "You do not have the necessary permissions to describe VPCs.
"
                "Ensure that your AWS IAM user or role has the correct
permissions."
            )
        elif error_code == "InvalidParameterValue":
            log.error(
                "One or more parameters are invalid. Check the request
parameters."
```

```

        )

        log.error(f"Full error:\n\t{err}")
    else:
        if "Vpcs" in response and response["Vpcs"]:
            log.info(f"Retrieved default VPC: {response['Vpcs'][0]
['VpcId']}")
            return response["Vpcs"][0]
        else:
            pass

def verify_inbound_port(
    self, vpc: Dict[str, Any], port: int, ip_address: str
) -> Tuple[Dict[str, Any], bool]:
    """
    Verify the default security group of the specified VPC allows ingress
    from this
    computer. This can be done by allowing ingress from this computer's IP
    address. In some situations, such as connecting from a corporate network,
    you
    must instead specify a prefix list ID. You can also temporarily open the
    port to
    any IP address while running this example. If you do, be sure to remove
    public
    access when you're done.

    :param vpc: The VPC used by this example.
    :param port: The port to verify.
    :param ip_address: This computer's IP address.
    :return: The default security group of the specified VPC, and a value
    that indicates
           whether the specified port is open.
    """
    try:
        response = self.ec2_client.describe_security_groups(
            Filters=[
                {"Name": "group-name", "Values": ["default"]},
                {"Name": "vpc-id", "Values": [vpc["VpcId"]]},
            ]
        )
        sec_group = response["SecurityGroups"][0]
        port_is_open = False
        log.info(f"Found default security group {sec_group['GroupId']}")

```

```

        for ip_perm in sec_group["IpPermissions"]:
            if ip_perm.get("FromPort", 0) == port:
                log.info(f"Found inbound rule: {ip_perm}")
                for ip_range in ip_perm["IpRanges"]:
                    cidr = ip_range.get("CidrIp", "")
                    if cidr.startswith(ip_address) or cidr == "0.0.0.0/0":
                        port_is_open = True
                if ip_perm["PrefixListIds"]:
                    port_is_open = True
                if not port_is_open:
                    log.info(
                        f"The inbound rule does not appear to be open to
either this computer's IP "
                        f"address of {ip_address}, to all IP addresses
(0.0.0.0/0), or to a prefix list ID."
                    )
                else:
                    break
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(
            f"Failed to verify inbound rule for port {port} for VPC
{vpc['VpcId']}."
        )
        if error_code == "InvalidVpcID.NotFound":
            log.error(
                f"The specified VPC ID '{vpc['VpcId']}' does not exist.
Please check the VPC ID."
            )
            log.error(f"Full error:\n\t{err}")
    else:
        return sec_group, port_is_open

def open_inbound_port(self, sec_group_id: str, port: int, ip_address: str) ->
None:
    """
    Add an ingress rule to the specified security group that allows access on
the
specified port from the specified IP address.

:param sec_group_id: The ID of the security group to modify.
:param port: The port to open.

```

```
:param ip_address: The IP address that is granted access.
"""
try:
    self.ec2_client.authorize_security_group_ingress(
        GroupId=sec_group_id,
        CidrIp=f"{ip_address}/32",
        FromPort=port,
        ToPort=port,
        IpProtocol="tcp",
    )
    log.info(
        "Authorized ingress to %s on port %s from %s.",
        sec_group_id,
        port,
        ip_address,
    )
except ClientError as err:
    error_code = err.response["Error"]["Code"]
    log.error(
        f"Failed to authorize ingress to security group '{sec_group_id}'
on port {port} from {ip_address}."
    )
    if error_code == "InvalidGroupId.Malformed":
        log.error(
            "The security group ID is malformed. "
            "Please verify that the security group ID is correct."
        )
    elif error_code == "InvalidPermission.Duplicate":
        log.error(
            "The specified rule already exists in the security group. "
            "Check the existing rules for this security group."
        )
    log.error(f"Full error:\n\t{err}")

def get_subnets(self, vpc_id: str, zones: List[str] = None) -> List[Dict[str,
Any]]:
    """
    Gets the default subnets in a VPC for a specified list of Availability
    Zones.

    :param vpc_id: The ID of the VPC to look up.
    :param zones: The list of Availability Zones to look up.
    :return: The list of subnets found.
```

```

"""
# Ensure that 'zones' is a list, even if None is passed
if zones is None:
    zones = []
try:
    paginator = self.ec2_client.get_paginator("describe_subnets")
    page_iterator = paginator.paginate(
        Filters=[
            {"Name": "vpc-id", "Values": [vpc_id]},
            {"Name": "availability-zone", "Values": zones},
            {"Name": "default-for-az", "Values": ["true"]},
        ]
    )

    subnets = []
    for page in page_iterator:
        subnets.extend(page["Subnets"])

    log.info("Found %s subnets for the specified zones.", len(subnets))
    return subnets
except ClientError as err:
    log.error(
        f"Failed to retrieve subnets for VPC '{vpc_id}' in zones
{zones}."
    )
    error_code = err.response["Error"]["Code"]
    if error_code == "InvalidVpcID.NotFound":
        log.error(
            "The specified VPC ID does not exist. "
            "Please check the VPC ID and try again."
        )
    # Add more error-specific handling as needed
    log.error(f"Full error:\n\t{err}")

```

建立包裝 Elastic Load Balancing 動作的類別。

```

class ElasticLoadBalancerWrapper:
    """Encapsulates Elastic Load Balancing (ELB) actions."""

```

```
def __init__(self, elb_client: boto3.client):
    """
    Initializes the LoadBalancer class with the necessary parameters.
    """
    self.elb_client = elb_client

def create_target_group(
    self, target_group_name: str, protocol: str, port: int, vpc_id: str
) -> Dict[str, Any]:
    """
    Creates an Elastic Load Balancing target group. The target group
    specifies how
    the load balancer forwards requests to instances in the group and how
    instance
    health is checked.

    To speed up this demo, the health check is configured with shortened
    times and
    lower thresholds. In production, you might want to decrease the
    sensitivity of
    your health checks to avoid unwanted failures.

    :param target_group_name: The name of the target group to create.
    :param protocol: The protocol to use to forward requests, such as 'HTTP'.
    :param port: The port to use to forward requests, such as 80.
    :param vpc_id: The ID of the VPC in which the load balancer exists.
    :return: Data about the newly created target group.
    """
    try:
        response = self.elb_client.create_target_group(
            Name=target_group_name,
            Protocol=protocol,
            Port=port,
            HealthCheckPath="/healthcheck",
            HealthCheckIntervalSeconds=10,
            HealthCheckTimeoutSeconds=5,
            HealthyThresholdCount=2,
            UnhealthyThresholdCount=2,
            VpcId=vpc_id,
        )
        target_group = response["TargetGroups"][0]
        log.info(f"Created load balancing target group
        '{target_group_name}'.")
```

```
        return target_group
    except ClientError as err:
        log.error(
            f"Couldn't create load balancing target group
            '{target_group_name}'."
        )
        error_code = err.response["Error"]["Code"]

        if error_code == "DuplicateTargetGroupName":
            log.error(
                f"Target group name {target_group_name} already exists. "
                "Check if the target group already exists."
                "Consider using a different name or deleting the existing
            target group if appropriate."
            )
        elif error_code == "TooManyTargetGroups":
            log.error(
                "Too many target groups exist in the account. "
                "Consider deleting unused target groups to create space for
            new ones."
            )
        log.error(f"Full error:\n\t{err}")

    def delete_target_group(self, target_group_name) -> None:
        """
        Deletes the target group.
        """
        try:
            # Describe the target group to get its ARN
            response =
self.elb_client.describe_target_groups(Names=[target_group_name])
            tg_arn = response["TargetGroups"][0]["TargetGroupArn"]

            # Delete the target group
            self.elb_client.delete_target_group(TargetGroupArn=tg_arn)
            log.info("Deleted load balancing target group %s.",
            target_group_name)

            # Use a custom waiter to wait until the target group is no longer
            available
            self.wait_for_target_group_deletion(self.elb_client, tg_arn)
            log.info("Target group %s successfully deleted.", target_group_name)
```

```
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(f"Failed to delete target group '{target_group_name}'.")
        if error_code == "TargetGroupNotFound":
            log.error(
                "Load balancer target group either already deleted or never
                existed. "
                "Verify the name and check that the resource exists in the
                AWS Console."
            )
        elif error_code == "ResourceInUseException":
            log.error(
                "Target group still in use by another resource. "
                "Ensure that the target group is no longer associated with
                any load balancers or resources.",
            )
            log.error(f"Full error:\n\t{err}")

    def wait_for_target_group_deletion(
        self, elb_client, target_group_arn, max_attempts=10, delay=30
    ):
        for attempt in range(max_attempts):
            try:
                elb_client.describe_target_groups(TargetGroupArns=[target_group_arn])
                print(
                    f"Attempt {attempt + 1}: Target group {target_group_arn}
                    still exists."
                )
            except ClientError as e:
                if e.response["Error"]["Code"] == "TargetGroupNotFound":
                    print(
                        f"Target group {target_group_arn} has been successfully
                        deleted."
                    )
                    return
                else:
                    raise
            time.sleep(delay)
        raise TimeoutError(
            f"Target group {target_group_arn} was not deleted after {max_attempts
            * delay} seconds."
        )
```

```
def create_load_balancer(
    self,
    load_balancer_name: str,
    subnet_ids: List[str],
) -> Dict[str, Any]:
    """
    Creates an Elastic Load Balancing load balancer that uses the specified
subnets
and forwards requests to the specified target group.

:param load_balancer_name: The name of the load balancer to create.
:param subnet_ids: A list of subnets to associate with the load balancer.
:return: Data about the newly created load balancer.
    """
    try:
        response = self.elb_client.create_load_balancer(
            Name=load_balancer_name, Subnets=subnet_ids
        )
        load_balancer = response["LoadBalancers"][0]
        log.info(f"Created load balancer '{load_balancer_name}'.")

        waiter = self.elb_client.get_waiter("load_balancer_available")
        log.info(
            f"Waiting for load balancer '{load_balancer_name}' to be
available..."
        )
        waiter.wait(Names=[load_balancer_name])
        log.info(f"Load balancer '{load_balancer_name}' is now available!")

    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(
            f"Failed to create load balancer '{load_balancer_name}'. Error
code: {error_code}, Message: {err.response['Error']['Message']}"
        )

        if error_code == "DuplicateLoadBalancerNameException":
            log.error(
                f"A load balancer with the name '{load_balancer_name}'
already exists. "
                "Load balancer names must be unique within the AWS region. "
                "Please choose a different name and try again."
            )
```

```
        if error_code == "TooManyLoadBalancersException":
            log.error(
                "The maximum number of load balancers has been reached in
this account and region. "
                "You can delete unused load balancers or request an increase
in the service quota from AWS Support."
            )
            log.error(f"Full error:\n\t{err}")
        else:
            return load_balancer

def create_listener(
    self,
    load_balancer_name: str,
    target_group: Dict[str, Any],
) -> Dict[str, Any]:
    """
    Creates a listener for the specified load balancer that forwards requests
to the
    specified target group.

    :param load_balancer_name: The name of the load balancer to create a
listener for.
    :param target_group: An existing target group that is added as a listener
to the
                           load balancer.
    :return: Data about the newly created listener.
    """
    try:
        # Retrieve the load balancer ARN
        load_balancer_response = self.elb_client.describe_load_balancers(
            Names=[load_balancer_name]
        )
        load_balancer_arn = load_balancer_response["LoadBalancers"][0][
            "LoadBalancerArn"
        ]

        # Create the listener
        response = self.elb_client.create_listener(
            LoadBalancerArn=load_balancer_arn,
            Protocol=target_group["Protocol"],
            Port=target_group["Port"],
            DefaultActions=[
```

```

        {
            "Type": "forward",
            "TargetGroupArn": target_group["TargetGroupArn"],
        }
    ],
)
log.info(
    f"Created listener to forward traffic from load balancer
'{load_balancer_name}' to target group '{target_group['TargetGroupName']}'."
)
return response["Listeners"][0]
except ClientError as err:
    error_code = err.response["Error"]["Code"]
    log.error(
        f"Failed to add a listener on '{load_balancer_name}' for target
group '{target_group['TargetGroupName']}'."
    )

    if error_code == "ListenerNotFoundException":
        log.error(
            f"The listener could not be found for the load balancer
'{load_balancer_name}'. "
            "Please check the load balancer name and target group
configuration."
        )
    if error_code == "InvalidConfigurationRequestException":
        log.error(
            f"The configuration provided for the listener on load
balancer '{load_balancer_name}' is invalid. "
            "Please review the provided protocol, port, and target group
settings."
        )
    log.error(f"Full error:\n\t{err}")

def delete_load_balancer(self, load_balancer_name) -> None:
    """
    Deletes a load balancer.

    :param load_balancer_name: The name of the load balancer to delete.
    """
    try:
        response = self.elb_client.describe_load_balancers(
            Names=[load_balancer_name]

```

```

    )
    lb_arn = response["LoadBalancers"][0]["LoadBalancerArn"]
    self.elb_client.delete_load_balancer(LoadBalancerArn=lb_arn)
    log.info("Deleted load balancer %s.", load_balancer_name)
    waiter = self.elb_client.get_waiter("load_balancers_deleted")
    log.info("Waiting for load balancer to be deleted...")
    waiter.wait(Names=[load_balancer_name])
except ClientError as err:
    error_code = err.response["Error"]["Code"]
    log.error(
        f"Couldn't delete load balancer '{load_balancer_name}'. Error
code: {error_code}, Message: {err.response['Error']['Message']}"
    )

    if error_code == "LoadBalancerNotFoundException":
        log.error(
            f"The load balancer '{load_balancer_name}' does not exist. "
            "Please check the name and try again."
        )
    log.error(f"Full error:\n\t{err}")

def get_endpoint(self, load_balancer_name) -> str:
    """
    Gets the HTTP endpoint of the load balancer.

    :return: The endpoint.
    """
    try:
        response = self.elb_client.describe_load_balancers(
            Names=[load_balancer_name]
        )
        return response["LoadBalancers"][0]["DNSName"]
    except ClientError as err:
        log.error(
            f"Couldn't get the endpoint for load balancer
{load_balancer_name}"
        )
        error_code = err.response["Error"]["Code"]
        if error_code == "LoadBalancerNotFoundException":
            log.error(
                "Verify load balancer name and ensure it exists in the AWS
console."
            )

```

```
        log.error(f"Full error:\n\t{err}")

    @staticmethod
    def verify_load_balancer_endpoint(endpoint) -> bool:
        """
        Verify this computer can successfully send a GET request to the load
        balancer endpoint.

        :param endpoint: The endpoint to verify.
        :return: True if the GET request is successful, False otherwise.
        """
        retries = 3
        verified = False
        while not verified and retries > 0:
            try:
                lb_response = requests.get(f"http://{endpoint}")
                log.info(
                    "Got response %s from load balancer endpoint.",
                    lb_response.status_code,
                )
                if lb_response.status_code == 200:
                    verified = True
                else:
                    retries = 0
            except requests.exceptions.ConnectionError:
                log.info(
                    "Got connection error from load balancer endpoint,
retrying..."
                )
                retries -= 1
                time.sleep(10)
        return verified

    def check_target_health(self, target_group_name: str) -> List[Dict[str,
Any]]:
        """
        Checks the health of the instances in the target group.

        :return: The health status of the target group.
        """
        try:
            tg_response = self.elb_client.describe_target_groups(
                Names=[target_group_name]
            )
```

```

        health_response = self.elb_client.describe_target_health(
            TargetGroupArn=tg_response["TargetGroups"][0]["TargetGroupArn"]
        )
    except ClientError as err:
        log.error(f"Couldn't check health of {target_group_name} target(s).")
        error_code = err.response["Error"]["Code"]
        if error_code == "LoadBalancerNotFoundException":
            log.error(
                "Load balancer associated with the target group was not
found. "
                "Ensure the load balancer exists, is in the correct AWS
region, and "
                "that you have the necessary permissions to access it.",
            )
        elif error_code == "TargetGroupNotFoundException":
            log.error(
                "Target group was not found. "
                "Verify the target group name, check that it exists in the
correct region, "
                "and ensure it has not been deleted or created in a different
account.",
            )
            log.error(f"Full error:\n\t{err}")
        else:
            return health_response["TargetHealthDescriptions"]

```

建立使用 DynamoDB 模擬建議服務的類別。

```

class RecommendationService:
    """
    Encapsulates a DynamoDB table to use as a service that recommends books,
    movies,
    and songs.
    """

    def __init__(self, table_name: str, dynamodb_client: boto3.client):
        """
        Initializes the RecommendationService class with the necessary
        parameters.

```

```
:param table_name: The name of the DynamoDB recommendations table.
:param dynamodb_client: A Boto3 DynamoDB client.
"""
self.table_name = table_name
self.dynamodb_client = dynamodb_client

def create(self) -> Dict[str, Any]:
    """
    Creates a DynamoDB table to use as a recommendation service. The table
    has a
    hash key named 'MediaType' that defines the type of media recommended,
    such as
    Book or Movie, and a range key named 'ItemId' that, combined with the
    MediaType,
    forms a unique identifier for the recommended item.

    :return: Data about the newly created table.
    :raises RecommendationServiceError: If the table creation fails.
    """
    try:
        response = self.dynamodb_client.create_table(
            TableName=self.table_name,
            AttributeDefinitions=[
                {"AttributeName": "MediaType", "AttributeType": "S"},
                {"AttributeName": "ItemId", "AttributeType": "N"},
            ],
            KeySchema=[
                {"AttributeName": "MediaType", "KeyType": "HASH"},
                {"AttributeName": "ItemId", "KeyType": "RANGE"},
            ],
            ProvisionedThroughput={"ReadCapacityUnits": 5,
"WriteCapacityUnits": 5},
        )
        log.info("Creating table %s...", self.table_name)
        waiter = self.dynamodb_client.get_waiter("table_exists")
        waiter.wait(TableName=self.table_name)
        log.info("Table %s created.", self.table_name)
    except ClientError as err:
        if err.response["Error"]["Code"] == "ResourceInUseException":
            log.info("Table %s exists, nothing to be done.", self.table_name)
        else:
            raise RecommendationServiceError(
                self.table_name, f"ClientError when creating table: {err}."
```

```

        )
    else:
        return response

def populate(self, data_file: str) -> None:
    """
    Populates the recommendations table from a JSON file.

    :param data_file: The path to the data file.
    :raises RecommendationServiceError: If the table population fails.
    """
    try:
        with open(data_file) as data:
            items = json.load(data)
            batch = [{"PutRequest": {"Item": item}} for item in items]
            self.dynamodb_client.batch_write_item(RequestItems={self.table_name:
batch})
            log.info(
                "Populated table %s with items from %s.", self.table_name,
data_file
            )
        except ClientError as err:
            raise RecommendationServiceError(
                self.table_name, f"Couldn't populate table from {data_file}:
{err}"
            )

def destroy(self) -> None:
    """
    Deletes the recommendations table.

    :raises RecommendationServiceError: If the table deletion fails.
    """
    try:
        self.dynamodb_client.delete_table(TableName=self.table_name)
        log.info("Deleting table %s...", self.table_name)
        waiter = self.dynamodb_client.get_waiter("table_not_exists")
        waiter.wait(TableName=self.table_name)
        log.info("Table %s deleted.", self.table_name)
    except ClientError as err:
        if err.response["Error"]["Code"] == "ResourceNotFoundException":
            log.info("Table %s does not exist, nothing to do.",
self.table_name)
        else:

```

```

        raise RecommendationServiceError(
            self.table_name, f"ClientError when deleting table: {err}."
        )

```

建立包裝 Systems Manager 動作的類別。

```

class ParameterHelper:
    """
    Encapsulates Systems Manager parameters. This example uses these parameters
    to drive
    the demonstration of resilient architecture, such as failure of a dependency
    or
    how the service responds to a health check.
    """

    table: str = "doc-example-resilient-architecture-table"
    failure_response: str = "doc-example-resilient-architecture-failure-response"
    health_check: str = "doc-example-resilient-architecture-health-check"

    def __init__(self, table_name: str, ssm_client: boto3.client):
        """
        Initializes the ParameterHelper class with the necessary parameters.

        :param table_name: The name of the DynamoDB table that is used as a
        recommendation
                           service.
        :param ssm_client: A Boto3 Systems Manager client.
        """
        self.ssm_client = ssm_client
        self.table_name = table_name

    def reset(self) -> None:
        """
        Resets the Systems Manager parameters to starting values for the demo.
        These are the name of the DynamoDB recommendation table, no response when
        a
        dependency fails, and shallow health checks.
        """
        self.put(self.table, self.table_name)
        self.put(self.failure_response, "none")

```

```
self.put(self.health_check, "shallow")

def put(self, name: str, value: str) -> None:
    """
    Sets the value of a named Systems Manager parameter.

    :param name: The name of the parameter.
    :param value: The new value of the parameter.
    :raises ParameterHelperError: If the parameter value cannot be set.
    """
    try:
        self.ssm_client.put_parameter(
            Name=name, Value=value, Overwrite=True, Type="String"
        )
        log.info("Setting parameter %s to '%s'.", name, value)
    except ClientError as err:
        error_code = err.response["Error"]["Code"]
        log.error(f"Failed to set parameter {name}.")
        if error_code == "ParameterLimitExceeded":
            log.error(
                "The parameter limit has been exceeded. "
                "Consider deleting unused parameters or request a limit
increase."
            )
        elif error_code == "ParameterAlreadyExists":
            log.error(
                "The parameter already exists and overwrite is set to False.
"
                "Use Overwrite=True to update the parameter."
            )
        log.error(f"Full error:\n\t{err}")
```

- 如需 API 詳細資訊，請參閱《適用於 Python (Boto3) 的 AWS SDK API 參考》中的下列主題。
  - [AttachLoadBalancerTargetGroups](#)
  - [CreateAutoScalingGroup](#)
  - [CreateInstanceProfile](#)
  - [CreateLaunchTemplate](#)

- [CreateListener](#)
- [CreateLoadBalancer](#)
- [CreateTargetGroup](#)
- [DeleteAutoScalingGroup](#)
- [DeleteInstanceProfile](#)
- [DeleteLaunchTemplate](#)
- [DeleteLoadBalancer](#)
- [DeleteTargetGroup](#)
- [DescribeAutoScalingGroups](#)
- [DescribeAvailabilityZones](#)
- [DescribeIamInstanceProfileAssociations](#)
- [DescribeInstances](#)
- [DescribeLoadBalancers](#)
- [DescribeSubnets](#)
- [DescribeTargetGroups](#)
- [DescribeTargetHealth](#)
- [DescribeVpcs](#)
- [RebootInstances](#)
- [ReplacelamInstanceProfileAssociation](#)
- [TerminateInstanceInAutoScalingGroup](#)
- [UpdateAutoScalingGroup](#)

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 使用 CLI 建立具私有子網路和 NAT 閘道的 VPC

以下程式碼範例顯示做法：

- 使用 CLI 建立具私有子網路和 NAT 閘道的 VPC。
- 設定必要的元件，包括 VPC、子網路、路由表和 NAT 閘道。

建立具私有子網路和 NAT 閘道的 VPC  
• 設定安全群組和 IAM 角色，以確保適當的存取和安全性。

- 使用 CLI 命令，自動建立和設定這些資源。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在[範例開發人員教學課程](#)儲存庫中設定和執行。

```
#!/bin/bash

# VPC with Private Subnets and NAT Gateways (IMDSv2 Compliant Version)
# This script creates a VPC with public and private subnets in two Availability
# Zones,
# NAT gateways, an internet gateway, route tables, a VPC endpoint for S3,
# security groups, a launch template, an Auto Scaling group, and an Application
# Load Balancer.

# Set up logging
LOG_FILE="vpc-private-subnets-nat.log"
exec > >(tee -a "$LOG_FILE") 2>&1

# Cleanup function to delete all created resources
cleanup_resources() {
    echo "Cleaning up resources..."

    # Delete Auto Scaling group if it exists
    if [ -n "${ASG_NAME:-}" ]; then
        echo "Deleting Auto Scaling group: $ASG_NAME"
        aws autoscaling delete-auto-scaling-group --auto-scaling-group-name
"$ASG_NAME" --force-delete
        echo "Waiting for Auto Scaling group to be deleted..."
        aws autoscaling wait auto-scaling-groups-deleted --auto-scaling-group-names
"$ASG_NAME"
    fi

    # Delete load balancer if it exists
    if [ -n "${LB_ARN:-}" ]; then
```

```
    echo "Deleting load balancer: $LB_ARN"
    aws elbv2 delete-load-balancer --load-balancer-arn "$LB_ARN"
    # Wait for load balancer to be deleted
    sleep 30
fi

# Delete target group if it exists
if [ -n "${TARGET_GROUP_ARN:-}" ]; then
    echo "Deleting target group: $TARGET_GROUP_ARN"
    aws elbv2 delete-target-group --target-group-arn "$TARGET_GROUP_ARN"
fi

# Delete launch template if it exists
if [ -n "${LAUNCH_TEMPLATE_NAME:-}" ]; then
    echo "Deleting launch template: $LAUNCH_TEMPLATE_NAME"
    aws ec2 delete-launch-template --launch-template-name "$LAUNCH_TEMPLATE_NAME"
fi

# Delete NAT Gateways if they exist
if [ -n "${NAT_GW1_ID:-}" ]; then
    echo "Deleting NAT Gateway 1: $NAT_GW1_ID"
    aws ec2 delete-nat-gateway --nat-gateway-id "$NAT_GW1_ID"
fi

if [ -n "${NAT_GW2_ID:-}" ]; then
    echo "Deleting NAT Gateway 2: $NAT_GW2_ID"
    aws ec2 delete-nat-gateway --nat-gateway-id "$NAT_GW2_ID"
fi

# Wait for NAT Gateways to be deleted
if [ -n "${NAT_GW1_ID:-}" ] || [ -n "${NAT_GW2_ID:-}" ]; then
    echo "Waiting for NAT Gateways to be deleted..."
    sleep 60
fi

# Release Elastic IPs if they exist
if [ -n "${EIP1_ALLOC_ID:-}" ]; then
    echo "Releasing Elastic IP 1: $EIP1_ALLOC_ID"
    aws ec2 release-address --allocation-id "$EIP1_ALLOC_ID"
fi

if [ -n "${EIP2_ALLOC_ID:-}" ]; then
    echo "Releasing Elastic IP 2: $EIP2_ALLOC_ID"
    aws ec2 release-address --allocation-id "$EIP2_ALLOC_ID"
```

```
fi

# Delete VPC endpoint if it exists
if [ -n "${VPC_ENDPOINT_ID:-}" ]; then
    echo "Deleting VPC endpoint: $VPC_ENDPOINT_ID"
    aws ec2 delete-vpc-endpoints --vpc-endpoint-ids "$VPC_ENDPOINT_ID"
fi

# Delete security groups if they exist
if [ -n "${APP_SG_ID:-}" ]; then
    echo "Deleting application security group: $APP_SG_ID"
    aws ec2 delete-security-group --group-id "$APP_SG_ID"
fi

if [ -n "${LB_SG_ID:-}" ]; then
    echo "Deleting load balancer security group: $LB_SG_ID"
    aws ec2 delete-security-group --group-id "$LB_SG_ID"
fi

# Detach and delete Internet Gateway if it exists
if [ -n "${IGW_ID:-}" ] && [ -n "${VPC_ID:-}" ]; then
    echo "Detaching Internet Gateway: $IGW_ID from VPC: $VPC_ID"
    aws ec2 detach-internet-gateway --internet-gateway-id "$IGW_ID" --vpc-id
"$VPC_ID"
    echo "Deleting Internet Gateway: $IGW_ID"
    aws ec2 delete-internet-gateway --internet-gateway-id "$IGW_ID"
fi

# Delete route table associations and route tables if they exist
if [ -n "${PUBLIC_RT_ASSOC1_ID:-}" ]; then
    echo "Disassociating public route table from subnet 1: $PUBLIC_RT_ASSOC1_ID"
    aws ec2 disassociate-route-table --association-id "$PUBLIC_RT_ASSOC1_ID"
fi

if [ -n "${PUBLIC_RT_ASSOC2_ID:-}" ]; then
    echo "Disassociating public route table from subnet 2: $PUBLIC_RT_ASSOC2_ID"
    aws ec2 disassociate-route-table --association-id "$PUBLIC_RT_ASSOC2_ID"
fi

if [ -n "${PRIVATE_RT1_ASSOC_ID:-}" ]; then
    echo "Disassociating private route table 1: $PRIVATE_RT1_ASSOC_ID"
    aws ec2 disassociate-route-table --association-id "$PRIVATE_RT1_ASSOC_ID"
fi
```

```
if [ -n "${PRIVATE_RT2_ASSOC_ID:-}" ]; then
    echo "Disassociating private route table 2: $PRIVATE_RT2_ASSOC_ID"
    aws ec2 disassociate-route-table --association-id "$PRIVATE_RT2_ASSOC_ID"
fi

if [ -n "${PUBLIC_RT_ID:-}" ]; then
    echo "Deleting public route table: $PUBLIC_RT_ID"
    aws ec2 delete-route-table --route-table-id "$PUBLIC_RT_ID"
fi

if [ -n "${PRIVATE_RT1_ID:-}" ]; then
    echo "Deleting private route table 1: $PRIVATE_RT1_ID"
    aws ec2 delete-route-table --route-table-id "$PRIVATE_RT1_ID"
fi

if [ -n "${PRIVATE_RT2_ID:-}" ]; then
    echo "Deleting private route table 2: $PRIVATE_RT2_ID"
    aws ec2 delete-route-table --route-table-id "$PRIVATE_RT2_ID"
fi

# Delete subnets if they exist
if [ -n "${PUBLIC_SUBNET1_ID:-}" ]; then
    echo "Deleting public subnet 1: $PUBLIC_SUBNET1_ID"
    aws ec2 delete-subnet --subnet-id "$PUBLIC_SUBNET1_ID"
fi

if [ -n "${PUBLIC_SUBNET2_ID:-}" ]; then
    echo "Deleting public subnet 2: $PUBLIC_SUBNET2_ID"
    aws ec2 delete-subnet --subnet-id "$PUBLIC_SUBNET2_ID"
fi

if [ -n "${PRIVATE_SUBNET1_ID:-}" ]; then
    echo "Deleting private subnet 1: $PRIVATE_SUBNET1_ID"
    aws ec2 delete-subnet --subnet-id "$PRIVATE_SUBNET1_ID"
fi

if [ -n "${PRIVATE_SUBNET2_ID:-}" ]; then
    echo "Deleting private subnet 2: $PRIVATE_SUBNET2_ID"
    aws ec2 delete-subnet --subnet-id "$PRIVATE_SUBNET2_ID"
fi

# Delete VPC if it exists
if [ -n "${VPC_ID:-}" ]; then
    echo "Deleting VPC: $VPC_ID"
```

```
    aws ec2 delete-vpc --vpc-id "$VPC_ID"
fi

echo "Cleanup completed."
}

# Error handling function
handle_error() {
    echo "ERROR: $1"
    echo "Attempting to clean up resources..."
    cleanup_resources
    exit 1
}

# Function to check command success
check_command() {
    if [ $? -ne 0 ]; then
        handle_error "$1"
    fi
}

# Generate a random identifier for resource names
RANDOM_ID=$(openssl rand -hex 4)
echo "Using random identifier: $RANDOM_ID"

# Create VPC
echo "Creating VPC..."
VPC_RESULT=$(aws ec2 create-vpc --cidr-block 10.0.0.0/16 --tag-specifications
    "ResourceType=vpc,Tags=[{Key=Name,Value=ProductionVPC-$RANDOM_ID}]")
check_command "Failed to create VPC"

VPC_ID=$(echo "$VPC_RESULT" | jq -r '.Vpc.VpcId')
echo "VPC created with ID: $VPC_ID"

# Get Availability Zones
echo "Getting Availability Zones..."
AZ_RESULT=$(aws ec2 describe-availability-zones --query
    'AvailabilityZones[0:2].ZoneName' --output text)
check_command "Failed to get Availability Zones"

# Convert space-separated output to array
read -r -a AZS <<< "$AZ_RESULT"
AZ1=${AZS[0]}
AZ2=${AZS[1]}
```

```
echo "Using Availability Zones: $AZ1 and $AZ2"

# Create subnets
echo "Creating subnets..."
PUBLIC_SUBNET1_RESULT=$(aws ec2 create-subnet --vpc-id "$VPC_ID" --
cidr-block 10.0.0.0/24 --availability-zone "$AZ1" --tag-specifications
  "ResourceType=subnet,Tags=[{Key=Name,Value=PublicSubnet1-$RANDOM_ID}]" )
check_command "Failed to create public subnet 1"
PUBLIC_SUBNET1_ID=$(echo "$PUBLIC_SUBNET1_RESULT" | jq -r '.Subnet.SubnetId')

PRIVATE_SUBNET1_RESULT=$(aws ec2 create-subnet --vpc-id "$VPC_ID" --
cidr-block 10.0.1.0/24 --availability-zone "$AZ1" --tag-specifications
  "ResourceType=subnet,Tags=[{Key=Name,Value=PrivateSubnet1-$RANDOM_ID}]" )
check_command "Failed to create private subnet 1"
PRIVATE_SUBNET1_ID=$(echo "$PRIVATE_SUBNET1_RESULT" | jq -r '.Subnet.SubnetId')

PUBLIC_SUBNET2_RESULT=$(aws ec2 create-subnet --vpc-id "$VPC_ID" --
cidr-block 10.0.2.0/24 --availability-zone "$AZ2" --tag-specifications
  "ResourceType=subnet,Tags=[{Key=Name,Value=PublicSubnet2-$RANDOM_ID}]" )
check_command "Failed to create public subnet 2"
PUBLIC_SUBNET2_ID=$(echo "$PUBLIC_SUBNET2_RESULT" | jq -r '.Subnet.SubnetId')

PRIVATE_SUBNET2_RESULT=$(aws ec2 create-subnet --vpc-id "$VPC_ID" --
cidr-block 10.0.3.0/24 --availability-zone "$AZ2" --tag-specifications
  "ResourceType=subnet,Tags=[{Key=Name,Value=PrivateSubnet2-$RANDOM_ID}]" )
check_command "Failed to create private subnet 2"
PRIVATE_SUBNET2_ID=$(echo "$PRIVATE_SUBNET2_RESULT" | jq -r '.Subnet.SubnetId')

echo "Subnets created with IDs:"
echo "Public Subnet 1: $PUBLIC_SUBNET1_ID"
echo "Private Subnet 1: $PRIVATE_SUBNET1_ID"
echo "Public Subnet 2: $PUBLIC_SUBNET2_ID"
echo "Private Subnet 2: $PRIVATE_SUBNET2_ID"

# Create Internet Gateway
echo "Creating Internet Gateway..."
IGW_RESULT=$(aws ec2 create-internet-gateway --tag-specifications
  "ResourceType=internet-gateway,Tags=[{Key=Name,Value=ProductionIGW-
  $RANDOM_ID}]" )
check_command "Failed to create Internet Gateway"
IGW_ID=$(echo "$IGW_RESULT" | jq -r '.InternetGateway.InternetGatewayId')
echo "Internet Gateway created with ID: $IGW_ID"

# Attach Internet Gateway to VPC
```

```
echo "Attaching Internet Gateway to VPC..."
aws ec2 attach-internet-gateway --internet-gateway-id "$IGW_ID" --vpc-id
"$VPC_ID"
check_command "Failed to attach Internet Gateway to VPC"

# Create route tables
echo "Creating route tables..."
PUBLIC_RT_RESULT=$(aws ec2 create-route-table --vpc-id "$VPC_ID" --tag-
specifications "ResourceType=route-table,Tags=[{Key=Name,Value=PublicRouteTable-
$RANDOM_ID}]")
check_command "Failed to create public route table"
PUBLIC_RT_ID=$(echo "$PUBLIC_RT_RESULT" | jq -r '.RouteTable.RouteTableId')

PRIVATE_RT1_RESULT=$(aws ec2 create-route-table --vpc-
id "$VPC_ID" --tag-specifications "ResourceType=route-
table,Tags=[{Key=Name,Value=PrivateRouteTable1-$RANDOM_ID}]")
check_command "Failed to create private route table 1"
PRIVATE_RT1_ID=$(echo "$PRIVATE_RT1_RESULT" | jq -r '.RouteTable.RouteTableId')

PRIVATE_RT2_RESULT=$(aws ec2 create-route-table --vpc-
id "$VPC_ID" --tag-specifications "ResourceType=route-
table,Tags=[{Key=Name,Value=PrivateRouteTable2-$RANDOM_ID}]")
check_command "Failed to create private route table 2"
PRIVATE_RT2_ID=$(echo "$PRIVATE_RT2_RESULT" | jq -r '.RouteTable.RouteTableId')

echo "Route tables created with IDs:"
echo "Public Route Table: $PUBLIC_RT_ID"
echo "Private Route Table 1: $PRIVATE_RT1_ID"
echo "Private Route Table 2: $PRIVATE_RT2_ID"

# Add route to Internet Gateway in public route table
echo "Adding route to Internet Gateway in public route table..."
aws ec2 create-route --route-table-id "$PUBLIC_RT_ID" --destination-cidr-block
0.0.0.0/0 --gateway-id "$IGW_ID"
check_command "Failed to add route to Internet Gateway"

# Associate subnets with route tables
echo "Associating subnets with route tables..."
PUBLIC_RT_ASSOC1_RESULT=$(aws ec2 associate-route-table --route-table-id
"$PUBLIC_RT_ID" --subnet-id "$PUBLIC_SUBNET1_ID")
check_command "Failed to associate public subnet 1 with route table"
PUBLIC_RT_ASSOC1_ID=$(echo "$PUBLIC_RT_ASSOC1_RESULT" | jq -r '.AssociationId')
```

```
PUBLIC_RT_ASSOC2_RESULT=$(aws ec2 associate-route-table --route-table-id
"$PUBLIC_RT_ID" --subnet-id "$PUBLIC_SUBNET2_ID")
check_command "Failed to associate public subnet 2 with route table"
PUBLIC_RT_ASSOC2_ID=$(echo "$PUBLIC_RT_ASSOC2_RESULT" | jq -r '.AssociationId')

PRIVATE_RT1_ASSOC_RESULT=$(aws ec2 associate-route-table --route-table-id
"$PRIVATE_RT1_ID" --subnet-id "$PRIVATE_SUBNET1_ID")
check_command "Failed to associate private subnet 1 with route table"
PRIVATE_RT1_ASSOC_ID=$(echo "$PRIVATE_RT1_ASSOC_RESULT" | jq -r '.AssociationId')

PRIVATE_RT2_ASSOC_RESULT=$(aws ec2 associate-route-table --route-table-id
"$PRIVATE_RT2_ID" --subnet-id "$PRIVATE_SUBNET2_ID")
check_command "Failed to associate private subnet 2 with route table"
PRIVATE_RT2_ASSOC_ID=$(echo "$PRIVATE_RT2_ASSOC_RESULT" | jq -r '.AssociationId')

echo "Route table associations created with IDs:"
echo "Public Subnet 1 Association: $PUBLIC_RT_ASSOC1_ID"
echo "Public Subnet 2 Association: $PUBLIC_RT_ASSOC2_ID"
echo "Private Subnet 1 Association: $PRIVATE_RT1_ASSOC_ID"
echo "Private Subnet 2 Association: $PRIVATE_RT2_ASSOC_ID"

# Create NAT Gateways
echo "Creating NAT Gateways..."

# Allocate Elastic IPs for NAT Gateways
echo "Allocating Elastic IPs for NAT Gateways..."
EIP1_RESULT=$(aws ec2 allocate-address --domain vpc --tag-specifications
"ResourceType=elastic-ip,Tags=[{Key=Name,Value=NAT1-EIP-$RANDOM_ID}]")
check_command "Failed to allocate Elastic IP 1"
EIP1_ALLOC_ID=$(echo "$EIP1_RESULT" | jq -r '.AllocationId')

EIP2_RESULT=$(aws ec2 allocate-address --domain vpc --tag-specifications
"ResourceType=elastic-ip,Tags=[{Key=Name,Value=NAT2-EIP-$RANDOM_ID}]")
check_command "Failed to allocate Elastic IP 2"
EIP2_ALLOC_ID=$(echo "$EIP2_RESULT" | jq -r '.AllocationId')

echo "Elastic IPs allocated with IDs:"
echo "EIP 1 Allocation ID: $EIP1_ALLOC_ID"
echo "EIP 2 Allocation ID: $EIP2_ALLOC_ID"

# Create NAT Gateways
echo "Creating NAT Gateway in public subnet 1..."
```

```
NAT_GW1_RESULT=$(aws ec2 create-nat-gateway --subnet-id
"$PUBLIC_SUBNET1_ID" --allocation-id "$EIP1_ALLOC_ID" --tag-specifications
"ResourceType=natgateway,Tags=[{Key=Name,Value=NAT-Gateway1-$RANDOM_ID}])
check_command "Failed to create NAT Gateway 1"
NAT_GW1_ID=$(echo "$NAT_GW1_RESULT" | jq -r '.NatGateway.NatGatewayId')

echo "Creating NAT Gateway in public subnet 2..."
NAT_GW2_RESULT=$(aws ec2 create-nat-gateway --subnet-id
"$PUBLIC_SUBNET2_ID" --allocation-id "$EIP2_ALLOC_ID" --tag-specifications
"ResourceType=natgateway,Tags=[{Key=Name,Value=NAT-Gateway2-$RANDOM_ID}])
check_command "Failed to create NAT Gateway 2"
NAT_GW2_ID=$(echo "$NAT_GW2_RESULT" | jq -r '.NatGateway.NatGatewayId')

echo "NAT Gateways created with IDs:"
echo "NAT Gateway 1: $NAT_GW1_ID"
echo "NAT Gateway 2: $NAT_GW2_ID"

# Wait for NAT Gateways to be available
echo "Waiting for NAT Gateways to be available..."
aws ec2 wait nat-gateway-available --nat-gateway-ids "$NAT_GW1_ID"
check_command "NAT Gateway 1 did not become available"
aws ec2 wait nat-gateway-available --nat-gateway-ids "$NAT_GW2_ID"
check_command "NAT Gateway 2 did not become available"
echo "NAT Gateways are now available"

# Add routes to NAT Gateways in private route tables
echo "Adding routes to NAT Gateways in private route tables..."
aws ec2 create-route --route-table-id "$PRIVATE_RT1_ID" --destination-cidr-block
0.0.0.0/0 --nat-gateway-id "$NAT_GW1_ID"
check_command "Failed to add route to NAT Gateway 1"

aws ec2 create-route --route-table-id "$PRIVATE_RT2_ID" --destination-cidr-block
0.0.0.0/0 --nat-gateway-id "$NAT_GW2_ID"
check_command "Failed to add route to NAT Gateway 2"

# Create VPC Endpoint for S3
echo "Creating VPC Endpoint for S3..."
S3_PREFIX_LIST_ID=$(aws ec2 describe-prefix-lists --filters "Name=prefix-
list-name,Values=com.amazonaws.$(aws configure get region).s3" --query
'PrefixLists[0].PrefixListId' --output text)
check_command "Failed to get S3 prefix list ID"

VPC_ENDPOINT_RESULT=$(aws ec2 create-vpc-endpoint --vpc-id "$VPC_ID" --
service-name "com.amazonaws.$(aws configure get region).s3" --route-table-ids
```

```
"$PRIVATE_RT1_ID" "$PRIVATE_RT2_ID" --tag-specifications "ResourceType=vpc-
endpoint,Tags=[{Key=Name,Value=S3-Endpoint-}$RANDOM_ID}]"")
check_command "Failed to create VPC endpoint for S3"
VPC_ENDPOINT_ID=$(echo "$VPC_ENDPOINT_RESULT" | jq -r
'.VpcEndpoint.VpcEndpointId')
echo "VPC Endpoint created with ID: $VPC_ENDPOINT_ID"

# Create security groups
echo "Creating security groups..."
LB_SG_RESULT=$(aws ec2 create-security-group --group-name "LoadBalancerSG-
$RANDOM_ID" --description "Security group for the load balancer"
--vpc-id "$VPC_ID" --tag-specifications "ResourceType=security-
group,Tags=[{Key=Name,Value=LoadBalancerSG-}$RANDOM_ID}]"")
check_command "Failed to create load balancer security group"
LB_SG_ID=$(echo "$LB_SG_RESULT" | jq -r '.GroupId')

# Allow inbound HTTP traffic from anywhere to the load balancer
aws ec2 authorize-security-group-ingress --group-id "$LB_SG_ID" --protocol tcp --
port 80 --cidr 0.0.0.0/0
check_command "Failed to authorize ingress to load balancer security group"

APP_SG_RESULT=$(aws ec2 create-security-group --group-name "AppServerSG-
$RANDOM_ID" --description "Security group for the application servers"
--vpc-id "$VPC_ID" --tag-specifications "ResourceType=security-
group,Tags=[{Key=Name,Value=AppServerSG-}$RANDOM_ID}]"")
check_command "Failed to create application server security group"
APP_SG_ID=$(echo "$APP_SG_RESULT" | jq -r '.GroupId')

# Allow inbound HTTP traffic from the load balancer security group to the
application servers
aws ec2 authorize-security-group-ingress --group-id "$APP_SG_ID" --protocol tcp
--port 80 --source-group "$LB_SG_ID"
check_command "Failed to authorize ingress to application server security group"

echo "Security groups created with IDs:"
echo "Load Balancer Security Group: $LB_SG_ID"
echo "Application Server Security Group: $APP_SG_ID"

# Create a launch template
echo "Creating launch template..."

# Create user data script with IMDSv2 support
cat > user-data.sh << 'EOF'
#!/bin/bash
```

```
yum update -y
yum install -y httpd
systemctl start httpd
systemctl enable httpd

# Use IMDSv2 with session token
TOKEN=$(curl -X PUT "http://169.254.169.254/latest/api/token" -H "X-aws-ec2-
metadata-token-ttl-seconds: 21600")
AZ=$(curl -H "X-aws-ec2-metadata-token: $TOKEN" -s http://169.254.169.254/latest/
meta-data/placement/availability-zone)
HOSTNAME=$(hostname -f)

echo "<h1>Hello from $HOSTNAME in $AZ</h1>" > /var/www/html/index.html
EOF

# Encode user data
USER_DATA=$(base64 -w 0 user-data.sh)

# Get latest Amazon Linux 2 AMI
echo "Getting latest Amazon Linux 2 AMI..."
AMI_ID=$(aws ec2 describe-images --owners amazon --filters
  "Name=name,Values=amzn2-ami-hvm-*-x86_64-gp2" "Name=state,Values=available" --
query 'sort_by(Images, &CreationDate)[-1].ImageId' --output text)
check_command "Failed to get latest Amazon Linux 2 AMI"
echo "Using AMI: $AMI_ID"

# Create launch template with IMDSv2 required
LAUNCH_TEMPLATE_NAME="AppServerTemplate-$RANDOM_ID"
echo "Creating launch template: $LAUNCH_TEMPLATE_NAME"

aws ec2 create-launch-template \
  --launch-template-name "$LAUNCH_TEMPLATE_NAME" \
  --version-description "Initial version" \
  --tag-specifications "ResourceType=launch-template,Tags=[{Key=Name,Value=
$LAUNCH_TEMPLATE_NAME}]" \
  --launch-template-data "{
  \"NetworkInterfaces\": [{
    \"DeviceIndex\": 0,
    \"Groups\": [\"$APP_SG_ID\"],
    \"DeleteOnTermination\": true
  }],
  \"ImageId\": \"$AMI_ID\",
  \"InstanceType\": \"t3.micro\",
  \"UserData\": \"$USER_DATA\",
```



```
echo "Waiting for load balancer to be active..."
aws elbv2 wait load-balancer-available --load-balancer-arns "$LB_ARN"
check_command "Load balancer did not become available"

# Create listener
echo "Creating listener..."
LISTENER_RESULT=$(aws elbv2 create-listener \
  --load-balancer-arn "$LB_ARN" \
  --protocol HTTP \
  --port 80 \
  --default-actions "Type=forward,TargetGroupArn=$TARGET_GROUP_ARN")
check_command "Failed to create listener"
LISTENER_ARN=$(echo "$LISTENER_RESULT" | jq -r '.Listeners[0].ListenerArn')
echo "Listener created with ARN: $LISTENER_ARN"

# Create Auto Scaling group
echo "Creating Auto Scaling group..."
ASG_NAME="AppAutoScalingGroup-$RANDOM_ID"
aws autoscaling create-auto-scaling-group \
  --auto-scaling-group-name "$ASG_NAME" \
  --launch-template "LaunchTemplateName=$LAUNCH_TEMPLATE_NAME,Version=\\$Latest" \
  --min-size 2 \
  --max-size 4 \
  --desired-capacity 2 \
  --vpc-zone-identifier "$PRIVATE_SUBNET1_ID,$PRIVATE_SUBNET2_ID" \
  --target-group-arns "$TARGET_GROUP_ARN" \
  --health-check-type ELB \
  --health-check-grace-period 300 \
  --tags "Key=Name,Value=AppServer-$RANDOM_ID,PropagateAtLaunch=true"
check_command "Failed to create Auto Scaling group"
echo "Auto Scaling group created with name: $ASG_NAME"

# Get load balancer DNS name
LB_DNS_NAME=$(aws elbv2 describe-load-balancers --load-balancer-arns "$LB_ARN" --
  query 'LoadBalancers[0].DNSName' --output text)
check_command "Failed to get load balancer DNS name"

echo ""
echo "=====
echo "DEPLOYMENT COMPLETE"
echo "=====
echo "VPC ID: $VPC_ID"
echo "Public Subnet 1: $PUBLIC_SUBNET1_ID (AZ: $AZ1)"
echo "Private Subnet 1: $PRIVATE_SUBNET1_ID (AZ: $AZ1)"
```

```

echo "Public Subnet 2: $PUBLIC_SUBNET2_ID (AZ: $AZ2)"
echo "Private Subnet 2: $PRIVATE_SUBNET2_ID (AZ: $AZ2)"
echo "NAT Gateway 1: $NAT_GW1_ID"
echo "NAT Gateway 2: $NAT_GW2_ID"
echo "Load Balancer: $LB_NAME"
echo "Auto Scaling Group: $ASG_NAME"
echo ""
echo "Your application will be available at: http://$LB_DNS_NAME"
echo "It may take a few minutes for the instances to launch and pass health
  checks."
echo ""

# Add health check monitoring
echo "======"
echo "MONITORING INSTANCE HEALTH AND LOAD BALANCER"
echo "======"
echo "Waiting for instances to launch and pass health checks..."
echo "This may take 3-5 minutes. Checking every 30 seconds..."

# Monitor instance health and load balancer accessibility
MAX_ATTEMPTS=10
ATTEMPT=1
HEALTHY_INSTANCES=0

while [ $ATTEMPT -le $MAX_ATTEMPTS ] && [ $HEALTHY_INSTANCES -lt 2 ]; do
  echo "Check attempt $ATTEMPT of $MAX_ATTEMPTS..."

  # Check Auto Scaling group instances
  echo "Checking Auto Scaling group instances..."
  ASG_INSTANCES=$(aws autoscaling describe-auto-scaling-groups --auto-
scaling-group-names "$ASG_NAME" --query 'AutoScalingGroups[0].Instances[*].
[InstanceId,HealthStatus]' --output json)
  echo "ASG Instances status:"
  echo "$ASG_INSTANCES" | jq -r '[] | "Instance: \(.[]), Health: \(.[])"'

  # Check target group health
  echo "Checking target group health..."
  TARGET_HEALTH=$(aws elbv2 describe-target-health --target-group-arn
"$TARGET_GROUP_ARN" --output json)
  echo "Target health status:"
  echo "$TARGET_HEALTH" | jq -r '.TargetHealthDescriptions[] | "Instance:
\(.Target.Id), State: \(.TargetHealth.State), Reason: \(.TargetHealth.Reason //
"N/A"), Description: \(.TargetHealth.Description // "N/A")"'

```

```
# Count healthy instances
HEALTHY_INSTANCES=$(echo "$TARGET_HEALTH" | jq -r '[.TargetHealthDescriptions[]
| select(.TargetHealth.State=="healthy")] | length')
echo "Number of healthy instances: $HEALTHY_INSTANCES of 2 expected"

# Check if we have healthy instances
if [ $HEALTHY_INSTANCES -ge 2 ]; then
    echo "All instances are healthy!"

    # Test load balancer accessibility
    echo "Testing load balancer accessibility..."
    HTTP_STATUS=$(curl -s -o /dev/null -w "%{http_code}" "http://$LB_DNS_NAME")

    if [ "$HTTP_STATUS" = "200" ]; then
        echo "Load balancer is accessible! HTTP Status: $HTTP_STATUS"
        echo "You can access your application at: http://$LB_DNS_NAME"

        # Try to get the content to verify IMDSv2 is working
        echo "Fetching content to verify IMDSv2 functionality..."
        CONTENT=$(curl -s "http://$LB_DNS_NAME")
        echo "Response from server:"
        echo "$CONTENT"

        # Check if the content contains the expected pattern
        if [[ "$CONTENT" == *"Hello from"* && "$CONTENT" == *"in"* ]]; then
            echo "IMDSv2 is working correctly! The instance was able to access
metadata using the token-based approach."
        else
            echo "Warning: Content doesn't match expected pattern. IMDSv2
functionality could not be verified."
        fi

        break
    else
        echo "Load balancer returned HTTP status: $HTTP_STATUS"
        echo "Will try again in 30 seconds..."
    fi
else
    echo "Waiting for instances to become healthy..."
    echo "Will check again in 30 seconds..."
fi

ATTEMPT=$((ATTEMPT+1))
```

```
if [ $ATTEMPT -le $MAX_ATTEMPTS ]; then
    sleep 30
fi
done

if [ $HEALTHY_INSTANCES -lt 2 ]; then
    echo "Warning: Not all instances are healthy after maximum attempts."
    echo "You may need to wait longer or check for configuration issues."
fi

echo "To test your application, run:"
echo "curl http://$LB_DNS_NAME"
echo ""
echo "======"
echo "CLEANUP CONFIRMATION"
echo "======"
echo "Do you want to clean up all created resources? (y/n): "
read -r CLEANUP_CHOICE

if [[ "$CLEANUP_CHOICE" =~ ^[Yy]$ ]]; then
    cleanup_resources
    echo "All resources have been deleted."
else
    echo "Resources will not be deleted. You can manually delete them later."
    echo "To delete resources, run this script again and choose to clean up."
fi
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的下列主題。
  - [AllocateAddress](#)
  - [AssociateRouteTable](#)
  - [AttachInternetGateway](#)
  - [AuthorizeSecurityGroupIngress](#)
  - [CreateInternetGateway](#)
  - [CreateLaunchTemplate](#)
  - [CreateNatGateway](#)
  - [CreateRoute](#)
  - [CreateRouteTable](#)
  - [CreateSecurityGroup](#)

- [CreateSubnet](#)
- [CreateVpc](#)
- [CreateVpcEndpoint](#)
- [DeleteAutoScalingGroup](#)
- [DeleteInternetGateway](#)
- [DeleteLaunchTemplate](#)
- [DeleteLoadBalancer](#)
- [DeleteNatGateway](#)
- [DeleteRouteTable](#)
- [DeleteSecurityGroup](#)
- [DeleteSubnet](#)
- [DeleteTargetGroup](#)
- [DeleteVpc](#)
- [DeleteVpcEndpoints](#)
- [DescribeAvailabilityZones](#)
- [DescribeImages](#)
- [DescribePrefixLists](#)
- [DetachInternetGateway](#)
- [ReleaseAddress](#)

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 使用 CLI 以開始使用 Amazon VPC

以下程式碼範例顯示做法：

- 設定您的帳戶
- 建立和設定 VPC
- 設定您的網路
- 設定安全性

- 測試和驗證
- 清除資源
- 考量對生產的影響
- 考量對安全性的影響

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在[範例開發人員教學課程](#)儲存庫中設定和執行。

```
#!/bin/bash

# VPC Creation Script
# This script creates a VPC with public and private subnets, internet gateway,
# NAT gateway, and security groups

# Set up logging
LOG_FILE="vpc_creation.log"
exec > >(tee -a "$LOG_FILE") 2>&1

# Function to handle errors
handle_error() {
    echo "ERROR: $1"
    echo "Resources created before error:"
    for resource in "${CREATED_RESOURCES[@]}"
    do
        echo "- $resource"
    done

    echo "Attempting to clean up resources..."
    cleanup_resources
    exit 1
}
```

```
# Function to clean up resources
cleanup_resources() {
    echo "Cleaning up resources in reverse order..."

    # Reverse the array to delete in reverse order of creation
    for ((i=${#CREATED_RESOURCES[@]}-1; i>=0; i--))
    do
        resource="${CREATED_RESOURCES[$i]}"
        resource_type=$(echo "$resource" | cut -d':' -f1)
        resource_id=$(echo "$resource" | cut -d':' -f2)

        case "$resource_type" in
            "INSTANCE")
                echo "Terminating EC2 instance: $resource_id"
                aws ec2 terminate-instances --instance-ids "$resource_id" || echo "Failed
to terminate instance: $resource_id"
                # Wait for instance to terminate
                echo "Waiting for instance to terminate..."
                aws ec2 wait instance-terminated --instance-ids "$resource_id" || echo
"Failed to wait for instance termination: $resource_id"
                ;;
            "KEY_PAIR")
                echo "Deleting key pair: $resource_id"
                aws ec2 delete-key-pair --key-name "$resource_id" || echo "Failed to
delete key pair: $resource_id"
                # Remove the .pem file if it exists
                if [ -f "${resource_id}.pem" ]; then
                    rm -f "${resource_id}.pem"
                fi
                ;;
            "NAT_GATEWAY")
                echo "Deleting NAT Gateway: $resource_id"
                aws ec2 delete-nat-gateway --nat-gateway-id "$resource_id" || echo
"Failed to delete NAT Gateway: $resource_id"
                # NAT Gateway deletion takes time, wait for it to complete
                echo "Waiting for NAT Gateway to be deleted..."
                aws ec2 wait nat-gateway-deleted --nat-gateway-ids "$resource_id" || echo
"Failed to wait for NAT Gateway deletion: $resource_id"
                ;;
            "EIP")
                echo "Releasing Elastic IP: $resource_id"
                aws ec2 release-address --allocation-id "$resource_id" || echo "Failed to
release Elastic IP: $resource_id"
                ;;
        esac
    done
}
```

```
"ROUTE_TABLE_ASSOCIATION")
    echo "Disassociating Route Table: $resource_id"
    aws ec2 disassociate-route-table --association-id "$resource_id" || echo
"Failed to disassociate Route Table: $resource_id"
    ;;
"ROUTE_TABLE")
    echo "Deleting Route Table: $resource_id"
    aws ec2 delete-route-table --route-table-id "$resource_id" || echo
"Failed to delete Route Table: $resource_id"
    ;;
"INTERNET_GATEWAY")
    echo "Detaching Internet Gateway: $resource_id from VPC: $VPC_ID"
    aws ec2 detach-internet-gateway --internet-gateway-id "$resource_id" --
vpc-id "$VPC_ID" || echo "Failed to detach Internet Gateway: $resource_id"
    echo "Deleting Internet Gateway: $resource_id"
    aws ec2 delete-internet-gateway --internet-gateway-id "$resource_id" ||
echo "Failed to delete Internet Gateway: $resource_id"
    ;;
"SECURITY_GROUP")
    echo "Deleting Security Group: $resource_id"
    aws ec2 delete-security-group --group-id "$resource_id" || echo "Failed
to delete Security Group: $resource_id"
    ;;
"SUBNET")
    echo "Deleting Subnet: $resource_id"
    aws ec2 delete-subnet --subnet-id "$resource_id" || echo "Failed to
delete Subnet: $resource_id"
    ;;
"VPC")
    echo "Deleting VPC: $resource_id"
    aws ec2 delete-vpc --vpc-id "$resource_id" || echo "Failed to delete VPC:
$resource_id"
    ;;
esac
done
}

# Initialize array to track created resources
CREATED_RESOURCES=()

echo "Starting VPC creation script at $(date)"

# Verify AWS CLI configuration
echo "Verifying AWS CLI configuration..."
```

```
aws configure list || handle_error "AWS CLI is not properly configured"

# Verify identity and permissions
echo "Verifying identity and permissions..."
if ! aws sts get-caller-identity; then
    echo "ERROR: Unable to verify AWS identity. This could be due to:"
    echo " - Expired credentials"
    echo " - Missing or invalid AWS credentials"
    echo " - Insufficient permissions"
    echo ""
    echo "Please run 'aws configure' to update your credentials or check your IAM
permissions."
    exit 1
fi

# Create VPC
echo "Creating VPC with CIDR block 10.0.0.0/16..."
VPC_ID=$(aws ec2 create-vpc --cidr-block 10.0.0.0/16 --tag-specifications
'ResourceType=vpc,Tags=[{Key=Name,Value=MyVPC}]' --query 'Vpc.VpcId' --output
text)

if [ -z "$VPC_ID" ]; then
    handle_error "Failed to create VPC"
fi

CREATED_RESOURCES+=("VPC:$VPC_ID")
echo "VPC created with ID: $VPC_ID"

# Enable DNS support and hostnames
echo "Enabling DNS support and hostnames for VPC..."
aws ec2 modify-vpc-attribute --vpc-id "$VPC_ID" --enable-dns-support ||
handle_error "Failed to enable DNS support"
aws ec2 modify-vpc-attribute --vpc-id "$VPC_ID" --enable-dns-hostnames ||
handle_error "Failed to enable DNS hostnames"

# Get available Availability Zones
echo "Getting available Availability Zones..."
AZ1=$(aws ec2 describe-availability-zones --query 'AvailabilityZones[0].ZoneName'
--output text)
AZ2=$(aws ec2 describe-availability-zones --query 'AvailabilityZones[1].ZoneName'
--output text)

if [ -z "$AZ1" ] || [ -z "$AZ2" ]; then
    handle_error "Failed to get Availability Zones"
```

```
fi

echo "Using Availability Zones: $AZ1 and $AZ2"

# Create public subnets
echo "Creating public subnet in $AZ1..."
PUBLIC_SUBNET_AZ1=$(aws ec2 create-subnet \
  --vpc-id "$VPC_ID" \
  --cidr-block 10.0.0.0/24 \
  --availability-zone "$AZ1" \
  --tag-specifications 'ResourceType=subnet,Tags=[{Key=Name,Value=Public-Subnet-
AZ1}]' \
  --query 'Subnet.SubnetId' \
  --output text)

if [ -z "$PUBLIC_SUBNET_AZ1" ]; then
  handle_error "Failed to create public subnet in AZ1"
fi

CREATED_RESOURCES+=("SUBNET:$PUBLIC_SUBNET_AZ1")
echo "Public subnet created in $AZ1 with ID: $PUBLIC_SUBNET_AZ1"

echo "Creating public subnet in $AZ2..."
PUBLIC_SUBNET_AZ2=$(aws ec2 create-subnet \
  --vpc-id "$VPC_ID" \
  --cidr-block 10.0.1.0/24 \
  --availability-zone "$AZ2" \
  --tag-specifications 'ResourceType=subnet,Tags=[{Key=Name,Value=Public-Subnet-
AZ2}]' \
  --query 'Subnet.SubnetId' \
  --output text)

if [ -z "$PUBLIC_SUBNET_AZ2" ]; then
  handle_error "Failed to create public subnet in AZ2"
fi

CREATED_RESOURCES+=("SUBNET:$PUBLIC_SUBNET_AZ2")
echo "Public subnet created in $AZ2 with ID: $PUBLIC_SUBNET_AZ2"

# Create private subnets
echo "Creating private subnet in $AZ1..."
PRIVATE_SUBNET_AZ1=$(aws ec2 create-subnet \
  --vpc-id "$VPC_ID" \
  --cidr-block 10.0.2.0/24 \
```

```
--availability-zone "$AZ1" \  
--tag-specifications 'ResourceType=subnet,Tags=[{Key=Name,Value=Private-Subnet-  
AZ1}]' \  
--query 'Subnet.SubnetId' \  
--output text)  
  
if [ -z "$PRIVATE_SUBNET_AZ1" ]; then  
    handle_error "Failed to create private subnet in AZ1"  
fi  
  
CREATED_RESOURCES+=("SUBNET:$PRIVATE_SUBNET_AZ1")  
echo "Private subnet created in $AZ1 with ID: $PRIVATE_SUBNET_AZ1"  
  
echo "Creating private subnet in $AZ2..."  
PRIVATE_SUBNET_AZ2=$(aws ec2 create-subnet \  
    --vpc-id "$VPC_ID" \  
    --cidr-block 10.0.3.0/24 \  
    --availability-zone "$AZ2" \  
    --tag-specifications 'ResourceType=subnet,Tags=[{Key=Name,Value=Private-Subnet-  
AZ2}]' \  
    --query 'Subnet.SubnetId' \  
    --output text)  
  
if [ -z "$PRIVATE_SUBNET_AZ2" ]; then  
    handle_error "Failed to create private subnet in AZ2"  
fi  
  
CREATED_RESOURCES+=("SUBNET:$PRIVATE_SUBNET_AZ2")  
echo "Private subnet created in $AZ2 with ID: $PRIVATE_SUBNET_AZ2"  
  
# Create Internet Gateway  
echo "Creating Internet Gateway..."  
IGW_ID=$(aws ec2 create-internet-gateway \  
    --tag-specifications 'ResourceType=internet-  
gateway,Tags=[{Key=Name,Value=MyIGW}]' \  
    --query 'InternetGateway.InternetGatewayId' \  
    --output text)  
  
if [ -z "$IGW_ID" ]; then  
    handle_error "Failed to create Internet Gateway"  
fi  
  
CREATED_RESOURCES+=("INTERNET_GATEWAY:$IGW_ID")  
echo "Internet Gateway created with ID: $IGW_ID"
```

```
# Attach Internet Gateway to VPC
echo "Attaching Internet Gateway to VPC..."
aws ec2 attach-internet-gateway --internet-gateway-id "$IGW_ID" --vpc-id
"$VPC_ID" || handle_error "Failed to attach Internet Gateway to VPC"

# Create public route table
echo "Creating public route table..."
PUBLIC_RT=$(aws ec2 create-route-table \
  --vpc-id "$VPC_ID" \
  --tag-specifications 'ResourceType=route-table,Tags=[{Key=Name,Value=Public-
RT}]' \
  --query 'RouteTable.RouteTableId' \
  --output text)

if [ -z "$PUBLIC_RT" ]; then
  handle_error "Failed to create public route table"
fi

CREATED_RESOURCES+=("ROUTE_TABLE:$PUBLIC_RT")
echo "Public route table created with ID: $PUBLIC_RT"

# Add route to Internet Gateway
echo "Adding route to Internet Gateway in public route table..."
aws ec2 create-route --route-table-id "$PUBLIC_RT" --destination-cidr-block
0.0.0.0/0 --gateway-id "$IGW_ID" || handle_error "Failed to add route to
Internet Gateway"

# Associate public subnets with public route table
echo "Associating public subnet in $AZ1 with public route table..."
PUBLIC_RT_ASSOC_1=$(aws ec2 associate-route-table --route-table-id "$PUBLIC_RT"
--subnet-id "$PUBLIC_SUBNET_AZ1" --query 'AssociationId' --output text)

if [ -z "$PUBLIC_RT_ASSOC_1" ]; then
  handle_error "Failed to associate public subnet in AZ1 with public route table"
fi

CREATED_RESOURCES+=("ROUTE_TABLE_ASSOCIATION:$PUBLIC_RT_ASSOC_1")

echo "Associating public subnet in $AZ2 with public route table..."
PUBLIC_RT_ASSOC_2=$(aws ec2 associate-route-table --route-table-id "$PUBLIC_RT"
--subnet-id "$PUBLIC_SUBNET_AZ2" --query 'AssociationId' --output text)

if [ -z "$PUBLIC_RT_ASSOC_2" ]; then
```

```
    handle_error "Failed to associate public subnet in AZ2 with public route table"
fi

CREATED_RESOURCES+=("ROUTE_TABLE_ASSOCIATION:$PUBLIC_RT_ASSOC_2")

# Create private route table
echo "Creating private route table..."
PRIVATE_RT=$(aws ec2 create-route-table \
  --vpc-id "$VPC_ID" \
  --tag-specifications 'ResourceType=route-table,Tags=[{Key=Name,Value=Private-RT}]' \
  --query 'RouteTable.RouteTableId' \
  --output text)

if [ -z "$PRIVATE_RT" ]; then
  handle_error "Failed to create private route table"
fi

CREATED_RESOURCES+=("ROUTE_TABLE:$PRIVATE_RT")
echo "Private route table created with ID: $PRIVATE_RT"

# Associate private subnets with private route table
echo "Associating private subnet in $AZ1 with private route table..."
PRIVATE_RT_ASSOC_1=$(aws ec2 associate-route-table --route-table-id "$PRIVATE_RT"
  --subnet-id "$PRIVATE_SUBNET_AZ1" --query 'AssociationId' --output text)

if [ -z "$PRIVATE_RT_ASSOC_1" ]; then
  handle_error "Failed to associate private subnet in AZ1 with private route
  table"
fi

CREATED_RESOURCES+=("ROUTE_TABLE_ASSOCIATION:$PRIVATE_RT_ASSOC_1")

echo "Associating private subnet in $AZ2 with private route table..."
PRIVATE_RT_ASSOC_2=$(aws ec2 associate-route-table --route-table-id "$PRIVATE_RT"
  --subnet-id "$PRIVATE_SUBNET_AZ2" --query 'AssociationId' --output text)

if [ -z "$PRIVATE_RT_ASSOC_2" ]; then
  handle_error "Failed to associate private subnet in AZ2 with private route
  table"
fi

CREATED_RESOURCES+=("ROUTE_TABLE_ASSOCIATION:$PRIVATE_RT_ASSOC_2")
```

```
# Allocate Elastic IP for NAT Gateway
echo "Allocating Elastic IP for NAT Gateway..."
EIP_ALLOC=$(aws ec2 allocate-address --domain vpc --query 'AllocationId' --output
text)

if [ -z "$EIP_ALLOC" ]; then
  handle_error "Failed to allocate Elastic IP"
fi

CREATED_RESOURCES+=("EIP:$EIP_ALLOC")
echo "Elastic IP allocated with ID: $EIP_ALLOC"

# Create NAT Gateway
echo "Creating NAT Gateway in public subnet in $AZ1..."
NAT_GW=$(aws ec2 create-nat-gateway \
  --subnet-id "$PUBLIC_SUBNET_AZ1" \
  --allocation-id "$EIP_ALLOC" \
  --tag-specifications
'ResourceType=natgateway,Tags=[{Key=Name,Value=MyNATGateway}]' \
  --query 'NatGateway.NatGatewayId' \
  --output text)

if [ -z "$NAT_GW" ]; then
  handle_error "Failed to create NAT Gateway"
fi

CREATED_RESOURCES+=("NAT_GATEWAY:$NAT_GW")
echo "NAT Gateway created with ID: $NAT_GW"

# Wait for NAT Gateway to be available
echo "Waiting for NAT Gateway to be available..."
aws ec2 wait nat-gateway-available --nat-gateway-ids "$NAT_GW" || handle_error
"NAT Gateway did not become available"

# Add route to NAT Gateway in private route table
echo "Adding route to NAT Gateway in private route table..."
aws ec2 create-route --route-table-id "$PRIVATE_RT" --destination-cidr-block
0.0.0.0/0 --nat-gateway-id "$NAT_GW" || handle_error "Failed to add route to NAT
Gateway"

# Enable auto-assign public IP for instances in public subnets
echo "Enabling auto-assign public IP for instances in public subnet in $AZ1..."
```

```
aws ec2 modify-subnet-attribute --subnet-id "$PUBLIC_SUBNET_AZ1" --map-public-
ip-on-launch || handle_error "Failed to enable auto-assign public IP for public
 subnet in AZ1"

echo "Enabling auto-assign public IP for instances in public subnet in $AZ2..."
aws ec2 modify-subnet-attribute --subnet-id "$PUBLIC_SUBNET_AZ2" --map-public-
ip-on-launch || handle_error "Failed to enable auto-assign public IP for public
 subnet in AZ2"

# Create security group for web servers
echo "Creating security group for web servers..."
WEB_SG=$(aws ec2 create-security-group \
  --group-name "WebServerSG-$(date +%s)" \
  --description "Security group for web servers" \
  --vpc-id "$VPC_ID" \
  --query 'GroupId' \
  --output text)

if [ -z "$WEB_SG" ]; then
  handle_error "Failed to create security group for web servers"
fi

CREATED_RESOURCES+=("SECURITY_GROUP:$WEB_SG")
echo "Security group for web servers created with ID: $WEB_SG"

# Allow HTTP and HTTPS traffic
echo "Allowing HTTP traffic to web servers security group..."
aws ec2 authorize-security-group-ingress --group-id "$WEB_SG" --protocol tcp --
port 80 --cidr 0.0.0.0/0 || handle_error "Failed to allow HTTP traffic"

echo "Allowing HTTPS traffic to web servers security group..."
aws ec2 authorize-security-group-ingress --group-id "$WEB_SG" --protocol tcp --
port 443 --cidr 0.0.0.0/0 || handle_error "Failed to allow HTTPS traffic"

# Note: In a production environment, you should restrict the source IP ranges for
security
echo "NOTE: In a production environment, you should restrict the source IP ranges
for HTTP and HTTPS traffic"

# Create security group for database servers
echo "Creating security group for database servers..."
DB_SG=$(aws ec2 create-security-group \
  --group-name "DBServerSG-$(date +%s)" \
  --description "Security group for database servers" \
```

```
--vpc-id "$VPC_ID" \  
--query 'GroupId' \  
--output text)  
  
if [ -z "$DB_SG" ]; then  
    handle_error "Failed to create security group for database servers"  
fi  
  
CREATED_RESOURCES+=("SECURITY_GROUP:$DB_SG")  
echo "Security group for database servers created with ID: $DB_SG"  
  
# Allow MySQL/Aurora traffic from web servers only  
echo "Allowing MySQL/Aurora traffic from web servers to database servers..."  
aws ec2 authorize-security-group-ingress --group-id "$DB_SG" --protocol tcp --  
port 3306 --source-group "$WEB_SG" || handle_error "Failed to allow MySQL/Aurora  
traffic"  
  
# Verify VPC configuration  
echo "Verifying VPC configuration..."  
echo "VPC:"  
aws ec2 describe-vpcs --vpc-id "$VPC_ID" || handle_error "Failed to describe VPC"  
  
echo "Subnets:"  
aws ec2 describe-subnets --filters "Name=vpc-id,Values=$VPC_ID" || handle_error  
"Failed to describe subnets"  
  
echo "Route tables:"  
aws ec2 describe-route-tables --filters "Name=vpc-id,Values=$VPC_ID" ||  
handle_error "Failed to describe route tables"  
  
echo "Internet gateway:"  
aws ec2 describe-internet-gateways --filters "Name=attachment.vpc-id,Values=  
$VPC_ID" || handle_error "Failed to describe Internet Gateway"  
  
echo "NAT gateway:"  
aws ec2 describe-nat-gateways --filter "Name=vpc-id,Values=$VPC_ID" ||  
handle_error "Failed to describe NAT Gateway"  
  
echo "Security groups:"  
aws ec2 describe-security-groups --filters "Name=vpc-id,Values=$VPC_ID" ||  
handle_error "Failed to describe security groups"  
  
echo ""  
# Summary of created resources
```

```
echo "VPC creation completed successfully!"
echo "Summary of created resources:"
echo "- VPC: $VPC_ID"
echo "- Public Subnet in $AZ1: $PUBLIC_SUBNET_AZ1"
echo "- Public Subnet in $AZ2: $PUBLIC_SUBNET_AZ2"
echo "- Private Subnet in $AZ1: $PRIVATE_SUBNET_AZ1"
echo "- Private Subnet in $AZ2: $PRIVATE_SUBNET_AZ2"
echo "- Internet Gateway: $IGW_ID"
echo "- Public Route Table: $PUBLIC_RT"
echo "- Private Route Table: $PRIVATE_RT"
echo "- Elastic IP: $EIP_ALLOC"
echo "- NAT Gateway: $NAT_GW"
echo "- Web Servers Security Group: $WEB_SG"
echo "- Database Servers Security Group: $DB_SG"

# Deploy EC2 instances
echo ""
echo "Deploying EC2 instances..."

# Create key pair for SSH access
KEY_NAME="vpc-tutorial-key-$(date +%s)"
echo "Creating key pair $KEY_NAME..."
aws ec2 create-key-pair --key-name "$KEY_NAME" --query 'KeyMaterial' --output
text > "${KEY_NAME}.pem" || handle_error "Failed to create key pair"
chmod 400 "${KEY_NAME}.pem"
echo "Key pair saved to ${KEY_NAME}.pem"
CREATED_RESOURCES+=("KEY_PAIR:$KEY_NAME")

# Get latest Amazon Linux 2 AMI
echo "Getting latest Amazon Linux 2 AMI..."
AMI_ID=$(aws ec2 describe-images --owners amazon \
  --filters "Name=name,Values=amzn2-ami-hvm-*x86_64-gp2"
  "Name=state,Values=available" \
  --query "sort_by(Images, &CreationDate)[-1].ImageId" --output text) ||
handle_error "Failed to get AMI"
echo "Using AMI: $AMI_ID"

# Launch web server in public subnet
echo "Launching web server in public subnet..."
WEB_INSTANCE=$(aws ec2 run-instances \
  --image-id "$AMI_ID" \
  --count 1 \
  --instance-type t2.micro \
  --key-name "$KEY_NAME" \
```

```
--security-group-ids "$WEB_SG" \  
--subnet-id "$PUBLIC_SUBNET_AZ1" \  
--associate-public-ip-address \  
--user-data '#!/bin/bash  
yum update -y  
yum install -y httpd  
systemctl start httpd  
systemctl enable httpd  
echo "<h1>Hello from $(hostname -f) in the public subnet</h1>" > /var/www/  
html/index.html' \  
--tag-specifications 'ResourceType=instance,Tags=[{Key=Name,Value=WebServer}]' \  
\   
--query 'Instances[0].InstanceId' \  
--output text) || handle_error "Failed to launch web server"  
echo "Web server instance created with ID: $WEB_INSTANCE"  
CREATED_RESOURCES+=("INSTANCE:$WEB_INSTANCE")  
  
# Wait for web server to be running  
echo "Waiting for web server to be running..."  
aws ec2 wait instance-running --instance-ids "$WEB_INSTANCE"  
  
# Get web server public IP  
WEB_PUBLIC_IP=$(aws ec2 describe-instances --instance-ids "$WEB_INSTANCE" \  
--query 'Reservations[0].Instances[0].PublicIpAddress' --output text)  
echo "Web server public IP: $WEB_PUBLIC_IP"  
echo "You can access the web server at: http://$WEB_PUBLIC_IP"  
  
# Launch database server in private subnet  
echo "Launching database server in private subnet..."  
DB_INSTANCE=$(aws ec2 run-instances \  
--image-id "$AMI_ID" \  
--count 1 \  
--instance-type t2.micro \  
--key-name "$KEY_NAME" \  
--security-group-ids "$DB_SG" \  
--subnet-id "$PRIVATE_SUBNET_AZ1" \  
--user-data '#!/bin/bash  
yum update -y  
yum install -y mariadb-server  
systemctl start mariadb  
systemctl enable mariadb' \  
--tag-specifications 'ResourceType=instance,Tags=[{Key=Name,Value=DBServer}]' \  
--query 'Instances[0].InstanceId' \  
--output text) || handle_error "Failed to launch database server"
```

```

echo "Database server instance created with ID: $DB_INSTANCE"
CREATED_RESOURCES+=("INSTANCE:$DB_INSTANCE")

# Wait for database server to be running
echo "Waiting for database server to be running..."
aws ec2 wait instance-running --instance-ids "$DB_INSTANCE"

# Get database server private IP
DB_PRIVATE_IP=$(aws ec2 describe-instances --instance-ids "$DB_INSTANCE" \
  --query 'Reservations[0].Instances[0].PrivateIpAddress' --output text)
echo "Database server private IP: $DB_PRIVATE_IP"

echo "EC2 instances deployed successfully!"
echo "- Web Server (Public): $WEB_INSTANCE ($WEB_PUBLIC_IP)"
echo "- Database Server (Private): $DB_INSTANCE ($DB_PRIVATE_IP)"
echo ""
echo "Note: To connect to the web server: ssh -i ${KEY_NAME}.pem ec2-user@
$WEB_PUBLIC_IP"
echo "To connect to the database server, you must first connect to the web
server, then use it as a bastion host."
echo "======"
echo "CLEANUP CONFIRMATION"
echo "======"
echo "Do you want to clean up all created resources? (y/n): "
read -r CLEANUP_CHOICE
if [[ "$CLEANUP_CHOICE" =~ ^[Yy]$ ]]; then
  echo "Cleaning up resources..."
  cleanup_resources
  echo "All resources have been cleaned up."
else
  echo "Resources will not be cleaned up. You can manually clean them up later."
fi

echo "Script completed at $(date)"

```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的下列主題。

- [AllocateAddress](#)
- [AssociateRouteTable](#)
- [AttachInternetGateway](#)
- [AuthorizeSecurityGroupIngress](#)

- [CreateInternetGateway](#)
- [CreateKeyPair](#)
- [CreateNatGateway](#)
- [CreateRoute](#)
- [CreateRouteTable](#)
- [CreateSecurityGroup](#)
- [CreateSubnet](#)
- [CreateVpc](#)
- [DeleteInternetGateway](#)
- [DeleteKeyPair](#)
- [DeleteNatGateway](#)
- [DeleteRouteTable](#)
- [DeleteSecurityGroup](#)
- [DeleteSubnet](#)
- [DeleteVpc](#)
- [DescribeAvailabilityZones](#)
- [DescribeImages](#)
- [DescribeInstances](#)
- [DescribeInternetGateways](#)
- [DescribeNatGateways](#)
- [DescribeRouteTables](#)
- [DescribeSecurityGroups](#)
- [DescribeSubnets](#)
- [DescribeVpcs](#)
- [DetachInternetGateway](#)
- [DisassociateRouteTable](#)
- [ModifySubnetAttribute](#)
- [ModifyVpcAttribute](#)
- [ReleaseAddress](#)
- [RunInstances](#)

- [TerminateInstances](#)

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 使用 CLI 以開始使用 Transit Gateway

以下程式碼範例顯示做法：

- 建立具有 DNS 支援和預設路由表設定的傳輸閘道
- 等待傳輸閘道變成可用
- 使用子網路將兩個 VPC 連接至傳輸閘道
- 等待 VPC 附件變成可用
- 藉由傳輸閘道在 VPC 之間新增路由
- 測試 VPC 資源之間的連線能力
- 清除資源，包括路由、附件和傳輸閘道

### Bash

#### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在[範例開發人員教學課程](#)儲存庫中設定和執行。

```
#!/bin/bash

# Amazon VPC Transit Gateway CLI Script
# This script demonstrates how to create a transit gateway and connect two VPCs
# Modified to work with older AWS CLI versions that don't support transit gateway
# wait commands

# Error handling
set -e
LOG_FILE="transit-gateway-tutorial.log"
exec > >(tee -a "$LOG_FILE") 2>&1
```

```
# Function to wait for transit gateway to be available
wait_for_tgw() {
    local tgw_id=$1
    echo "Waiting for Transit Gateway $tgw_id to become available..."

    while true; do
        status=$(aws ec2 describe-transit-gateways --transit-gateway-ids "$tgw_id" --
query "TransitGateways[0].State" --output text)
        echo "Current status: $status"

        if [ "$status" = "available" ]; then
            echo "Transit Gateway is now available"
            break
        fi

        echo "Waiting for transit gateway to become available. Current state:
$status"
        sleep 10
    done
}

# Function to wait for transit gateway attachment to be available
wait_for_tgw_attachment() {
    local attachment_id=$1
    echo "Waiting for Transit Gateway Attachment $attachment_id to become
available..."

    while true; do
        status=$(aws ec2 describe-transit-gateway-vpc-attachments --transit-gateway-
attachment-ids "$attachment_id" --query "TransitGatewayVpcAttachments[0].State"
--output text)
        echo "Current status: $status"

        if [ "$status" = "available" ]; then
            echo "Transit Gateway Attachment is now available"
            break
        fi

        echo "Waiting for transit gateway attachment to become available. Current
state: $status"
        sleep 10
    done
}
```

```
# Function to wait for transit gateway attachment to be deleted
wait_for_tgw_attachment_deleted() {
    local attachment_id=$1
    echo "Waiting for Transit Gateway Attachment $attachment_id to be deleted..."

    while true; do
        # Check if the attachment still exists
        count=$(aws ec2 describe-transit-gateway-vpc-attachments --filters
"Name=transit-gateway-attachment-id,Values=$attachment_id" --query
"length(TransitGatewayVpcAttachments)" --output text)

        if [ "$count" = "0" ]; then
            echo "Transit Gateway Attachment has been deleted"
            break
        fi

        status=$(aws ec2 describe-transit-gateway-vpc-attachments --transit-gateway-
attachment-ids "$attachment_id" --query "TransitGatewayVpcAttachments[0].State"
--output text 2>/dev/null || echo "deleted")

        if [ "$status" = "deleted" ]; then
            echo "Transit Gateway Attachment has been deleted"
            break
        fi

        echo "Waiting for transit gateway attachment to be deleted. Current state:
$status"
        sleep 10
    done
}

# Function to clean up resources
cleanup() {
    echo "Error occurred. Cleaning up resources..."

    # Delete resources in reverse order
    if [ ! -z "$TGW_ATTACHMENT_1_ID" ]; then
        echo "Deleting Transit Gateway VPC Attachment 1: $TGW_ATTACHMENT_1_ID"
        aws ec2 delete-transit-gateway-vpc-attachment --transit-gateway-attachment-id
"$TGW_ATTACHMENT_1_ID" || true
        wait_for_tgw_attachment_deleted "$TGW_ATTACHMENT_1_ID" || true
    fi
}
```

```
if [ ! -z "$TGW_ATTACHMENT_2_ID" ]; then
    echo "Deleting Transit Gateway VPC Attachment 2: $TGW_ATTACHMENT_2_ID"
    aws ec2 delete-transit-gateway-vpc-attachment --transit-gateway-attachment-id
"$TGW_ATTACHMENT_2_ID" || true
    wait_for_tgw_attachment_deleted "$TGW_ATTACHMENT_2_ID" || true
fi

if [ ! -z "$TGW_ID" ]; then
    echo "Deleting Transit Gateway: $TGW_ID"
    aws ec2 delete-transit-gateway --transit-gateway-id "$TGW_ID" || true
fi

exit 1
}

# Set up trap for error handling
trap cleanup ERR

echo "=== Amazon VPC Transit Gateway Tutorial ==="
echo "This script will create a transit gateway and connect two VPCs"
echo ""

# Get a valid availability zone dynamically
echo "Getting available AZ in current region..."
AZ=$(aws ec2 describe-availability-zones --query "AvailabilityZones[0].ZoneName"
--output text)
echo "Using availability zone: $AZ"

# Check if VPCs exist
echo "Checking for existing VPCs..."
VPC1_ID=$(aws ec2 describe-vpcs --filters "Name=tag:Name,Values=VPC1" --query
"Vpcs[0].VpcId" --output text)
VPC2_ID=$(aws ec2 describe-vpcs --filters "Name=tag:Name,Values=VPC2" --query
"Vpcs[0].VpcId" --output text)

if [ "$VPC1_ID" == "None" ] || [ -z "$VPC1_ID" ]; then
    echo "Creating VPC1..."
    VPC1_ID=$(aws ec2 create-vpc --cidr-block 10.1.0.0/16 --tag-specifications
'ResourceType=vpc,Tags=[{Key=Name,Value=VPC1}]' --query Vpc.VpcId --output text)
    echo "Created VPC1: $VPC1_ID"

    # Create a subnet in VPC1
    echo "Creating subnet in VPC1..."
```

```
SUBNET1_ID=$(aws ec2 create-subnet --vpc-id "$VPC1_ID" --cidr-
block 10.1.0.0/24 --availability-zone "$AZ" --tag-specifications
'ResourceType=subnet,Tags=[{Key=Name,Value=VPC1-Subnet}]' --query
Subnet.SubnetId --output text)
echo "Created subnet in VPC1: $SUBNET1_ID"
else
echo "Using existing VPC1: $VPC1_ID"
SUBNET1_ID=$(aws ec2 describe-subnets --filters "Name=vpc-id,Values=$VPC1_ID"
--query "Subnets[0].SubnetId" --output text)
if [ "$SUBNET1_ID" == "None" ] || [ -z "$SUBNET1_ID" ]; then
echo "Creating subnet in VPC1..."
SUBNET1_ID=$(aws ec2 create-subnet --vpc-id "$VPC1_ID" --cidr-
block 10.1.0.0/24 --availability-zone "$AZ" --tag-specifications
'ResourceType=subnet,Tags=[{Key=Name,Value=VPC1-Subnet}]' --query
Subnet.SubnetId --output text)
echo "Created subnet in VPC1: $SUBNET1_ID"
else
echo "Using existing subnet in VPC1: $SUBNET1_ID"
fi
fi

if [ "$VPC2_ID" == "None" ] || [ -z "$VPC2_ID" ]; then
echo "Creating VPC2..."
VPC2_ID=$(aws ec2 create-vpc --cidr-block 10.2.0.0/16 --tag-specifications
'ResourceType=vpc,Tags=[{Key=Name,Value=VPC2}]' --query Vpc.VpcId --output text)
echo "Created VPC2: $VPC2_ID"

# Create a subnet in VPC2
echo "Creating subnet in VPC2..."
SUBNET2_ID=$(aws ec2 create-subnet --vpc-id "$VPC2_ID" --cidr-
block 10.2.0.0/24 --availability-zone "$AZ" --tag-specifications
'ResourceType=subnet,Tags=[{Key=Name,Value=VPC2-Subnet}]' --query
Subnet.SubnetId --output text)
echo "Created subnet in VPC2: $SUBNET2_ID"
else
echo "Using existing VPC2: $VPC2_ID"
SUBNET2_ID=$(aws ec2 describe-subnets --filters "Name=vpc-id,Values=$VPC2_ID"
--query "Subnets[0].SubnetId" --output text)
if [ "$SUBNET2_ID" == "None" ] || [ -z "$SUBNET2_ID" ]; then
echo "Creating subnet in VPC2..."
SUBNET2_ID=$(aws ec2 create-subnet --vpc-id "$VPC2_ID" --cidr-
block 10.2.0.0/24 --availability-zone "$AZ" --tag-specifications
'ResourceType=subnet,Tags=[{Key=Name,Value=VPC2-Subnet}]' --query
Subnet.SubnetId --output text)
```

```
    echo "Created subnet in VPC2: $SUBNET2_ID"
else
    echo "Using existing subnet in VPC2: $SUBNET2_ID"
fi
fi

# Get route tables for each VPC
RTB1_ID=$(aws ec2 describe-route-tables --filters "Name=vpc-id,Values=$VPC1_ID"
--query "RouteTables[0].RouteTableId" --output text)
RTB2_ID=$(aws ec2 describe-route-tables --filters "Name=vpc-id,Values=$VPC2_ID"
--query "RouteTables[0].RouteTableId" --output text)

echo "Route table for VPC1: $RTB1_ID"
echo "Route table for VPC2: $RTB2_ID"

# Step 1: Create the transit gateway
echo "Creating Transit Gateway..."
TGW_ID=$(aws ec2 create-transit-gateway \
--description "My Transit Gateway" \
--options
AmazonSideAsn=64512,AutoAcceptSharedAttachments=disable,DefaultRouteTableAssociation=ena
\
--tag-specifications 'ResourceType=transit-
gateway,Tags=[{Key=Name,Value=MyTransitGateway}]' \
--query TransitGateway.TransitGatewayId \
--output text)

echo "Created Transit Gateway: $TGW_ID"

# Wait for the transit gateway to become available
wait_for_tgw "$TGW_ID"

# Step 2: Attach VPCs to the transit gateway
echo "Attaching VPC1 to Transit Gateway..."
TGW_ATTACHMENT_1_ID=$(aws ec2 create-transit-gateway-vpc-attachment \
--transit-gateway-id "$TGW_ID" \
--vpc-id "$VPC1_ID" \
--subnet-ids "$SUBNET1_ID" \
--tag-specifications 'ResourceType=transit-gateway-
attachment,Tags=[{Key=Name,Value=VPC1-Attachment}]' \
--query TransitGatewayVpcAttachment.TransitGatewayAttachmentId \
--output text)

echo "Created Transit Gateway VPC Attachment for VPC1: $TGW_ATTACHMENT_1_ID"
```

```
echo "Attaching VPC2 to Transit Gateway..."
TGW_ATTACHMENT_2_ID=$(aws ec2 create-transit-gateway-vpc-attachment \
  --transit-gateway-id "$TGW_ID" \
  --vpc-id "$VPC2_ID" \
  --subnet-ids "$SUBNET2_ID" \
  --tag-specifications 'ResourceType=transit-gateway-
attachment,Tags=[{Key=Name,Value=VPC2-Attachment}]' \
  --query TransitGatewayVpcAttachment.TransitGatewayAttachmentId \
  --output text)

echo "Created Transit Gateway VPC Attachment for VPC2: $TGW_ATTACHMENT_2_ID"

# Wait for the attachments to become available
wait_for_tgw_attachment "$TGW_ATTACHMENT_1_ID"
wait_for_tgw_attachment "$TGW_ATTACHMENT_2_ID"

# Step 3: Add routes between the transit gateway and VPCs
echo "Adding route from VPC1 to VPC2 via Transit Gateway..."
aws ec2 create-route \
  --route-table-id "$RTB1_ID" \
  --destination-cidr-block 10.2.0.0/16 \
  --transit-gateway-id "$TGW_ID"

echo "Adding route from VPC2 to VPC1 via Transit Gateway..."
aws ec2 create-route \
  --route-table-id "$RTB2_ID" \
  --destination-cidr-block 10.1.0.0/16 \
  --transit-gateway-id "$TGW_ID"

echo "Routes added successfully"

# Step 4: Display information for testing
echo ""
echo "=== Transit Gateway Setup Complete ==="
echo "Transit Gateway ID: $TGW_ID"
echo "VPC1 ID: $VPC1_ID"
echo "VPC2 ID: $VPC2_ID"
echo ""
echo "To test connectivity:"
echo "1. Launch an EC2 instance in each VPC"
echo "2. Configure security groups to allow ICMP traffic"
echo "3. Connect to one instance and ping the other instance's private IP"
echo ""
```

```
# Prompt user before cleanup
read -p "Press Enter to view created resources, or Ctrl+C to exit without
cleanup..."

echo ""
echo "=== Resources Created ==="
echo "Transit Gateway: $TGW_ID"
echo "VPC1: $VPC1_ID"
echo "VPC2: $VPC2_ID"
echo "Subnet in VPC1: $SUBNET1_ID"
echo "Subnet in VPC2: $SUBNET2_ID"
echo "Transit Gateway Attachment for VPC1: $TGW_ATTACHMENT_1_ID"
echo "Transit Gateway Attachment for VPC2: $TGW_ATTACHMENT_2_ID"
echo ""

read -p "Do you want to clean up these resources? (y/n): " CLEANUP_CONFIRM
if [[ $CLEANUP_CONFIRM == "y" || $CLEANUP_CONFIRM == "Y" ]]; then
    echo "Starting cleanup..."

    # Delete routes
    echo "Deleting routes..."
    aws ec2 delete-route --route-table-id "$RTB1_ID" --destination-cidr-block
10.2.0.0/16
    aws ec2 delete-route --route-table-id "$RTB2_ID" --destination-cidr-block
10.1.0.0/16

    # Delete transit gateway attachments
    echo "Deleting Transit Gateway VPC Attachment for VPC1: $TGW_ATTACHMENT_1_ID"
    aws ec2 delete-transit-gateway-vpc-attachment --transit-gateway-attachment-id
"$TGW_ATTACHMENT_1_ID"

    echo "Deleting Transit Gateway VPC Attachment for VPC2: $TGW_ATTACHMENT_2_ID"
    aws ec2 delete-transit-gateway-vpc-attachment --transit-gateway-attachment-id
"$TGW_ATTACHMENT_2_ID"

    # Wait for attachments to be deleted
    wait_for_tgw_attachment_deleted "$TGW_ATTACHMENT_1_ID"
    wait_for_tgw_attachment_deleted "$TGW_ATTACHMENT_2_ID"

    # Delete transit gateway
    echo "Deleting Transit Gateway: $TGW_ID"
    aws ec2 delete-transit-gateway --transit-gateway-id "$TGW_ID"
```

```
    echo "Cleanup completed successfully"
else
    echo "Skipping cleanup. Resources will continue to incur charges until manually
    deleted."
fi

echo "Tutorial completed. See $LOG_FILE for detailed logs."
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的下列主題。
  - [CreateRoute](#)
  - [CreateSubnet](#)
  - [CreateTransitGateway](#)
  - [CreateTransitGatewayVpcAttachment](#)
  - [CreateVpc](#)
  - [DeleteRoute](#)
  - [DeleteTransitGateway](#)
  - [DeleteTransitGatewayVpcAttachment](#)
  - [DescribeAvailabilityZones](#)
  - [DescribeRouteTables](#)
  - [DescribeSubnets](#)
  - [DescribeTransitGatewayAttachments](#)
  - [DescribeTransitGatewayVpcAttachments](#)
  - [DescribeTransitGateways](#)
  - [DescribeVpcs](#)

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

## 使用 CLI 以開始使用 Amazon VPC IPAM

以下程式碼範例顯示做法：

- 使用 CLI 設定和配置 Amazon VPC IP 位址管理器 (IPAM)。
  - ~~透過操作區域 (例如 us-east-1、us-west-2) 建立 IPAM。~~

- 擷取 IPAM 的私有範圍 ID。
- 建立 IPv4 集區的階層結構 (頂層、區域和開發集區)。
- 為每個集區佈建 CIDR 區塊 (例如 10.0.0.0/8、10.0.0.0/16、10.0.0.0/24)。
- 使用從 IPAM 集區配置的 CIDR 建立 VPC。
- 驗證 IPAM 集區配置和 VPC 建立。
- 針對許可錯誤、CIDR 配置失敗和相依性違規等常見問題，進行故障診斷。
- 清除 IPAM 資源 (VPC、集區、CIDR 和 IPAM)，避免產生不必要的費用。
- 探索進階 IPAM 功能的後續步驟。

## Bash

### AWS CLI 使用 Bash 指令碼

#### Note

GitHub 上提供更多範例。尋找完整範例，並了解如何在[範例開發人員教學課程](#)儲存庫中設定和執行。

```
#!/bin/bash

# IPAM Getting Started CLI Script - Version 7
# This script creates an IPAM, creates a hierarchy of IP address pools, and
# allocates a CIDR to a VPC
# Fixed to correctly identify the private scope ID, wait for resources to be
# available, add locale to development pool,
# use the correct parameter names for VPC creation, and wait for CIDR
# provisioning to complete

# Set up logging
LOG_FILE="ipam_script.log"
exec > >(tee -a "$LOG_FILE") 2>&1

echo "Starting IPAM setup script at $(date)"
echo "All commands and outputs will be logged to $LOG_FILE"

# Function to handle errors
handle_error() {
```

```

    echo "ERROR: $1"
    echo "Attempting to clean up resources..."
    cleanup_resources
    exit 1
}

# Function to clean up resources
cleanup_resources() {
    echo ""
    echo "======"
    echo "RESOURCES CREATED:"
    echo "======"

    if [ -n "$VPC_ID" ]; then
        echo "VPC: $VPC_ID"
    fi

    if [ -n "$DEV_POOL_ID" ]; then
        echo "Development Pool: $DEV_POOL_ID"
    fi

    if [ -n "$REGIONAL_POOL_ID" ]; then
        echo "Regional Pool: $REGIONAL_POOL_ID"
    fi

    if [ -n "$TOP_POOL_ID" ]; then
        echo "Top-level Pool: $TOP_POOL_ID"
    fi

    if [ -n "$IPAM_ID" ]; then
        echo "IPAM: $IPAM_ID"
    fi

    echo ""
    echo "======"
    echo "CLEANUP CONFIRMATION"
    echo "======"
    echo "Do you want to clean up all created resources? (y/n): "
    read -r CLEANUP_CHOICE

    if [[ "$CLEANUP_CHOICE" =~ ^[Yy]$ ]]; then
        echo "Starting cleanup..."

        # Delete resources in reverse order of creation to handle dependencies

```

```
if [ -n "$VPC_ID" ]; then
    echo "Deleting VPC: $VPC_ID"
    aws ec2 delete-vpc --vpc-id "$VPC_ID" || echo "Failed to delete VPC"
    echo "Waiting for VPC to be deleted..."
    sleep 10
fi

if [ -n "$DEV_POOL_ID" ]; then
    echo "Deleting Development Pool: $DEV_POOL_ID"
    # First deprovision any CIDRs from the pool
    CIDRS=$(aws ec2 get-ipam-pool-cidrs --ipam-pool-id "$DEV_POOL_ID" --
query 'IpamPoolCidrs[].Cidr' --output text)
    for CIDR in $CIDRS; do
        echo "Deprovisioning CIDR $CIDR from Development Pool"
        aws ec2 deprovision-ipam-pool-cidr --ipam-pool-id "$DEV_POOL_ID"
--cidr "$CIDR" || echo "Failed to deprovision CIDR $CIDR"
        sleep 5
    done
    aws ec2 delete-ipam-pool --ipam-pool-id "$DEV_POOL_ID" || echo
"Failed to delete Development Pool"
    echo "Waiting for Development Pool to be deleted..."
    sleep 10
fi

if [ -n "$REGIONAL_POOL_ID" ]; then
    echo "Deleting Regional Pool: $REGIONAL_POOL_ID"
    # First deprovision any CIDRs from the pool
    CIDRS=$(aws ec2 get-ipam-pool-cidrs --ipam-pool-id
"$REGIONAL_POOL_ID" --query 'IpamPoolCidrs[].Cidr' --output text)
    for CIDR in $CIDRS; do
        echo "Deprovisioning CIDR $CIDR from Regional Pool"
        aws ec2 deprovision-ipam-pool-cidr --ipam-pool-id
"$REGIONAL_POOL_ID" --cidr "$CIDR" || echo "Failed to deprovision CIDR $CIDR"
        sleep 5
    done
    aws ec2 delete-ipam-pool --ipam-pool-id "$REGIONAL_POOL_ID" || echo
"Failed to delete Regional Pool"
    echo "Waiting for Regional Pool to be deleted..."
    sleep 10
fi

if [ -n "$TOP_POOL_ID" ]; then
    echo "Deleting Top-level Pool: $TOP_POOL_ID"
```

```
    # First deprovision any CIDRs from the pool
    CIDRS=$(aws ec2 get-ipam-pool-cidrs --ipam-pool-id "$TOP_POOL_ID" --
query 'IpamPoolCidrs[].Cidr' --output text)
    for CIDR in $CIDRS; do
        echo "Deprovisioning CIDR $CIDR from Top-level Pool"
        aws ec2 deprovision-ipam-pool-cidr --ipam-pool-id "$TOP_POOL_ID"
--cidr "$CIDR" || echo "Failed to deprovision CIDR $CIDR"
        sleep 5
    done
    aws ec2 delete-ipam-pool --ipam-pool-id "$TOP_POOL_ID" || echo
"Failed to delete Top-level Pool"
    echo "Waiting for Top-level Pool to be deleted..."
    sleep 10
fi

if [ -n "$IPAM_ID" ]; then
    echo "Deleting IPAM: $IPAM_ID"
    aws ec2 delete-ipam --ipam-id "$IPAM_ID" || echo "Failed to delete
IPAM"
fi

echo "Cleanup completed."
else
    echo "Cleanup skipped. Resources will remain in your account."
fi
}

# Function to wait for a pool to be in the 'create-complete' state
wait_for_pool() {
    local pool_id=$1
    local max_attempts=30
    local attempt=1
    local state=""

    echo "Waiting for pool $pool_id to be available..."

    while [ $attempt -le $max_attempts ]; do
        state=$(aws ec2 describe-ipam-pools --ipam-pool-ids "$pool_id" --query
'IpamPools[0].State' --output text)

        if [ "$state" = "create-complete" ]; then
            echo "Pool $pool_id is now available (state: $state)"
            return 0
        fi
    done
}
```

```
        echo "Attempt $attempt/$max_attempts: Pool $pool_id is in state: $state.
Waiting..."
        sleep 10
        ((attempt++))
    done

    echo "Timed out waiting for pool $pool_id to be available"
    return 1
}

# Function to wait for a CIDR to be fully provisioned
wait_for_cidr_provisioning() {
    local pool_id=$1
    local cidr=$2
    local max_attempts=30
    local attempt=1
    local state=""

    echo "Waiting for CIDR $cidr to be fully provisioned in pool $pool_id..."

    while [ $attempt -le $max_attempts ]; do
        state=$(aws ec2 get-ipam-pool-cidrs --ipam-pool-id "$pool_id" --query
"IpamPoolCidrs[?Cidr=='$cidr'].State" --output text)

        if [ "$state" = "provisioned" ]; then
            echo "CIDR $cidr is now fully provisioned (state: $state)"
            return 0
        fi

        echo "Attempt $attempt/$max_attempts: CIDR $cidr is in state: $state.
Waiting..."
        sleep 10
        ((attempt++))
    done

    echo "Timed out waiting for CIDR $cidr to be provisioned"
    return 1
}

# Step 1: Create an IPAM
echo "Creating IPAM..."
IPAM_RESULT=$(aws ec2 create-ipam \
    --description "My IPAM" \
```

```
--operating-regions RegionName=us-east-1 RegionName=us-west-2)

if [ $? -ne 0 ]; then
    handle_error "Failed to create IPAM"
fi

IPAM_ID=$(echo "$IPAM_RESULT" | grep -o '"IpamId": "[^"]*' | cut -d'"' -f4)
echo "IPAM created with ID: $IPAM_ID"

# Wait for IPAM to be created and available
echo "Waiting for IPAM to be available..."
sleep 20

# Step 2: Get the IPAM Scope ID - FIXED to correctly identify the private scope
echo "Getting IPAM Scope ID..."
SCOPE_RESULT=$(aws ec2 describe-ipams --ipam-id "$IPAM_ID")

if [ $? -ne 0 ]; then
    handle_error "Failed to get IPAM details"
fi

# Extract the private scope ID directly from the IPAM details
PRIVATE_SCOPE_ID=$(echo "$SCOPE_RESULT" | grep -o '"PrivateDefaultScopeId": "[^"]*' | cut -d'"' -f4)
echo "Private Scope ID: $PRIVATE_SCOPE_ID"

if [ -z "$PRIVATE_SCOPE_ID" ]; then
    handle_error "Failed to get Private Scope ID"
fi

# Step 3: Create a Top-Level IPv4 Pool
echo "Creating Top-level IPv4 Pool..."
TOP_POOL_RESULT=$(aws ec2 create-ipam-pool \
    --ipam-scope-id "$PRIVATE_SCOPE_ID" \
    --address-family ipv4 \
    --description "Top-level pool")

if [ $? -ne 0 ]; then
    handle_error "Failed to create Top-level Pool"
fi

TOP_POOL_ID=$(echo "$TOP_POOL_RESULT" | grep -o '"IpamPoolId": "[^"]*' | cut -d'"' -f4)
echo "Top-level Pool created with ID: $TOP_POOL_ID"
```

```
# Wait for the top-level pool to be available
if ! wait_for_pool "$TOP_POOL_ID"; then
    handle_error "Top-level Pool did not become available in time"
fi

# Provision CIDR to the top-level pool
echo "Provisioning CIDR to Top-level Pool..."
TOP_POOL_CIDR="10.0.0.0/8"
PROVISION_RESULT=$(aws ec2 provision-ipam-pool-cidr \
    --ipam-pool-id "$TOP_POOL_ID" \
    --cidr "$TOP_POOL_CIDR")

if [ $? -ne 0 ]; then
    handle_error "Failed to provision CIDR to Top-level Pool"
fi

echo "$PROVISION_RESULT"

# Wait for the CIDR to be fully provisioned
if ! wait_for_cidr_provisioning "$TOP_POOL_ID" "$TOP_POOL_CIDR"; then
    handle_error "CIDR provisioning to Top-level Pool did not complete in time"
fi

# Step 4: Create a Regional IPv4 Pool
echo "Creating Regional IPv4 Pool..."
REGIONAL_POOL_RESULT=$(aws ec2 create-ipam-pool \
    --ipam-scope-id "$PRIVATE_SCOPE_ID" \
    --source-ipam-pool-id "$TOP_POOL_ID" \
    --locale us-east-1 \
    --address-family ipv4 \
    --description "Regional pool in us-east-1")

if [ $? -ne 0 ]; then
    handle_error "Failed to create Regional Pool"
fi

REGIONAL_POOL_ID=$(echo "$REGIONAL_POOL_RESULT" | grep -o '"IpamPoolId": "[^"]*'
| cut -d'"' -f4)
echo "Regional Pool created with ID: $REGIONAL_POOL_ID"

# Wait for the regional pool to be available
if ! wait_for_pool "$REGIONAL_POOL_ID"; then
    handle_error "Regional Pool did not become available in time"
```

```
fi

# Provision CIDR to the regional pool
echo "Provisioning CIDR to Regional Pool..."
REGIONAL_POOL_CIDR="10.0.0.0/16"
PROVISION_RESULT=$(aws ec2 provision-ipam-pool-cidr \
  --ipam-pool-id "$REGIONAL_POOL_ID" \
  --cidr "$REGIONAL_POOL_CIDR")

if [ $? -ne 0 ]; then
  handle_error "Failed to provision CIDR to Regional Pool"
fi

echo "$PROVISION_RESULT"

# Wait for the CIDR to be fully provisioned
if ! wait_for_cidr_provisioning "$REGIONAL_POOL_ID" "$REGIONAL_POOL_CIDR"; then
  handle_error "CIDR provisioning to Regional Pool did not complete in time"
fi

# Step 5: Create a Development IPv4 Pool - FIXED to include locale
echo "Creating Development IPv4 Pool..."
DEV_POOL_RESULT=$(aws ec2 create-ipam-pool \
  --ipam-scope-id "$PRIVATE_SCOPE_ID" \
  --source-ipam-pool-id "$REGIONAL_POOL_ID" \
  --locale us-east-1 \
  --address-family ipv4 \
  --description "Development pool")

if [ $? -ne 0 ]; then
  handle_error "Failed to create Development Pool"
fi

DEV_POOL_ID=$(echo "$DEV_POOL_RESULT" | grep -o '"IpamPoolId": "[^"]*' | cut -d'"' -f4)
echo "Development Pool created with ID: $DEV_POOL_ID"

# Wait for the development pool to be available
if ! wait_for_pool "$DEV_POOL_ID"; then
  handle_error "Development Pool did not become available in time"
fi

# Provision CIDR to the development pool
echo "Provisioning CIDR to Development Pool..."
```

```
DEV_POOL_CIDR="10.0.0.0/24"
PROVISION_RESULT=$(aws ec2 provision-ipam-pool-cidr \
  --ipam-pool-id "$DEV_POOL_ID" \
  --cidr "$DEV_POOL_CIDR")

if [ $? -ne 0 ]; then
  handle_error "Failed to provision CIDR to Development Pool"
fi

echo "$PROVISION_RESULT"

# Wait for the CIDR to be fully provisioned
if ! wait_for_cidr_provisioning "$DEV_POOL_ID" "$DEV_POOL_CIDR"; then
  handle_error "CIDR provisioning to Development Pool did not complete in time"
fi

# Step 6: Create a VPC Using an IPAM Pool CIDR - FIXED to use the correct
parameter names and a smaller netmask length
echo "Creating VPC using IPAM Pool CIDR..."
VPC_RESULT=$(aws ec2 create-vpc \
  --ipv4-ipam-pool-id "$DEV_POOL_ID" \
  --ipv4-netmask-length 26 \
  --tag-specifications 'ResourceType=vpc,Tags=[{Key=Name,Value=IPAM-VPC}]')

if [ $? -ne 0 ]; then
  handle_error "Failed to create VPC"
fi

VPC_ID=$(echo "$VPC_RESULT" | grep -o '"VpcId": "[^"]*' | cut -d'"' -f4)
echo "VPC created with ID: $VPC_ID"

# Step 7: Verify the IPAM Pool Allocation
echo "Verifying IPAM Pool Allocation..."
ALLOCATION_RESULT=$(aws ec2 get-ipam-pool-allocations \
  --ipam-pool-id "$DEV_POOL_ID")

if [ $? -ne 0 ]; then
  handle_error "Failed to verify IPAM Pool Allocation"
fi

echo "IPAM Pool Allocation verified:"
echo "$ALLOCATION_RESULT" | grep -A 5 "Allocations"

echo ""
```

```
echo "IPAM setup completed successfully!"
echo ""

# Prompt for cleanup
cleanup_resources

echo "Script completed at $(date)"
exit 0
```

- 如需 API 詳細資訊，請參閱《AWS CLI 命令參考》中的下列主題。
  - [CreateIpam](#)
  - [CreateIpamPool](#)
  - [CreateVpc](#)
  - [DeleteIpam](#)
  - [DeleteIpamPool](#)
  - [DeleteVpc](#)
  - [DeprovisionIpamPoolCidr](#)
  - [DescribeIpamPools](#)
  - [DescribeIpams](#)
  - [DescribeVpcs](#)
  - [GetIpamPoolAllocations](#)
  - [GetIpamPoolCidrs](#)
  - [ProvisionIpamPoolCidr](#)

如需 AWS SDK 開發人員指南和程式碼範例的完整清單，請參閱 [使用 SDK 建立 Amazon EC2 資源 AWS](#)。此主題也包含有關入門的資訊和舊版 SDK 的詳細資訊。

# 使用 Amazon CloudWatch 監控 Amazon EC2 API 請求

## Amazon CloudWatch

您可以使用 Amazon CloudWatch 監控 Amazon EC2 API 請求，該請求會收集原始資料並將其處理為可讀且近乎即時的指標。Amazon CloudWatch 這些指標提供簡單的方法來追蹤 Amazon EC2 API 操作隨時間的使用情況和結果。此資訊可讓您更清楚 Web 應用程式的效能，並可讓您識別和診斷各種問題。您也可以設定監控特定閾值的警示，並在達到這些閾值時傳送通知或採取特定動作。

如需有關 CloudWatch 的詳細資訊，請參閱《[Amazon CloudWatch 使用者指南](#)》。

### Important

Amazon EC2 API 指標是一項選擇加入功能。您必須請求存取此功能。如需詳細資訊，請參閱 [the section called “啟用 Amazon EC2 API 指標”](#)。

### 目錄

- [啟用 Amazon EC2 API 指標](#)
- [Amazon EC2 API 指標和維度](#)
- [指標資料保留](#)
- [監控代表您提出的請求](#)
- [帳單](#)
- [使用 Amazon CloudWatch](#)

## 啟用 Amazon EC2 API 指標

使用下列程序為您的 請求存取此功能 AWS 帳戶。

### 請求存取此功能

1. 開啟 [AWS 支援 中心](#)。
2. 選擇建立案例。
3. 選擇 帳戶和帳單。
4. 針對服務，選擇一般資訊和入門。
5. 針對類別，選擇使用 AWS & 服務。

6. 選擇 Next step: Additional information (下一步：其他資訊)。
7. 對於 Subject (主旨)，請輸入 **Request access to Amazon EC2 API metrics**。
8. 對於 Description (說明)，輸入 **Please grant my account access to Amazon EC2 API metrics. Related page: <https://docs.aws.amazon.com/AWSEC2/latest/APIReference/monitor.html>**。同時包含您需要存取的區域。
9. 選擇下一步驟：立即解決或聯絡我們。
10. 在聯絡我們索引標籤上，選擇您偏好的聯絡語言和聯絡方式。
11. 選擇提交。

## Amazon EC2 API 指標和維度

### 指標

Amazon EC2 API 指標包含在 AWS/EC2/API 命名空間中。下表列出 Amazon EC2 API 請求可用的指標。

指標	Description
ClientErrors	<p>用戶端錯誤導致的失敗 API 請求數目。</p> <p>這些錯誤通常是由用戶端執行的作業所造成，例如在請求中指定不正確或無效的參數，或代表沒有動作或資源使用許可的使用者使用動作或資源。</p> <p>單位：計數</p>
RequestLimitExceeded	<p>您的帳戶超過 Amazon EC2 APIs 允許的最大請求率的次數。</p> <p>Amazon EC2 API 請求會受到調節，以協助維持服務的效能。如果您的請求已受到調節，您會收到 <code>Client.RequestLimitExceeded</code> 錯誤。</p> <p>單位：計數</p>
AwsTriggeredRequestLimitExceeded	<p>因操作問題而 AWS 套用的調節所導致的失敗 API 請求數目。</p>

指標	Description
	<p>發生此限流時，您會收到 <code>Client.RequestLimitExceeded</code> 錯誤訊息，指出您的請求已因 AWS 操作問題而受到限流。此限流是暫時的，一旦解決操作問題，會自動解決。實作指數退避和重試邏輯，以正常處理這些暫時調節。</p> <p>單位：計數</p>
ServerErrors	<p>內部伺服器錯誤導致的失敗 API 請求數目。</p> <p>這些錯誤通常是由 AWS 伺服器端錯誤、例外狀況或失敗所造成。</p> <p>單位：計數</p>
SuccessfulCalls	<p>成功的 API 請求數量。</p> <p>單位：計數</p>

## 維度

Amazon EC2 指標資料可以篩選所有 EC2 API 動作。如需維度的詳細資訊，請參閱 [Amazon CloudWatch 概念](#)。

## 指標資料保留

Amazon EC2 API 指標會以 1 分鐘的間隔傳送至 CloudWatch。CloudWatch 保留如下指標資料：

- 含少於 60 秒期間 (1 分鐘) 的資料點可供使用 15 天。
- 期間為 300 秒 (5 分鐘) 的資料點可使用 63 天。
- 期間為 3600 秒 (1 小時) 的資料點可供 455 天 (15 個月) 使用。

## 監控代表您提出的請求

AWS 服務代表您提出的 API 請求，例如服務連結角色提出的請求，不會計入您的 API 限流限制，也不會將指標傳送至您帳戶的 Amazon CloudWatch。無法使用 CloudWatch 監控這些請求。

第三方服務供應商代表您提出的 API 請求會計入您的 API 限流限制，而且它們會將指標傳送至您帳戶的 Amazon CloudWatch。您可以使用 CloudWatch 監控這些請求。

## 帳單

適用標準 CloudWatch 定價和費用。使用 Amazon EC2 API 指標不會產生額外費用。如需詳細資訊，請參閱 [Amazon CloudWatch 定價](#)。

## 使用 Amazon CloudWatch

### 內容

- [檢視 CloudWatch 指標](#)
- [建立 CloudWatch 警示](#)

## 檢視 CloudWatch 指標

使用下列程序來檢視 Amazon EC2 API 指標。

### 先決條件

您必須為您的帳戶啟用 Amazon EC2 API 指標的存取權。如需詳細資訊，請參閱 [the section called “啟用 Amazon EC2 API 指標”](#)。

使用主控台檢視 Amazon EC2 API 指標

1. 透過 <https://console.aws.amazon.com/cloudwatch/> 開啟 CloudWatch 主控台。
2. 在導覽窗格中，選擇指標、所有指標。
3. 在瀏覽索引標籤的指標下，選取要檢視指標的所需區域。
4. 選擇 EC2 指標命名空間。
5. 若要檢視指標，請選取指標維度，例如每個執行個體指標。

### Note

指標會在閒置兩週後隱藏。如果他們在過去兩週內沒有收到新的資料點，則不會再出現在主控台中，當您在主控台搜尋方塊中輸入其指標名稱或維度名稱時，就不會顯示，也不會由 [list-metrics](#) AWS CLI 命令傳回。若要擷取這些指標，請使用 [get-metric-data](#) 或 [get-metric-statistics](#) 命令。

## 使用命令列檢視 Amazon EC2 API 指標

請使用以下其中一個命令：

- [list-metrics](#) (AWS CLI)

```
aws cloudwatch list-metrics --namespace "AWS/EC2/API"
```

- [Get-CWMetricList](#) (AWS Tools for Windows PowerShell)

```
Get-CWMetricList -Namespace "AWS/EC2/API"
```

## 建立 CloudWatch 警示

您可以建立 CloudWatch 警報，在警示變更狀態時傳送 Amazon SNS 訊息。警示會在您指定的期間監看單一指標。它會根據指標在多個期間內相對於指定閾值的值，傳送通知至 SNS 主題。

例如，您可以建立警示來監控因伺服器端錯誤而失敗的 DescribeInstances API 請求數目。當 DescribeInstances API 請求失敗的數量在 5 分鐘內達到 10 個伺服器端錯誤的閾值時，以下警示會傳送電子郵件通知。

### 先決條件

您必須啟用您帳戶的 Amazon EC2 API 指標存取權。如需詳細資訊，請參閱[the section called “啟用 Amazon EC2 API 指標”](#)。

為 Amazon EC2 DescribeInstances API 請求伺服器錯誤建立警示

1. 透過 <https://console.aws.amazon.com/cloudwatch/> 開啟 CloudWatch 主控台。
2. 在導覽窗格中，選擇 Alarms (警示)、All alarms (所有警示)。
3. 選擇 Create alarm (建立警示)。
4. 選擇選取指標，然後指定下列項目：
  - a. 選擇 EC2/API。
  - b. 選擇每個動作指標。
  - c. 選取 DescribeInstances 旁的核取方塊，其與 ServerErrors 指標名稱位於同一列。
  - d. 選擇選取指標。

5. Specify metric and conditions (指定指標和條件) 頁面隨即出現，顯示您所選取指標和統計資料的圖形及其他資訊。
  - a. 在指標下，指定下列項目：
    - i. 在 Statistic (統計資料) 中選擇 Sum (總和)。
    - ii. 針對期間，確認已選取 5 分鐘。
  - b. 在 Conditions (條件) 下，指定以下內容：
    - i. 對於閾值類型，選擇靜態。
    - ii. 對於每當 ServerErrors 為 時，選擇大於/等於  $\geq$ 。
    - iii. 針對 than...，輸入 10。
  - c. 選擇下一步。
6. Configure actions (設定動作) 頁面隨即顯示。
  - 在通知下，指定下列項目：
    - i. 針對 Alarm 狀態觸發，選擇警示中。
    - ii. 針對選取 SNS 主題，選擇選取現有的 SNS 主題或建立新主題，然後完成通知的必要欄位。
    - iii. 選擇下一步。
7. 新增名稱和描述頁面隨即出現。
  - a. 在警示名稱中，輸入警示的名稱。名稱只能包含 ASCII 字元。
  - b. 針對警示描述，輸入警示的選用描述。
  - c. 選擇下一步。
8. 預覽和建立頁面隨即出現。驗證資訊是否正確，然後選擇建立警示。

如需詳細資訊，請參閱《Amazon CloudWatch 使用者指南》中的[使用 Amazon CloudWatch 警示](#)。

本文為英文版的機器翻譯版本，如內容有任何歧義或不一致之處，概以英文版為準。